THE GUIDE TO COMICS • 51

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Number 51
NOVEMBER 1995

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John T. Barr

Robert Beck

EEW!

THERE'S A BUG ON THE WALL

WIN an awesome wall-crawlin' Spidey figure! Slap this porcelain baby on your wall and watch the chicks march right in! Swing on by page 54, now!

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toyotas

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from the top

¡Viva la San Diego!

I just got back from the San Diego Comic-Con. I spent the week there with a lot of other *Wizard* staffers and I came back with the best tan. It was good to see everyone in the business. We threw a little pool (as in the game) party and some very cool people showed up, including Jim Lee, Rob Liefeld and Marc Silvestri. They were all afraid to challenge me to a game of pool, though.

It was great seeing so many fans at the show and I enjoyed playing all of you who challenged me to a game of *Magic: The Gathering*. I don't seem to remember losing any games, but I am changing my deck—anti-white cards won't work anymore…

We gave away tons of prizes and lots of people embarrassed themselves at The Wheel of Doom. Also, there was a lot of attention paid at the San Diego show to the small, independent publishers, which was great to see. I even had an opportunity to buy a cool Beanworld statue that I had creator Larry Marder sign. I hope all of you get to make it to a comic convention next year so that I can meet you.

This month, Sam Kieth did an awesome job on the *Maxx* mini-comic. *The Maxx* cartoon is doing very well on MTV and will probably be a big movie one day. Sam says he's going to put me in it—I get to be a star, just like Stan Lee in the new movie *Mallrats*, which was incredibly funny. In my opinion, it's the best movie about comics to ever come out. Anyway, I tend to think you'll like this issue. Why? Well, we bring you interviews with Adam and Andy Kubert, Chris Claremont, David Lapham and the participants of the X-Men cartoon. There's also behind-the-scene pieces like watching an Avengelyne poster photo shoot and sitting in on an Avengers plot session.

Next month is our second annual Halloween-themed issue. Look for The Pitt and/or X-Files cover. Plus, we've got the results of our annual Halloween Costume Contest (heck, you just might see last year's controversial Vampi girl, Paula, pop up in another costume; you never know…). We also have a Spider-Man mini-comic by Dan Jurgens and you can catch an early glimpse of Alex Ross' art from DC's upcoming *Kingdom Come*.

Make sure you check out *Wizard*'s Annual Price Guide coming out in November; we have lots of photos and prices you won't want to miss.

See ya soon!

Gareb S. Shamus

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MAGIC WORDS

A Can of Worms Tastes Yummy-Nummy

Whoa, Nellie! Bill Worley's letter in *Wizard* #47 looked innocent enough. He just wrote in to say that he was a comic fan/father who enjoyed reading comics with his son and that he thought the Comics Code stamp was a good idea. It helped him find comics that both he and his son could read together. Like I said, it looked innocent enough.

Then the flood started. Mention the Code in a comics 'zine, and you're sure to get at least a little feedback. Well, we got tons. Hundreds of letters have already arrived commenting on Bill's letter, and they're still pouring in. Most letter writers were anti-Code, but many sympathized with Worley's concerns. A few agreed with him outright. We'll lead off this month with one letter each representing either side of the argument.

In other news, we got our first letter from a pissed-off Frenchman who's angry about all the times we rip on the French. It's about damn time you took notice, Froggie.

Code Bad...

Dear Wizard,

I can't say I was shocked to read Bill Worley's letter in *Wizard* #47. At this point I'm even beyond appalled to read letters that condone censorship. And that's what this letter did.

It seems to be a common trend in the Age of Gump to allow other people to run one's life. Bill Worley, a man who claims to have an active interest in his son's life, is more than willing to let the Comics Code do his parental job for him. He says he appreciates "knowing that a book with the Comics Code emblem will not offend" his attempts to provide his kids with a safe environment. And why should anyone be allowed to offend that attempt?

Hell, why not throw anyone who litters in prison? I'm sure there are people offended by that. And while you're at it, I hate it when people cuss in public. Do me a favor and cut their vocal chords out. Better yet, cut everyone's vocal chords out, thereby keeping me from ever having to worry about being offended. Don't even get me started on the guy I saw scratching his butt in the mall the other day.

Extremist? No. Censorship is a moral issue. To punish all artists for another's inabilities or faults is morally wrong. It is a violation of the rights of all men. To force certain guidelines upon all men because one man is offended is, quite frankly, the reaction of a despot.

I refuse to give in to censorship, and I also declare that any man who gives in betrays not only comics, but novels, films and ultimately, life.

Other people may be so inadequate that they need something as ridiculous as the Comics Code to make their choices, but I don't. I refuse to be force-fed the slop that makes the masses happy. I want my art pure and unadulterated, integrity intact.

Now, I'm not a fan of the Image books at all, least of all Liefeld's stuff, but that doesn't give me the right to tell him what to write or draw. And it doesn't give anyone else that right either.

Maybe the Comics Code should change its symbol to a target. That's all it really is.

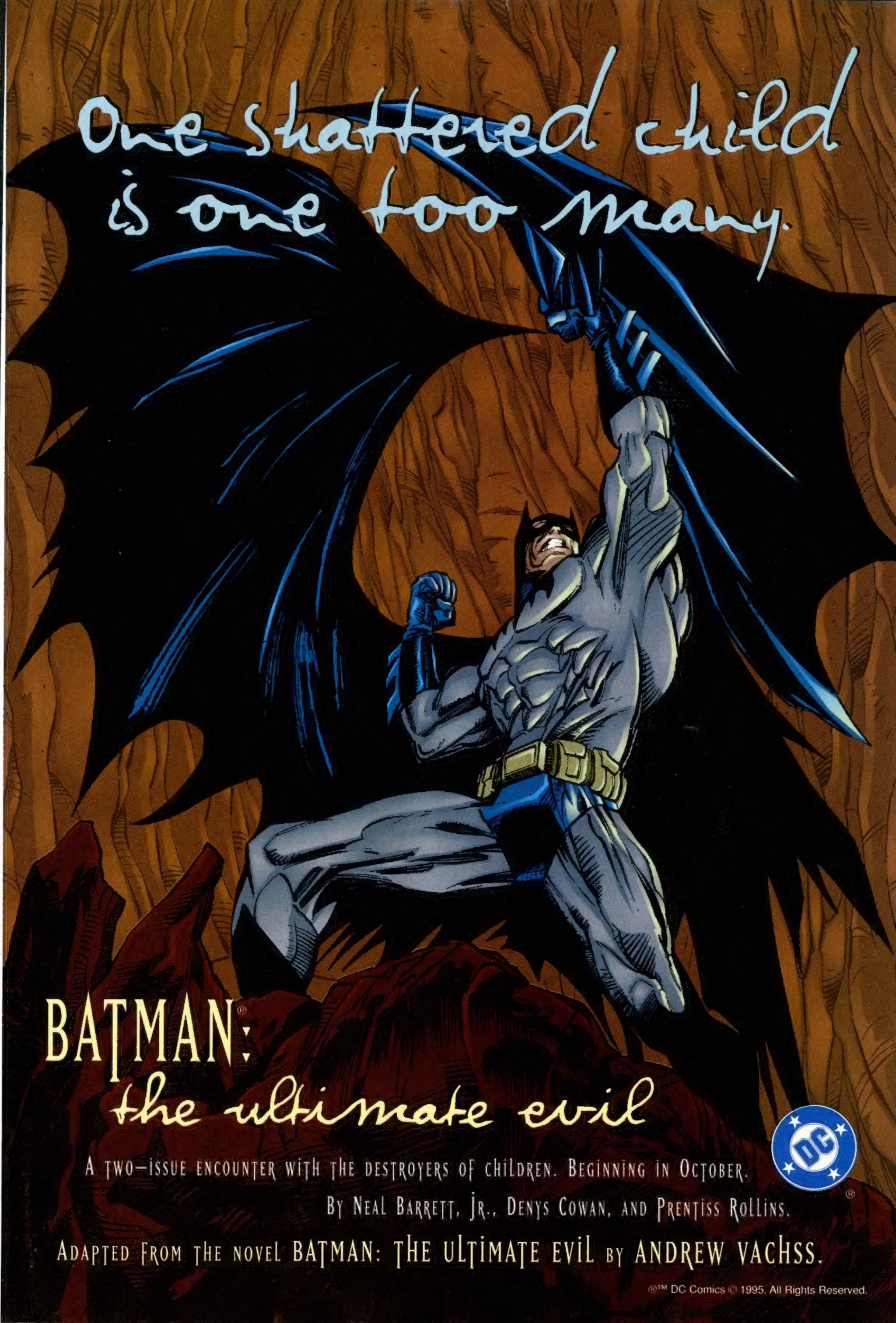
Scott Griffin
Aurora, CO

I consider myself a civil libertarian at heart and I honestly feel that offending the sensibilities of the mainstream from time to time is a good thing. That's part of the role of art—to give society something new and different to look at that will hopefully make us all think in a new way and help us progress. On those grounds, I'm a big fan of comics (or damn near any media) that shake things up. A little offense is a good thing.

But do people really use the Code to make their choices for them? Does the Code truly censor? Check out our next letter for another opinion.

Oh, speaking of vocal cords—you may want to be careful when passing through Raritan, N.J. That city recently enacted a verbal obscenity statute. If you publicly say a naughty word in Raritan, you could be looking at a night in the clink. Things are getting pretty scary out there.

THESE LETTERS ARE GUARANTEED HAND-PICKED FOR FRESHNESS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Code Good... (But Fire Still Bad...)

Dear Wizard,

You asked for responses to Bill Worley's letter on the Comics Code, so here goes:

I certainly agree with Worley that it's getting more difficult to find really good comics that are suitable for young children. It's too bad that the entire industry seems to be neglecting the very age bracket that has kept it going all these years. Worley says he trusts the Comics Code to point out suitable entertainment for his son, and makes a good argument in support of its continuation. Personally, I see nothing wrong with the Code seal. Parents have a right to know what their young children are reading. What parent has the time to peruse every single picture and word in every single comic their child reads? The Code is useful because it allows the parent to see, at a glance, whether or not a particular comic is suitable for their children to read. With so many of today's mainstream comics (especially Image titles) all but overflowing with extreme violence, sexual innuendoes and even nudity, parents need something to separate the kid-friendly stuff from the more adult material.

As you pointed out in your reply to Worley's letter, the entire comics community seems to turn its collective head and spit whenever the dreaded Code is mentioned, and the Code is almost constantly associated with censorship. Well, I can't understand how simply labeling a comic as being suitable for children would constitute censorship. It's a *label*, folks. All the seal does is say, more or less, "This comic book does not contain graphic sex scenes, dozens of curse words, and enough blood-soaked bodies to fill the Grand Canyon." That's it. Likewise, a so called "mature readers" label usually denotes the opposite. The Code doesn't stop anyone from printing "mature" comics, and it doesn't force the entire industry to abide by a strict set of regulations. If a book meets the Code criteria, it gets the seal. If it doesn't, the book just gets printed without the seal.

Lastly, you seemed surprised that Mr. Worley could hold the views he does without being "one of those fire-and-brimstone witch-hunting censors." Well, believe it or not there actually exist some very sane and reasonable people who are very concerned about adult material prevalent in mainstream comics today

THE BUNNY AWARD

Paul Schiraldi

Jim takes one of his favorite letters of the month and spotlights it here. There's no logic attached to this nor is there a prize.

Jeopardy–Wizard Style

Dear Wizard,

You get tons of people asking you questions about different things in this letters column. I have a better idea. I'm going to give you answers, and you come up with questions that fit my answers. Sound cool? Here goes.

1) 763.5346.
2) Fone Bone would win that one.
3) Shamballa.
4) Superman could beat that cheesy '70s Marvel character any day of the week.
5) Because he's been taking dance lessons from Patrick Stewart's nephew.
6) To get to the other side.
7) *Spawn/Batman* was better.
8) Mirrors. Lots of mirrors.
9) Bunnies.
10) I'd have to hand that one to Silver Samurai. Barely.

I'm done now. May you forever walk the road to happiness in peace and harmony.

Bobert3@aol.com

Sounds like fun. Here we go:

1) Pick a number, any number, between one and 1,000.

2) Who would win in a fight between Fone Bone and romance novel-cover heartthrob pretty-boy Fabio? Let's say Fone Bone was armed with the world's sharpest meat cleaver and Fabio was dead-drunk, blindfolded, with a concussion and two broken ankles and he just ingested 80 milligrams of horse laxative.

3) Where did The Shadow learn all his cool tricks like the ability to cloud men's minds? And while we're at it, what's the name of that bar you used to go to where they serve mai tais in those huge glasses bigger than a goldfish bowl?

4) Brother Voodoo versus Superman. Who wins?

5) Why hasn't Jim Lee drawn an issue of WildC.A.T.s in such a long time?

6) Why did the chicken cross the road?

7) What was better? Spawn/Batman or that time when you were a kid and you went flying over the handlebars of your bike and tore open your body to the tune of 43 stitches?

8) OK, this Tommy Lee character. First he marries Heather Locklear. Then he gets hitched to Pamela Anderson. But he's about the butt-ugliest man on the face of the planet and his only claim to fame is that he plays with Mötley Crüe, perhaps the worst pseudo-metal band this side of Quiet Riot. So how's he do it?

9) What do you do if you're camping out in the woods and you run out of toilet paper?

10) Another matchup. Silver Samurai, at the peak of health and in perfect shape, against Wolverine. Wolvie's just been run over by a Mack truck, beaten by a gang of thugs with canvas sacks filled with doorknobs for half an hour, run on "puree" through a Hamilton-Beach 10-speed blender, forced to listen to some guy from Jersey talk about how great Frank Sinatra is and chewed up and spit out by Fin Fang Foom. Who wins?

Thanks. May your road be harmonious also.

and its influence on young readers. They're not all wild-eyed fascists, folks, and to stereotype people that way, as is often done in the comics community, is not what one would expect from a group that is supposedly "open-minded."

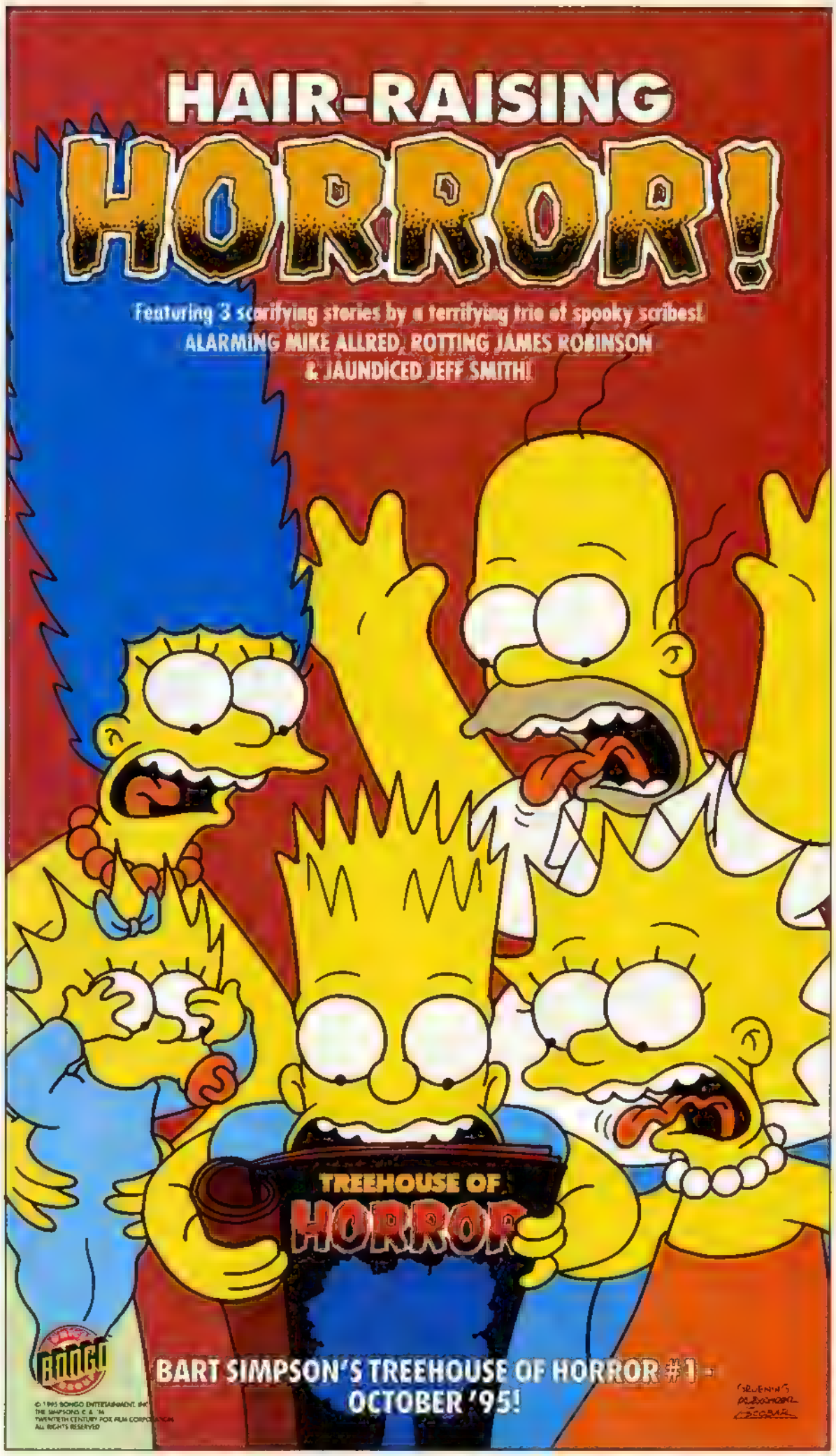
Shiloh Fulton
Temple, TX

Hmmm. So maybe we've got extremists on both sides. It's a valid point, but I've got a few of my own:

Are comics "neglecting the very age bracket that has kept it going all these years"? Remember, we are no longer living in "these years." Times have changed, tastes and sensibilities have changed, and comics have changed along with them. Today, it seems to be largely the kiddies that go for the blood-and-guts books more than anyone. From where I sit, the older crowd seems to go for something a bit deeper with a bit more characterization. The very age bracket that has kept the comic market going all these years is the very age bracket digging the violence- and sex-charged books.

***Further, I don't think a "mature readers" label necessarily means that a book is full of blood and sex—Vertigo's* Books of Magic *is a ready example of a "mature" book that is usually a hell of a lot more tame than your average issue of* X-Men.**

You raise a good point that a book today doesn't have to have the Code seal to be published, but such has not always been the case. Let us never forget that the Code has been used as a vehicle of censorship. Many comic scholars (and I actually wrote a research paper about this once in high school) support the notion that the Code was created to run Bill Gaines and EC Comics out of business in the 1950s. Nowadays, the Code is comparatively moot. Just see the next letter.



Dear Wizard,

How come the advertising for Tekno•Comix's Lady Justice says "Not Code Approved"?

Jarod Claussen
San Antonio, TX

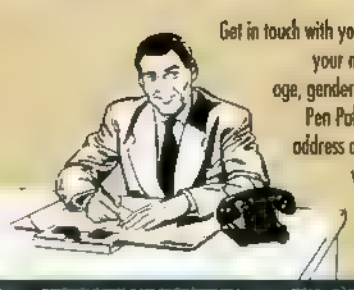
'Cause not being Code approved is now a marketing tool. It says, "We're raw, we're bold, we don't take crap from anyone, and there just might be some boobs in here." Many publishers use claims like this to help position their books and try to sell more copies.

Someone's Got Opinions

Dear Wizard,

I have yet to figure out the hypocritical

Hey! It's Pen Pals



Get in touch with your fellow comic fans! Send your name, address, age, gender and three favorite titles to Pen Pals, c/o the Magic Words address on page 14. **NOTE:** Please write your age clearly on the envelope. Hey, make a friend!

PEN PALS

Ali Williams
Age: 18 Sex: Male
1877 Ocean Avenue, Apt. #1A
Brooklyn, NY 11230
Likes: *Amazing Spider-Man, Spawn, Magnus*

Renée Waldrum
Age: 24 Sex: Female
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Rochedale South QLD 4123, Australia
Likes: X-titles, *Spawn, Codenamo: Stryke Force*

Michael P. Norton
Age: 12 Sex: Male
PO Box 1455
Mableton, GA 30059
Likes: *Spawn, The Maxx, Youngblood*

Michael Newton
Age: 13 Sex: Male
2722 Ross Dr., Apt. #919
Moody, AL 35004
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Courtney Smith
Age: 16 Sex: Female
455 Apt. E, Ponderosa Ave.
O Fallon, IL 62269
Likes: *Image titles, Gross* and Superman titles

Idris M. El-Mahdi
Age: 25 Sex: Male
26 Melrose Ave.
Fairview, Dublin 3, Ireland
Likes: *Superman, Batman, Flash*

José Miranda
Age: 17 Sex: Male
35 Snowden Ave., Apt. 11
Ossining, NY 10562
Likes: X-titles, *F Four* (interested in corresponding with people in hospitals)

way *Wizard* deals with dark-age poster boy Todd McFarlane. One side of the coin is apparent in Magic Words (re: the response to Matt Baird's letter in *Wizard* #47). A fanboy asks why his friends have never heard of Spawn. Your answer? "Your friends have taste." I agree.

But then, issue after issue, I turn to the back of your magazine and there it is: E.G.O. by the "*enfant terrible*" himself. There is obviously *someone* mature and educated at *Wizard* who must see McFarlane and his creation as the mindless vehicles they are. And yet we are treated to a monthly dose of inane diatribe and self-serving rhetoric by the Image idiot. Why do you continue to pander to this bozo, when you know you are only fueling Toddy's already huge ego?

I think your readership has spoken loud and clear that the foolish and childish E.G.O. is regarded as clutter. Your fans have demonstrated a desire for substance over so-called style. Why not give us all a break? Cut the E.G.O. column or give it to someone who can speak to the issues of the day, and who will not use it as a barker for his own wares.

Doc Blalock
Griffin, GA

Yeah, we are a little schizo when it comes to dealing with this McFarlane character. Speaking strictly personally here, I have no qualms whatsoever about ripping the guy a new hole every month in the letters page, simply because he's got a column of his own in these pages. But love it or hate it, you're reading it every month. How else would you know about his "inane diatribe and self-serving rhetoric"?

Personally, I think Todd McFarlane is a nice guy at heart, but he's real flaky.

Just Call Him "Sir"

Dear Magic Words,

I always thought Wolverine's last name was "San" because Mariko always called him "Logan-san." Am I right?

Eric Danner
Harvard, IL

Nope. "San" is a Japanese title of respect that essentially means "mister." So when she calls him "Logan-san," she's just saying "Mr. Logan."

Six-Fingered Jake

Dear Wizard,

Hey! Look at the cover of *Punisher 2099* #1 and you'll see that Jake Gallows has six fingers on his right hand. Check it out.

Kevin Corti
Stratford, CT

Hey! Kevin's right! Looks like a proofreader at Marvel was asleep at the switch. And Shi creator Bill Tucci seems to be doing a little six-fingered tribute himself. Check out her right hand on the cover to the* Shi *trade paperback. Thing is, this really does happen. It's pretty rare, but there are people who have six fingers on a hand, just like that guy in the movie* The Princess Bride. *These people usually have six toes on their feet, too.

Prozac Candidate

Wizard Folks,

I feel the need to address the violent tendencies that I have seen exhibited in the pages of Magic Words. What's the problem up there? Is it necessary to threaten readers with horrible pain to get a point across? And the *Wizard* readers seem likewise compelled to attempt to intimidate the *Wizard* staff with threats of physical violence.

Is this a trait inherent to comic fans? Do fans feel the need to threaten each other in order to be heard? I don't think so. I don't see threats of violence at my local comic shop. I've never broken down the door to the store to get in. I've never told the clerk that I'll turn his liver into a necklace if he doesn't serve me and serve me now! And he's never felt the need to tell me that he'll rip my face off and feed it to me if I don't move my lazy butt along.

I've started rambling, so I'll get to the point. I ask only that the *Wizard* folks

We Looked It Up

Mjol•nir (myool ner) *Norse Myth.* **1** A mystic uru hammer used by Thor, the God of Thunder to create storms; different comic companies have given unique properties to the hammer including the ability to return to its owner and being tremendously heavy and usable only by those that are worthy **2** One of the strongest weapons used by the Norse gods in their eternal struggle against the Frost Giants **3** A really funny word to use when you're doing your best "Swedish Chef" impersonation

PEN PALS

Kerri J. Parton
Age: 20 Sex: Female
PSC Box 2005
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Louise Visagie
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South Africa
Likes: *Batman, Detective Comics, Robin*

Nathan Birnley
Age: 17 Sex: Male
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Malvern, IA 51551
Likes: *Silver Surfer, Spawn, Spider-Man*

Omid "Odie" Manon
Age: 16 Sex: Male
810 S. Loyola
Tucson, AZ 85210
Likes: *Spawn, Veng. of Vampirella, Youngblood Strikefile*

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tone down the violent statements. Your readers are not violent people. I fear that your statements may push some reader over the edge, causing him to actually try to solve his problems with violence. It doesn't work that way. I say now, stop it! Stop, I say!

Really, I don't want to have to come up to the Wizard offices and kick the piss out of you people. I could do it, too! I'm 6-foot-4 and surprisingly quick at 260 lbs. I've seen pictures of some of you little people who can't weigh more than 120 lbs. even when soaking wet. I'd kick all of your asses and then I'd eat your lunches and make long distance calls from your offices!

McLauchlin, you're always talking about what a mean kidney punch you deliver. Bring it on! Pack a lunch, boy, and bring your friends, too, because it'll be an all-day job. Bring that cheese guy too. I'll give him a purple nurple so hard he'll wet his pants and scream like a girl. If I came up there, I'd give each of you new definitions for pain. I'd rip out your spleens and…

There. See what you made me do? I'm not a violent person at heart. Whatever happened just then wasn't me.

Can't we all just get along?

Tommy Acuff
Riceville, TN

"Pack a lunch and bring your friends?" That's my line!

OK, I'll try to tone it down a bit. I'm really a pretty calm person, although I do tend to get drunk, hit on women and get kind of ornery and territorial once in a while. Or so I'm told. Actually, the whole staff here is a bunch of pretty nice people. So I think we can all just get along. Punk.

Spawn or Mountain Dew?

Dear People at Wizard,

Please tell Todd McFarlane that if I had to choose between *Spawn*, *X-Men* or Sergio Aragonés' *Groo* (all of which have a $1.95 cover price), and I had only five dollars, I would buy *X-Men*, *Groo* and a 20-ounce Mountain Dew. The quality of the printing in *X-Men* is worth the price and I know that a story written by Sergio is worth reading. Plus, I like Mountain Dew.

Larry D. Lancaster
Redmond, OR

That's the power of being a consumer—sending a message with your wallet. Just ask yourself before your next purchase if you really want to buy a comic for print quality.

And in case you didn't know—those big 'Dew bottles are known as "20-ounce Quenchers" in the northern United States and the "20-ounce Boss" in the South.

Frank Miller as… The Silver Surfer?

Dear Wizard,

I am a 15-year-old boy and have read comic books most of my life. I started reading mostly Marvel and DC, but now I have started reading Image and other publishers. I hope one day to be a comic book writer myself.

But now it appears that there may not be a comic book industry left in a few years. Your article on Marvel going to exclusive distribution in *Wizard* #46 disturbs me. Some of my favorite comic book stores may go out of business, and I may have to drop some titles that I usually read because I may not be able to find them.

Marvel's exclusive distributorship reminds me of an old Fantastic Four story. Think of Marvel as Galactus, and all the comic stores as planets that Galactus destroys. Frank Miller reminds me of the Silver Surfer, one of the few who believes what Marvel is doing is wrong. He really hit the nail on the head when he said that Marvel was declaring war on the free market. I'd like to shake his hand.

Let's look at this from a comic reader's perspective—not just mine, but everyone's. Marvel's one-distributor policy is not good. Those who are regular readers of small, independent publishers may have to look elsewhere for those publishers' books, and with Marvel forcing stores out of business, good luck finding them.

Keith Melcher
Lead, SD

Now that's quite the analogy!

Marvel's exclusive distribution deal will make things more confusing and will bite into the wallets of many comic retailers. It will be very unpopular. It will result in some store closings. But it won't be catastrophic. There's no doubt that the present distribution system has been turned on its ear, but this will not kill the comic market. Does the new Marvel distributor deal suck? Sure. Will we all get over it? In time. Will all of "we" still be around? Nope. But we'll live through it.

And since when is Frank Miller suddenly the Patron Saint of All Things Good?

Jubilee is No Closer to Dying of Old Age

Dear Wizard,

I have a few questions for you:

1) Does Jubilee drink from the fountain of youth or something? She was 13 years old when she joined the X-Men ages ago, and now in *Generation X*, they say she's still 13. How old *should* she be?

2) Why is there never any reference to a superhero using the bathroom? Or don't they do that?

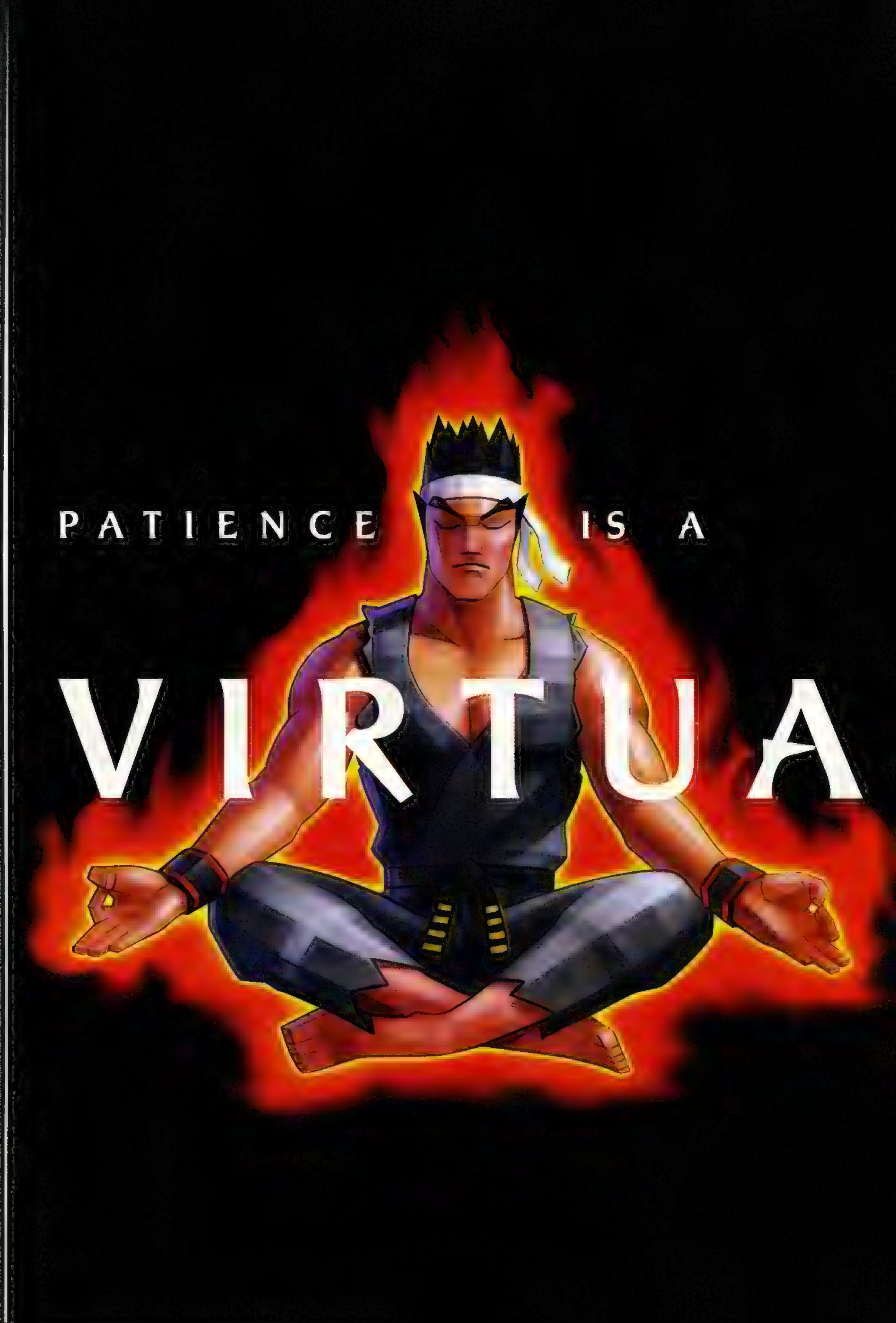
3) I know Wolverine has a mutant healing factor, but does this keep him from aging too?

4) Who invented chewing gum and why does the gum last, but not the flavor?

Andy Deck
Richmond, VA

1) Ah, it doesn't really matter. Time flows differently in comics than it does in reality.

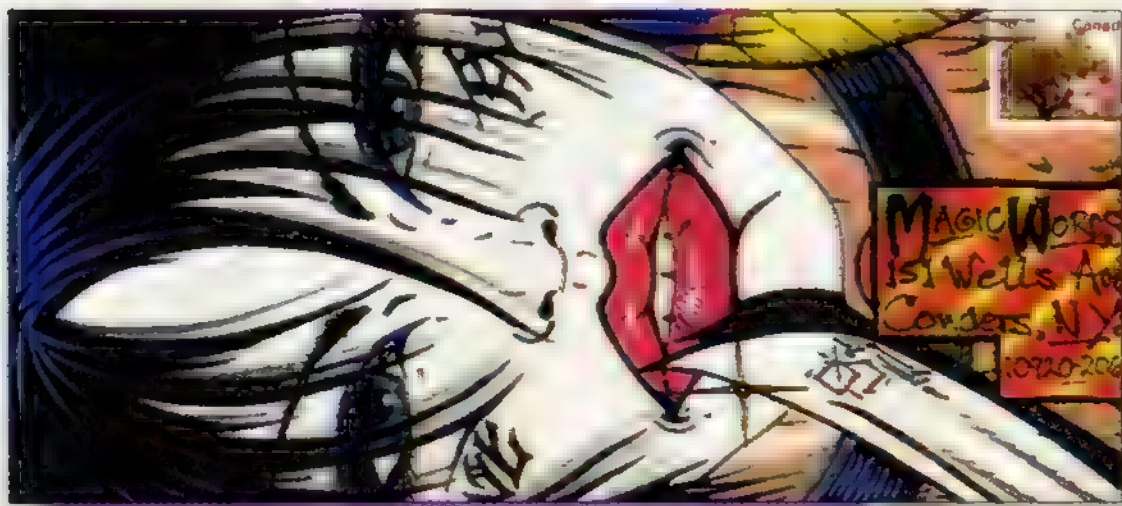
2) We'll be answering that rather—ahem—sticky question right here very


PATIENCE IS A
VIRTUA

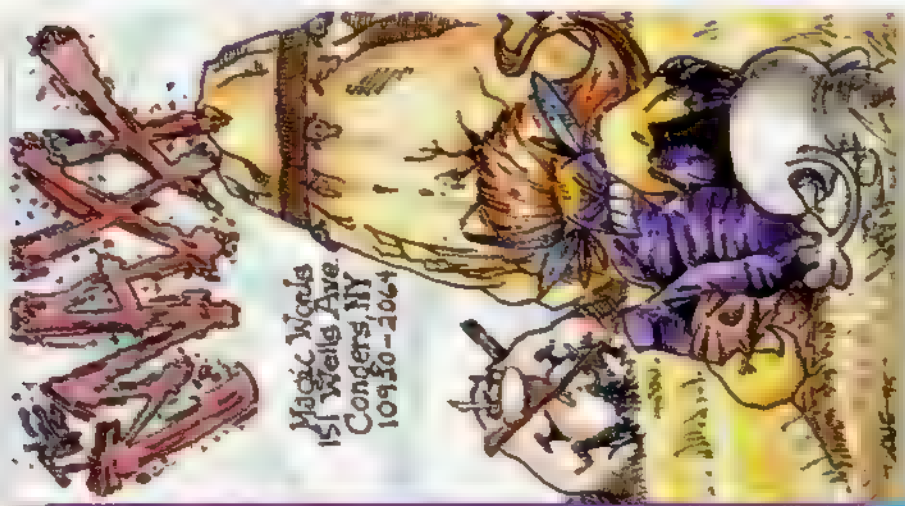
LETTER ART

Fans who get their letter art printed will each receive a copy of *Lynch Mob #3* signed by Greg Capullo, a Spider-Man animated series acetate signed by Stan "The Man" Lee, the issue of *Wizard* in which their envelope appeared signed by the entire *Wizard* creative staff, and a funky *Wizard* cap! The creator of the best envelope wins all that neat stuff, *plus* an original *Dr. Strange* page by Peter Gross! Artists: please include a clearly printed return address on the **back** of your envelope. And thanks to Marvel Comics for providing the Grand Prize!

Jas Ingram



James Grimoldby Ontario,



David Cole

Dene Conway Nottingham, England

soon. Tune in and bring your own roll of toilet paper.

3) It doesn't keep him from aging—he gets older just like anyone. It does, however, slow down the degenerative effects of aging.

4) As near as we can tell, chewing gum was invented in 1880 by a druggist in Louisville, Ky., named John Colgan. The reason the flavor goes away, is so you'll have to go out and buy more. It's just another one of the many ways that The Man tries to keep you down.

Rainmaker is a What???

Hey Wiz,

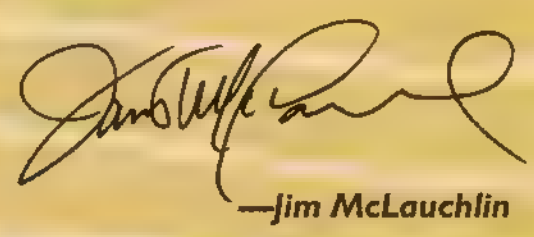
Whoa! In *Gen*[13] #2, page 11, Rainmaker touches Freefall's butt and is talking pretty weird. Is Rainmaker a lesbian or is she just joking? My friends and I just gots to know!

Sean Corrales
Lawton, OK

She's a lesbian. And, according to our ol' buddy Jim Lee, "We didn't just make this up on the spot. We knew from day one that Sarah [Rainmaker] was different from the other kids. It's just that it made no sense to drop it into the 'we're-on-the-run-from-the-government' storyline."

By the way, this was a big letter topic this month. We started seeing mail on it only days after the issue hit.

And as a final note, back in Wizard #49's Magic Words, it was mentioned that while Clark Kent had no middle name in comics, the TV show Lois & Clark has given him the middle name "Jerome." This middle name was provided by DC Comics at the request of the show's producers and is intended as a tribute to Superman co-creator Jerry Siegel. Pretty cool, huh?



—Jim McLauchlin

Jim McLauchlin used to eat Cheez-Its and mustard sandwiches when he was a kid, which probably goes a long way toward explaining why he is the way he is today.

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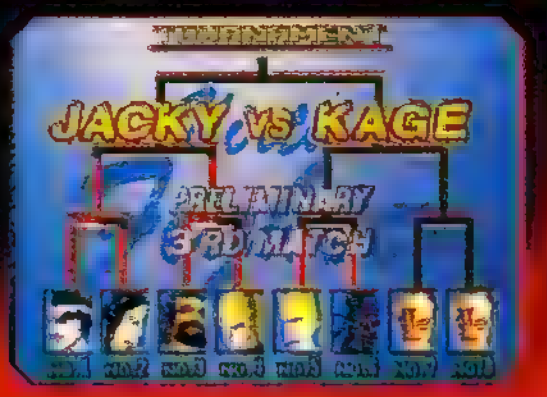

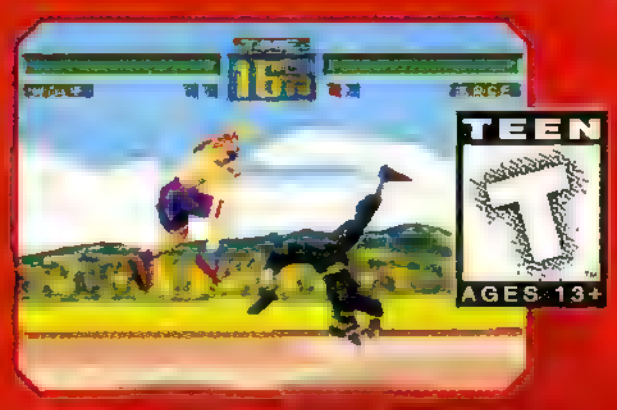

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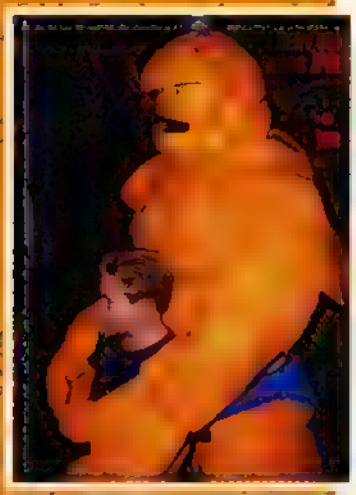
MARVEL vs. DC:
Massive Universe Crossover

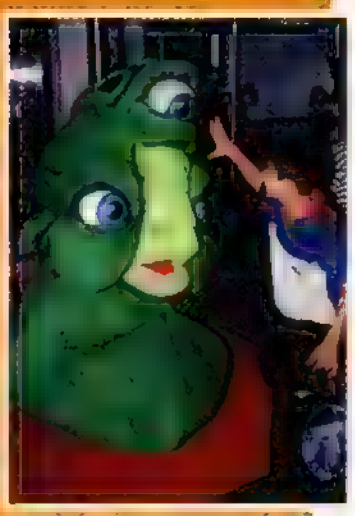
John T. Barr

New FOX TV mascot revealed to public at national media show. "You guys see that WB crap? 'Herman's Head' looked like Shakespeare compared to that @$#&!," complained furry canine.



John T. Barr

Cosmic powered goliath put down after running amok at local comic book show. "What do you mean this ain't Alicia? I can't see crap in this suit."



John T. Barr

Latest version of the Iron Man armor revealed to fans. "But... he's got no legs," said confused onlooker.

Ever wonder if Superman could beat the Hulk? Or if Wolverine could rip Lobo to shreds? Well, now all will be told as Marvel and DC Comics are coordinating a massive line crossover beginning in December. And what's more, readers will actually be able to choose the victors of the above battles and many others.

DC versus Marvel/Marvel versus DC is the first all-out, full-scale, total blowout meeting of the DC and Marvel Universes. This massive crossover will be presented in a four-issue mini-series where two estranged entities do battle and use heroes from both universes as pawns in the struggle.

Among the preliminary bouts that every fan has thought about will be Flash vs. Quicksilver, Sub-Mariner vs. Aquaman, and Green Lantern vs. Silver Surfer. Other tussles will be Robin vs. Jubilee, Thor vs. Captain Marvel, and Elektra vs. Catwoman.

Touted as the "Main Event," however, are the pivotal battles such as Batman vs. Captain America, Hulk vs. Superman, Wolverine vs. Lobo, Superboy vs. Spider-Man, and Wonder Woman vs. Storm.

Through a special ballot, readers will be able to vote on the outcome of all the struggles of the "Main Event" by giving their ballot to their local retailer. Ballots will be available with *Wizard* #53, *DC versus Marvel* #1 and at your favorite comic book store. The winners of the battles will be revealed through the course of the mini-series.

Co-writing the mini-series are Ron Marz (issues #1 and #3) and Peter David (#2 and #4). The art chores are shared by pencilers Dan Jurgens and Claudio Castellini with inks by Joe Rubinstein and Paul Neary.

Said Jurgens, "This may be the coolest thing I've ever worked on! It's what my friends and I used to dream about when we were 14, but never believed would actually happen."

A source at DC teased that November's *Green Lantern/Silver Surfer* crossover one-shot by Ron Marz, Darryl Banks and Terry Austin "contains a minor lead-in" to the crossover mini-series.

DC is publishing the first and last issue, while Marvel produces the second and third. Each issue will be 48 pages. *DC versus Marvel* #1 ships December 12. ■ *John B. Lacey*

ahead

MILLER'S NEW SIN CITY!

NIMOY TO WRITE PRIMORTALS!

WENDY PINI—EXHIBITIONIST!

AND COMPANY UPDATES!

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VESS Plans Big For BALLADS & SAGAS

Popular Vertigo artist Charles Vess will introduce his own self-published comic this October when he releases the first of a six-issue, bimonthly series called *The Book of Ballads and Sagas*. If the series is well-received, Vess has long-term plans that include producing a CD of the ballads adapted in the series.

Illustrated by Vess, each issue offers two stories adapted from original Irish and Scottish ballads by high-profile comics and short-story writers. It also will include a new installment of the Nordic saga "Skade," written by Rob Walton (*Ragmop*). The 32-page, black-and-white comic will be published by Vess' Green Man Press.

Vess already has his line-up set for all six issues. It includes Neil Gaiman and Sharyn McCrumb (an Edgar Award-winning writer) in issue one; Jeff Smith and Midori Snyder in #2; Elaine Lee and Delia Sherman in #3; Ellen Kushner and Elizabeth Willey in #4; Emma Bull and Terri Windling in #5; and Lee Smith and Jane Yolen in #6.

"My ultimate aim is to collect the entire series in a hardcover book and create a CD of all the adapted ballads," Vess explained. In fact, based on initial response to a 28-page ashcan produced for August's San Diego Comic-Con, he may keep the series running even longer. "It's been incredible," he said. "Self-publishing is a little bit scary, but the retailers and readers have been giving me great feedback, and I'm enjoying it."

Vess also is working with Neil Gaiman on an illustrated novella called *Stardust*. As yet unscheduled, the project will be published in four parts by Vertigo and then will be collected into a hardcover edition. The story centers on a man living beside a high wall abutting Gaiman's Faerie who falls in love with a lady who falls from above and lands on the other side. ■ *Craig Shutt*

The Spectre Haunts America

Starting late this year, DC's green-and-white ghost, The Spectre, will begin a multi-issue epic entitled "Haunting of America" beginning in issue #37 and lasting until late 1996. Even though the storyline will run long, scripter John Ostrander promised that many issues will be self-contained, and that while the beginning of this story would be a great time to sample *The Spectre*, a new reader could jump in at any time.

According to Ostrander, the famous Golden Age character, Uncle Sam, will return to the DC Universe in this storyline. In the first issue of this epic, The Spectre encounters the "American Talisman" and learns the true origin of Uncle Sam. He will then go on a hunt for the pieces of the American Talisman, and a mysterious group called "The National Interest," who want to recreate Uncle Sam in their image. This premise will enable Ostrander to examine America and compare "what we are meant to be, and what we have become, in the past, present and future. For instance we will have the Spectre traveling to Boston and touch upon both the Salem witch trials and the trials of modern professional women in the corporate world. The Spectre will visit ghost towns, the Wild West and explore America's treatment of Native Americans." ■ *Henry Colonna*

MILLER Tries New Approach with November's SIN CITY

Frank Miller fans will get a special Christmas treat with the release of *Sin City: Silent Night* from Dark Horse Comics in late November, according to editor Bob Schreck, who called the one-shot "Frank's boldest Sin City project yet."

Miller takes a new approach to storytelling in the book, Schreck said, as well as rendering the art in an unusual and impressive fashion.

"Frank has tried something different in this issue," Schreck explained. "The story virtually rewrote itself several times and went from an original shorter version to an entire issue and the way he reveals it to us is definitely unusual for him. The result is a book with a strong dose of the Christmas spirit resonating in its pages, together with a healthy dose of violence and mayhem, because, hey, it may be Christmas, but the story features Marv, everybody's favorite anti-hero."

Miller's artistic experimentation on *Silent Night* will not be immediately noticeable to the untrained eye, Shreck noted. "Frank did the entire issue using just a brush rather than a combination of pen and brush. It is so good, so perfect, that the average reader probably won't see any difference, but artists and editors in the business will be astonished to see that this was done with no other implement but a brush."

Even the cover of the book will be strikingly different, Schreck said, featuring "Miller's distinctive delineation and Lynn Varley's subtle colors, while being otherwise unadorned. I think fans will come to think of this cover much like the one on the Beatles' *White Album*." ■ *Jack Curtin*

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Nimoy writes Primortals

Star Trek fans take note: Leonard Nimoy will do his first comic book work this fall as a co-writer on the origin mini-series of Tekno•Comix's *Primortals* title, a series conceived by Nimoy with science-fiction giant Isaac Asimov.

Nimoy, known to fans worldwide as Spock on "Star Trek," will co-plot the two-issue *Primortals: Origins* mini-series, slated for November and December of this year, as part of Tekno's one-year anniversary. The ongoing series skips those months and returns in January with *Primortals* #13.

The mini-series will explore the primordial beginnings of the Primortals, who began on Earth but were taken offworld by an alien race called the Majae, where they evolved and eventually established an empire. At the beginning of the ongoing series, the Primortals have received a signal from the Voyager space probe, and, for various reasons, several return toward Earth.

"Some very interesting political and social questions will be coming up in the near future as we get more into the interaction between [*Primortals* villain] Zeerus and the politicians, the press and the public," Nimoy said. "I think those threads have been very intriguingly set up so far. Now we will start to see more of the payoff."

Primortals: Origins #1, like all Tekno comics in November, will come polybagged with a free Tekno back-issue included as part of its one-year anniversary celebration. One out of every 10 books will include a gold-plate signature from one of Tekno's first three series creators, including Nimoy. ■ *Andrew Steven Harris*

company updates

AARDVARK-VANAHEIM

Dave Sim and Gerhard make the next stop on their Cerebus World Tour when they hit "Gatherama '95" at the Mesa Community Center in Mesa, Ariz. Sim be on November 11th and you can also say howdy to Ted S. Wood, James Owen, Larry Marder, Jim Valentine and a whole slew of other creators. — Coming in October is *Cerebus* #199 (you know — the one before the big #200), which Sim calls the "Special Injury to Eye Issue." Then be on the lookout for #200 — where a certain aardvark is seen wearing an eye patch.

AC COMICS

In November, AC Comics unleashes *FemForce Bad Girl Backlash*, which features the art of female artists selected in a nationwide art contest. Part of the proceeds will be donated to Easter Seals.

ADHESIVE COMICS

The *death* of Too Much Coffee Man??? It happens in his fifth issue, due in January. Creator Shannon Wheeler is also planning a Christmas Special.

ARCHIE COMICS

Betty Cooper is at the center of at least two October issues, including *Betty* #33, in which she becomes the Super Sleuther again to find a missing film director, while Jason Blossom (Cheryl's brother!) does everything he can to win her over in *Betty & Veronica Spectacular* #17. — A brand-new Turtles title takes off in October as the three-issue *Teenage Mutant Ninja Turtles: Year of the Turtle* mini-series presents a new look at the heroes. Written by Dan Slott (*Ren & Stimpy*), it sets up some serious changes in the Turtles universe and the upcoming ongoing series.

ARIA PRESS

Look for a beautiful pin-up book called *Visions of A Distant Soil* this fall. It'll have works by several well-known artists, including Buzz, Bill Tucci, Gerhard, Curt Swan, Jose Luis Garcia Lopez, Jim Valentino, Keith Giffen, David Mack and Mike Kaluta, plus a special piece by Nick Cardy (*Teen Titans*), who hasn't worked on comics for 20 years.

BLACKOUT COMICS

Blackout Comics starts a new series about vampires in December. *Jugular* #0 will feature a segment written by Mike Baron and drawn by Neil Vokes. The $2.95 issue will also feature a cover by Christopher Moeller.

BONGO COMICS

Can anyone predict what will happen when Barr and Milhouse create their own superhero, and take on the publishing world? Watch the copyright infringements fly in October's *Simpsons Comics* #13, which is flip-booked by *Wedgie Comics*, starring Springfield's "bad boys" Dolph, Kearney and Jimbo Jones.

CALIBER PRESS

The award-winning *Negative Burn* anthology will win over more readers when it expands to 64 pages in October. Along with the regular Alan Moore and Brian Bolland contributions, issue #28 has a story by Mark Verheiden and a sketchbook section by painter Ray Lago, all for $3.95. — Under Caliber's Big Bang imprint, an official Image/Caliber crossover happens when the Silver Age version of ShadowHawk teams up with the Silver Age Knight Watchman in October's *Big Bang* #5.

CHAOS! COMICS

Get into the minds of those Chaos! folks when *Evil Ernie: The Resurrection—Director's Cut* hits the scene in November. For the first time, the intense preparation and production of *The Resurrection* mini-series is displayed before your eyes, including character development and sketches, plus script pages and layouts. It's capped off with interviews with Brian Pulido and Steven Hughes (who supplies the cover and all interior art). This black-and-white $4.95 book in premium format and limited to only 15,000 copies will thrill anyone into the creation of comics.

CLAYPOOL COMICS

Good news for *Elvira* fans: The real-life Elvira recently renewed her comic publishing agreement with Claypool. That means the company will continue to publish the series, the 30th issue of which has the Mistress of the Dark do a swimsuit photo shoot for a sports magazine, and further along her romance with Hutchcliff. There's also a special text feature on Elvira's comic convention debut in this October shipping issue.

COMIC BOOK LEGAL DEFENSE FUND

On September 22nd, the results of Mike Diana's appeal to the Florida Appellate Court will be announced. If Diana's sentence of three years probation, frequent house searches and a $3,000 fine for publishing *Boiled Angel*—a fanzine deemed obscene—goes through, the CBLDF plans to take his case to the Supreme Court of Florida. — After Neil Gaiman's well-attended midnight reading of stories at July's San Diego Comic-Con brought the organization over $3,000, the writer agreed to go for it again, this time at the Palace of Fine Arts in San Francisco, Calif. on Halloween night, again benefiting the Fund.

COMICO/ NORTHSTAR

In *Elementals* #3, the superteam visits its old HQ, Mach1 Island, which they discover has been take over by alien demons. This October release has two different covers, both by Image's Marat Mychaels. Speaking of covers, *Oblivion* #4's is by Dave Gibbons (*Watchmen*, *Martha Washington*).

CRUSADE COMICS

The *Shi/Cyblade Special* brings together several independent creators for the first time, including Dave

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Red Dragon: American Manga

Revitalized publisher Comico continues its resurgence into mainstream comics with *Red Dragon*, a superhero book inspired by Hong Kong cinema, Eastern mysticism, quantum physics and manga.

Red Dragon is the story of the most powerful being on the planet, a man who is possessed by the spirit of an ancient Chinese dragon. When the story begins, he is the secret weapon of communist China. Once the Dragon realizes he's been duped and manipulated by the reds, however, he goes independent and moves to Hong Kong where he battles local villains.

The series will be written by Brian Azzarello, with interior art by Tony Akins (*Star Wars: Tales of the Jedi—The Freedom Nadd Uprising*) and covers by painter Simon Bisley. "Red Dragon is the Chinese Superman," said Azzarello. "My hope is that people who don't normally buy independents or superhero comics will give *Red Dragon* a shot."

Akins' art can best be described as a hybrid of manga and American-style superhero comics.

Red Dragon hits the stands this October with a cover price of $2.50. ■ *Christopher Griffen*

company updates

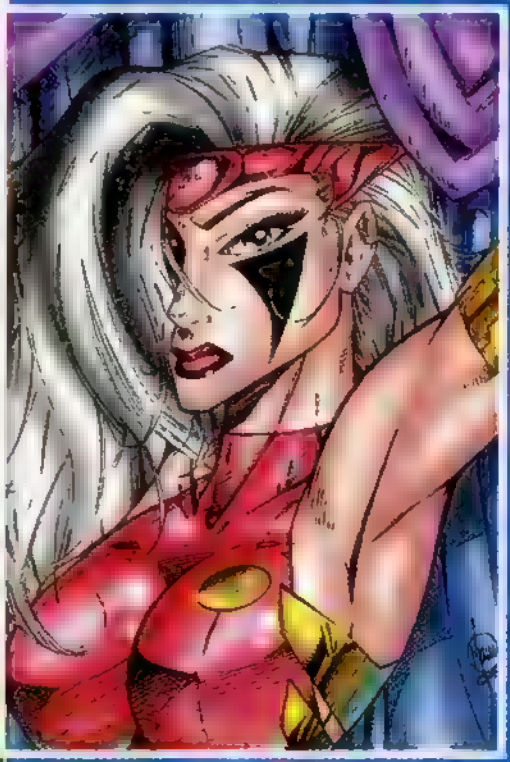
Sun, Tom Quesada, Jimmy Palmiotti, Jeff Smith, Evan Dorkin and Steve Bissette, all of whom bring their characters—like Cerebus, Bone and Ash—to this crossover book, out for late September. Also look for the debut of Crusade's new characters the Atomic Angels in this issue. Anyone who missed the rare *Shi #2* can pick up the fully recolored reprint *Shi #2 Fan Appreciation Edition* in November. The $2.95 book has an intro by Stan (*Usagi Yojimbo*) Sakai. The Japanese heroine dons a brand-new, armored costume—for better protection against the Nara Warriors—in issue #8, set for early-1996 release. Speaking of '96, Shi can take you through the year in the *Twelve Deadly Months of Shi 1996 Calendar*, which offers 13 new Shi works by her creator Bill Tucci plus some cool text pieces, and is out in October for $12.95.

DC COMICS

There is a rumor circulating that writer/artist John Byrne will be handling a DC/Marvel crossover pairing Batman and Captain America, though in an "Elseworlds" format setting the story during World War II. Neither publisher would either confirm or deny. More news as it comes. Two unscheduled ongoing series are coming soon from Vertigo. The first is *House of Secrets*, by Steven T. Seagle (*Sandman Mystery Theatre*) and Teddy Kristiansen (*Sandman Midnight Theatre*), for the Vertigo imprint. In this series, according to Vertigo, "wayward souls are placed on trial for the truths they've kept hidden in their lives." Also, an ongoing *Phantom Stranger* series is due, though it is currently unscheduled, with no creative team yet. We'll keep you posted. John Constantine's only hope to remain sane is the mysterious female starring in Vertigo's *The Horrorist*, a two-issue series beginning in October by Jamie Delano (*Hellblazer*) and David Lloyd (*V for Vendetta*). It's "The X-Files" meets *The Celestine Prophecy*," according to Vertigo, with November's ongoing *Seekers* by J.M. DeMatteis (*Moonshadow*) and rotating artists including Jon J Muth (*Moonshadow*), Michael Zulli (*The Sandman*) and Glenn Barr (*Brooklyn Dreams*).

EENIEWEENIE COMICS

October sees the release of *The Hoon #3*, where your favorite calzone-eating hero continues his travels from Supertown. Little does he know that Punxsutawney, Penn., is just chock full of action and adventure.



ENTITY COMICS

Coming this November is *Nira X #1* (starting its third series) by creator Bill Maus. This time Nira and Kathryn take a little vacation in the Caribbean. But you just know that their vacation's gonna be cut short when they meet Delta Void, the island's Ganglord.

FANTAGRAPHICS BOOKS

October sees the release of *Love & Rockets #49*, which tells the story of Maggie's impending marriage! Things really heat up as the series prepares for next year's big 50th issue! Congrats to Fantagraphics Books and Chris Ware's *The ACME Novelty Library* for winning five Harvey awards this year. *ACME Novelty Library* took Best New Series. October's *Tumbling Boxes #1* features creator Reed Waller's first full-length comic outside of his popular *Omaha, the Cat Dancer*. The 24-page comic tells just what happens when home video adds an all-new level to sex in front of the TV. Yep, this one's definitely for you mature readers out there.

FIASCO COMICS, INC.

The biggest fight scene the universe has ever seen comes to its conclusion in *Bizarre Heroes #14* shipping this October. The search for Megaton Man (Woo!) ends and the future of the series is up in the air! A mere $2.95 will getcha a snazzy copy o' this humorous book.

FOUR COLOR IMAGES

From September 15 to October 31 is the "Images of The Wake" exhibit, which spotlights Michael Zulli's pencil art from Vertigo's *The Sandman #70-#72*.

PARADISE FOUND...

HEPCATS GOES GRAPHIC

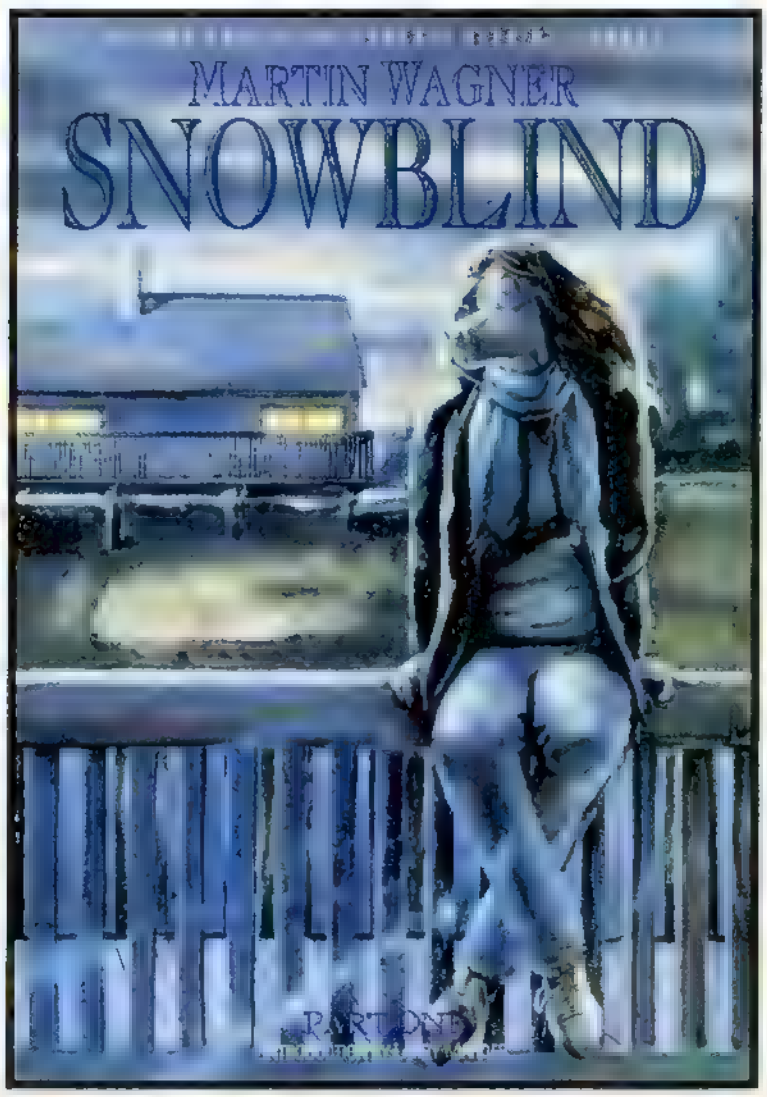
There's good news and bad news for all of you *Hepcats* fans out there. The bad news is that issue #14, which ships later this fall, will be the last issue of the critically acclaimed anthropomorphic comic. The good news, however, is that creator Martin Wagner will now be publishing *Hepcats* in a graphic novel format, insuring you more bang for your buck.

The main reasons behind the switch, according to Wagner, are the fast-paced changes in the comics industry as well as his own difficulty in affording the release of comics on a regular schedule. By publishing graphic novels, Wagner will not only be saving money, but fans won't be discouraged with an irregular schedule.

"Every day it seems the decision to go trades-only is the right one," said Wagner. "The fans' only real gripe with *Hepcats* is the lateness. And the reason they're griping is because they genuinely like the series and want to see more. If they didn't care, no one would be giving me any grief about the schedule. I'll simply produce a complete book and announce it when it's done and no sooner."

Hepcats #13, which should be out in late summer, will include an extensive editorial by Wagner explaining his publishing intentions. Following #14 will be the *Snowblind Part Two* trade volume which includes the full story from what would have been *Hepcats* #11-#20. It's tentatively scheduled for early 1997. Once *Snowblind* is completed, Wagner hopes to release a new Hepcats graphic novel every year or so.

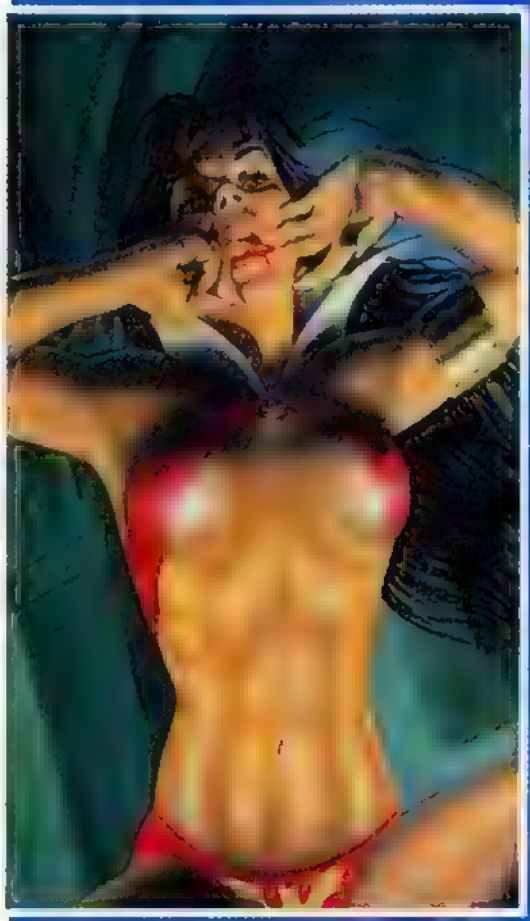
In the meantime, fans can get on Wagner's mailing list and receive three newsletters a year relating the status of the current storyline. To sign up, send your address on a postcard to Double Diamond Press, P.O. Box 27157, Austin, TX 78755-2157 or send e-mail to hepcats@eden.com. ■ *John B. Lacey*



company updates

FRIENDS OF LULU

At the San Diego Comic-Con in July, Friends of Lulu elected its Board of Directors, which include Jackie Estrada (Eisner awards administrator) as president, Deni Loubert (artists' representative, Creative Interests Agency) as secretary, Heidi MacDonald (editor, *Disney Adventures*) as v.p.—industry issues, and Martha Thomases (publicity manager, DC Comics) as v.p.—public communications. Friends of Lulu's goal is to involve more female readers and creators in comics.



HARRIS COMICS

Remember Vampirella's battle with an evil troll in *Vengeance of Vampirella* #1? Well, as Vampi's future starts unravelling, that story from her past is retold in issue #21, from the troll's point of view! Also, the little bugger's brother Kutthroat appears, looking for nothing more than revenge. Joining this issue in December is *Vampirella Strikes* #7, which sports a Mike Deodato Jr. cover and includes one of those snappy limited-edition promo cards from Topps' Vampirella Gallery set, also out that month!

HIGH IMPACT STUDIOS

Newcomer David Germaine will pencil *Double Impact* #4, to be released in November and inked by Rick Lyon. The book's writer and regular artist Ricky Carralero (who writes #4) will return for #5 in January, after his break for that month's major *Hellina/Double Impact* crossover with Lightning Comics.

IMAGE COMICS

• Ballistic Studios/Top Cow Productions, Inc.

The Ballistic Studios artists unveil lingerie like you've never seen it before in *Top Cow Secrets—Special Winter Lingerie Edition* ($2.95), a 32-page full-color book showing what the most popular characters are wearing beneath their crime-fighting uniforms. Cyblade, Witchblade, Velocity, Ballistic and more will be featured in this December issue.

•Extreme Studios

When Prophet gets in trouble, who's he gonna call? Why, Avengelyne, of course. Avengelyne comes to the aid of Prophet in the *Avengelyne/Prophet* crossover, featuring work by Rob Liefeld, Stephen Platt and Mike Deodato Jr. The full-color hardbound edition ($24.95) explodes on the scene in December. *Maximage* #1 ($2.50) debuts in December, leading into the multi-part Extreme Destroyer crossover in January. Eric Stephenson handles writing chores, with Luke Ross on art. Joe Quesada draws the Extreme Universe poster ($5.95), featuring a collage piece of Extreme characters including Bloodstrike, Brigade, Chapel, Glory, Knightmare, NewMen, Prophet, Supreme and Youngblood.

• Highbrow Entertainment

Rumor has it that those funky Teenage Mutant Ninja Turtles, formerly published by Mirage Studios and now at Archie, will be moving to image under the guidance of Mr. Erik Larsen. No papers have been signed yet, but look for more info in the coming months. Vanguard and Wany launch an attack against the very dangerous Amok in *Vanguard* #2. The issue, shipping this October, also reveals Amok's origin and tells ya just why this guy wants to destroy that whole Earth thingie.

• Maximum Press

Rob Liefeld, Arthur Adams, Stephen Platt and Larry Marder team up on the new schizophrenic anthology series, *Asylum* #1 ($2.50), featuring original serialized stories from titles including *Avengelyne*, *Battlestar Galactica*, *Warchild* and *Tales of the Beanworld*.

...OR PARADISE LOST?

MAGIC The Gathering

HOMELANDS

Prestige Format Comic

Nothing is what it seems in the mystical world of Homelands.

- Based upon the highly anticipated Magic: The Gathering expansion deck
- Cover painted by legendary artists Greg and Tim Hildebrandt
- Story by D.G. Chichester and Painted by Rebecca Guay
- *Includes one of three rare and powerful cards from the Homelands expansion set*

Unlock the Mysterious World of Homelands.

©1995 Acclaim Comics, Inc. MAGIC: THE GATHERING & HOMELANDS are TM & ©1995 Wizards of the Coast

Wendy Pini Exhibit Previews Elfquest Film

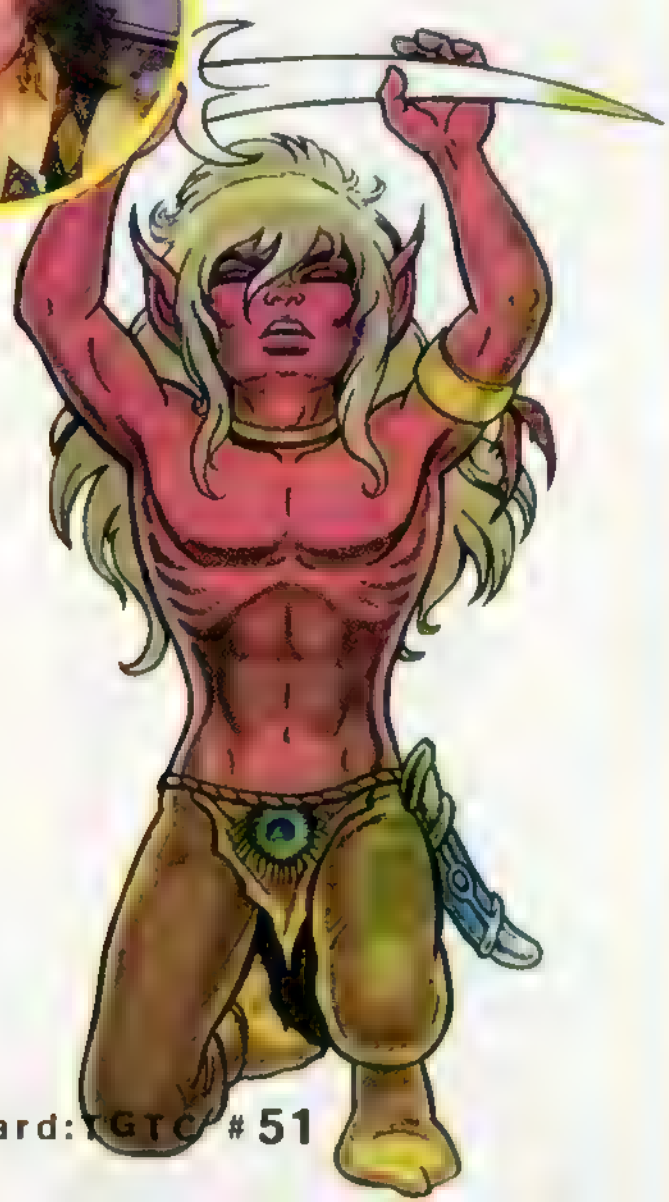
Elfquest co-creator Wendy Pini has taken the plunge into the fine-art world. The first major showing of her original artwork was recently held at the Circle Gallery in Chicago while the annual Chicago Comic-Con was in town. A number of Pini's paintings, including pages from Warp Graphics' *Elfquest* book along with her adaptation of TV's *Beauty and the Beast*, were placed on display—and many pieces were sold for top dollar ($450 for black-and-white pages, and up to $4,000 for oil paintings).

"I was just bowled over," said Pini. "It was a surprisingly successful show—surprising because it was put together in a matter of weeks, and usually these things take six months to organize. All the while, I was out on the West Coast working my head off on the Elfquest movie." The movie is an animated feature based on Warp Graphics' popular series. Edward Pressman, who brought Conan to the big screen, recently announced that he had reached an agreement with Warp to produce the film.

Pini admitted that the art exhibit was solid publicity for the forthcoming film. "It was meant to be the first showing of my artwork in a gallery environment," she said, "but we had some production art from the movie in the show, too, and we were happy to talk about the film."

The art exhibit was successful enough to bring Pini back for more.

"We're making arrangements with Circle Gallery to show artwork from a children's book that Warp Graphics is bringing out in November called *A Gift of Her Own*," she said. "It's our first children's book—text with illustrations—and the artwork will be on display in New York for the holidays." ■ *Clifford Meth*



company updates

• Shadowline, Ink

This November sees the release of *ShadowHawks of Legend*. This quarterly squarebound book contains a number of self-contained short stories centering on (you guessed it) the ShadowHawks throughout history. The first issue features such talent as Alan Moore, Kurt Busiek, Beau Smith, Jim Valentino and Stan Sakai.

• WildStorm Productions

Spend your Halloween this year with WildStorm as the company offers you *WildStorm's Chamber of Horrors*. This 48-page issue will scare the bejeezus outta ya, courtesy o' some spooky tales by Ron Marz, Bernie Wrightson and more! Featuring a Simon Bisley cover, this baby ships in October. The *WildStorm Rising* trade paperback collects the entire crossover in one nifty volume this October.

KITCHEN SINK PRESS

What do you do when alien invaders have ravaged the Earth? Why, you grab what's left of your fellow humans, get some help from some genetically engineered, intelligent gorillas and prepare for war! That's just what happens in *Grease Monkey #1* by Tim Eldred. This bimonthly book retails for $3.50 and ships in October. The bimonthly horror title *Death Rattle* begins this October with some frightful tales by Mark Nelson, Tim Eldred, Mark Schultz and more.

LIGHTNING COMICS

Hellina/Catfight #1 brings Lightning's two main heroines together for the first time in October. Along with a story featuring the due taking on the Prince of Somnia, this issue offers a Hellina/Catfight pin-up gallery, all for $2.75. There's also a commemorative edition with a gold metallic ink cover signed by creator Steven Zyskowski for $5.95, and a signed nude-covered edition for $9.95.

LONDON NIGHT STUDIOS

Congrats to LNS on opening the London Night Gallery in August. This Hickory, N.C. store will be a showroom of Razor material and other merchandise and collectibles, including original artwork. A new character named Morbid Angel is the company's first attempt at a male character. He not only gets his own one-shot book in October, but is the catalyst for all of LNS' 1996 titles.

MALIBU COMICS

Malibu teams up with film director James Cameron to launch two *Terminator 2* comic book mini-series, both starting in November. First up is the four-issue *T2: Cybernetic Dawn*, which picks up where the *T2* film left off and is set in the present. The four-issue *T2: Nuclear Twilight* takes place in the year 2029 during the future war, and features a grown John Connor. Plus, there's a special #0 issue that concludes both storylines in March.

MARS MEDIA GROUP

Tony Caputo's *The Complete Guide to Publishing a Successful Comic Book* was so successful itself that it's going into an updated and expanded second printing in early November. Extra information and graphics will be added to this 225-page edition, which will stay at $24.95 and will be available at comic stores.

MILESTONE MEDIA

Interesting insights into Icon's origin are introduced in October's *Icon #32*, while writer Ivan Velez Jr. returns to *Blood Syndicate* with issue #33 (a 99-cent Reader's Choice issue), accompanied by new penciler Jeff Moore.

PENTHOUSE COMIX

October sees the release of three Penthouse products. The first, *Omni Comix #4*, features the continuing saga of the [illegible] Agents by Paul Gulacy and Terry Austin, along with a number of other stories by Alan Davis, Ernie Colón, Mark Farmer and more. *Penthouse Men's Adventure Comix #5* features work by Kevin Maguire, Dan Barry and others, plus a Jim Steranko cover. *Penthouse Comix #10* contains work by Matt Haley, Mark Texeira, Dan Barry and more.

RIVAL PRODUCTIONS

The war continues this October in *Eye of the Storm #5*, as Killian and Finesse meet up with Sinclair and his wardog, Rott. Also, Dominion starts installing satellites that will help speed up the harvesting process.

Photo by Al Ortega

DARK OBSESSIONS

INDUSTRIAL GOTHIC

Beauty... It sure as hell isn't skin deep

By Ted McKeever

Five-issue miniseries

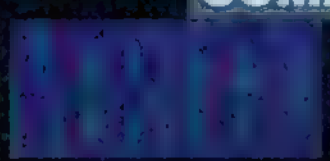
She is humanity's pain... and John Constantine's last hope

By Jamie Delano and David Lloyd

Two-issue painted miniseries

THE HORRORIST

COMING IN OCTOBER



Suggested for mature readers

The Horrorist ©1995 Jamie Delano and David Lloyd. Industrial Gothic TM and ©Union City Inc. Vertigo TM DC Comics ©1995. All Rights Reserved.

Hendrix Hits Comics in Voodoo Child

Jimi Hendrix lives, thanks to *Voodoo Child*, a 128-page, painted hardcover offering a unique view at the life of this late, guitar great. The book, produced by Berkshire Studio and coming in November from Kitchen Sink and Viking-Penguin, is "actually a biography in visual form," according to artist Bill Sienkiewicz. "It's factual and there are also elements of some mysticism, because Jimi was into that." Helping with the flow of the book was Spirit creator Will Eisner.

"He was the spiritual guru and technical advisor in terms of narrative and everything else," said Sienkiewicz. "His job was to look at my stuff and suggest possible alternate approaches. We sort of had a meeting of the minds. Y'know, I've been doing this for about 15 years, and I think I've got some of it down. And then Will comes along and shows me what's what."

Eisner also gave assistance to Marty Green, director of the Berkshire Studio and creator/producer of *Voodoo Child*. "He is the grand-master of sequential art," he said, "and we would discuss the various unique aspects of what I was trying to accomplish. *Voodoo Child* pushes all the boundaries of the graphic narrative format that Will pioneered."

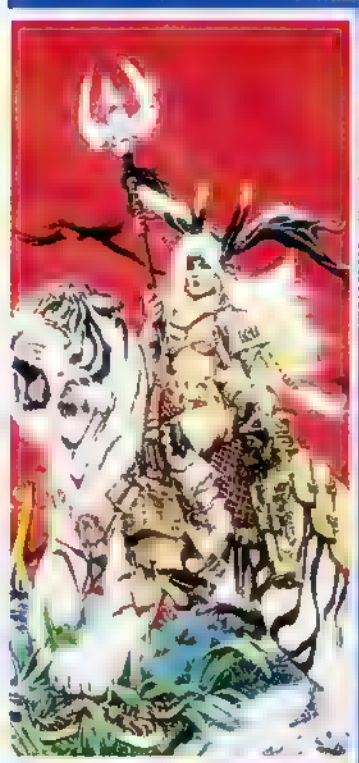
As an added enticement, a compact disc—*Jimi by Himself: The Home Recordings*—will be packaged with all copies of *Voodoo Child*. This CD contains approximately 30 minutes of rare and previously unreleased tracks.

Berkshire Studios has many other projects planned. "We're going to create more Bio-Graphics—more music people in the category of John Lennon and Bob Dylan," said Green. "We're also working on a series called *Jammin'*, which will put the top artists and the top songwriters in the world together." ■*Ruth Morrison*

company updates

SANCTUARY PRESS

Jimmy Palmiotti (*Ash*) will be inking *Xenya #5*, out in December. Also, a major surprise artist will be doing one of this issue's stories, as will popular *Magic: The Gathering* card artist Richard Kane-Ferguson, returning to the series that started his career.



SIRIUS ENTERTAINMENT

October's *Poison Elves #6* will be a major issue in the series, as it introduces Lester Gran, a human enemy from Lusiphur's past. Their meeting won't be all that joyful, for the two were once thieves who robbed each other! Also in October comes the first *Animal Mystic* poster, featuring the beautiful cover to the title's first issue, painted by Dark One and going for $5.95.

TEKNO•COMIX

Walt Simonson will be supplying the covers to *Mike Danger #7–#9* as well as handling a number of *Primordials* covers later on in the year. In celebration of its one-year anniversary, all of the company's books shipping in November will come polybagged with a free Tekno back issue.

TOPPS COMICS

The debut issue of *The X-Files Magazine* ships in November. It's fully authorized and features an interview with series creator Chris Carter, plus an eight-page comic story by the *X-Files* comic team of Stefan Petrucha and Charles Adlard.

WARP GRAPHICS

Now truly young readers can take part in the Elf fun. Shipping in November is the 48-page, full-color *A Gift of Her Own* by Wendy Pini. The $16.95 hardcover tells the story of a young human girl named Elmy who is picked on at home and learns some valuable lessons when she runs away and discovers the Wolfriders. Neat!

SMALL PUBLISHER OUTTAKES

Rare Breed returns in November at the newly formed Chrysalis Studios. The creator-owned series follows creator Zoe Rochelle from Dark Moon Productions. Rochelle will continue to write and pencil the bimonthly series. In November, Edge Publishing launches *Victory Blaze*, a new ongoing quarterly series about a female superhero. Mike Wieringo (*Robin*) will pencil the cover to Explorer Press' *Explorers #2* in October. In December, Patchwork Press's *The Oz Squad #1* has the Tin Man witness his own origin when he gets flung back in time. In November, Samson Comics will release the first issue of *Bloodbath*, a new ongoing bimonthly title. If you're crazy for *Bacchus*, you'll go nuts for Eddie Campbell's first trade paperback collection of his popular series. The 96-page *Immortality Isn't Forever* TPB, collecting issues #1–#4, ships in December, which is when issue #8 also comes out. Other TPBs will follow, to help new readers jump onto the title. Hall of Heroes brings a new form of horror to comics with *Snowman #1*. Matthew Martin's story of a horrible monster who terrorizes a small town begins in December, and the first issue has a variant cover by *Cybertrog* artist Ethan Van Sciver. A dynamic new high-tech western comic hits stores in December in the form of *Cyber City West*, Saga Productions Inc.'s first ongoing title. The bimonthly book, starring two mercs in a future Los Angeles, will feature computer coloring.

DAWN OF A NEW AGE!

THE PRIZE PART II

Vampirella teams up with the silvery avenger, Passion, to prevent the corrupt Dante Corporation from kidnapping an infant teleporter while battling the last surviving Slash-demons from expanding a passageway to our dimension.

Sniegoski McGuinness Massengill

Cover by **Mike Deodato**

ALSO IN THIS ISSUE: An exclusive limited edition long form "Vampirella Gallery" promo card, from the Topps set on sale this month!

Full Color, 32 pgs. $2.95 US $4.05 CANADA

A TROLL'S TALE

Vampirella's origin has come to an end. Now the dread future begins to unfold in a tale that unites the past and the future.

Sniegoski McGuinness Massengill

Painted Cover by **Dan Saunders**

Ask your comic store to order these exclusive signed and numbered editions from **HARRIS COMICS** & **DYNAMIC FORCES**!

Vampirella Pin-Up Special #1
signed by Adam Hughes

Vengeance of Vampirella #14-19
(The Mystery Walk) set
signed by Chris Berkeley

Rook #1 & 2 set
signed by Mike Mignola

SHIPPING IN DECEMBER!

HARRIS COMICS

Vachss' Cross Appears Prior to Book Publication

In an agreement which editor Randy Stradley termed "unique," a new series of novels co-written by noted crime writer Andrew Vachss and novelist James Colbert will be published by Dark Horse Comics prior to appearing in book form.

Vachss, who specializes in issues of child abuse in our society in both his crime novels and his legal practice, is best known to comic fans for the anthology titles *Hard Looks* and *Another Chance to Get it Right*. He recently wrote a Batman novel, *Batman: The Ultimate Evil*, to be published by Warner Books in October.

The new project will debut with a seven-issue mini-series, *Cross*, adapting the first novel in the saga, *Cross: Genesis*. *Cross* #0 ships October 24. Science-fiction and mystery writer Chet Williamson will script, with art by Shannon Londin-Gallant and Marty Sheldon. Geof Darrow (*Hard Boiled*, *The Big Guy and Rusty the Boy Robot*) designed all the characters and is doing covers for each issue.

Cross, the protagonist of the series, is a hardened survivor of the juvenile justice system, feared and respected in the dark world which he inhabits. Vachss said, "He may in fact be the first real mercenary to ever appear in comics. He and his associates are disenfranchised people who went through bad times as children and became bad people as a result. We are not talking about heroes here. They have their own code of conduct and their own sense of how to live their lives." ■ *Jack Curtin*

WHAT? ME WORRY ABOUT AN AUCTION?

Thirty years of satire and parody will go on the auction block October 20, when Sotheby's New York hosts "Mad about *MAD*," an auction of original art from the pages of the magazine, dated from 1966 through 1992.

A major highlight of the auction is *all* the artwork to a single issue of *MAD* #175 (June 1975)—42 pieces in all, including Al Jaffee's Fold-In page, Angelo Torres' parody of TV detectives, "Barnacle Groans," Mort Drucker's look at musical compilation movies, "What's Entertainment," and Jack Davis' "*MAD*'s College Football Coach of the Year." Sotheby's expects this collection to go for $4,000 to $7,000.

A wide range of *MAD* covers will also be bid on, including paintings by the magazine's premier cover artist of the 1960s and '70s, Norman Mingo, as well as the work of his predecessor, renowned science-fiction illustrator Kelly Freas.

Among the other features to be auctioned are the Drucker-illustrated parody "Star Blecch III," Davis' "*MAD* Look at Sports Interviews," and a bunch of Sergio Aragonés' "Mad Look at..." features including "Disney World," and "Star Wars."

Outside the art area, there's one other major artifact from *MAD* that is certain to attract spirited bidding: the desk of *MAD*'s publisher, the late Bill Gaines, presented intact with food stains, original scribblings and random *MAD* publication information. The desk is expected to go for $700 to $1,000. ■ *Patrick Daniel O'Neill*

Bisley Aids Radical's Intro of Comics and Video Games

Simon Bisley is helping to kick off a new comics line by Radical Entertainment, a Vancouver-based software-development company. It plans to release a four-part mini-series in October and an ongoing title in January, with video games based on the series to follow in the fall of 1997.

The four-part mini-series, called *The Innocents*, will continue the story of King Arthur and his Knights of the Round Table. Bisley will paint the first cover and contribute a four-page back-up feature. Following covers will be by Liam Sharp, Glenn Fabry and Tony Harris. Created by Rory Armes, Radical's v.p. of development, the comic's lead feature will be drawn by Philip Tse, a Radical animator.

"Comics give us the ability to bring a synergy of talents to the market," explained Ian Wilkinson, president. The firm opened in 1991 creating video games based on existing licenses, which it would then deliver to a marketing company, such as Sony, Sega, Nintendo, 3DO or Apple. Now, it is creating its own characters and bringing them to comics. Those that are hits will have games created afterward.

Also in the works is an ongoing series called *Shadow Wolf*, which is expected to debut in January. It focuses on a lone character who becomes a hero-vigilante, helping a large city's citizens win out over the town's evil, said Armes. "We think it will counter all the 'no-hope' comics that are out there," he said. No creators had been signed by press time.

The company also has approached several co-producers about creating a Saturday morning cartoon show based on its characters, as well as toy manufacturers. "We don't create a generic property and mass-merchandise it," Wilkinson explained. "We intend to tailor each property to fit the medium under consideration. We're getting a strong response from people we've talked to so far." ■ *Craig Shutt*

It's a Bird, It's a Plane— It's a $65G Typewriter!

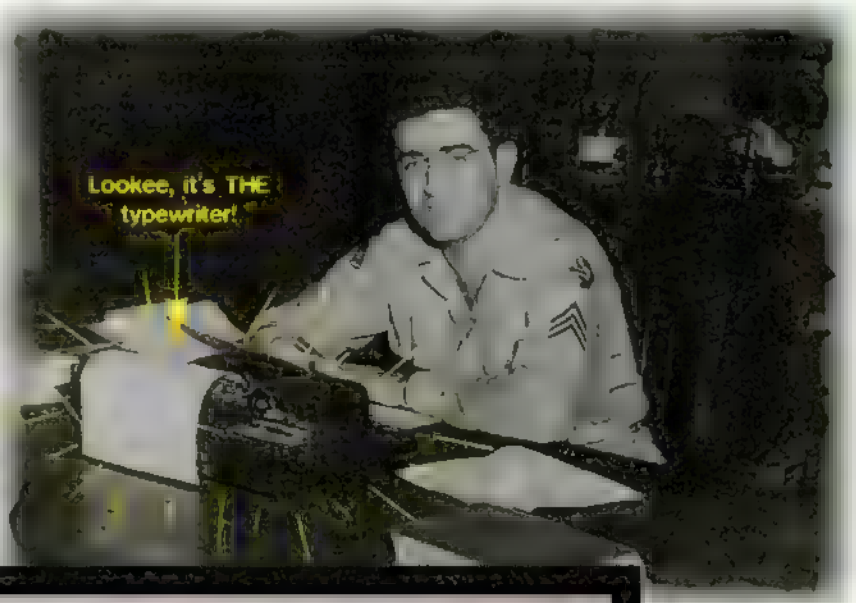
It's a piece of comic book history, but it's not a comic book or even a page of original artwork.

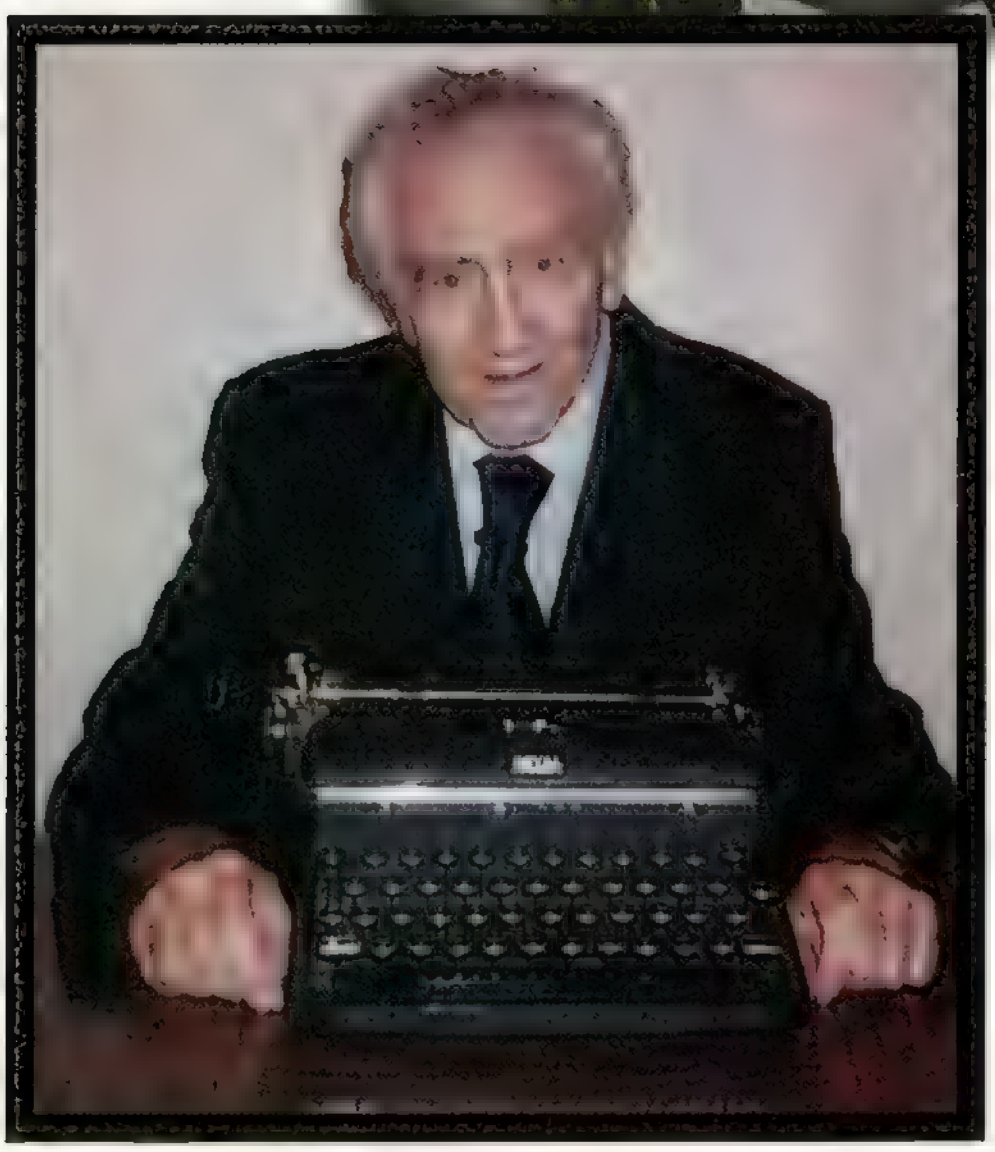
It's a typewriter—reportedly the most expensive typewriter ever offered for sale.

Specifically, it's the typewriter Superman co-creator Jerry Siegel used to turn out many of the scripts for the earliest adventures of the Man of Steel. Siegel traveled with the 1938 or '39 Royal portable, banging out scripts on trips from Cleveland to New York and back. "I'd hastily pack my overnight bag and rush for the train with my portable typewriter in one hand and my overnight bag in the other," Siegel recalled. Neither rocking trains nor other passengers deterred Siegel in his efforts for truth, justice and the American Way, though he often wondered "if the typing noise bothered people nearby."

The typewriter is being offered for sale through Pacific Comic Exchange, which has set the price at $65,000, more than 10 times the current record holder for typewriters—an 1886 machine auctioned at Sotheby's in 1980. That may not be the final price, however, according to PCE president Robert Roter. "It's like putting your house on the market—it's negotiable; there may be competitive bidding," he told *Wizard*, adding that it may be some time before the machine is actually sold. "We just started marketing the typewriter. It will probably take some additional advertising to find prospective buyers."

■ *Patrick Daniel O'Neill* W





Let's Be Blunt.

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GRAMERCY

QUIET on the SET

AS THE "X-MEN" CARTOON WINDS DOWN, THE VOICES BEHIND THE MUTANTS HAVE THEIR FINAL SAY

By Rob Allstetter

"X-Mansion."

The voice answering the telephone belongs to Sidney Iwanter, one of the few voices you wouldn't recognize in his immediate vicinity. He's in Studio 4 at Sounds Interchange in Toronto—nicknamed the X-Mansion these mid-August days—for what will probably be the final vocal recording sessions for the "X-Men" animated series.

These are episodes Nos. 68, 69 and 70, a two-parter called "Storm Front" and another episode called "Bloodlines," both set to air sometime early next year. They'll complete the order the FOX Network had for the mega-popular series, now starting its fourth season on Saturday mornings and its first as a weekday afternoon show.

Iwanter—who is the FOX liaison—along with executive producer Joe Calamari, producer Frank Squillace, voice director Dan Hennessey, several Canadian actors and actresses and a pair of technicians are gathered to record some 600 lines in two and a half days.

The pace is intense, but there's a level of fun to the activity. Cal Dodd, the voice of Wolverine, breaks everyone up, reading his line in an Elmer Fudd voice.

"People were crying, they were laughing so hard," says Calamari. "The actors lighten the tension because they're so extroverted."

The laughs came easy for Calamari, but he's also often put in the most confrontational positions during these sessions. He and Iwanter literally come to words over the show's content.

"The intense stuff is between myself and the network person," Calamari says. "We'll fight over words. Earlier today, we fought over two words that were dropped out. I didn't think they should have been dropped."

"I don't let the actors listen to any of that," says Dan Hennessey, who always tries to keep the energy up during recording. "I take the discussion going on and distill it down to a sentence or two for the actors.

"I'm never negative critical. I'm always positive critical."

Frank Squillace—who was brought in on "X-Men" as an assistant to producer Larry Houston with the second season and then took Houston's place for the last 15

Alison Sealy-Smith and Wayne Best record an encounter between Storm and Arkon.

episodes—is a relative newcomer to these sessions, flying in from Graz Entertainment, the show's Southern California production house. He drew sketches of the characters and then gave them to the corresponding performers as a thank you.

"I give them so much credit, so much more than they've been getting," he says. "Yes, you can have great artwork and great animation, but they are the ones who really breathe life into the show."

Cal Dodd, the voice of Wolverine, goes over his lines one last time.

PHOTOS BY CARLO R. ALLEGRI

"More intensity! Make it bigger! Stretch that yell out!"

Hennessey is directing these last episodes, as he has every "X-Men" episode. He has worked on cartoons as both a director and actor for 15 years, and is renowned in the small farming village of Cannington, Ontario—his hometown—as the voice of Braveheart Lion from "The Care Bears."

His vast TV animation experience includes "Beetlejuice," "WildC.A.T.s" and the upcoming "Ace Ventura, Pet Detective." "X-Men" was the first time Hennessey dealt in the superhero genre, though.

"When Winston Richard [an original executive producer] called me and said, 'We have this property called 'X-Men' from Marvel Comics,' I had never heard of it, and was not familiar with the 30-year history," Hennessey says. "I quickly found out. I went to the big comics store in Toronto, The Silver Snail, and started buying all of the X-Men stuff I could find.

"I really like the episodes that deal with the meat of the X-Men, the need to break down the barriers of prejudice."

Hennessey recalls how the first episode of "X-Men" was actually recorded in its entirety three different times.

"I helped set up the original core cast," he says of the show's beginnings. "The auditions for the core cast went two or three weeks, and we must have auditioned 300 people to find exactly the right ones.

"There was a lot of corporate concern for the interpretation of the voices. It was painful for the cast at first. Then we found our style and away we went."

Certainly, the wide variety of backgrounds of the X-characters made for interesting casting. Take Gambit, for example.

"Gambit has this Cajun color to his voice and also a sexy, romantic level," Hennessey says. "We had actual Cajuns come in to audition, but their Cajun was so thick, you couldn't understand them.

"We had to back off that, and still sound authentic. Chris Potter, who plays the son on the new 'Kung Fu' series, does the voice. He just nails it."

Hennessey is very familiar with the X-Men now. And so are his performers.

"These people have been living these characters a long time now," says Hennessey. "They know what's right or wrong and we'll drop lines if we don't feel they're right. We'll change them on the spot."

Wolverine: "If there's one thing I hate, it's walking away from a good fight."

Cal Dodd is a hit at weddings. Kids gather around him, just waiting to hear Wolverine talk.

Cedric Smith follows along with his video likeness Professor Xavier.

"These kids are five or six years old and they ask, 'Where do your claws come out?' and 'How come you don't have your suit on?'" Dodd says, chuckling. "I say [switching to Wolverine voice], 'Get lost, punk.'"

Dodd says Wolverine's voice is "a mix of Tom Waits on the musical side and Clint Eastwood." The musical side is important; Dodd toured with Joe Cocker in the 1970s and is Canada's pre-eminent commercial jingle singer.

Wolverine was Dodd's first foray into animation and his first experience with the X-Men phenomenon.

"He doesn't care a lot about authority," Dodd says about the ol' Canucklehead. "He likes to go his own way. He just listens to himself, which is a lot like me. I really identify with him.

"He's the only Canadian on the X-Men. The writers are all Americans and they keep writing 'huh' in the script. Canadians don't say 'huh,' they say, 'eh.' I'm not a writer, but they let me make changes in the lines. I really become him."

In "Storm Front," Wolverine has a hunch the relationship between Arkon and Storm won't work out, and, as usual, isn't afraid to add an opinion to the situation as only he can. "Somethin' ain't right about this place," Dodd growls with his best Logan intonations. "I can smell it."

"He's the most popular, maybe because he takes no crap from anybody," Hennessey remarks. "And Cal's got just a great voice."

It seemed appropriate that after his final lines, Dodd went out for a beer with Alyson Court, who does Jubilee's voice.

"It's kinda sad it's over. I can't imagine him not being in my life," Dodd says. "I think what should happen now should be just like in the comics. Wolverine got his own comic and now he should get his own cartoon. That would be great."

Storm: "For the first time in my life, I am truly happy!"

"We finally get to see a softer side of Storm," says Alison Sealy-Smith of the "Storm Front" episodes, in which her character falls in love with Arkon, the leader of the planet Polemachus, and plans to marry him. "After three years of not letting the emotions go, we get to see her vulnerability."

Sealy-Smith was not the original voice of Storm, although she's redubbed the episodes she originally didn't appear on.

"I originally found Storm stilted," she says. "But as I started to understand the character, it was her extreme control over herself and her powers [that intrigued me]."

Sealy-Smith, of Barbados descent, spent three years on the popular Canadian drama "Street Legal" and currently performs Shakespeare in Stratford, Ontario.

"I have a big voice, and very seldom in the studio atmosphere have I been given full reign," she notes. "I love the bigness, the largesse, the theatricality of her. Those are things she has in common with Shakespeare, slightly removed from reality."

There's also tragedy in the heroine's life. As you might guess, a smooth trip down the aisle is not in store for Storm and Arkon.

"These are my favorite episodes," Sealy-Smith says. "She gets to do everything. Storm's a queen, she's regal, but she also shows vulnerability and an emotional side. These episodes are the most well-rounded for her."

Rogue: "Ha, girl, that's 'bout as likely as Nightcrawler and me bein' kin."

Lenore Zann calls it "that crack." It's that scratchy aspect to her voice so recognizable in her character, Rogue.

"People see me in an elevator and they hear me talk, and they say, 'Sorry, you've got a cold,'" Zann says, laughing. "I just tell them it's my million-dollar voice."

Zann nearly didn't get the role of Rogue. She didn't feel well and almost didn't go to the auditions. But she did go, and as soon as she started talking, the role was hers.

"I really relate to her. She touches people's hearts," Zann says. "I love 'X-Men' and what it says to kids: It's OK to be different. There's a lot of prejudice in the world and if we can help people deal with it, that's great."

A Meg Ryan lookalike with Hollywood aspirations, Zann used her sexiness to play Marilyn Monroe in an off-Broadway rock musical, the first of several historical blondes she's portrayed. Her favorite episode of "X-Men" was "Rogue's Tale," which delved into the character's origin, and she is also fond of the in-progress "Bloodlines," which involves the relationships of Rogue, Nightcrawler, Mystique and Sabretooth.

"All of us love our characters," Zann says. "We can all relate to them in some way or another."

Jean Grey: "Let it go, Scott, I just want to go home."

Catherine Disher, a.k.a. Jean Grey, might

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Don Francks really gets into his role of Sabretooth.

be another X-Men voice, like Potter, that United States viewers would recognize by face. She also goes before the camera in "Forever Knight," the live-action syndicated series about a vampire.

"I play the ironic pathologist, Natalie Lambert," she says. "I seem to end up connecting with a lot of these fantasy things."

Disher, who also does the voice of Topaz on the new syndicated "UltraForce" series, takes the fantastic in stride, though. She admits to being "not conversant" in X-Men lore when the series started, and her favorite episode is the one where she got to do voices of frightened Eskimos in the background. She also enjoyed shifting to a German accent for a role in a Nightcrawler episode.

"She's very, very flexible," Hennessey says. "She can do just about any age range or character point of view."

Disher's Jean Grey character was the focus for a bulk of the third season of "X-Men" during the Phoenix and the Dark Phoenix sagas. Disher did some—but not all—of the Phoenix voices.

"I enjoyed the last of the Phoenix episodes, when I went up into the sun and burned myself up," she says. "The writers made some very nice speeches in that one."

While Jean Grey and Scott Summers are married in the comics, their relationship remains a bit unresolved on the show. You'll recall that a morphed Morph "wedded" the pair in season two, and, after the Phoenix episodes, Jean's more in the background for the fourth season.

"She's very altruistic," Disher says of her character. "But there's something about Logan. Those claws! That hair! Mmmmm..."

Jubilee: "Yeah, we've tangled with just about every jerk around."

"It feels great," says Alyson Court, a.k.a. Jubilee, of her experience on "X-Men." "I don't know of one person who doesn't watch 'X-Men'—no matter what age. I know some adults that are very reserved, and when they found out [I played Jubilee], they went crazy talking about the show."

Jubilee was brought into the TV series to give younger viewers a more identifiable character. After being central to the program's very first two episodes, Jubilee has spent a lot of time on the sidelines, although she'll have a shining moment or two in the fourth season.

"She's a brat," Court says. "Now and then, she's been developed, given a little more to do. She has an edge to her, a nice change of pace from those characters who are more stereotypical for superheroes.

"She doesn't get all that altruistic. She says, 'Let's get real. Let's go get a Big Mac and a shake.'"

"I've known her since she was 10 and she's 21 now," Hennessey says of Court. "She has this real baby face. She's going off to audition to play a 15-year-old, and she can pull it off. She doesn't have a wrinkle on her face. She's bubbly and perky and doesn't have to put it on because that's the way she really is."

Court isn't quite as perky about her show's probable closure.

"It's a sad feeling," she says. About to elaborate, she's called off to work on a scene.

"Sorry, gotta go!"

Sounded just like Jubilee.

"Noooooo!"

With that line, the 70th episode of "X-Men" ends. It may also be the reaction of viewers to the conclusion of more than three years of non-stop production. Ratings continue to soar, rivaled last year only by "Spider-Man"—a show the X-Men will appear on this fall. But 70 episodes are enough to broadcast daily and eventually go into syndication.

"'X-Men' has had an impact," producer Squillace says. "All other multi-character shows are compared to 'X-Men.' They all use 'X-Men' as the measuring stick for action/adventure shows."

Most agree the show improved as it went on, especially those involved early on.

"The tendency in the first two seasons was to try to get everybody in every episode," says Marty Isenberg, who, with partner Robert Skir, wrote five of the 70 episodes. "When I got to 'Savage Land, Savage Heart,' I said, 'Five X-Men. No more. No less.'

"The producers seemed to get it that a smaller cast worked best. You can work on the characters that way."

No one involved with 'X-Men' totally wrote off the possibility of more episodes. There have also been rumors of a "solo" X-Men show that would spotlight a single character at a time, or perhaps another X-team moving to animation.

But the overriding sentimentality is for "X-Men" to go beyond 70 episodes.

"'X-Men' is still doing very well," says Will Meugniot, a producer who worked on the first season and then returned to Graz, and is helping oversee the last. "It's very complicated business-wise to order more. But, at the same time, there are a lot of people with a vested interest."

"I'll be doing post-production work until December or January," Squillace says, which means we'll probably be seeing episodes 68 through 70 a few months into 1996. "After that, who knows?"

"I would hope fans would say, 'Wait a minute, we don't want to watch reruns from now on,' and write the FOX Network," says Zann, Rogue's alter ego, while making plans for the wrap party. "The way the last episode ended, I think there's room for more." W

Rob Allstetter, a contributor to "Wizard News" and "Trailer Park," wants to know where he can get a good turkey sammich.

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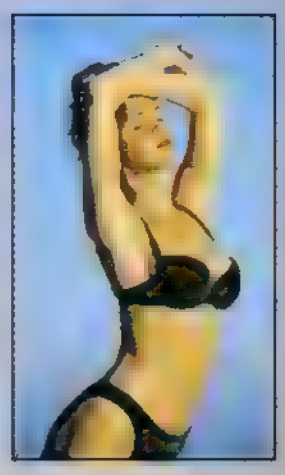
STRIKE A POSE

WIZARD TAKES YOU BEHIND THE SCENES AT THE *AVENGELYNE SWIMSUIT EDITION* PHOTO SHOOT

By Marc Shapiro · Photos By Robert Beck



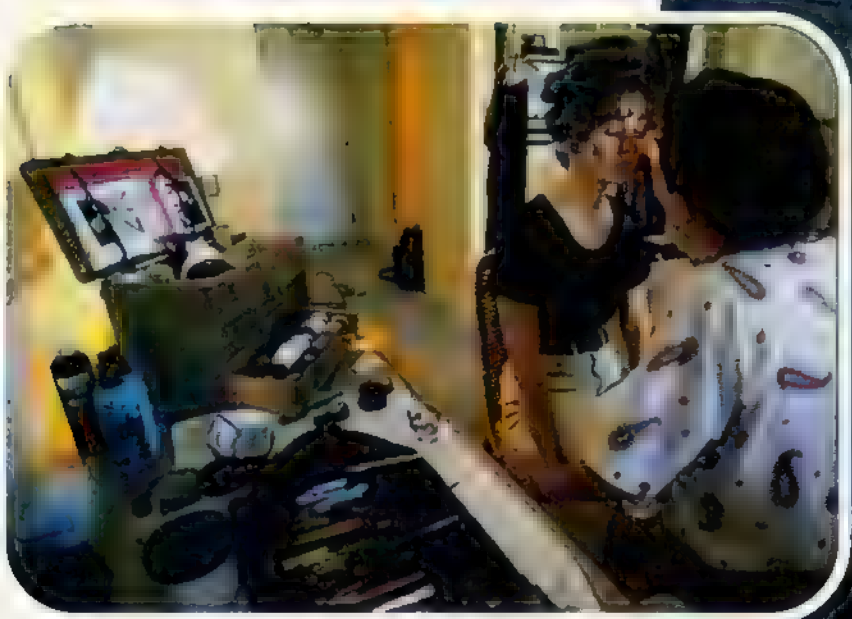
Strutting her stuff in sexy swimwear, sporting a warrior do and swinging her broad sword on the grounds of All Saints Church in Pasadena, Calif. That was the flesh-and-blood vision of Avengelyne the folks at Maximum Press took to the streets for a 24-hour photo workout late in July. And the response from the public came as no surprise.

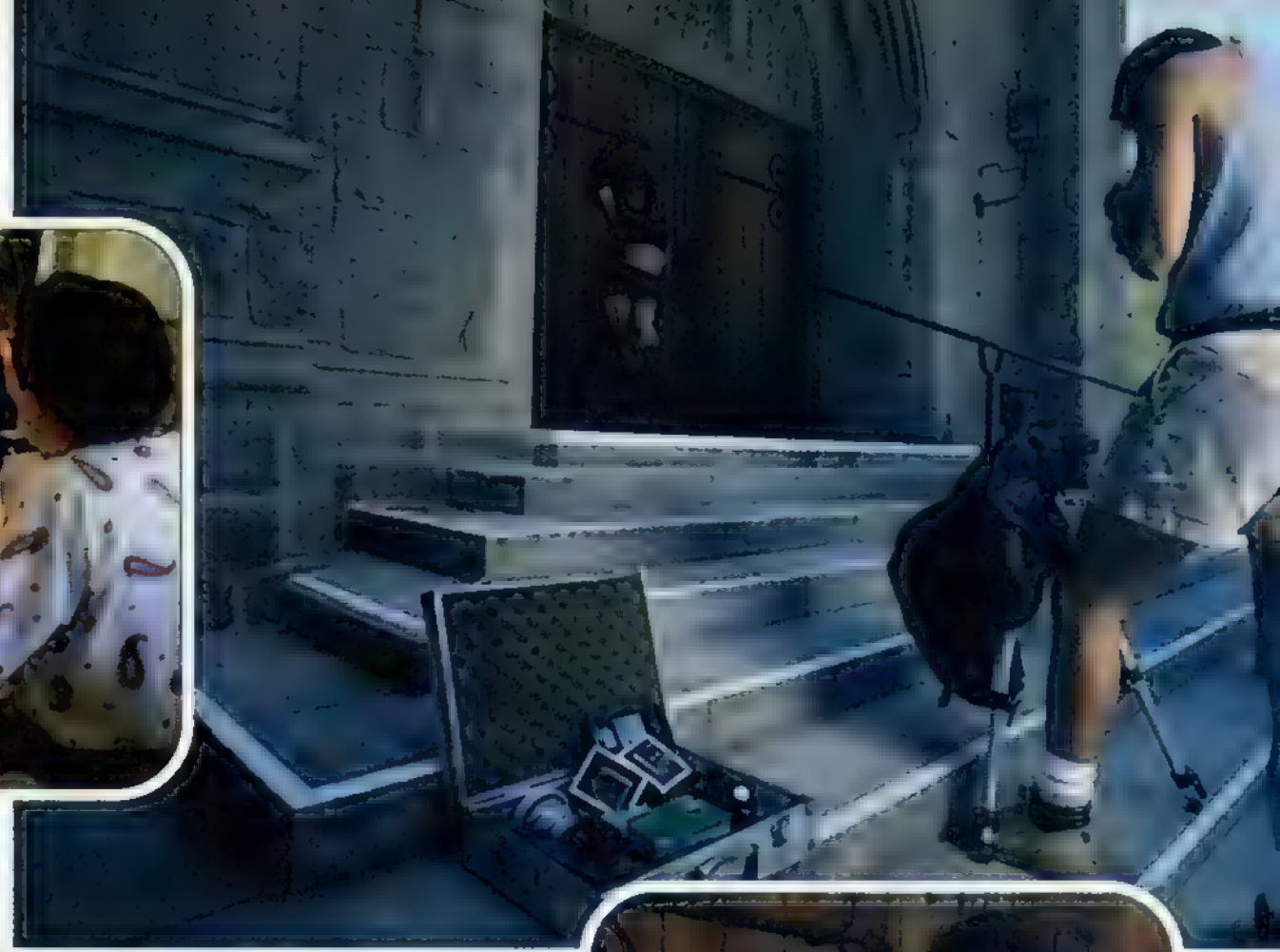
"A lot of guys came by and were howling and honking their horns," chuckles Image Comics publisher Tony Lobito at the response his wife Cathy Christian, the real-life embodiment/inspiration of Avengelyne, got from the rabid masses. "The parishioners from the church also got a little upset."

The purpose of the photo shoot, which crammed three locations and little sleep into a strenuous session ramrodded by

Photographing gorgeous swimsuit models is not all fun and games...

The many faces and poses of Avengelyne model Cathy Christian



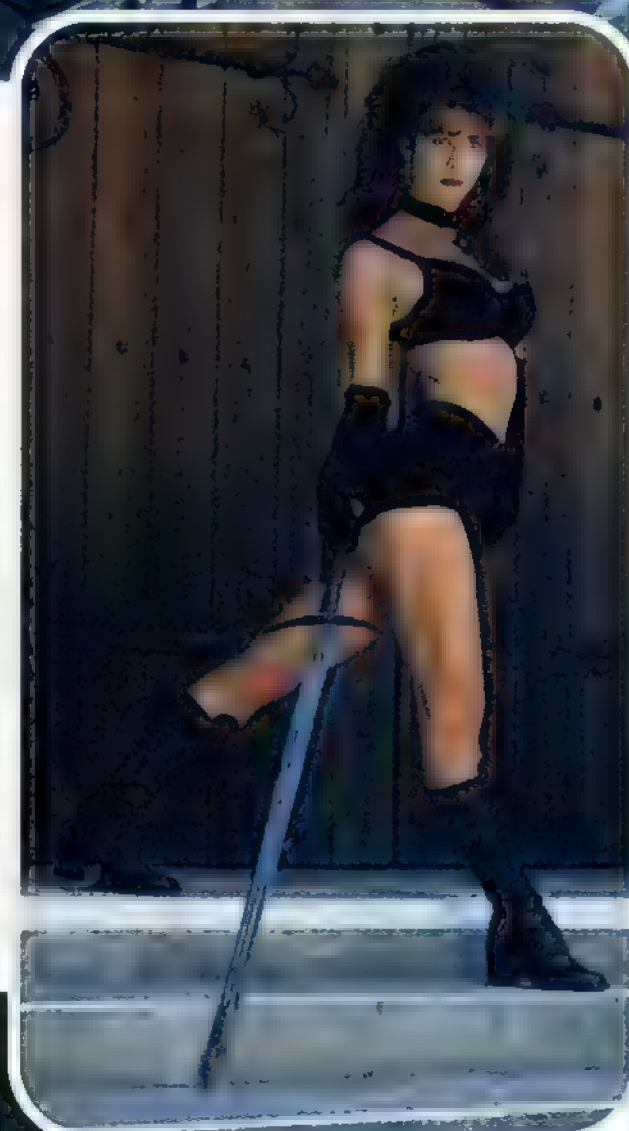


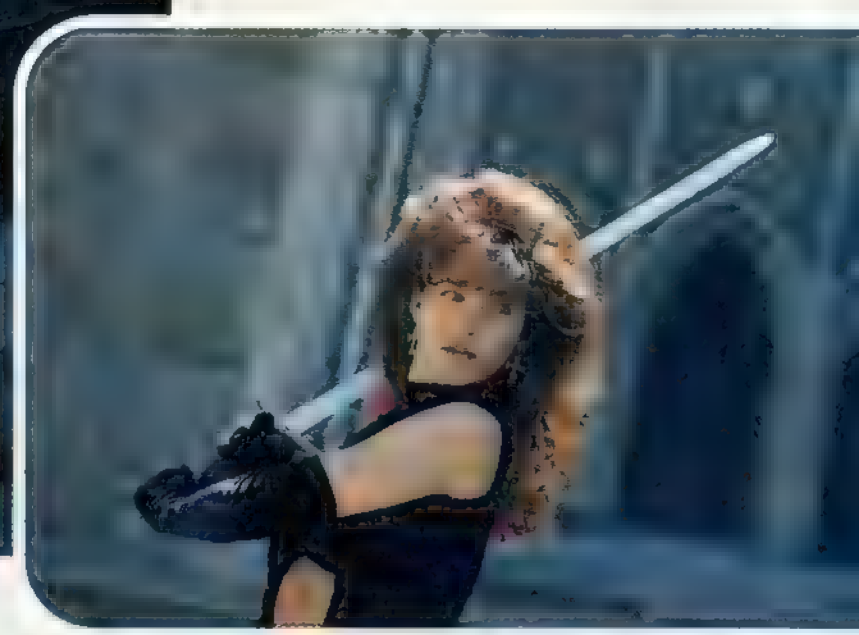
photographer Kelly Sims, was to gather evidence for the *Avengelyne Photo Swimsuit Edition* (which will also feature the contributions of several top comic book artists) and the Avengelyne Calendar, both of which shipped in August. The goal of the shoot was to replicate a number of shots from the comic book (including a live take on the cover to *Avengelyne* #1) and, recalls Christian, it was survival of the fittest all the way.

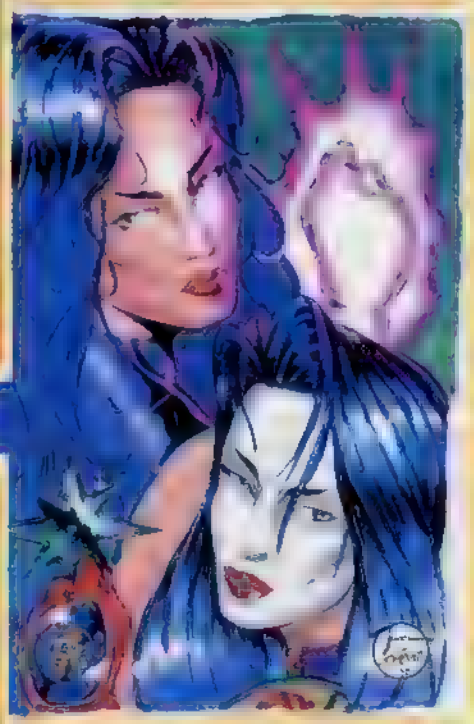
"We got up at 5 a.m. and drove to Pasadena. I spent two and a half hours in makeup. Then we shot in front of the church and drove to Laguna Beach, where we shot until 8 p.m. Then we drove to Palm Springs, got to bed at midnight, got up at three in the morning and shot again."

Christian relates that it wasn't hard to fit the part while shooting in the surf and on the hot desert sands. "I just had to think like a superheroine. Then all I had to do was pose and swing the sword. This character is based around me, so it's not like I have to act. Hell, most of the time all I have to do is go to conventions and sign things," she laughs.

She recalls that the logistics of the shoot put a premium on modesty. "Finding a place to change was tough, especially in the desert and on the beach. It was basically find a blanket or duck







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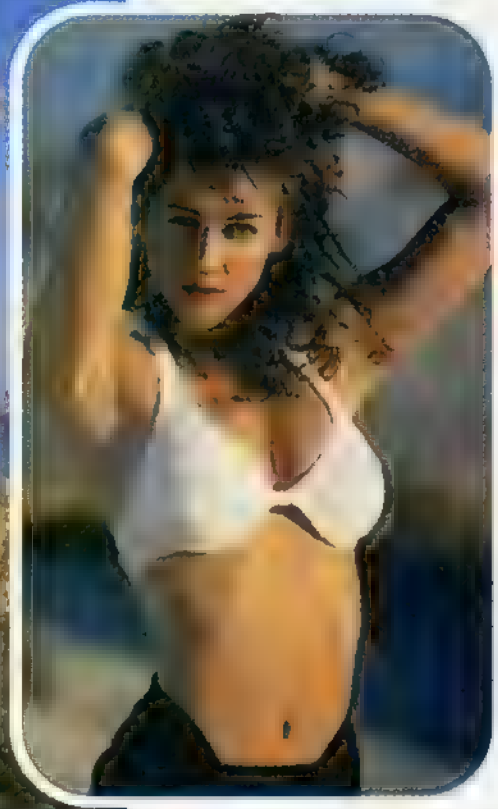
behind a rock."

The desert shots, in particular, required Christian to double her duties. "We were shooting on the sand and could not have any footsteps showing up in the shots. So I ended up having to do my own hair and basically having to do minor hair and makeup corrections by myself."



Fifty rolls of film later, the Avengelyne shoot came to an end as the sun made its way to its zenith in the California desert. Needless to say, the Image folks were happy with the results. As for Christian?

"All I could think of was, 'Give me my bed,'" she laughs. W

Marc Shapiro, who found Avengelyne's swimsuits to be a little tight around his waist, interviewed eight Vertigo writers for Wizard *#49.*

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Body Count

DAVID LAPHAM FINDS PLEASURE IN THE PAINFUL, VIOLENT WORLD OF STRAY BULLETS

"VIOLENCE CAN BE FUN," says David Lapham.

He laughs, because he's explaining his storytelling philosophy for the self-published *Stray Bullets*, and he knows that explanation doesn't quite cut it. After all, lots of superhero stories have violence.

But few superhero readers picking up *Stray Bullets* #1 were prepared for a tale set in 1997 that featured so many people getting blown away. Nor were they ready, in issue #2, for a young girl to react to some schoolroom teasing by stabbing her tormentor in the back with a pencil. Or to see that same kid hitchhiking in issue #4 where she's picked up by an apparent pervert.

Where does all this come from in the former penciler at Valiant and Defiant? The 25-year-old Lapham cites such diverse influences as author Kurt Vonnegut, *Sin City* creator Frank Miller, film directors Alfred Hitchcock and Stanley Kubrick, and movies like *Chinatown* and *Fearless*. "I tend to like anything that has an emotional impact—that really makes you feel something," he says. "A lot of the films I like are violent, because that makes them emotionally charged."

Lapham's never been a major fan of superhero comics, despite his professional background. But he got hooked on comics in the first place with Frank Miller's *Daredevil* in the early '80s. "I was never into fantasy heroes with big powers, but I have a special fondness for his *Daredevil*," he says. "Miller's stuff was superhero comics, but it wasn't. It was real people and real gritty. When he does *Daredevil*, there's something special there. I can never read anybody else's Daredevil." Needless to say, he's also a big fan of *Sin City*. But Miller's a *Stray Bullets* fan as well, which Lapham laughs, "is kinda cool."

To some, Lapham's entry into self-publishing may make him an overnight wonder, but his path has certainly had its share of risks. He discounts the chances he took that got him to where he is in the low-key way he talks about most things. He shrugs off the risk of quitting his secure newspaper job to break into comics five years ago. And he downplays the dangers of producing *Stray Bullets* every five weeks just as the comics distribution channel was being shaken up. Besides, he points out, his gambles paid off pretty well.

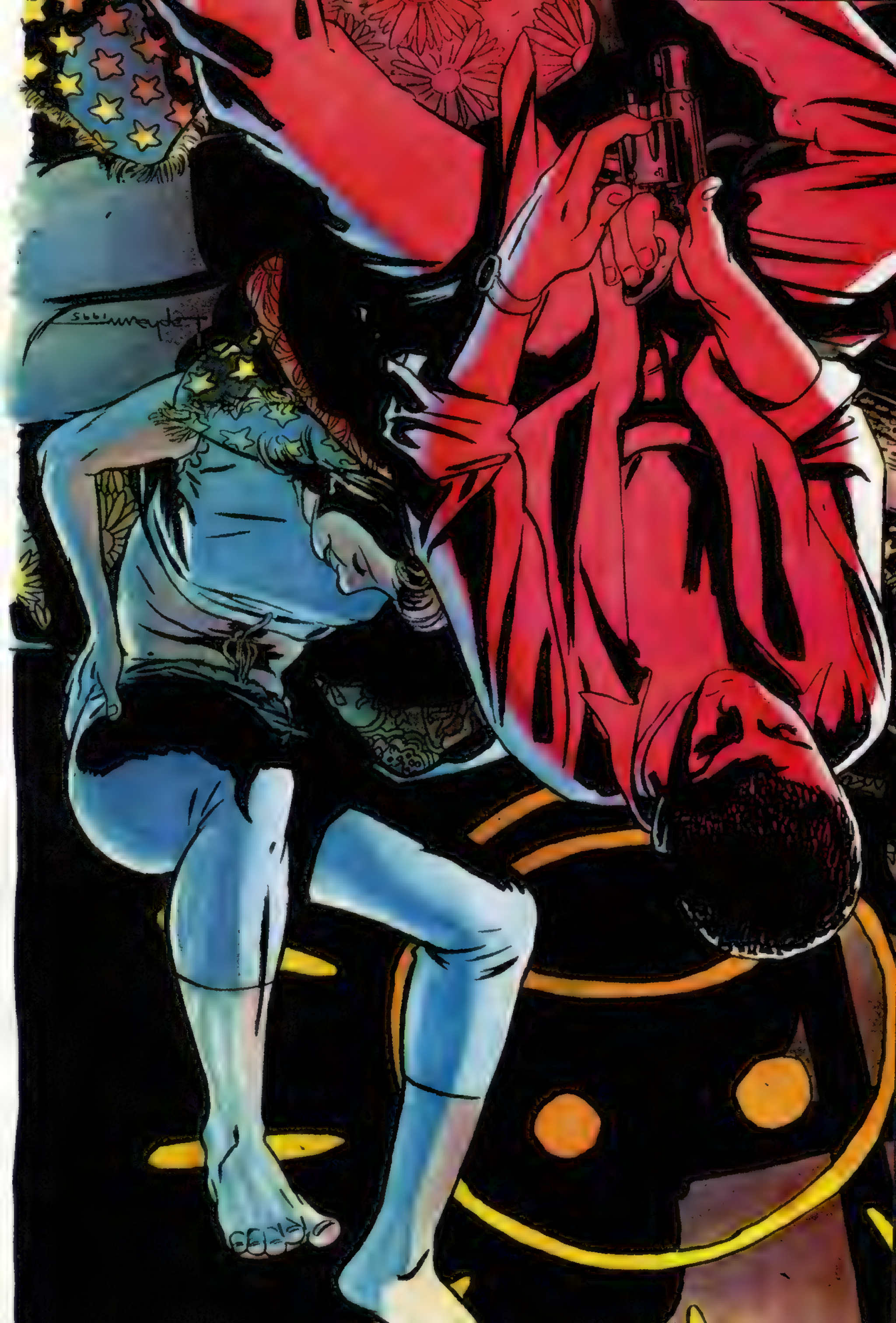
His entry into self-publishing was thrust upon him when Jim Shooter's Defiant Comics folded its tent in August 1994, leaving Lapham without a job. He had helped found the company, co-creating the flagship book *Warriors of Plasm*. "At the '94 San Diego Comic-Con everything was fine," he says. "And a week later, it was gone."

Fortunately, Lapham had spent the plane ride home from the con to New Jersey writing what eventually became the script for *Stray Bullets* #1. "I'd been wanting to do my own stuff for a while, but I was so wrapped up in working with Defiant," he explains. "I felt a responsibility to turn it around and make it a stronger company, and then maybe do my own stuff later on. But I was getting artistic pangs to do something different."

When Defiant shut down, Lapham took a hard look at the future. "I saw Defiant's closing as an opportunity instead of a tragedy," he says. "Rather than immediately call people to get a job, I asked myself what I really wanted to do. I thought I had some stories of my own to tell, so I decided to make the story I wrote coming home from San Diego the starting point."

Lapham and his wife Maria were in a strong enough position financially to take the risk. Maria took up the publisher's reins, talking to self-publishers, distributors,

By Craig Shutt



retailers and printers about what was needed. She always assisted Lapham with his work, but had planned to become a teacher, he notes. "It was great to have her agree to be the publisher," he says. "Otherwise, I couldn't do it like I'm doing it. It would be much slower. And it's good to have someone who's not working at cross purposes with me."

Maria has been his biggest supporter since before they were married, going back to the days in 1990 when he worked as a layout artist for a daily newspaper in Toms River, N.J. That summer, he and Maria became engaged and set the date for one year later. With her encouragement, Lapham quit his job to devote that year to finding work in comics. "She thought it was the right thing for me to do," he says. "And we figured the least risky time to do it was when I didn't have too many responsibilities."

But as the wedding day approached and only a few responses had trickled in—all rejections—Lapham was getting worried. "She wanted me to keep trying," he admits. "But I had this internal clock that said I had to do it *before* we got married. I knew I'd feel really horrible and that I had responsibilities to uphold."

Late in May 1991, Valiant's Senior Art Director Don Perlin called with an offer. "That was a great day," he laughs, the relief still evident in his voice. He started on a couple of the company's licensed World Wrestling Federation books, then moved over to *Rai* and finally *Harbinger* before helping to create *Shadowman*. He was even touted by Jim Shooter as the second coming of Frank Miller. On top of that, Lapham's work on *Stray Bullets* has often been compared to Miller's own *Sin City*, also a comic with crime stories.

"I think it's flattering," says Lapham. "My book is definitely different than his. I think people compare it initially, and once they read it they don't anymore. And if there can be 80,000 superhero books, there can definitely be a handful of crime books."

Though there aren't many quite like his. *Stray Bullets* #1 took place in the future, while others have taken place in the past, focusing on characters that appear on the periphery of other tales. Issue #6 is the first that has no time period attached to it. "I set the first story in the future to make it clear that I reserved the right to tell any stories I wanted to," he explains. "I wanted to show that I wasn't being held to any set pattern."

More stories will take place in the future, too, with characters weaving in and out. "The characters are going to provide a constant process of coming together and separating," he says. "Some will be seen more often early on, and some will leave and be expanded on later. I want to keep my story outline open and flexible, because I'm continually thinking of things. I don't want to get locked into something so I can't fit a good story into my overall design."

Those plans may include Harry, the so-far unseen catalyst for many of *Stray Bullets*' events. "At some point, I think you'll see Harry," he agrees reluctantly. "I have a story in mind, but I don't know when it will be."

Lapham requires each issue to stand on its own without any previous knowledge needed to understand it. "The most important thing to me is that each issue tells a complete story, forgetting everything else," he says. "Readers who follow everything will have a feeling for the bigger picture, but that won't hurt the enjoyment of any one issue for a new reader."

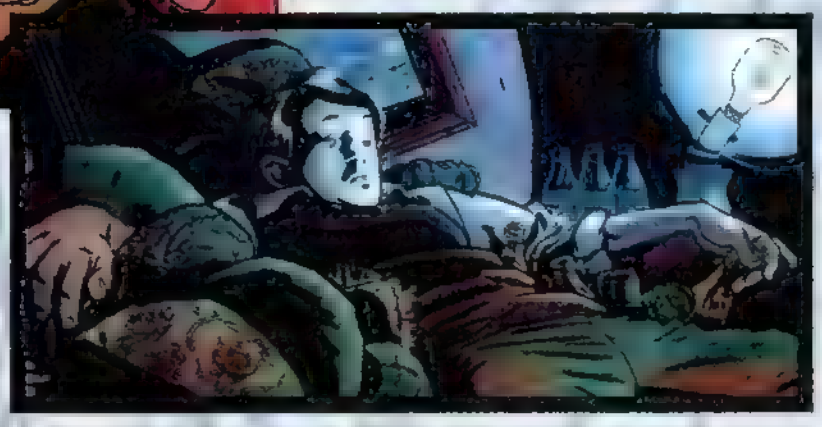
Does he have a massive flow chart worked out pinpointing each character's movements to ensure he won't screw up continuity? "I know all about my characters and where they always are," he laughs. "I'm not going to have 50 books crossing over, so I don't see that as a problem."

Lapham took this approach, he says, because, "I've never been attached to any one character. I want to tell different stories about different kinds of people in different settings, and I didn't want to get stuck trying to do all that with one guy as the focus. My feeling was that I could create all kinds of stories and then link them together. That way it's not just an anthology but a series that people can get deeper into if they want to."

He'd never seen anything like this structure before, but Lapham obviously doesn't shy away from challenges like that. "At the beginning, I worked out what ideas I wanted to talk about and what stories I wanted to tell, and it seemed pretty obvious that I could piece them together while still jumping around to tell whatever story I wanted to tell that month."

Lapham also incorporates an eight-panel layout for each page, which is similar to that of a movie screen. He adds that this format allows him to tell a lot of story each issue. "It's very important to me to express a lot of subtle movements and expressions and things, so I need lots of space."

A fast penciler, Lapham was used to doing *Harbinger* and *Shadowman* simultaneously at Valiant. "I was expecting self-publishing to be tougher than what I'd been doing—



and it is," he laughs. "There are so many elements to work on, and you care about every piece of it so much. You want it to be perfect, so it takes more time. But you only have so much time to spend, so the extra has to come out of other stuff—like sleeping."

He's got many more *Stray Bullets* stories to tell, he assures readers, but he doesn't intend to do 300 issues a la Dave Sim's *Cerebus*. "I do have other kinds of stories I want to tell some day," he says. "This isn't the project of my life; this is just *one* project in my life."

He intends to keep all of his current stories in print, and he's already reprinted issues #1 and #2. A trade paperback looms on the horizon. "I can't wait to have my own trade paperback; I love them," he admits. "The first seven issues have some closure to them, so that may be a good point to collect it. But right now, I'm trying to focus on telling the best stories I can." W

Craig Shutt, who spent two days with Todd McFarlane for last issue, enjoys life. Even on a cloudy day.

HUNT OR BE HUNTED.

TUROK. IN OCTOBER.

39: THE BADLANDS. TUROK BRINGS ORDER TO AN OUT-OF-TIME FRONTIER.
THE ADVENTURES OF AN APACHE DINOSAUR HUNTER ON AN ALIEN WORLD.
BY TIMOTHY TRUMAN AND PAUL GULACY.

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Wizard casts the Tick movie!

casting call

OK, how's this for different? This month, we're casting a movie based on a cartoon that was based on a comic. Pretty risky, you say? Heck, when you've got a great bunch o' characters and some big–name actors, you just can't lose. Besides, the huuuuge success of a certain "funny" comic book movie (hint: it rhymes with *The Mask*) has proven to Hollywood that a humorous live-action comic movie can make the big bucks. So, who would we cast in our version of this insectile flick? Read on...

By a bunch of *Wizard* staffers

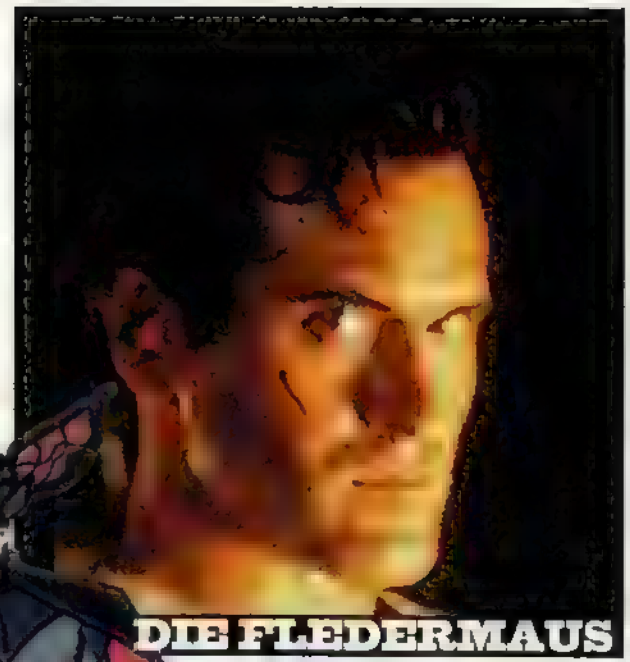
All photos: Everett Collection, unless otherwise noted

THE TICK

Our big-jawed, naive, "Spoon!"-yellin' hero would be played perfectly to the antenna by John Tesh, co-host of "Entertainment Tonight". Not only does he look and sound the part, but he's pretty goofy too.

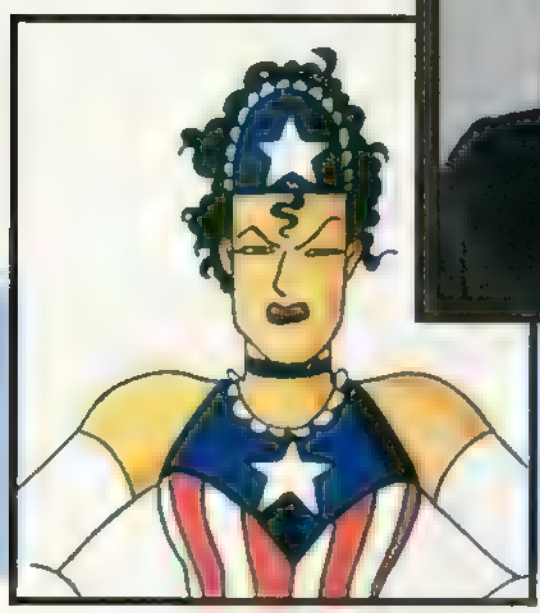
ARTHUR

The Tick's bunny sidekick, er...make that moth sidekick is a perfect role for Rick Moranis to grab. You've seen him play plenty of dopey parts in a number o' movies like *The Flintstones*, *Spaceballs* and *Ghostbusters*.



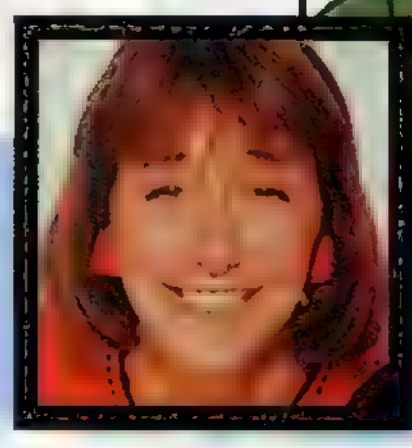
DIE FLEDERMAUS

Army of Darkness' Bruce Campbell would be clutch as the superhero who loves to avoid trouble at all costs.



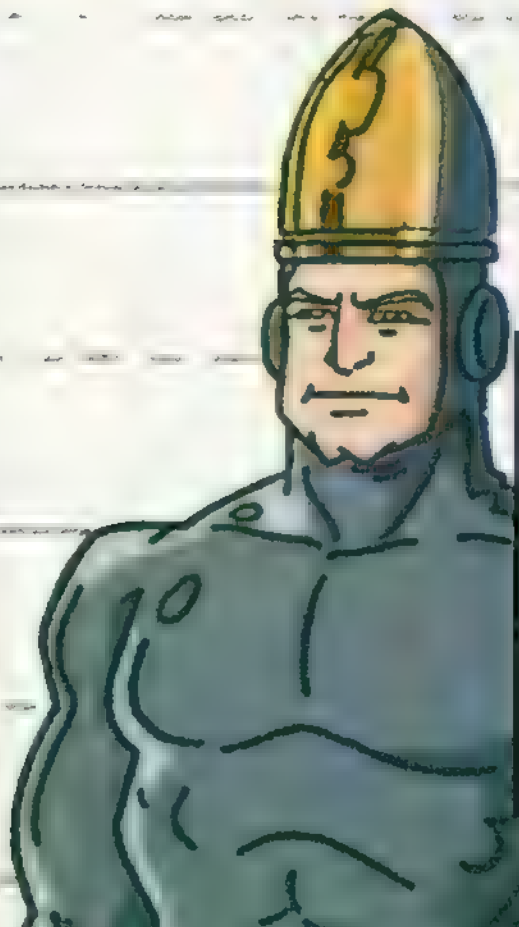
AMERICAN MAN

Hell, any time we can throw Teri Hatcher into a movie has *gotta* be a good thing. Besides, the leading lady of "Lois & Clark" bears a striking resemblance to the high heel-throwing superheroine.



DOT

Cynthia Stevenson (*The Player*, *Watch It!*, the TV show "Bob") has the mousy quality to play Arthur's concerned sister.

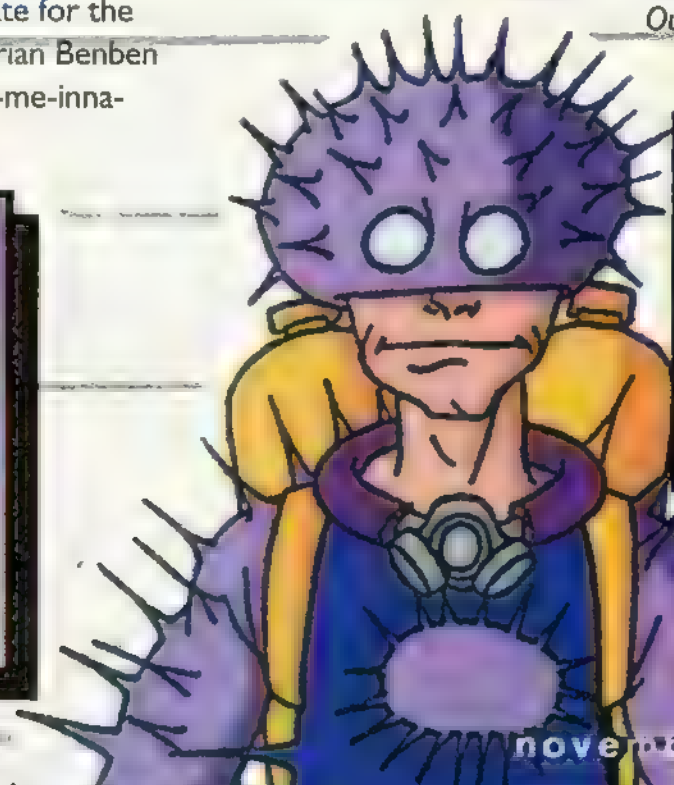


HUMAN BULLET

So what if he's always a little late for the action? He's still a hero, and Brian Benben ("Dream On") has the "shove-me-inna-cannon-and-fire-me-off" look.

SEWER URCHIN

"Yeah. This is definitely bad. Definitely bad." Seein' as how Sewer Urchin is a direct knock-off of Raymond Babbitt from *Rain Man*, we figgered Dustin Hoffman's (*Rain Man*, *Outbreak*, *Hero*) got this one down pat.



DINOSAUR NEIL

Nick Turturro from "NYPD Blue" would make a pretty convincing Dinosaur Neil. (If we painted 'im green and he grew, like, 500 feet, that is.)

EL SEED

Hmm… Sneaky. Suave. Cool accent. Snappy dresser. Why, who else but Ricardo Montalban (*Star Trek II*, "Fantasy Island") could play a nasty plant?

CHAIRFACE CHIPPENDALE

The baddest bad guy of 'em all (Hey, the guy tried to write his name on the friggin' moon!) would be handled splendidly by Monty Python's favorite son, John Cleese (*A Fish Called Wanda*, *Splitting Heirs*).

Now who wouldn't crack a smile at least once during that movie? C'mon, it's guaranteed rip-roarin', knee-slappin' fun! And if those Hollywood geeks'd get off their duffs and stop puttin' out crap like that *Operation Dumbo Drop* thing, this movie would have a real fightin' chance!

Special thanks to Christina Mahotz from Graz Entertainment Inc. for supplying us with The Tick *artwork.*

The Wizard staff often longs for a day when the moon has the first three letters of Chairface Chippendale's name written on it. (C'mon, it'd be neat!)

Tall. Lean. Gorgeous.

(OF COURSE, WE MEAN THE CARDS)

TOPPS PRESENTS...

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cut here for a choice little poster

FIRST LOOK

WITCHBLADE

Marc Silvestri's newest Bad Girl gets her own ongoing series this October

"Yes, she's got big breasts," says Marc Silvestri as he steps away from his drawing board to admire his latest work in progress: Witchblade. "She's anatomically endowed in the true comic book form, which is usually the way I draw things anyway."

Silvestri, taking a sabbatical from his Image Comics studio's flagship title *Cyberforce*, explains that Witchblade (trumpeting the October release of this latest entry into his Top Cow Universe) is not another munchie out of the Bad Girl cookie cutter.

"We wanted to give Witchblade a more gothic and less high-tech look," says Silvestri. "You can see there's more of a fantasy element. She wears armor rather than just running around in spandex. There's a lot of detail involved. There's some real work here. It's not like I just drew a naked figure and added some skintight clothing. The glove is kind of gothic driven with an Alienesque feel to it."

You may just recognize that glove and Witchblade herself from last month's *Cyblade/Shi Special: The Battle for Independents*. And now, thanks to writers David Wohl and Brian Haberlin with penciler Michael Turner, you can learn all about the gloved one in her new monthly series.

New York detective Sara Pezzini is investigating a homicide when she's tipped off about a big crime boss meeting. As it turns out, the meeting is more of a competition, as all the guys are trying to wield the power of the glove. With a touch of the Arthurian Excalibur legend to it, only one person each generation is truly worthy to wear it. As it turns out, Sara is this generation's chosen one and ends up with the glove. When she chooses to use it for good, however, she quickly learns that things aren't quite that simple, especially when the glove starts having conversations with her. And good is far from the first thing on its agenda.

Silvestri describes the *Witchblade* story as "a kind of perverted buddy concept."

"She unwillingly inherits the glove and slowly but surely becomes addicted to its power. Witchblade discovers that, in a sense, she's made a deal with the Devil. The glove gives her power to do heroic things but demands certain things from her in return."

And just what was Silvestri thinking when he created this righteous Bad Girl? "It's simple" he says, "I wanted to try something different." W

Marc Shapiro, who wrote "We Knew 'Em When" last issue, is often caught talking to his underwear.

BY MARC SHAPIRO

VITAL STATS

WHO:
Witchblade

WHAT:
Top Cow Productions' new Bad Girl created by Marc Silvestri

DEBUT:
Cyblade/Shi Special—The Battle for Independents, September 1995

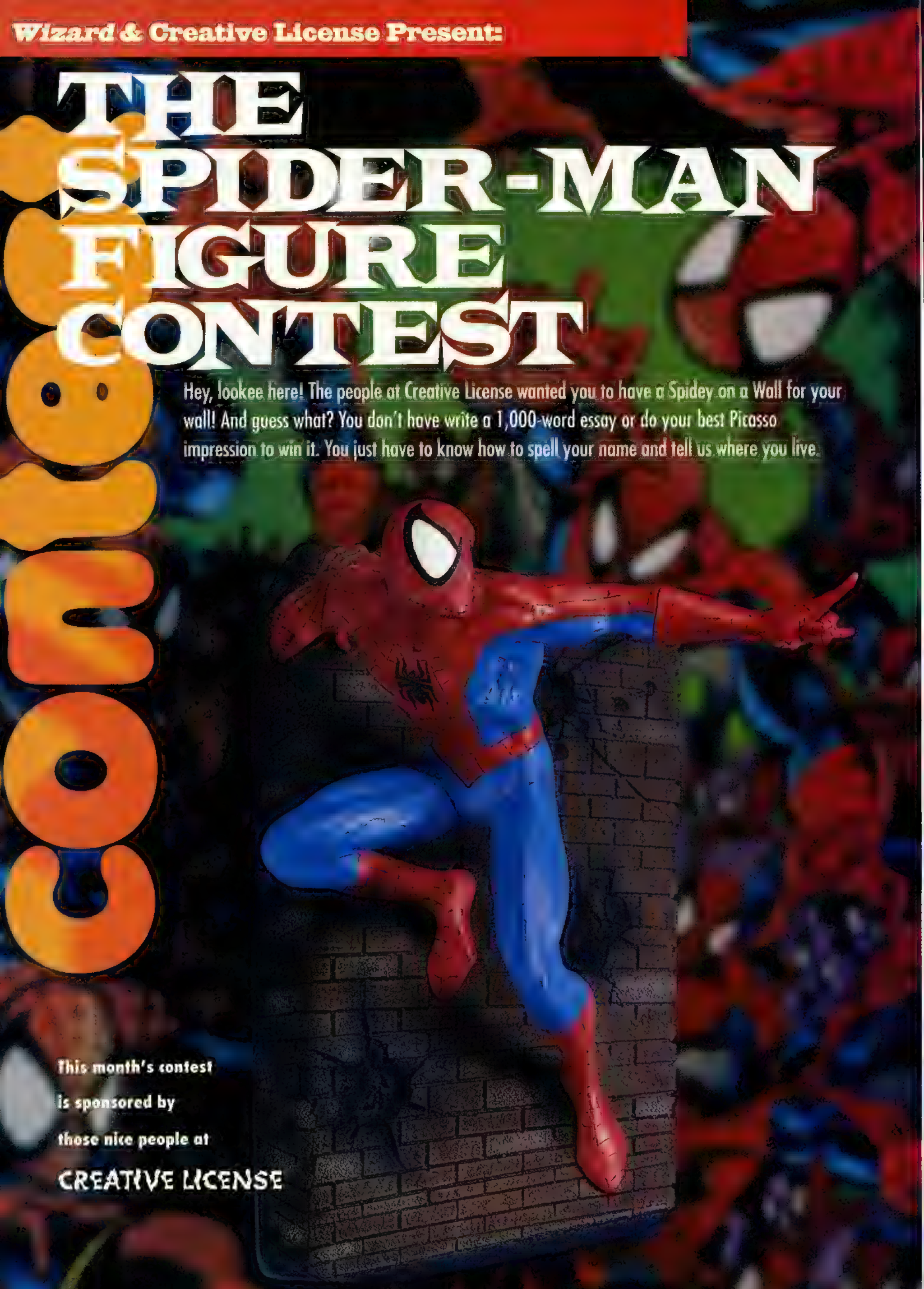
WHAT'S HER DEAL:
A female detective finds a powerful glove that gives her superhero-like powers. She attempts to use its power for good, but quickly learns that the glove has a mind of its own, as well as an affection for evil. What's worse, it doesn't mind [illegible] her that!

How come the cops in our force don't look like this?

Wizard & Creative License Present:

THE SPIDER-MAN FIGURE CONTEST

Hey, lookee here! The people at Creative License wanted you to have a Spidey on a Wall for your wall! And guess what? You don't have write a 1,000-word essay or do your best Picasso impression to win it. You just have to know how to spell your name and tell us where you live.



This month's contest is sponsored by those nice people at

CREATIVE LICENSE

HOW TO PLAY

Just fill out the entry form below and send it to us. Then we take the entries, mix 'em all up and pick a winner. The lucky winner will get one of these great Spidey wall things. Easy enough? So c'mon,what are you waiting for?

THIS IS WHERE WE TELL YOU ABOUT THE PRIZE:

GRAND PRIZE (1):

One reader will get this limited-edition, cool-lookin', Randy Bowen-sculpted, 9"-tall sculpture of Spider-Man. It's cold-casted in porcelain (Ooooh!) and hand-painted (Aaahh!). It even comes with one of those certificates of authenticity you all love so much. Oh, yeah, it has a retail price of $140. (Geez, that's a lot of bucks for knowing how to spell your own name!)

DEADLINE IS NOVEMBER 30, 1995!

Legal Mumbo Jumbo

No purchase necessary. Contest is open to anyone except employees of Wizard Press, Creative License, Marvel, their immediate families and Doe. Who's a deer. A female deer. Print your name, date of birth, address, city, state, zip and telephone number with area code on the official entry form or a 3-by-5-inch index card. Enter as many times as you like. Mail each entry separately to: Spider-Man Figurine Contest, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118. No mechanical reproductions of completed forms are accepted, but you can photocopy the entry form before filling it out if you don't want to mess up your magazine. All entries become property of Wizard Press and none will be returned. All taxes (federal, state and local, if any) will be the responsibility of the prize winner. No cash equivalent or substitute prize will be offered. Prize is awarded in the name of the contest winner and is not transferable. Offer void where prohibited, regulated or restricted by law in a manner inconsistent with the purposes and rules hereof. Ray, a pocketful of sun, me, a name I call myself. **ALL ENTRIES MUST BE RECEIVED AT CONTEST HEADQUARTERS BY NOVEMBER 30, 1995.** Wizard Press is not responsible for lost, late, misdirected or mutilated entries. Odds of winning will be determined by the number of valid entries received prior to the closing date of the contest. Prize winner will be selected randomly by Wizard Press. Drawing will take place on December 15, 1995.

For the winner's name, available after December 15, 1995, send a self-addressed stamped envelope to: Spider-Man Figurine Contest Winner, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118.

Official Spider-Man Figurine Entry Form

Name

Date of Birth

Address

City

State

Zip

Phone Number (with area code)

Just fill this form out, put it in an envelope and send it to: Spider-Man Figurine Contest, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118.

Greg Capullo's

KRASH COURSE

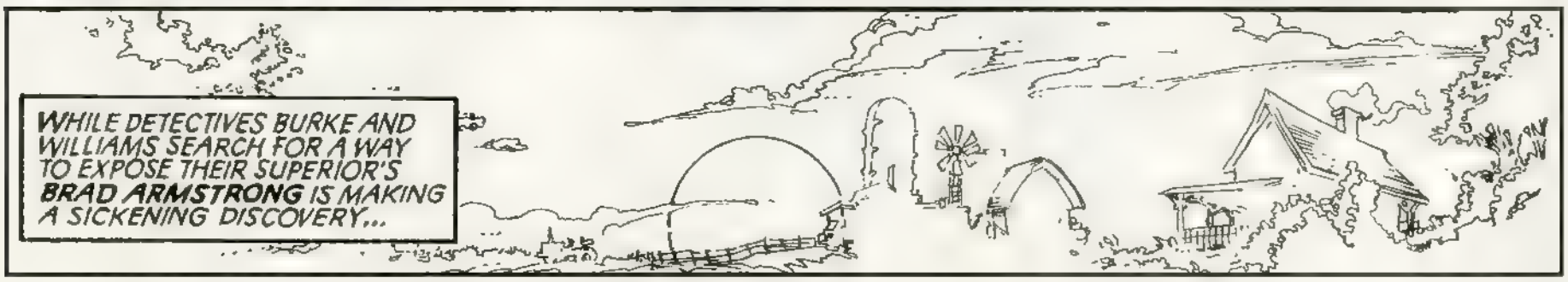
UP WITH THE ESTABLISHMENT!

Hello again, everybody. I hope you've all been practicing like good little boys and girls. Later, we'll be grading you on last month's perspective test. I can hardly wait to see who our future comic gods will be! But before that, we're going to cover another very important element in comics...the establishing shot.

Some of you might ask, "What exactly *is* an establishing shot, Unca Greggy?" Basically, it's a "set-up" panel used to convey important story information to the reader. It establishes the scene or setting the artist is drawing. For me, there are three categories of establishing shots. There's the *general exterior establishing shot*, the *specific exterior establishing shot* and the *interior establishing shot*, which is specific by nature.

1. general exterior shots

A story can take place anywhere. Other countries, outer space, big cities, in the suburbs, etc. You can use a "general exterior shot" to convey those facts. A shot of the Great Pyramids, for instance, would tell the reader your story takes place in Egypt. Just as a shot of the Statue of Liberty says you're in New York City. Draw whatever it is that's closely related to your story's location. It's just like playing word association. City: skyscrapers. Suburbs: family homes. Countryside: farms. Get the idea?



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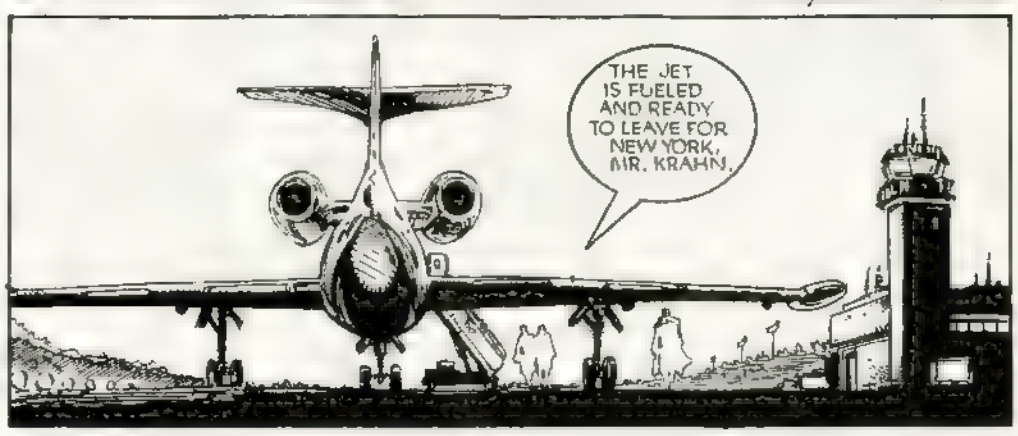
2. specific exterior shots

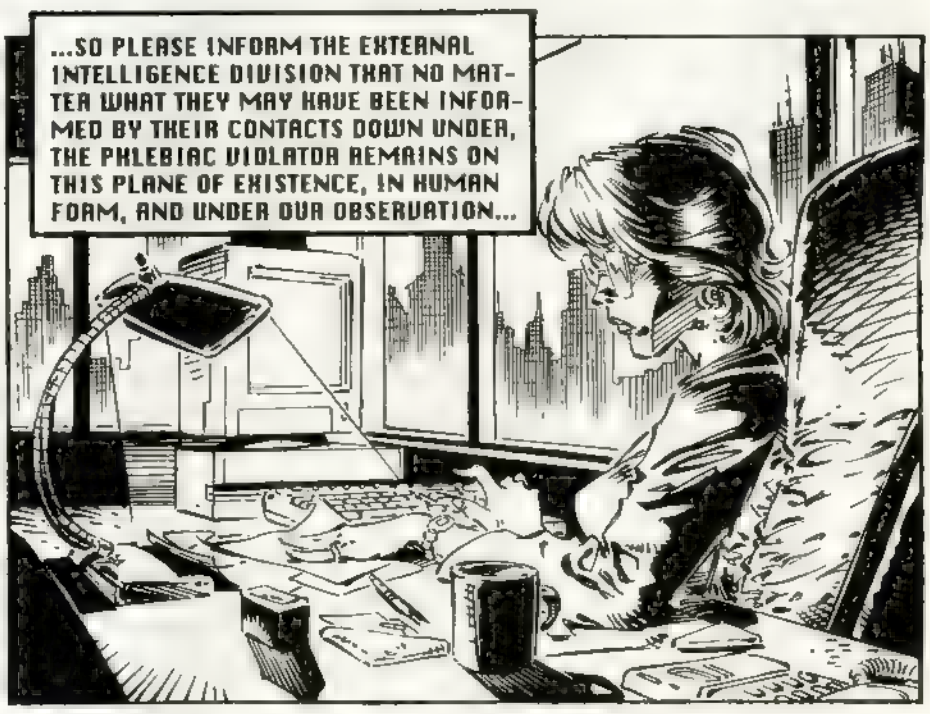
Let's move on to the "specific exterior shot." This type of shot is used to show the reader *exactly* where the events are unfolding. If your character is on an airplane, show the plane to the reader. Perhaps a specific building is in order, or are your characters in a barn or hospital? Show the readers where the story's taking place by supplying them with a shot of the outside first. Doing this is a very important element in storytelling, especially when changing locations during the story: A new establishing shot is needed in order to say to the reader, "Hey! We're over here now!"

A good thing to note is that exterior shots also allow the reader to breathe once in a while, by bringing him outdoors. It's a nice change of pace after being cramped indoors for a long while.



3. interior shots

Lastly, there's the "interior establishing shot." I have the most fun with this one. You know the game where you pick out the things that don't belong in a picture? Well, this is the opposite. Use as many props as you can think of to make your setting appear convincing to the reader. If your character is in an office, show the types of things that would typically be found there, like filing cabinets, computers, desks and the like. How about a hospital room? You could use monitors, hospital beds, visitors' chairs, etc.



You can also say something about what kind of people your characters are by the props you use. A person who's deeply devoted to religion may have bibles, rosary beads, candles, crosses and statues filling the room. Every picture should tell a story. All of your key elements should be present in the establishing shot. Notice the bulletin board with all the Spawn clippings on it in the example to the left. This is a key element in the story.

YOU THINK WE CAN JUST EAT *OUT* EVERY DAY?!

WELL, LET ME TELL YOU SOMETHING, BOY. I EXPECT A *HOT* MEAL WHEN I GET HOME FROM WORK, *NOT* SOME FRIGGIN' SWILL THAT'S *ICE COLD!*

I'LL GET YOU SOME BETTER STUFF, PA.

YOU'RE DAMN *RIGHT* YOU WILL. BUT FIRST I WANT YOU ON YOUR HANDS AND KNEES. I'M GOING TO MAKE YOU *EAT* THIS LIKE THE DOG THAT YOU ARE.

4. dirty dishes are key

In another example, we see a family kitchen scene (above) where everything is in disarray. Dirty dishes fill the sink, the cabinets are filthy, food is left out. Now notice some finer points I included in this picture. Like the bottle of booze on the counter behind the abusive father. Also, his gun carelessly left on the kitchen chair, within reach of the kids. Both the booze and the gun were integral parts of the story. Sometimes these key elements need to be included in exterior shots as well.

5. sewers are stinky but fun

. .as with this scene, which establishes a sewer drain in example A. It was important to include it in the first picture, in order for the following panel to be understood. Or the tenement building window in example B, with a man in silhouette holding a phone. This was used as set-up for the following page, where the setting was made clear as we cut to the interior establishing shot. Remember, without a sense of place your story will seem flat, or worse, confusing. Also remember that a great deal of interest can be created through clever use of props.

So don't be among the punks who try to sneak by without using solid establishing shots. "Guys with no background" is what I call 'em. Anyway, I hope I've given you inspiration to make your comics better than the other guys. All of this is important stuff you're learning here in "Krash Course." Remember, there's more to drawing comic books that just musclemen in tights smashin' each others' mugs in! Now. .on to the scoring!

6. didja pass or fail?

If you followed last month's clue, you would've found the ELL (Eye Level Line) to be just under the noses of the standing figures, and this would allow you to uncover the multitude of perspective errors in the drawing.

If you said the buildings were wrong, give yourself 1 point. If you said the filing cabinets and books were out of perspective, give yourself 1 point. If you said the desk, *deduct* 1 point. If you said the seated man, *deduct* 1 point. If you said the ashtray and shot glass, give yourself 3 points. If you noticed the filing cabinets were extremely out of proportion (not just perspective), give yourself 5 bonus points. Tally up your scores to see how well you did.

Score/Ranking	
0	**total hack**
1-2	**budding stud**
3-5	**tough guy**
6-9	**McFarlane, move over**
10	**future comic god**

I hope you all did well. But if someone scored zero, don't give up hope yet. Unfortunately, I've seen stuff like this see print. Not that that's something to be proud of. By the way, those of you who won the bonus points will have a head start on the others when I address proportion and scale next time! Till then. .keep the lead burnin', tough guys! **W**

Greg Capullo can be seen doing his fair share of the art on Spawn, *published by Image Comics.*

DRAWING BOARD

Who needs the pros? This is the show for **Wizard Readers' Art**

The eight hard-working people whose artwork scored an honorable mention this month will each receive an *X-Force* #38 signed by Fabian Nicieza and a *Superboy* #0 signed by Tom Grummett. The three solid runners-up will each receive a copy of *The Maxx* #1 signed by Sam Kieth, a *Spider-Man* #51 signed by Tom Lyle and a *Captain America* #425 signed by Mark Gruenwald and Dave Hoover. Giampiero A. Genovese, the highly talented artist of the winning entry this month, will receive all that cool stuff, plus an original piece of Vampirella art by Hearn Cho (thanks tons, guy)! A hearty congrats to all of you!

THE ARTIST

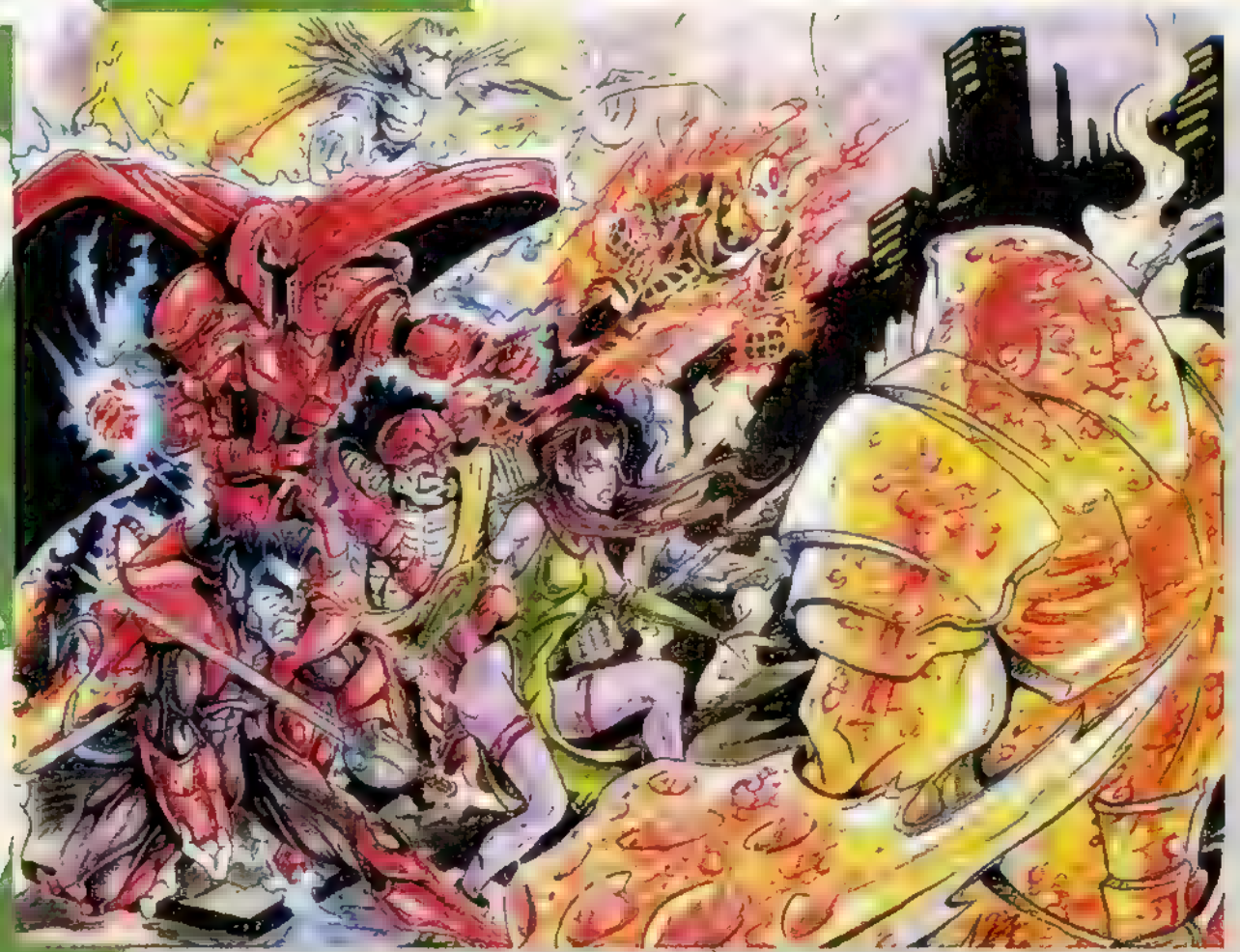
GIAMPIERO A. GENOVESE

THE BOOTY

GRAND PRIZE

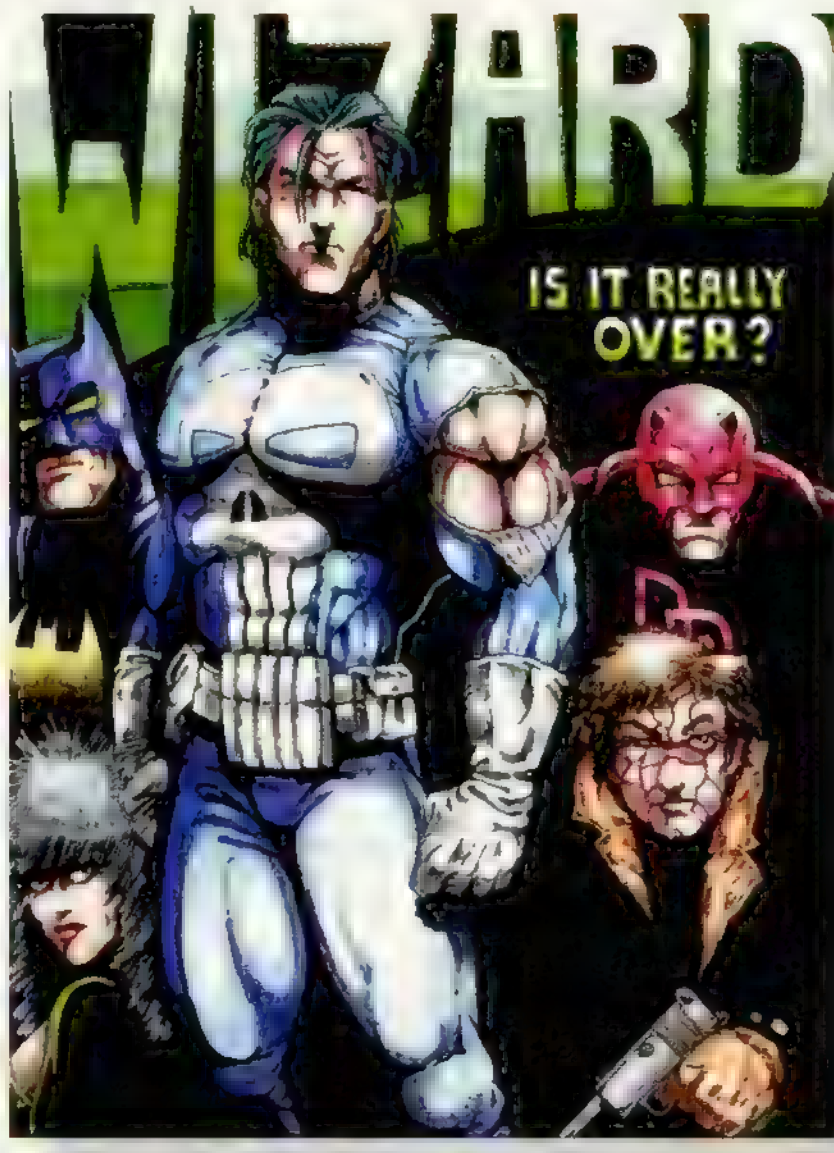
SHI Giampiero A. Genovese Lihue, HI

RUNNERS-UP



ALTERNATE TIMELINE X-MEN **James P. Wallace** Lowville, NY

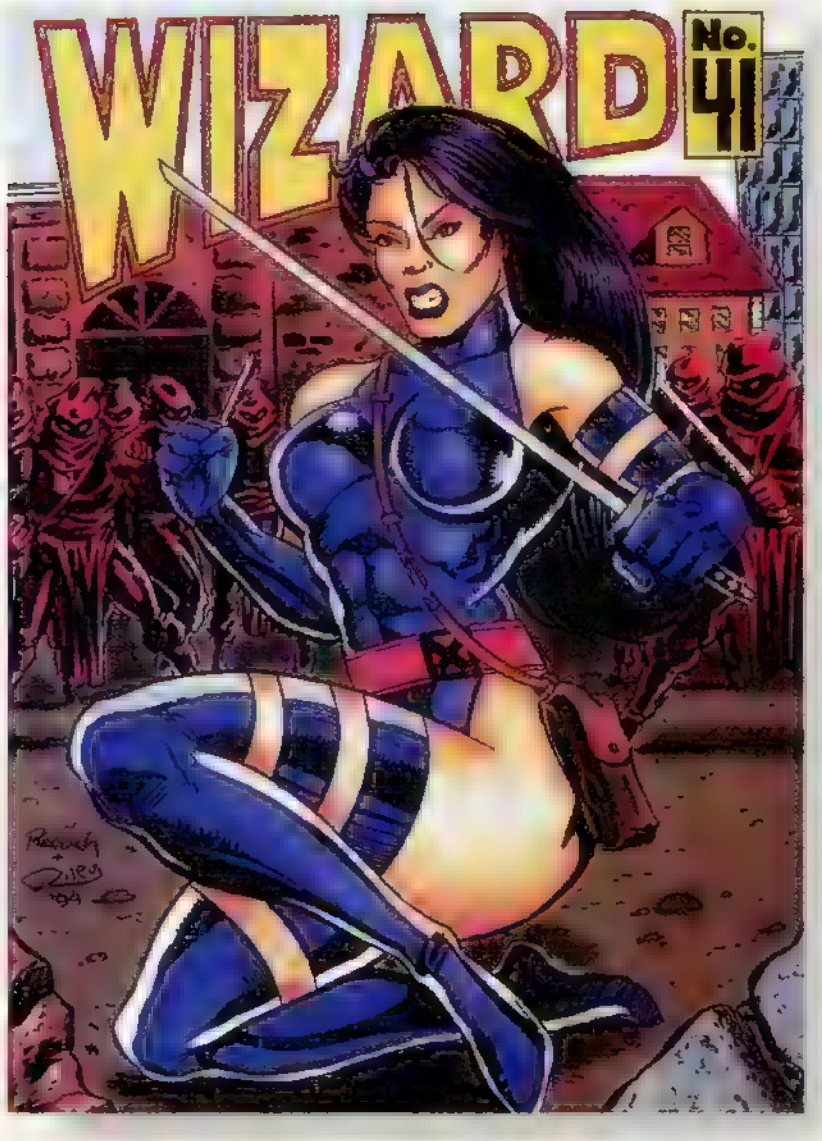
GARGOYLE **Dave Gal** Brampton, Ontario, Canada



IS IT REALLY OVER? **Jon Gire** San Diego, CA

HONORABLE MENTION

BATMAN & ROBIN
Darrell Grans
Concord, CA



PSYLOCKE
Rob Piecuch Horseheads, NY &
Chris Riley Trinidad, West Indies

TANK GIRL
Jason R. Peña
Phoenix, AZ

CAPTAIN AMAZING
Scott Kurtz
Lewisville, TX

DRAWING BOARD

HELLBOY & NIGHTCRAWLER
Douglas Olfiney
Cambridge, Ontario, Canada

WOLVERINE
Rommel F. Galeos
Paco, Manila, Philippines

THE MAXX
Tony Ganus
Norfolk, VA

CYBER-GAMES
Tony Esteves
Edmonton, Alta., Canada

Want your art to appear on one of these four pages in future issues? Think you've got what it takes? (Hey—quality *and* originality count, y'know.) Then send your Drawing Board entries to:

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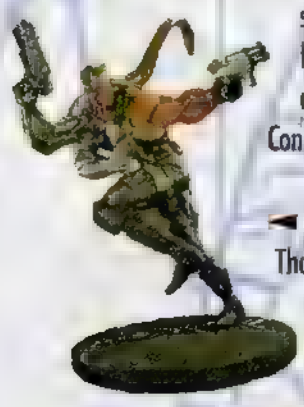
And follow these rules or else: Use any form of unlined paper or posterboard (no larger than 8 inches by 11 1/4 inches) and any medium (oils, crayon, mustard, etc.—but not neon inks). Put your name, full address and TELEPHONE NUMBER on the back of your piece, and mail it flat to avoid damage. All entries are nonreturnable and become property of Wizard Press. Employees of Wizard Press are the sole judges of the contests, and all decisions are final. Got it? Good luck!

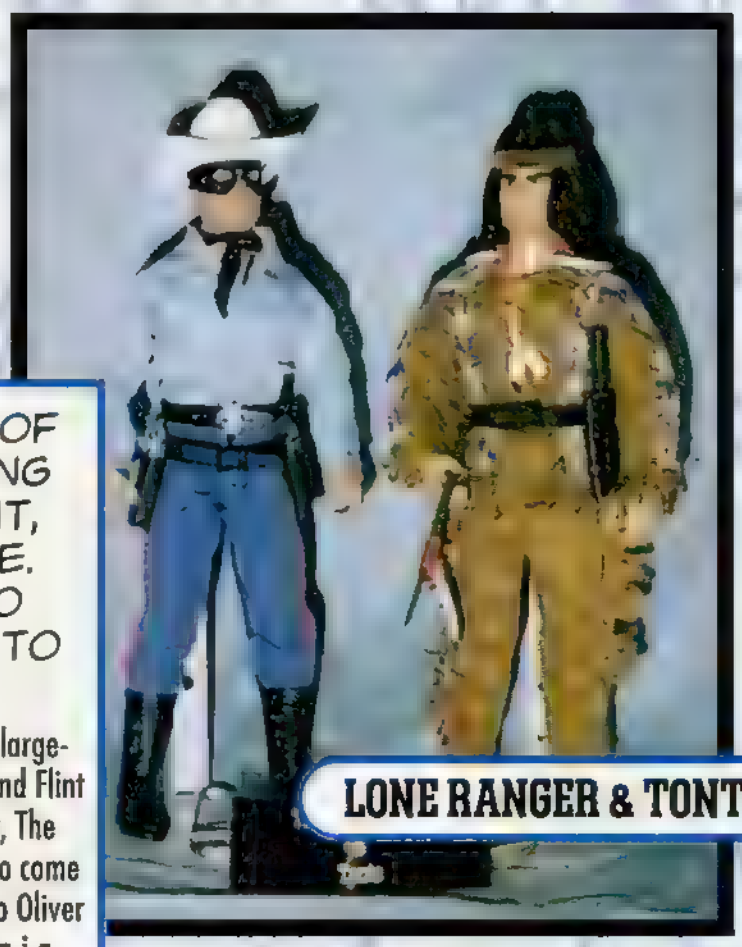
HOMEMADE HEROES

THE ARENA FOR FAN-MADE ACTION FIGURES.

Believe it or not, the following figures were made out of plain old, ordinary action figures, and every one of the talented creators will receive a Cyberforce toy three-pack and a copy of *Cyberforce #1* signed by Marc Silvestri. The two Runners-Up will get all that cool stuff, *plus* a copy of *Cyberforce #2* signed by that Silvestri fella. The Grand Prize winner runs off with alla that loot plus an awesome Mattel Stryker Polystone statue. Congratulations to everyone!



Thanks very much to the fine folks at Mattel for their generous donation of prizes. You guys are the bestest!



LONE RANGER & TONTO

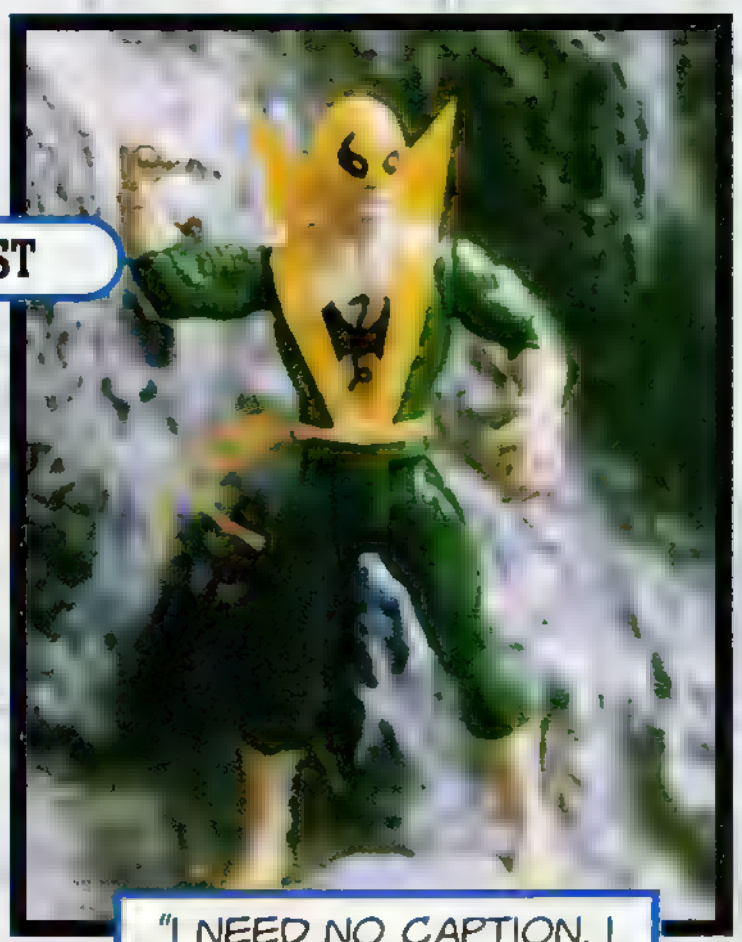
"ME TIRED OF YOU GETTING ALL CREDIT, KEMOSABE. ME GO DO RUDENESS TO SILVER."

Crafted from Hasbro large-sized G.I. Joe Destro and Flint figures, respectively, The Lone Ranger and Tonto come our way from Leopoldo Oliver of Pasadena, Californ-i-a.

GOLDEN AGE STARMAN

"THEESE...THEESE ES MY ICE CREAM BAR! MINE!"

Shad Miland of Memomonie (say that three times fast), Wis., made Starman from a Toy Biz Gideon.



IRON FIST

SUPERBOY

"HEY, THESE VALIANT VISION GLASSES ARE COOL! WITH THEM, I CAN SEE THE FUTURE OF VALIANT SALES...UH-OH..."

The Kid was made from some Kenner *Batman: The Animated Series* Robin figure (though we're not sure which one).

"I NEED NO CAPTION. I AM LAME."

The "Fist of K'un-Lun" was made by James Siew of Singapore, Philippines. Iron Fist used to be a Toy Biz Gideon (geez, that figure's kinda popular 'round these parts) with a mask made from a "Blue Tak" set with super glue.

WOLVERINE

"HEY, HOW DO YOU GET A ONE-HANDED WOLVERINE OUT OF A TREE? WAVE." (HA! US FUNNY.)

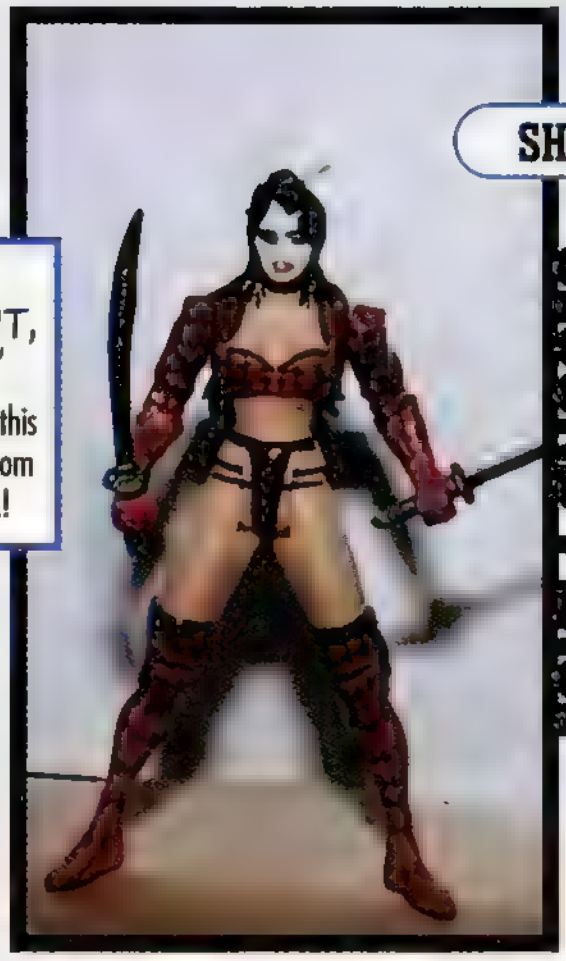
Boy, this guy is pretty popular. We get in at least 20 per month. Patrick Payne of Pearland, Texas, made 'im outta a 10-inch Toy Biz Wolverine with lots of putty to fill in all the gaps in the elbows and knees.

SECOND PLACE

"ALL I NEED TO DO IS PRESS THIS BUTTON ON MY BUCKLE AND ALL MY FOES WILL BE BLINDED BY MY BIPPIES!"

Ol' Boomer here was made from a Kenner *Aliens* Ripley figure. A nice job by Rhea Vandarsdall of Lakeland, Fla.

BOOMER



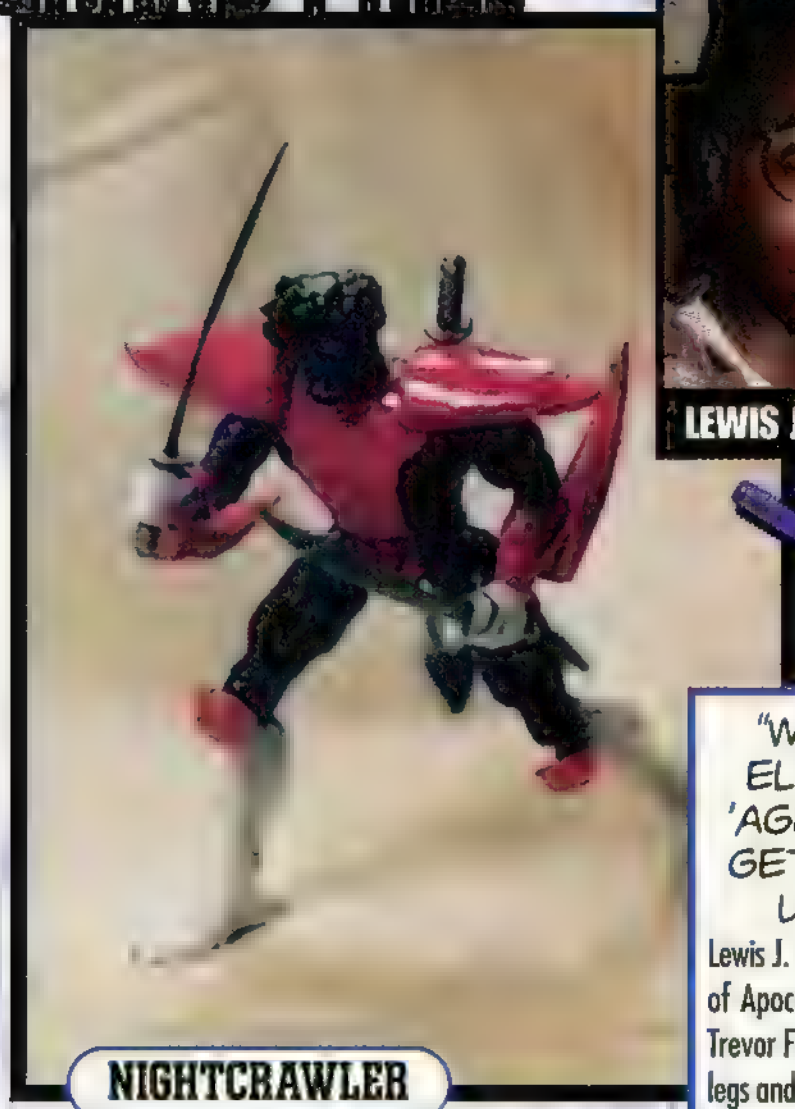
SHI

SECOND PLACE

"I'M NOT ONLY A BIKINI-WAX PRESIDENT, I'M ALSO A CLIENT."

Rick Richards of Burlington, N.C., made this spiffy (can an assassin be spiffy?) Shi from a Toy Biz Rogue Figure. Nice job, Rick!

GRAND PRIZE



NIGHTCRAWLER

THE WINNER

LEWIS J. GREENE II

"WHAT THE?!? EVERYBODY ELSE GETS TO GO TO THE 'AGE OF APOCALYPSE,' AND I GET STUCK IN THE EXTREME UNIVERSE? THIS SUCKS!"

Lewis J. Greene II of Oxon Hill, Md., cranked out this "Age of Apocalypse" Nightcrawler figure by using a Toy Biz Trevor Fitzroy head, a Toy Biz Kylun torso, Toy Biz Smythe legs and electrical wire for the tail. Congratulations, Lewis!

HEY!

If you're interested in entering the homemade figure contest, send well lit, clear, color photographs (no Polaroids!) to:

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UBER
BROS.
matthew
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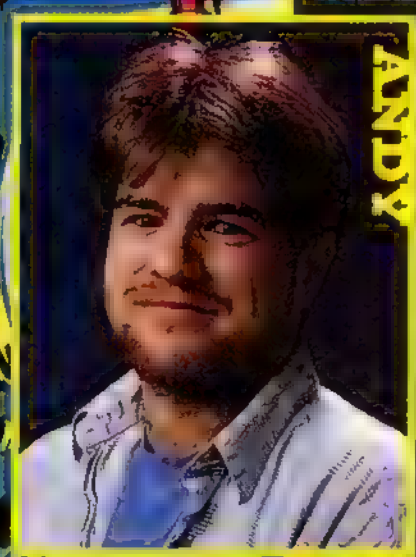
GENE POOL

FOLLOWING THE FOOTSTEPS OF THEIR FAMOUS FATHER, ADAM AND ANDY KUBERT HAVE FOUND THEIR TRUE CALLING

Let's dispel a few misconceptions about Adam and Andy Kubert.

First off, they're not twins. But yes, they are indeed brothers. Adam was born in 1959 in Boonton, N.J., and Andy two-and-a-half years later in that very same town. Second, they're not clones of their famous father, Joe Kubert, even though they both were classmates at his popular school The Joe Kubert School of Cartoon and Graphic Art. Third, they're not mutants, although they both draw highly regarded Marvel Comics mutant books: Adam on *Wolverine* and Andy on *X-Men*. Fourth, both were courted heavily by Acclaim to become part of its "Birthquake" promotion, but decided in favor of exclusive contracts at Marvel. And they couldn't be happier.


ANDY

ADAM

BY PAUL J. GRANT

Andy has been setting the mood of *X-Men* (above and below) for four years.

Adam and Andy Kubert ascended the industry ladder to become two of the most respected pencilers of today. With Joe Kubert as their father, you'd probably assume they were both destined to follow in his footsteps. Well, you'd be wrong.

"There was a lot of doubt in my mind," Adam laughs. "I always knew I wanted to be an artist, but I guess I wanted to find my own niche in that field. When I got out of high school, I went to the Rochester Institute of Technology in New York for medical illustration, because I liked science and I liked art. All through school, though, I was doodling stuff out of my head. Not comic book stuff, but stuff that was more creative than drawing livers and kidneys. After I got out of school, I realized this wasn't what I wanted to do. What I wanted to do was comics. Why fight it? So I went to my dad's school, and I'm glad I did."

Andy also went to R.I.T. for two semesters, studying packaging design, but found it wasn't to his liking. "So I called my dad one time, and he suggested going through his school for a year, and then maybe working in the offices in administration and learning how the school ran. I never thought I would get into comics, but as I went through the first year of school, I got into drawing comics and it just sort of steamrolled from there."

Going Through the Ranks

Both broke into comics professionally as letterers, oddly enough. Adam started lettering at 13, in lieu of a newspaper route, and not because he was enamored of lettering, but just to earn extra money for minibikes and motorcycles. In fact, he was on the TV game show "What's My Line?" as the youngest professional comics letterer. "One of the hardest things to do when you're first breaking in is getting your foot in the door," Adam observes.

Through lettering, the brothers got to know all the editors. They'd bring their pencil work up when they dropped off lettered pages, and eventually attracted enough notice to break out of the lettering pool.

Andy's first penciling job was a back-up story in *Savage Sword of Conan* #114 under editor Larry Hama. He then worked on *Sgt. Rock*, after his father left as editor in the mid-'80s. Adam's first penciling credit was a two-page school assignment that he did as a back-up story for Pacific Comics' *Edge of Chaos* in 1983. He then worked on DC's *Warlord*, Comico's *Jonny Quest* and *Jezebel Jade* in the mid-'80s, and a lot of work for *National Lampoon*.

Then in 1987, DC editor Mike Carlin asked Adam and Andy to draw the *Doc Savage* mini-series together. They alternated on penciling and inking. Adam penciled the first and third issues, and Andy the second and fourth. "We alternated because we both wanted to do it," Adam recalls.

"Plus, we had to get it done," Andy adds. "The deadline on that was murder. We really had to crank it out."

After that, both brothers hit their strides. The pair have since done *Adam Strange* and *Batman vs. Predator*, both for DC. Andy's credits include *The Punisher*, *Ghost Rider*, *X-Factor*, *Avengers* and—at present—*X-Men*. Adam's DC credits include an issue of *Star Trek* and the four-part *My Name is Chaos* with Tom Veitch. As for Marvel, he did *Spirits of Vengeance* and is currently penciling the exploits of the X-Men's toughest mem-

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ber in *Wolverine*.

When the two first started out, some criticized them for being "Joe Kubert clones," but neither see that as a bad thing.

"I would take it as flattery," Adam proclaims. "If I could draw half as well as my dad could, I'd love it. I don't personally think my stuff looks like my dad's, but if other people did, I couldn't care less. You gotta start somewhere, and everybody's influenced by everything, whether it's comic book work or book illustration or whatever. Eventually you'll develop into your own style. I think it's difficult to start off fresh."

Andy is equally as candid: "When I first started out, I was heavily influenced by my dad. It goes with going through school and having him as a teacher, and living with him at home and having him go over my work. He was always critiquing my stuff. He taught me everything, pretty much. So when people used to say—and they still say—'That kind of looks like your dad,' I took it as a compliment."

Working on Mutants

Adam landed the *Wolverine* assignment through some very devious means. "I asked," he says, and both brothers laugh. "It was a character that I really liked and wanted to do. I called *Wolverine* editor Bob Harras and asked him what were the chances of having the opportunity to work on it. After a couple of weeks, he said it was pretty good—when do I want to start?"

Since taking on the book with issue #75 in 1993, Adam says he and *Wolverine* writer Larry Hama have had a great working relationship. "I talk to him two or three times a month, if we have questions or just want to B.S. about stuff. He's a great writer. He provides references for me sometimes, and his stories are really exciting to draw. His plots are really fun to draw from and he leaves a lot of opportunity for me to stretch out. He gives me a lot of freedom, which I enjoy."

In approaching *Wolverine*, Adam had a wealth of prior versions to draw from for inspiration, although there's no one particular artist whose work he used as a template. "I looked at Marc Silvestri, John Buscema and Mark Texeira," he reports. "I think those three guys are my favorite Wolverine artists."

In becoming a "hot" artist on a high-profile book, Adam admits that he altered his style a little bit. "The fans are looking for a certain thing," he explains. "They're looking for a high-impact, dramatic story. I may

At top: The brothers collaborated on *Batman vs. Predator*, with Adam inking over Andy's pencils. At left: Adam handles *Spirits of Vengeance*.

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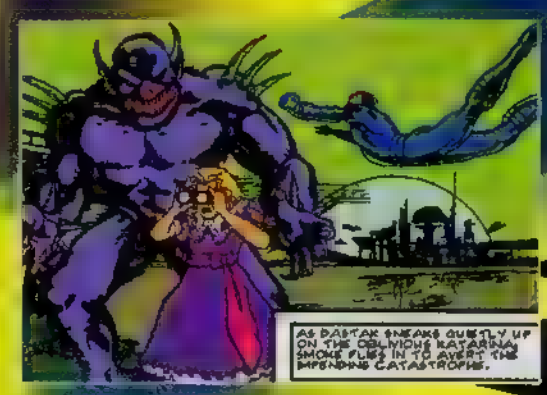

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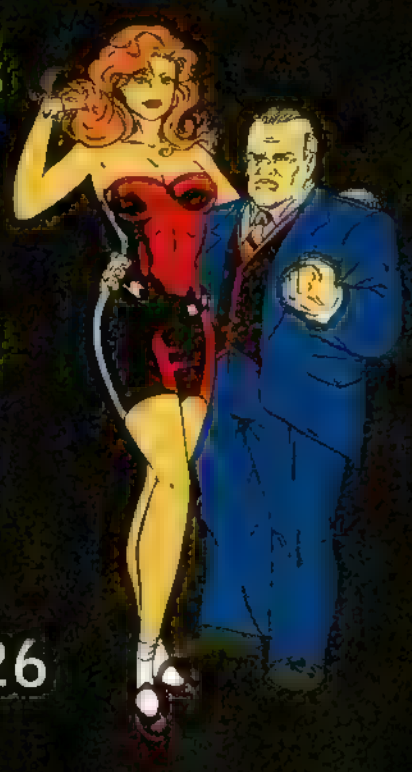

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ONE MUTANT AT A TIME

Adam, Andy and their father Joe Kubert have spent over a year with the X-Men, one card at a time. In September, the shiny fruits of their labors will be available for all to see when Fleer's Ultra X-Men hits stores everywhere. This "uncanny" set, made up of 100 cards, features your favorite mutants on the front of each card and all sorts of origins, powers and storylines dealing with the X-Men comics and animated series on the back.

Division of the labor went fairly smooth, except for the inevitable arguments as to who would get to do which characters. Eventually, like a good pair of brothers, Adam and Andy took turns picking. And Joe?

"We gave him the ones that neither of us wanted to do," Andy recalls, laughing. "To him, it didn't matter," Adam adds. "He didn't know the characters, so he just said, 'Give me 30 of them and I'll be happy.'"

That doesn't mean that Joe Kubert's work should be overlooked. Far from it. Both brothers even reviewed his work and made suggestions. "There was one card where I said, 'Dad, he's not 40 years old; he's 18,' Adam chuckles in reference to Shatterstar. "Since my dad doesn't know about the X-Men, the cool part was to see his interpretation," Andy enthuses. "He did a Weapon X card that was phenomenal."

Doing card art, as opposed to comic art, has its own special focus. "You try to pick something that's dramatic," says Adam, "because you're only talking about one illustration as opposed to 22 pages of art. You pick something that effectively dramatizes and tells you about the character in one drawing. For the most part, you want to show as much of the character as you can, because that's what they want to see."

"I try to do each card with the same approach as a cover," Andy says. "You try to make it leap off the card as much as you can."

As for their favorite cards, both were especially fond of the "Age of Apocalypse" cards, which are flip cards showing both the regular and "Age" characters. Otherwise, Andy's favorite is the Juggernaut, and Adam's is Weapon X. And besides having a few cards that they wish they could go back and redo, Andy has one other minor complaint.

"I wish they would print the pencils that we did," he says, referring to the Fleer color process that requires pencil art only. "My dad did his in pen and ink, and his were gorgeous before they colored them. It'd be really nice to see those in print somewhere."

But don't go thinking Andy's trashing the card set; he just has a hard time deciding how the final product compares to the original pencils.

"It's so different from what we did. I guess it depends on who's looking at it. I should run for office," he laughs. "It just comes out looking like a painted card. And if you like painted cards, then you're gonna love this. For the most part, they came out really nice. Looking at the whole set, I'm very happy with it."

have changed that aspect, but I'm still trying to tell a story and make it clear and fun for people to look at and read."

Andy's route to the *X-Men*, one of Marvel's top-selling titles, was a bit more roundabout. "I was the regular fill-in artist when Jim Lee, Whilce Portacio, Marc Silvestri and Rob Liefeld were all doing the X-books," he says. "Once those guys went to form Image Comics and Jim left the title to do *WildC.A.T.s*, Bob [Harras] called me and asked if I wanted to do it. It took me a second and a half to say yes."

A couple of the "painted-looking" cards from the new Fleer Ultra X-Men set.

Like his brother, Andy has a great relationship with his co-workers. "I've been working for Bob for the past three or four years, and I talk to him every day. We've gotten to be pretty good friends."

Andy, just like Adam, had to change his style somewhat when he started his ongoing *X-Men* run in 1991, with issue #14. "There was a certain look and feel that the book had, and I think it had to continue. The fans expect to see a certain 'in-your-face' kind of thing, and a drastic change wouldn't be good for the title. So I had to pretty much stick along the same line as what was being done before. Or try to."

And now that Andy's got a few years of merry mutants under his belt, he can start choosing favorite characters. "Visually, it's gotta be Gambit. You've got the hair going, the beard goin' and the coat. And just all kinds of neat stuff."

While both men may be fond of a number of issues they've each done, they have managed to narrow that list down a bit. Andy's favorite *X-Men* issue is #33, with its flashback featuring Gambit and Sabretooth. "I liked the story and, for some reason artwise, that one just clicked with me and Matt Ryan inking and the coloring. When I look back, I'm really, really happy with that one."

Adam's favorite is *Wolverine* #90, where Wolverine fights Sabretooth: "Doing all the gatefolds and stuff was a pain in the ass to draw, but I loved doing that issue. All it was, basically, was one big fight, but it was a confrontation that everybody was waiting for."

Wolverine #90 came out right before the time-warp "The Age of Apocalypse" story and had a rather memorable last page, where Wolverine braces Sabretooth's head with two claws and is debating whether to extend the middle claw or not. "We did that page a couple of times," Adam recalls. "After reading the plot, I thought I was to show Wolverine's claws going up though Sabretooth's head. As an editorial decision, they decided not to. What I do when I do my work is to try to push it a couple of steps further, and then reel it back a bit. They didn't want to show it, and I can understand that. It is a kid's book, basically."

The Future's Past

Then came "The Age of Apocalypse," and a major shift in both titles' directions and both

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artists' workloads. Andy handled *The Amazing X-Men*, while Adam penciled *Weapon X*. "It was a lot of work, and a lot of fun," Andy laughs. "I wish we could have taken three months on one of those issues, because there was a lot that had to go into that. The deadlines were pretty harrowing. Actually, we started way back last summer doing all these new character designs, but when it came down to it, it was hard to coordinate everything and know what everybody else was doing. You had to think about the backgrounds. We were all used to the regular X-Men, but then to switch and try to get into [the timeflip versions'] heads, it was pretty tough."

"I didn't have to deal with nearly as many characters as Andy did, and I'm not sure I could have," Adam admits. "When you're drawing these books, you're not just drawing people walking around. You've got to know how these people react to different situations and what their expressions are going to be. So when you get all-new characters in a new surrounding, it takes a couple of issues to figure out what's going on and what the acting is all about. On *Weapon X*, it was easier."

"Adam's right," Andy says. "As far as living with something and getting into it in a few issues, it does take a while. When you're tight on deadlines and stuff like that, it's kind of hard to get a roll on it. I think we pulled it off pretty well."

Both brothers have no plans to move on to other titles in the foreseeable future. Andy hedges a bit, though, in regard to a long-term commitment on *X-Men*. "I can't put a time limit on it, because tomorrow I could just wake up and say, 'I can't do it anymore. I just don't have it in me,'" he confides, but is quick to add, "But right now, I'm still having fun with it. We're just breaking in a new inker, Cam Smith, and Scott Lobdell's going to be writing for a few issues and then Mark Waid's going to be taking over [with #51]. That gets the blood flowing. I've talked with Mark and he's got some really good ideas. I can't wait to start."

Adam makes no bones about his desire to stay put. "Right now I'm as juiced on the book as when I started," he declares. "Sure, I've thought about what it would be like doing another book, because there are other characters that I'd like to do. But then I think I'll just call Larry and ask him to write them in if I really want to draw them. It may sound kind of geeky, but Wolverine is my favorite character. There's so much that you can do with him and that's being done, story-wise and personality-wise. I'm happy where I'm at."

Logan talks tough in the Adam-penciled *Wolverine*.

Duking it Out

As with any brothers, the inevitable question is if there's any sibling rivalry at work here. "Well, there's this boxing ring right behind the studio, and any time there's an argument, we just duke it out," Adam deadpans, and Andy cracks up. "Our studios are next door to one another," says Andy. "It's like when we were both living in our parents' house growing up. Most of the time we get along great. There are times when we bicker back and forth, but as far as the work goes, nah, there really isn't too much of a rivalry."

In fact, when their schedules permit, they'd like to do more work together in the future. "As a matter of fact, there's this card set we just did along with our dad," Adam notes (see sidebar). "That was an opportunity to work together, just not on the same artwork. The last thing we did together—just the two of us—was the cover to *Wizard* #38."

But regardless of whether these two are working together or individually, they're having the time of their lives.

"You get up in the morning and it's just a lot of fun to do," says Andy. "I love it. It's absolutely a blast. I can think of no better job than this one."

Paul J. Grant, who interviewed Denny O'Neil in Wizard #49, once talked Galactus out of eating his planet.

A BLAST FROM THE PAST.

X-O MANOWAR. IN OCTOBER.

57 & 58: X-O TAKES ON TWO NEW VILLAINS.
THE ADVENTURES OF A SAVAGE BARBARIAN WITH THE WORLD'S MOST POWERFUL WEAPON.
BY BART SEARS AND ANDY SMITH.

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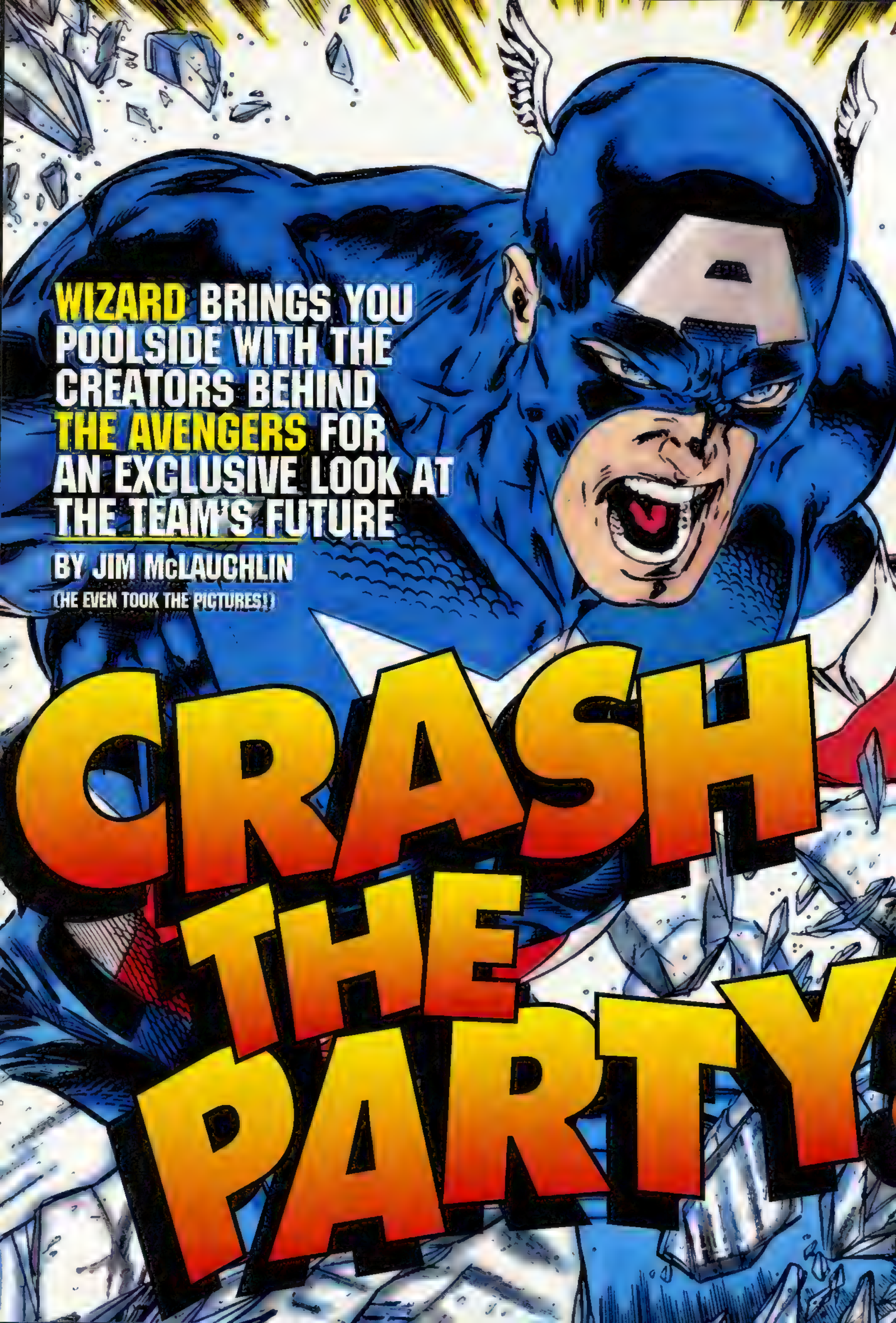

WIZARD BRINGS YOU POOLSIDE WITH THE CREATORS BEHIND THE AVENGERS FOR AN EXCLUSIVE LOOK AT THE TEAM'S FUTURE

BY JIM McLAUCHLIN

(HE EVEN TOOK THE PICTURES!)

CRASH THE PARTY

LIKE BANK ROBBERIES, stag parties and a well-executed option play in football, comic books don't just happen. They're planned. Very often, this planning has to take place many months—sometimes even more than a year—in advance to make things work out right.

And so it came to be that in late July of 1995, Marvel Comics brought all the Avengers powers-that-be together to determine just what was going to happen in all the Avengers-related books, not only for the remainder of 1995, but for a good portion of 1996. Writers and editors were flown in from at least two of the four corners of the globe to Stately Macchio Manor, home of *Avengers* editor Ralph Macchio, to plot the future of Earth's Mightiest Heroes. Much pizza was eaten. Much Diet Coke was slugged back. A fair amount of swimming was done, and a basic framework for the next six months of Avengers comics, complete with new titles, new creators and new directions, was mapped out.

The whole ordeal lasted three days. We were invited in to observe the second half of the last intense day to let you, the *Wizard* reader, know what happens during a major comic skull-session. So tape recorder and legal pad in hand, and Pontiac Grand Am under butt, I set off to the wilds of New Jersey and elusive Macchio Manor.

After finally finding the joint, I was admitted by the Avengers' trusty butler, Jarvis, and led to the pool area in back.

AS I WALKED IN, big things were already happening. The decision was being made to cancel *Force Works* and *War Machine* in January 1996 and fold most of the Force Works characters back in with the Avengers. A new start for the Avengers was needed for January '96.

Mark Gruenwald: "What can we do at the start of the year, format-wise, that says to everyone that this is a new starting point for the Avengers titles?"

Mark Waid: "Can we do an insert in the other Marvel titles? A small-sized thing that will fit in the middle, say, eight pages or so?"

Joe Andreani: "Should we do #0 issues?"

Gruenwald: "Well, we have to ask ourselves—how do we feel about doing #0 issues?"

There is a fair amount of discussion, most of it against doing #0 issues. Most of the group seems to think that zeroes are more a marketing ploy than a true comic book product. There appears to be a genuine concern throughout the group over how much these comics would cost and how much the average fan has to spend. A substantial portion of this concern comes from Waid, who seems the most "fan-like" of the group. Finally, the question is called. Zero issues or not? Three vote for them. Eight vote against. One unnamed abstainer is asleep in the shade. No #0 issues it is.

Terry Kavanagh: "Hey, did we abandon that idea of doing the 'secret origin' issues?"

Gruenwald: "Well, we've got that George Pérez 'Avengers: Year One'-type project, but that probably won't be ready by January."

Waid: "Since we've got umpteen zillion Avengers, how about a bind-in scorecard? You know, like in 'You can't tell the players without a scorecard.'"

More ideas are batted back and forth, but nothing is finalized in terms of a new format for January.

THE TALK MOVES TO CHARACTERS. Waid: "All the plans we make seem to revolve around Cap, Thor and Iron Man as the linchpins of the Avengers. Maybe we can't assume this. Maybe this is an idea that we've got to test out."

AVENGERS MEMBERSHIP ROLL CALL No less than a dozen heads took part in finalizing the hatching of the new Avengers. They were (from left to right, standing): **MATT IDELSON** (*Avengers, Captain America* and *Thor* assistant editor), **TERRY KAVANAGH** (*Avengers* co-writer, *Iron Man* writer), **BOB HARRAS** (*Avengers* co-writer), **RALPH MACCHIO** (*Avengers, Captain America* and *Thor* editor), **WILLIAM MESSNER-LOEBS** (Soon-to-be *Thor* writer); (left to right, seated on diving board): **ANDY LANNING** (*Force Works* writer), **JOE ANDREANI** (Assistant to the Chief of All Things Avengers), **DAN ABNETT** (*Force Works* and *War Machine* writer), **MARK WAID** (*Captain America* writer), **NEL YOMTOV** (*Force Works, Iron Man, War Machine* editor), **MICHAEL MARTS** (*Avengers, Captain America* and

NEL TAKES A POOL BREAK

Matt Idelson: "Well, the Avengers will have just come through all the trauma in 'The Crossing' storyline. These are the three main guys—the three leaders. Wouldn't they be the ones who would come together to sort everything out?"

Andy Lanning: "I think that's more the readers' perceptions of the characters than the actual characters' perceptions of themselves."

I suddenly realize that I am sitting among 12 grown men all talking about comic characters as if they were real people. Now I don't feel so bad about many of those late-night, beer-soaked comic conversations with my buddies.

Michael Marts: "Maybe after 'The Crossing,' we ought to have 'The Rebuilding.' Say a three-part story that runs one chapter each in *Captain America*, *Iron Man* and *Thor*."

Dan Abnett: "Or do a fourth part that brings them back to the Avengers."

Waid: "But each chapter should still have a definitive ending. It's a show of bad faith if we just set them up for a finale that costs megabucks. At the end, I want the kids standing there with their $1.95 in hand just waiting for the next *Avengers*, because they really want the book."

WHILE GRUENWALD is effectively "running" the meeting, free-form substitution is actually the order of the day. The participants wander in and out of the conversation at will. Nel Yomtov gets up and wanders over to the in-ground pool to dip his feet in and cool off. The atmosphere is very laid back and open, which seems to facilitate the free exchange of ideas. At one point, Macchio gets up, grabs a big net, and starts cleaning his pool, throwing comments back into the conversation the whole time.

Gruenwald: "In February, we launch the first of our six bimonthly team-up specials that will have strong tie-ins to regular continuity. Who do we start with?"

Waid: "Iron Man is a good place to start. He'll have more heat."

Gruenwald: "Spoken like a Cap writer. OK, who's he paired with?"

Practically every Avenger you can name is thrown around. Personally speaking, I'm a big fan of teaming Iron Man with Hawkeye. I've always dug Hawkeye and, after all, Hawkeye got his start with Iron Man back in the old *Tales of Suspense* as a "misunderstood" villain. Lanning is a big fan of Hawkeye too. "I love to see Hawkeye anywhere. He's the original bad boy of comics." The general consensus, however, carries that Iron Man will be paired with the Wasp. Her new high-tech look should be something that people will want to see and something that the group will want to show off. The Vision and the Scarlet Witch are looking like they'll be featured in issue #2 and Captain America and the Black Widow are tentatively paired for #3. The entire conversation to slate three team-up books, six months' worth of stories, takes about three minutes.

"LOOK OUT BELOW!"

Gruenwald: "These will be the equivalent of our 'Unlimited' titles, but they'll be bimonthly, not quarterly. We're also looking at a smaller size than 'Unlimited,' probably 48 pages."

Idelson: "If we do six of these a year, why don't we alternate heroes and villains? That would be something really different."

Gruenwald: "Like the old Marvel *Super-Villain Team-Up*?"

Bob Harras: "No, there's so much more you can do. We can do a real in-depth exploration of these guys and find out what they're all about. That's something you don't see every day."

GRUENWALD: "I also want to jazz up all the Avengers paraphernalia. All of it—the Quinjets, the mansion, everything."

Abnett: "Yes. The Quinjets are still very cool in a historical perspective, but the mansion's interior, above and beyond all else, just has to be redesigned. It has to look more '90s."

Gruenwald: "Should we do this from a story-related perspective? Could we? Should we do something where we crash all the Quinjets and they have to be replaced? Or do we just replace them and say it was time for an upgrade?"

Lanning: "Do you want to use any of the Force Works technology?"

Gruenwald: "Yeah, we could use the old Vroom Rooms as new living quarters."

Nel Yomtov: "I guess that would mean each room would have Vroom closets."

The Vroom Room is Force Works' training room, an adaptable, holographically-enhanced room, very similar to the Holodeck on *Star Trek*.

Ralph Macchio: "That's a good idea. Each Avenger could really personalize their own quarters. When Hercules is around, he could have big columns and Greek architecture."

Gruenwald: "I like the idea. We should find ourselves a real tech-maven. Someone who could go in and design all these things for us."

Abnett and Lanning press hard for the inclusion of a lot of former Force Works technology in the new Avengers, now that *Force Works* is being canceled. They bring up Force Works'

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DECEMBER 1995

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transport, the Hexships, and Plato, Force Works' computer butler.

Gruenwald: "Plato could be a fun vehicle to involve Jarvis some more. Now that Marilla is gone, Plato could give him someone to play off of."

GRUENWALD: "All right, we're going to start a new Avengers title, which will contain many of the old Force Works characters. What do we want to call it? Do we call it *Avengers, Volume Two*? Do we re-start *Avengers* at #1 as *Avengers, Volume One*? Do we go with different volumes?"

Waid: "I don't know. If we do a relaunch with 'The Crossing' and then hit them with a new #1, it just seems redundant."

Harras: "I agree. *Avengers* is approaching an anniversary with issue #400 anyway. Let's not get hung up on this. I think if the story is there, if the writing is good, the numbering is irrelevant."

Gruenwald: "Is the new title where we want to put our two new Avengers—Cybermancer and Masque?"

Cybermancer is a brand-spankin'-new character just introduced in *Force Works* #17. Masque is the old Iron Man villainess who used to go by the name of Madame Masque. The matter is discussed and the general consensus holds that both characters will be in the new Avengers title, which debuts in January. The other matter of what to call the new title goes unresolved for another day.

SOMEONE FINALLY REALIZES that the whole time we've been here, it's been 100 degrees with 120 percent humidity and we're all sweating like crazy. Time for a dip in the pool! As Gruenwald challenges Abnett to a butt-diving competition (more on that later), I realize that we haven't even touched on Thor. Time to corner William Messner-Loebs by the cabana and get the scoop from him.

William Messner-Loebs: "I'm going to turn Thor into a frog."

Me: "Hey! That's been done already."

Messner-Loebs: "Yeah, I guess so. Been there, done that. Actually, I've been heartily encouraged to take the character and the *Thor* title as far as I can. The bulk of the action in *Thor* will take place on Earth, because there's some question as to what the relationship with Asgard is. Events will be set in motion in Asgard which will, well, essentially end the world for everyone there. But nobody notices."

MEANWHILE, back at the pool, Gruenwald has vanquished Abnett in their competition in the Ancient Art of Butt-diving (the act of jumping off the diving board and landing your ass in a free-floating inner tube), beating him four to one. Kavanagh plays at devil sticks as Macchio stuffs the last of the pizza boxes into a garbage can. The day is officially over as Macchio kicks everyone out of his yard and herds them into the van for the trip back to the Marvel offices in Manhattan.

Abnett: "Marvel flew Andy and me over from England for this meeting. It's always a lot of fun, just to get to sit down and meet with everyone face to face."

Macchio: "It's amazing what you can get done when you get everyone together. It's so much easier than dealing by phone, fax and Fed Ex."

Gruenwald: "We came in not knowing much about what we were going to do in '96, and now we have a much clearer direction. It's all still subject to approval, but at least now we know what we want to get approved. I think we came up with a lot of good ideas. I'm pretty excited about what we can do now. It's going to be fun going into work tomorrow." W

Jim McLauchlin dies just a little every time the Minnesota Twins lose a game. Boy, he's in pretty tough shape this year.

THE OLD ORDER CHANGETH

Here's a look at what the Avengers Universe is scheduled to look like as of January 1996:

THE AVENGERS
Writers: Bob Harras and Terry Kavanagh
Penciler: Mike Deodato Jr.
Inker: Tom Palmer

THE AWESOME AVENGERS
(new bimonthly Avengers team-up title)
Writers: Will vary, but will usually be Dan Abnett, Bob Harras, Andy Lanning or Terry Kavanagh.
Pencilers and inkers: Could be anyone

CAPTAIN AMERICA
Writer: Mark Waid
Penciler: Ron Garney
Inker: To be determined

FORCE WORKS
Canceled as of January

IRON MAN
Writer: Terry Kavanagh
Penciler: Heitor Oliveira
Inker: Mark McKenna

THE MIGHTY AVENGERS (new Avengers title)
Writers: Dan Abnett and Andy Lanning
Penciler: Jim Cheung
Inker: Rey Garcia

THOR
Writer: William Messner-Loebs
Penciler & Inker: Mike Deodato Jr.

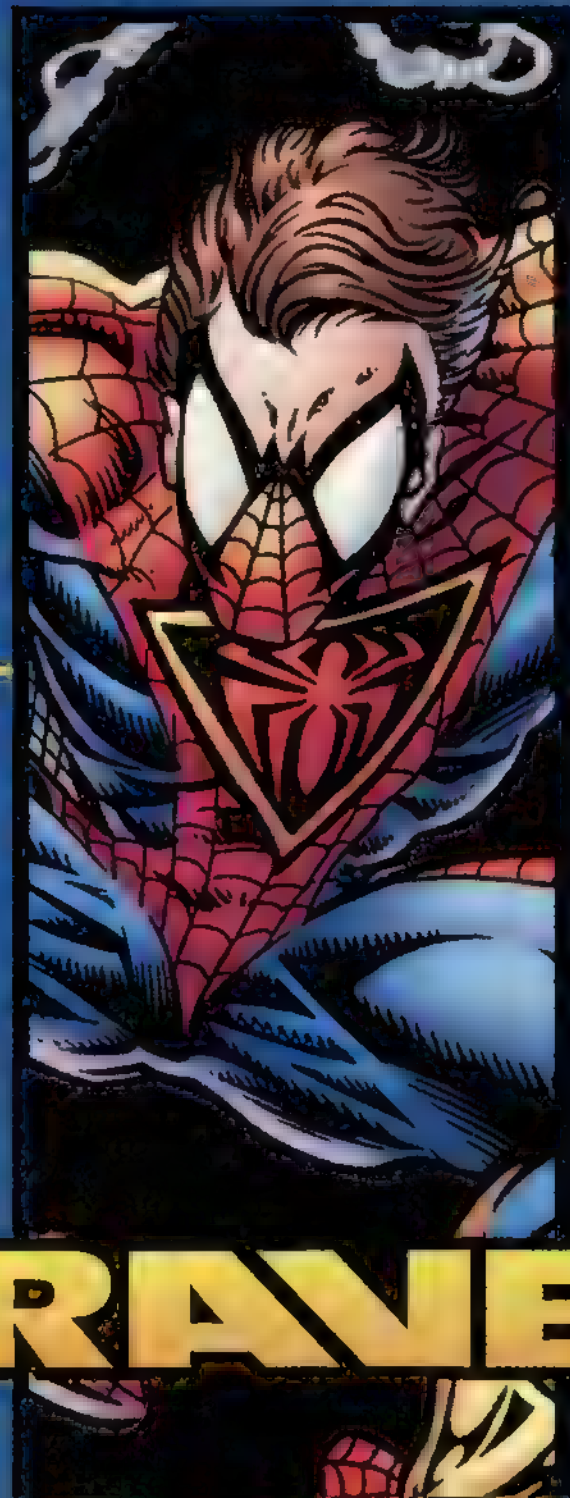
WAR MACHINE
Canceled as of January

FROM THE ASHES OF BLACK SEPTEMBER...

NEW WORLD ORDER

FEATURING:

The All New Exiles,
Spider-Prime,
Adam Warlock
and the entire
ULTRAVERSE!



ULTRAVERSE

It began as a rumble.

The Thunder God Thor entered the dimensional breach between the Marvel Universe and the Ultraverse. Loki slipped in behind him.

When Rune fought the Silver Surfer, the Infinity Gems were swept on a cosmic tide through the Ultraverse. But they were not left unmolested. There was an undiscovered seventh gem.

The gems, with Loki, The Avengers, and UltraForce, mixed into the lethal concoction that exploded in *Ultraforce/Avengers*.

What followed was the Black September cosmic event that forever changed the Ultraverse.

Everything begins in October.

The New World Order!

ULTRAVERSE PREVIEW
Fall 1995
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Welcome to the Ultraverse's NEW WORLD ORDER!

NEW WORLD ORDER

The Ultraverse has changed *radically* as a result of the cosmic flux of August's *UltraForce/Avengers* crossover and the cataclysmic event known as BLACK SEPTEMBER!

In October, we invite you to join the NEW WORLD ORDER with the debut of seven all-new Ultraverse titles:

- **THE ALL NEW EXILES #1**
- **MANTRA #1**
- **THE NIGHT MAN #1**
- **PRIME #1**
- **RUNE #1**
- **SIREN #1**
- **ULTRAFORCE #1**

Sharper, tighter, more focused, and incredibly exciting! Welcome to the wonder of the New World Order!

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The youthful "good girl" named Lauren becomes the new Mantra. The good news: She's sexy, popular and a super-heroine. The bad news: She has no idea what to do about it.

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Meet The All-New

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Juggernaut! Reaper! Siena Blaze! Ripped from the pages of the *X-Men*, these Marvel mutants are exiled in the Ultraverse and their only hope of returning home lies with a feral teenager, a warrior driven half mad by visions of an apocalyptic future, and a beautiful bounty hunter! The sparks fly in October!

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#1

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His kids take over.

One feeds each night. One tries to do good each day.

Problem is, they both share the same vampiric body.

This series also introduces the all-new Adam Warlock!

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Introducing...
SPIDER-PRIME?
#1
WEST 9 STATS 5

PRIME®

Kevin Green has met Spider-Man—and he'll never be the same! When he returns to the Ultraverse he discovers another Prime waiting for him! Who is this imposter? The answer will shock you! And to make matters even worse, The Lizard has mistaken Prime for his web-slinging enemy!

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When Heroes Need Heroes!

Featuring The Black Knight in command of UltraForce! Hot writer and critical favorite Warren (*Excalibur*) Ellis and Steven (*Web of Spider-Man*) Butler take the 'Force to bold new heights! The old order changeth as Hardcase leaves the team and another member rejoins the UltraForce completely changed as a result of Black September!

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Alone Against The Marvel Universe!

She's a thief.
She's a klepto.
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She'll do ANYTHING to get her way.

Black September's baddest girl finds herself in the Marvel Universe—her powers mysteriously enhanced!

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He hears evil thoughts...

He rights wrongs—viciously.

But now, because of one moment of ecstasy, he's cursed for eternity.

He has to eat human organs to survive.

ULTRAVERSE®

What is PHOENIX doing here?

What does she have to do with the Ultraverse?

No one's telling ...yet.

CBIQ

COMIC BOOK INTELLIGENCE QUOTIENT

HEY!

HEY, YOU! YEAH, YOU SITTIN' ON THE JOHN! THINK YA KNOW A HELL OF A LOT ABOUT COMICS? WELL, WHAT FOLLOWS ARE 20 OF THE HARDEST QUESTIONS EVER SLAPPED TOGETHER BY A BAND OF CONSTIPATED FANBOYS.

THIS TIME AROUND, WE'RE GRADING YOU AGAINST THE BEST ADVICE WE CAN OFFER SUPERMAN WHILE HE SPENDS SOME TIME IN THE BIG HOUSE. THE HIGHER THE SCORE, THE SOUNDER THE ADVICE. LOOK IN WIZARD BULLPEN FOR THE ANSWERS, BY THE WAY.

SCORE	RANK
0-5	If the soap hits the ground, let it lie.
6-12	Get a huge Rita Hayworth poster (hey, it worked for Tim Robbins).
13-19	Don't go for chow when Dahmer's workin' the grill.
20	If your cellmate approaches you to play house, and you get a choice, be the daddy.

1. Who were the Avengers chasing when they rescued Captain America from suspended animation?
A) The Hulk
B) Kang
C) Blizzard
D) Baron Zemo

2. What is the name of the scientist that befriended Peter Parker (when he thought he was the clone and was calling himself Ben Reilly)?
A) Spencer Smythe
B) Miles Warren
C) Ted Nugent
D) Seward Trainer

3. The reason Sabretooth is acting like some big overgrown puppy is because:
A) Professor X mindwiped him.
B) Wolverine stabbed him in the head.
C) he was tortured to the breaking point and snapped.
D) he's in heat and he's hoping it'll help him score.

4. Quick! What was the cover price of *Fantastic Four #1*?
A) 10¢
B) 12¢
C) 15¢
D) $13,750

5. Static's 25th anniversary issue was celebrated with him:
A) Going up against Hardware and Icon.
B) Teaming up with the New Titans.
C) Finally boggin' his girlfriend.
D) Greasin' himself up and slidin' down the lanes at the local bowlin' alley.

6. What was the name of the government-backed mercenary group that Al Simmons belonged to before he became Spawn?
A) Team 7
B) Operation: Knightstrike
C) The Howling Commandos
D) Does it matter? All those stupid teams are so interchangeable! So all you have to do is slap a different color face paint on a guy, give him a squeegee instead of a rifle, and bam, suddenly he's supposed to be something special? We don't think so.

7. Who was *never* an Avenger?
A) Spider-Man
B) Daredevil
C) Stingray
D) Gilgamesh, The Forgotten One

8. Whom have the Teenage Mutant Ninja Turtles *never* crossed over with?
A) The Tick
B) Cerebus
C) The Savage Dragon
D) Flaming Carrot

9. What formula did Baron Zemo invent that accidentally glued his mask to his face?
A) Elmersium
B) Barnaclus
C) Adhesive X
D) Movietheatrefloorium

10. The disease that no mutant in the Marvel Universe wants to contract is:
A) Viral-X.
B) X-crement.
C) The Legacy Virus.
D) Over-X-posure.

11. How was Elektra originally "killed"?
A) Bullseye ran her through with her own sai
B) Kingpin gave her a lethal bear hug
C) Punisher shot her before she could kill Ben Urich
D) She read a preview of the convoluted mess that Daredevil would soon become, clutched her chest (Woo-woo!) and just keeled over

12. The only Guardian still kickin' around after *Zero Hour* was:
A) Boodikka.
B) Uatu.
C) Ganthet.
D) Mugato.

13. The best weapon to use against The Spectre is:
A) The Shroud of Turin.
B) The Ring of Mo'ruf.
C) The Spear of Destiny.
D) The Crown of the Ages.

14. Before being the Sorcerer Supreme, Stephen Strange was a:
A) Carnival Barker
B) Surgeon
C) Banker
D) Stage magician, just like that David Copperfield geek. And how the hell did Copperfield bag a babe like Claudia Schiffer? We'll start yankin' bunnies outta every orifice if it'll get us babes.

15. Miracleman's daughter is called:
A) Priss.
B) Winter.
C) Miraclegirl.
D) Mirra.

16. The Hate Monger was revealed to be:
A) Adolf Hitler.
B) Josef Stalin.
C) The Red Skull.
D) Baron Zemo.

17. What killed the original Captain Marvel?
A) A star going supernova
B) Cancer
C) The Ultimate Nullifier
D) Bad fish

18. That enigmatic John Constantine first showed up in what comic?
A) *Hellblazer*
B) *Saga of the Swamp Thing*
C) *The Books of Magic*
D) *Chain-Smokin' Sting-Lookalikes in Trench Coats Quarterly*

19. Who played Captain America in the *ahem* critically acclaimed 1989 film?
A) Matt Salinger
B) Howie Long
C) Rob Brown
D) Steve Rogers (wow, that's like, so ironic)

20. At the end of *Superman/Aliens*, Superman got rid of the Alien embryo inside of him by:
A) downing six pots of coffee, four pints of pork lo mein and two dozen White Castle cheeseburgers and just...waitin'.
B) grabbing a firehose, duct-taping it into his mouth, turning up the faucet all the way and pointin' his butt toward the harbor.
C) whipping off his Superbriefs, strapping himself into one o' them gynecological exam chairs and pushing with all his Kryptonian-spawned might.
D) getting near a yellow sun and coughing the little bastard up.

THE SOVEREIGN SEVEN GUEST STAR CONTEST

SOVEREIGN SEVEN

ain't just any ol' DC title, ya know. It's a bit different. *Sovereign Seven* is a creator-owned property (owned by none other than top-flight writer Chris Claremont) that actually exists within the framework of the DC Universe. Heck, any DC character could come strolling into the pages of *Sovereign Seven* at any moment, just like Darkseid did in issue #1. So maybe DC would like to know which DC character you, the *Wizard* reader, would like to see in the pages of *Sovereign Seven*. You tell us who—and why—and you could walk away with some cool prizes.

This month's contest is sponsored by those people with a whole big friggin' comic universe to choose from.

HOW TO PLAY

Get a piece of paper and pen (or pencil, if you go for that "smudge" look) and tell us (in 100 words or less) which DC Universe character—hero, villain or civilian—you would most like to see in *Sovereign Seven*, and why you'd like to see that character in the book. It's that simple. You can pick whoever you want—Superman, Gorilla Grodd, Batman, The Calculator, whoever. But whoever you pick, be creative and be original. We like that. The most creative entries will walk away with some…

…Keen Prizes!

Grand Prize (1): One reader will get an actual original *Sovereign Seven* script autographed by writer Chris Claremont! Now that's *different*! But that's not all—we'll even throw in a page of *Sovereign Seven* layout sketches by artist Dwayne Turner! Oooogala! Hold on tight! That lucky winner also gets a *Sovereign Seven* #1 Premium Edition autographed by Chris Claremont!

First Prize (10): Ten readers will each receive a *Sovereign Seven* #1 Premium Edition autographed by Chris Claremont!

Second Prize (20): Twenty readers will each receive a *Sovereign Seven* poster autographed by both Chris Claremont and Dwayne Turner!

The Legal Seventeen

No purchase necessary. Contest is open to anyone except employees of Wizard Press, DC Comics and Darkseid—you've already been in *Sovereign Seven*. Print your name, date of birth, address, city, state, zip and telephone number with area code on the official entry form or a 3-by-5-inch index card and attach your pick for a *Sovereign Seven* guest star. Enter as many times as you like. Mail each entry separately to: Guest Star Contest, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118. No mechanical reproductions of completed forms are accepted, but you can photocopy the entry form before filling it out if you don't want to mess up your magazine. All entries become property of Wizard Press and none will be returned. All taxes (federal, state and local, if any) will be the responsibility of the prize winners. No cash equivalent or substitute prizes will be offered. Prizes are awarded in the names of contest winners and are not transferable. Offer void where prohibited, regulated or restricted by law in a manner inconsistent with the purposes and rules hereof. Come to think of it, we won't let Reverse-Flash enter this contest, either. What a lame bad guy name. **All entries must be received at contest headquarters by November 30, 1995.**

Wizard Press is not responsible for lost, late, misdirected or mutilated entries. Odds of winning will be determined by the number of valid entries received prior to the closing date of the contest. Prize winners will be selected based on quality and creativity among all properly completed entries by Wizard Press.

For a list of winners, available after December 15, 1995, send a self-addressed stamped envelope to: Guest Star Contest Winners, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118.

DEADLINE IS NOVEMBER 30, 1995!

Fill this out, attach it to your guest star paragraph (which can be typed or neatly handwritten), toss it all in an envelope and send it to: Guest Star Contest, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118.

Official Soveriegn Seven Guest Star Entry Form

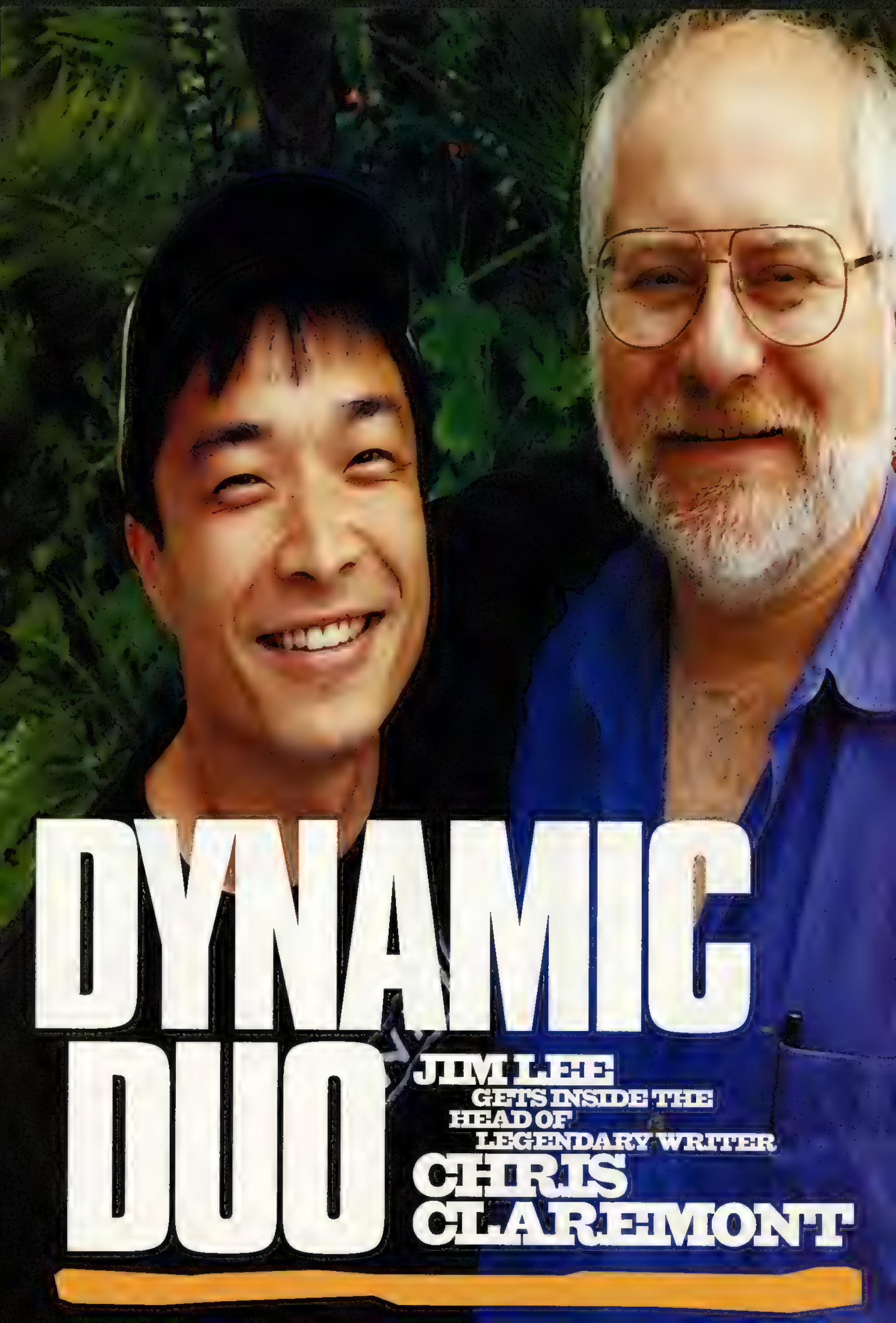
Name _____ Date of Birth _____

Address _____

City _____ State _____ Zip _____

Phone Number (with area code) _____ Guest Star _____

DID YOU ATTACH YOUR GUEST STAR PARAGRAPH TO THIS FORM?



DYNAMIC DUO

JIM LEE GETS INSIDE THE HEAD OF LEGENDARY WRITER CHRIS CLAREMONT

When I was a kid growing up in suburban St. Louis, my favorite comic book was *The Uncanny X-Men*. While I was initially attracted to the series by the beautiful art of such talented pencil jockeys as Dave Cockrum, John Byrne and Paul Smith, I realized that unless some writer guy named Chris Claremont wrote the characters, they never seemed quite the same. The style and class he brought to all his endeavors influenced several "generations" of comic book fans and lifted this obscure, struggling title called *The Uncanny X-Men* to prominence in the comic marketplace and held it there during a long and fruitful 17 years.

In my mind, Chris was—and is—as close to Stan Lee as my generation will ever see. A talented wordsmith, Chris reinvented the superhero genre and showed comicdom that our heroes could be of mythological proportions yet still retain a human heart. The strength he brought to his female characters, his knack for creating passionate warrior-philosophers and his ability to sum up the essence of character in just one or two lines—these were the cornerstones of Chris' style, and made him...the best at what he does. (Sorry, Chris. I couldn't resist—I love that line!)

It was one of my earliest goals in this business to work on the characters I loved as a kid. Luckily, Chris waited for me to grow up, go through college and get hired by Marvel so I could eventually work with him on the X-Men. And it was on our run of *WildC.A.T.s* #10-#13, when I realized that no matter what he works on, Chris always makes it a class act. While we have gone our separate ways since then, we still have managed to get together to talk about old times and, more importantly, about our next cool projects. Without further ado—I present Mr. Chris Claremont.

BY JIM LEE

Photography by John T. Barr

JIM: You essentially started out as a gopher for Marvel Comics, right?

CHRIS: Back in '68. Me and the Grateful Dead started at almost the same time.

Did you have a formal education?

Yes. Four years at Bard College in New York State majoring in Political Theory and Acting. While I was at school, I did what we called a field period which was a two-month break in mid-winter where you were expected by the college to get a job in your major field. Through a happy accident, I ended up working at Marvel as a gopher. This was back in the days when the Marvel offices were set up in one modest room with partitions and about 11 people all told. One of the first things that happened while I was there was the transition from Werner Roth to Neal Adams on *X-Men*. Neal's first issue came out the month I was there.

So did you actually see the originals come in and stuff?

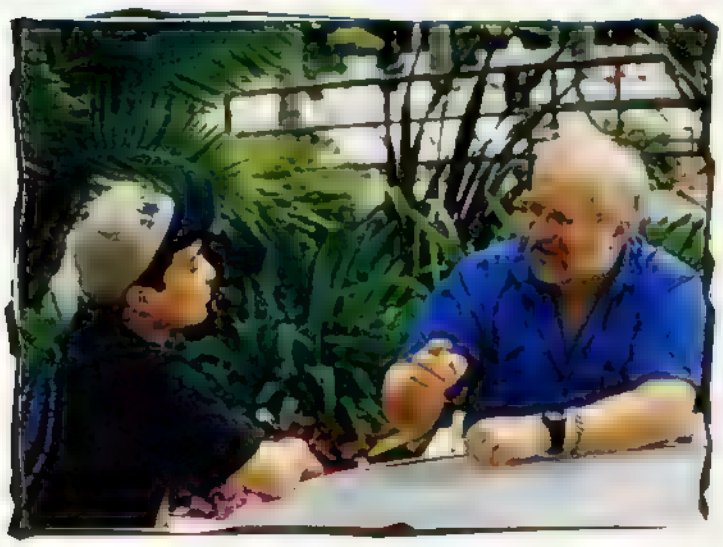
Oh yeah. It was a hoot. My first contribution to the Marvel canon was in shooting the breeze with Roy Thomas, kicked and then finally outsmarting the Sentinels and convincing them all to commit mass suicide.

Marvel heroes were always up against forces and powers and villains that were so much stronger than they were on the surface, yet they would always find a way to win—either by persuading the Silver Surfer that humanity was worth saving, by coming up with the right gizmo or by outmaneuvering the computer and persuading it that it should really commit suicide. It was just this sort of exciting underdog/Warner Brothers/Jimmy Cagney sort of approach to heroism.

Whereas Superman was Superman. Who was more powerful than him?

I assume you are lamenting the fact that that has somehow changed. Maybe it's a generational kind of thing. Creators who came out of the Depression and World War II had a philosophy where no matter how outmatched the hero was, he would find a way. Creators who came in during the '60s, '70s and '80s had a more ambiguous and cynical tone in their work following Vietnam and Watergate. Do you think what was going on in American history when you were growing up was what gave you the insights for *Uncanny X-Men* ?

YOU COME INTO SITUATIONS LOOKING FOR THE HOPE AND POSSIBILITIES RATHER THAN HOW IT IS GOING TO SCREW YOU.



I don't know, it was never anything I thought a lot about. It was something that came naturally from inside of me, and I suspect part of it had to do with being Jewish and an immigrant. Part of it had to do with being a loner in school. Just the sense that you want something to look up to and something to belong to; you want the ideal and the reality to be one. You come into situations looking for the hope and possibilities rather than how it is going to screw you.

Right. When I was younger and I first started to buy *Uncanny X-Men*, one of the things that really clicked with me

was the fact that the characters were in school. It was a cool and unusual take on superheroes.

If I was going to present the lives of mutants, whose powers and abilities were so far outside of our normal experience, how would we relate to them? You give it a totally traditional structure like a school, things that the reader can relate to on a primal level, so you can look at any of the X-Men and say, "That's just like my life." Even though they are superheroes, you have that anchor which allows the reader to empathize completely with the hero so that you accept the superheroics as an extension of a human being.

Do you feel that essentially all has been said within this genre that can be said?

Well, if I say yes, then you and I are out of business. No, I think there is a lot more to be said because each generation has to redefine the medium in terms that are relevant to it.

I remember when we were working together that it seemed like part of your creative efforts were channeled towards

who wrote *X-Men*. For the story in *X-Men* #59 [1969], I planted the seed of the idea that essentially sent the Sentinels into the sun, by noting the current theory that solar radiation was a genetic trigger in evolutionary mutation.

I always thought that was a really cool way that the story ended.

It was just very unusual in that the X-Men are fighting and getting their asses

VITAL STATS

Name: Chris Claremont

Date of Birth: He ain't tellin'

Occupation: Writer

Base of Operations: New York

Career Highlights: Seventeen-year writer of *The Uncanny X-Men*, which helped propel the characters to pop culture icons; helped launch an all-new *X-Men* #1 with penciler Jim Lee in 1991; has unprecedented agreement with DC Comics allowing his creator-owned series *Sovereign Seven* to interact with other series and characters in the DC Universe.

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almost protecting the X-Men from their use because Marvel wanted to put Wolverine all over the place. A lot of times things were impacting on the stories you were telling. You had a desire to really hide or shield the X-Men so that other writers or editors couldn't get their hands on them and just throw them into other projects that were completely inappropriate.

Yeah, or appropriate. I mean the problem is that tenure creates a proprietary approach to characters in the sense that I have been around for years and years, and therefore I know them best. For the record: 17 years. But the problem is that you are not working in a vacuum. This is the frustration that is work-for-hire. You have to allow for the fact that—hard as it may be to accept—somebody is going to come in at some point and say, look, we need this character in such-and-such-a-book or you can't do this with these characters because of the impact it will have on these other titles in the line.

[The more interesting] aspects of the past three or four years was watching all of the plot lines of the X-Men books that I had bounced before I left, spin themselves out in the course of the book with slight variations. Obviously, there was something there that clicked with the creative and editorial staffs. I guess it was just a need to define it in their terms rather than define it in mine. You are always going to have that tug of war. You are always going to have someone, for example, like Batman editor Denny O'Neil who has his own proprietary and absolute view of Batman. Denny O'Neil versus some guy who might come in off the street with what may turn out to be a valid and more contemporary view but is totally at odds with the one that is there.

And the question you have to answer as a publisher is: Do you find a way to accommodate both approaches or do you choose one versus the other? Again, this is why doing my own stuff is so much more relaxing in many ways because I don't have to worry about that.

What do you feel was your best run on the X-Men?

I think probably the happiest time overall was working with Weezie [former X-Men editor Louise Simonson] and then only slightly less so with [former X-editor] Ann Nocenti. When I was working with Weezie, [artists] John Byrne, Dave Cockrum, Paul Smith, John Romita Jr. and Frank Miller. It was with the *X-Men: God Loves, Man Kills* graphic novel. It was the *Wolverine* mini-series with Frank. It was the *X-Men/Teen Titans* crossover one-shot. It was the four-part Asgard story that started in *X-Men/Alpha Flight* and then went into the 1985 annuals.

It was catching a lot of artists right at the first crest of their careers. Frank [Miller] when he was just exploding like fireworks all over the place. Arthur Adams when he just came in.

Let's get your opinion on something: Are the real writers actually editors today?

I think the creative direction of the books in many respects is being defined by editors to a large extent. Either in terms of shaping the inspirations of the writers and their staffs, or how they tell the writers, "This is the plot. This is the direction we go in. Your job is to get us there. This is our goal. These are the steps we have to do along the way. Give me plots."

I think you can argue that from a marketing standpoint or from a commercial standpoint this is a more focused and acceptable approach. On the other hand, where's the impossible end? Where's the story that comes out of left field and allows you to go, "Ooh!" Where is your *Amazing Fantasy* #15?

Under what circumstances would you actually consider going back and doing the X-Men or do you not even miss writing those characters? Obviously it would be unlike any other creator in comics really coming back and doing something like that. You know, no one has had that kind of run on a group of characters. What are your thoughts about it?

Well, [Marvel Comics President] Jerry Calabrese and I actually talked about the same thing at this year's San Diego Comic-Con and I thought about it. I have thought about it off and on. You know, if somebody from Marvel called up and dropped like 10 million bucks on my desk and said, come on back, all is forgiven...I couldn't automatically say no. [EDITOR'S NOTE: Claremont left the X-Men over a disagreement with editorial policy. *X-Men* #3 (1991) was Claremont's last writing credit with the team.]

IF SOMEBODY FROM MARVEL CALLED UP AND DROPPED LIKE 10 MILLION BUCKS ON MY DESK AND SAID, COME ON BACK, ALL IS FORGIVEN... I COULDN'T AUTOMATICALLY SAY NO.

But the more I thought about it, it's been four years and the book has evolved in a vastly different direction. Characters have evolved in different directions; they build their own audiences. If I came back, I would either have to tap into storylines, characters and approaches that I am not comfortable with or I would have to set in motion a storyline to take the book to what I was comfortable with, which would mean invalidating huge chunks of continuity.

You have a lot of fans out there who

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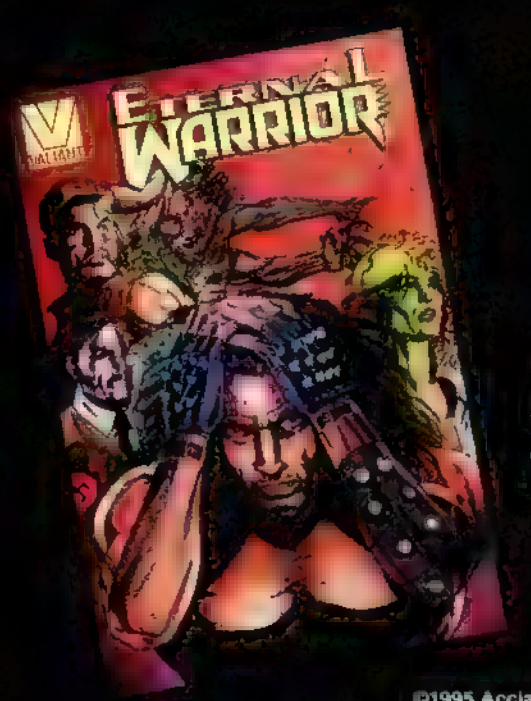

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enjoy the book as it is now. I would feel wrong coming in and just saying to them, "Well, screw you. This is my stuff. I am imposing my interpretation back on the X-Men. I am going back to the way I thought it was cool."

Right. But if I am Jerry Calabrese I would say to you, "Chris, why don't you come back and create a whole new book of mutants? *Your* version of the X-Men."

That's what I'm doing at DC. Only with *Sovereign Seven*, it's not mutants but it's my team. That's a whole different question. I mean if on one hand you are saying create a whole brand new series for Marvel that Marvel owns, then one of the questions you ask is, what happens in 10 years?

Or even six months.

Yeah, six months. The thing is, even the best contracts in the world are not ironclad guarantees because publishing is a dynamic medium. Given the Marvel that existed say in 1982 and the relationship I had with Louise Simonson, and even with [former Marvel Editor-in-Chief] Jim Shooter—even when we were at loggerheads—Marvel was about as wonderful a place as you could imagine. It was everything a writer could hope for. But through the dynamic of Marvel's ownership changing, the editor changing, the creative relationships changing...

What's going on today? How is your relationship with artist Dwayne Turner on *Sovereign Seven?*

I'd say in just about every respect, it is all I can hope for. For me, it's superb characterization, storytelling and setting. All the pieces are there.

And the fun is watching him get better. The issues he is drawing now is where a lot of the elements are starting to coalesce in that he is getting comfortable drawing the characters.

Sure. He is defining them, which is a little tricky sometimes.

You have to know what they look like, how they stand, how they dress. You generally need about six issues to get comfortable with the characters, the book and with your collaborator.

Just go back to the X-Men. I think *Uncanny* #248 [Lee's first issue] was a lovely issue. But the three-part "Acts of Vengeance" that you and I did [*Uncanny* #256-#258] was sort of like where we worked all this stuff out so that when

we just bombed into the Captain America story in #268, everything gelled. The art is absolutely spectacular because the characters are there and the storytelling is there. All of what you want in an issue is there.

Do you think that there's too much material out on the stands?

If there is, I am willing to let the marketplace decide who survives and who doesn't. My faith is that if I'm on a rack with everybody else, I'll gamble that my skill, my talent and the stories I have to tell will give me an equal shot at success. But I guess it is saying that what I am doing now is unadorned and it is a reflection of my personality, my ambition, my goal and my character. And if that is what attracts and sustains a reader, then that is good. But I am not trying to write in the style of or write in the direction [of something else]. It is like when Frank Miller did *Ronin*. He could have just done it in the style of *Daredevil* and it would have sold probably gangbusters. For whatever reason, he wanted to branch off in another direction. The same with his *Sin City* now. This is the challenge; this is where his muse is taking him.

I look at a lot of John Byrne's stuff now and I don't find the style of drawing and the storytelling that he does as comfortable to my eye as earlier work.

You were always so diplomatic [*laughter*], but that is a great way of phrasing it.

Well, you know, I am not an art historian or an art critic. To say bad or good is presumptuous. I look at John's *Babe* and I like it. I look at *She-Hulk*, and I don't know if it was just the goofiness of the stories or the synergy of the creators or whatever, but I liked it that much more. But this is John's talent; it's John's skill. This is the road he is walking down. As a reader, I owe it to him to support him. At least to give it a decent shot. To gamble that the reward at the end will be worth the investment.

Getting back to the X-Men, was there a story that you wanted to do that you felt you were not allowed to do or that you didn't have the time to do? Was there one huge storyline or was everything working towards the apocalyptic "The Days of Future's Past" story from *Uncanny X-Men* #141-#142?

I LOOK AT A LOT OF JOHN BYRNE'S STUFF NOW AND I DON'T FIND THE STYLE OF DRAWING AND THE STORYTELLING THAT HE DOES AS COMFORTABLE TO MY EYE AS EARLIER WORK.

No, my overarching goal was heading towards *Uncanny* #300 and taking the world up to the brink of the war between humans and mutants with the Shadow King at the heart of it. And taking Wolverine through moderate degrees of hell along the way, making him a more totally natural character just because this is one of the things that always bugged everybody. Myself included.

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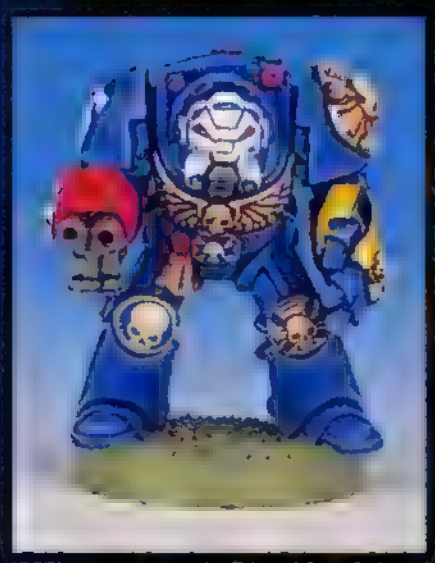

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Going back to an old lament that Stan Lee had: Daredevil was always a hair more popular than Iron Man and Stan's analysis was because when you came right down to it, with Iron Man, anybody could wear the suit. It could be Tony Stark. It could be his assistant James Rhodes. The suit is the suit, whereas Daredevil was a guy and the powers were unique to him. So from Stan's perspective, he always felt more comfortable with characters whose powers were theirs as opposed to the technology that they tapped into it.

That was sort of the way I was looking at Wolverine. If he was going to have claws and all these abilities, why not make them natural if for no other reason than it would save us a ton of explanation every three or four issues. Then you get letters saying, "How could he do that?"

But there is really only one story that has been sitting around and that is the Excalibur graphic novel that was to be drawn by Rick Leonardi. I've been talking to Jerry Calabrese about possibly finding a resolution to it.

What's on tap for the future?

My first priority is to get *Sovereign* up and running. Then to produce the second George Lucas novel, as a sequel to our novel *Shadow Moon*. And then the third on the hit parade is to finally nail down once and for all whether or not *Huntsman* is a go for Image. [EDITOR'S NOTE: Huntsman, who first appeared in Lee's *WildC.A.T.s* #10, has long been in discussion to have his own Image series.]

I think it's always been a go.

Oh no, we are just talking the nitty gritty. It's not a question. I don't mean in terms of whether it is something we'd like to do, just whether it is practical and viable financially in terms of getting an artist to do it the way I want to do it.

I don't want to put a year into this thing and come home with like five bucks.

Do you think you'd want to re-enter the Marvel Universe just like you have done with *Sovereign* in the DC Universe where you have something you own and you can then play with things that are owned by the company? Or are there any characters that are compelling enough that you would love to do?

The problem is that, as far as Marvel goes, I've pretty much done everybody. I've done my sort of classic Fantastic Four story. I did a stretch on Spider-Man even though it now turns out that he was only a clone. I've done Thor. I've done The Avengers. Unfortunately, because I was there for so long, it's very much a case of, "I've Been There, I've Done That." If I came up with a concept and the opportunity to establish a *Sovereign* relationship...I don't know.

MY FAITH IS THAT IF I'M ON A RACK WITH EVERYBODY ELSE, I'LL GAMBLE THAT MY SKILL, MY TALENT AND THE STORIES I HAVE TO TELL WILL GIVE ME AN EQUAL SHOT AT SUCCESS.

At this point I feel a tremendous sense of obligation in regard to DC because it took the flyer. It took a gamble and I feel that it is incumbent upon me to see how it pays off. W

Jim Lee is the creator of WildC.A.T.s *and knows what Jae Lee looks like.*

SOVEREIGN SEVEN

HEIR TONIC

For those not in the know, DC Comics' *Sovereign Seven*, owned and written by Chris Claremont with art by Dwayne Turner (*Wolverine*), is the story of strangers in a strange land. Seven refugees from a reality-shattering cataclysm are cast ashore on a dangerous alien world called Earth. Each of the seven are heirs to a ruling family on his or her own shattered world.

The characters themselves take on old concepts and turn them on their side. The team's serious yet shy leader, **CASCADE**, has the ability to move across time and space. **CRUISER** is the comedic lady's man of the team who has super-strength and can fly. A charismatic social animal, **RAMPART** has the ability to erect virtually impenetrable shields of psychic force. **NETWORK** is Cascade's best friend and can telepathically link herself to another member of the team, or link the entire team together. Network and Cascade have a weird link, however, where they need each other in order for their powers to work at maximum performance. With lightning-like reflexes, **REFLEX** is the "big guy" of the group, though his size is more of a hindrance than an asset; he's so big that he barely fits anyplace he goes. A pure androgyny with features as appropriate for a man or woman, **INDIGO** is the tactical infiltrator of the team, as "he" is a master of concealing himself from others. Looking like a classic Olympic swimmer, **FINALE** can hold her breath underwater and withstand the ocean's pressures.

All seven are merely trying to survive on this new world, while battling the forces of Cascade's mother, Maitresse, along with the forces of Darkseid and the Female Furies. But as the story unfolds, it becomes clear that Sovereign Seven's joint destiny is not an accident. ■ *John B. Lacey (with thanks to DC Comics)*

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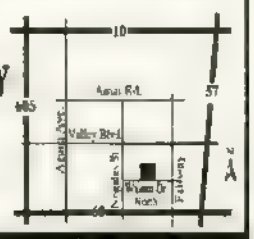

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by Lea Hernandez

blazing the anime trail

Noburo Ishiguro helped make *Star Blazers* an anime favorite in America.

Noboru Ishiguro is not a well known name in the U.S., but his influence on the anime industry in Japan is comparable to Steven Spielberg or Orson Welles' influence on film or the late Dr. Osamu Tezuka's influence on manga.

The 56-year-old Ishiguro began his career in his 20s at the animation studio Artland—where he is now president—working on classics such as *Tetsuwan Atom* (*Astro Boy*) and *Space Cruiser Yamato* (*Star Blazers* in the U.S.). Later, he directed *Super-Dimensional Fortress Macross* (the lush movie version of the *Macross* TV series, known as *Robotech* in the U.S.).

A charming and self-effacing man with a wry sense of humor ("I was making animation before you were born!"), the busy director also teaches at the Yoyogi Institute of Animation, passing along his enthusiasm and skills to a new generation of artists.

A fan of American pop culture and movies (one of his favorites is *Anchors Aweigh*), Ishiguro longed to visit America probably as much as American anime fans want to visit Japan. The sense of wonder that has infused his works and his affection for America are both obvious when he relates the story of his first trip to the U.S. eight years ago. Ishiguro had intended to see John Williams (composer of the music for *Jaws* and *Star Wars*) conducting at the Hollywood Bowl. Unable to get to the performance, he watched the show on television at a hotel near the Bowl. As the orchestra played the 1812 Overture, complete with cannons, Ishiguro realized that shortly after he *saw* the cannons fired on television, he could *hear* the sound rolling up to the window of his hotel room. "That," he recalls with eyes aglow, "was when I knew I was in America!"

Ishiguro's best known work in the U.S. is *Space Cruiser Yamato*, which was syndicated as *Star Blazers*. *Yamato* was influential in the Japanese animation industry in many ways: it changed the way animation was made in Japan, the dedication of its fans began an anime boom, and it was a science fiction show in a time when sci-fi shows were not the norm.

Yamato, which originally aired in Japan in the '70s, was one of the first shows to marry visuals and music. The show was often finished a mere two days before it aired, sometimes even the morning it aired. The explosions were commonly miscued. Ishiguro elected to try music instead of sound, and a whole new way of putting pictures and sound together in anime began.

Space Cruiser Yamato had a dedicated following in Japan even though the TV series had poor ratings and a truncated run. This following caught the attention of the Japanese press and the anime boom began.

Ishiguro foresees that he may only be active in animation for five more years, since he wishes to retire soon and wants to focus on projects that are truly important to him. So he is chagrined at the present state of the industry, which is unwilling to invest in unproven work (i.e. works already successful in manga form).

Despite the current limitations, Ishiguro continues to be an innovator in the field, integrating computers into animation in a computer game animated by Haruhiko

Astro Boy. .Astro Boy. .he is brave and true and wise. .or something like that. .

Mikimoto (*Macross, Gunbuster*). His involvement in this game bears out his opinion that anime is headed towards multimedia, in the form of interactive games and videos. Ishiguro's studio, Artland, employs the state-of-the-art Animo system (see this month's news).

Even though Ishiguro soon may not be as active in the anime field, he has raised, through both his teaching and studio work, a host of talented artists who are already widely known in both Japan and the U.S.: Haruhiko Mikimoto, Nobuteru Yuuki (*Record of Lodoss Wars* and *Gunmm*, known as *Battle Angel* in the U.S.) and Toshihiro Hirano (*Iczer-1* and the first season opening credits for *Orange Road*).

What advice would Ishiguro give to aspiring artists? "Never forget others. There are many unknown artists, and there are no guarantees. Do your best work, and do nothing but good work from now on!"

When asked to sum up his career and his place in anime history, Ishiguro's reply is typically modest: "I was just doing my job. I feel lucky to have met people through my work."

(This interview was conducted at Anime Expo '95. Special thanks to Scott Frazier for arranging the interview and Andy Kim for translation. Additional material from the Anime Expo Program Guide and The Expo Files.)

manga & anime NEWS

TIME FOR A REALITY CHECK

Tavicat Comics brings you *Reality Check #1*, by Rosearik Rikki and Tavisha Wolfgarth (the team on Academy Comics' *Robotech: Clone*). In *Reality Check*, the protagonist's cat meets the protagonist's computer and the result is a sexy virtual reality cat-girl. *Reality Check* is described by the publisher as "No sex, little violence and TOTAL frustration!" It'll cost you $2.95 to see how total the frustration is, and it's available in October.

ANIME MEETS MUSIC

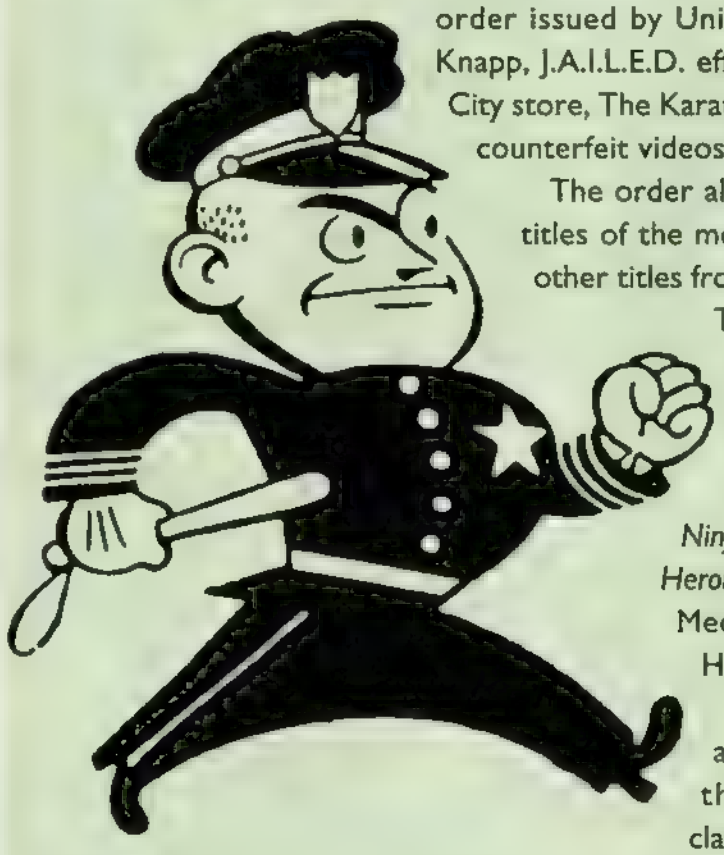
Rocker Matthew Sweet made being an anime fan considerably cooler when he used clips from the TV anime *Urusei Yatsura* (known in the U.S. as *Lum*) for his music video *I've Been Waiting*, and the animated *Cobra* for the video *Girlfriend*. Following in his footsteps is industrial band KMFDM, who used scenes from the Manga Entertainment anime thriller *Patlabor I* to promo their U.S. single *Juke Joint Jezebel*. Since KMFDM's previous video, *Drug Against War*, was composed of animated versions of the group's album covers, an anime video was seen as a logical next step. It probably didn't hurt that KMFDM member Sascha Konietzko, like Matthew Sweet, is an anime fan.

Meanwhile, Manga UK's animation studio rendered stylish comic-inspired animation for U2's *Hold Me, Thrill Me, Kiss Me, Kill Me* video that tied in with the *Batman Forever* film.

Footage from the horror anime *Monster City* was used in the recent film adaptation of William Gibson's *Johnny Mnemonic*, and a number of split-second clips from anime (including *Vampire Hunter D*, *Akira* and *Zillion* from Streamline Pictures) were seen in the surreal Michael and Janet Jackson video *Scream*.

J.A.I.L.E.D. MAKES ITS FIRST BUST

The Japanese Animation Industry Legal Enforcement Division (J.A.I.L.E.D.) made its first seizure on July 21, according to a release put out by the group. Acting on a seizure order issued by United States District Judge William Knapp, J.A.I.L.E.D. effectively closed down a New York City store, The Karate Center, seizing more than 10,000 counterfeit videos.



The order allowed J.A.I.L.E.D. to take not only titles of the members of the organization, but all other titles from the same bootleg source as well. The amount of material seized took six hours to remove and filled an entire large moving van. Titles found in the store included *Fatal Fury* from Viz, *F3* from AD Vision, *Ninja Scroll* from Manga Entertainment, *Heroic Legend of Arislan* from Central Park Media and countless other anime and Hong Kong titles.

It was noted a few days later at a preliminary injunction hearing that the tapes were put up in black clamshell cases and the cover artwork was simply copies of the original cover art. The court upheld the original broad seizure order.

"The New York seizure sent a clear message to dealers who in the past had ignored copyright infringement laws," said J.A.I.L.E.D. spokesperson Leslie Hyman.

J.A.I.L.E.D.'s hotline number is (800) 917-9799.

NEXT PAGE →

FRAZIER TO JOIN THE JAPAN SOCIETY OF ARTS AND SCIENCES

Although Scott Frazier has been a guest at the past three Anime Expos (twice as a Guest of Honor), he's not too well known in the U.S. Frazier, however, has had a remarkable career in Japan, moving quickly from an animation school there to working in animation studios like Artland, and eventually running the animation studio TAO in Bangkok, Thailand.

Scott Frazier

Lately, Frazier has been introducing animation studios in Japan to Cambridge Software's Animo system. Animo is a package of computer software that can automate and augment many of the steps of animation, from inbetweening (the drawings between key frames of an animated sequence) to painting, including some stunning transparent effects that would have taken much longer if done by hand.

For his work in bringing this technology to Japanese animation studios, Frazier was invited to join the Japan Society of Image Arts and Sciences, a premiere group of artists, filmakers and animators. Frazier will write for a textbook that will be used in schools teaching animation, and has been interviewed for a "Who's Who" type book.

FUN AND FREE: THE PIONEER ANIMATION CLUB!

Pioneer has brought some tremendously well received anime to America, including the cyberpunkish *Armitage* and the insanely popular *Tenchi Muyo* series. Now, they're bringing American anime fans the Pioneer Animation Club, and its attendant newsletter, *PAC America*.

PAC America will be the official newsletter of Pioneer Entertainment, and will reprint material from Pioneer's Japanese newsletter, *PAC Japan*, including interviews with artists, writers and voice actors, as well as letters and fan art.

To join the Pioneer Animation Club, just send a postcard or letter to: Pioneer Entertainment, P.O. Box 22782, Long Beach, CA 90810, attn: Animation Department. Be sure to include your comments and drawings.

Until next time.

Thanks to all the *Wizard* Manga Scene readers who e-mailed me their thoughts. Keep the e-mail coming to akiyama@cris.com. W

Lea Hernandez letters and retouches manga, co-moderates the anime and manga forum for the online service GEnie, and writes and draws comics.

picks of the month

video:
Final Yamato
(Voyager Entertainment, subtitled, 163 minutes, $29.95)

The last movie in the series known as *Star Blazers* in the U.S. has been released to tape in the U.S. and Canada. Like *Speed Racer* and *Astro Boy*, this is the real retro stuff that current thirtysomething's live for. In the late '70s, *Star Blazers* wowed anime fans because, in spite of some name changes, its first two seasons in syndication were well written, well acted and remained true to the sophisticated original storylines. *Final Yamato* includes a 10-minute epilogue that creator Yoshinobu Nishizaki produced as a tribute to the *Yamato* crew, comrades and fans.

If you've been hankering for a fix of *Star Blazers/Yamato*, this is it—and it should hold you until Voyager releases the first of the new *Yamato* movies, the long-awaited *Yamato 2520*, later this year.

manga:
3x3 Eyes *(shown on the right)*
(Dark Horse Comics, five issues, b&w, $2.95. Street date: October 31, 1995)

Following up on the original short run from Innovation Comics, Dark Horse and Studio Proteus have brought back *3x3 Eyes* for another five issues.

In the last series, the immortal girl Pai inadvertently made Japanese student Yakumo immortal as well, inextricably tying his fate to hers. To regain his humanity, Yakumo must help Pai become human.

In this series, "Curse of the Gesu," Yakumo (with Pai in tow), decides to return to his old life in Japan. However, he can't disguise the side-effects of his immortality, or avoid fighting demons, and must return to Pai's (and his) quest in earnest.

Takada's art, when it's not creepy, is charming. The original series did have a couple of gory scenes, so this may not be for the squeamish, but this series is a good adventurous read.

Cards and letters from fans of Yuzko Takada's horror manga helped bring the series back, and a good market response will ensure it continues this time.

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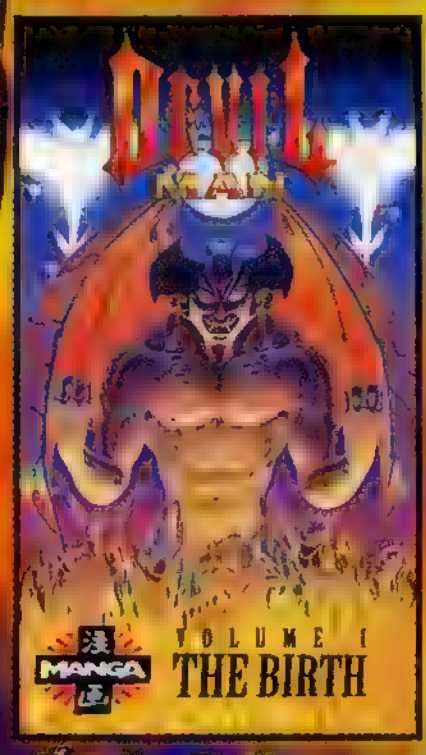
The Ultimate in Demonic Horror from the classic Manga of GO NAGAI!



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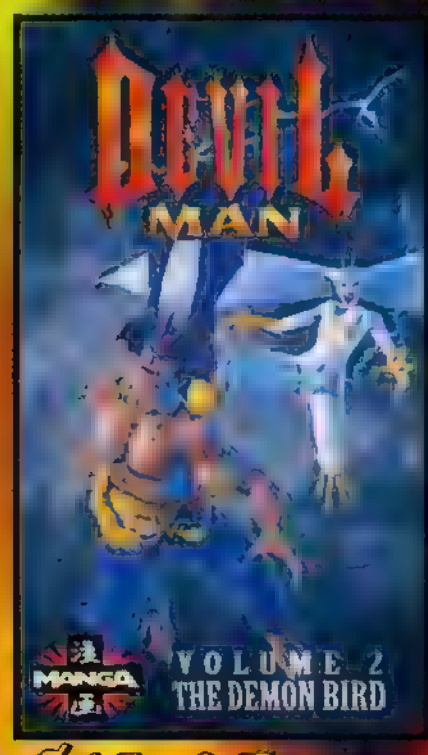

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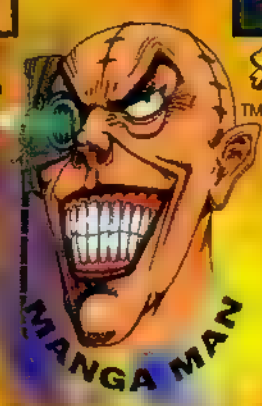

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E-mail us at manga@manga.com or visit our WWW site; http://www.polygram.com/manga

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a look at some cool stuff with an alternative twist

Bringing Life to Comics

Harvey Pekar and Joyce Brabner have used comic books to chronicle the everyday triumphs and challenges of life

"I try to make my stories as accurate as possible," says legendary autobiographical author and *American Splendor* creator Harvey Pekar. "If I'm faced with a situation, I have to decide whether to make myself come across as more or less favorable to readers. I try and opt for being unattractive; that way I'm more believable. I don't really care if people like me; I just want them to like my writing."

Evidently, people do like what Pekar has been writing. His comic series *American Splendor* has been around in various forms since 1972, and he has recently won critical praise—including two 1995 Eisner Award nominations—for his work on *Our Cancer Year*, a graphic novel he co-created with his wife Joyce Brabner and artist Frank Stack. He's recently put together *American Splendor: Windfall*, a new two-issue series from Dark Horse Comics beginning in September, which details Pekar's life after his bout with cancer.

Throughout the years, Pekar has used comic books to chronicle the everyday triumphs and challenges of his life, with stories that range in focus from his job as a file clerk and his obsession with old jazz records to his several unforgettable and controversial appearances on *Late Night with David Letterman*. Pekar's gruff, everyman character celebrates the importance of the personal events that are sometimes taken for granted or forgotten in the hustle and bustle of the modern world.

Pekar says he chose comic books as a medium because of the wide range of possibilities. "When I first started out, I came to the conclusion that comics were as good an artform as any other, and that they were really being underutilized. I saw so many things that could be done in comics that weren't being done. You can deal with any type of a story or issue in comics, just the same way you can in film and TV. You can use the same words that any prose writer can use, and you have access to any number of illustration styles. It's a real economical way of telling a story. You don't have to write descriptive passages; you can just show it to people."

When Pekar shows things to people, he relies on the artists that illustrate his stories. Pekar has worked with a number of artists, and they all have their strong points. "The thing about a few guys I work with, like Robert Crumb, Joe Sacco and Frank Stack, is that they can find a way to do any kind of story. Somebody like Crumb, for example, can find a way to make anything work because he's real smart. He notices all kinds of things; how people dress, what the rooms are furnished with. In that sense, his work is very realistic, even though the proportions of the characters might be exaggerated."

Joyce Brabner, Pekar's wife, also uses comic books to tell true-life stories, but she focuses on stories of social injustice and political activism. She has worked on several high-profile comics, including Eclipse's *Brought to Light* and *Real War Stories* and Caliber/Stabur's *Activists* (which was never distributed, due to its "politically incorrect" nature, as reported in *Wizard* #46's news section), as well as being currently involved in organizing a comic for PETA (People for the Ethical Treatment of Animals). With her commitment to using comic books as an educational tool and as a form of journalism, Brabner is one of the few writers in the field who is actively expanding the potential readership of comic books.

Like Pekar, Brabner realizes that the impact of her comics depends on the artists with whom she chooses to work.

Cover art from *American Splendor: Windfall* #1

by tom palmer, jr.

"Sometimes, because of the kind of audience I'm playing to, I'm bridging the gap between comics readers and non-comic readers," she says. "I like to take an artist with a very realistic style and match him with an artist with a very flashy style." She mentions the pairs of Bill Sienkiewicz and Tom Yeates on *Brought to Light*, and Mark Badger and Wayne Van Sant on *Activists* as examples.

While both Pekar and Brabner have written comics on their own for a number of years, they have only recently decided to collaborate. Their first work together was *Our Cancer Year*, a graphic novel that related Pekar's fight with lymphoma, the couple's struggle to buy a house, and Brabner's relationship with a group of young activists during the time of Desert Storm. The graphic novel is a ground-breaking work that stretches the possibilities for the comic book medium, but both Pekar and Brabner agree that working together was a unique, and sometimes difficult, process.

"In the very beginning I wasn't supposed to be working on *Our Cancer Year*, but Harvey had been coming to me with questions and ideas," Brabner remembers. "I began to realize that I was giving him story information, in part because Harvey had suffered some memory loss about what happened. Eventually we realized that we would be working on this thing together."

Pekar recalls that the pair wrote a lot of the work together, but certain scenes were written individually. "There were times when we compromised on things. It wasn't easy to do. If you're working with somebody, and you both have a lot of commitments to what you're doing, and you both have lots of ideas, there are built-in problems. You've got to solve them or else never speak to each other again. But we worked them out."

Brabner acknowledges that while working on the book was difficult, their effort helped them in the healing process. "We were doing what we shouldn't have been doing as cancer survivors. Instead of putting it behind us, we decided to rip it apart. However, it's a lot better for us to look back and see this book instead of just seeing all of the pain Harvey and I went through."

Pekar and Brabner have worked together again more recently on Pekar's new series. All of the stories in *American Splendor: Windfall* are written by Pekar—as was the case with the previous *American Splendor* comics—except for "Be Careful Not to Pull Too Hard on Loose Ends," which was written by Brabner. "I did that story because it gave people an opportunity to see what happened after *Our Cancer Year*, and because it gives you a different point of view on Harvey, which can be really interesting."

While Brabner enjoyed working on *American Splendor*, she acknowledges that there is one drawback to her relationship with her husband. "I'm losing out by being married to Harvey. I don't get to look for the new issue of *American Splendor* and read it. That's something I gave up when I married him." W

Tom Palmer Jr. is a freelance writer from New Jersey who doesn't get out much.

FYI

The first issue of *American Splendor: Windfall* should be out now in your local comic book store, or you can call Dark Horse Comics at 1-800-862-0052. The black-and-white series features artwork by Joe Sacco, Frank Stack, Joe Zabel and others. *Our Cancer Year* was published by Four Walls Eight Windows in 1994, and the company also published a trade paperback of earlier *American Splendor* issues.

Recommended Reading

The Book of Ballads and Sagas With more and more self-published comic books popping up every month, it is becoming increasingly difficult to figure out which books will be worth the price of admission. One comic that is sure to be worth every penny is *The Book of Ballads and Sagas*, a six-issue series that is the first venture into self-publishing for popular fantasy artist Charles Vess. In every issue of *Ballads* (see right), Vess has gathered together an impressive list of writers (including Neil Gaiman, Jeff Smith, Elaine Lee and Sharyn McCrumb) to help adapt several popular ballads that have been passed down from generation to generation. Aside from showcasing Vess' ballad adaptations, every issue of this breathtaking, beautiful series will feature an installment of "Skade," a story written by *Ragmop* creator Rob Walton and illustrated by Vess. Just by looking at one page of Vess' vibrant penstrokes from *The Book of Ballads and Sagas*, you can see that he has poured every ounce of love and dedication into this project. If you have trouble finding the first issue (which is in stores in September), send $3.50 to Green Man Press, 10518 Rich Valley Rd, Bristol, VA 24202 for a sample.

Schizo Ivan Brunetti is a wickedly humorous cartoonist with a tremendous self-deprecating streak. Check out Fantagraphics' re-release of Brunetti's *Schizo*, which was originally published by Antarctic Press. Write to Fantagraphics at 7563 Lake City Way NE, Seattle, WA 98115 or call 1-800-657-1100 for more information.

THE GHOST RIDER MOTORCYCLE CONTEST

A CHANCE TO WIN THE Hottest CONTEST YET!

At comic conventions everywhere, Marvel has featured an amazing Ghost Rider motorcycle hand-painted by artist Bill Sienkiewicz. Now Marvel wants you to get in on the fun. Here's what you gotta do:

Draw Tippy and win a prize!

This month's contest is sponsored by those great guys at MARVEL COMICS

HOW TO PLAY

On a piece of paper or posterboard no bigger than 8 1/2"-by-11", draw (or describe in words) what you think Ghost Rider's motorcycle should look like. And remember, no neon inks!
If your entry is good enough (which means really original and cool-looking), you could win one of these prizes:

Grand Prize (1):

One winner will get a giant-sized poster of the Ghost Rider Harley-Davidson motorcycle, signed by the legendary Bill Sienkiewicz himself! And he even knows how to spell his own name correctly!

First Prize (1):

One winner will receive all seven 5" Toy Biz Ghost Rider action figures.

Second Prize (1):

One winner will receive all three 10" Toy Biz Ghost Rider action figures.

And just 'cause we're so swell:

All entries will be put into a drawing to win one of 30 Toy Biz Stunt Cycles with either Ghost Rider, Blaze or Vengeance!

Hot Legal Hooey

(WE'D CATCH HELLFIRE IF WE DIDN'T PRINT IT!)

All entries must be received by November 30, 1995.

Limit one entry per envelope. No purchase necessary. Print your name, age, address, city, state, zip code, date of birth and your telephone number with area code on the official entry form or a 3-by-5 inch index card and attach the form or card to the back of your entry. Contest open to U.S. residents only. Employees and their families of Marvel Entertainment Group, Wizard Press, Toy Biz Inc., their affiliates, subsidiaries and their advertising and promotional agencies are not eligible. All entrants grant to the sponsors permission to use their names and likenesses in advertising and promotion for the contest. By entering the contest, each entrant acknowledges and agrees that his/her entries and all rights of copyright contained therein shall be automatically and immediately assigned to Marvel and shall become the sole and exclusive property of *Wizard* and will not be returned. No mechanical reproductions will be accepted. Winners will be chosen on or about December 15, 1995. Winners will be notified by telephone and/or mail. Prizes are not redeemable for cash or substitutable for any other item. Marvel reserves the right to substitute a prize of like or greater value for any prize, for any reason. The prizes will be awarded in the names of the contest winners and are not transferable. To receive a prize, each winner may be required to execute a release of prize liability/prize acceptance form. One prize per person. Offer void where prohibited by law. Marvel Entertainment Group, Toy Biz Inc. and Wizard Press are not responsible for lost, late, misdirected or mutilated entries. Odds of winning will be determined by number of valid entries received prior to the closing date of the contest. Winners will be selected by the staff of Marvel Comics from finalists selected by the *Wizard* staff based on quality and originality. The winners list will be available by sending a self-addressed stamped envelope to: Winners List, Ghost Rider Motorcycle Contest, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118. Winners shall be responsible for all applicable taxes. Contest sponsored by Marvel Entertainment, Inc., Toy Biz, Inc. and Wizard Press. Ghost Rider ™ & © 1995 Marvel Entertainment Group, Inc. All rights reserved.

DEADLINE IS NOVEMBER 30, 1995!

Fill the form out, attach it to your entry, put it all in an envelope (mail it flat so it doesn't get ruined) and send it to: Marvel Ghost Rider Motorcycle Contest, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118.

Official Ghost Rider Entry Form

Name

Date of Birth

Address

City

State

Zip

Phone Number (with area code)

DID YOU ATTACH YOUR MOTORCYCLE ENTRY TO THIS FORM?

Many Changes, Many Choices

The video game market is in the midst of its most expansive metamorphosis ever. The huge 16-bit market is being left behind in favor of more lucrative, higher gross-profit CD-ROM 32- and 64-bit supersystems. About 85 percent of today's gamers own, play and enjoy a 16-bit platform, and they're constantly searching for new and better games. This core gaming group is currently being ignored by the video game powers that be. Walk into your local electronic boutique, and it's slim-pickin' central—you're undoubtedly feeling the effect of all the time and money that was spent developing and programming the supersystems of the near future. There just wasn't enough time, money and talented people spending their resources on cutting-edge 16-bit games. With the scarcity of games available, it's possible that core gamers will feel alienated and rebel, and in effect shrink the market.

No one really knows which of the 64-bit systems is the best now. Perhaps today's video game consumer, faced with so many choices of ultra-pricey 64-bit platforms, will make the simplest choice of all and not buy any of them.

On that note, on to the news.

"COME AND GET ME!" MARVEL SUPER HEROES: THANOS' QUEST IS COMING.

Star Wars Update

Star Wars: Shadows of the Empire games are in the works for all systems. In case you haven't heard, *Shadows* will feature new *Star Wars* stories taking place in actual *Star Wars* continuity, which lies somewhere between the movies and the comic books. These games, stories and Dark Horse comics will involve all the bounty hunter types…including the greatest scoundrel of all, Boba Fett.

Thanos vs. the Marvel Universe

Just beating our press deadline, Capcom announced a new SNES game, *Marvel Super Heroes: Thanos' Quest*. *Thanos' Quest* will feature characters such as Spider-Man, Wolverine, Iron Man, Captain America, the Hulk and a host of other heroes and villains in a side-scrolling fighting adventure. Players can choose their fave hero to battle against evil. *Thanos' Quest* is in development for early '96.

Bits and Bytes

Playmates Interactive's *WildC.A.T.s* for SNES and Sega Genesis has been delayed until November, which probably means the game starring the Image heroes has problems and has to be reworked….*Spider-Man: Web of Fire*, is slated for this fall for the 32X. New York is being reduced to rubble as an incredible energy net slowly turns the Big Apple into applesauce. According to Sega, this game will feature mesmerizing 3-D-rendered, motion-captured animation and graphics. Due to the current Scarlet Spider storyline, however, this game may not be released, so that Spider-fans aren't confused. Either way, Playmates Interactive has a slew of other promising titles slated….Playmates Interactive's *Earthworm Jim 2*, for SNES and Genesis, hits stores in October. The cool thing is Playmates has plans to upgrade E2 and place souped-up versions in the stores by Christmas for the Saturn and Sony PlayStation. W

AN EARTHWORM JIM SEQUEL LANDS IN OCTOBER.

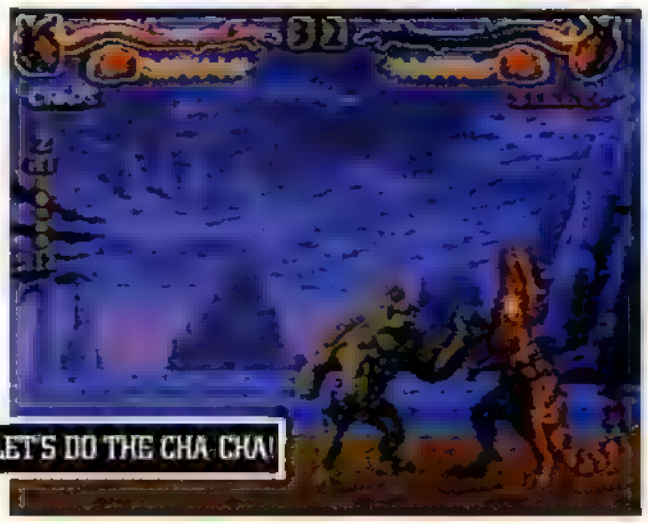
Steve Brown likes to play with Cabbage Patch Kids dolls and eats Oreo Granola Bars at 2 a.m.

Reviews

PRIMAL RAGE

(by Time-Warner for the Sega Genesis)

I have to admit to enjoying the arcade version of this game, not for the gameplay, but for the combo of fantastic graphics and bloodletting. When I received the *Primal Rage* E-Proms (pre-release versions of games), before I even played them I knew I'd be pleased if the graphics would translate at all into 16-bit. I am sad to say, they don't—they're muddy and too small. The two-player option was a blast—a lot more fun than most—due to the wacky dino-victory shuffles. A near-miss that I can't recommend as a purchase, this will make a great rental. However, the hand-held portable versions for the Game Gear and Game Boy are very cool, considering the inherent limitations of the systems. Both feature top-notch graphics, but no two-player head-to-head action.


LET'S DO THE CHA-CHA!

PHANTOM 2040 *(by Viacom for the Sega Genesis)*

If you've read my columns in the past, you know that I hold the side-scrolling genre with much disdain. *Phantom 2040* is yet another shoot-and-run sim. However, unlike most, *Phantom 2040* has a definite personality—your character behaves and feels like his cartoon counterpart. This game is hard, yet fairly straightforward: You kill everything to get to the boss and continue on. The variety of weapon pick-ups breaks up the usual monotony. I had a good time, even though I am not a huge fan of the animated series. Viacom deserves credit for maxxing out the potential of a side-scroller, with solid gameplay and stunning graphics…a real winner.

CASINO FUNPACK *(by Interplay for the Game Gear)*

Today's portables will soon be rendered obsolete by the oft-delayed hand-held Genesis due out in spring '96. The portables we have now are some of the most underrated forms of video game entertainment. *Casino Funpack* is a great airplane, bus station and, of course, at-work timewaster. The graphics really surprised me, as did the fundamentally sound gambling. Slots, video poker, craps, roulette and blackjack are conveniently at your fingertips.

A ROYAL FLUSH!

DEMOLITION MAN *(by Acclaim for the SNES)*

Part side-scroller, part 360-degree overhead perspective and all boring. I swear this is the same game as Acclaim's earlier misfire *Judge Dredd*. The only difference is Stallone gets to bungee jump off a helicopter in this one. I think the unwritten rule of video gaming is if it has Stallone in it, don't buy it, because after Acclaim pays the enormous licensing fee for his film, there isn't any money left to program a decent sim. Rent it and maybe you will appreciate the mounting carnage and orgy of weapons.

THE DRAGON *(by Acclaim for the SNES)*

Bruce Lee is back from the grave. Not only because he stars in Acclaim's new fight game, but because he is going to hunt down the designers of this totally lame game and pummel them so bad they can't desecrate his memory any further. This fight game is worse than the Shaquille O'Neal-inspired fighting game *Shaq Fu*…'nuff said.

SCOOBY DOO MYSTERIES

(by Sunsoft/Acclaim for Sega Genesis)

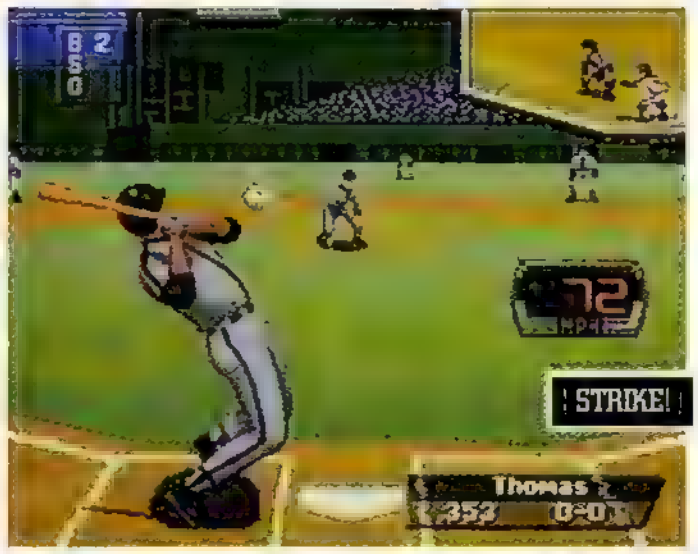
Scooby Doo is not a fighting game, nor is it a side-scroller. I'm actually not sure *what* it is, but I kinda liked it. The object of the game is to interact with your surroundings and solve puzzles that eventually lead to the unmasking of some costumed criminal. It took a while to get used to a game that no one dies in, and in which no weapons are discharged. The Hanna-Barbera animation is great, as are the near-perfect sound effects. Be prepared for a thinking game and harmless fun. Most kids won't have the patience for it, and that is as sad as it is telling.

"HEY, RAGGY!"

TRIPLE PLAY BASEBALL

(by Electronic Arts for the Sega Genesis)

EA has mastered every sport sim, but always came up short in the baseball department—until now. *Triple Play* is awesome, and if you are into video baseball, this is a must-have. My favorite feature is the create your own player one: The attributes are randomly generated, but create Babe Ruth and see what happens. You can even use your creations in full-season play against all the other teams. Easy to learn, hard to master. Those are the ingredients to gaming success.

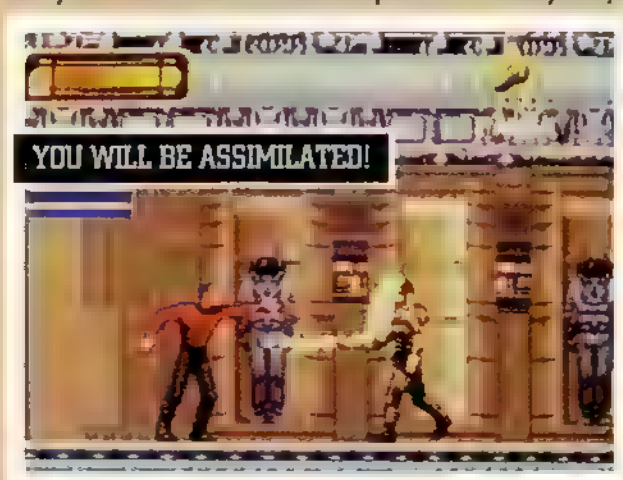

STRIKE!

EARTHWORM JIM *(by Playmates)* and DONKEY KONG LAND *(by Nintendo); both for the Game Boy*

Essentially the same games graphically, these two are loyal adaptations and worth picking up. If you prefer violence and gunplay, *Earthworm Jim* will work for you. It is hard to believe how good these games look and play, but if you're still playing a Game Boy over the superior Game Gear, graphics are not really a priority. Both feature many levels and difficult gameplay.

STAR TREK: DEEP SPACE NINE *(by Playmates for the Sega Genesis)*

This game has been getting a bad rap by the other gaming mags. They say it is slow, boring and laid-back, but I found the so-called flaws interesting. All the crew members are here, but you control Sisko for the most part. As in *Scooby Doo*, you must interact with the denizens of the space station and solve the various missions. The first mission can get repetitive, but once you get the controls and interface down, you'll be past that part in no time. If you're a fan of the television series or into brainier games, then this is a game for you. ●


YOU WILL BE ASSIMILATED!

All artwork, games and characters are ™ & © their respective owners

***Wizard*, by staying in touch with hundreds of retailers throughout the country, keeps a close eye on the country's hottest back issues. Here are September's hottest back issues.**

TOP 10 COMICS

NUMBER ONE

1. GEN[13] #1 VARIANTS (ongoing series)

WRITER: Brandon Choi ARTISTS: J. Scott Campbell and Alex Garner

"Top ten Gen[13] Comics"? Nah. "J. Scott Campbell presents"? Mmm...no. "The Gen Ten, full o' estro-gen"? No, that'll never do. We guess we'll just stick to calling this the Top Ten Comics, even though them Gen[13] guys are always hoggin' the number one slot. S'funny, though, that even though the new series with its 13 (!) variant covers is kickin' butt on the charts, the original mini-series that kicked this whole Gen-craze off is nowhere to be found. Regardless, the fun writing style and grade-A art of this series has made it a solid fan-favorite.

NUMBER TWO

2. X-MEN PRIME #1

WRITERS: Scott Lobdell and Fabian Nicieza ARTISTS: More artists than you can stake an apocalyptic alternate reality at

The X-Men vs. Prime? Neat. Betcha we see Rogue slug Prime in the gut, popping his outer body and coating everybody in Jell-O. Then Psylocke would go to help Rogue up, and they'd both slip and fall down and start wrestling in the Jell-O, and then it would start to get hot, so naturally they'd take off...what? Prime's not in this? This is where the X-Men return from that Age of Apocalypse thing into our own reality? Not half as exciting, though this book has the evil Cookie Monster-lookin' Beast hop over to this dimension to cause some mischief, so it's not so bad.

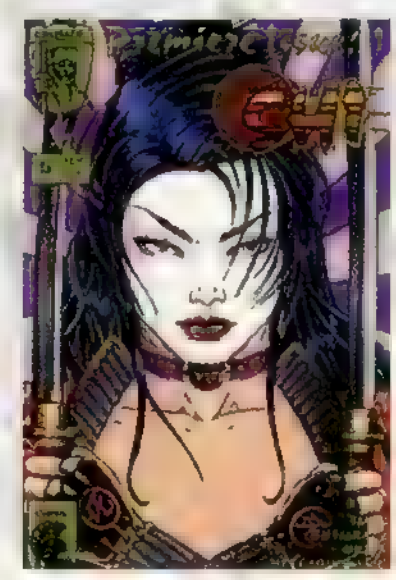
3. X-FILES #1

WRITER: Stefan Petrucha

ARTIST: Charles Adlard

How the hell are Scully and Mulder still alive? They are, like, the two most inept agents we've ever seen, and take more of a pounding every issue than your average pro wrestling referee. We dig 'em, but c'mon, go catch Bigfoot or something already. Anyways, this here issue continues to be a hot commodity, seeing as how the TV show has a HUGE following. Plus, with a recent five-page story in *TV Guide* (which has a circulation of roughly seven gajillion), more people are now aware of this conspiracy-driven comic.

NUMBER THREE



NUMBER FOUR

4. SWI #1

WRITERS: W. Tucci and P. Gutierrez

ARTISTS: W. Tucci and H. Mercadoocasio

Hey, kids, wanna have some fun? Grab the names William Tucci, Peter Gutierrez and Harvey Mercadoocasio, and in two minutes, see how many words you can come up with using the letters in all of 'em. Ready? Go! (For bonus points, try making only nine-letters-or-more words like marshmallow, diversity, powerhouse, guacamole or Palmiotti.) Wow, that tangent took up almost all of the space we needed to fill this month. All we gotta do now is comment on the spiffy art and keen-o writin' in this top-selling book and bam, we're on to the next entry.

5. LADY DEATH #1

WRITER: Brian Pulido
ARTIST: Steven Hughes

Just when you think they've milked this one to death (ba da bump), something funky and new comes out from those folks over at Chaos! and Lady Death is hot again. Yeah, she slipped a bit this month in the charts, but she's still pretty gosh-darn popular. With the newest Evil Ernie mini-series hittin' the stands this month and her own *The Odyssey* mini-series coming later on in the year (which'll picture her in 3-D!! Or is that 36-D?), Ms. Death's exposure will be far from limited. Which really is not a bad thing.

6. DOUBLE IMPACT #1

WRITER: Ricky Carralero
ARTIST: Ricky Carralero

Wow. This book has an even worse logo than *Shi*, seeing as how it doesn't even have one...what? It's on the back? Ah. Boy, what gimmick will these comic companies think of next? Oh, wait, we know. It'll be women...scantily clad...giant gazoongas...Oh boy, can't wait. Anyway, the very shiny *Double Impact* here tells the tale of China and Jazz (the Autobot?), two special agents (like Scully and Mulder, but with implants) who were double-crossed by the government. The agent who asked 'em to come "back to work" in this issue should count his days...

7. ASH #1

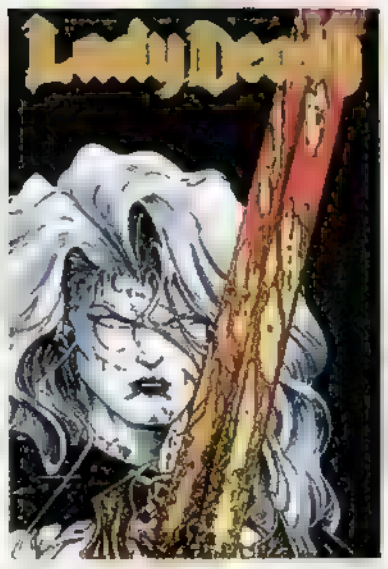
WRITERS: Joe Quesada and Jimmy Palmiotti
ARTISTS: Joe Quesada and Jimmy Palmiotti

What were we saying about bad logos? Anyway, the tag-team tandem of Quesada and Palmiotti have a slow-burning hit on their hands with Ashley Quinn, better known to the masses as Ash. The storyline revolves around Mr. Quinn, a fireman, who finds himself possessing pyrotechnic powers, and decides to do what most nice people with superpowers do in comics: become a superhero. Of course, his friends and fellow firemen are slowly finding out about him, making for some interesting plotlines. Neat stuff, great art and worth checking out.

8. SHI #2

WRITERS: W. Tucci and P. Gutierrez
ARTISTS: W. Tucci and M. Blair with Nelson Asencio

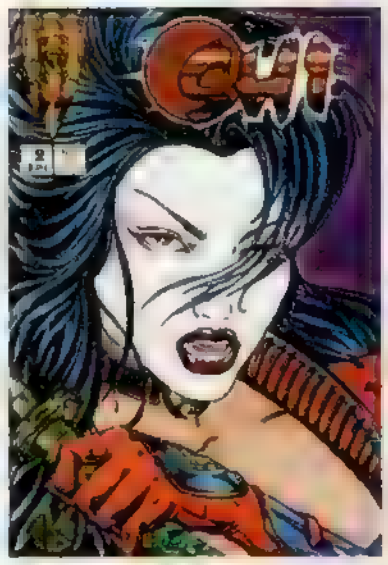
Apocalyptic, hypercritical, domesticity, sympathetic, Pat McCallum. Boy, that's fun. Anyway, for those of you who can't get enough of the lovely Ana Ishikawa (that's Shi, guys and gals), check out the *Twelve Deadly Months of Shi 1996 Calendar*, on sale in October. It'll sport all-new art pieces by Tucci, who says, "It's not only a calendar with gorgeous art, but it has a little something extra: historical text for the dates, including both non-fictional material—like Japanese history—and fictional, like Ana and Tomoe's birthdays." Who else but the Tooch could produce something as cool as this?



NUMBER FIVE

NUMBER SIX

NUMBER SEVEN



NUMBER EIGHT

NUMBER NINE

NUMBER TEN

9. X-FILES #2

WRITER: Stefan Petrucha
ARTIST: Charles Adlard

What would you rather be: tied up and zapped by electrodes like Han Solo in *The Empire Strikes Back* or tied down and have a needle jammed in your eye like that guy from *Fire in the Sky*? Either way, them alien types are unpleasant bastards, and it's a good thing we got us weird-stuff investigators like Scully and Mulder to kick alien butt. Even if they never really kick butt. Or can prove they found anything. Or get any answers. Hey! These two slackers are gettin' paid with our tax dollars and they don't do squat! Somebody call Kolchak!

10. X-MAN #1

WRITER: Jeph Loeb
ARTISTS: Steve Skroce with inkers Sellers, Smith, LaRosa and Conrad

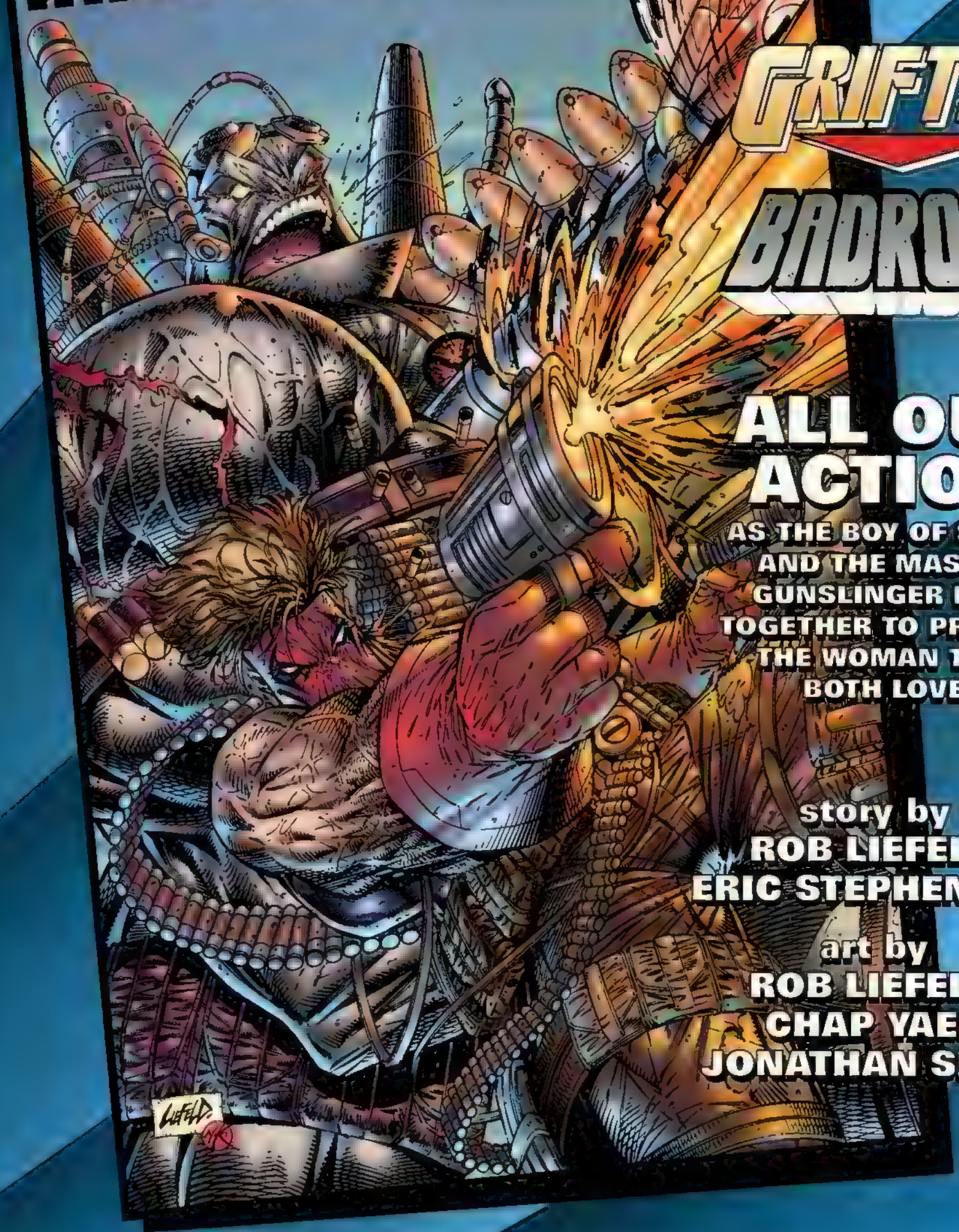
Let's see...Nathan Summers is the son of Scott Summers and Madelyne Pryor (who was an evil clone of Jean Grey). He was taken into the future and returned a grown man called Cable. His clone also returned from the future and took the name Stryfe. Stryfe just dang blowed up and Cable shaved his goatee. Then an alternate reality Nathan Summers shows up from that "Age of Apocalypse" business and takes up residence here. OK, got it.

THE NEXT TEN

The next 10 hot books and the companies that make them

11. [illegible] #1 IMAGE
12. [illegible] #400 MARVEL
13. [illegible] MARVEL
14. [illegible] #1 MAX. PRESS
15. [illegible] #2 CHAOS!
16. [illegible] (mini-series) #1 IMAGE
17. [illegible] #1 CHAOS!
18. [illegible] #1 MARVEL
19. [illegible] #1 IMAGE
20. [illegible] (mini-series) #2 IMAGE

WHEN THE GOING GETS TOUGH...



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The Sandman (vol. 2) #69

WRITER: **NEIL GAIMAN**
ARTISTS: **MARC HEMPEL & RICHARD CASE**
PUBLISHER: **DC COMICS/VERTIGO**
RELEASE DATE: **JULY 1995**

After our favorite white-skinned ruler left this plane of existence, Daniel (the son of one of the women who brought about Morpheus' demise) became the new Dreamdweller at this issue's end. It's just as we predicted when we spotlighted young Daniel's *Sandman* #22 debut in *Wizard* #29's Comic Watch, and that tons of readers expected as the year-long "The Kindly Ones" story raged on. Now all of us'll wait and see if this important issue will become as kindly to collectors as we think it will.

The Uncanny X-Men #129

WRITERS: **CHRIS CLAREMONT & JOHN BYRNE**
ARTISTS: **JOHN BYRNE & TERRY AUSTIN**
PUBLISHER: **MARVEL**
RELEASE DATE: **JANUARY 1980**

Our first peek at the White Queen, the ex-X-Men villainess, came in *Uncanny X-Men* #129, where Emma Frost first appeared in all her cape-and-corset glory. This "nice-lookin' frail," as Wolverine initially called her, proceeded to besiege loads of hardship on the X-Men for years as part of the always unpleasant Hellfire Club. Now, however, she co-runs the new Xavier School with fellow mutant Banshee, as related in *Generation X*. And if that ain't enough for ya, Kitty Pryde makes her first appearance in this ish as well! (Remember her? Thought not. Nobody reads *Excalibur*.) **W**

GOOD&CHEAP

by Andrew Kardon

Doctor Strange (vol. 2) #56

WRITER: **ROGER STERN**
ARTISTS: **PAUL SMITH & TERRY AUSTIN**
CURRENT VALUE: **$2**

Ya gotta admit, Dr. Strange has always been one o' the coolest-lookin' heroes around. With that levitating cloak and the Eye of Agamanamanamoma…er, that eye thingie, he just looks friggin' cool!

Most of you've probably only seen him floatin' around in *The Defenders* (c'mon, you can admit to reading it) or guest-starring on the *Spider-Man and his Amazing Friends* show. Well, if that's the case, then this here issue's the perfect one for you to pick up. Besides having some awesome art by Paul Smith and Terry Austin, there's also a great little yarn spun by that Roger Stern fella.

The story takes place in Strange's Greenwich Village mansion, where the Sorcerer Supreme is interviewed by his cute li'l reporter friend Morgana Blessing and a few other newshounds. The Doc tells 'em all his entire origin and you get to see just how he got all his neato powers. But following his tale, Dr. Strange quickly sees through the newshounds' ruse and reveals them for the slimy demons they are. The rest of the issue centers on these creeps tryin' to take down Strange in his own home! Far from the wisest of moves. **W**

PICKS

a listing of the hottest books as selected by the WIZARD staff, shipping in October

ULTRAVERSE REBOOT

Writers: Various
Artists: Various
Release Dates: throughout October
Cover Prices: $1.50 each! Woo-hoo!

MALIBU The Ultraverse blasts out of its "Black September" event with new titles, a new low price and seven #1 issues. "We aren't ignoring the past," editor Hank Kanalz stresses. "We're using it as a strong foundation for change."

In *UltraForce* #1, for instance, the team gains two members new to the Ultraverse: Wreckage, whose powers remain under wraps, and Lament, a Native American woman with an intuitive rapport with technology. They join Prime, Ghoul, Topaz, the Black Knight and Prototype—but one of these familiar characters will be unlike anything we've seen before, Kanalz says. The first three-issue arc, he adds, involves a UF member who murders someone. "The book will have a darker tone, but it will have a lighter side to it, too."

Exiles returns with a decided X-flavor, as Juggernaut arrives in the Ultraverse to lead a combination of mutants and ultras. Sienna Blaze and Reaper join Shuriken, Amber Hunt and the Strike on the new team. Meanwhile, in *Siren* #1, the former UltraForce heroine shifts to the Marvel Universe, where she must assassinate War Machine!

Two well-known ultras reboot this month, as well, with *Prime* #1 and *The Night Man* #1. Prime discovers, while in his Spider-Prime mode, that someone has taken over his Prime body. The story leads up to a major confrontation that decides who will be the real Prime—but Kanalz swears there are no clones involved! Meanwhile, The Night Man receives a more mystical, cutting-edge look, thanks to the earlier manipulations of Loki during the battle for the Infinity Gem.

Speaking of those gems, their ex-holder Adam Warlock visits the Ultraverse in *Rune* #1, while Rune battles Annihilus in the Negative Zone. And in *Mantra* #1, a female warrior's spirit becomes trapped in a teenage girl's body, creating an all-new Mantra! But where is Eden Blake? Answers to these questions and more begin here this month!

—Craig Shutt

AMAZING FANTASY #16

Writer: Kurt Busiek
Artist: Paul Lee
Release Date: October 3
Cover Price: $3.95

MARVEL It seems natural for the writer of *The Untold Tales of Spider-Man*, which tells of his early years, to fill in the blanks between Spidey's first appearance in *Amazing Fantasy* #15 and his second in *Amazing Spider-Man* #1. But did that much really happen?

"Absolutely," says writer Kurt Busiek, the man behind *Marvels* and Image Comics' *Astro City*. "In *AF* #15, Peter is a scared kid with powers that he'd used to become a TV celebrity. He'd done one superheroic deed and learned a powerful lesson from that experience. But in *Amazing Spider-Man* #1, he's cocky and confident enough to join the Fantastic Four—at their top salary—and he's famous enough for J. Jonah Jameson to be inveighing against him."

This three-issue series, which also includes *Amazing Fantasy* #17 and #18, fills in that evolutionary gap, featuring painted interiors by Paul Lee, who did the cover to the *Spider-Man: Invasion of the Spider Slayers* paperback. Each issue offers a stand-alone story but includes subplots and developments that build throughout the series. Busiek centers each story on a different theme: Family (how Peter becomes the man of the house and learns the extent of his new powers); friends (why Peter hangs around with kids who hate him); and fame (how Spidey's agent, Maxie Shiffman, impacts his development). Jump on the Busiek bandwagon now!

—CS

VAMPIRELLA STRIKES #1

Writer: Tom Sniegoski
Artists: Ed McGuinness & Nathan Massengill
Release Date: October 5
Cover Price: $2.95

HARRIS Vampirella fans are about to double their pleasure as Harris Comics introduces a second ongoing book chronicling new adventures of everyone's favorite female bloodsucker. This bimonthly book will alternate months with the *Vampirella Classic* reprint title.

The comic will be unlike either of the other Vampi books, says editor Meloney Crawford Chadwick. It will focus on team-ups, "What If?" stories, and other stand-alone concepts. "It's a great starting point for readers new to Vampirella's world," she says. "It offers creators a chance to tell stories about Vampirella without being tied to continuity in the regular book, and we have many who are eager to join in."

Although most issues will feature complete stories, the first adventure is a two-issue arc rematching Vampi and Passion. Dante Corp. manipulates Passion into helping them find a portal into another world. It's up to Vampirella to stop them and the werewolf-demons known as The Slash and their Slash Queen.

Writer Tom Sniegoski will be followed by vampire novelist Chris Golden on issue #3. It features Facelift, an immortal changeling, and leads into the character's four-part mini-series scheduled for early next year. David Quinn will pen issue #4. "This book will be kind of like lightning," says Chadwick. "It'll be striking here, there and everywhere."

—CS

RIPCLAW #1

Writers: Dave Wohl & Brian Haberlin
Artists: Anthony Winn & Jason Gorder
Release Date: October
Cover Price: $2.50

IMAGE The ongoing *Ripclaw* series will serve as a sort of gateway for introducing a variety of mystical and magical forces into the Top Cow Universe, says writer Dave Wohl. In the first three-issue arc, for instance, "Ripclaw discovers that he knows very little about the mystical forces surrounding him."

That's made clear when he meets a band of evil magic guilds. They've joined to try to gain access to another dimension, where magical elves exiled themselves when they were forced from Earth. Ripclaw becomes enmeshed with them as well as the Darlings, who live beneath Manhattan and immerse him in their magical teachings so he can battle the guilds.

The story also will introduce two new magical characters, a male/female team, who will receive their own ongoing series in the aftermath of an Image mega-crossover planned for 1996's first quarter, Wohl reveals. Also early in the year, Top Cow will be introducing a book called *The Darkness*, which focuses on the magical elements of the universe. It begins with a mini-series that leads into an ongoing book.

And what of Ripclaw's best buds from Cyberforce? At least one team member guest-stars by issue #3, but Wohl is remaining mum on which one it will be...at least for now. We'll keep you posted.

—CS

BART SIMPSON'S TREEHOUSE OF HORROR #1

Writers: Mike Allred, James Robinson & Jeff Smith
Artist: Bill Morrison
Release Date: October 5
Cover Price: $2.95

BONGO COMICS Putting the Simpsons' annual Halloween television show into a comic book isn't easy, but Bongo dug up just the right creepy creators to do the job! Three of today's top comics writers team with artist Bill Morrison to present stories that deserve their place of honor in Bart's treetop terror suite.

James Robinson (*Starman*) contributes "Bart People," his version of the 1943 movie *Cat People*. Mike Allred (*Madman*) offers up a scary rendition of the "Little Shop of Homers." And Jeff Smith (*Bone*) spins a yarn based on his favorite white whale, entitled "Call Me Homer." A few surprise guest artists will be stopping by to ink some of the pages too, notes Jason Grode, Bongo's managing editor.

The book also picks up other traditions from the TV episodes, including the really strange tombstones and those wacky, globular aliens, Kang and Kodos. Some of these additional pages in the 48-page one-shot will be contributed by Matt Groening, the man to blame for Bart and the gang. The cover on this annual event will be fully painted by Morrison.

"Fans of the TV show will pick up the TV references, but this is going to be fun for straight comics fans, too," says Grode. "They'll get to see how some of their favorite comics creators handle the Simpsons characters."

—CS

MORE PICKS

The following pages list the peachiest titles shipping in October, as selected and written by the *Wizard* staff.

AVENGERS #393

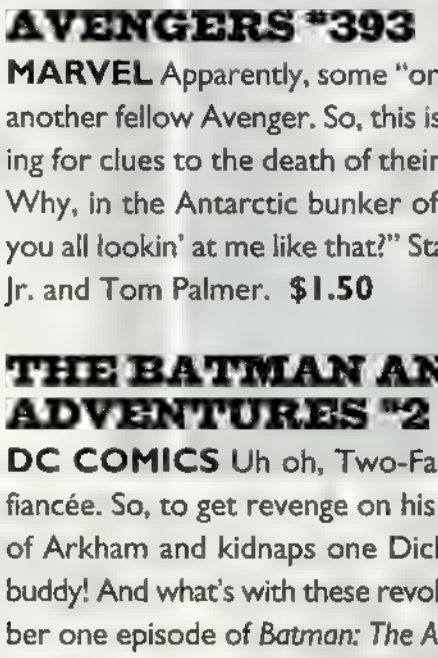
MARVEL Apparently, some "original Avenger" has gone and offed another fellow Avenger. So, this issue sees the current team searching for clues to the death of their teammate. Where do they look? Why, in the Antarctic bunker of a certain Mr. Tony "Um, why're you all lookin' at me like that?" Stark. By Bob Harras, Mike Deodato Jr. and Tom Palmer. **$1.50**

THE BATMAN AND ROBIN ADVENTURES #2

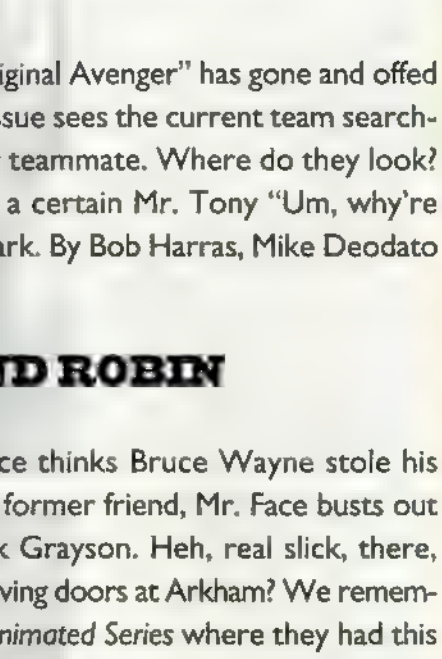
DC COMICS Uh oh, Two-Face thinks Bruce Wayne stole his fiancée. So, to get revenge on his former friend, Mr. Face busts out of Arkham and kidnaps one Dick Grayson. Heh, real slick, there, buddy! And what's with these revolving doors at Arkham? We remember one episode of *Batman: The Animated Series* where they had this really tough security guard who kept all the prisoners in line by slapping 'em around a bit. That's what Arkham needs! By Paul Dini, Ty Templeton and Rick Burchett. Dini says, "This is the wrap-up of a story we debated as a popular candidate for the animated movie. We decided to go with the Phantasm idea for the feature, but I've always had a fondness for this one. I decided to dust it off and use it in the comic book, as we had stopped production on the cartoon series. It's also unique because instead of Two-Face versus Batman, it's Two-Face versus Bruce Wayne. It kind of redefines their relationship." **$1.75**

BATMAN BOOKS

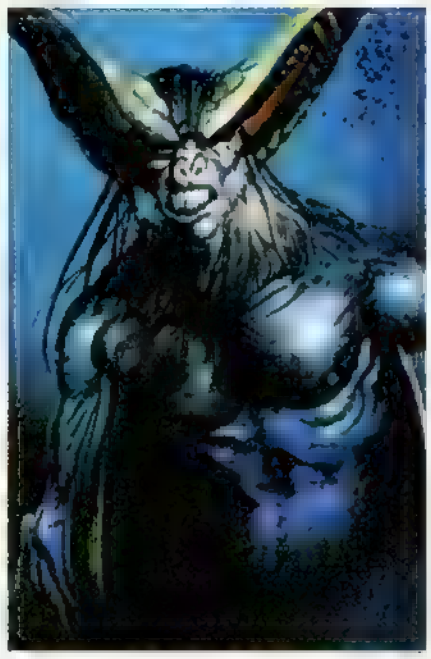
DC COMICS Hey, it's the Year of the Bat! Well, it's actually the Year of the Pig. Same thing. Celebrate by picking up *Batman* #525, where the Dark Knight takes on the "Underworlded" Mr. Freeze (Easily the best villain on the animated series!), who's out to ice alla Gotham! After you've cooled off, check out *Batman: Shadow of the Bat* #45 and see what Alfred's dug up in the basement: hundreds of old *Playboys*! Boy, is Tim gonna have a lot of explaining to do. Oh yeah, he finds a 100-year-old corpse too. Hmm... Once that mystery's solved, go read *Detective Comics* #692 and see Batman and Robin go nose-to-nose with the new supercharged, revved-up Spellbinder. But heck, that's nuthin', 'cause poor ol' Nightwing's gotta deal with a deathtrap fulla nasty li'l rats, overthrow some psycho's murderous outings, finally learn the truth about his parents' untimely death and rescue his babe from her abusive dad. It all happens in *Nightwing* #4 (of 4)! And to round off your Bat-month, pick up *Batman: Man-Bat* #3 (of 3). In this series' conclusion, Batman must stop Langstrom from fulfilling his destiny of creating a whole new species of man-bats, and wiping humanity off the Earth! (Geez—hey, Langstrom, just get like, a hobby or something.) **$1.95 EACH; $2.25—*NIGHTWING*; $4.95—*MAN-BAT***



AVENGERS #393



THE BATMAN ANF ROBIN ADVENTURES #2



BATMAN: GHOSTS BATMAN: MAN-BAT #3

BATMAN: GHOSTS—A LEGENDS OF THE DARK KNIGHT HALLOWEEN SPECIAL

DC COMICS Jeez, how many freakin' books does this Batguy have?!? This year's special takes you inside Batman's tortured mind, where he's visited by four spirits: the Ghosts of Halloween Past (a.k.a. Poison Ivy), Present (a.k.a. The Joker), Future (go read the book if you wanna know who this guy is) and Thomas Wayne. (Hopefully he's cleaned himself up a bit. Last we saw, he was riddled with bullets.) By Jeph Loeb and Tim Sale. **$4.95**

BONE #21

IMAGE In *Bone*'s first Image issue, Fone Bone straps on some pouches, grabs the biggest friggin' gun he can find and goes huntin' for some Daemonite ass. That'd be great. Actually, Fone Bone, Gran'ma Ben and the rest o' the freaks finally get it on with those stupid, stupid rat creatures in an all-out confrontation! Plus, learn Phoney's latest scam. By Jeff "Yes, that's a Bone in my pocket and I *am* happy to see you!" Smith. **$2.95**

CAPTAIN AMERICA #446

MARVEL Oh, this is painful to write. It's gotta be a hoax. Y'see, Cap's now back to his full fightin' strength, but apparently, someone's caught him on film helping out the Red Skull. Tell us it's all part of the plan, Cap. Don't let all your faithful followers down! Sniff... By Mark Waid and Ron Garney. **$1.50**

MORE PICKS

CYBERFORCE #17

IMAGE After maxxin' and relaxin', Cyberforce is rarin' to get back into the action! The team regroups and prepares for the future. And wait'll ya see the new villain they encounter. Let's just say, "Evil is as evil does!" By Brian Haberlin and David Finch. **$2.25**

DAREDEVIL #347

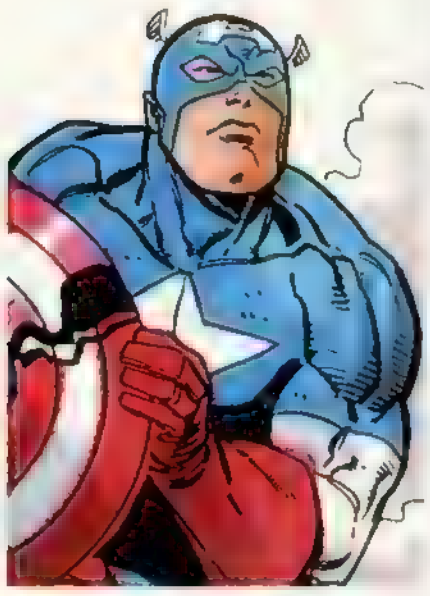
MARVEL Now here's a book that sucked eggs a long time ago, rose to awesome heights under some Miller guy, and then dropped to suckin' eggs again. But now, there seems to be some neat stuff goin' on! This issue sees the mysterious yellow-and-black-costumed Daredevil (Our guess is this guy's really Bullseye) going fist-to-fist with the red-suited DD in a no-holds-barred battle! By J.M. DeMatteis, Ron Wagner and Bill Reinhold. DeMatteis says, "This issue takes the threads of the two Daredevils running around the city and boils it all to a climax. There've been a lot of things brewing in Daredevil's unconscious—a lot of doors opening up on things he's not quite ready to face. This is the issue where all the demons come out of the box and he has to face everything and make a choice here: either allow himself to be consumed by these demons or take the leap and transcend them and move on to the next level." **$1.95**

DOOMSDAY ANNUAL #1

DC COMICS Hey, isn't that guy dead or something? Well, yeah, but Doomsday's got that special power thingie where he returns after every mortal defeat. That bein' the case, ya get four, not one, not two, but *four* "Year One" stories about "The Guy Who Offed Superman!" A whole horde o' creators are on board this ish, including Dan Jurgens, Jerry Ordway, Louise Simonson, Roger Stern, Gil Kane and like 86,000 others! **$3.95**

EVIL ERNIE: STRAIGHT TO HELL #1 (of 5)

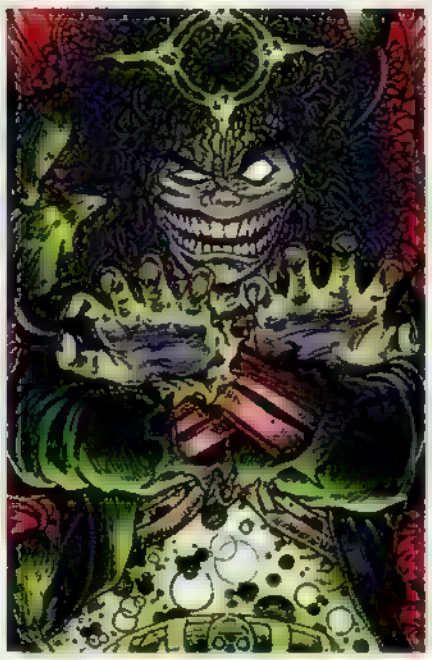
CHAOS! COMICS Poor Ernie. First Mr. Hooper dies, then that stupid Elmo freak shows up and steals Grover's thunder. Oh, wait, this is *Evil* Ernie. Sorry. Seems that bein' apart from Lady Death for months is driving Ernie absolutely nuts! Now Purgatori's spell is broken, so Ernie heads down to Hell to find his siliconed love. Except one thing: she's not there. Prepare for the Evil One's wrath!



CAPTAIN AMERICA #446

CYBERFORCE #17

DAREDEVIL #347



EVIL ERNIE: STRAIGHT TO HELL #1

By Brian Pulido, Justiniano and Jason Jensen. Also, check out the *Chaos! Bible*, where you can learn everything you've ever wanted to know about Chaos!'s characters and creators. Tons of interviews, articles, reference stuff and even some sneak peeks at upcoming projects. **$2.95—*EVIL ERNIE*; $3.50—*CHAOS! BIBLE***

FANTASTIC FOUR #407

MARVEL Hide the women! Toss out the confetti! Slap the monkeys! It's the return of Reed Richards!!! Y'know, *Mr.* Fantastic. The guy who started this whole Fantastic thing? Well, he and that Doom feller are now back, and this here ish tells you all about where they've been, as well as fillin' ya in on just who was responsible for their untimely "deaths." Our guess: either Mephisto or the Psycho-Man. By Tom DeFalco, Paul Ryan and Danny Bulanadi. **$1.50**

FLASH #108

DC COMICS "Dead Heat," Part 1 (of 4). If you thought "Terminal Velocity" was nail-bitin', wait'll ya pick up the latest Flash storyline, where Wally bumps into his newest foe, Savitar. This guy's a speed freak who was touched by the "Speed Force" years ago and learned that with great power comes tons and tons of corruption! So now Wally's gotta face an opponent with complete control of his speed powers and a real capacity for killing! By Mark Waid, Oscar Jimenez and Jose Marzan Jr. Waid says, "It's a story about the guy who was supposed to be the Flash between Jay Garrick and Barry Allen. He was chosen by the Speed Force, but he went horribly, horribly wrong. The 'Dead Heat' series features all the super-speedsters—Jay Garrick, Johnny Quick, Jesse Quick and all those guys—and we will see the return of one of them that we have lost track of for some time, and we will also see that another one of them doesn't make it out of the story alive." **$1.75**

GEN^{13} #6

IMAGE Giving Fairchild a hickey. Boy, that sounds like fun. And that's exactly what some weird vampire thingy's intent on doin' to Caitlin and the rest of the gang when the Gen^{13} team heads down to Italy. Oh yeah, did I mention that a certain guy named Jim Lee is doin' the art this issue? By Brandon Choi, J. Scott Campbell, Jim Lee (See!) and Alex Garner. **$2.50**

MORE PICKS

IMPULSE #9

DC COMICS Holy hornswagglers! Max Mercury's missing! That means the only thing keepin' Impulse outta trouble is the guest-starrin' speedstress XS of Legion fame! Also, the "Dead Heat" storyline from *Flash* speeds this way, when the Flash stops by to save Impulse from a whole herd o' super-speeded ninjas! Sounds spiffy! By Mark Waid, Humberto Ramos and Wayne Faucher. **$1.75**

MADMAN COMICS #9

LEGEND/DARK HORSE "It's a small world after all. It's a small world after all. It's a small world after all. It's a small, small world." Wow, you're still reading this after that song? Impressive. Anyway, thanks to a whole bunch o' chemicals, Madman is shrunk down to an itty bitty wittle guy. What's worse, he bumps into The Creep on his way into Buzztown to get Dr. Flem's help! By the snappy Mike Allred. **$2.95**

MAGIC: THE GATHERING—HOMELANDS

ACCLAIM COMICS The newest *Magic* tale tells the story of Feroz and Serra, two mega-powerful planeswalkers who try to build a magical paradise in a war-torn land. In addition to a whole buncha maps, timelines and gaming tips, each copy of *Homelands* includes one of three rare *Magic* cards from the upcoming *Homelands* expansion set. By D.G. Chichester and Rebecca Guay. **$5.95**

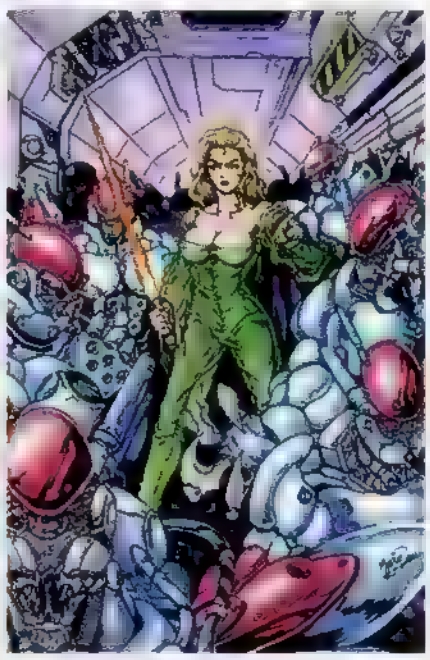
MAGNUS ROBOT FIGHTER #63-#64

ACCLAIM COMICS It seems that everyone on Earth, including Magnus' wife Leeja, is under Malev control. The big guy's in deep doo-doo, when he's forced into a battle to the death with Leeja! As if things couldn't get any worse, the Malevs have one demand: Either Magnus dies or they obliterate the entire human race! Hmm…tough choice. Nice knowin' ya, Magnus! Oh yeah, the Destroyer heads back to Earth to kick some major Malev butt! By Keith Giffen, Grey and Mike DeCarlo. **$2.50 EACH**

THE MASK #9

DARK HORSE "The Hunt for Green October," Part 4 (of 4). Y'know, food fights are fun until someone starts throwin' Spam.

FANTASTIC FOUR #407



MAGNUS ROBOT FIGHTER #63

MAGNUS ROBOT FIGHTER #64

SCUD #9

Ewwww… Anyway, alla those mask hunters head to Sky City, where they catch up with the true blue, er, green mask. Unfortunately, the one thing standin' in their way is one o' dem huge pies in the face. By Evan Dorkin and Peter Gross. **$2.50**

THE MAXX #20

IMAGE If you've gotta miss one issue of *The Maxx*, this is the one! Oh wait, that's all backwards. This is definitely the issue NOT to miss! You'll finally learn the answers to all—yes, ALL of your questions regarding Julie and The Maxx, as all those loose li'l threads get tied up. The end of The Maxx as you know him is now! Heh, but wait'll next month… By William Messner-Loebs and Sam Kieth. **$2.25**

SANDMAN #73 (of 75)

DC COMICS Following the hip, happenin' 1977 *Saturday Night Fever*, comes its sequel, "Sunday Mourning." Oh wait, sorry, that's actually the epilogue to the whole "Wake" storyline running in *Sandman*. Well, anyway, our ol' pal Hob Gadling catches up with Death at a Renaissance Festival (which are really neat! Go see one today!), and hears the woeful tale of poor ol' Dream. Sniff. By Neil Gaiman and Michael Zulli. **$2.50**

SCUD, THE DISPOSABLE ASSASSIN #9

FIREMAN PRESS Ready, kids? You won't need *any* hallucinogens for this puppy! It seems one of Scud's robotic arms is all mixed up with the limb of a Shakespeare-quoting werewolf. When Scud goes in search o' his ol' arm, he discovers that a Shakespeare-quoting astronaut (who's currently in orbit around Earth) now has it. Now if that ain't convoluted, I don't know what is! By the ever-whimsical Rob Schrab! **$2.95**

SPAWN #37

IMAGE Hey, it's a retro-Swamp Thingesque type o' Spawn tale! With Alan Moore on board this month, we get to meet The Freak (Hey, we met that guy at a recent comic con!), a horribly disfigured former cop who lives in the sewers. During his war on society's careless attitude towards its environment, The Freak comes upon ol' Spawnie-guy, who must decide if The Freak is indeed a friend or foe! By Alan Moore, Todd McFarlane and Greg Capullo. **$1.95**

MORE PICKS

SPIDER-MAN BOOKS (OR WHATEVER THE HELL THEY'RE CALLING 'EM NOW)

MARVEL *Web of Scarlet Spider* #2 features "CyberWar," Part 1 (of 4). In one corner, it's Alistair Smythe and his new generation of Cyber-Slayers, and in the other it's Master Programmer's network. In the middle—the Scarlet Spider! Part 2 picks up in *Amazing Scarlet Spider* #2, as Scarley meets the new Green Goblin, and a new nasty babe called Joystick. *Scarlet Spider* #2 contains Part 3, and a mysterious all-new Scarlet Spider! Now there's *two* of 'em?? Grrr. The conclusion shows up in *Spectacular Scarlet Spider* #2, where we learn if Ben Reilly will finally become Spider-Man once and for all! (Or is that twice and for all?) And in *Untold Tales of Spider-Man* #4 this month, we learn the origin of the J. Jonah Jameson/Spider-Man feud! **$1.95 EACH; 99 CENTS—*UNTOLD TALES OF SPIDER-MAN***

STAR WARS BOOKS

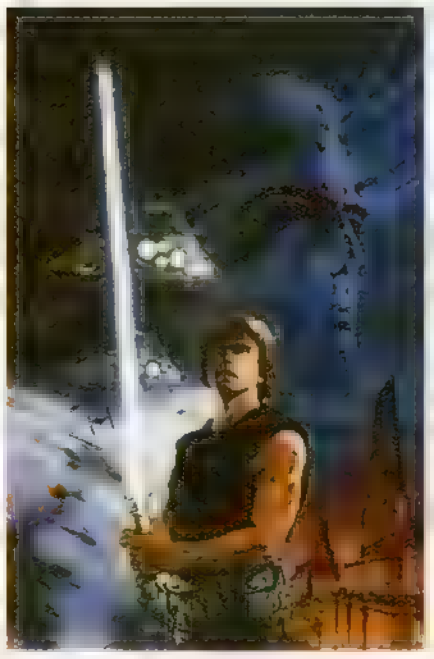
DARK HORSE What kinda month would it be without an all-new *Star Wars* series? Check out *Star Wars: Heir to the Empire* #1 (of 6), which takes place some five years after *Return of the Jedi*. Han and Leia are married, Luke's busy rebuilding the ranks of the Jedi, and some guy named Grand Admiral Thrawn has taken control of the Imperial fleet and intends on destroying the Rebel Alliance's New Republic! Over in *Star Wars: X-Wing—Rogue Squadron* #4, Tycho Celchu must choose between blowing his cover in the Imperial army and destroying his Rebel pals. That's gotta suck. Over in *Star Wars: Tales of the Jedi—The Sith War* #3 (of 6), Ulic Qel-Droma (I LOVE that name!) has given in to the dark side, and now he's gotta stand trial before his Jedi masters to answer for his heinous crimes! Be sure to check out *Star Wars: Empire's End* #1 (of 2), which follows the heels of *Dark Empire II*. Emperor Palpatine was forced to occupy a crappy clone-body (Hey—unannounced Marvel crossover!), but now that body is quickly deteriorating. His only hope is to mix some Jedi genes with his, and his first target is Han and Leia's kid, Anakin! Poor li'l guy. **$2.95—*HEIR TO THE EMPIRE, ROGUE SQUADRON, EMPIRE'S END*; $2.50—*SITH WAR***

STATIC #30

MILESTONE/DC It's his toughest challenge to date. Virgil Hawkins must come to grips with the death of his closest friend. This touching story will ensure that Static's life is never the same again. By Ivan Velez Jr., Wilfred and John Stanisci. **$2.50**

SPIDER-MAN BOOKS

STAR WARS: EMPIRE'S END #1



STAR WARS: HEIR TO THE EMPIRE #1

STAR WARS: TALES OF THE JEDI—THE SITH WAR #3

SUPERMAN BOOKS

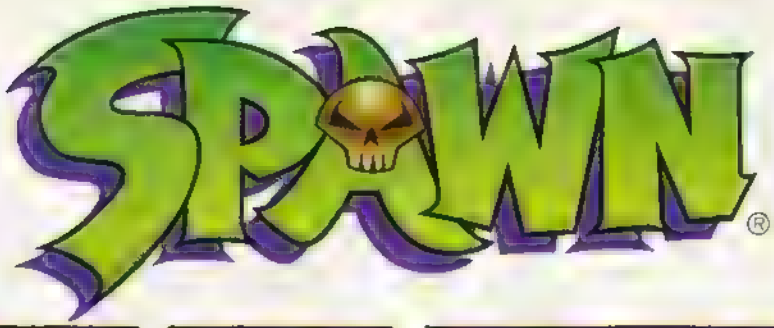
DC COMICS "Back on the chain gang…" The "Trial of Superman" continues in *Action Comics* #716, with Supes and the gang doin' their best Pretenders interpretation. The Big S finds himself chained to a bunch o' prison fugitives who are just a few steps ahead of a Tribunal agent who's gunnin' to recover the felons. But fear not, 'cause over in *Superman: The Man of Steel* #51, Supes busts out o' the chain gang and heads out in search of any clues that'd clear his name. But little does he know that someone's hot on his trail! Then go grab yerself a copy of *Superman* #107, where that dastardly Cyborg returns and wipes out Superboy, Steel, Supergirl and the Eradicator! And just where is Alpha Centurion? (Hey, ya think Alpha Centurion is really...nah.) As for Superman himself, he happens to stumble upon a certain shrunken city in a bottle. (Cleveland?) Over in *Adventures of Superman* #530, while the Man of Steel is off in space somewhere being hunted by some unseen enemy, back on Earth, the souped-up Hellgrammite is runnin' rampant through Metropolis. Looks like the folks in the Special Crimes Unit get to put their butts on the line and bring ol' Helly down themselves. Round off yer Super-month with *Superman: The Man of Tomorrow* #3, and learn the secret behind Luthor's return! While that happens, that long-haired Kryptonian freak is stuck on some wacky alien world with a certain Cyborg and the Tribunal. Needless to say, things get messy. **$1.95 EACH**

TARZAN VS. PREDATOR: AT THE EARTH'S CORE #3 (of 4)

DARK HORSE Boy, these Predators sure are stupid. First they start a little skirmish with Tarzan by hunting his friends like beasts and rippin' up the sacred land of Pellucidar. Now these morons have ravaged Jane, and Tarzan becomes the predator while the Predators become the prey. We just wanna know where that slacker Cheetah is. By Walt Simonson and Lee Weeks. **$2.50**

UNDERWORLD UNLEASHED #2-#3 (of 3)

DC COMICS Now that Neron's got all the villains on his side,



BLOOD FEUD™

SOME THINGS ARE BETTER LEFT IN THE DARK!

ALAN MOORE *story* **TONY DANIEL** *pencils* **KEVIN CONRAD** *inks*

A FOUR ISSUE MINI-SERIES STARTING WITH A PREVIEW IN SPAWN 31.
GREAT STORY, INCREDIBLE ARTWORK AND ONLY FROM IMAGE COMICS.

MORE PICKS

he goes around offering the heroes some pretty good deals in issue #2. And wouldn't ya know it, one o' them Justice Leaguers accepts! Then in the final issue, Neron's honest-to-God true plans are finally revealed. DC's heroes go head-to-head with the demon and his new super-energized horde of villains. Looks like the job requirements just got lots tougher for DC's good guys. By Mark Waid, Howard Porter and Dan Green. **$2.95 EACH**

WILDC.A.T.S #24

IMAGE Get to know that big guy called Maul, as he meets the Titanothropes, an alien race very similar to him. Also, the rest o' the team learns some pretty shocking news about their home planet Khera. By Alan "I need a shave" Moore and Travis Charest. **$2.50**

WONDER WOMAN #104

DC COMICS Now that their war with Darkseid's over, those Amazon chicks start countin' their dead and plannin' for the future. And since Hippolyta's missing, Diana must decide whether to rule Themyscira in her mother's place or not. By John Byrne, John Byrne and John Byrne. **$1.95**

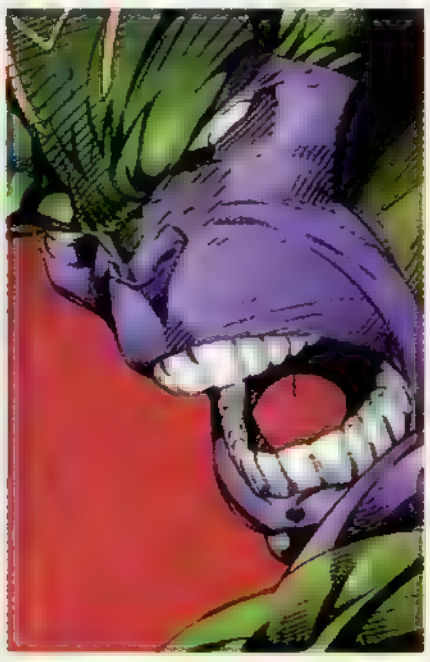
THE X-FILES #10-#11

TOPPS What the?! Two issues in one month? Oooh, there's always somethin' fishy goin' on with Scully and Mulder... The three-part "Feelings of Unreality" storyline starts here. Scully starts to think that Mulder's really losing his mind, ever since he found some helmet in the Silent City that supposedly enables him to see into the future. Issue #11 sees Scully's attempts at saving Mulder squashed by her former ally Colleen Dunne. Colleen suckers Mulder into giving her the helmet, and then things get real...strange. By Stefan Petrucha and Charles Adlard. **$2.95 EACH**

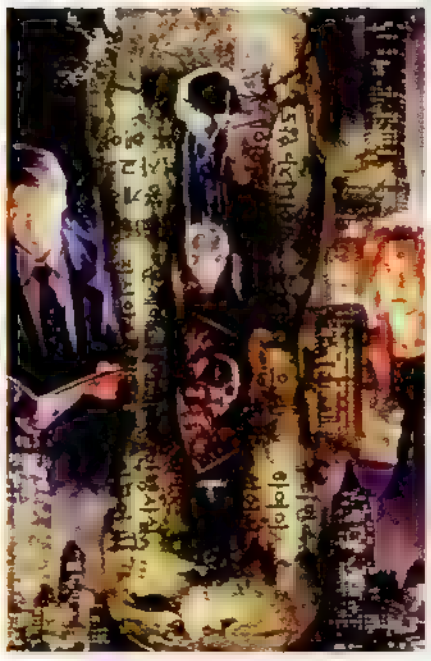
X-MEN BOOKS

MARVEL Da na na na naaaa na na. Da na na na naaa na na. Y'know, that theme song from the X-Men cartoon's kinda catchy. Anywho, *Uncanny X-Men* #327 lets you in on a little secret: the fate of Magneto! Yep, he's that guy who's been bad, good, bad again, turned into an infant, good again, scrambled, grilled and mindwiped. Then over in *X-Men* #47, Dazzler and those pesky li'l X-Babies show up. **$1.95 EACH**

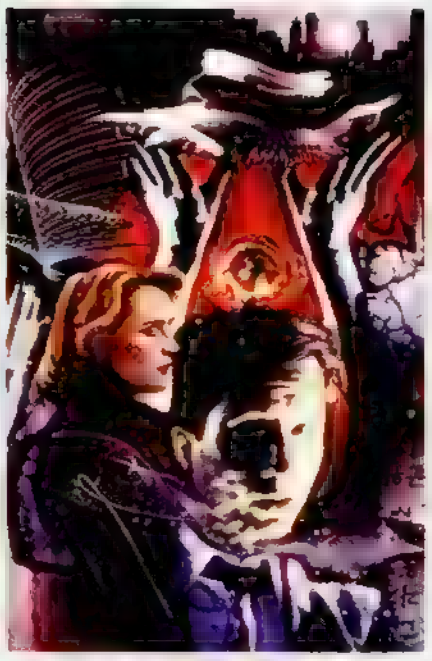
STATIC #30



WILDC.A.T.s #24



THE X-FILES #10



THE X-FILES #11

YOUNGBLOOD #2

IMAGE The newest Youngblood team goes face-to-face with Judge Dredd. Wow! What a crossover. This could...oh, sorry. It's just some lethal, omniscient guy from the future called Dread that they go up against. There's also some mysterious alien thingie heading towards Earth really, really fast! By Rob Liefeld, Eric Stephenson, Roger Cruz and Danny Miki. **$2.50** W

WHAT I'M READING

name: **J. Scott Campbell**

occupation: **Penciler of *Gen*[13]** (Image)

currently reads: "I've been checking out DC's ***Impulse*** lately, mainly because of Humberto Ramos' art. I think he's probably one of the most interesting artists going right now. The story works out pretty cool, too. I kind of like how they show him barely making it to class after he fights some villain on his way to school. It's a fun book, and I think there needs to be more of those out there.

"I also like Dark Horse's ***Ghost in the Shell***. I have the Japanese version, and now, of course, they're translating it. It's a pretty complex story, but I like the idea that it focuses on one main character."

C H R O M I U M®

POWER SURGE!

ALL X-MEN • ALL KUBERT • ALL CHROMIUM®

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SALES POWER

The X-Men Phenomenon!

Average Audience (000) – Male Teens

1992-93		1993-94		1994-95	
X-Men	880	X Men	850	X-Men	840
Saved By The Bell/2	470	Red Planet	640	Spider-Man	730
Tales From Cryptkeeper	470	Tick	620	Red Planet	720
Saved By The Bell	440	Batman & Robin	570	Tick	680
Sonic The Hedgehog	420	Carmen Sandiego	520	Batman & Robin	520
Taz-Mania	420	Terrible Thunderlizards	520	Carmen Sandiego	450

Top-ranked Saturday morning program for 3 consecutive seasons.

Best selling card line in history!

Thirty years as best selling comic team!

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DRAWING POWER

The X-Men Kubed!

The top pencilers in the industry!

Andy and Adam Kubert are known for the dramatic storytelling and explosive action they put in their artwork. Andy's fame is from the work he has done on X-Men while Adam has gained popularity drawing Wolverine.

Joe Kubert, most noted for his character TOR, is the founder of the Kubert School of Art and a nominee for the EISNER HALL OF FAME.

Computer colorist supreme!

Jung has set the standard by which computer coloring is measured through his work on Flair™ '94, Flair™ '95, Marvel Metal™ and Marvel OverPower.™

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CHROMIUM POWER

Fleer's First All-Chromium Set!

Signature Series
100-card set, gold foil stamped with each artist's signature. One in every pack.

Embossed Cards
Another Fleer first! Featuring characters from the X-Men and Age of Apocalypse. Feel the Power! Approximately 1:2 packs.

HoloFlash™
The most dangerous X-Men and their weapons on etched, holographic foil. Approximately 1:8 packs.

CHECKLIST

1. Archangel
2. Beast
3. Bishop
4. Cannonball
5. Cyclops
6. Gambit
7. Iceman
8. Jean Grey
9. Professor X
10. Psylocke
11. Rogue
12. Storm
13. Wolverine
14. Forge
15. Havok
16. Mystique
17. Random
18. Sabretooth
19. Strong Guy
20. Boomer
21. Cable
22. Domino
23. Shatterstar
24. Warpath
25. Colossus
26. Douglock
27. Nightcrawler
28. Shadowcat
29. Banshee
30. Chamber
31. Husk
32. Jubilee
33. M
34. Mondo
35. Penance
36. Skin
37. Synch
38. White Queen
39. Alter Beast
40. Holocaust
41. Sugar Man
42. X-Man
43. Lifeforce
44. Deadbolt
45. Gauntlet
46. Genesis
47. Hurricane
48. Spyne
49. Tusk
50. Corsair
51. Deadpool
52. Kane
53. Lilandra
54. Longshot
55. Magneto
56. Maverick
57. Raza
58. Albert
59. Apocalypse
60. Black Tom Cassidy
61. Blob
62. Blood Scream
63. Cyber
64. Emplate
65. Gladiator
66. Juggernaut
67. Lady Deathstrike
68. Legion
69. Locus
70. Mojo
71. Mr. Sinister
72. Omega Red
73. Orphan Maker
74. Sauron
75. Sentinels
76. Silver Samurai
77. Spiral
78. Stryfe
79. Toad

WOLVERINE TIMELINE
80. Logan
81. CIA
82. Weapon X
83. Department H
84. Mariko
85. Sidekick
86. Fatal Attractions
87. Blood Oath
88. Broken Claws
89. Back Again

HAUNTED MANSION
90. Beast
91. Colossus
92. Cyclops
93. Gambit
94. Iceman
95. Professor X
96. Psylocke
97. Rogue
98. Storm
99. Wolverine
100. Checklist

EMBOSSED CARDS
1. Beast
2. Alter Beast
3. Bishop
4. Bishop
5. Cable
6. X-Man
7. Cyclops
8. Cyclops
9. Forge
10. Forge
11. Jean Grey
12. Jean Grey
13. Mr. Sinister
14. Sinister
15. Omega Red
16. Rossovich
17. Storm
18. Storm
19. Wolverine
20. Weapon X

HOLOFLASH™ CARDS
1. Archangel
2. Bishop
3. Cable
4. Domino
5. Gambit
6. Omega Red
7. Psylocke
8. Random
9. Wolverine

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SGW US Patent #4,933,218, #5,082,703, #5,106,126 and #5,223,357

THE ULTIMATE BATTLE KICKS OFF IN DECEMBER—MARVEL VS. DC

Coinciding with the ultimate crossover between Marvel and DC Comics slated for December, the 100-card SkyBox DC versus Marvel/Marvel versus DC set features big-name artists like Andy and Adam Kubert, Jimmy Palmiotti, Joe Quesada, Jim Balent, Nelson, Dave Dorman, Joe Jusko, Darick Robertson, John Byrne, Boris Vallejo, Julie Bell and more.

The basic set, in which all cards are UV coated and foil stamped, will include all the heroes and villains.

Here's the skinny: 12 Marvel hero cards; 12 DC hero cards, 10 Marvel villain cards, 10 DC villain cards, 11 Rivalry cards that depict major battles; 16 Hero vs. Hero cards; 13 Hero vs. Villain cards, and 15 Villain vs. Villain cards.

"This is the biggest event to hit the comic industry in ages," said Fleer product manager Dan Buckley (Fleer recently purchased SkyBox). "It's something fans everywhere have envisioned for years."

Card backs will be narrated by Clark Kent and Peter Parker, with Kent offering commentary on the Marvel cards and Parker discussing the DC characters.

Chase cards include 18 Impact cards (approx. one in four packs)—embossed cards featuring the art of Boris Vallejo and Julie Bell—illustrating the battles between The Avengers and The Justice League of America, and The Titans vs. The X-Men. 12 HoloFX cards (approx. one in 12 packs) will feature the art of the Rivalry group from the basic set and two Mirage cards will each feature three images (approx. one in 360 packs).

Suggested retail price for 10-card packs is $1.99.

In addition, fans can decide who will win some of the more major battles. Out of 11 battles depicted in the comic series, five (Superman vs. Hulk; Batman vs. Captain America; Superboy vs. Spider-Man; Lobo vs. Wolverine; and Wonder Woman vs. Storm) will be voted on via ballots inserted into packs of trading cards and into issue #1 of the crossover. Results will be featured through the course of the mini-series.

SKYBOX

Star Trek has proven a viable commodity for card collectors, so SkyBox has announced its latest card series: Season Three Star Trek cards.

Season Three of The Episode Collection focuses on every episode produced during the third season of *Star Trek: The Next Generation.*

The series consists of a 108-card basic set that includes images taken directly from show footage. Two nine-card, foil-stamped subsets are dedicated to Doctor Beverly Crusher and Security Chief Worf, and another nine-card subset features a detailed episodic mural. A bonus subset of six foil-stamped and embossed cards features Klingon language and three character cards including Lal, Locutus and K'Ehleyr (one in 12 packs). Two bonus dual-image flip hologram cards feature Crusher and Worf (one in 180 packs).

Each eight-card pack carries a suggested retail price of $1.29.

• SkyBox introduced the first ever embossed Spectra cards as part of the SkyBox Master Series: Creators Edition Trading Cards. Six embossed Spectra cards were scheduled to be released in late September as bonus cards to the set. Artists include Julie Bell and her character Tetonka (exclusively created for the card set), Brom, Dave Dorman, Dave McKean, Brian Stelfreeze and Simon Bisley.

• *Mortal Kombat* trading cards blasted on the scene in September based on the smash hit film of the same name. The 90-card set includes subsets from the Mortal Kombat 3 arcade game and the new *Mortal Kombat* animated feature video.

Any set where Geordi gets in a fight, has gotta be good! ST:TNG Season Three.

Hey, isn't he that wrasslin' guy with the war dance? SkyBox's Creator Edition.

Finish him! The *Mortal Kombat* set.

The 90-card set includes 63 storyline cards, nine character cards, nine animation cards, eight game-code cards and two levels of bonus cards—four bonus Red Foil cards (one in nine packs) and three Warrior Champion foil embossed bonus cards (one in 18 packs).

Eight-card packs have a suggested retail price of $1.29.

COMIC IMAGES

The Golden Age set the standard for the comics industry today. From the first appearance of Superman to the creation of Spider-Man and Captain America, the period from 1938 until the mid-1940s has had a lasting effect.

Comic Images has now collected some of the key works in The Golden Age of Comics All-Chromium Collector Cards, due out in November. This series showcases 90 pieces of art from many books including *Green Mask*, *Blue Beetle*, *Man of War*, *Amazing Man*, *Silver Streak*, *Hit Comics*, *Crackerjack Funnies*, *Planet Comics* and more.

Each pack (seven cards per pack) carries a suggested retail price of $2.29. Inserts include six metallic chase cards featuring rare #1 covers, 500 autographed cards by Gil Fox and Arthur Fine, and a three-card MagnaChrome subset of Schomberg art.

• The Fantasy Art of Stephen Hickman Collector Cards spotlights the distinctive style of Hickman, a noted fantasy and science fiction artist. The 90-card set (10 cards per pack, 99 cents per pack) will feature full-color, full-bleed card fronts.

TOPPS

Cyberforce takes on the card industry with the release of the super-premium Cyberforce Finest series, which debuted in September.

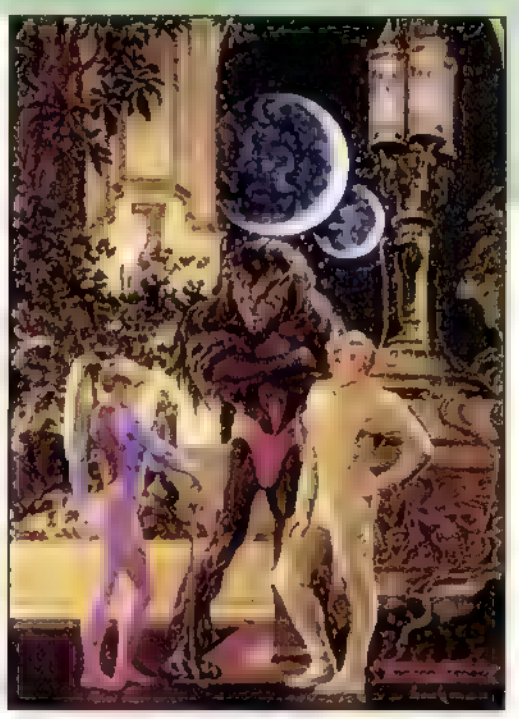
The 72-card set includes characters from Marc Silvestri's books *Cyberforce* and *Codename: Stryke Force*.

Three levels of chase cards include 18 "Cyber Optics" chromium cards illustrated by Jae Lee, J. Scott Campbell and Walter Simonson. A bonus nine-card, super-size image of Cyberforce was created especially for this set.

Six Matrix cards feature Ripclaw, Cyblade and other teammates (one per 12 packs). The third level of chase cards—three Stryke Force Clearzone Chrome cards—are inserted one in every 24 packs and form a hinged frame when placed together.

Each pack contains five cards (four regular cards plus one insert) and carries a suggested price tag of $2.50. W

All this fine information was sniffed out by that headbanging, wall-crawlin', Taco Bell-guzzlin' Wizard *staff.*



"So, come here often?" The Fantasy Art of Stephen Hickman Collector Cards.

InQuest presents

HIT THE DECK

The latest in collectible card game news

• A new *Magic* world champion has been declared! Former American champion Zak Dolan is out, replaced by Alexander Blumke, a 26-year-old student from Geneva, Switzerland. Armed with a black/white discard deck, Blumke used Racks, Mind Twists, Icy Manipulators, Sengir Vampires, Hymn to Tourachs, Mishra's Factories, and Zuran Orbs to take the best of five match (3-2) from Marc Hernadez, the runner-up from France who, incidentally, played a Vise deck.

In the team championships, the United States finished on top, followed by Finland and Australia.

Check out this cool *Homelands* card called Baron Sengir!

• The latest word from Wizards of the Coast is that *Homelands* is a go. Slated for an October release, *Homelands* is set in a world that has remained hidden for centuries, filled with many mysteries, including the long-lost ancestries of both the Hurloon Minotaurs and Serra Angels. *Homelands* is the first standard *Magic* expansion since *Fallen Empires* in November '94.

• Cthulhu, H.P. Lovecraft's favorite pet nightmare, will finally be heading to CCGs in March of next year. Based on Chaosium's popular *Call of Cthulhu* roleplaying game, *Mythos* has players struggling against the dark minions of the Elder Gods as their occult investigators search for tomes and spells, and strive to keep their sanity! Can you say *big freakin' trouble*?

• Hot on the heels of Daedalus Games' early success, *Shadowfist*'s first expansion set, the 140-card *Netherworld*, acts as a launching point for different time periods. It debuts in September with new cards for every *Shadowfist* group and cool art from fan favorites Anson Maddocks, Jesper Myrfors and Rob Alexander, among others.

Other Daedalus plans include *Feng Shui*, a *Shadowfist* roleplaying game; a *Shadowfist* players guide detailing the factions, game dynamics, strategies and killer combos; and *Showdown Sets*, pairs of pre-made *Shadowfist* decks.

• Wait, there's more stuff coming out in late September/early October. *Legends of the Five Rings* by Alderac Entertainment will have you fighting for control of the throne in 15th-century feudal Japan, battling it out against ninjas, wu-jen, samurais and more assassins than you can shake a bo-stick at.

Kult, Heartbreaker's latest endeavor, puts you in control of your own dream world, balancing the life and death of all humanity. Based on Metropolis' horror RPG of the same name, you play the role of an Archon or an Angel of Death (i.e., God or Satan…over here in the States, we got the watered down version). Fairly grandiose, huh?

And finally, with the start of fall, we hope to see one of the most eagerly awaited games of the year—*Star Wars*. ■ *Michael Searle*

Michael Searle is the editor of Wizard's sister mag InQuest, *the all-around grooviest guide to collectible card games.*

SAVE

Half-a-Buck on the Wizard Annual!

ON SALE THE LAST WEEK OF OCTOBER

THE WIZARD ANNUAL is the authoritative price guide for comic books. Get it for 50¢ off the cover price. Just clip out the coupon below and redeem it at your local comic book store.

Don't Miss It!

- More than 150,000 comic prices.
- A gigantic cover gallery, including all the best covers of 1995.
- Great articles on collecting, grading, and pricing comic books.

Win

X-MEN #1!

Contest entry inside each issue.

COUPON

50¢ off

50¢ off the purchase of 1 copy of the Wizard 1996 Price Guide Annual. Redeem at your local comic book store.

Limit one coupon per purchase. No facsimiles accepted. Coupon expires January 1, 1996.

RETAILER: Please send all coupons redeemed together with a copy of your distributor invoice showing your purchase of the Wizard Price Guide Annual, your address and your phone number to:

Coupon Redemption
Wizard Press
151 Wells Ave.
Congers, NY 10920

You will be reimbursed 50¢ plus 8¢ to help cover postage and handling. All coupons must be received by February 1, 1996.

A HOTTER-THAN-EVER SUMMER

The summer of 1995 been one of the hottest on record, and so has this summer's comic book market. Bad Girl books, X-titles, cartoon tie-ins, *X-Files*, small press stuff, and new DC series like *Preacher* and *Starman* have ignited fan interest. We've talked to retailers, conferred with our knowledgeable board of VIP advisors, tabulated the surveys from our nationwide retailer network and distilled it all into this month's price guide. So, for the latest on the state of the comics market, read on and see where it's headed.

X MARKS THE SPOT

The magic letter is "X" when it comes to Marvel. Mutant mania continues to flourish and is, in fact, the one truly bright spot among all the Marvel titles. *X-Men*, *Uncanny X-Men*, the "Age of Apocalypse" tie-ins, *Wolverine*, *Generation X* and all the other X-titles are the top Marvel sellers, according to retailers.

SMALL PRESS HIGHLIGHTS

Stray Bullets is an unbelievable smash hit. Writer/arist David Lapham shows he's got what it takes, even moreso than he did at Defiant. Retailers report that sales on this El Capitán title are climbing, and the excellent stories are keeping fans excited. *Poison Elves*, from Sirius, is also a hit. The gorgeous Joseph Michael Linsner cover on issue #1 could be one reason for all the excitement. The success of the new series is fueling demand for the original *I, Lusipher* series, as well. Low print runs have left many stores high and dry, causing them to scramble to find a source for restocking. Fireman Press' *Scud, The Disposable Assassin* continues to attract a growing crowd of fans, with some retailers reporting prices as high as $10 for issue #1.

What's behind the heat in the small press market? Kevin Harmon of Cactus Comics in Tucson, Ariz. sums it up best: "I attribute the growing interest in independent comics to the lack of originality that seems to be plaguing the so-called leaders of the industry."

by Jon Warren

MANGA MARKET

Ghost in the Shell is topping the list of most-popular manga titles this month. Fans are ever on the lookout for early issues, but the supply is dwindling. *Warrior Nun Areala*, *Oh My Goddess!*, *Dirty Pair* and *Ranma 1/2* are also firmly in the hot category. "Demand for *Oh My Goddess!* is finally leveling off," notes Mark Thompson of Cold Cut Comics in San Jose, Calif. "Thank goodness! No series could keep up that furious pace of demand for long!"

SILVER LINING

Demand for high-grade Silver Age keys remains strong, but the market for non-keys and mid-grade keys continues to be weak. Prices for top keys like *Amazing Fantasy* #15, *Amazing Spider-Man* #1 and many of the important first appearances in *Showcase* (including #4, the first Silver Age Flash, and #22, the first appearance of the Silver Age Green Lantern) moved up in price this month.

IN A NUTSHELL

• *Gen*^{13} takes the top spot on the *Wizard* Top Ten Comics list again, in the form of its huge set of variant covers for the ongoing series' #1. The series' issues #1A and #1B—the "standard" editions—are just about as hot as the 11 variants and issue #2. *Gen*^{13} collector packs saw the largest price increase, with the Jim Lee pack leading the way at $200. The mini-series' #1 also falls into the hard-to-find, easy-to-sell category.

• *X-Men Prime*—The book that launched the new X-title storylines after the "Age of Apocalypse" saga moves down a notch to the number two spot on our list, still attracting strong demand at the current $7.50 price.

• *X-Files* continues to be a hot item, as fans of the show clamor for a fix during the summer months of incessant reruns. Many store owners are unable to track down copies of #1 to replace their supply. Prices remained stable at $35 for #1 and $15 for #2.

• Shi remains at the top of the Bad Girls list. Bill Tucci's heroine is a big-time fan hit, no doubt about it. Her whole series is hot, but issues #1 & #2 are hotter than a corduroy jock strap.

• *Lady Death* #1 and #2 stay in the Top 20 (you'll notice that we added "The Next Ten" to our Top 10 list) this month, at the five and fifteen spots, respectively. The entire *Lady Death* series is experiencing strong demand, while #2 vaulted up to $45 this month.

• *Lady Death: Between Heaven and Hell* #1—Another Steven Hughes hit, this scorcher breaks into our Top 20 list at position number seventeen. The books currently move quickly at the $8 to $10 range.

• *Double Impact*—China and Jazz, two more contestants in the Bad Girls beauty contest, "bust" onto the Top 10 scene this month. Our crack staff of Market Watchers tell us that the #2A black-bagged nude edition is fetching $20, and the silver-bagged commemorative edition is ringing in at $30.

• *Ash* #1—Taking over the number seven spot, Joe Quesada's firefighter superhero has scored big with both fans and store owners. Issue #1 is burning up comic shops at 15 bucks a pop this month; people can't get enough of this innovative series.

X-Men is on all retailers' minds these days, in the wake of "The Age of Apocalypse." One of the carry-over titles is *X-Man*.

• *X-Man* #1—Continued strong interest in this young hero's "Age of Apocalypse" series

places his first book at the number 10 spot, as its price increases to $6.

• *The Maxx* #1—MTV's cartoon version of Sam Kieth's antihero, which has been renewed for next season, is probably responsible for the comic's continued popularity. Issue #1 slides into position 11 this month, just under our Top 10 list.

• *Amazing Spider-Man* #400—The death of Aunt May remains stiff at $6, and the white-bagged edition is reaching critical condition at $25, up $5 from last month.

• *Akira*—The recent, wilder-than-ever rage for manga books has created renewed interest in this title. #1 weighs in at $15, #2 at $9, and #18-#33 ring the bell at $5 each.

• *Angela*—The mini-series featuring the warrior angel from *Spawn* continues its heavenly pace, as #1 wings its way to $7, #2 also floats to $7 and #3 virtuously climbs to $6.

• *Avengelyne*—Maximum Press brings us another hot title in the Bad Girl category, as issue #1 moves to $6 this month, with the rainbow hologram issue holding steady at $25.

• *Bone*—Demand for early issues of Jeff Smith's multi-Eisner-award-winning hit has driven prices up this month. No doubt Jeff's move to Image will help his highly acclaimed series reach an even wider audience. Issue #1 moves to $225, while #2 vaults to $120.

• *The Books of Magic*—The Vertigo series featuring the popular Tim Hunter character also moved up in price this month. Issue #1 materializes at $5, #2 at $3.50 and #3 at $3. Retailers report much magical momentum for this title.

• *Continüm* #1—This first appearance of Dawn, by Mr. Linsner, is just beginning to attract attention. It's scarce, it's hot and its price moves up to $60 this month.

• *Creed*—Trent Kaniuga's original two-issue series from Hall of Heroes is steadily warming up. Prices stay at $15 for #1 and $20 for #2, but retailers expect to be out of stock and looking to replenish soon. Same goes for the

WIZARD'S TOP TEN HOTTEST ARTISTS

Al Ortega

1 **Todd McFarlane**
Spawn

Al Ortega

2 **Joe Quesada**
Ash

3 **William Tucci**
Shi

Al Ortega

4 **Jim Lee**
(upcoming: *Gen' #6-#7*)

Jim Gund

5 **Adam Hughes**
Ghost

6 **Bart Sears**
X-O Manowar

7 **Greg Capullo**
Spawn

Al Ortega

8 **Frank Miller**
upcoming: *Sin City, Silent Night*

9 **Stephen Platt**
Prophet

Jon Cope

10 **Steven Hughes**
Lady Death

WIZARD'S TOP TEN HOTTEST WRITERS

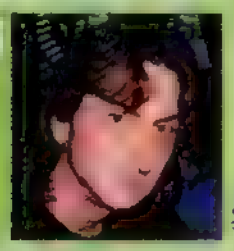
Al Ortega

1 **Neil Gaiman**
Sandman

Al Ortega

2 **Peter David**
Incredible Hulk, Aquaman, Spider-Man 2099

3 **Chris Claremont**
Sovereign Seven


Al Ortega

4 **Frank Miller**
upcoming: *Sin City, Silent Night*

Al Ortega

5 **John Byrne**
Wonder Woman

Mitch Jenkins

6 **Alan Moore**
Violator, WildC.A.T.s

J. Schuyler

7 **Scott Lobdell**
X-Men

Al Ortega

8 **Jeff Smith**
Bone

9 **Dan Jurgens**
Superman, upcoming: *Sensational Spider-Man*

J. Schuyler

10 **Fabian Nicieza**
X-Men

WIZARD'S TOP TEN HOTTEST ARTISTS AND WRITERS LISTS ARE DERIVED FROM A NATIONWIDE RETAILER SURVEY.

WIZARD'S UP & COMING CREATOR

HUMBERTO RAMOS

Making a splash with a run on Milestone's *Hardware*, Ramos is rapidly gaining loads of fans with his depictions of Bart Allen and friends in DC's increasingly popular *Impulse* series. His manga-ish style gives the title an exciting, unique look, in not only his portrayals of the fledgling speedster's wild adventures, but also his hilarious peeks into Bart's hyperactive mind. We're sure that Ramos'll be going places fast. (Get it? "Fast"? Ha, we're so funny.)

WIZARD'S WINNER AND LOSER OF THE MONTH

Gen[13]
Image

The *Gen[13]* collector packs, reportedly allocated to retailers with a print run of only 7,500 sets, show the biggest increase this month. The Jim Lee edition is the most sought-after of the chromium signed books.

WINNER

All 1970s Ghost Riders
Marvel

The *Ghost Rider* series from the 1970s fried this month, with across-the-board price decreases.

LOSER

MARKET WATCHERS

Letters to the Price Guide

Dear Market Watchers,

I recently came upon a book published by Playboy Press, entitled *Playboy's Little Annie Fanny*, tucked away between some boxes in the garage. In light of the success and rising value of *Penthouse Comix*, is this particular book worth anything? I don't know if it will help, but the original price was $2.50, the copyright is 1966 and it is a First Edition. I've looked in several price guides and can't seem to find it listed.

Thanks for any help you may supply!

Bill Edwards
El Paso, TX

What you have is a paperback book, not a comic. By consulting *The Official Paperback Price Guide* 1991 edition (by yours truly), you'll see the value of that treasure from the past is listed at $25. Not bad!

Dear Market Watchers,

I have some questions about some unlisted comics. I'm dying to know how much they're worth! The first is *Konga* #15 (1963), published by Charlton. The second is *Tragg & the Sky Gods* #6 (1976), by Gold Key. And finally, *Classics Illustrated, Jr.* #569 (1968).

That's all for now, comic fiends!

Christian Gheorgiv
Los Angeles, CA

OK, here goes: *Konga* #15 is worth $40 in Near Mint, *Tragg and the Sky Gods* #6 is worth only about a buck, and *Classics Illustrated, Jr.* #569 (featuring The Three Giants) is worth $10 in Near Mint condition. By the way, if you don't find a comic listed in *Wizard*'s price guide, try looking in the *Wizard Annual*, which lists over 100,000 different comic books with their values. If you don't own a copy of the *Annual*, pick up the latest edition at your local comics shop this November.

Dear Market Watchers,

For many months, I have sat back and laughed as everybody has attempted to solve the "polybag crisis." Now that it has gotten somewhat old, I figured I'd let everyone in on the secret. For everyone who wants to read a polybagged comic, but still wants to be able to have full resale value without having to buy multiple copies, the solution is simple. Simply make a perfectly straight opening in the bag (this requires great tearing skills or a sharp object of some sort). After you have finished reading the comic, put it back in the bag, and using a cigarette lighter, carefully melt the edge together (this shouldn't take more than about 10 to 15 seconds).

Crisis solved.

Greg Council
Largo, FL

You're a *genius*, Greg! Now that your secret is out, will the world ever be the same?

Dear Market Watchers,

Some questions about your lovely price guide. You list a *Backlash* #1 variant cover edition, while my understanding was that the two covers were equally distributed. Which one is the variant? And a more general question: To what extent do you think *Wizard* affects prices in the comics market?

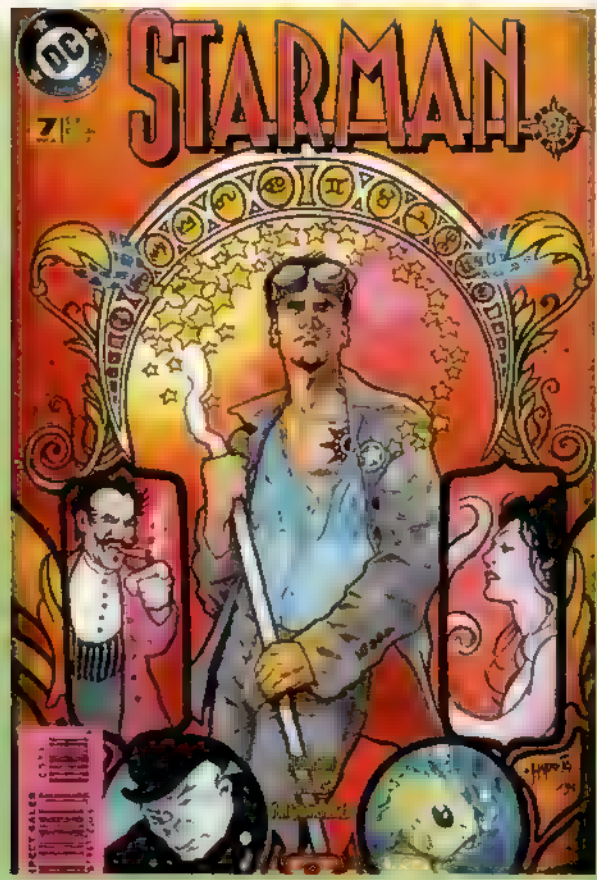
Stephen G. Picard
Rochester, NY

The answer to your Backlash question is: You're right, we're wrong, the two covers are equally distributed. As for the question about the effect of *Wizard* on the comics market, we don't know. We don't think it affects prices in the comics market, but we don't know for sure. We don't know if anyone knows for sure. We don't know if anyone knows anything for sure. We don't know if we know anything for sure. We don't know if we know that we don't know anything for sure. We don't know if we know that we don't know that we don't know anything for sure. We don't know if we know that we don't know that we don't know that we don't know anything for sure. We don't know if we know that we don't know that we don't know that we don't know that we don't know anything for sure. We don't know if we know that we don't know that we don't know that we don't know that we don't know that we don't know anything for sure. We don't know if we know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know anything for sure. We don't know if we know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know anything for sure. We don't know if we know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know anything for sure. We don't know if we know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know anything for sure. We don't know if we know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know anything for sure. We don't know if we know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know anything for sure. We don't know if we know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know anything for sure. We don't know if we know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know that we don't know anything for sure. We don't know if we know that we don't

Unknown, The Atom, The Metal Men and Green Lantern, this series will always be at the top of collectors' want lists. No surprise here, but can the incredible demand continue?

• Spider-Man—*Amazing Spider-Man* #1 wall-crawls to $15,750, while *Amazing Fantasy* #15 swings to $21,500. However, *ASM* #101, the first appearance of Morbius, displays signs of returning to its market coffin due to poor sales and wilting fan interest. The price withered to $130 this month, down 20 bucks.

• *Spawn*—Hotter than a four-balled tomcat, demand for all issues remains high.



Starman **is the leading the pack of hot DC titles these days.**

• *Starman*—This well-written, thought-provoking DC series is heating up, with prices moving up across the board. A new trend, so keep watching!

• *Teenage Mutant Ninja Turtles*—Shrinkage in the fanbase is causing this once-popular series to lose value. Have all the Turtle fans outgrown their shell? And if so, can Archie's upcoming new Turtles series bring 'em back?

• *X-Men* #1 (original series)—Riding the crest of demand for Silver Age keys, this undervalued first issue, which introduces the original X-Men, mutated to $4,200 this month.

• *X-Men Alpha*—Hotter than an M'Kraan Crystal on the fourth of July, both the regular edition and the gold version are strong at current price levels.

• *Zorro*—Lady Rawhide appearances in issues #3, #6 and #7 are on the move again this month, reflecting the craze for quality books from the Bad Girls genre. **W**

Jon Warren can be bribed with season tickets to the Tennessee Volunteer football games. Pass the word.

ers *were* equally distributed. We've corrected the listing in this month's price guide.

And we're *watching* the market, not creating it ("Market *Watchers*"—get it?), so we're only reporting the trends that we observe from our high and mighty post atop Mt. Ivory Price Guide Tower. If we affect the market at all, it's an after-effect. This is just one guru's opinion...what do all of *you* think?

Dear Know-it-Alls,

Let's see if you can help me out on this one! My grandparents, who are antique dealers, recently picked up a book at a garage sale. It's titled *Popeye and His Jungle Pet*, and is comic-sized with text and pictures. The inside cover has four dates: 1919, 1929, 1936 and 1937. The book was published by Whitman. It's in pretty good shape, with a few minor creases on the front. And hey! The back isn't even broken! Please tell me it was $20 well-spent.

Walter Burns
Dallas, TX

Whitman Publications published all sorts of comics and children's books starting in the 1930s, and continuing through today. They were the publishers of Big Little Books and Better Little Books, too. The fact that your Popeye book combines words and pictures makes it sound like a storybook, so I don't think it's from the Large Feature Comics series, and it's definitely not a Big Little Book. In any case, at $20 you got a true deal, because I haven't seen any Popeye storybooks from the 1930s priced at less than $100, and I have seen some as high as $400.

Dear Market Watchers,

The other day, I counted up my collection of *Conan the Barbarian* (I was hoping prices had gone up because the series had been canceled). Anyway, I can't find any price for my *Conan the Barbarian Book and Record Set*. It has a 45 rpm disc that plays the story "The Crawler in the Mists," and was released by Marvel. Can you tell me if it's worth anything?

Also, I've been thinking about selling my collection. Where is the best place to sell? How do I find a buyer? Should I sell my books as a group, or individually?

Craig S. Bolding
Hollister, CA

Looking into my crystal ball, I see a bright future for Conan comics, especially the early Barry Smith issues. Even though it was canceled back in '93, which usually spells doom for collector interest, the original *Conan the Barbarian* series is among those titles that'll stand the test of time. Your record set (Wonder if every reader out there knows what a 45 rpm record *is*?) is from an extensive series that Marvel published back in the 1970s, and prices for it run the gamut. I've seen these things at conventions with price tags of $10 to $25, depending on whose table they were sitting on.

As far as advice on selling your collection, I'm sorry, but I can't really help. The answers to the kind of questions you ask could fill a book, so I'll leave you with a piece of advice: Ask your local comics retailer to answer your questions with some pointers on how to get the best price.

That's all for this month, fellow Market Watchers. Tune in next month, when we'll make use of our unused cranial capacity to answer more puzzlers like the ones you just read. ■ *Jon Warren*

HEY, if you're scratchin' your head wonderin' about somethin' in the comic collecting world, ask the gurus at Market Watchers! Send your letters to:

MARKET WATCHERS
c/o Wizard Press
151 Wells Ave.
Congers, NY 10920-2064

e-mail address: JonRWarren@aol.com

TOP 100

The highest-ordered comic books for the month of SEPTEMBER.

Compiled by the *Wizard* Price Guide staff, and working off the data supplied by comic book retailers across the country, the following is a listing of the highest-ordered comics for September. Check out the column on the right for an explanation of this month's rankings.

1. **Uncanny X-Men #326 (Marvel)**
2. X-Men #46 (Marvel)
3. Spawn #36 (Image)
4. Wolverine #95 (Marvel)
5. Generation X #9 (Marvel)
6. Gen[13] #5 (Image)
7. Spawn: Blood Feud #4 (Image)
8. Wolverine/Gambit: Victims #3 (Marvel)
9. Uncanny X-Men '95 (Marvel)
10. X-Man #9 (Marvel)
11. Amazing Scarlet Spider #1 (Marvel)
12. Generation X '95 (Marvel)
13. Cable #25 (Marvel)
14. X-Force #48 (Marvel)
15. X-Men Dollar Book #1 (Marvel)
16. Scarlet Spider #1 (Marvel)
17. Spider-Man/Batman (Marvel/DC)
18. X-Factor #116 (Marvel)
19. Web of Scarlet Spider #1 (Marvel)
20. Spectacular Scarlet Spider #1 (Marvel)
21. Excalibur #91 (Marvel)
22. X-Files #9 (Topps)
23. Superman #106 (DC)
24. Adventures of Superman #529 (DC)
25. Superman: The Man of Steel #50 (DC)
26. Scarlet Spider Unlimited #1 (Marvel)
27. Batman #524 (DC)
28. Glory/Avengelyne #1 (Image)
29. X-Files Comics Digest #1 (Topps)
30. WetWorks #11 (Image)
31. Detective Comics #691 (DC)
32. Wonder Woman #103 (DC)
33. Action Comics #715 (DC)
34. Batman: Legends...Dark Knight #77 (DC)
35. Sandman #72 (DC)
36. Action Comics Annual #7 (DC)
37. Batman: Shadow of the Bat #44 (DC)
38. Green Goblin #1 (Marvel)
39. Underworld Unleashed #1 (DC)
40. Green Lantern #68 (DC)
41. Dawn #2 (Sirius)
42. Robin #22 (DC)
43. Venom: Sinner Take All #4 (Marvel)
44. Batman: Man-Bat #2 (DC)
45. Incredible Hulk #435 (Marvel)
46. Avengelyne/Glory #1 (Maximum)
47. Spider-Man: The Parker Years #1 (Marvel)
48. Grifter #5 (Image)
49. Azrael #10 (DC)
50. Catwoman #26 (DC)
51. Cyberforce #16 (Image)
52. Glory & Friends Bikini Fest #1 (Image)
53. X-Men 2099 A.D. #26 (Marvel)
54. Sovereign Seven #5 (DC)
55. Batman: Brotherhood of the Bat (DC)
56. Chaos! Quarterly #1 (Chaos!)
57. Flash #107 (DC)
58. Riptide #1 (Image)
59. Untold Tales of Spider-Man #3 (Marvel)
60. Velocity #1 (Image)
61. Aquaman #14 (DC)
62. Nightwing #3 (DC)
63. Star Wars: Tales of the Jedi-S. War #2 (D. Horse)
64. Superman: At Earth's End (DC)
65. Deathblow #20 (Image)
66. The Maxx #19 (Image)
67. StormWatch #28 (Image)
68. Superboy #21 (DC)
69. Fantastic Four #406 (Marvel)
70. Star Wars: X-Wing—Rogue S. #3 (Dark Horse)
71. Zealot #2 (Image)
72. Avengers #392 (Marvel)
73. What If? #79 (Marvel)
74. Youngblood (Vol. 2) #1 (Image)
75. New Warriors #65 (Marvel)
76. Glory #6 (Image)
77. Superboy Annual #2 (DC)
78. Ghost #6 (Dark Horse)
79. Starjammers #2 (Marvel)
80. Exiles: Infinity (Malibu)
81. Ballistic #3 (Image)
82. Star Wars: River of Chaos #4 (Dark Horse)
83. WildStorm! #2 (Image)
84. WildStar #1 (Image)
85. Spider-Man Adventures #12 (Marvel)
86. Punisher #1 (Marvel)
87. Blood Pool #2 (Image)
88. Prophet (Vol. 2) #2 (Image)
89. Savage Dragon #23 (Image)
90. Batman & Robin Adventures #1 (DC)
91. Kurt Busiek's Astro City #2 (Image)
92. Backlash #12 (Image)
93. Impulse #8 (DC)
94. Prime: Infinity (Malibu)
95. Berzerkers #2 (Image)
96. Chapel #2 (Image)
97. Spider-Man 2099 A.D. Special #1 (Marvel)
98. The Books of Magic #18 (DC)
99. Simpsons Comics #12 (Bongo)
100. Captain America #445 (Marvel)

(CE=Collector's Edition)

AT THE TOP:

Marvel's mutant titles captured a whopping seven out of the top 10 sellers, matching last month's phenomenal performance. Coming off the new X-team's 20th anniversary celebration, the line's two main books, *Uncanny X-Men* and *X-Men*, hold onto the top two positions. Meanwhile, *Spawn* has been the top-selling non-X-title for what seems like forever, and *Gen[13]*'s right-behind status is bordering on forever itself.

NEAR THE TOP:

The Superman and Spider-Man titles benefited from their respective big events, the Trial and the Scarlet Spider replacement. The huge crossover between Spidey and Batman had a solid showing at #17. *X-Files* has U-turned in the right direction by gaining a huge 57 notches this month, making it the top mover for September.

NEAR THE MIDDLE:

Wonder Woman, under John Byrne's guidance, placed at #32 this month, the absolute highest it's been in a very long time. At #41, Sirius' *Dawn* has again proved to be a strong contender by hitting Lady Death- and Shi-type numbers. The *Glory/Avengelyne* crossover book from Image (#28) outsold Maximum Press' version by 18 places, probably thanks to Image's name.

IN THE MIDDLE:

The Bad Girls still rule: Catwoman jumped 10 places higher than last month's #60; Chaos!'s latest Lady Death-plus book, *Chaos! Quarterly*, scored at #56; and Image's Riptide and Velocity did well at #58 and #60.

NEAR THE BOTTOM:

Two revamped super-teams did OK this month: Image's *Youngblood* and Malibu's *Exiles*. The large amount of Youngblood fans out there apparently didn't help the first book too much, and a number of Marvel mutants joining the Exiles group wasn't enough to take in a large number of buyers.

AT THE BOTTOM:

Two of DC's more fun books, *Batman & Robin Adventures* (the replacement for *Batman Adventures*) and *Impulse* have finally made the chart.

ATTENTION COMIC BOOK RETAILERS:

If you're a retailer who would like to participate in our compiling of the Top 100 (and be a candidate for special prizes), please write to us at the address below.

Top 100 Coordinator
c/o Wizard Press
151 Wells Ave.
Congers, NY 10920-2064
or e-mail us at WizardTGTC@aol.com

survey: issue 51

QUESTIONS, COMMENTS & CONCERNS

We want to know what you like about this li'l mag of ours. Tell us what you thought about this particular issue of *WIZARD*, what you liked best, and what sucked sour frog ass. (Use extra paper if you're one of them long-winded types.)

_____

_____

_____

_____

PRICE CHANGES

Are books selling in your area for a lot more or a lot less than *WIZARD* is listing them at?
If they are, we wanna know. List any major discrepancies you feel exist in the *WIZARD* price guide.
(Use extra paper if necessary.)

Title	Issue #	What it sells for in your area

TOP TEN HOTTEST COMICS

What do you see as the hottest comics in the circle of friends you hang out with? List them below, with the hottest book at the number one slot.

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____
9. _____
10. _____

TOP TEN HOTTEST ARTISTS

Who is your favorite comic book artist? Actually, we wanna know who your top 10 favorite artists are.
List your favorite artist in the number one slot, followed by your second favorite artist, etc.

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____
9. _____
10. _____

TOP TEN HOTTEST WRITERS

Hang in there; we're almost done. What we need now is the list of your10 favorite comic book writers.
You know the drill: your favorite in pole position, with your second favorite at number two, yadda, yadda, yadda.

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____
9. _____
10. _____

let your voice be heard

WE WANT TO KNOW WHAT YOU THINK

We need your help. Y'see, the only way to keep improving the WIZARD price guide is to keep in touch with the thousands of comic book fans that make this industry what it is. So, we need you to take a couple of minutes and fill out the survey on the left and mail it on in. And heck, by helping us make a better mag, you'll *get* a better mag! (See? It all works out in the end.) Oh, and feel free to photocopy this page if you don't feel like destroying this issue.

WHO ARE YOU?

Name (please print) _____

Address _____

City _____ State _____

Zip _____ Age _____

e-mail address (if you got one) _____

MAIL SURVEY TO:

Jon R. Warren
c/o WIZARD P.G. Surveys
2401 Broad St.
Chattanooga, TN 37408
e-mail: JonRWarren@aol.com

ABOUT THE PRICE GUIDE

The **WIZARD** guide contains the most accurate and up-to-minute comic book prices available on the planet. To ensure that our values are as timely as possible, we constantly communicate with our ever-expanding network of comic book retailers and regularly send scouts to check prices in stores and at shows throughout the country. Keep in mind that the Price Guide is only a guide; prices may vary depending on the local availability and popularity of a title.

HOW TO USE THE PRICE GUIDE

It's easy, and best of all, you can learn at home. The price guide is arranged alphabetically by title. Listings for trade paperbacks, annuals, one-shots and graphic novels are found after the regular listing for a title, and are likewise listed alphabetically. When a title has been used several times for different series, like *Legion of Super-Heroes*, we list all series under that title chronologically.

When a book has changed in value since last month's listing, it's shaded by either a red or blue bar. If the comic has risen in value, it's marked by a red bar. If it has fallen in value, it's marked by a blue bar. Every new issue and/or title listing is marked by a green bar. A yellow bar indicates an issue that is experiencing heavy market trading activity, but has not changed in value since last issue.

In the example shown below, ***Action Comics* #684** is a comic being listed for the first time, ***Action Comics* #267** has risen since last month, ***Action Comics* #661** has dropped in value since last month, and ***Action Comics* #686** has been selling like ebola-infested monkeys without any fluctuation in price. (Actually, ebola-infested monkeys probably wouldn't sell very well, so they're a bad example. Let's just say that comics with yellow bars are really hot.)

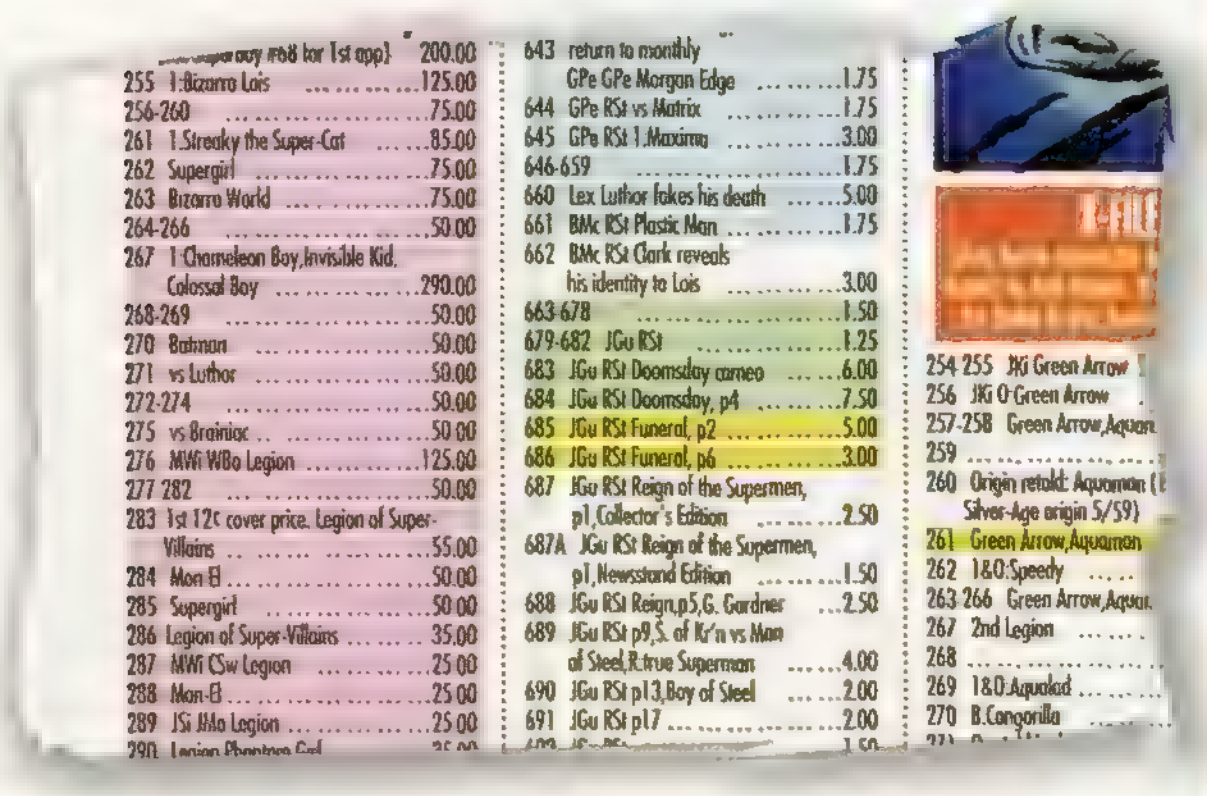
PRICING YOUR COMICS

All prices listed in this guide are for Near Mint (NM) condition. When your comic isn't Near Mint, you compute the price based on the percentages shown below. Keep in mind this is only a guide, and percentages can vary depending on several factors, including age, supply and demand for the various grades, retailer location, local availability of a title and its current popularity.

MINT (M) 125-150% of price shown. Comics after 1970 in Mint should be priced at the Near Mint price, since Mint copies are not unusual for comics after 1970.
NEAR MINT (NM) 100% of price shown
VERY FINE (VF) 70% of price shown (75-80% for pre-1970 books)
FINE-VERY FINE (FVF) 50% of price shown
FINE (FN) 40% of price shown
VERY GOOD (VG) 15-25% of price shown
GOOD (G) 10% of price shown
FAIR (FR) 3% of price shown
POOR (P) 1% of price shown

REFERENCES

❶.	First Appearance of	M:	Married
anniv:	Anniversary issue	O:	Origin
B:	Begin stories with	p:	part #
C:	Cameo that pre-dates ❶	PF:	Prestige Format
cvr:	Cover	Q:	Quits
D:	Death/Destruction of	R:	Return of
GN:	Graphic Novel	SC:	Softcover
HC:	Hardcover	sz:	Size
IR:	Identity revealed	TPB:	Trade Paperback
J:	Joins	w/:	With
L:	Last story with	w/o:	Without



GRADING COMICS BY CONDITION

All prices listed in this guide are for Near Mint (NM) condition.

When your comic isn't Near Mint, you can compute the price based on the percentages shown to the left. Now keep in mind that one person's Mint is another's Near Mint. And many things can factor into grading a comic's value: its age, the supply and demand for the various grades, retailer location, local availability of a title, its current popularity, and most importantly, what specific condition the comic is in. *"Dammit, Jim, I'm a doctor, not a comic grader!"* Hey, relax. We'll not only show you how to use this price guide, but how to grade your comics too. Just read along and before you know it, you'll be able to dazzle your dates with all sorts of hip comic lingo.

It might help if you grade comics on a 10-point scale, with 10 being perfect and 1 being lousy.

MINT (M): An almost perfect 9.8 to 10 on a 10-point scale! *¡Un libro muy guapo!* To be Mint, a comic must appear absolutely like the day it was printed, with no nicks, dings or creases. It's gotta be clean as a whistle. Corners are perfectly sharp without a tear or shred, the colors are crystal clear, the cover gloss is still there and even the friggin' *staples* are perfect. Many comics produced today fall short of Mint standards. Remember, no imperfections may be allowed in a Mint comic. Mint comics usually sell for 125 to 150 percent of price guide listings. Comics published after 1970 in Mint condition are closer to the Near Mint price, since many exist in Mint condition.

NEAR MINT (NM): Near Mint (NM): A 9 on a 10-point scale. Just a notch or two below perfect. It might appear to be Mint, but upon close inspection, tiny flaws can be detected (see next page for a look at some flaws). The gloss and color are outstanding. Comics in this condition should do any collection proud, unless you're some weird, anal comic perfectionist. All prices in this guide are for Near Mint copies, and are 100 percent of price guide listings.

VERY FINE (VF): A 7 on a scale of 10. This is clean and sharp in every way and at first glance may appear Near Mint. At closer range, however, you'll notice minor signs of use (see next page). VF comics are 70 percent of guide listings.

FINE-VERY FINE (FVF): A 6 outta 10. Fine-Very Fine books are above-average, clean, bright copies lacking the crispness associated with VF. Pages may be slightly yellow, but not brown or brittle. Several tiny stress lines along the spine or covers may be expected, and several tiny color flakes are permitted. No subscription creases or spine rolls are allowed in this grade. Corners may be slightly rounded, but exceptional cover gloss remains. Fine-Very Fine books go for 50 percent of price guide listings.

FINE (FN): This rates a 5 out of 10. Fine books are slightly better than average with obvious signs of wear (check out the next page), but are still clean and bright without major creasing. Fine books go for 40 percent of price guide listings.

VERY GOOD (VG): A whopping 3 out of 10. Average, at best. Very Good comics appear used, but not abused. They have creases and minor tears. Very Good books go for 15-25 percent of guide listings.

GOOD (G), FAIR (FR) and POOR (P): All are 1 or less out of 10. These books...suck. They are considered below average and heavily worn. These are the comics that have been read and re-read without regard to preservation. Good books go for 10 percent of price guide listings. Fair books can have loose pages or pieces missing from the cover and sell for 3 percent of price guide listings. Poor books can have missing covers, pages, etc. These books are really sorry, and they go for 1 percent of price guide listings.

GRADING GUIDE

Here are some of the more common defects

1 ARRIVAL DATE
Arrival dates may be written in pencil or ink, or ink-stamped on the cover of the comic. Though rare with new comics, prior to 1980, cover dating was common. Arrival dates are considered to be a minor, not a major, defect.

2 CHIPPING
Small flakes missing from the edges of the front or back cover of a comic. Depending on the size and quantity, cover chips can be a major defect. One or two tiny chips are allowed even in grade, such as VF or VFNM.

3 PIECE MISSING
A major defect, unless the missing piece is tiny. In this example, a large piece is missing from the corner of the front cover.

4 CORNER CREASE
Corner creases occur when the front or back cover of a comic is folded over. A tiny fold is only a minor defect. In this example, however, the crease is 1/2" long, making it a major crease. The longer the crease, the more it devalues the comic.

5 COVER CREASE
This crease emanates from the center edge of the comic, and is frequently the result of the book having been folded during a subscription mailing. Once again, the longer the crease, the more it devalues the book.

6 DISTRIBUTOR INK
Newsstand distributors used to spray the top edge of comics with ink to code the arrival date of the books. Sometimes the amount of ink that bleeds down on the cover is minor. Other times, it's a mess. The more ink on the front cover, the more it devalues the book.

7 SPINE ROLL
Improper storage causes this defect. When comics are stacked one on top of the other in an uneven manner for a while, the spines become rolled. Folding the front pages to the back while reading can also cause spine rolls.

8 STRESS CREASES ON SPINE
Caused by careless handling and improper storage. The more a comic is bent back and forth along the spine, the more tiny little creases will appear.

9 MOISTURE STAIN
When you spill soda on your comics or use 'em as coasters, your books will have moisture stains. This example shows a moisture stain in the center only, but any kind of moisture stain (unless VERY small) is considered a major defect.

10 STAPLE PULL
Repeated reading of your comics can cause this defect. The act of turning the pages puts a strain on the stapled area of the book, and can cause creases and tears on the spine over a period of time.

11 SUN SHADOW
Keep 'em out of direct sunlight! A sun shadow is the result of partially exposing a comic book to direct sunlight for an extended time. A similar defect is the dust shadow, which occurs when the outer edges of improperly stored comics become soiled from the accumulation of dust. In either case, consider it a major defect unless the area affected is very small.

12 TAPE PULL
This defect frequently occurs when tape gets stuck on a book's cover while you are removing it from its plastic bag, or placing it back in. Bummer. It's an unsightly defect, and seriously devalues the book. If it was NM before the pull, knock it down to Fine after the pull.

V.I.P. RETAILERS

Bruno Andreacchi
B.A.'s Comics & Awesome
12 Orchard St. East
London, Ontario
Canada
N6A 1T4
(519) 439-9636

Peter Beck
Gorilla XS
P.O. Box 805
Westwood, NJ 07675

Mike Bezis
Comics & Cards, Inc.
441 Georgia Hwy. 53
Cartoun, GA 30701
(706) 625-8527

John Christian
Paper Heroes
264-D Fort Hood Rd.
Killeen, TX 76541
(817) 628-1515

William Christensen
Comic Cavalcade
502 East John St.
Champaign, IL 61820
(217) 364-2211

John Chruscicki Jr. & Howard Isaacs
Triple Comics
313 S. State Rd. #7
Plantation, FL 33317
(305) 587-8978

Jon Cohen
Collector's World
235 Muddy Branch Rd.
Gaithersburg, MD
20878
(301) 840-9729

Rich Conley & James Keene
Heroes & Fantasies
742 Berchester
San Antonio, TX
78216
(210) 341-5567

Keith Contreno
Commonwealth Comics
2624 Greene's Lane
Powder Springs, GA
30073

Tim Cottrill
The Bookery
35 N. Broad St.
Fairborn, OH 45324
(513) 879-1408

Phil Davis
B & D Comic Shop
802 Elm St. South West
Roanoke, VA 24016
(703) 342-6642

Carol Denbow
Star Clipper Books
8143 Delmar Blvd.
St. Louis, MO 63190
(314) 725-9[illegible]0

Conrad Eschenberg
Dimension Comics & Original Art
Rt. [illegible], Box 204-A
Cold Springs, NY
10516
(914) 265-2649

Steve Fishler
Metropolis
7 West 18th St.,
4th Floor
New York, NY 10011
(212) 627-969[illegible]

Chris Foss
Heroes & Dragons
1561 Broad River Rd.
Columbia, SC 292[illegible]0
(803) 731-4376

Rick Fragge
Collectors World
575 [illegible] Rd.
Nashville, TN 37211
(615) 333-9458

Don Gale & Tom Fish
Firestone Collectibles
579 Warburton Ave. #4
Hastings-on-Hud., NY
10706
(914) 478-4676

Alan & Marsha Gioux
All About Books & Comics
517 E. Camelback
Phoenix, AZ 85012
(602) 277-0757

Dave Griffith
Book Busters
2150 Northwoods
Ave. #F-7
N. Charleston, SC
29406
(803) 569-0836

Brian Hales
Comics Experience
305 Divisadero
San Francisco, CA
94117

Frank Haley & Nathan Roberts
Legends Comics
5301 Hinkleville Rd.
Kentucky Dock Mall
Paducah, KY 42001
(502) 443-2678

Neil Johnson
Emerald City Comics & Collectibles, Inc.
9249 Seminole Blvd.
Seminole, FL 34642
(813) 398-2665

Jennifer Kann
Wizard World
Rockland Center
51 E. Rt. 59
Nanuet, NY 10954
(914) 624-2274

Jon Lausch
Augusta Comics
1752 E. 116th St.
Carmel, IN 46032
(317) 846-7323

Ed Lover Jr.
Dream Factory/
Moondog's
1201 Oakton St.,
Suite 1
Elk Grove Village, IL
60007
(708) 806-6060

Sean Linkenbach
Showcase Collectibles
5920 Roswell Rd.
Suite D-204
Sandy Springs, GA
30328
(404) 255-5170

Robert Lutscher II
Key Comics
P.O. Box 3855
Scottsdale, AZ
85271-3855
(602) 949-8499

Jack Mallette
Mallette's Village Collectibles
P.O. Box 12827
Jackson, MS 39236
(601) 853-2317

Ed Manley
J & E Cards-Comics, Ltd.
9117A Bel Air Rd.
Baltimore, MD 21236
(410) 256-0500

Damon McCulloch
Comics & Comix
6135 Sunrise Blvd.
Citrus Heights, CA
95610
(916) 969-0717

Todd McDevitt & Sam Pistacchio
New Dimension Comics
20650 Rt. 19
Cranberry Township, PA
16066-7520
(412) 776-0433

Mark Montgomery & Kevin Sparks
Comics Heritage
3725 Wexford Dr.
Marietta, GA 30907

John F. Moore III
Comix Etc.
100 Main Ave. NW
Suite 100
Hickory, NC 28601
(704) 327-4975

Jim Morgan
Grandslam Sportcards & Comics
3436 Williams Rd.
Fort Worth, TX 76116
(817) 244-7311

Rory Root
Comic Relief
2138 University Ave.
Berkeley, CA 94704
(510) 843-5002

John Rovnak
Comics Route
P.O. Box 580
Manchester, VT
05255
(802) 362-3698

Chris Rymer
The Core Connection
1698 Hard Rd.
Columbus, OH
43235-1996
(614) 792-1722

Tom Shea
TJ Collectibles
227 Main St.
Milford, MA 01757
(508) 473-5874

Steve Snyder
Central City Comics
1460 Bethel Rd.
Columbus, OH
43220
(614) 459-5045

Joel Thingvall
Nostalgia Zone
3149 1/2 Hennepin
Avenue South
Minneapolis, MN
55408
(612) 645-5950

Mark Thompson
Cold Cut Comics
5704 Colmar Ave. #1
San Jose, CA 95123

Greg White
Comic Books & Coll.
17 W. Monument Ave.
Kissimmee, FL
34745
(407) 870-0400

Kevin Wyatt
Golden Apple
7711 Melrose Ave.
Los Angeles, CA
90046
(213) 658-6047

RETAILER NETWORK

A-1 Book Exchange in St. Louis, Mo.; Aan & Marsha Gioux in Phoenix, Ariz.; All C's in Aurora, Colo.; Alternate Worlds B's & C's in Hot Springs, Ark.; B & D Comic Shop in Roanoke, Va.; Bailey's of Babylon in Babylon, N.Y.; Bob Book Store in Alhambra, Calif.; Barry's Collectors Corner in Grand Forks, N.D.; Baseball Card World in Anderson, Ind.; Bert's Comics in Middletown, N.Y.; Bill Ponsetti in New Orleans, La.; Bone Cellar Comics in Mansfield, Ohio; Book + Music Exchange in Louisville, Ky.; Book Trader in Minot, N.D.; Bookman's Used Books in Flagstaff, Ariz.; C & C Cards & Comics in St. Albans, W. Va.; California Card Company in Elk Grove, Calif.; Cards Coins & Comics in Davenport, Iowa; Clark's Comics in Hong Kong; Collector Edge in Hamilton, Ont.; Comic Alley in Monroe, Mich.; Comic Corner in Las Vegas, Nev.; Comic Den in Kew Gardens, N.Y.; Comic Empire in Springfield, Mo.; Comics Gallery in Singapore; Comics House in Clinton, Tenn.; Comics Plus in Wanamassa, N.J.; Comics Plus in Los Banos, Calif.; Comics Unlimited in North Bend, Ore.; Comix Etc. in Hickory, N.C.; Comix & More in Chino, Calif.; Dizzy's Dugout in Collinsville, Ill.; Duncanville Bookstore in Duncanville, Texas; E + C Books in Alliance, Ohio; Emerald City Comics and Collectibles in Seminole, Fla.; Excalibur C's CD's & G's in Texarkana, Texas; Fandom's Comic World of Reno in Reno, Nev.; Fun House Toys & Comics in Orleans, Mass.; Golden Empire Bookstore in Bakersfield, Ohio; Golden Unicorn Comics in Hazleton, Pa.; Grafik XS in Westwood, N.J.; Gypsy Witch Comics in Staunton, Va.; Heroes and Dragons in Columbia, S.C.; Heroes & Fantasies in San Antonio, Texas; Hot Comics East in St. Paul, Minn.; Hudman Ltd. in Marlboro, Mass; Independent Comics in Gainesville, Fla.; J & E Cards & Comics Ltd. in Baltimore, Md.; Key Comics in Scottsdale, Ariz.; Kim's Collectible Comics in Seabrook, Md.; Lionheart in Ranchos Palos Verdes, Calif.; Locker Room in East Liverpool, Ohio; Mac's Cards in Vernon, Conn.; Mane's Books & Things in Fredericksburg, Va.; Mr. Green's Comics in Dublin, Calif.; New Age Comics in Chico, Calif.; New Time Machine in Bradentown, Fla.; Night Flight in Salt Lake City, Utah; Nostalgia Zone in Minneapolis, Minn.; 1,000,000 Comix of Idaho in Boise, Idaho; Plus Comics in Roanoke, Va.; Rangeline Comics in Indianapolis, Ind.; Rhino Supreme Comics & Cards in Ridgefield Park, N.J.; Rockabilly Comics in Beverly Hills, Calif.; Rockbottom Comics in Columbia, Mo.; Seventh Star Comics & Gifts in Florence, S.C.; Showcase Collectibles in Alpharetta, Ga.; Showcase Comics & Cards in Selden, N.Y.; Southwest Comics in Del Rio, Texas; TJ Collectibles in Milford, Mass.; Taurus Comics in Port Huron, Mich.; The Card Connection in Columbus, Ohio; The Clubhouse in Encantos, Calif.; The Comic Shop in Oswego, N.Y.; The Drawing Board in North Plainfield, N.J.; The Gamer's Den in Washington, Mo.; The Main Event in Casa Grande, Ariz.; TNT's Comic Market in Lawrence, Kan.; Twin Book Stores in Morehead City, N.C.; Warren's Bookstore in Lecanto, Fla.; Wilson's Comics & Cards in San Antonio, Texas; Wonder CD's + C's in Montpelier, Vt.; Wonder Years in Alpharetta, Ga.; Woodland Comics & Cards in Woodland, Calif.

CREATOR ABBREVIATIONS

AAd Art Adams
AAu Adam Austin (Gene Colan)
ABa Andy Barlow
ABe Antony J.L. Bedard
ABl Adam Blaustein
ABr Allyn Brodsky
ACa Anthony Castrillo
ACo Amanda Conner
ACh Anthony Chun
ACt Andre Coates
ACu Allen Curtis
ADa Alan Davis
ADn Antonio Daniel
ADr Arnold Drake
ADv Al Davison
AFo Alan Dean Foster
AGa Alex Garner
AGd Alan Gordon
AGi Armando Gil
AGn Archie Goodwin
AGo Adrian Gonzales
AGr Alan Grant
AHe Andrew Helfer
AHo Art Holcomb
AHu Adam Hughes
AJa Allan Jacobsen
AJo Arvell Jones
AKb Andy Kubert
AKn Andy Kuhn
AKp Alan Kupperberg
AKu Adam Kubert
AKw Alisa Kwitney
ALa Andy Lanning
ALc Alcatena
ALo Arvin Loudermilk
ALp Aaron Lopresti
AMa Andy Mangels
AMc Angus McKie
AMe Angel Medina
AMi Al Milgrom
AMo Alan Moore
AMp Amos Poe
ANi Art Nichols
ANn Alex Niño
ANo Ann Nocenti
APa Andrew Paquette
APe Andrew Pepoy
APn Arnold Pander
APo Adam Pollina
APr Andrew Pritchett
ARa Arthur Ranson
ARo Alex Ross
ASa Alex Saviuk
ASc Alberto Saichann
ASf Art Saaf
ASi Aubrey Singer
ASm Andy Smith
ASn Angelo Stano
ASp Art Spiegelman
ASr Allen Sayer
ASt Alec Stevens
ATh Art Thibert
ATm Adrian Tomine
ATo Alex Toth
AVa Andrew Vachss
AWe Alan Weiss
AWi Al Williamson
AWl Anthony Williams
AWm Andrew Wildman
AWn Andrew Wendel
AWs Aron Wiesenfeld
AWt Art Wetherell
AZe Alan Zelenetz
BAn Brent Anderson
BAs Bill Anderson
BAu Brian Augustyn
BBd Brett Breeding
BBe Brian Michael Bendis
BBk Bill Black
BBl Bret Blevins
BBn Bob Brown
BBo Brian Bolland
BBr Barry Blair
BBt Brett Booth
BBu Bob Budiansky
BCh Bernard Chang
BCo Brandon Choi
BCr Barry Cram
BDi Buzz Dixon
BDn Ben Dunn
BDr Bill Draut
BDu Barry Dutter
BEv Bill Everett
BFe Boba Fett
BGa Bill Galvan
BGo Brad Gorby
BGr Bill Griffith
BHa Bob Harras
BHe Ben Herrera
BHi Bryan Hitch
BHl Bob Hall
BHa Bo Hampton
BHn Bob Hanon
BHo Bill Hobbs
BHt Brian Hotton
BHy Bob Haney
BJa Bill Jaaska
BJo Bruce Jones
BJy Bernie Jaye
BKa Bob Kane
BKe Barbara Kesel
BKi Barry Kitson
BKl Barbara Kaalberg
BKn Bill Knapp
BKu Bill Kunkel
BLa Bob Layton
BLc Blackwell
BLo Bruce Love
BLs Batton Lash
BLu Bob Lubbers
BMa Bill Mantlo
BMc Bob McLeod
BMd Brian McDonald
BMi Barrie Mitchell
BMk Brandon McKinney
BMm Bill Mumy
BMn Bill Marimon
BMo Bill Molno
BMr Bernie Mireault
BMs Bill Maus
BMt Brendan McCarthy
BMu Brian Murphy
BNa Bob Napton
BNe Bill Neville
BOc Brian O'Connell
BPa Bruce Patterson
BPe Brandon Peterson
BPn Byron Penaranda
BPo Bob Powell
BPr Bruno Premiani
BPu Brian Pulido
BRa Barbara Randall
BRd Bradley C. Rader
BRe Bill Reinhold
BRo Bob Rozakis
BSe Bart Sears
BSi Bill Sienkiewicz
BSm Barry Windsor-Smith
BSn Brian Snoddy
BSp Bill Spangler
BSt Beau Smith
BTa Bryan Talbot
BTi Bruce Timm
BTo Billy Tan
BTu Bill Tucci
BUz Buzz
BWe Bobbie J.G. Weiss
BWi Bob Wiacek
BWl Bill Willingham
BWm Brian Williamson
BWo Basil Wolverton
BWr Berni Wrightson
BWt Brian Witten
BZi Bruce Zick
CAd Charlie Adlard
CAg Craig Anderson
CAn Ceasar Antomattei
CAu Claude St. Aubain
CBa Cary Bates
CBc Chris Bachalo
CBe Charles Bennett III
CBo Craig Boldman
CBr Craig Brasfield
CBt Chris Batista
CBu Cary Burkett
CBw Chester Brown
CCl Chris Claremont
CCo Chris Cooper
CCr Carl Critchlow
CDa Craig Davidson
CDi Chuck Dixon
CDo Colleen Doran
CEz Carlos Ezquerra
CGa Carlos Garzón
CGi Chas Gillen
CGr Chris Gardner
CHa Cully Hamner
CHl Charles E. Hall
CHo Craig Houston
CHu Chris Hunter
Clr Calvin Irving
CKe Cam Kennedy
CLa Clifford Lawrence
CLe Cinqué Lee
CLh Cortney Lehmkuhl
CMa Chris Marrinan
CMc Colin MacNeil
CMi Craig Mitchell
CMn Cynthia Martin
CMo Christopher Moeller
CMr Charles Moore
CMs Charles Marshall
CNe Cliff Neilson
CNo Cedric Nocon
CPa Chuck Patton
CPf Chuck Pfarrer
CPo Carl Potts
CPr Christopher Priest
CRu Craig Russell
CSc Christopher Schenck
CSn Craig Starmon
CSp Chris Sprouse
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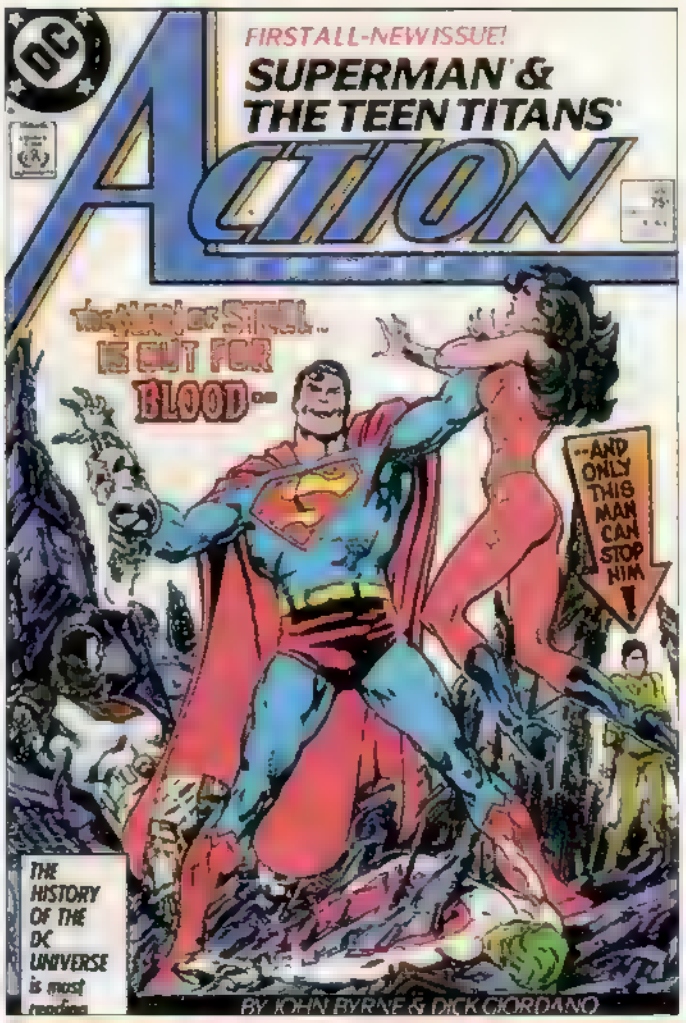

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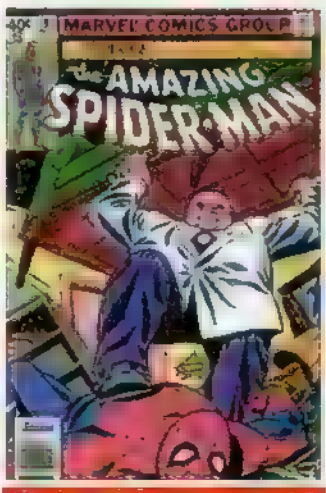
[illegible] Luke Cage guest stars in this issue. Night falls [illegible] Gwen Stacy, J.J. Jameson decides to give Spidey some more proof he's Good Power Man! It's all after hours, but it's just two [illegible] between [illegible] superheroes!
Phil Gallagher, Asst. P.R. Editor



Amazing Spider-Man #101

we read it for you

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362A 2nd print 1.25
363 MBa DMi Carnage,Venom, ❶:Peter's parents (in story) 10.00
364 MBa DMi 2.00
365 30th anniv,Peter meets parents, hologram cvr,poster,vs Lizard, O:Sp-Man,SM 2099 preview 8.00
366-367 Red Skull,Taskmaster. 1.75
368 Spider Slayers 1.75
369-370 . ... 1.75
371-372 vs Spider-Slayer. 1.75
373 vs Spider-Slayer.....2.50
374 vs Venom 3.50
375 foil cover,30th anniv,Venom 6.00
376 JJo DMi Styx & Stone 1.50
377 JJo DMi teams up w/Cardiac against Styx & Stone 1.50
378 MBa DMi Maximum Carnage, p3,Venom vs Carnage 2.50
379 MBa DMi Maximum Carnage,p7, teams w/Venom against Carn. ...2.50
380 MBa DMi Max. Carnage,p11 .....1.50
381 MBa DMi Hulk 1.25
382 MBa DMi Hulk 1.25
383 MBa DMi vs the Jury 1.25
384 MBa DMi vs the Jury 1.25
385 MBa DMi teams w/Jury 1.25
386 MBa DMi Lifetheft p1 6.00
387 MBa DMi Lifetheft p2 .. 6.00
388 MBa DMi Lifetheft,p3,dbl sz, coll.'s edit'n,parents' secret .. .4.50
388A MBa DMi newsstand edition 3.00
389 Pursuit,p4,vs Chameleon 1.50
390 Spidey tries to fix his life, metallic ink cvr,16-pg comic 2.95
390A regular edition.....1.50
391 MBa JDm vs Shriek & Carrion . . 1.50
392 MBa JDm Peter Parker No More; PP withdraws into SM 1.50
393 MBa JDm Shrieking,cond.....1.50
394 MBa JDm Power and Responsibility, p2;Spidey and his clone take on Judas Traveller;w/flip book and 2 foil stamped covers 4.50
394A regular edition.....2.50
395 MBa JDm the Puma returns 1.50
396 MBa JDm Spidey & Daredevil vs. new Vulture & Owl 1.50
397 MBa JDm dbl-sz; Web of Death,p1, Doc Ock 2.25
398 MBa JDm Web,p3; Doc Ock 1.50
399 MBa JDm Smoke & Mirrors,p2 ...1.50
400 MBa JDm dbl-sz, die-cut enhanced cvr; D: Aunt May! 6.00
400A regular cover edition 3.50
400B white cover 25.00
401 MBa JDm Mark of Kaine,p2 .....1.50
402 MBa JDm Judas Traveller 1.50
403 MBa JDm Trial of P.Parker, p2 ...1.50
404 MBa JDm Maximum Clonage, p3; Spider-Man vs. Scarlet Spider 1.50
405 DRb JDm Exiled p2 . . 1.50
406 Greatest Responsibility p1, new Doctor Octopus strikes 1.50

ANNUALS

1 SDi SLe ❶:Sinister Six; Avengers, FF, X-Men, & Dr Strange cameos ...440.00
2 SDi SLe Dr. Strange, ❶:Xandu ...225.00
3 DHe SLe Hulk,Avengers, rep Amazing SpM #11-12 .....75.00
4 LLe SLe Torch, Mysterio,Wizard 75.00
5 LLe SLe A:W W II era Red Skull, ❶&O:Peter Parker's parents (flashback) 80.00
6 rep #18,Annual #1, Spidey story in FF Ann #1 . . 28.00
7 rep #1,2,38 ..... . 24.00
8 rep #46,50,57 . . ... 24.00
9 rep Spect. SpM #2 . . 20.00
10 GKa BMa ❶:Human Fly 14.00
11 DPe BMa ❶:Spider Squad, ❶:Man-Spider 14.00
12 rep #119,120 .....14.00
13 JBy JSh Doc Ock 14.00
14 FMi DOn Dr. Doom, Dr. Strange,Dormammu 14.00
15 FMi DOn Punisher vs Dr Octopus .. 18.00
16-20 ....6.00
21 PRy DOn M:Peter and Mary Jane, Spider-Man cover 15.00
21A Tuxedo cover 17.00
22 . ... 8.00
23 RLd DMi She-Hulk vs Abomination 8.00
24 GKa DMi Spidey's Tiny Adv,Antman 3.50
25 ....3.00
26 .. . .3.00
27 ❶:Annex,w/card 3.00
28 vs Carnage 3.00

ASHCANS

1 16-pg. primer,profiles.....0.75

GIANT SIZE

1 RAn LWe Dracula, ❶:Equinox, rep Strange Tales Annual #2 ...16.00
2 RAn LWe Master of Kung-Fu,Fu Manchu, reprints Annual #3 .....8.00
3 RAn GCy Doc Savage,rep #16 .....8.00
4 RAn GCy ❶:Moses Magnum; Punisher; reprints Annual #2 .....40.00
5 RAn GCy Lizard, Gerald Ford 6.00
6 rep Annual #4 ... . . 6.00

TRADE PAPERBACKS

ASSASSINATION PLOT reps Amazing Spider-Man #320-325 . . . .14.95
CARNAGE reps Amaz. Spid. #361-363...6.95
CLONE GENESIS (1995) reps. Amazing Spider-Man #141-151.....16.95
COSMIC ADVENTURES (1993) reprints...19.95
DEATH OF JEAN DEWOLFF reprints ...10.95
INVASION OF THE SPIDER SLAYERS (1995) reps. Amaz. #368-373 .....15.95
ORIGIN OF THE HOBGOBLIN (1992) .14.95
RETURN OF THE SINISTER SIX (1994) reprints six- issue story arc 15.95
ROUND ROBIN MBa AMi reprints 15.95
THE WEDDING reprints.....12.95

AMAZING SPIDER-MAN MARVEL MILESTONE

MARVEL (1994)

1 reprints #149, metallic ink cvr 2.95
2 reprints #3, metallic ink cvr 2.95

AMAZING SPIDER-MAN SUPER HERO SPECIAL

MARVEL (1995)

1 DHo DMi flip book mini-series; Planet of the Symbiotes,p1 .....4.50

THE AMAZING X-MEN

MARVEL (1995)

previously X-Men (2nd series)

1 AKb FNi The Age Of Apocalypse; deluxe edition glossy stock; Magneto leads team into battle... .. . ... .5.00
2 AKb FNi deluxe ed., glossy stock, battle with Apocalypse 3.00
3 AKb FNi assault on Apocalypse 2.75
4 AKb FNi Apocalypse's Citadel 2.75

returns to X-Men (2nd series)

TPB THE ULTIMATE AMAZING X-MEN (1995) reprints #1-4, gold etched cvr 8.95

AMERICAN SPLENDOR

HARVEY PEKAR (1976-1990)

1 (all are magazine size) 20.00
2-5..... . ...10.00
6-12.....5.00
13-15 .....4.00

TUNDRA (1991)

16 .....4.00

DARK HORSE (1993)

17 .....5.00

AMERICAN SPLENDOR: SPECIAL A STEP OUT OF THE MIST

DARK HORSE (1994)

1-SHOT 3.00

AMERICAN SPLENDOR: WINDFALL

DARK HORSE (1995)

1 . . .. 3.95
2 . ...3.95

ANGELA

IMAGE/TMP (1994-1995)

see Spawn #9 for ❶:Angela

1 GCp NGo mini-series for warrior angel from SPAWN 7.00
2 GCp NGo Spawn must testify at Angela's trial 7.00
3 GCp NGo Spawn & Angela flee to Hell 6.00

ANGRY CHRIST COMICS

SIRIUS (1994)

TPB reprints best Linsner stories from CRY FOR DAWN, plus new story ...20.00

ANIMAL MAN

DC COMICS/VERTIGO (1988-CURRENT)

see Strange Adventures #180 for ❶:Animal Man

1 CTr GMo B Wana Beast 10.00
2 CTr GMo Superman 7.00
3-5 CTr GMo 4.00
6-10 CTr GMo 3.00
11 CTr GMo O.Animal Man . .. 3.00
12-15 .....2.50
16-22 .....2.50
23-40 .....2.00
41 SDn TVe 1.75
42 DKl TVe roadkills 1.75
43 SDn TVe Buddy's soul 1.75
44-49 SDn TVe 1.75
50 vs Antagon 2.95
51-55 Flesh and Blood (p1-5) 1.75
56 Giant Size,parts 6-7 . . ...3.50
57-59 SPu JDe 1.75
60-82 .... 1.95
83 FHa JPr saves baboons 2.25
84 FHa JPr Maxine enters alt reality ...2.25
85 FHa JPr Animal Mundi, p1 ..... 2.25
86 FHa JPr Mundi, p2; Hollow Earth .2.25
87 FHa JPr Mundi, p3; Spider Queen 2.25
88 FHa JPr search for Maxine's soul ..2.25
ANNUAL 1 Children's Crusade 3.95
TPB Reprints issues #1-9 .....19.95

ANIMAL MYSTIC

CRY FOR DAWN/ SIRIUS (1993-CURRENT)

1 art by Dark One 30.00
1A limited, signed & numbered, alternate cover, 8 new pages, plus pin-ups...100.00
1B 2nd print, new cover 3.00
2 I: Klor 30.00
2A 2nd print, new cover 2.50
3 .....8.00
4 dbl-sz; conclusion 3.50

ANTHRO

DC COMICS (1968-1969)

1 ....30.00
2-6..... . .. .20.00

APPLESEED

ECLIPSE (1988-1991)

BOOK 1

1 (9/88) ❶: Briareos 14.00
2-3 .. .. 7.00
4-5 ..... 5.00

BOOK 2

1 (2/89) 3.50
2-5 . . ..3.00

BOOK 3

1 (8/89) 3.00
2-5 .... 3.50

BOOK 4 (1991)

1-5 .....3.50

APPLESEED DATA BOOK

DARK HORSE (1995)

1 .....10.00
1A 2nd print 3.50
2 .... 3.50
TPB collects #1-2 .....

AQUAMAN

DC COMICS (1962-1978)

see More Fun #73 for Golden Age ❶:Aquaman, Adventure Comics #260 for Silver Age ❶:Aquaman

1 NCa BHy ❶:Quisp 475.00
2 NCa BHy vs Capt. Sykes 180.00
3 NCa BHy 125.00
4-6 NCa Bhy 85.00
7-10 NCa BHy 64.00
11 ❶:Mera 64.00
12 NCa BHy.....64.00
13-17 NCa BHy.....36.00
18 M.Aquaman & Mera,JLA 36.00
19-20 NCa BHy.....36.00
21-30 .. .. 30.00
31-32 NCa BHy... .. .. . 20.00
33 ❶:Aquagirl 40.00
34-40 . ...20.00
41-47 ... .12.00
48 O retold: Aquaman 16.00
49 JAp SSk 12.00

aquaman #35 (1st series)

50-52 NAd Deadman 25.00
53-63 ... .6.00

MINI-SERIES (1986)

1 vs Ocean Master 5.00
2-4 Ocean Master 3.00

2ND MINI-SERIES (1989)

1 CSw KGi 3.00
2 CSw KGi 2.00
3-4 CSw KGi 1.75
5 CSw KGi 1.50
SPECIAL 1 CSw KGi..... ...2.00

2ND SERIES (1991-1992)

1 KHo SMc Poseidonis war 2.25
2-3 KHo SMc 1.75
4-6 .. .. 1.50
7-13 . 1.25

3RD SERIES (1994-CURRENT)

0 (8/94) MEg PDa battles father & discovers hidden heritage 2.50
1 MEg PDa teams with Aqualad against Charybdis 3.00
2 MEg PDa loses hand 3.00
3 MEg PDa clashes w/Superboy; new costume 2.00
4 MEg PDa clashes w/Lobo 2.00
5 JCf PDa new costume 2.00
6 battles the Deep Six 2.00
7 Kako's spirit metamorphoses.....2.00
8 trapped betw'n warring elementals ...2.00
9 Deadline attacks 1.75
10 Green Lantern 1.75
11 back to Poseidonis; Mera returns ...1.75
12 Dolphin vs. Mera . 1.75
13 Aquaman battles Thanatos 1.75
ANNUAL 1 Triton, Superman 3.50

AQUAMAN: TIME & TIDE

DC COMICS (1993-1994)

1 KJv PDa new origin story . . . 2.50
2 KJv PDa origin continues 2.00
3-4 KJv PDa 1.50

ARACHNIE

MUSHROOM COMICS (1995)

1 mini-series 2.50

ARCHER & ARMSTRONG

VALIANT (1992-1994)

0 (6/92) BWs BLa ❶:Armstrong, ❶&O:Archer 5.00
0A (6/92) Gold version 15.00
1 BWs JSh Unity,ch 3, Eternal Warrior 4.00
2 BWn JSh Unity,ch 11,Turok 3.00
3-6 BWs 2.00
7 ANi BWs 2.00
8 ❶:Ivar, Time-Walker, same as Eternal Warrior # 8 . . ...3.00
9-25..... ... .2.25
26 Chaos Effect-Gamma p4 (same as Eternal Warrior #26).....2.75

ARCHIE MEETS THE PUNISHER

ARCHIE COMICS (1994)

1-SHOT The most offbeat team-up yet...2.95

ARGUS

DC COMICS (1995)

1 mini-series for FLASH character 2.00
2 blinded Argus fights for his life 1.75
3 spy satellite problems 1.75
4 Argus must save satellite 1.75
5 discovers origin secrets 1.75
6 final issue 1.75

ARMAGEDDON: ALIEN AGENDA

DC COMICS (1991-1992)

1-4 . .....1.00

the Wizard COMIC Price Guide

ARMAGEDDON 2001
DC COMICS (1991)
1 DJu AGo ❶&O:Waverider, ❶:Monarch ... 3.00
1A 2nd print,Silver ... 1.50
1B 3rd print,Silver ... 1.50
2 DJu DOn D:Dove II, Hawk becomes Monarch ... 1.50

ARMORIDER
VALIANT (1994-1995)
1-12 ... 2.25
YEARBOOK 1 Linhoff kidnaps Zhan 2.95

ASH
EVENT COMICS (1994-CURRENT)
1 JQu JPl ❶:Ash, adventures of world's first fire-fighter superhero ... 15.00
1A Connoisseur's Kit (1995) w/ signed and numbered Ash #1, bagged w/ Kid Death litho ... 30.00
2 JQu JPl Ash battles Theresa ... 10.00
3 JQu JPl more secrets of origin ... 4.00
4 JQu JPl Gabriel ... 2.50
5 JQu JPl double cover ... 2.50
ASHCAN ... 5.00

ASTER
ENTITY COMICS (1994-1995)
0 (5/95) Ols NRo/RRo O:Aster ... 4.00
1 Ols NRo/RRo mini-series ... 4.00
1A Gold version ... 12.00
1B signed & limited edition ... 29.95
2-3 Ols NRo/RRo ... 3.25
3A variant cover ... 7.50
4 Ols NRo/RRo final issue ... 3.00
TPB reps. #1-4, plus pin-up gallery ... 12.95

ASTER: THE LAST CELESTIAL KNIGHT
ENTITY COMICS (1995-CURRENT)
1 Ols NRo/RRo rebirth ... 3.75

ASTONISHING TALES
MARVEL (1970-1976)
1 JKi SLe Dr. Doom,Ka-Zar ... 20.00
2 JKi RTh Dr. Doom,Ka-Zar ... 12.00
3-6 BSm GCy Dr. Doom ... 17.00
7 HTr RTh Doom vs B.Panther ... 12.00
8 HTr RTh Dr Doom,Ka-Zar ... 12.00
9 JBu SLe Ka-Zar ... 4.00
10 BSm RTh Ka-Zar ... 8.00
11-12 ... 8.00
13-24 ... 3.00
25 RBu DMo ❶&O:Deathlok ... 30.00
26 RBu DMo Deathlok, ❶:Warwolf ... 8.00
27 RBu DMo O:Deathlok ... 8.00
28 RBu RBu Deathlok ... 8.00
29 rep Marvel S.Heroes #18 ... 8.00
30 ... 8.00
31-35 Deathlok ... 8.00
36 RBu RBu final issue, D'lok,❶:Godwulf ... 8.00

THE ASTONISHING X-MEN
MARVEL (1995)
previously Uncanny X-Men
1 The Age Of Apocalypse; deluxe edition,glossy stock ... 5.00
2 deluxe ed., glossy stock; battle with Holocaust ... 3.00
3 Abyss strikes ... 3.00
4 Magneto and Charles kidnapped ... 2.50
returns to Uncanny X-Men
TPB THE ULTIMATE ASTONISHING X-MEN (1995) rep. #1-4, gold etched cvr ... 8.95

ASTRO CITY
IMAGE (1995-CURRENT)
1 BAn KBu Golden Age- style adventure in city loaded w/heroes,villains, & such ... 2.25

ATLANTIS CHRONICLES
DC COMICS
1-7 EMa PDa history of Atlantis ... 3.00

The atom #18

THE ATOM
DC COMICS (1962-1968)
see All-American #19 for Golden Age ❶: The Atom, see Showcase #34 for Silver Age ❶: The Atom
1 ❶:Plant Master ... 675.00
2 GKa GFo ... 230.00
3 MAn GFo ❶:Chronos ... 170.00
4 MAn GFo Snapper Carr ... 110.00
5 MAn GFo ... 100.00
6 MAn GFo ... 100.00
7 1st Hawkman app. since B & B 210.00
8-10 SNe GFo ... 80.00
11-12 SNe GFo ... 55.00
13 SNe GFo Chronos ... 55.00
14-15 SNe GFo ... 55.00
16 SNe GFo ... 40.00
17-18 SNe GFo ... 40.00
19 SNe GFo Zatanna ... 40.00
20 SNe GFo ... 40.00
21-28 SNe GFo ... 30.00
29 SNe GFo Golden Age Atom ... 95.00
30 SNe GFo ... 30.00
31 Hawkman ... 30.00
32-35 SNe GFo ... 30.00
36 SNe GFo Golden Age Atom ... 40.00
37-38 SNe GFo ... 30.00
becomes Atom and Hawkman

ATOM SPECIAL
DC COMICS (1993)
1 vs. Chronos ... 2.50
2 LMc TPe reborn Atom searches for clues to his past ... 2.95

ATOM AND HAWKMAN
DC COMICS (1968-1969)
previously The Atom
39 MAn RKa Tekla ... 25.00
40 DDi GFo burglars ... 25.00
41 DDi GFo 7-year dead man ... 25.00
42 DDi DOn Shiva ... 25.00
43 MAn GFo ❶:Gentleman Ghost ... 25.00
44 MAn GFo Gent. Ghost ... 25.00
45 DDi DOn Jimberen ... 25.00

AVENGELYNE
MAXIMUM PRESS (1995-CURRENT)
1 JOh BNa fallen angel must do penance on Earth; co-written by Rob Liefeld; chromium cover, ❶: Avengelyne ... 6.00
1A newsstand edition ... 2.50
1B Holochrome version (1 in 200) ... 25.00
2 JOh RLd/BNa B'Lial; bgd w/card ... 2.95
3 JOh RLd/BNa w/pin-up gallery ... 2.50

AVENGELYNE: SWIMSUIT BOOK
MAXIMUM PRESS (1995)
1-SHOT drawings and photos of Cathy Christian and Avengelyne ... 2.95

AVENGERS
MARVEL (1963-CURRENT)
1 JKi SLe ❶:Avengers,Loki ... 1,850.00
2 JKi SLe ❶:Space Phantom, ❶:Avengers Mansion,Q:Hulk 525.00
3 JKi SLe Sub-Mariner,vs Hulk ... 350.00
4 JKi SLe Re-Intro & J:Capt America, Re-Intro: Silver-Age Captain America, Re-Intro:Bucky,O:Cap & Bucky, Re-Intro:Baron Zemo ... 1,200.00
4A Golden Record reprint, no cover price ... 65.00
4B Golden Record reprint, with record ... 110.00
5 JKi SLe ❶:Lava Men,Hulk ... 200.00
6 JKi SLe ❶:Masters of Evil, O:Baron Zemo ... 150.00
7 JKi SLe Loki, Enchantress ... 150.00
8 JKi SLe ❶&O:Kang ... 150.00

AVENGERS #181
The cover blurb is trickier nowadays, featuring all 20 possible members of the Avengers! This is the bit where you'd put lyrical waxing and stroke the team down to a mandatory seven members. And guess who gets the axe? — Arlan Schumacher, Editor

9 DHe SLe 1&O:Wonder Man ... 150.00
10 DHe SLe ❶:Immortus ... 150.00
11 DHe SLe Spider-Man ... 180.00
12 DHe SLe Mole Man ... 90.00
13 DHe SLe ❶:Count Nefaria, ❶:Maggia ... 90.00
14 JKi SLe ❶:Ogar ... 65.00
15 JKi SLe Masters of Evil, D:Baron Zemo I ... 65.00
16 JKi SLe J:Hawkeye,J:Scarlet Witch,J:Quicksilver,Q:Thor,Q:Iron Man,Q:Giant-Man,Q:Wasp ... 80.00
17 DHe SLe Hulk,❶:Minotaur ... 50.00
18 DHe SLe Nick Fury,commies ... 50.00
19 DHe SLe ❶&O:Swordsman, O:Hawkeye ... 50.00
20 DHe SLe Mandarin ... 33.00
21 DHe SLe ❶:Power Man ... 33.00
22 DHe SLe Circus of Crime ... 33.00
23-24 DHe SLe Kang ... 33.00
25 DHe SLe Dr.Doom,FF ... 45.00
26-35 ... 25.00
36 DHe RTh ❶:Ixar ❶:Ultrona, J:Quicksilver & S.Witch ... 28.00
37 DHe RTh Black Widow ... 25.00
38-39 DHe RTh Hercules ... 25.00
40 DHe RTh Red Skull, Sub-Mariner ... 25.00
41 JBu RTh Diablo,Dragon Man ... 15.00
42 JBu RTh Diablo ... 15.00
43 JBu RTh ❶:Red Guardian ... 15.00
44 JBu RTh O&D.Red Guardian ... 15.00
45 JBu RTh Super Adaptoid ... 15.00
46 JBu RTh Human Top now called Whirlwind ... 15.00
47 JBu RTh ❶:Dane Whitman, Magneto ... 18.00
48 GTu RTh ❶&O:Dane Whitman as Black Knight III,Magneto ... 20.00
49 JBu RTh Magneto ... 15.00
50-51 JBu RTh ... 15.00
52 JBu RTh ❶:Grim Reaper, J.Black Panther ... 25.00
53 JBu RTh X-Men,Magneto ... 30.00
54-56 JBu RTh ... 15.00
57 JBu RTh ❶:Vision,D:Ultron-5 ... 60.00
58 JBu RTh O&J:Vision ... 40.00
59 JBu RTh ❶:Henry Pym as Yellowjacket ... 20.00
60 JBu RTh M:Henry Pym (Yellow-jacket) and Janet Van Dyne (Wasp),Circus of Crime ... 20.00
61-70 ... 12.00
71 SBu RTh Kang,❶:Invaders, J.Black Knight III ... 20.00
72-82 ... 12.00
83 JBu RTh ❶:Liberators ... 16.00
84-86 ... 12.00
87 FGi RTh O:Black Panther ... 25.00
88-91 SBu RTh ... 10.00
92 SBu RTh Super Skrull ... 10.00
93 NAd RTh Super-Skrull, Captain Marvel ... 50.00
94 NAd RTh ❶ Mandroids, Super-Skrull ... 30.00
95 NAd RTh Inhumans ... 28.00
96 NAd RTh Ronan,Skrulls ... 28.00
97 JBu RTh Kree-Skrull War, Captain Marvel,❶:Patriot,❶:Fin, ❶:Blazing Skull ... 15.00
98 BSm RTh Ares ... 20.00
99 BSm RTh Hercules ... 20.00
100 BSm RTh all previous Avengers guest-star ... 55.00
101-109 ... 9.00
110 DHe SEn X-Men,Magneto ... 16.00
111 DHe SEn X-Men,Magneto, Daredevil,Black Panther ... 16.00
112 DHe SEn ❶ Mantis ... 16.00
113-115 ... 7.00
116 Surfer vs. Vision ... 16.00
117-120 BBn SEn ... 7.00
121 JBu SEn O:Swordsman, O:Mantis,Zodiac ... 7.00
122-123 BBn SEn ... 7.00
124 JBu SEn D:Star Stalker ... 7.00
125 JBu SEn vs Thanos ... 12.00
126 BBn SEn Klaw,Solarr ... 10.00
127 SBu SEn FF Inhumans, ❶:Ultron-7 ... 10.00
128 SBu SEn Necrodamus,Kang ... 8.00
129 SBu SEn Kang ... 8.00
130 SBu SEn ❶:Slasher,❶:Cotati, Titanic Three ... 8.00
131 SBu SEn Immortus,Kang, Frankenstein,Midnight ... 8.00
132 SBu SEn D.Iron Man,Kang ... 8.00
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200 anniv issue,vs Marcus ... 5.00
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214 vs Ghost Rider ... 4.00
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232 AMi RSt J:Starfox ... 2.50
233-235 AMi RSt ... 2.50
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238 O:Blackout ... 2.50
239 David Letterman ... 3.00
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250 Maelstrom ... 4.50
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263 Jean Grey cocoon found ... 6.50
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267-269 JBu RSt Kang ... 2.00
270 JBu RSt vs Moonstone ... 2.00
271 JBu RSt Paladin ... 3.00
272 JBu RSt Alpha Flight ... 3.00
273-299 ... 2.00
300 JBu WSi J:Gilgamesh, J:Mr. & Mrs. Fantastic ... 4.00
301 Firelord ... 2.00
302-303 Quasar,Firelord ... 2.00
304 U-Foes ... 2.00
305 PRy JBy vs Lava Men ... 3.00
306 PRy JBy O:Lava Men ... 2.00
307-308 PRy JBy Q:Gilgamesh ... 2.00
309-310 PRy JBy ... 2.00
311 JBy Acts of Vengeance ... 2.00
312 JBy Acts of Vengeance ... 2.00
313 JBy Acts of Vengeance ... 5.00
314-315 JBy Spider-Man ... 3.50
316-318 JBy Spider-Man ... 3.00
319-325 ... 2.00
326 PRy LHa ❶:Rage ... 6.00
327 PRy LHa ... 2.00
328 PRy LHa O:Rage ... 3.00
329-349 ... 1.75
350 SEp BHa vs Starjammers ... 2.50
351-359 ... 1.25
360 imposter Vision,foil cover ... 4.00
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362 A's attack Gatherer's Citadel ... 1.25
363 30th Anniv issue,double sz ... 3.50
364 R:Giant-Man ... 1.25
365 1st Hunt for Magneto game pc ... 2.00
366 SEp BHa 30th Anniv issue,vs Kree Strike Force,Deadpool, dbl sz,embossed gold foil cvr ... 4.50
367 SEp BHa resolution to Sersi ... 2.00
368 SEp BHa Bloodties,p1 ... 4.00
369 SEp BHa Bloodties,conclus'n ... 3.25
370-372 SEp BHa ... 1.25
373 SEp BHa major decision made ... 1.75
374 SEp BHa search for Vision ... 1.50
375 SEp BHa R:Thunderstrike; Q: Black Knight & Sersi; poster ... 3.00
375A posterless version ... 2.00
376 BHa SEp R:Black Panther ... 1.50
377 BHa SEp Hera's revenge ... 1.50
378 BHa SEp Q'silver makes discovery about Magneto;High Evol'nary ... 1.50
379 BHa SEp final battle between Hera and Hercules ... 1.50
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389 MDe BHa/TCv ... 2.50
390 MDe prelude to "The Crossing" ... 2.50
391 MDe BHa "Crossing" aftermath ... 1.50

ANNUALS
1 DHe SLe Hercules, Iron Man,Thor Mandarin ... 45.00
2 DHe RTh vs alternate-universe Avengers ... 25.00
3 rep Avengers #4,Tales of Suspense #66-68 ... 15.00
4 rep Avengers #5-6 ... 12.00
5 rep Avengers #8,11 ... 12.00
6 ... 10.00

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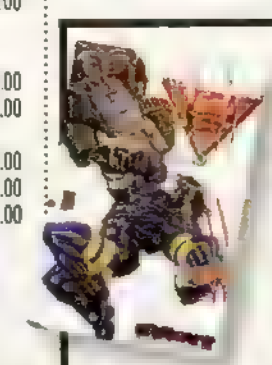

Ash #3
Ashley returns to the scene of his transformation and finds some weird device, possibly related to his origin. Tons of literary references and great art make for some highbrow entertainment.

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7 vs Thanos,D:Warlock 12.00
8 ..... 5.00
9 Arsenal 5.00
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1 RBu RTh ❶:Whizzer I, ❶:Nuklo,❶:Miss America,❶:Bova, All-Winners Squad 9.00
2 DCo SEn Kang, D:Swordsman 6.50
3 DCo SEn Kang, O:Immortus 5.00
4 DHe SEn M.Vision and Scarlet Witch, M.Mantis and Swordsman's ghost ... 6.00
5 rep Annual #1 ..... 3.00

GRAPHIC NOVELS

DEATHTRAP: THE VAULT (1991)
RLi DFi Avengers vs Venom 9.95
EMPEROR DOOM
BHi DM: Dr. Doom vs Avengers 7.95

PRESTIGE FORMAT BOOKS

YESTERDAY QUEST (1994)
reprints #181,182,185-187 ..... 6.95

TRADE PAPERBACKS

GREATEST BATTLES (1993)
rep. #54,55,79,160, Anns. #7,10 ... 15.95
THE KORVAK SAGA (1991) reprints ... 12.95

AVENGERS: THE CROSSING

MARVEL (1995)
1-SHOT MDe BHa D: Yellowjacket II; Chromium cover 4.95

AVENGERS: MARVEL MILLENNIUM

MARVEL
1 JKi SLe reprints Avengers #1 ..... 2.95
2 JKi SLe reprints Avengers #16 ..... 2.95
3 JKi SLe reprints Avengers #4, metallic ink cover,glossy stock 2.95

AVENGERS SPOTLIGHT

MARVEL (1989-1991)
previously Solo Avengers
21-40 ..... 1.00

AVENGERS: THE TERMINATRIX OBJECTIVE

MARVEL (1993-1994)
1 MGu MGn holo-grafx foil cvr 2.50
2-4 ..... 1.25

AVENGERS WEST COAST

MARVEL (1989-1993)
previously West Coast Avengers
47-49 JBy JBy 1.00
50 JBy JBy R:G. Age Human Torch ... 3.50
51-74 ..... 1.00
75 Fant. Four,giant size 1.50
76-99 ..... 1.00
100 DRo RTh vs Mephisto, D:Mockingbird,dbl sz, red foil-embossed cvr 3.00
101 Bloodties,X-Men,Magneto 7.00
102 final issue,East team vs West 3.00

ANNUALS

4 Atlantis Attacks 2.00
5 Subtrn. Wars 2.00
6 ..... 2.00
7 ..... 2.00
8 RTh bagged w/card, ❶:Raptor,vs Ultro,War Toy 2.95

AVENGERS/ULTRAFORCE

MARVEL/ MALIBU (1995)
1 Loki instigates battle between teams; metallic, foil-stamped cover 3.95

AVENGERS UNLIMITED

MARVEL (1995)
1 Count Nefarius; specialty priced bk ... 0.99

AZRAEL

DC COMICS (1994-CURRENT)
see Batman: Sword of Azrael #1 for ❶: Azrael
1 BKi DOn Jean Paul re-dons his original costume 5.00
2 ..... 4.00
3-5 ..... 2.50
6 BKi DOn Ra's al Ghul 1.95
7 BKi DOn truth about heritage 1.95
8 BKi DOn goes on rampage 1.95
9 BKi DOn Jean-Paul vanishes 1.95
ANNUAL 1 Year One story 3.95

BABE

DARK HORSE/LEGEND (1994)
1 JBy ❶:Babe, new superheroine 2.50
2-3 JBy MWe 2.50
4 JBy final showdown w/Gideon 2.50

BABE 2

DARK HORSE/LEGEND (1995-CURRENT)
1 JBy she's back, facing the threat of the Shrewmanoid 2.50
2 JBy giant cyborg alligators 2.50

BABYLON 5

DC COMICS (1994-CURRENT)
1 based on TV show 4.00
2-5 ..... 1.95
6-8 ..... 2.50
9 ..... 2.50

BACKLASH

IMAGE/WILDSTORM (1994-CURRENT)
see StormWatch #1 for ❶: Backlash
1 breaks Taboo out of prison; 2 covers ... 3.50
1A 2 covers; white outer cover 3.50
2 Savage Dragon guest stars 1.95
3-7 ..... 2.50
8 WildStorm Rising, p8; w/ 2 cards ... 2.50
8A newsstand edition, no cards 1.95
9 Taboo meets Dingo 2.50
10 Crimson 2.50
11 Backlash & daughter trapped by Bloodmoon; w/ coupon for cd pack ... 2.50

Badger #10

BADGER

CAPITAL (1983-1984)
1 JBt MBo 6.00
2-4 ..... 4.00

FIRST (1985-1991)
5-6 ..... 6.00
7-30 ..... 3.75
31-49 ..... 3.50
50 ..... 5.00
51 ..... 3.00
52-54 Vigil art 6.00
55-70 ..... 3.00

BADROCK

IMAGE/ EXTREME (1995-CURRENT)
see Youngblood Mini-Series #1 for ❶: Badrock
1A RLd ESp cvr inked by TMc 2.50
1B RLd ESp cvr inked by SPt 2.50
1C RLd ESp cvr inked by DFr 1.75
2 RLd ESp Savage Dragon 1.75
3 RLd ESp vs. Overlord; S. Dragon 1.75
ANNUAL 1 Badrock vs. Barbaric 2.95

BADROCK & COMPANY

IMAGE/EXTREME (1994-1995)
1-6 ..... 2.50

BALLISTIC

IMAGE/TOP COW (1995)
see Cyberforce Mini-Series #1 for ❶: Ballistic
1 ..... 2.50
2 ..... 2.50

BARB WIRE

DARK HORSE (1994-CURRENT)
see Comics' Greatest World: Steel Harbor Week 1 for ❶: Barb Wire
1 LMd JAr vs Deathcard 4.00
2-3 ..... 2.00
4 Ghost in the Machine,p1 ..... 2.00
5-9 ..... 2.50

BAR SINISTER

ACCLAIM/ WINDJAMMER (1995-CURRENT)
1 MGr RHo characters spun off from SHAMAN'S TEARS 2.50
2-4 MGr RHo 2.50

BARTMAN

BONGO COMICS (1993-CURRENT)
1 vs Mrs. Krabappel,silver foil cvr 4.50
2 vs The Penalizer 1.95
3 When Bongos Collide,p3,comes w/SkyBox card 2.25
4 Bartman no more 2.25
5 Female superhero fills in for B'man 2.25
6 showdown with villain 2.25

BATGIRL SPECIAL

DC COMICS (1988)
see Detective Comics #359 for ❶: Batgirl
1-SHOT Last Batgirl story 6.00

BATMAN

DC COMICS (1940-CURRENT)
see Detective Comics #27 for ❶:Batman
0 (8/94) MMn DMo Bruce reminisces, plus clues to dark episode in past ... 2.50
1 O retold: Batman,❶:Joker, ❶:The Cat (Catwoman) 40,000.00
2 2:Joker 2:Catwoman 6,000.00
3 1st Catwoman in costume 4,500.00
4 4th Joker 3,500.00
5 Joker story,"Riddle of the Missing Card" by Bob Kane,❶:Batmobile ... 2,500.00
6-10 ..... 1,800.00
11 Classic card cover 2,000.00
12-13 ..... 1,500.00
14 2:Penguin 1,600.00
15 Catwoman,"Your Face Is Your Fortune" (2-3/43) by Robinson 1,500.00
16 ❶&O:Alfred 3,200.00
17 Penguin (6-7/43) 900.00
18-20 ..... 900.00
21 Penguin 800.00
22 1st Alfred solo story 850.00
23 Joker 950.00
24 "It Happened In Rome!" 800.00
25 Joker/Penguin team-up, 1st villain team-up in comics 1,500.00
26 ..... 800.00
27 Penguin,Christmas cover 900.00
28 "Shadow City!" (4-5/45) 725.00
29-31 ..... 725.00
32 O retold:Robin,"The Three Musketeers" 750.00
33-34 ..... 600.00
35 Catwoman 650.00
36 Penguin 650.00
37 Joker 700.00
38 Penguin 650.00
39 ..... 600.00
40 Joker 700.00
41 Penguin 650.00
42 Catwoman (2nd cover) 600.00
43 Penguin 650.00
44 Joker cover,story "Gamble With Doom!" (12-1/48) 700.00
45 Catwoman 500.00
46 ..... 450.00
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49 ❶: Mad Hatter, Joker app. 700.00
50 ..... 450.00
51 ..... 425.00
52 Joker (4-5/49) 500.00
53 Joker 450.00
54 ..... 425.00
55 Joker 500.00
56-58 ..... 425.00
59 ❶ Deadshot 450.00
60 ..... 425.00
61 "The Origin Of Batplane II" (10-11/50) 450.00
62 O:Catwoman 600.00
63 Joker 375.00
64-65 ..... 325.00
66 Joker 375.00
67 ..... 325.00
68 "The New Crimes Of Two-Face!" (12-1/52) 350.00
69 Catwoman 350.00
70-72 ..... 325.00
73 "The Joker's Utility Belt!" (10-11/52) 425.00
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78 "Batman Of The Mounties!" 300.00
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80 Joker 350.00
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90 1st Code-approved issue 325.00
91 "Living Batplane!" (4/55) 325.00
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105 Batwoman 360.00
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121-122 ..... 130.00
123 Joker 140.00
124-126 ..... 130.00
127 Joker,Superman, Thor! 150.00
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155 BKa Re-Intro:1st Silver Age Penguin 255.00
156 ..... 50.00
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199 Robin reprint 20.00
200 O retold:Batman,Robin. Anniversary issue 100.00
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15 Arm 2001 ... 4.75
15A 2nd print ... 2.00
16 ... 2.50
17 EBa DMo Bloodlines, p8 ❶:Decimator ... 2.50
18 Elseworlds tale ... 2.95
19 Year One; Scarecrow ... 3.95

GRAPHIC NOVELS

NIGHT CRIES AGn ... 24.95
3-D GRAPHIC ALBUM (1990) JBy JBy ... 9.95

PRESTIGE FORMAT BOOKS

CATWOMAN DEFIANT (1992) ... 4.95

BATMAN ANNUAL #11

[illegible] Moore's best, two stories. That's right, 2 two stories! Featuring Preston Payne, the third and most insane Clayface of them all. When Clayface accuses Batman of [illegible] that she's a real [illegible]! Andrew Kirton, Copy Editor

PENGUIN TRIUMPHANT (1992) JSo JOs. ... 4.95
THE POISON TOMORROW (1992) MNe DOn Green Arrow ... 5.95

TRADE PAPERBACKS

BATMAN: FEATURING TWO-FACE & THE RIDDLER (1995) reps. classic tales w/the 2 villains ... 12.95
BLIND JUSTICE (1989) reprints Detective #598-600 ... 7.50
DARK JOKER- THE WILD (1994) reprints Elseworlds story ... 9.95
DEATH IN THE FAMILY (1988) reprints Batman #426-429 ... 3.95
KNIGHTFALL (1993) Vol. 1 reprints KF series ... 12.95; Vol. 2 reps KF series ... 12.95
KNIGHTSEND (1995) rep. storyline ... 14.95
LONELY PLACE OF DYING (1990) reprints Batman #440-442, New Titans #60-61 ... 3.95
MANY DEATHS OF BATMAN reps. Batman #433-435 ... 3.95
RA'S AL GHUL reprints Ra's Al Ghul stories ... 17.95
TALES OF THE DARK KNIGHT reps. ... 17.95
TALES OF THE DEMON (1991) reps. classic Ra's Al Ghul stories ... 17.95
TEN NIGHTS OF THE BEAST (1994) reprints #417-420 ... 5.95
YEAR ONE (1988) reprints ... 9.95
YEAR ONE–A (1988) HC ... 20.00
YEAR TWO (1990) reprints ... 9.95

BATMAN ADVENTURES
DC COMICS (1992–CURRENT)

1 ... 6.00
2 ... 4.00
3 ... 3.50
4-5 ... 3.00
6 ... 2.50
7 w/card ... 8.00
7A w/o card ... 2.50
8-24 ... 2.00
25 MPr KPu dbl-sz,Superman ... 2.50
26-31 MPr KPu ... 2.00
32 MPr DRs insane underworld plot ... 1.75
33 Bruce gets mugged ... 1.75
34 Dr. Hugo Strange ... 1.75
35 loses memory, joins Catwoman ... 1.75
36 final issue; Batman & Catwoman vs. Joker ... 1.75

ANNUALS

1 Roxy Rocket ... 2.95
2 ... 3.50

TRADE PAPERBACKS

THE COLLECTED ADVENTURES VOL.1 reprints Batman Adv's #1-6 ... 5.95
THE COLLECTED ADVENTURES VOL.2 reprints #7-12 ... 5.95

BATMAN ADVENTURES: MAD LOVE
DC COMICS (1993)

SC CTi PDi O:Harley Quinn ... 8.00
PF reprinted in Prestige Format ... 4.95

BATMAN: THE ANIMATED MOVIE
DC COMICS (1993)

1-SHOT film adaptation, PF ... 4.95
1-SHOT–A standard format ... 2.95

BATMAN: ARCHIVES
DC COMICS (1990–1991)

1 reprints Detective #27 50 HC ... 39.95
2 HC ... 39.95
3 reprints Detective #71-86 HC ... 39.95

BATMAN: ARKHAM ASYLUM
DC COMICS (1989)

HC ... 24.95
TPB ... 14.95

BATMAN: BIRTH OF THE DEMON
DC COMICS (1992)

HC NBr MWb teams w/R. Al Ghul ... 24.95
TPB NBr MWb reprints hardcover ... 9.95

BATMAN: BRIDE OF THE DEMON
DC COMICS

HC TGg MWb Ra's Al Ghul ... 19.95
SC TGg MWb ... 12.95

BATMAN: BROTHERHOOD OF THE BAT
DC COMICS (1995)

1-SHOT Elseworlds story ... 4.95

BATMAN CHRONICLES
DC COMICS (1995–CURRENT)

1 BSi LWk CDi new Batman book, featuring multiple storylines ... 2.95
2 Robin battles Feedback ... 2.95

BATMAN COLLECTION
DC COMICS

1 SLIPCASE EDITION-TPB reps Yr. One, Dark Knight,Arkham Asylum, Catwoman:Her Sister's Keeper ... 39.95
2 ... 29.95

BATMAN: THE COMPLETE FRANK MILLER BATMAN
DC COMICS

1-SHOT FMi Leatherbound ... 29.95
1-SHOT–A 2nd print ... 29.95

BATMAN: THE CULT
DC COMICS (1988)

1 BWr JSt ❶:Deacon Blackfire ... 10.00
2 BWr JSt Brainwashed ... 8.00
3 BWr JSt Robin ... 8.00
4 BWr JSt D:Deacon Blackfire ... 7.00
TPB reprints #1-4 ... 14.95

BATMAN: THE DAILIES
DC COMICS

1 TPB 1943-1944 ... 9.95
2 TPB 1944-1945 ... 12.95
HC (5,500) ... 60.00

BATMAN: DARK KNIGHT ARCHIVES

1 rep Batman #1-4 HC ... 39.95
2 rep Batman #5-8 HC ... 59.95

BATMAN: THE DARK KNIGHT RETURNS
DC COMICS (1986)

1 FMi FMi future story ... 25.00
2 FMi FMi New Robin ... 12.00
3 FMi FMi D: Joker ... 7.00
4 FMi FMi vs Superman ... 5.00
HC reprints #1-4 ... 45.00
HC (50) Press Proof ... 1,200.00
HC (3950) signed & numbered ... 275.00
SC reprints #1-4 ... 12.95

BATMAN: DIGITAL JUSTICE

HC Computer art ... 24.95

BATMAN/DRACULA: RED RAIN
DC COMICS (1991)

HC KJo DMo ... 50.00
TPB KJo DMo reprints hardcovr ... 9.95

BATMAN: ELSEWORLDS
DC COMICS (1992–CURRENT)

Batman/Houdini ... 5.95
Bloodstorm (HC) ... 24.95
Bloodstorm (SC) ... 12.95
The Blue, The Grey, & The Bat (PF) ... 5.95
Castle of the Bat ... 5.95
Dark Joker The Wild (HC) ... 24.95
Gotham By Gaslight (PF) ... 5.00
Holy Terror (PF) ... 4.95
In Darkest Knight (PF) JBi MWb Bruce Wayne becomes G. Lantern ... 4.95
Master of the Future (PF) ... 5.95

BATMAN FAMILY
DC COMICS (1975–1978)

1 NAd Robin,Batgirl ... 10.00
2-5 ... 5.00
6 Joker ... 5.50
7-8 ... 3.50
9 ... 5.00
10 ... 5.00
11-13 ... 5.00
14 ... 5.00
15-16 ... 4.00
17 ... 5.00
18-20 ... 4.00

BATMAN FOREVER
DC COMICS (1995)

1-SHOT movie adaptation ... 3.95
1-SHOT–A Prestige Format edition ... 5.95

BATMAN: FULL CIRCLE
DC COMICS (1991)

1-SHOT ADo MWb ❶: Reaper II ... 5.95

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Avengers #390

The beginning of "The Crossing" introduces the mysterious Tuc (Does he have a sister, Nip?), who warns the Avengers of what is to come. Oh, and the Wasp is apparently losing her fortune.

IF YOU MISSED...

BATMAN GALLERY
DC COMICS (1992)
1-SHOT various artwork featured 2.95

BATMAN: GOTHAM NIGHTS
DC COMICS (1992)
1-4 MMt JOs people of Gotham 1.25

BATMAN: GOTHAM NIGHTS 2
DC COMICS (1995)
1 MMt JOs sequel to "G. NIGHTS" 1.95
2-4 MMt JOs 1.95

BATMAN/GRENDEL: DEVIL'S RIDDLE
DC COMICS/ COMICO (1993)
1 MWa PF Riddler 4.95
2 MWa PF,Batman vs Grendel 4.95

BATMAN: JAZZ
DC COMICS (1995)
1 MBd GJo eerie happenings in Gotham's jazz scene 2.50
2 MBd GJo the Brotherhood of Bop 2.50
3 MBd GJo must save Blue Byrd 2.50

BATMAN/JUDGE DREDD: JUDGMENT ON GOTHAM
DC/FLEETWAY-QUALITY (1991)
1-SHOT AFr JWa Batman,Judge Dredd, Scarecrow,Judge Death 7.00
1-SHOT–A 2nd print 5.95

BATMAN/JUDGE DREDD: THE ULTIMATE RIDDLE
DC/FLEETWAY-QUALITY (1995)
1-SHOT CGr AGr/JWa duo takes on Xero and the Riddler 4.95

BATMAN/JUDGE DREDD: VENDETTA IN GOTHAM
DC/FLEETWAY-QUALITY(1993)
1-SHOT CKe AGr/JWa Batman,J. Dredd, vs Ventriloquist 4.95

BATMAN: THE KILLING JOKE
DC COMICS (1988)
1-SHOT BBo AMo Joker shoots Batgirl 12.00
1-SHOT–A 2nd print 7.00
1-SHOT–B 3rd print 5.00
1-SHOT–C-F 4th-7th print 3.00

BATMAN: KNIGHTGALLERY
DC COMICS (1995)
1 costume designs by various artists ...3.50

BATMAN: THE LAST ANGEL
DC COMICS (1994)
SC LMd ELu Batman becomes a villain, & Catwoman turns heroine to stop him 12.95

BATMAN: MAN-BAT
DC COMICS (1995)
1 JBo JDe Elsewords mini-series; Batman faces Kirk Langstrom...the Man-Bat!...4.95

BATMAN: MITEFALL
DC COMICS (1995)
1-SHOT KOn AGr Bat-Mite needs B. Overdog's help to stop Bane-Mite 4.95

BATMAN: THE MOVIE
DC COMICS (1989)
1-SHOT Movie Adaptation,Deluxe 4.95
1-SHOT Official Book of The Movie 9.95

BATMAN/PUNISHER: LAKE OF FIRE
DC COMICS/MARVEL (1994)
1-SHOT BKi DOn PF duo vs. Jigsaw in Gotham City 4.95

BATMAN RETURNS
DC COMICS (1992)
1 SHOT 3.95
1-SHOT–A Prestige Format edition 5.95

BATMAN: RIDDLER- THE RIDDLE FACTORY
DC COMICS (1995)
SC DTa MWa E. Nigma plots to expose Bruce Wayne 4.95

BATMAN: RUN RIDDLER RUN
DC COMICS (1992)
1-3 MBd GJo 4.95

BATMAN: SEDUCTION OF THE SUN
DC COMICS (1993)
1-SHOT VGi JOs 2.50

BATMAN: SHADOW OF THE BAT
DC COMICS (1992-CURRENT)
0 (8/94) BBl AGr Zero Hour aftermath . 3.00
1 NBr AGr ❶:Jeremiah Arkham 3.00
2-6 .....2.50
7-15 .....2.00
16 BBl AGr The God of Fear,p1, tie-in w/Knightfall,Scarecrow 3.00
17 BBl AGr p2,Knightfall tie-in 2.50
18 BBl AGr p3,Knightfall tie-in 2.50
19 BBl AGr Knightquest:The Crusade,p2 .....2.00
20 BBl AGr K'quest:The Crusade 2.00
21-28 .....2.00
29 KnightsEnd,p2,Nightw'g,dbl sz 3.25
30 KnightsEnd,p8,Batman vs. Batman, featuring Catwoman & N'twing 2.50
31 BBl AGr ZERO HOUR, Alfred dreams of becoming a detective 1.95
32-34 BBl AGr 1.95
35 The Troika,p2; embossed cover 2.95
35A regular cover edition 1.95
36-42 .....1.95
43 The Secret of the Universe, pt.....1.95
COLLECTOR'S SET Issue #1,2 posters, Arkham Asylum pop-up & blueprints...6.50
ANNUALS
1 .....3.50
2 Elseworlds story 3.95
3 Year One story; Poison Ivy 3.95

BATMAN: SON OF THE DEMON
DC COMICS (1987)
HC JBi MWb Ra's Al Ghul 45.00
SC JBi MWb Ra's Al Ghul 9.95

BATMAN/SPAWN: WAR DEVIL
DC COMICS/IMAGE/TMP (1994)
SC KJo DMo/CDi/AGr Spawn in Gotham City,PF 5.25

BATMAN: SUNDAY CLASSICS
DC COMICS
TPB 19.95
HC 75.00

BATMAN: TALES OF AZRAEL
DC COMICS (1992-1993)
1 JQu DOn ❶:Azrael 20.00
2 JQu DOn 15.00
3 JQu DOn 12.00
4 JQu DOn 12.00
TPB JQu DOn reprints mini-ser's 12.00
TPB–A Gold version 30.00

BATMAN: TWO FACE: CRIME AND PUNISHMENT
DC COMICS (1995)
SC SMd JDm Two-Face goes berserk ...4.95

BATMAN: TWO-FACE STRIKES TWICE
DC COMICS (1993)
1 PF,flip-bk. mini-series dealing w/ Golden & Modern Age Batman 4.95
2 .....4.95

BATMAN: VENGEANCE OF BANE
DC COMICS (1993)
SPECIAL 1 GNo JOs ❶: Bane 20.00
SPECIAL 1A 2nd print 7.50

BATMAN: VENGEANCE OF BANE II: THE REDEMPTION
DC COMICS (1995)
1-SHOT GNo CDi Bane returns 3.95

BATMAN VS. PREDATOR
DC COMICS/DARK HORSE (1991-1992)
1 Aku DGi PF,Batman cover, cards 6.00
1A PF,Predator cover 6.00
1B Newsstand, w/o cards 1.95
2 Aku DGi cards,Predator vs Gordon PF..5.50
2A Newsstand 1.95
3 Aku DGi cards,Batcave showdown PF...4.95
3A Newsstand 1.95
TPB reprints #1-3, w/artwork gallery ...5.95

BATMAN VS. PREDATOR II: BLOODMATCH
DC COMICS/DARK HORSE (1994-1995)
1-4 PGu DMo 2.50

BATTLE ANGEL ALITA
VIZ (1992-CURRENT)
PART 1 (1992)
1 .....10.00
2 .....8.00
3-6 .....5.00
7-9 .....2.75
PART 2 (1993)
1-7 .....2.75
PART 3 (1993-1994)
1-5 .....2.75
6 scarce 5.00
7-13 .....2.75
PART 4 (1994-1995)
1-7 .....2.75
PART 5 (1995-CURRENT)
1 .....2.75
2 .....2.75

BATTLE ANGEL ALITA: ANGEL OF VICTORY
VIZ (1995)
GN Alita searches for a team 15.95

BATTLESTAR GALACTICA: MAXIMUM PRESS (1995-CURRENT)
1 RLi BNa the Galactica is back 2.50
2 RLi BNa Baltar visited by Count Iblis ...2.50

BATTLESTONE
IMAGE/EXTREME (1994)
see Brigade Mini-Series #1 for ❶: Battlestone
1-2 mini-series for hero 2.50

BEAUTY AND THE BEAST
MARVEL (1985)
1-4 Beast,Dazzler 2.00

BEAUTY AND THE BEAST
INNOVATION (1993)
1 MDe Newsstand Edition 2.50
1A MDe Deluxe Edition 3.95
2-6 MDe 2.50
7 .....2.50

BEAVIS & BUTT-HEAD
MARVEL (1994-CURRENT)
1 RPk MLc MTV cartoon stars critique comics 5.00
2 RPk MLc fun in the morgue 3.00
3 RPk MLc fast food job 2.00
4-19 .....1.95
20 .....1.95
WIZARD Mini-Comic 4.00
TRADE PAPERBACKS
GREATEST HITS (1994) reprints #1-4 w/new material 12.95
HOLIDAZED AND CONFUSED (1995) reps #10-14 .....12.95
TRASHCAN EDITION (1994) reps #5-8...12.95

THE BERZERKERS
IMAGE/EXTREME (1995)
see Youngblood #2 for ❶: Berzerkers
1 DFr BSt team imprisoned 2.50
1A variant cover 2.50

BEWARE THE CREEPER
DC COMICS (1968-1969)
1 .....40.00
2-6 .....20.00

BIG GUY & RUSTY THE BOY ROBOT
DARK HORSE (1995)
1 GDa FMi limited series featuring robot duo fighting monsters in Tokyo 4.95
2 GDa FMi conclusion of mini-series; duo faces ancient menace 4.95

BISHOP
MARVEL (1994-1995)
see X-Men #283 for ❶: Bishop
1 ❶:Mountjoy; foil-stamped cvr 3.50
2 foil stamped cvr; new secrets 2.95
3-4 .....2.95

BIZARRE HEROES
KITCHEN SINK (1990)
1-SHOT DSs 5.00
FIASCO COMICS (1994-CURRENT)
0 reps. Kitchen Sink issue 2.95
1 DSs 4.00
2-11 DSs 2.95
12 .....2.95

BLACK CAT
MARVEL (1994)
see Amazing Spider-Man #194 for ❶: Black Cat
1-4 AWm TKa mini-series 1.50

BLACK FLAG
IMAGE/EXTREME (1994)
PREVIEW ED. DFr ❶: Black Flag (❶: Sniper, ❶: Geisha, ❶: Raider, ❶: Guerilla, ❶: Spot, ❶: Bubble) limited edition...1.95
MAXIMUM PRESS (1995-CURRENT)
0 (7/95) DFr/PAt info on characters ...2.50
1 DFr action and adventure series 2.50
2-6 DFr 2.50

BLACKHAWK COMICS
QUALITY/DC COMICS (1944-1984)
previously Uncle Sam
9 Winter 1944,"Bait For A Death Trap!" 1,500.00
10 (1946) 500.00
11-12 .....350.00
13 .....300.00
14 Art by Bill Ward 350.00
15-19 .....300.00
20 Art by Bill Ward 325.00
21-24 .....275.00
25-30 .....200.00
31 Art by J Cole,Chop Chop app 225.00
32-36 .....200.00
37-50 .....150.00
51-60 .....125.00
61-70 .....100.00
71 O retold.Blackhawk 125.00
72-80 .....100.00
81-86 .....90.00
87 1st Code-approved issue (4/55) 90.00
88-99 .....80.00
100 Anniversary issue 110.00
101-107 .....80.00
108 1st DC issue 300.00
109-112 .....100.00
113-120 .....90.00
121-136 .....75.00
137-145 .....50.00
146-160 .....40.00
161-166 .....35.00
167 1st 12-cent issue 40.00
171-180 .....20.00
181-190 .....10.00
191 .....8.00
192-240 .....6.00
241-250 .....3.00
251-272 .....1.50
273 final issue 3.00
MINI-SERIES (1988)
1-3 .....3.50
2ND SERIES (1989-1990)
1-6 .....1.50
7-16 .....1.50
SPECIAL 1 (1992) 3.50

BLACK ORCHID
DC COMICS/VERTIGO
MINI-SERIES (1988-1989)
1 DMk NGa O:Black Orchid 6.50
2 DMk NGa Batman,Joker, Riddler,Poison Ivy 8.00
3 DMk NGa Swamp Thing 6.00
TPB reprints #1-3 .....19.95
REGULAR SERIES (1993-1995)
1 JTh DFo 2.50
1A Platinum edition 15.00
2 JTh DFo 2.00
3 JTh DFo vs Logos 2.00
4 JTh DFo ❶:Nick 1.95
5 JTh DFo Swamp Thing 1.95
6 JTh DFo in San Antonio,TX 1.95
7-16 RGu DFo 1.95
17 RGu DFo A Twisted Season,p1 .....1.95
18 Season,p2; Suzy learns secret of Horae's power over Junkin 1.95
19-20 A Twisted Season,p3-4 .....1.95
21 A Twisted Season,p5 .....2.25
22 final issue 2.25
ANNUAL 1 Children's Crusade 3.95

BLACK PANTHER
MARVEL (1977-1979)
see Fantastic Four #52 for ❶:Black Panther
1 JKi JKi ❶:Collectors 10.00
2 JKi JKi Six Million Year Man 5.00
3-10 .....4.00
11-15 .....3.00
MINI-SERIES (1988)
1-4 vs Supremacists 1.50

BLACK PANTHER: PANTHER'S PREY
MARVEL (1991)
1-4 DWa DMc vs Solomon Prey 4.95

BLOODFIRE/HELLINA
LIGHTNING (1995)
1-SHOT duo takes on Slaughter House...3.00
1-SHOT A variant cvr by Trent Kaniuga 3.00
1-SHOT B nude Hellina by MDe, bg'd ...9.95

BLOOD POOL
IMAGE/EXTREME (1995-CURRENT)
1 PAl JDu ❶: Blood Pool (❶: Task, ❶: Psilence, ❶: Rubble, ❶: Seoul, ❶: Wylder) 2.50
1A 2.50

BLOODSHOT
ACCLAIM/VALIANT (1992-CURRENT)
see Eternal Warrior #5 for ❶: Bloodshot
0 (1/94) KVh O:Bloodshot,Eternal Warrior, full chromium cvr by JQu 3.00
0A (1/94) Gold version 10.00
1 Chromium cover,part of his O 5.00
2-5 .....2.00
6 ❶: Ninjak 3.00
7 DPe KVh Ninjak 2.00
8-39 .....2.00
40 .....2.50
41 .....2.50
YEARBOOK 1 MBi KVh love story 3.95
YEARBOOK 2 goes to South America ...2.95

BLOODSTRIKE
IMAGE/EXTREME (1993-CURRENT)
1 ❶: Bloodstrike 2.95
2-12 .....1.95
13 .....2.50
14 Gerst goes against Bloodstrike 2.50
15 War Games,p1, x-over w/Prophet ...1.95
16 War Games,p2, x-over concludes 2.50
17 Gerst and Jagger 1.95
18 Extreme Sacrifice,p2; bgd w/card ..2.50
19-22 .....2.50
25 Images of Tomorrow (NOTE: #25 shipped after #10) 1.95

BLOODSTRIKE: ASSASSIN
IMAGE/EXTREME (1995-CURRENT)
1 Bloodstrike marked for death 2.50
2 Lily faces tragedy 2.50
3 Cabbot & Bailout vs. M.D.K. killers ...2.50

BLOOD SYNDICATE
DC COMICS/ MILESTONE
(1993-CURRENT)
1 ❶ Blood Syndicate,Dir. Market,b'gd ...3.50
1A Newsstand 2.00
2-8 .....1.50
9 O:Blood Syndicate 1.50
10 Shadow War, spot-varnished cvr,dbl sz.....2.50
11-17 .....1.50
18-24 .....1.75
25 dbl-sz 2.95
26-27 .....1.75
28 .....2.50
29 "Long Hot Summer"; spcl price 1.00
30 "Summer"; Tech-9 returns 2.50
31 .....2.50

BONE #15

BONE
CARTOON BOOKS (1991-CURRENT)
1 JSm The Bone cousins arrive in the valley; ❶:Fone Bone, ❶:Phoney Bone, ❶:Smiley Bone 225.00
1A 2nd printing 18.00
1B 3rd printing 10.00
1C 4th printing 5.00
1D 5th printing 3.25
2 JSm Fone Bone meets Thorn 120.00

the Wizard COMIC Price Guide

2A 2nd printing 10.00
3 JSm Fone & Phoney reunited; ❶ Gran'ma Ben 80.00
3A 2nd printing 8.00
4 JSm the Rat Creatures attack 60.00
5 JSm rescued by the dragon 50.00
6 JSm hooded stranger wants Phoney's soul 50.00
7 JSm at the fair 35.00
8 JSm what is the map's secret? 30.00
9 JSm Fone captured by Rat Creatures 12.00
10 JSm The Great Cow Race 8.00
11 JSm aftermath of race 4.50
12 JSm hooded stranger haunts Thorn's dreams 4.50
13 JSm Moby Bone! 4.50
13 1/2 JSm Wizard mail-away 10.00
13 1/2 A Gold version 20.00
14 JSm Lucius, Phoney, & Smiley take road trip 2.95
15 JSm Lucius & Phoney make wager 2.95
16 JSm Fone, Thorn, & Gran'ma pursued by Rat Creatures 2.95
17 JSm Gran'ma reveals Thorn's past 2.95
18 JSm contest at bar gets underway 2.95
19 JSm Phoney the Dragon-Slayer! 2.95
20 JSm trek through the valley 2.95
FLIPBOOK 25.00
SOURCEBOOK 3.00

HARDCOVERS

BONE VOL. ONE: OUT OF BONEVILLE (1995) reps. #1-6 ..... 19.95

TRADE PAPERBACKS

THE COLLECTED ADVENTURES (1993) Vol.1 SC reprints issues #1-6 ..... 12.95
THE COLLECTED ADVENTURES (1994) Vol.2 SC reprints issues #7-12 ..... 12.95
THE COLLECTED ADVENTURES (1995) Vol.3 SC reprints issues #13-18 ..... 12.95

BOOKS OF MAGIC

DC COMICS/VERTIGO

MINI-SERIES (1990-1991)

1 JBo NGo ❶:Tim Hunter, Phantom Stranger 9.00
2 SHm NGo John Constantine 10.00
3 CVe NGo Dr. Occult 8.00
4 PJo NGo Mister E 6.00
TPB reps. #1-4 ..... 19.95

REGULAR SERIES (1994-CURRENT)

1 JRe solo series for Tim Hunter 5.00
2 JRe vs Manticore 3.50
3 p3, Tim tries to save Faerie 3.00
4 Death guest stars 4.50
5 Tim gets new "guardian angel" 1.95
6 Sacrifices, p1 ..... 1.95
7 Sac'fices, p2, Tim must save his dad 1.95
8 p3, Tim faces evil future self 1.95
9-11 Artificial Heart, p1-3 ..... 1.95
12 Auberon searches for his soul 1.95
13 Tim's parentage revealed 2.50
14 Tim visits the Wobbly 2.50
15 ..... 2.50
16 journey into Hell 2.50
17 Playgrounds 2.50
TPB BINDINGS reps #1-4 (Reg ser.) 12.95

BRAT PACK

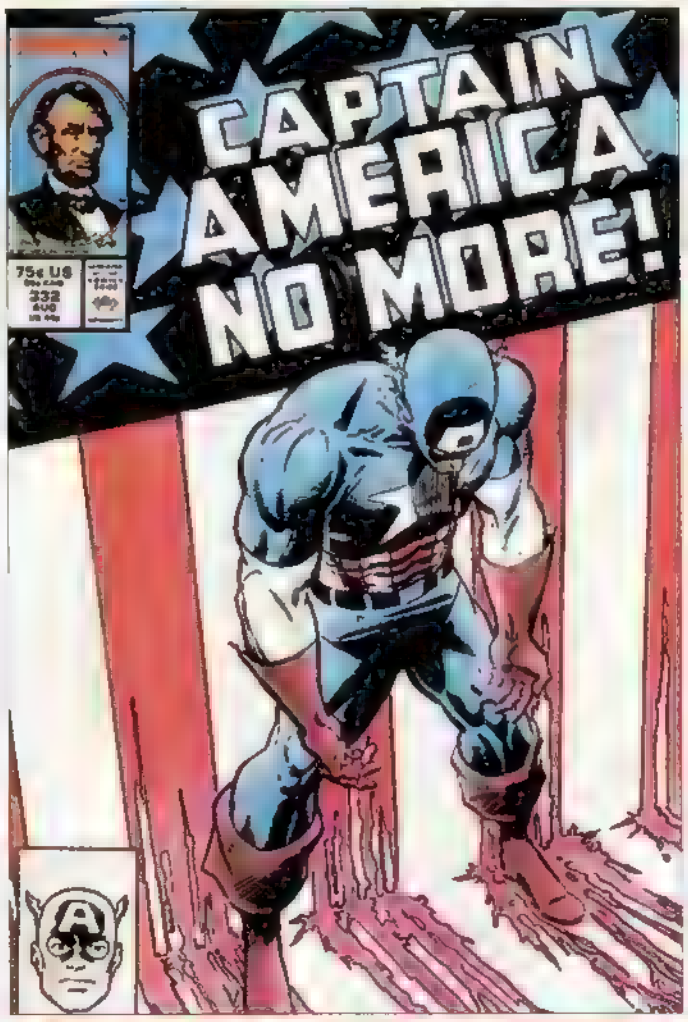
KING HELL/TUNDRA (1990-1991)

1 RVe ❶: Dr. Blasphemy 5.00
1A 2nd print, better paper stock 2.95
2-5 RVe 2.95
TPB reps. #1-5 with new ending 13.00

BRAVE & THE BOLD

DC COMICS (1955-1983)

1 Viking Prince 1,750.00
2 ..... 550.00
3 ..... 325.00
4 ..... 325.00
5 Robin Hood 325.00
6-10 ..... 260.00
11-12 ..... 220.00
13-22 ..... 200.00
23 O:Viking Prince 260.00
24 ..... 200.00
25 ❶: Suicide Squad 500.00
26-27 Suicide Squad 240.00
28 MSk GFo ❶:JLA, O:Snapper Carr 4,250.00
29 MSe GFo 2nd JLA 1,650.00
30 MSe GFo 3rd JLA 1,450.00
31 Cave Carson 250.00
32-33 Cave Carson 110.00
34 ❶&O: Silver Age Hawkman 1,550.00
35 Hawkman 425.00
36 Hawkman 330.00
37 Suicide Squad 160.00
38 Suicide Squad 150.00
39 Suicide Squad, 1st 12¢ issue. 150.00
40-41 Cave Carson 90.00
42 Hawkman 240.00
43 O retold:Hawkman 275.00
44 Hawkman 200.00
45-49 Strange Sports 35.00
50 Green Arrow 100.00
51 Aquaman, Hawkman 150.00
52 Sgt. Rock 85.00
53 Flash, Atom 35.00
54 ❶&O: Teen Titans 180.00
55 Atom, Metal Men 22.00
56 Flash, John J'onzz 22.00
57 ❶:Metamorpho 100.00
58 Metamorpho 40.00
59 Batman 50.00
60 Teen Titans 60.00
61 Starman, Black Canary 50.00
62 Starman 50.00
63 Wonder Woman, Supergirl 15.00
64 Batman, Eclipso 50.00
65 Doom Patrol 15.00
66 Metal Men, Metamorpho 12.00
67 Batman 25.00
68 Batman 45.00
69 Green Lantern 20.00
70 Hawkman, Batman 20.00
71 Green Arrow 20.00
72 Spectre 15.00
73 Aquaman, Atom 15.00
74 Metal Men, Batman 15.00
75 Spectre, Batman 15.00
76 Plastic Man 15.00
77 Batman, Atom 15.00
78 Wonder Woman 15.00
79 NAd Deadman, Batman 32.00
80 NAd Creeper, Batman 28.00
81 Flash, Batman 25.00
82 Aquaman, Batman 25.00
83 Teen Titans 40.00
84 Sgt. Rock 25.00
85 Green Arrow 25.00
86 Deadman, Batman 25.00
87 Wonder Woman 15.00
88 Wildcat 15.00
89 Phantom Stranger 15.00
90 Adam Strange 15.00
91 Black Canary 15.00
92 Batsquad 15.00
93 NAd House of Mystery 26.00
94 Teen Titans 10.00
95 Plastic Man 10.00
96 Sgt. Rock 10.00
97 Wildcat 10.00
98 Phantom Stranger 10.00
99 Flash, Batman 10.00
100 NAd Green Arrow 28.00
101 Metamorpho 5.00
102 Teen Titans 10.00
103 Batman 5.00
104 Deadman 5.00
105 Wonder Woman 5.00
106 Green Arrow 5.00
107 Black Canary 5.00
108 Sgt. Rock 5.00
109 Demon 5.00
110 Wildcat 5.00
111 Joker, Batman 12.00
112-117 100 Pgs, Batman 8.00
118 Joker, Batman 12.00
119 Man-Bat 4.00
120-121 Batman 4.00
122 Swamp Thing 4.00
123-124 Batman 4.00
125 Flash 4.00
126 Aquaman 4.00
127-128 Batman 4.00
129-130 Green Arrow, Joker 12.00
131 Wonder Woman, Catwoman 4.00
132-139 ..... 4.00
140 Wonder Woman 4.00
141 Black Canary, Joker 10.00
142 Batman 4.00
143 O:Human Target 4.00
144-146 Batman 4.00
147 Supergirl 4.00
148 Plastic Man 4.00
149 Teen Titans 4.00
150 Superman (mystery hero) 4.00
151-165 ..... 4.00



CAPTAIN AMERICA #332

When the U.S. Department Special Stores Report to discuss potential working relationship under the supervision of Eve on behalf Captain America, he's faced with the decision of his life. Can partnership with Steve help Eve at Pleasure, or making his decision Phil Gallagher, Asst. P.E. Editor

166 Black Canary, ❶:Nemesis 4.00
167 Batman 4.00
168-178 Batman 4.00
174 Green Lantern 4.00
175 Lois Lane 4.00
176 Swamp Thing 4.00
177-178 Batman 4.00
179 Legion, Batman 4.00
180 Spectre 4.00
181 Hawk & Dove 4.00
182-190 Batman 4.00
191 Joker, Batman 9.00
192 Batman 4.00
193 D:Nemesis 4.00
194 Flash 4.00
195-198 Batman 4.00
199 Spectre 4.00
200 ❶:Outsiders, final issue 8.00

MINI-SERIES (1991-1992)

1-6 SAp MGr/MBo Butcher, Green Arrow, Question 1.75

BREAK-THRU

MALIBU (1993-1994)

1 GPe bookend for major Ultraverse crossover event 3.00
1A Ultra-limited/foil edition 10.00
2 GPe heroes converge upon moon, vs Quattro, Warstrike vs Wrath 2.50

BREED

MALIBU (1994)

1 JSt O:'Breed (Raymond Stoner), first bk under Bravura imprint 3.50
1A newsstand ed, variant cvr, bgd 2.95
2-6 JSt 2.75
TPB reprints mini-series w/special features, comes bagged w/Bravura Gold "Hot" Stamp 12.95

BREED II

MALIBU (1994-1995)

1-6 JSt 2.95

BRIGADE

IMAGE/EXTREME (1993)

0 (7/95) RLd story of how team was formed, Battlestone vs Y'blood & Shaft, Emp 1.95

MINI-SERIES (1992-1993)

1 MMy RLd ❶:Brigade (❶:Battlestone, ❶:Kayo, ❶: Thermal, ❶:Fourplay, ❶: Coldsnap, ❶: Seahawk) 4.00
1A Limited ed., Gold foil cover 10.00
1B Limited ed., Gold foil signed 15.00
2 With coupon 3.00
2A Without coupon 1.00
3 ..... 1.95
4 ..... 2.50

REGULAR SERIES (1993-CURRENT)

1 ..... 1.95
2 Mirri-cote cover 2.95
3-10 ..... 1.95
11 Brigade vs. WildC.A.T.s 2.50
12 Battlestone & Emp team up 2.50
13-15 ..... 1.95
16 Extreme Sacrifice, p3; bgd w/card 2.50
17-21 ..... 2.50
22 RGr MWo Supreme Ap'lypse, p4 ..... 2.50
23 ..... 2.50
25 Images of Tomorrow book (NOTE: #25 shipped after #10) 1.95
26 Images of Tomorrow book (NOTE: #26 shipped after #10) 1.95
SOURCEBOOK 1 team secrets 2.95

BROTHER POWER, THE GEEK

DC COMICS (1968)

1 ..... 30.00
2 ..... 22.00

BRUTE AND BABE DIFFINITY

WIZARD/OMINOUS PRESS (1994)

WIZARD Mini-Comic 5.00

CABLE

MARVEL

see New Mutants #87 for ❶:Cable

MINI-SERIES (1992)

1 JRj FNi 3.50
2 JRj FNi 2.50

REGULAR SERIES (1993-CURRENT)

1 ..... 4.00
2-4 ..... 2.00
5 FNi Six Pack vs Executive Elite 2.00
6-8 FNi O:Cable 2.50
9-15 FNi 2.00
16 final showdown with Phalanx, guest starring Logan, Scott & Jean; dbl sz, with prismatic foil-stamped cvr 6.00
16A regular cover 2.50
17 deluxe ed, glossy stock paper 1.95
17A reg edition 1.50
18 deluxe ed, glossy stock paper 1.95
18A reg edition 1.50
19 deluxe ed, glossy stock paper 1.95
19A reg edition 1.50
20 deluxe ed, glossy stock; X-Men, Legion; w/card 3.00
20A reg edition, no card 1.50
becomes X-Man for four issues
21 new threat looms 1.95
22 battles Fortress 1.95
23 secrets of Rene 1.95
24 ..... 1.95
SC rep New Mutants #87-94 ..... 15.95

CADILLACS & DINOSAURS

EPIC/MARVEL (1990-1991)

1-6 reps. "Xenozoic Tales" 2.50

TOPPS (1994-CURRENT)

1 DGi RTh based on earlier series & anim'd ser's, foil-enhanced cvr 2.95
1A newsstand ed., DGi cvr 2.50
2 DGi RTh w/poster 2.50
2A newsstand version 2.50
3 DGi RTh Felicia's dad is found, w/poster 2.50
3A DGi RTh newsstand edition 2.50

CADILLACS & DINOSAURS 3-D

KITCHEN SINK (1992)

1-SHOT MSh reprints stories from Xenozoic Tales #6,7 ..... 3.95

CADILLACS & DINOSAURS: THE WILD ONES

TOPPS (1994-1995)

1-3 EMr RTh Linsner covers 4.00

CALIBER PRESENTS

CALIBER PRESS (1989-1991)

1 TVi ❶: The Crow 110.00
2 TVi J.O'Barr art 12.00
3-14 ..... 2.00
15 The Crow 25.00
16-24 ..... 2.00
Christmas Special A. Crow 22.00
Summer Special 3.95

CAPTAIN ACTION

DC COMICS (1968-1969)

1 ..... 50.00
2-5 ..... 25.00

CAPTAIN AMERICA

MARVEL (1968-CURRENT)

see Avengers #4 for Silver Age ❶:Captain America

previously Tales of Suspense

100 JKi 275.00
101 JKi 75.00
102 JKi 40.00
103 JKi SLe vs Red Skull 40.00
104 JKi SLe Red Skull, Nick Fury 40.00
105 JKi SLe Swordsman, Batroc, Living Laser 40.00
106 JKi SLe vs Steve Rogers Android 40.00
107 JKi SLe Dr. Faustus 40.00
108 JKi SLe Trapster 40.00
109 JKi SLe Origin retold 55.00
110 JSe SLe ❶:Rick Jones as Bucky, vs Hulk 55.00
111 JSe SLe vs HYDRA 55.00
112 ..... 25.00
113 JSe SLe Avengers, N.Fury 55.00
114-115 ..... 20.00
116 1st 15¢ issue 18.00
117 ❶:Falcon 65.00
118-121 ..... 16.00
122-136 ..... 12.00
137 Spider-Man 15.00
138 Spider-Man 15.00
139-140 ..... 10.00
141-143 ..... 6.00
144 JRo GFr Cap and Falcon split up, ❶:Falcon's new costume 10.00
145-153 ..... 6.00
154 Jack Monroe 7.00
155-171 ..... 6.00
172 X-Men (original) 15.00
173 SBu SEn X-Men vs SHIELD 15.00
174 SBu SEn X-Men vs Secret Empire 15.00
175 SBu SEn X-Men vs Secret Empire 15.00

we read it for you

Batman #521

Killer Croc makes his break from Arkham and heads towards "the Green" as Batman heads to stop him. Meanwhile, Alfred signs back on as butler for Wayne Manor.

IF YOU MISSED...

176-179 ....6.00
180 ❶:Nomad 10.00
181-199 ....6.00
200 JKi JKi D:RFA,anniv 6.00
201-240 ....4.00
241 FSp MWb vs Punisher 30.00
242-246 ....4.00
247-254 JBy RSt 4.00
255-260 ....3.00
261 MZe JDm ❶ Nomad II 5.00
262-281 ....3.00
282 MZe JDm ❶:Jack Monroe as Nomad,SHIELD,HYDRA 9.00
282A 2nd print 1.75
283 MZe JDm Nomad,SHIELD 4.00
284 SBu JDm Nomad,Patriot 3.00
285 MZe JDm D:Jeff Mace 3.00
286 MZe JDm Deathlok 5.00
287-288 MZe JDm Deathlok,future 5.00
289-299 ....3.00
300 PNe JDm D:Red Skull 3.00
301-331 ....3.00
332 TMa MGn Q:Steve Rogers as Captain America 12.00
333 TMa MGn ❶:Johnny Walker as Captain America II, Freedom Force 10.00
334-349 ....3.00
350 KDw MGn giant size,Steve Rogers defeats Johnny Walker and returns as Captain America 6.00
351-382 ....2.00
383 RLi MGn giant size,Avengers, L:USAgent back-up stories 6.00
384 ....2.00
385 RLi MGn 2.00
386 RLi MGn 2.00
387 RLe MGn Superia Stratagem, p1, ❶:Captain Germany 2.00
388 RLe MGn p2,Paladin 2.00
389 RLe MGn p3,Paladin,Avengers, ❶:Cap Germany (in costume) 2.00
390 RLe MGn p4,❶:Time Spirit 2.00
391-395 ....2.00
396 RLe MGn ❶:Blackwing, ❶:Jack O Lantern II,Thor 2.00
397-399 RLe MGn 2.00
400 RLe MGn triple size,reprints Avengers#4,Q:Diamondback, D:Crossbones,Galact.Storm 3.00
401-404 RLe MGn 1.50
405-419 ....1.25

captain america #417

420 RLv MGr vs Blazing Skull, Faustus Affair,bagged w/Dirt magazine 2.95
420A w/o Dirt magazine 1.25
421-424 ....1.25
425 DHo MGr Fighting Chance begins,foil-emb'd cvr,dbl sz 3.50
425A newsstand ed.,regular cvr 1.75
426 DHo MGr Fight'g Chance,p2 ....1.25
427-437 ....1.50
438 DHo MGr Dawn's Early Light,p1; Cap in new exo-armor 1.50
439 DHo MGr Early Light,p2 ....1.50
440 DHo MGr Taking A.I.M., p1 ....1.50
441 DHo MGr Taking A.I.M., p3 ....1.50
442 DHo MGr teams with Batroc 1.50
443 DHo MGr Cap has 24 hrs to live 1.50
444 RGo MWd the President is k'napped 1.50

ANNUALS

1 rep Tales of Suspense #59, 61, 62 20.00
2 ....10.00
3-4 ....6.00
5 GCo DMi Deathwatcher 6.00
6 ....2.50
7 ❶&Q Kobik 2.50
8 MZe MGn Wolverine, ❶:TESS-1 ....25.00
9 JVo RTh ❶:new Nomad, Terminus Factor,Iron Man 6.00
10 MMn DCh Von Strucker Gambit, Q:Bushmaster, Nomad backup story 3.00
11 ....2.25
12 ❶:Battling Bantam, bagged w/card 2.95
13 vs Red Skull 2.95
ASHCAN 1 ....0.75
GIANT SIZE 1 ....5.00
HC GOLDEN AGE SET 75.00

TRADE PAPERBACKS

BLOODSTONE HUNT KDw MGn reps. #357-364, foil-embossed cvr 15.95
STREETS OF POISON (1994) reprints #372-377 ....15.95
WAR & REMEMBRANCE (1990) reprints story arc 12.95

CAPTAIN AMERICA COMICS

MARVEL/TIMELY (1941-1954)

1 ❶&Q: Captain America, Bucky by Joe Simon & Jack Kirby 50,000.00
2 ....6,000.00
3 1st Stan Lee work for Marvel 4,000.00
4 ....2,800.00
5 ....2,500.00
6 ....2,000.00
7 ....2,500.00
8-9 ....1,800.00
10 End: Simon & Kirby art 1,800.00
11 ....1,300.00
12 ....1,200.00
13 ....1,400.00
14-15 ....1,200.00
16 ....1,500.00
17 ....1,100.00
18-19 Human Torch 900.00
20 Sub-Mariner app. 900.00
21 ....850.00
22 ....850.00
22A 128 pages, black & white. Cover is from Captain America Comics #22, contents are from Marvel Mystery #33 and Captain America Comics #18 ....6,000.00
23-24 ....850.00
25 ....900.00
26-27 ....850.00
28 ....750.00
29-36 ....700.00
37 Red Skull app. 750.00
38-48 ....600.00
49-50 ....550.00
51 "Mystery of The Atomic Boomerang!" 550.00
52-58 ....550.00
59 O retold: Captain America 1,100.00
60 Battling "The Human Fly!" 550.00
61 Red Skull 900.00
62-65 ....550.00
66 ....700.00
67-69 ....600.00
70 Science fiction theme 600.00
71 "Trapped By The Trickster!" (3/49) 600.00
72-73 ....600.00
74 "Captain America Weird Tales" (10/49) 1,000.00
75 "Captain America Weird Tales" (2/50) 500.00
76 (5/54) 400.00
77 (7/54) 400.00
78 (9/54) 400.00

CAPTAIN AMERICA MARVEL MILESTONE

MARVEL (1995)

1-SHOT JKi JOi reps. Captain America #1; metallic ink cvr, glossy stock 3.95

CAPTAIN AMERICA: THE MEDUSA EFFECT

SC vs Baron Zemo,w/Bucky 2.95

CAPTAIN AMERICA: SPECIAL EDITION

MARVEL (1984)

1 rep Captain America #110,111 ....2.75
2 rep Captain America #113, SHIELD back up story 2.75

CAPTAIN ATOM

DC COMICS (1987-1991)

see Space Adventures #33 for Silver Age ❶:Captain Atom, see Crisis on Infinite Earths #6 for Modern ❶: Captain Atom

1 PBr CBa O:Captain Atom 2.00
2 PBr CBa 1.00
3-41 ....1.00
42 Death (6/90) 2.00
43-49 PBr CBa 1.00
50 double sz 2.00
51-57 ....1.00
ANNUAL 1 I:Major Force 2.00
ANNUAL 2 ....2.00

CAPTAIN MARVEL

MARVEL (1968-1979)

see Marvel Super-Heroes #12 for ❶: Captain Marvel

1 O retold: Captain Marvel 80.00
2 Super-Skrull 22.00
3 Super Skrull 18.00
4 Sub-Mariner 18.00
5 ....18.00
6 ....10.00
7 Quasimodo 10.00
8-11 ....10.00
12 ....8.00
13 Sentry 8.00
14 Iron Man 8.00
15 first 15-cent issue 7.00
16 new costume 7.00
17 Capt America 7.00
18-20 ....7.00
21 Hulk 7.00
22-23 vs Megaton 7.00
24 ....7.00
25 JSt Super Skrull 15.00
26 JSt JSt Thanos,Thing 20.00
27 JSt JSt Thanos 10.00
28 JSt JSt Avengers 10.00
29 JSt JSt Drax 8.00
30 JSt JSt Iron Man 8.00
31 JSt Avengers 8.00
32 JSt O:Drax 8.00
33 JSt JSt Drax,Thanos 10.00
34 JSt JSt gets Cancer 5.00
35 Ant-Man,Wasp 4.00
36 JSt Watcher 5.00
37-56 ....2.50
57 Thanos 3.00
58-60 Drax 2.50
61 ....2.50
62 final issue 2.50
GIANT SIZE 1 ....5.00

CAPTAIN MARVEL ADVENTURES

FAWCETT (1941-1953)

1 (No #) Art: Jack Kirby 18,000.00
2 ....2,200.00
3 ....1,300.00
4 ....900.00
5 ....750.00
6 ....600.00
7 ....1,500.00
8-12 ....450.00
13-17 ....400.00
18 ❶&Q: Mary Marvel 600.00
19 ....350.00
20-21 ....275.00
22 Begin: new mystery serial "The Pearl of Peril!" ❶: Mr. Mind 450.00
23 ....275.00
24 "Captain Marvel Solves the Minneapolis Mystery." 275.00
25 ....225.00
26 Patriotic Flag cover (8/43) 300.00
27-29 ....200.00
30 "The $40,000,000 Denver Plot!" 200.00
31-32 ....200.00
33 Captain Marvel's "Adventure In Omaha!" 200.00
34 "Captain Marvel Visits Oklahoma City." 200.00
35 Origin: Radar. "Captain Marvel Visits Indianapolis" 200.00
36 "Captain Marvel Travels To St. Louis, Missouri!" 200.00
37 Mary Marvel crossover. "Captain Marvel Battles The Blockbusting Bubbles of Cincinnati, Ohio." 200.00
38-40 ....200.00
41 "Captain Marvel Visits Dayton, Ohio." 200.00
42 "Captain Marvel in St. Paul, Minn." (1/45) 200.00
43 ❶ Uncle Marvel 200.00
44-45 ....200.00
46 End: Mr Mind 225.00
47-50 ....150.00
51 "Captain Marvel Goes Western!" (1/46) 150.00
52-53 ....150.00
54 Double size 225.00
55-60 ....125.00
61 Begin. Cult of The Curse 150.00
62-65 ....135.00
66 End: Cult of The Curse 135.00
67-79 ....100.00
80 (1/48) 90.00
81-92 ....90.00
93-99 ....85.00
100 O retold, Ann. issue 200.00
101-103 ....80.00
104 (1/50) 80.00
105 (2/50) 80.00
106 "The Menace of The Moon" 80.00
107-120 ....80.00
121 O retold Captain Marvel 90.00
122-140 ....75.00
141-149 ....70.00
150 ....125.00

CASEY JONES & RAPHAEL

MIRAGE (1994-1995)

1 SBi KEa Raph & Casey get caught in Family war 2.75
2 SBi KEa Johnny Woo Woo 2.75

CASEY JONES SPECIAL

MIRAGE (1994)

1-2 KEa RVe solo bk. for Turtles star 2.75

THE CAT

MARVEL (1972-1973)

1 ❶& O:The Cat 15.00
2-4 ....8.00

CATFIGHT

LIGHTNING (1995)

1-SHOT ❶:Catfight, the nightmare warrior 3.00
1-SHOT-A Gold version 5.95
1-SHOT-B signed & numbered 4.95

CATFIGHT: DREAM WARRIOR

LIGHTNING (1995-CURRENT)

1 battles The Slasher 2.75

CATWOMAN

DC COMICS

see Batman #1 for Golden Age ❶:Catwoman (as "The Cat"), see Superman's Girlfriend Lois Lane #70 for Silver Age ❶:Catwoman

MINI-SERIES (1989)

1 JJb MNw O:Catwoman 12.00
2 JJb MNw 8.00
3 JJb MNw Batman app. 6.00
4 JJb MNw vs Batman 6.00

REGULAR SERIES (1993-CURRENT)

0 (8/94) JBl DMo Selina reminisces 4.00
1 JBl JDu Bane,embossed spot- varnish cover 6.00
2 JBl JDu travels to Santa Prisca 2.50
3 JBl JDu discovers clues to Bane's origin 2.50
4 JBl JDu learns shocking secret about Bane 2.00
5-11 JBl JDu 2.00
12 K'end, Bruce in full Bat gear 4.50
13 ....1.50
14 JBl JDu ZERO HOUR, Gotham City becomes prehistoric jungle 1.50
15 JBl CDi new direction 1.50
16 JBl CDi sent to island fortress, meets Willem 1.50
17 JBl CDi art heist in Paris 1.50
18 JBl CDi forced to marry in Europe 1.50
19 JBl CDi search in Amazonia 1.50
20 JBl CDi movie deal 1.50
21 JBl CDi battles movie monster 1.95
22-24 JBi DPm Family Ties, p1-3 ....1.95
25 JBl CDi/DMo dbl-sz; Robin 2.95
ANNUAL 1 LDu CPr Elsewhds tale 2.95
ANNUAL 2 Selina's early years 3.95
TPB HER SISTER'S KEEPER (1991) reps. mini-series 9.95

CHAOS

AARDVARK-VANAHEIM (1977-CURRENT)

0 (6/93) reps #51,112-113, 137-138 SC. 2.25
1 DSi ❶:Cerebus 300.00
1A counterfeit,different paper stock ....NO VALUE
2 DSi 85.00
3 DSi ❶&Q:Red Sophia 75.00
4 DSi 50.00
5 DSi 40.00
6 DSi ❶:Jaka 40.00
7-10 DSi 30.00
11-12 DSi O:Roach 22.00
13-15 DSi 12.00
16-20 DSi 10.00
21 DSi 40.00
22 DSi 12.00
23-24 DSi 10.00
25 DSi Woman-thing 10.00
26-30 DSi 10.00
31 DSi O:Moonroach 8.00
32-50 DSi 5.00
51 DSi Cutey Bunny 12.00
52 DSi Cutey Bunny 3.00
53 DSi ❶ Wolveroach 6.00
54 DSi Wolveroach 8.00
55-56 DSi Wolveroach 6.00
57-60 DSi 4.00
61-62 DSi Flaming Carrot 6.00
61-64 DSi 3.00
65-150 DSi GEr 3.00
151 DSi GEr Mothers & Daughters, p1 ....2.25
151A 2nd print 2.25
152 DSi GE p2 ....2.25
152A 2nd print 2.25
153 DSi GEr p3 ....2.25
153A 2nd print 2.25
154-160 DSi GEr 2.25
161 DSi GEr Bone story 10.00
162-194 DSi GEr 2.25
195 DSi Minds, p9 ....2.25
196 DSi Minds, p10 ....2.25
197 DSi Minds, p11 ....2.25
TPB reps Cerebus #1-25 ....25.00
TPB reps Cerebus #26-50 ....25.00

TRADE PAPERBACKS

CHURCH & STATE
Vol. 1 ....30.00
Vol. 2 ....30.00
FLIGHT (1994) reprints #151-162 ....17.00
JAKA'S STORY (1990) reprints Cerebus #114-136 ....25.00
MELMOTH (1991) reprints Cerebus #139-150 ....17.00
READS (1995) reps. #175-186, 1st printing, signed & numbered 28.00
READS-A 2nd printing, unsigned 17.00
WOMEN (1994) reprints #163-174 ....17.00

CEREBUS: FEAR VALLEY

AARDVARK-VANAHEIM (1988-1989)

1-19 Reprints 1.25
20 ❶: Milk & Cheese (Nov. 1988) 3.00
21-25 ....1.25

CEREBUS: HIGH SOCIETY

AARDVARK-VANAHEIM (1986)

1 Reprints 2.75
2-17 ....2.00

CHAINS OF CHAOS

HARRIS (1994-1995)

1 JOh TSg limited series; Vampirella, Dervish, & Rook battle Chaos 2.95
2 KWo TSg the Chaoschild 2.95
3 CAn TSg final issue 2.95

CHALLENGERS OF THE UNKNOWN

DC COMICS (1958-1978)

see Showcase #6 for ❶: Challengers of the Unknown

1 Jack Kirby art 1,500.00
2 JKi 525.00
3 JKi 425.00
4-7 JKi 350.00
8 JKi/WWo 375.00
9-10 ....225.00
11-18 ....125.00
19-22 ....100.00
23-30 ....60.00
31 O. retold 75.00
32-40 ....35.00
41-60 ....15.00
61-65 ....10.00
66-68 ....10.00
69 First 15- cent issue 7.00
70-73 ....7.00
74 Deadman by Neal Adams 20.00
75-77 (1971) 6.00
78-80 (1973) 4.00
81-87 (1977-1978) 3.00

MINI-SERIES (1991)

1-8 ....1.75

CHAMBER OF DARKNESS

MARVEL (1969-1970)

1 SBu 35.00
2 ....13.00
3 BWs SBu 13.00
4 BWs Conan prototype by Smith 40.00
5 JKi H.P. Lovecraft adaptation 7.00
6 SDi 7.00
7 Bernie Wrightson's 1st work at Marvel Comics 16.00
8 BWr 7.00
SPECIAL 1 ....6.00
becomes Monsters on the Prowl

CHAMPIONS

MARVEL (1975-1978)

1 DHe TIs ❶&O:Champions 18.00
2-6 ....10.00
7 GTu TIs O:Black Widow, ❶:Darkstar 10.00
8 BHl GCy O:Black Widow 10.00
9-10 BHl BMa 10.00

KEY: price went up | price went down | this one's new | book is hot

the Wizard COMIC Price Guide

11 15 JBy ... 12.00
16 JBy 8Ma Magneto vs Dr Doom,Beast,Hulk 12.00
17 JBy 8Ma Sentinels, Vanisher,Blob,Unus 12.00

THE CHAOS EFFECT
VALIANT (1994)
A) BLa BCh Chaos Effect-Alpha,p1,start of crossover 3.00
A1) Red version 4.00
B) BLa BCh Chaos Effect-Omega,p18, conclusion to x-over 2.25
B2) Gold version 8.00
EPILOGUE PART ONE LSm KVh Magnus' adventures in 1994 ....2.95
EPILOGUE PART TWO LSm KVh Magnus faces Harada in 1994 ....2.95

CHAPEL
IMAGE/EXTREME
see Youngblood #1 for ❶: Chapel
MINI-SERIES (1995)
1-2 TTn BWt Chapel reminisces 3.50
1A variant cover 5.00
1-2 TTn BWt 2.50
REGULAR SERIES (1995-CURRENT)
1 Clr BWt bayou rescue mission 2.50

CHIAROSCURO: THE PRIVATE LIVES OF LEONARDO DA VINCI
DC COMICS/VERTIGO (1995)
1 Vertigo mini-series 4.00
2 story of three sisters 2.50
3 secret of Leonardo's youth 2.50
4 Leonardo's most agonizing defeat 2.50

THE CHILDREN'S CRUSADE
DC COMICS/VERTIGO (1993-1994)
1 Vertigo crossover book 4.25
2 Maxine stays in Free Country 3.95

THE CITY KNIGHTS
ACCLAIM/WINDJAMMER (1995)
1 VMa JGz supernatural mini-series 2.50
2 VMa JGz Spiryden Douris 2.50
3 VMa JGz final issue 2.50

CLASSIC STAR WARS
DARK HORSE (1992-1994)
1 AWi AGn reprints daily strip 8.00
2 AWi AGn reprints daily strip 3.00
3 AWi AGn reprints daily strip 2.00
4-6 AWi AGn reprints daily strip 2.00
7-18 AWi AGn reprints daily strip 2.00
19 ....2.00
20 final issue 2.00
TPB Vol. 1 reprints #1-7 ....15.95
TPB Vol. 2 ....16.95

CLASSIC STAR WARS: THE EARLY ADVENTURES
DARK HORSE (1994-1995)
1-9 RMi RHa reprints Russ Manning comic strips 2.50

CLASSIC STAR WARS: THE EMPIRE STRIKES BACK
DARK HORSE (1994)
1-2 AWi AGn reprints 1980 Marvel movie adaptation 3.95

CLASSIC STAR WARS: A NEW HOPE
DARK HORSE (1994)
1-2 reprints 1977 Marvel movie adaptation 3.95

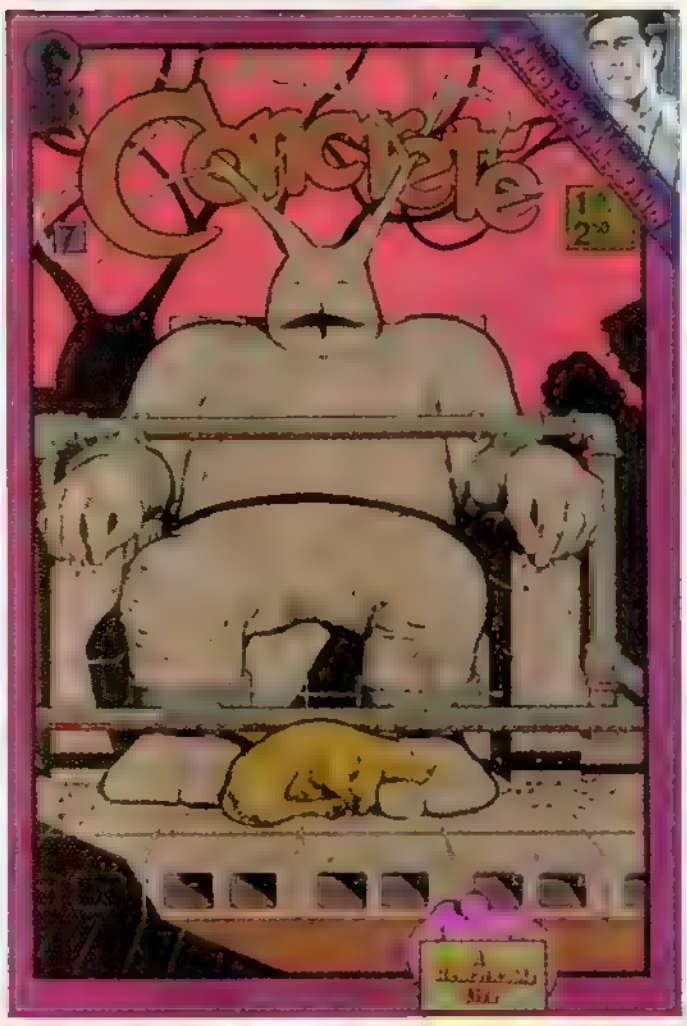
CLASSIC STAR WARS: RETURN OF THE JEDI
DARK HORSE (1994)
1 rep. 1983 Marvel movie adaptation, bagged w/card 3.50
2 rep. 1983 Marvel movie adaptation, w/special portfolio section 3.50

classic X-Men #34

CLASSIC X-MEN
MARVEL (1986-1990)
1 reprints Giant- Size X-Men #1, with new material 10.00
2 rep X-Men #94 ....6.00
3 rep X-Men #95,new Thunderbird backup story 5.00
4 rep X-Men #96,new Wolvie & Nightcrawler story 5.00
5 rep X-Men#97 ....5.00
6 rep X-Men #98,new Cyclops & Phoenix story 5.00
7 rep X-Men #99,new Hellfire Club backup story 5.00
8 rep X-Men #100 ....5.00
9 rep X-Men #101 ....5.00
10 rep X-Men #102,new Sabretooth vs Wolverine story 8.00
11 ....5.00
12 O:Magneto 8.00
13-16 ....5.00
17 rep X-Men #111,new Wolverine vs X-Men story 7.00
18 rep X-Men #112,new Phoenix backup story 5.00
19 rep X-Men #113,new Magneto backup story 5.00
20 rep X-Men #114, new Storm backup story 5.00
21 rep X-Men #115, new Colossus backup story 5.00
22 rep X-Men #116 ....5.00
23-25 rep X-Men #117-119 ....5.00
26 rep X-Men #120 ....7.00
27-30 rep X-Men #121-124 ....3.00
31 rep X-Men #125,new Professor X backup story 3.00
32 rep X-Men #126,new Wolverine backup story 3.00
33 rep X-Men #127,new Havok backup story 3.00
34 rep X-Men #128,new Hellfire Club backup story 3.00
35-38 rep X-Men #129-132 ....3.00
39 rep X-Men #133,new Wolverine story by Jim Lee 10.00
40 rep X-Men #134 ....2.50
41 rep X-Men #135,new Mr.Sinister backup story 2.00
42 rep X-Men #136,new Mr.Sinister backup story 2.00
43 rep X-Men #137,new Phoenix backup story 2.00
44-45 rep X-Men #138-139 ....2.00
becomes X-Men Classic

CODENAME: FIREARM
MALIBU (1995)
0 (6/95) GGe MWa/DQu new Firearm 2.95
1 JMe MWa/DQu split personality 2.95
2-3 ....2.95
4 ....2.95
5 ....2.95

CODENAME: STRYKE FORCE
IMAGE/TOP COW (1994-CURRENT)
0 (5/95) Team's origin 2.50
1 MSi ❶: Codename Strykeforce (❶: Kill Razor) sp'lgt on M.Stryker 3.00
1B Gold version 17.00
1C Blue version 25.00
2-5 MSi 2.50
6-8 ....1.95
8A Plot & script by MSi MHs, Cyblace poster by BTu 5.00
8B Shi poster by MSi 5.00
8C Tempest poster by BTn 3.00
9-12 ....1.95
13-14 ....2.25
TPB reprints first story arc 9.95



CONCRETE #7
[illegible]
Andrew Earlick, Copy Editor

COLOSSUS: GOD'S COUNTRY
MARVEL (1994)
see Giant Size X-Men #1 for ❶:Colossus
PF RLe ANo Colossus faces the Cold Warriors & his own past 6.95

CONDOR: GREATEST WORLD
DARK HORSE (1993-1994)
ARCADIA (1993)
Week 1. X CWa JPr 1st Comics' Greatest World book 2.00
Week 1: X Platinum Edition 10.00
Week 1: X Collector's Pack 10.00
Week 2: Pit Bulls JPh JPr ❶:Pit Bulls 1.50
Week 3: Ghost AHu JPr ❶:Ghost 8.00
Week 4: Monster DTm JPr ❶:M'ter 1.50
TPB ARCADIA LIMITED 10.00
SOURCEBOOK LIMITED EDITION 8.00
GOLDEN CITY (1993)
Week 1: Rebel BKe ❶ Rebel,JOr cvr 1.25
Week 1- Rebel Gold Edition 10.00
Week 2: Mecha BKe ❶:Mecha 1.25
Week 3: Titan BKe ❶:Titan,WSi cvr 1.25
Week 4- Catalyst BKe ❶:Catalyst,GPe cover 1.25
TPB GOLDEN CITY LIMITED 10.00
STEEL HARBOR (1993)
Week 1 ❶: Barb Wire 4.00
Week 2-Week 4 ....1.25
VORTEX (1993)
Week 1-Week 4 ....1.00
WILL TO POWER (1994)
Week 1-Week 12 ....1.00

CONAN
MARVEL (1995-CURRENT)
1 BGr LHa new blood and guts series for the famous Cimmerian 2.95
2 BGr LHa torture factory 2.95
3 BGr LHa cannibal trouble 2.95

CONAN THE ADVENTURER
MARVEL (1994-1995)
1 RKy RTh Con. as young warrior 2.50
2-14 RKy RTh 1.50

CONAN THE BARBARIAN
MARVEL (1970-1993)
1 BSm ❶ Conan 185.00
2 BSm 65.00
3 BSm 125.00
4-5 BSm 55.00
6-9 BSm 35.00
10-11 BSm Double size 45.00
12-13 BSm 30.00
14-15 BSm Elric 40.00
16 BSm 22.00
17-18 GKa 13.00
19-20 BSm 22.00
21-22 BSm 20.00
23 BSm C: Red Sonja 30.00
24 BSm ❶: Red Sonja 30.00
25 ....10.00
26 ....7.00
27-36 ....5.00
37 NAd 7.00
38-43 ....3.00
44-45 ....5.00
46-57 ....3.00
58 ❶ Belit 3.00
59-80 ....2.00
81-114 ....1.50
115 ....3.50
116-240 ....1.50
241 cover by McFarlane 6.00
242 cover by Jim Lee 1.50
243-255 ....1.50
256-274 ....1.25
275 MDo RTh final issue,dbl size 2.50
SPECIAL 1 Red Nails 3.50
ANNUALS
1 (King Size) 12.00
2 ....3.50
3 ....2.25
4-8 ....1.75
9-12 ....1.50
GIANT SIZES
1 ....8.00
2-5 ....5.50
GRAPHIC NOVELS
CONAN AND THE RAVAGERS OUT OF TIME (1992) 9.95
CONAN OF THE ISLES 8.95
CONAN THE REAVER 9.95
CONAN THE ROGUE 9.95
HORN OF AZOTH 8.95
SKULL OF SET PGu DMa evil god 8.95

CONAN THE SAVAGE
MARVEL (1995-CURRENT)
1 new black & white mag for Conan 2.95
2 stint as a gladiator 2.95
3 Blood Rimmed Tide 2.95

CONCRETE
LEGEND/DARK HORSE (1987-1988)
see Dark Horse Presents #1 for ❶: Concrete
1 PCh 15.00
1A PCh 2nd print 5.00
2-4 PCh 5.00
5-10 PCh 4.00

CONTEST OF CHAMPIONS
MARVEL (1982)
1-3 JRj MGn 1st Marvel mini-series 6.00

CONTINUUM
CONTINUUM (1988)
1 ❶:Down by Joe Linsner 60.00

COSMIC POWERS
MARVEL (1994)
1-6 showcase of popular characters 2.00

COSMIC POWERS UNLIMITED
MARVEL (1995-CURRENT)
1 Silver Surfer vs. Thanos 3.95
2 S. Surfer, new Captain Marvel 3.95

COUTOO
DARK HORSE (1994)
1-SHOT ❶:Lieutenant Joe Kraft 3.50

COYOTE
EPIC/MARVEL (1983-1986)
1-10 ....1.50
11 TMc SEn O:Slash, McFarlane's 1st work at Marvel 5.00
12 TMc SEn ❶:Scorpio Rose 1.50
13 TMc SEn Scorpio Rose 1.50
14 TMc SEn Badger 1.50
15-16 ....1.50

CREATURES OF THE ID
TUNDRA (1990)
1 ❶:Frank Einstein (Madman) 10.00

CREATURES ON THE LOOSE
MARVEL (1971-1975)
formerly Tower of Shadows
10 ❶:Kull 28.00
11-37 ....3.00

CREED
HALL OF HEROES (1994-1995)
1 TKn ❶: Creed (7,000) 15.00
2 TKn scarce (3,500) 20.00
LIGHTNING (1995)
MINI-SERIES
1 TKn 2.75
1A Gold version 25.00

CREEPY
WARREN (1964-1985)
1 Frank Frazetta 80.00
2 ....30.00
3-12 ....18.00
13 ....12.00
14 NAd 25.00
15-25 ....12.00
26-40 ....10.00
41-47 ....7.00
48 1973 special 15.00
49-54 ....7.00
55 1974 special 15.00
56-64 ....7.00
65 1975 special 15.00
66-145 ....7.00
146 Double size 9.00
YEARBOOK 1968 ....16.00
YEARBOOK 1969-1970 ....13.00
ANNUAL 1971 ....11.00
ANNUAL 1972 ....11.00

CREEPY YEARBOOK
HARRIS (1993)
1-SHOT Re-intro.Vampirella, low print run, anthology 32.00

we·read·it·for·you

The Batman Chronicles #1
Three stories. One low price. Commissioner Gordon & the Huntress headline the show as they stop a subway hijacking. Also, a fight-the-system Anarky story and a totally dialogueless Batman story

IF YOU MISSED...

CRISIS ON INFINITE EARTHS

DC COMICS (1985–1986)

1 GPe MWo ❶:Pariah, D:Earth-3,❶ Blue Beetle II 9.00
2 GPe MWo ❶:Anti-Monitor 7.00
3 GPe MWo D:Kid Psycho, O:Alex Luthor 6.00
4 GPe MWo ❶&O:Lady Quark, ❶&O:Dr Light II,D:Monitor 6.00
5 GPe MWo Earths 1 & 2 merge,D:Freedom Fighters 6.00
6 GPe MWo Earths S,X,4 merge,❶:Captain Atom 6.00
7 GPe MWo D:Supergirl, O:Anti-Monitor,O:Universe 9.00
8 GPe MWo D:Flash 10.00
9 GPe MWo villains invade 6.00
10 GPe MWo D:Aquagirl, D:Psimon,Spectre 6.00
11 GPe MWo single Earth created 6.00
12 GPe MWo D:Dove,D:Lori Lemaris,D:Anti-Monitor 6.00

THE CROW

CALIBER (1989)

see Caliber Presents #1 for ❶: The Crow

1 .....85.00
1A 2nd print 5.00
1B 3rd print 3.00
2 .....45.00
2A 2nd print 3.00
2B 3rd print 3.00
3 limited print run 50.00
4 .....35.00

THE CROW

TUNDRA (1992)

1-2 JOb JOb 8.00
3 JOb JOb 12.00

THE CROW COLLECTED

KITCHEN SINK (1993)

TPB reprints all Crow stories, w/new material 15.95

CRY FOR DAWN

CRY FOR DAWN (1989–1994)

1 Linsner art 120.00
1A 2nd print 60.00
1B 3rd print; Dawn poster 30.00
2 Linsner art 50.00
3 .....40.00
4 .....30.00
4A signed & numbered 65.00
5 .....40.00
5A 2nd print, new cover 20.00
5B signed & numbered, rare 85.00
6 JLu JMk Hell Close Up 10.00
6A signed & numbered 50.00
7 .....10.00
7A signed & numbered 50.00
8 .....8.00
8A signed & numbered 50.00
9 .....5.00
9A signed & numbered 50.00

CRYING FREEMAN

VIZ (1989–1992)

PART 1 (1989)

1 ❶:Crying Freeman 4.50
2-8 .....3.50

PART 2 (1990)

1-9 .....4.00

PART 3 (1991)

1-10 .....5.00

PART 4 (1992)

1-3 .....5.00
4-8 .....2.75

PART 5 (1992)

1-11 .....2.75

CRYPT

IMAGE/EXTREME (1995)

see Prophet #7 (1st) for ❶: Crypt

1 mini-series 2.50

CURSE OF RUNE

MALIBU (1995–CURRENT)

1 Rune has A. Warlock's Soul Gem 2.50
1A alternate cover 2.50
2-3 .....2.50
4 .....2.50

CYBERFORCE

IMAGE/TOP COW

MINI- SERIES (1992-1993)

0 (7/93) O:Cyberforce 2.50
1 (8/92) MSi ESi ❶:Cyberforce (❶:Ripclaw, ❶: Ballistic, ❶: Heatwave, ❶: Stryker, ❶: Cyblade, ❶: Impact, ❶: Velocity, ❶: Timmie, ❶: Cyberdata), Image #0 coupon 8.00
1A coupon cut out 2.00
1B Gold version 17.00
2 .....3.00
2A Silver version 15.00
3 .....2.00
3A Gold version 15.00
4 .....2.00
TPB reps mini-series, plus new stuff 12.95

REGULAR SERIES (1993–CURRENT)

1 ESi/MSi 3.00
2-7 ESi/MSi 1.95
8 Image X book 2.50
9 .....1.95
10 .....1.95
10A Silver Seal from 1995 OZ-Con Limited to 500 copies 25.00
10B Alternate cvr, painted bckgrnds 6.00
10BX Gold seal from 1995 OZ-Con Limited to 500 copies 25.00
11 .....1.95
12 .....1.95
13-15 .....2.25
ANNUAL 1 Velocity in coma 2.50
ASHCAN 1 (San Diego) 8.00
ASHCAN 1 (signed/numbered) 10.00
SOURCEBOOK 1 all about team. 2.50
SOURCEBOOK 2 more about team 2.50
TPB ASSAULT WITH A DEADLY WOMAN (1995) reprints #4-7 .....9.95

CYBERFORCE/CODENAME STRYKEFORCE OPPOSING FORCES

IMAGE (1995)

1 crossover between teams 2.50
2 conclusion of cross-over 2.50

CYBERFORCE ORIGINS

IMAGE/TOP COW (1995)

1 Cyblade 2.25
1A Gold version- Limited to 1,000 .....10.00

CYBERFROG

HALL OF HEROES (1994)

1 ❶:Cyberfrog; 1st work by Ethan van Sciver; limited to 3,000 .....10.00
2 limited to 1,500 .....10.00

CYBLADE/SHI SPECIAL THE BATTLE FOR INDEPENDENTS

IMAGE/TOP COW/CRUSADE (1995)

1-SHOT MSi BTu the 2 bad girls meet; continued in SHI/CYBLADE 2.95

CYBRID

MAXIMUM PRESS (1995–CURRENT)

see Extreme #0 for ❶: Cybrid

1 .....2.95

DAMAGE

DC COMICS (1994–CURRENT)

0 (8/94) BMn TJo Zero Hour aftermath 1.95
1 BMn TJo ❶:Damage,young hero 1.75
2-4 .....1.75
5 BMn TJo New Titans 1.95
6 BMn Tjo ZERO HOUR 1.95
7-12 .....1.95
13-16 .....2.25
17 vs. Bounty 2.25

DANGER UNLIMITED

DARK HORSE/LEGEND (1994)

1 JBy ❶:D.Unlimited 2.00
2-4 JBy 2.00
TPB reprints #1-4, including unseen last page & San Diego Con preview 14.95
HC reps. mini-series, plus San Diego Comic-Con story; limited 59.95

DAREDEVIL

MARVEL (1964–CURRENT)

1 BEv SLe ❶&O:Daredevil, ❶:Foggy Nelson 1,350.00
2 JOd SLe Electra 450.00
3 JOd SLe ❶:Owl 250.00
4 JOd SLe ❶:Purple Man 200.00
5 WWo SLe ❶:Matador 180.00
6 WWo SLe ❶:Mr. Fear 125.00
7 WWo SLe Sub-Mariner,Krang, ❶:red costume 200.00
8 WWo SLe ❶:Stilt Man 110.00
9 WWo SLe ❶&D:Klaus Kruger 100.00
10 BPo WWo ❶:Organizer,Ani-Men, While the City Sleeps,p1 .....100.00
11 BPo WWo p2,Organizer 100.00
12 JKi SLe Ka-Zar,❶:Plunderer 100.00
13 JKi SLe O:Ka-Zar 65.00
14 JRo SLe Plunderer 65.00
15 JRo SLe Ox 65.00
16 JRo SLe ❶:Masked Marauder, Spider-Man 85.00
17 JRo SLe Masked Marauder, Spider-Man 80.00
18 JRo SLe ❶:Gladiator 45.00
19 JRo SLe Gladiator 45.00
20 GCo SLe Owl 40.00
21 GCo SLe Owl 40.00
22 GCo SLe ❶:Tri-Man,Gladiator 40.00
23 GCo SLe Tri-Man,Gladiator 40.00
24 GCo SLe Ka-Zar 40.00
25 GCo SLe ❶:Mike Murdock, ❶:Leap-Frog 30.00
26 GCo SLe Stilt-Man 25.00
27 GCo SLe Spider Man 36.00
28 GCo SLe alien invaders 25.00
29 GCo SLe ❶:The Boss 25.00
30 GCo SLe loses radar,Thor 25.00
31 GCo SLe Cobra,Mr.Hyde 25.00
32 GCo SLe regains radar 25.00
33 GCo SLe the Beetle 25.00
34 GCo SLe the Beetle 25.00
35 GCo SLe Invisible Girl 25.00
36 GCo SLe Trapster 25.00
37 GCo SLe Dr Doom 20.00
38 GCo SLe Dr. Doom 20.00
39 GCo SLe ❶:Exterminator 20.00
40 GCo SLe Ani-Men 20.00
41 GCo SLe Exterminator 20.00
42 GCo SLe ❶:Jester 22.00
43 GCo SLe Captain America, O retold:Daredevil 20.00
44 GCo SLe Jester 20.00
45 GCo SLe Jester 20.00
46 GCo SLe Jester defeated 20.00
47 GCo SLe mobsters 20.00
48 GCo SLe Stilt-Man 20.00
49 GCo SLe ❶:Starr Saxon 12.00
50 BSm SLe Starr Saxon 15.00
51 BSm RTh Starr Saxon 15.00
52 BSm RTh Black Panther 15.00
53 GCo SLe O retold:Daredevil 18.00
54 GCo SLe Starr Saxon becomes Mr Fear II 10.00
55 GCo RTh D: Mr.Fear II 10.00
56 GCo RTh ❶:Death's Head 10.00
57 GCo RTh D:Death's Head, ID revealed to Karen Page 10.00
58 GCo RTh ❶:Stunt-Master 10.00
59 GCo RTh ❶&D:Torpedo 10.00
60 GCo RTh Crime-Wave 10.00
61 GCo RTh Jester,Cobra 10.00
62 GCo RTh O:Nighthawk 10.00
63 GCo RTh Gladiator 10.00
64 GCo RTh Stunt-Master 10.00
65 GCo RTh ❶:Brother Brimstone 10.00
66 GCo RTh Brother Brimstone 10.00
67 GFr RTh Stilt-Man 10.00
68 GCo RTh Kragg 10.00
69 GCo RTh Black Panther 10.00
70 GCo GFr ❶:Tribune 10.00
71 GCo RTh Tribune 10.00
72 GCo GCy ❶:Tagak 10.00
73 GCo GCy Iron Man 10.00
74 GCo GCy ❶:Smasher 10.00
75 GCo GCy ❶:El Condor 10.00
76 GCo GCy D:El Condor 10.00
77 GCo GCy Spider-Man 12.00
78 GCo GCy ❶:Man-Bull 10.00
79 GCo GCy Gardner 10.00
80 GCo GCy the Owl 10.00
81 GCo GCy Black Widow becomes a supporting character 10.00
82 GCo GCy Scorpion robot 10.00
83 BSm GCy Mr. Hyde robot 10.00
84 GCo GCy Mr. Kline 10.00
85 GCo GCy Gladiator 10.00
86 GCo GCy D:Ox 10.00
87 GCo GCy Electra 10.00
88 GCo GCy O retold:Black Widow, Kilgrave the Purple Man 10.00
89 GCo GCy Electra,Kilgrave 10.00
90 GCo GCy Mr. Fear 10.00
91 GCo GCy D:Mr Fear 10.00
92 GCo GCy Black Widow becomes DD's co-star,❶ Blue Talon 10.00
93 GCo GCy ❶:Indestructable Man 10.00
94 GCo GCy D:Indestruct. Man 10.00
95-96 GCo GCy Man-Bull 10.00
97 GCo GCy ❶:Dark Messiah 10.00
98 GCo GCy Dark Messiah 10.00
99 SKw SGe Hawkeye 10.00
100 GCo SGe O retold:Daredevil, ❶:Angar the Screamer 20.00
101-104 .....6.00
105 JSt SGe O.Moondragon, O retold:Thanos,Terrible Trio 12.00
106 DHe SGe Moondragon 4.50
107 BBn SGe Captain Marvel, Moondragon,Thanos cameo 4.50
108 BBn SGe Beetle 4.50
109 BBn SGe Nekra,Beetle 4.50
110 GCo SGe Mandrill 4.50
111 BBn SGe Shanna, ❶:Silver Samurai 4.50
112 GCo SGe Shanna,Mandrill 4.50
113 BBn SGe Gladiator 4.50
114 BBn SGe Man-Thing 6.00
115 BBn SGe Death-Stalker 4.00
116-123 .....4.00
124 GCo MWo ❶:Copperhead, Black Widow leaves 4.00
125-130 BBn MWo 4.00
131 BBn MWo ❶&O:Bullseye II 22.00
132 BBn MWo Bullseye 5.00
133 BBn MWo ❶:Mind-Wave 3.00
134 BBn MWo Chameleon 3.00
135-137 BBn Mwo Jester 3.00
138 JBy MWo Ghost Rider 6.00
139-145 .....3.00
146 GKa JSh Bullseye 6.00
147-153 .....3.00
154 GCo RMc 3.00
155 FRo RMc 3.00
156 GCo RMc DD vs DD 3.00
157 GCo RMc ❶:Ani-Men II 3.00
158 FMi MWo D:Death Stalker 50.00
159 FMi RMc Bullseye 25.00
160 FMi RMc Bullseye,B.Widow 20.00
161 FMi RMc Bullseye,B.Widow 20.00
162 SDi MFi O retold:Daredevil 12.00
163 FMi RMc vs Hulk 12.00
164 FMi RMc O retold:Daredevil 12.00
165 FMi FMi Dr Octopus 12.00
166 FMi FMi Gladiator 12.00
167 FMi DMi ❶:Mauler 12.00
168 FMi FMi ❶:Elektra, O:Matt Murdock 40.00
169 FMi FMi Bullseye insane 12.00
170 FMi FMi Kingpin 12.00
171-172 FMi FMi Kingpin 7.00
173 FMi FMi Gladiator 7.00
174 FMi FMi Elektra,Gladiator, Kingpin,❶:the Hand 7.00
175 FMi FMi Elektra,D:the Hand 8.00
176 FMi FMi Elektra,❶:Stick 6.00
177 FMi FMi Stick,O retold:Daredevil 6.00
178 FMi FMi Kingpin,Power Man and Iron Fist,Elektra 6.00
179 FMi FMi Kingpin,vs Elektra 6.00
180 FMi FMi Kingpin,Elektra 6.00
181 FMi FMi giant size,Bullseye, D:Elektra 12.00
182-184 KJa FMi Punisher 6.00
185-189 KJa FMi 3.50
190 KJa FMi R(?):Elektra 5.00
191-195 .....2.00
196 KJa Wolverine 11.00
197-199 .....2.00
200 Bullseye 3.50
201-218 .....2.00
219 .....3.00
220 D: H. Glenn 3.00
221-225 .....2.00
226 .....2.00
227 DMa FMi 6.00
228-232 DMa FMi 3.50
233 DMa FMi 3.50
234-237 .....2.00
238 Sabretooth 5.00
239-247 .....2.00
248-249 Wolverine 6.00
250-251 JRj ANo 2.00
252 Fall of the Mutants 5.00
253 JRj ANo 2.00
254 JRj ANo ❶:Typhoid Mary 15.00
255-256 JRj ANo 8.00
257 JRj ANo Punisher 6.00
258 JRj ANo 2.00
259-260 JRj ANo Typhoid Mary 3.00
261-271 JRj ANo 2.00
272 JRj ANo ❶:Shotgun 3.00
273-296 .....2.00
297 Fall of the Kingpin,p1 .....4.00
298 Fall of the Kingpin,p2 .....3.50
299 Fall of the Kingpin p3 .....3.00
300 Fall of the Kingpin,p4 .....4.50
301-318 .....1.50
319 SMd DCh Fall from Grace prologue, S. Sable,new direct'n begins 10.00
320 SMd DCh Fall,p1,Silv Sable 8.00
321 SMd DCh p2,glow-in-dark cvr 4.00
321A regular cover edition 2.00
322 SMd DCh p3,vs Siege and Garrett 3.00
323 SMd DCh p4,Venom 3.00
324 SMd DCh p5,Morbius 2.50
325 SMd DCh p6,finale,w/poster 2.75
326 SMd DCh Tree of Knowl.,p1 .....2.00
327 SMd DCh Tree of Knowl.,p2 .....2.00
328-337 .....1.50
338 Wages of Sin,p1, DD's friends become targets of attacks 1.50
339 Wages of Sin,p2 .....1.50
340 Wages of Sin,p3 .....1.50
341 Kingpin betrays Kruel 1.50
342 Kingpin back on top 1.50
343 "Film Noir" style tale 1.50
344 someone's after Daredevil 1.95
345 Identity Crisis, p2 .....1.95
GIANT SIZE 1 rep. DD Ann #1 .....10.00

ANNUALS

1 (SPECIAL 1) GCo SLe Electra 28.00
2 (SPECIAL 2) rep. DD #10,11 .....8.00
3 (SPECIAL 3) rep. DD #16,17 .....6.00
4 GTu CCl Namor, Black Panther, ❶: Mind-Master 5.00
5 (#4) incorrect number on cover, Atlantis Attacks 5.00
6 Lifeform 3.50
7 Von Strucker 2.00
8 MWy GWr ❶:Crippler, System Bytes,p1 .....2.25
9 MPc GWr ❶:Devourer, polybagged w/card 2.95
10 Shang-Chi 2.95

GRAPHIC NOVELS

BLACK WIDOW: THE COLDEST WAR (1990) 9.95
LOVE & WAR (1986) FMi 9.95

TRADE PAPERBACKS

BORN AGAIN FMi DD vs Kingpin 9.95
FALL FROM GRACE (1994) reprints story arc, 12 new pgs 19.95
GANG WAR rep DD #169-172,180 .....12.95
MARKED FOR DEATH (1990) rep DD#159-164 .....9.95

DAREDEVIL/BLACK WIDOW: ABATTOIR

MARVEL

SC JCd JSt vs psychopaths 14.95

DAREDEVIL: MAN WITHOUT FEAR

MARVEL (1993–1994)

1 JRj FMi DD's past 5.00
2 JRj FMi 4.00
3 JRj FMi relationship w/Elektra 3.00
4 JRj FMi confronts the Kingpin 3.00
5 JRj FMi 3.00
TPB collects #1-5 .....15.95

THE DARK

CONTINUM (1992)

1 MBr JNa 4.00
2-4 .....2.50
'92 San Diego Con. 10.00
'93 San Diego Con. 6.00

2ND SERIES (1993-1994)

1 red foil BSe cover 3.50
2 LSt 3.00
3 GPe cover 2.50
4 Foil GPe cover,3 trading cards 2.50
5-7 GPe cvrs 2.50

AUGUST HOUSE [FORMERLY CONTINUM] (1995)

1 The Dark regains his memory 2.50
1A signed & numbered, foil cvr 2.50
2-4 .....2.50
5 .....2.50

DARKER IMAGE

IMAGE (1993)

1-SHOT ❶: Deathblow, ❶: The Maxx, ❶: Julie (from "The Maxx"), ❶: Bloodwulf 4.00
1-SHOT–A Black and white 12.00
1-SHOT–B Gold version 18.00
ASHCAN 1 .....3.00

DARKHAWK

MARVEL (1991–1995)

1 MMn DFi ❶&O:Darkhawk, Hobgoblin 4.00
2-14 MMn DFi 2.00
15-49 .....1.25

KEY: price went up | price went down | this one's new | book is hot

the Wizard COMIC Price Guide

50 TSm DFi dbl-sz, final issue ... 2.00

ANNUALS

1 MMn DFi vs Iron Man, Assault on Armor City, p1 ... 2.00
2 GCo DFi ❶:Dreamkiller, bagged w/card ... 2.00
3 DFi vs Damek ... 2.00

DARK HORSE COMICS

DARK HORSE (1992-1994)

1 ... 3.50
2-7 ... 2.50
8 ❶:X ... 15.00
9 2nd X appearance ... 9.00
10 3rd X appearance ... 5.00
11 25 ... 2.50

DARK HORSE DOWN UNDER

DARK HORSE (1994)

1-3 ... 2.50

dark horse presents #71

DARK HORSE PRESENTS

DARK HORSE (1986-CURRENT)

1 ❶:Concrete ... 18.00
1A 2nd print ... 3.00
1B 3rd print, with creator update ... 2.25
2 Concrete ... 10.00
3 Concrete ... 7.00
4 Concrete ... 6.50
5-6 Concrete ... 5.50
7 ... 3.75
8 Concrete ... 5.00
9 ... 3.75
10 ❶:Masque (9/87) ... 15.00
11 Masque (later called Mask) ... 10.00
12 Concrete;Masque ... 10.00
13 Masque ... 10.00
14 Concrete;Masque ... 10.00
15 Masque ... 10.00
16 Concrete;Masque ... 10.00
17 ... 3.75
18 Concrete;Masque ... 10.00
19 Masque ... 10.00
20 Masque;Flaming Carrot, dbl sz ... 10.00
21 Masque (8/88) ... 10.00
22 ❶:Duckman ... 5.00
23 ... 3.25
24 ❶:Aliens ... 25.00
25-27 ... 2.50
28 ... 3.25
29-31 ... 2.50
32 ... 4.00
33 ... 2.50
34-36 Aliens vs Predator ... 9.00
36A Painted Cover ... 10.00
37-41 ... 2.50
42 43 Aliens ... 3.75
44-45 ... 2.50
46 Predator ... 3.00
47 ... 2.50
48-50 ... 2.25
51-53 FMi Sin City ... 3.00
54 FMi Sin City, JBy JBy ❶:Next Men ... 8.00
55 FMi,JBy Sin City,Next Men ... 6.00
56 FMi,JBy Sin City,Next Men ... 5.00
57 FMi,JBy Sin City,Next Men ... 5.00
58-84 ... 2.25
85 tale of ancient Japan ... 2.50
86 A Breath of Fresh Air ... 2.50
87 ... 2.50
88-90 MMi Hellboy ... 2.50
91 MMi Hellboy ... 2.50
92 Too Much Coffee Man discusses coffee hell ... 6.00
93 Too Much Coffee Man ... 6.00
94 Eyeball Kid ... 2.50
95 T M. Coffee Man gets creamed! ... 6.00
96 A Pot Full of Noodles ... 2.50
97-98 Noodles,p2-3 ... 2.50
99 "The Crack" by JDe & S.Oakley ... 2.50
100 #1 NOTE: issue #100 is actually a five-issue mini-series, all parts of which ship in the same month ... 2.50
100 #2 Hellboy's origin ... 2.50
100 #3 Concrete ... 2.50
100 #4 Martha Washington ... 2.50
100 #5 Monkeyman and O'Brien; Milk and Cheese ... 2.50

DARK HORSE PRESENTS: ALIENS

DARK HORSE (1992)

1-SHOT reprints ... 4.95
1-SHOT–A Platinum version ... 10.00

DARK SHADOWS

GOLD KEY (1969-1976)

1 w/poster attached ... 175.00
1A w/o poster ... 60.00
2 ... 95.00
3 w/poster attached ... 100.00
3A w/o poster ... 60.00
4-7 ... 64.00
8-12 ... 44.00
13-24 ... 30.00
25-35 ... 25.00
DIGEST SPECIAL photo cvr ... 55.00

DARKSEID VS. GALACTUS: THE HUNGER

DC COMICS/MARVEL (1995)

PF JBy JBy two titans meet when Galactus tries to eat Apokolips ... 4.95

DARKSTARS

DC COMICS (1992-CURRENT)

0 (8/94) hist. of Darkstars revealed ... 1.95
1 LSt MFr ... 3.00
2 LSt MFr ... 2.00
3-4 TCh MFr ... 2.00
5-6 ... 2.00
7-8 ... 1.75
9-21 ... 1.75
22-30 ... 1.95
31-33 ... 2.25
34 Siege of Zi-Charam, p3 ... 2.25
35 ... 2.25

DAWN

SIRIUS (1995-CURRENT)

see Continuum #1 for ❶: Dawn

1 JLi mini-series for Dawn ... 5.00
1A black light version ... 20.00
1B "Look Sharp" ed., blue armor ... 20.00

DAZZLER

MARVEL (1981-1986)

see X-Men #130 for ❶: Dazzler

1 JRj TDe X-Men,O:Dazzler ... 3.00
2 WSi TDe X Men ... 2.25
3-37 JRj TDe ... 1.50
38 X-Men, Wolverine ... 2.50
39-42 ... 1.75

DC COMICS PRESENTS

DC COMICS (1978-1986)

1 Superman,Flash ... 3.00
2 Flash ... 1.25
3-12 ... 1.25
13 Superman,Legion of S. Heroes ... 1.25
14-25 ... 1.25
26 ❶:New Teen Titans ... 10.00
27-40 ... 1.25
41 Joker,I:New Wonder Woman ... 5.00
42-76 ... 1.25
77-78 Animal Man ... 5.00
79-84 ... 1.25
85 Swamp Thing ... 4.00
86-88 Crisis ... 1.50
89-93 ... 1.25
94 Crisis ... 1.50
95 96 ... 1.25
97 final issue,dbl sz,Phantom Zone ... 1.75

ANNUALS

1 Superman ... 2.00
2 Superwoman ... 1.25
3 Captain Marvel ... 1.25

DEATH'S HEAD II (MINI-SERIES) #1-#4

P.K. & Mike Vee original Death's Head (Tim Dood, yeah!) and Jack Knight top the introductory assembling the F.F., the Future Avengers consisting of Dr. Blake, The Predator and other cyborg villains and all sorts of other guests. Surprisingly good story.
Pat McCallum, Editor-in-Chief

4 Superwoman ... 1.25

DC SPECIAL

DC COMICS (1968-1977)

1 Carmine Infantino issue ... 10.00
2-14 ... 7.50
15 reprints Police Comics #1 ... 15.00
16-29 ... 5.00

DC UNIVERSE: TRINITY

DC COMICS (1993)

1-2 GJo ... 2.95

DEADBOLT

HALL OF HEROES (1993)

see Hall of Heroes #1 for ❶: Deadbolt

1-SHOT TKn (3,000) ... 7.50

DEADGIRL

TOM ASTOR/ DEADLINE (1988-CURRENT)

1 ❶:Tank Girl ... 15.00
2-15 Tank Girl ... 8.00
16-23 ... 6.00
24 ... 5.00
25 Tank Girl ... 6.00
26-71 ... 5.00
72 ... 4.95

DEADLY FOES OF SPIDER-MAN

MARVEL (1991)

1 AMi DFi Sinister Syndicate ... 4.00
2-4 AMi DFi ... 3.00
TPB collects entire series ... 12.95

DEADPOOL

MARVEL (1993)

see New Mutants #98 for ❶: Deadpool

1 JMd FNi embos'd/debos'd cvr ... 2.00
2 JMd FNi vs Juggernaut,T. Cassidy ... 1.50
3 JMd FNi ❶:Executive Elite, origin secrets revealed ... 1.50
4 JMd FNi vs Slayback ... 1.50

2ND MINI-SERIES (1994)

1-4 ICh MWd ... 1.50

DEADSHOT

DC COMICS (1988-1989)

1 O:Deadshot ... 2.00
2-4 O:Deadshot ... 1.50

DEATHBLOW

IMAGE/WILDSTORM (1993-CURRENT)

see Darker Image #1 for ❶: Deathblow

1 JLe black varnish cvr ... 3.00
2-5 ... 2.50
5A variant cover ... 12.00
6-10 ... 1.95
11-15 ... 2.50
16 WildStorm Rising, p6; w/ 2 cards ... 2.50
16A newsstand edition, no cards ... 1.95
17 protects tabloid reporter ... 2.50
18 must rescue reporter from island ... 2.50
19 battle on Gamorra ... 2.50
ASHCAN 1 D'BLOW/CYBERNARY ... 8.00

DEATH GALLERY

DC COMICS/VERTIGO (1994)

1-SHOT various pictorial depictions of Death,from Sandman,NGa intro ... 4.00

DEATH: THE HIGH COST OF LIVING

DC COMICS/VERTIGO (1993)

see Sandman #8 for ❶: Death

1 CBc NGa ... 8.00
1A Platinum version ... 15.00
2 CBc NGa ... 10.00
3 CBc NGa ... 5.00
3A replacement book (no cover price) ... 3.00
HC reprints entire series ... 19.95
TPB reprints entire series ... 12.95

DEATHLOK

MARVEL

see Astonishing Tales #25 for ❶: Deathlok

MINI-SERIES (1990)

1 JGu DMc/GWr ❶&O:New Deathlok ... 2.00
2 JGu DMc/GWr Nick Fury ... 1.00
3-4 DCw DMc/GWr ... 1.00
SPECIAL 1-4 reps mini-series (1991) ... 1.00

REGULAR SERIES (1991-1994)

1 DCw DMc O:Deathlok ... 1.50
1A 2nd print ... 1.00
2-16 DCw DMc ... 1.00
17 21 WMc GWr ... 1.00
22-25 WMc DMc B. Panther ... 1.00
26-34 KKo GWr ... 1.00
ANNUAL 1 I:Timestream ... 2.00
ANNUAL 2 bagged w/card ... 2.00

DEATHMARK

LIGHTNING (1994)

1-SHOT Deathmark sent to kill War Party ... 2.75

DEATHMATE

IMAGE/VALIANT (1993-1994)

PROLOGUE: JLe BLo major x-over b/t Image & Valiant begins, Solar meets Void,foil-emb'd cvr ... 2.95
BLACK: WildC.A.T.s/H.A.R.D. Corps, Ripclaw WarBlade, X-O ,Turok, ❶: Gen[13] (❶: Fairchild, ❶: Grunge, ❶: Freefall, ❶: Burnout ... 10.00
BLACK–A: Gold version ... 25.00
YELLOW: various cover stories ... 4.00
YELLOW–A: Gold edition ... 10.00
BLUE: various crossover stories ... 4.00
BLUE–A: Gold version ... 10.00
RED: various crossover stories ... 5.00
RED–A: Gold version ... 10.00
EPILOGUE: Solar,Supreme,Darque, Dr. Eclipse & Lord Fate team up ... 2.95
EPILOGUE–A: Gold version ... 10.00
TOUR BOOK ... 7.00

DEATH'S HEAD

MARVEL (1988-1989)

see Dragon's Claws for ❶: Death's Head

1 ... 6.00
2-10 ... 3.00
TPB ... 12.95

DEATH'S HEAD II

MARVEL

MINI-SERIES (1992)

1 LSh DAt ❶:Minion,D:Death's Head, Minion becomes Death's Head II ... 4.00
1A 2nd print,Silver cover ... 1.50
2 LSh DAt Death's Head II vs FF,❶:Baron Strucker V ... 3.00
2A 2nd print,Silver cover ... 1.50
3 LSh DAt Tuck,Baron Strucker V, ❶:Chamel ... 4.00
4 LSh DAt Future Avengers, D:Chamel,D:future Avengers ... 3.00

REGULAR SERIES (1992-1993)

1 LSh DAt ... 2.00
2-5 ... 1.75
6-18 ... 1.75

DEATH'S HEAD II & DIE-CUT

MARVEL (1993)

1 MGz GDk I:Die-Cut, foil-emb'd logo on cvr ... 2.95
2 JRy GDk true extent of D-C's powers revealed ... 1.75

DEATHSTROKE

DC COMICS (1995-CURRENT)

previously Deathstroke the Hunted

46 SGi/OCa MWo captured by the Checkmate organization ... 1.95
47 SGi/OCa MWo new Vigilante ... 1.95
48 SGi/OCa MWo New Titans ... 2.25
49 SGi MWo Grimelord/Syndicate War concludes ... 2.25
50 double-sized issue ... 3.50
51 Rose Wilson sees the future ... 2.25
52 teams w/Hawkman against Abraxis ... 2.25
ANNUAL 4 The Ravager & Vigilante ... 3.95

DEATHSTROKE THE HUNTED

DC COMICS (1994-1995)

previously Deathstroke the Terminator

0 (8/94) SGi MWo becomes fugitive ... 1.95
41-45 SGi MWo ... 1.95
becomes Deathstroke

DEATHSTROKE THE TERMINATOR

DC COMICS (1991-1994)

see New Teen Titans #2 for ❶: Deathstroke

1 SEr MWo O:Deathstroke ❶:Ravager II,"Full Circle" ... 6.00
1A 2nd print ... 1.75
2-3 SEr MWo Full Circle,p2 3 ... 4.00
4-11 ... 2.00
12 37 ... 1.75
38-40 ... 1.95
becomes Deathstroke the Hunted

ANNUALS

we read it for you

Batman/Judge Dredd: The Ultimate Riddle

The Riddler finds a device that lets him create a situation that would allow him to use Judge Dredd to kill Batman, but Batman figures out the riddle and administers the "punch" line

IF YOU MISSED...

1 ..... 3.50
2 Bloodlines,p18, ❶:Gunfire 3.50
3 Elseworlds story 3.95

TRADE PAPERBACKS

FULL CIRCLE reprints story arc 12.95

DEFENDERS
MARVEL (1972-1986)

see Marvel Feature #1 for ❶: Defenders

1 SBu SEn Hulk,Dr. Strange, Sub-Mariner 60.00
2 SBu SEn J:Silver Surfer 30.00
3 SBu SEn The Nameless One 20.00
4 SBu SEn J: Valkyrie 20.00
5 SBu SEn O:Valkyrie 20.00
6 SBu SEn Cyrus Black 15.00
7 SBu SEn Hawkeye,Red Ghost 15.00
8 SBu SEn Evil Eye p1 ..... 15.00
9 SBu SEn p3,vs Iron Man, x-over with Avengers #116 ..... 15.00
10 SBu SEn p5, Thor vs Hulk, x-over with Avengers #117 ..... 20.00
11 SBu SEn p7, Black Knight III, x-over with Avengers #118 ..... 9.00
12 ..... 9.00
13 J:Nighthawk 9.00
14 O:Hyperion 9.00
15 SBu LWe Professor X,Magneto, Brotherhood of Evil Mutants 20.00
16 SBu LWe Professor X,Magneto, Brotherhood, ❶:Alpha 12.00
17-18 SBu LWe Luke Cage 7.00
19 SBu CCl Luke Cage 7.00
20 SBu SGe Thing,Enchantress 7.00
21 SBu SGe O:Headmen 6.00
22 SBu SGe Sons of the Serpent 6.00
23-25 SBu SGe 6.00
26 SBu SGe O:Guardians of the Galaxy 10.00
27-29 SBu SGe Guardians 10.00
30-60 ..... 5.00
61 Spider-Man 6.50
62-75 ..... 4.00
76-95 ..... 3.00
96 DPe JDm Ghost Rider 6.00
97-99 DPe JDm 2.00
100 DPe JDm Silver Surfer 3.00
101-103 ..... 2.00
104 J:Beast 2.00
105 ..... 2.00
106 D. Nighthawk 3.00
107-124 ..... 2.00
125 DPe JDm Angel,Iceman,Valkyrie, Beast,others form "The New Defenders" (title changes) 3.00
126-149 ..... 2.00
150 ..... 3.00
151 ..... 2.00
152 DPe PGe Secret Wars II,dbl sz, vs Dragon of the Moon 3.00

GIANT SIZE

1 ..... 10.00
2 ..... 6.00
3-5 ..... 5.00

THE DEMON
DC COMICS (1972-1974)

1 Art: Jack Kirby (all issues) ❶:Jason Blood,Merlin,Demon 25.00
2-6 ..... 10.00
7-16 ..... 8.00

2ND SERIES (MINI) (1987)

1 MWa MWa O:Demon 2.00
2 MWa MWa the book 1.50
3-4 MWa MWa 1.00

3RD SERIES (1990-1995)

0 (8/94) Jason learns truth about relationship with the Demon 1.95
1 VSe AGr Jason Blood in Hell 4.00
2 VSe AGr O:Etrigan, ❶:Demon's Mother 3.00
3-20 VSe AGr 1.50
21-31 ..... 1.50
32-49 ..... 1.50
50 Dbl size, 16th century tale 2.95
51-57 ..... 1.50
58 final issue, final battle 1.50
ANNUAL 1 ..... 3.00
ANNUAL 2 Bloodlines,p20,❶:Hitman 3.50

DEATHSTROKE DUCK
ECLIPSE (1982-1984)

1 Jack Kirby art, ❶:Grao by Sergio Aragones 5.00
2-7 ..... 2.00

DETECTIVE COMICS
DC COMICS (1937-CURRENT)

0 (8/94) more clues about dark event in Bruce's past 2.00
1 ..... 40,000.00
2 ..... 7,000.00
3 ..... 5,000.00
4-6 ..... 2,500.00
7-10 ..... 2,000.00
11-16 ..... 1,800.00
17 ❶:Fu Manchu 2,000.00
18 Fu Manchu cover 2,200.00
19 ..... 1,800.00
20 Begin The Crimson Avenger 3,000.00
21 ..... 1,500.00
22 Crimson Avenger cover 2,000.00
23-26 ..... 1,500.00
27 ❶:Batman by Bob Kane (5/39) 125,000.00
28 2:Batman (not on cover) 14,000.00
29 3:Batman (2nd cover) 17,000.00
30 No Batman cover 4,000.00
31 Batman cover (9/39) 15,000.00
32 No Batman cover 4,000.00
33 O: Batman 20,000.00
34 No Batman cover 3,000.00
35 Begin consecutive Batman covers 9,000.00
36-37 ..... 3,000.00
38 ❶&O:Robin (4/40) 20,000.00
39 ..... 3,000.00
40 ❶&O:Clay Face 3,500.00
41 1st Robin solo story 2,000.00
42-44 ..... 1,200.00
45 1st Joker story in Detective Comics 2,000.00
46-48 ..... 1,000.00
49 End Clay Face 1,000.00
50 ..... 1,000.00
51-55 ..... 800.00
56 (10/41) 800.00
57 ..... 800.00
58 ❶:Penguin 2,000.00
59 2:Penguin 1,000.00
60 Air Wave 800.00
61 ..... 800.00
62 Cover,story:Joker 1,200.00
63 ..... 800.00
64 ❶&O:Boy Commandos by Simon & Kirby 2,000.00
65 1st Boy Commandos Simon & Kirby cover 1,000.00
66 ❶&O:Two-Face 1,600.00
67 1st Penguin cover 1,200.00
68 1st Two-Face cover 800.00
69 Joker 850.00
70 ..... 650.00
71 Joker 850.00
72 ..... 600.00
73 Scarecrow 600.00
74 Simon & Kirby 600.00
75 ..... 600.00
76 Joker cvr & story,Sandman in Boy Commandos story 900.00
77-79 ..... 600.00
80 Two-Face 700.00
81-82 ..... 525.00
83 Alfred 550.00
84 ..... 525.00
85 Joker 650.00
86-90 ..... 525.00
91 Joker 600.00
92-96 ..... 500.00
97 ..... 500.00
97A Special Edition U.S. Navy giveaway 700.00
98 ..... 500.00
99 Penguin 650.00
100 (6/45) 700.00
101 ..... 425.00
102 Joker 600.00
103-108 ..... 425.00
109 Joker 600.00
110-113 ..... 425.00
114 Joker 550.00
115-117 ..... 400.00
118 The Joker in "The Royal Flush Crimes!" 550.00
119 ..... 400.00
120 Penguin 700.00
121 ..... 400.00
122 1st Catwoman cover 700.00
123 ..... 400.00
124 Joker 500.00
125 ..... 400.00
126 Penguin 600.00
127 ..... 400.00
128 Joker 500.00
129-130 ..... 400.00
131-136 ..... 350.00
137 Joker 400.00
138 Origin. Robotman 700.00
139 ..... 350.00
140 ❶ Riddler in "The Riddler!" (10/48) 1,800.00
141 ..... 350.00
142 2:Riddler 600.00
143-148 ..... 350.00
149 Joker 450.00
150-155 ..... 400.00
156 New Batmobile 475.00
157-159 ..... 400.00
160 "The Globe-Trotter Of Crime" (6/50) 400.00
161-167 ..... 400.00
168 O:The Joker 2,000.00
169-170 ..... 400.00
171 Penguin 550.00
172-179 ..... 400.00
180 Joker 475.00
181-183 ..... 350.00
184 "The Human Firefly!" 350.00
185 "The Secret Of Batman's Utility Belt!" 350.00
186 ..... 350.00
187 Two-Face 400.00
188-189 ..... 350.00
190 O retold:Batman 475.00
191-192 ..... 325.00
193 Joker 400.00
194-202 ..... 325.00
203 Catwoman in "The Crimes Of The Catwoman!" (1/54) 400.00
204 ..... 325.00
205 O:Batcave 450.00
206-210 ..... 325.00
211 Catwoman 400.00
212-224 ..... 325.00
225 ❶&O:M. Manhunter 4,000.00
226 O,p2:M. Manhunter 875.00
227-229 ..... 360.00
230 Mad Hatter 375.00
231 Batman,Jr. 225.00
232 J. J'onzz 220.00
233 ❶&O:Batwoman 950.00
234 ..... 200.00
235 O:Batman's costume 375.00
236 Martian Manhunter 235.00
237 Robin 210.00
238 ..... 200.00
239 Grey-tone cover 260.00
240 ..... 200.00
241-243 ..... 180.00
244 O:Batarang 180.00
245-246 ..... 180.00
247 I:Prof. Milo 180.00
248-251 ..... 180.00
252 Batman in a film 180.00
253-258 ..... 180.00
259 I:Calendar Man 180.00
260 ..... 180.00
261 ❶&O:Double X 130.00
262-264 ..... 130.00
265 O retold, new facts.Batman 200.00
266 ..... 130.00
267 ❶&O:Batmite 160.00
268-269 ..... 130.00
270-272 ..... 120.00
273 J'onn J'onzz reveals i.d. 130.00
274-275 ..... 100.00
276 2nd Bat-Mite 110.00
277-280 ..... 100.00
281-285 ..... 75.00
286 Batwoman 75.00
287-292 ..... 75.00
293 Begin: Aquaman,J. J'onzz 80.00
294-297 Aquaman 75.00
298 ❶: modern-day Clayface, 1st 12¢ cover price issue 175.00
299 ..... 55.00
300 Aquaman 55.00
301 J. J'onzz returns to Mars 60.00
302-304 J. J'onzz 40.00
305 ..... 35.00
306-310 J. J'onzz 35.00
311 ❶&O:Catman 40.00
312-314 J. J'onzz 35.00
315 I:Jungle Man 35.00
316-317 J. J'onzz 35.00
318 J. J'onzz,Catman 35.00
319 J. J'onzz 35.00
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29 Door tempts Windkin 2.50
30 Pai-Lar determines Door must die 2.50
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ELFQUEST: REBELS
WaRP GRAPHICS (1994–CURRENT)
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WaRP GRAPHICS (1987–1988)
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2 WPi RPi 6.00
3-4 WPi RPi 4.50
5-8 WPi RPi 4.00

ELFQUEST: SHARDS
WaRP GRAPHICS (1994–CURRENT)
1 BMk RPi/WPi division of tribe 2.25
2-7 BMk RPi/WPi 2.25
8-9 BMk RPi/WPi 2.50
10 BMk RPi/WPi 2.50

ELFQUEST: WAVEDANCERS
WaRP GRAPHICS (1993–1994)
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1A regular edition, no poster 2.75
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CHAOS! COMICS (1993)
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CHAOS! COMICS (1994)
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excalibur #78

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FANTASTIC FOUR MARVEL MILESTONE

MARVEL (1994)

1-SHOT reprints #1, metallic ink cvr ... 2.95

FANTASTIC FOUR UNLIMITED

MARVEL (1993-CURRENT)

1-11 ... 3.95

FANTASTIC FOUR VS X-MEN

MARVEL (1987)

1 JBg CCl Reed's journal ... 4.00
2-4 JBg CCl ... 3.00

FANTASY MASTERPIECES

MARVEL (1966-1967)

1 12¢ cover price, Stan Lee app. ... 30.00
2 12¢ cover price ... 10.00
3 Begin 25¢ squarebound issues ... 12.00
4-6 Captain Amer. reprints ... 12.00
7 Sub-Mariner reprints ... 12.00
8 Torch,Namor reprints ... 12.00
9 reprints Torch's origin ... 13.00
10 reprint ... 10.00
11 reprints Toro's origin ... 10.00
becomes Marvel Super-Heroes

2ND SERIES (1979-1981)

1 Silver Surfer reprints ... 5.00
2-14 Silver Surfer reprints ... 4.00

FANTASY QUARTERLY

IPS (1978)

1 ❶:Elfquest ... 50.00

FATE

DC COMICS (1994-CURRENT)

0 (8/94) new incarnation of Dr Fate ... 1.95
1 ... 3.00
2-10 ... 2.25
11 accused of destroying plane ... 2.25
12 Sentinel ... 2.25

FAUST

NORTHSTAR

1 TVi DQu ... 40.00
1A 2nd print ... 9.00
1B 3rd print ... 2.50
1C Premier Tour version ... 50.00
2 TVi DQu ... 30.00
2A 2nd print ... 2.50
2B 3rd print ... 2.50
3 TVi DQu ... 15.00
3A 2nd print ... 2.50
4 TVi DQu ... 8.00
5-6 TVi DQu ... 5.50

REBEL STUDIOS

7 TVi DQu ... 4.00
8-9 TVi DQu ... 2.50
10 TVi DQu ... 2.25

FEAR

MARVEL (1970-1972)

1 ... 10.00
2-9 ... 5.00
becomes Adventure Into Fear

FEMFORCE

AMERICOMICS (1985-CURRENT)

1 ... 5.00
2 ... 3.00
3-33 ... 2.50
34-61 ... 2.75
62 Valkyra ... 2.75
63 Microman,❶:Rayda,bgd w/card ... 2.95
64-68 ... 2.95
69 vs Sekhmet,1st coupon for rings, polybagged w/Ms. Victory pog ... 2.95
69A regular edition,no pog ... 2.95
70-71 ... 2.95
72-73 bagged editions ... 3.95
72A-73A regular editions ... 2.95
74-75 bagged editions ... 4.95
74A-75A regular editions ... 2.95
76 bagged w/compact comic ... 3.95
76A regular edition ... 2.95
77 Tara battles sea monster ... 2.95
78 vs. Gorgona the ugly; bagged w/ Compact Comic ... 4.95
78A unbagged, no Compact Comic ... 2.95
79-82 bagged w/supplements ... 5.90
79A-82A unbagged, no supplements ... 2.95
83 Paragon & Ms. Victory; bagged with Ms. Victory print ... 3.95
83A unbagged, no print ... 2.95
84 The Death of Joan Wayne; bagged with Femforce Index #48 ... 5.90
84A unbagged, no supplements ... 2.95
85 Synn & No Nose Nanette; bagged with card ... 4.95
85A unbagged, no card ... 2.95
86 Breakout; bagged with Femforce Index #5 ... 5.90
86A unbagged, no supplements ... 2.95
87 party on Pleasure Isle, bagged with signed illustration plate ... 10.00
87A unbagged, no plate ... 3.50

FEMFORCE UP CLOSE

AMERICOMICS (1992-1993)

1-3 ... 2.75
4 ... 2.95
5 Ms. Victory,bagged w/sticker ... 3.95
5A regular edition ... 2.95
6-7 bagged w/stickers ... 3.95
6A-7A reg. editions ... 2.95
8 Tara & Gargonta,bgd w/sticker ... 3.95
8A reg. edition ... 2.95
9 Rio Rita & Synn in rain forest ... 2.95
10 bagged w/compact comic ... 3.95
10A regular edition ... 2.95

FIREARM

MALIBU (1993-CURRENT)

0 (9/93) w/video ... 10.00
1 CHa JRb ❶:Alex Swan,P.I. ... 2.50
1A Silver version ... 10.00
2 CHa JRb H'dcase,Rune #0 coup. ... 2.50
3-10 ... 1.95
11 GEs JRb Swan & the city of Glasgow end up in cyberspace;includes Ultraverse Premiere #5 ... 3.50
12-17 ... 1.95
18 BOc JRb Rafferty Saga concludes ... 2.50

FIRESTAR

MARVEL (1986)

1 MWi TDe O:Firestar,Prof X ... 4.00
2-4 MWi TDe ... 2.00

FIRESTORM THE NUCLEAR MAN

DC COMICS (1987-1990)

previously Fury of Firestorm

65-99 ... 1.25
100 dbl size ... 3.50
ANNUAL 5 ❶:New Firestorm ... 1.75

FIRST ISSUE SPECIAL

DC COMICS (1975-1976)

1-7 ... 1.50
8 ❶&O:Warlord ... 10.00
9-13 ... 1.50

FLAMING CARROT COMICS

KILLIAN BARRACKS (1961)

1-SHOT ... 90.00

FLAMING CARROT

AARDVARK-VANAHEIM (1984-1985)

see Visions #1 for ❶: Flaming Carrot

1 ... 55.00
2 ... 30.00
3 ... 22.00
4-5 ... 18.00

RENEGADE (1985-1987)

6 ... 15.00
7 ... 10.00
8-9 ... 8.00
10-14 ... 5.00
15 cover price ... 4.00
15A no cover price ... 9.00
16-17 ... 4.00

DARK HORSE (1988-1993)

18-24 ... 4.00
25-26 TMNT ... 3.00
27-28 ... 2.25
29 Moon Man ... 2.50
30 ... 2.50
31 teams up w/Herbie the Fat Fury ... 2.50

FLASH

DC COMICS (1959-1985)

see Showcase #4 for Silver Age ❶:Flash

previously Flash Comics

105 Cln GFo B:Flash ... 4,200.00
106 Cln GFo ❶&O.Gorilla Grodd and Pied Piper ... 975.00
107-108 Cln GFo Grodd ... 460.00
109 Cln GFo Mirror Master ... 380.00
110 Cln GFo ❶&O:Kid Flash ... 1,000.00
111 Cln Kid Flash ... 260.00
112 Cln ❶:Elongated Man ... 300.00
113 Cln O.Trickster ... 230.00
114 Cln ... 200.00
115 Cln ... 170.00
116 Cln Kid Flash ... 170.00
117 Cln ❶:Captain Boomerang ... 200.00
118 ... 140.00
119 M:Elongated Man & Sue ... 140.00
120 Kid Flash ... 140.00
121 ... 115.00
122 ❶&O:The Top ... 115.00
123 Cln GFo 1st app. of GA Flash in Silver Age,1st Earth II ... 750.00
124 ... 100.00
125 Kid Flash 1st 12-cent issue ... 80.00
126-127 ... 80.00
128 O:Abra Kadabra ... 80.00
129 Golden Age Flash ... 220.00
130-134 ... 80.00
135 new costume for Kid Flash ... 80.00
136 ... 80.00
137 1st full JSA story ... 360.00
138 ... 75.00
139 ❶&O: Prof Zoom (Reverse Flash) ... 100.00
140 O:Heat Wave ... 70.00
141-150 ... 50.00
151 Earth 2 Flash ... 70.00
152-155 ... 45.00
156 Kid Flash ... 45.00
157 ... 45.00
158 JLA ... 45.00
159 Kid Flash ... 45.00
160 80 Pg. Giant #G-21 ... 55.00
161-163 ... 35.00
164 Kid Flash ... 35.00
165 M:Flash & Iris West ... 35.00
166 ... 35.00
167 O retold:Flash ... 35.00
168 Green Lantern ... 40.00
169 80 Pg. Giant #G-34 ... 55.00
170 E 2 Flash,Dr. Fate,Mid-Nite ... 35.00
171 Justice League,vs Dr. Light ... 26.00
172 ... 26.00
173 Kid Flash,E-2 Flash ... 26.00
174 Barry reveals ID to Iris ... 28.00
175 Superman vs Flash,JLA ... 115.00
176 ... 22.00
177 ... 22.00
178 80 Pg. Giant #G-46 ... 45.00
179 ... 22.00
180-185 ... 13.00
186 Sargon the Sorcerer ... 13.00
187 80 Pg. Giant #G-58 ... 35.00
188-195 ... 13.00
196 80 Pg. Giant #G-70 ... 35.00
197-200 ... 11.00
201 E-2 Flash story ... 7.50
202-204 ... 7.50
205 80 Pg. Giant #G-82 ... 16.00
206-210 ... 7.00
211 O:E-2 Flash ... 7.00
212-213 ... 7.00
214 Origin retold:Metal Men ... 10.00
215 Green Arrow ... 13.00
216 ... 7.00
217-219 NAd Green Lantern ... 18.00
220 Kid Flash, G. Lantern ... 8.00
221-222 ... 7.00
223 Green Lantern ... 7.00
224-225 Green Lantern ... 7.00
226 NAd ... 10.00
227-228 ... 6.00
229 100 pgs. ... 15.00
230-231 ... 3.00
232 233 100 pgs. ... 15.00
234-275 ... 3.00
276 D:Iris,JLA ... 3.00
277 JLA ... 3.00
278-288 ... 3.00
289 1st DC art by GPe,B:Firestorm ... 7.00
290 ... 3.00
291-299 ... 2.50
300 O:Flash,New T. Titans ... 2.50
301-304 ... 2.50
305 E-2 Flash,B:Dr Fate ... 3.00
306 ... 3.00
307 349 ... 2.50
350 Trial,dbl sz,final issue ... 5.00
ANNUAL 1 (1963) ... 280.00

2ND SERIES (1987-CURRENT)

0 (8/94) Zero Hour aftermath,lead-in to "Terminal Velocity" storyline ... 3.00
1 JGu MBo Legends,N. T. Titans ... 10.00
2 JGu MBo ... 6.00
3 JGu MBo ❶:Kilgore ... 5.00
4 JGu MBo Cyborg ... 4.00
5-6 JGu MBo ... 3.50
7-13 ... 3.00
14-18 ... 2.50
19-48 ... 2.00
49 GLa WLo D:Flash ... 2.00
50 GLa WLo R:Flash,dbl sz ... 5.50
51-71 ... 1.50
72 GLa MWd mysterious figure ... 2.00
73 GLa MWd R:Barry Allen ... 4.00
74 GLa MWd Wally teams w/B.A. ... 3.00
75 GLa MWd three Flashes ... 3.00
76-78 GLa MWd ... 1.50
79 GLa MWd Wally vs Prof. Zoom, double size ... 2.50
80 MWd Collector's Edition, foil- enhanced cover, vs Magenta(Frances Kane) ... 2.50
80A Newsstand edition ... 1.50
81 MWr MWd Nightwing,Starfire, vs Combine mob ... 1.50
82 MWr MWd Flash & N'wing race to find Starfire ... 1.50
83 MWr MWd Nightwing,Starfire ... 1.50
84 BKi MWd vs Razer ... 1.50
85-86 MWr MWd ... 1.50
87 MWr MWd ... 1.50
88 MWr MWd meets plaintiff ... 3.00
89 MWd stands trial ... 3.00
90 MWr MWd becomes outlaw ... 3.00
91 MWr MWd trap'd in sup. speed ... 6.00
92 MWr MWd ❶: Impulse ... 12.00
93 Reckless Youth,p2 ... 6.00
94 Reckless Youth,p3, ZERO HOUR ... 5.00
95 Terminal Velocity,p1,Impulse faces Kobra ... 4.00
96 Velocity,p2, ramifications of Zero Hour odyssey ... 2.00
97 Velocity,p3, Wally trains Impulse ... 2.00
98 Velocity,p4 ... 2.00
99 Velocity,p5; must save Linda ... 2.00
100 dbl-sz; Terminal Velocity c'dusion; introducing...the ultimate Flash! holographic foil-enhanced cvr ... 4.50
100A alt. cvr,no enhancement ... 2.50
101 Flash copes w/new powers ... 2.00
102 battles Mongul ... 1.75
103 faces supernatural menace ... 1.75
104 must exorcise pair of demons ... 1.75
105 Mirror Master ... 1.75
106 Magenta returns ... 1.75

ANNUALS

1 JGu MBo ... 4.00
2-3 ... 2.50
4 ... 3.50
5 ... 4.50
6 Bloodlines,❶:Argus ... 2.50
7 Elseworlds story ... 2.95
8 Wally's 1st adventure ... 3.50

SPECIALS

1 50th Anniversary ... 3.00

FLASH COMICS

DC COMICS (1940-1949)

1 ❶&O:The Flash,❶&O:Hawkman (1/40) ... 50,000.00
2 ... 3,500.00
3 ... 2,700.00
4-5 ... 2,000.00
6 2nd Flash cvr ... 2,800.00
7-10 ... 1,500.00
11-15 ... 1,000.00
16-23 ... 800.00
24 Hawkgirl ... 1,000.00
25-28 ... 600.00
29 ❶&O:Ghost Patrol ... 600.00
30-36 ... 600.00
37-38 ... 500.00
39 "Play Of The Year" by Gardner Fox, Hawkman cover (3/43) ... 500.00
40-48 ... 500.00
49-60 ... 425.00
61 ... 375.00
62 Begin: Joe Kubert art on Hawkman ... 500.00
63-66 ... 375.00
67-72 ... 400.00
73-79 ... 450.00
80 Begin: The Atom ... 400.00
81-85 ... 500.00
86 Debut: The Black Canary ... 1,000.00
87-90 ... 550.00
91 ... 575.00
92 1st Black Canary solo story ... 1,000.00
93-97 ... 600.00
98 Atom gets new costume ... 800.00
99 ... 800.00
100-103 Scarce ... 1,500.00
104 O retold:Flash. Scarce ... 3,000.00
becomes Flash

FOODANG

CONTINUM (1994)

1-SHOT radiated clown becomes super-hero, foil-enhanced cover ... 1.95

AUGUST HOUSE (FORMERLY CONTINUM) (1995)

1 reprints previous issue #1in color, foil-enhanced cover, w/cd ... 2.50
1A signed & numbered, foil cvr ... 2.50
2 meets new partner ... 2.50
3 Undead Clown Man ... 2.50
4 battle at Statue of Liberty ... 2.50

FOOLKILLER

MARVEL (1990-1991)

1 JJb SGe ❶ &O: Foolkiller III ... 2.00
2-10 JJb SGe ... 1.00

force works #1

FORCE WORKS

MARVEL (1994-CURRENT)

1 former Av's W Coast members team up,dbl sz,pop-up cvr ... 4.50
1A regular cvr ... 1.75
1B ashcan edition ... 0.75
2 mystery of Century unraveled ... 1.25
3 final battle with the Scatter ... 1.50
4 civil war in Transia ... 1.50
5 tricked by Black Brigade; comes bagged w/neon ink cvr,insert, & acetate print from Marvel Action Hour ... 2.95
5A reg. cvr, unbagged and no insert or print ... 1.50
6 Hands of the Mandarin, p1 ... 1.50
7 Hands,p4 ... 1.50
8-11 ... 1.50
12 Black Brigade; flip book with p.1 of WAR MACHINE/U.S. AGENT/ HAWKEYE mini- series ... 2.50
13 Kree/Skrull conflict ... 1.50
14 Avengers,Skrulls,& Kree ... 1.50
15 B origin of Century ... 1.50
16 ... 1.50

FOREVER PEOPLE

DC COMICS (1971-1972)

1 Jack Kirby cover & art ... 38.00
2 JKi ... 26.00
3-6 JKi ... 22.00
7-11 JKi ... 12.00

FREAK FORCE

IMAGE/HIGH BROW ENT. (1993-1995)

1 ELo ❶: Freak Force (SuperPatriot Dart, Barbarocc, Ricochet, Mighty Man, Hermdus, Rapture) ... 2.00
2-7 ELo ... 2.00
8 ELo ❶: Kill Cat (member of The Deadly Duo), invasion of the space ants ... 2.50
9 ELo Cyberforce guest stars ... 2.00
10-18 ELo ... 2.50

FREEX

MALIBU (1993-CURRENT)

1 BHe GJo ❶:the Freex,

the Wizard COMIC Price Guide

bagged ed.,w/Ultraverse card 3.00
1A unbagged edition.....1.95
1B Hologram version 8.00
1C Ultra-limited/foill version 5.00
1D Gold Hologram version 8.00
2 BHe GJo.....2.00
3 BHe GJo.....1.95
4 vs 8l dhounds,Rune #0 coupon .2.50
5-14.....1.95
15 Rafferty; includes Ultraverse Premiere #9 .....3.50
16 Prelude To Godwheel 1.95
17 Rune guest stars 2.50
18 who is Juice? 2.50
GIANT SIZE 1 SKa GJo 2.50

FROM HELL

MAD LOVE/TUNDRA (1991-1993)

1 .....10.00
1A 2nd print 5.00
2.....5.00

MAD LOVE/KITCHEN SINK (1993-CURRENT)

1 AMo ECo 10.00
1A 2nd print 4.95
1B 3rd print 4.95
1C 4th print 4.95
2.....6.00
2A 2nd print 4.95
2C 3rd print 4.95
3.....6.00
3A 2nd print 4.95
4-8 .....4.95
HC Signed & numbered out of 1,000 by Alan Moore, published by Spiderbaby Graphix (1994) 95.00
HC-A Lettered, Deluxe edition 450.00

FURY

MARVEL (1994)

1-SHOT solo origin bk. for Nick Fury ...2.95

FURY OF FIRESTORM

DC COMICS(1982-1987)

1 PBr GCy ❶:Firestorm; ❶:The Black Bison.....2.00
2 PBr GCy 1.25
3-20.....1.25
21 GCy D:Killer Frost.....1.25
22-61 JBz JOs 1.25
61A test logo 60.00
62-64 .....1.25
ANNUAL 1-4 .....1.25
becomes Firestorm, the Nuclear Man

FURY OF SHAZAM

LIGHTNING (1995)

1 SHOT showdown with Lucifer ... 2.75
1-SHOT-A limited, signed & #d 9.95

FURY OF S.H.I.E.L.D.

MARVEL (1995)

1 CLh HCh new, 90's version of S.H.I.E.L.D; this issue contains coded messages; de-coder card will ship with future issue 2.50
2-3 CLh HCh 1.95
4 CLh HCh final issue; includes de-coder card 2.50

THE FUTURIANS

AARDWOLF PUBLICATIONS (1995)

0 (5/95) DCo ONE-SHOT limited edition Cockrum series 2.95

GAMBIT

MARVEL (1993-1994)

see X-Men #266 for ❶: Gambit

1 LWk HMa in New Orleans, Rogue,Gold emb'd/debos'd cvr 6.00
1A Gold version 25.00
2 true fate of Belladonna revealed.....4.00
3 travels to Paris,Rogue 4.00
4 Gambit decides fates of women .4.00
TPB reprints #1-4 .....12.95

GAMBIT & THE X-TERNALS

previously X-Force

1 TDa FNi The Age Of Apocalypse; deluxe edition,glossy stock; Gambit pulls off jewel heist 4.50
2 TDa FNi deluxe ed., glossy stock; Deathbird, the Starjammers 3.00
3 TDa FNi battle the Imperial Guard ...3.00
4 TDa FNi 3.00
returns to X Force
SC THE ULTIMATE GAMBIT & THE X-TERNALS reps. #1-4, gold etched cvr (1995) ...8.95

GEN[13]

IMAGE/WILDSTORM

see Deathmate Black for ❶:GEN[13]

MINI- SERIES (1994)

0 (7/94) stories on individual heroes ...7.00
½ Wizard mail-away offer 40.00
1 JLe BCo/JCp/AGa J: John Lynch ...40.00
1A 2nd print 8.00
2 JLe BCo/JCp/AGa/JMi J. Rainmaker 30.00
3 JLe BCo/JCp/AGa Pitt vs F'child .22.00
4 JLe BCo/JCp/AGa 12.00
5 final issue, team fights their way out of Genesis Compound 8.00
5A variant cover 16.00
TPB reprints entire mini-series.....12.95
HC reps. #1-5; signed & numbr'd.....39.95

REGULAR SERIES (1995-CURRENT)

1A Charge! cover by JCp & AGa 9.00
1B Thumbs Up cvr by JCp & AGa .9.00
1C AAd cover 20.00
1D SBi cover 20.00
1E JCy cover 20.00
1F MGo cover 20.00
1G Michael Lopez cover 20.00
1H JPs cover 20.00
1I JCp & Chuck Gibson cover 20.00
1J JCp & Tom McWeeney cover ... 20.00
1K Joe Dunn cover 20.00
1L "Pulp Fiction" cover 20.00
1M "Do-It Yourself" cover 20.00
2 BCo JCp WildStorm Rising, p4; includes 2 cards 3.00
2A newsstand edition, no cards 1.95
3 BCo JCp Coda Island, p1 .....2.50
4 BCo JCp vs. pirates on Coda isle 2.50

COLLECTORS PACKS

IMAGE (1995)

1st Ed. slipcased collect'n of all 13 cvrs.
+ JLe signed chromium cvr ed. ...250.00
2nd Ed. slipcased collect'n of all 13 cvrs,
+ JCp signed chromium cvr ed. ...200.00
3rd Ed. slipcased collect'n of all 13 cvrs,
+ BCo signed chromium cvr ed. ...150.00
4th Ed. slipcased collect'n of all 13 cvrs,
+ AGa signed chromium cvr ed. ...125.00

GENERATION NEXT

MARVEL (1995)

previously Generation X

1 CBc SLo Age /Apocalypse; deluxe ed., glossy stock; Kitty Pryde & Colossus, now married, search for Illyana 5.00
2 CBc SLo deluxe ed., glossy stock; new mutant discovered 4.00
3 CBc SLo the Sugar Man 3.50
4 CBc SLo attempt to rescue Illyana ...3.00
returns to Generation X
SC THE ULTIMATE GENERATION NEXT (1995) reps. #1-4, gold- etched cvr .8.95

GENERATION X

MARVEL (1994-CURRENT)

1 CBc SLo dbl-sz; Banshee & Wt. Queen head new team; chromium cvr 6.00
2 CBc SLo Penance, deluxe edition printed on glossy stock 4.00
2A regular edition 1.50
3 CBc SLo deluxe ed., glossy stock .3.00
3A regular edition 1.50
4 CBc SLo deluxe ed, glossy stock; Nanny & Orphan Maker; w/card ...3.00
4A regular edition, no card 1.50
becomes Generation Next for four issues
5 CBc SLo two newcomers 1.95
6 CBc SLo Wolverine guest stars ...1.95
7 RCr SLo Banshee's past 1.95
8 CBc SLo Banshee, Emplate 1.95
ASHCAN preview of new team 0.75

GEOMANCER

VALIANT (1994-1995)

1 RMo MFo Earth's new G'mancer 3.00
2-8 .....2.25

GHOST

DARK HORSE (1995-CURRENT)

see Comics' Greatest World: Arcadia

GHOST SPECIAL

With the help of X, Ghost tracks down the one person responsible for her murder. On the way, she visits her family and finds out a lot more about herself. A great shoot-'em- up story.
-Arlene Sa, Designer

Week 3 for ❶: Ghost

1 AHu ELk investigates sister's life 7.00
2 AHu ELk King Tiger 5.00
3 AHu ELk Arcadia Nocturne, p3 ..3.00
4 MHy ELk meets Barb Wire 3.00
5 TDo ELk attacked by a Predator!.....2.50
SPECIAL 1 MHy/TSi ELk (1994) 8.00
TPB collects all appearances up to '94 .8.95

GHOST DANCING

DC COMICS/VERTIGO (1995)

1 mini-series dealing w/shamanism ...2.50
2 Brother Christopher escapes 1.95
3 the "Father Craft" 2.50
4 Coyote imprisoned in Ft. Edgar ...2.50
5 Snot-Boy tries to kil Snake 2.50
6 final issue; Snot-Boy's destiny ...2.50

GHOST IN THE SHELL

DARK HORSE (1995)

1 MSr trouble at government factory ...6.00
2 MSr deadly programming virus 8.00
3 MSr robots turn deadly 5.00
4 MSr land struggle 4.00
5 MSr Kusanagi meets terrorist 3.95
6 MSr search-and-destroy mission 3.95
WIZARD Mini-Comic 5.00

GHOST RIDER

MARVEL (1967)

see Marvel Spotlight #5 for ❶:Ghost Rider

1 ❶&D:Western "Ghost Rider" 35.00
2-7 .....12.00

2ND SERIES (1973-1983)

1 TSu GFh Son of Satan 55.00
2 JMo GFh Satan 18.00
3-5 .....12.00
6-9 .....8.00
10 rep Marvel Spotlight #5 .....10.00
11-20 .....8.00
21-30 .....6.00
31-49 .....5.00
50 DPe MFl O:Night Rider 5.00
51-67 .....3.00
68 BBu RSt O retold:Ghost Rider 3.00
69-76 .....3.00
77 BBu JDm O retold:Ghost Rider 3.00
78-79 BBu JDm Nightmare 3.00
80 BBu JDm vs Centurious 5.00
81 BBu JDm Ghost Rider I sucked into Soul Crystal,J. BL leaves 7.00

3RD SERIES (1990-CURRENT)

1 JSs HMa ❶:Ghost Rider II, ❶:Dan Ketch,❶:Deathwatch.....8.00
1A 2nd Print 3.00
2 JSs HMa ❶:Blackout 5.00
3 JSs HMa Kingpin 3.00
4 JSs HMa Mr. Hyde 3.00
5 JSs HMa Punisher 3.00
5A 2nd Print,Gold version 2.00
6 JSs HMa Punisher 3.00
7-14 .....3.00
15 MTe HMa 3.00
15A 2nd print 2.00
16 MTe HMa Hobgoblin 2.00
17 MTe HMa Hobgoblin 2.00
18-23 MTe HMa 2.00
24 MTe HMa D:Deathwatch, D:Snowblind 2.00
25 pop-up centerfold 2.00
26 RWo HMa X-Men,Brood 2.00
27 X Men 2.00
28 Double size, polybagged 2.50
29-30 .....1.50
31 Double size, polybagged 1.50
32-49 .....1.50
50 anniv iss.,Vengeance k'napped, GR shows new methods,foil cvr 3.00
50A regular edition 2.00
51-60 .....1.50
61 dbl-sz; Betrayals,p3 .....2.50
62-64 In Chains,p1-3 .....1.95
65 "Over the Edge"; Punisher 1.95
66 showdown with Blackout 1.95

ANNUALS

1 CBc HMa bagged w/card,❶ Night Terror 2.95
2 JSs WEi story told from Scarecrow's point of view.....2.95

PRESTIGE FORMAT BOOKS

FEAR (1992) LWk HMa Captain America, vs Scarecrow 5.95

TRADE PAPERBACKS

GHOST RIDER/CABLE (1992) reps Marvel Comics Presents #90-98 .....3.95
MIDNIGHT SONS reps GR #28,31,D'hold#1, Spir's of Veng.#1, Morbius #1, Nightst'rs #1, foil-emb d logo 19.95
RESURRECTED rep #1-7.....12.95

GHOST RIDER/WOLVERINE/PUNISHER: DARK DESIGNS

MARVEL (1994)

SC sequel to "Hearts of Darkness" 5.95

GHOST RIDER/BLAZE: ASHES TO ASHES

MARVEL (1991)

SC vs. Blackheart 4.95

GHOST RIDER 2099

MARVEL (1994-CURRENT)

1 CBa LKa ❶:Ghost Rider 2099, prismatic foil cvr 2.25
1A regular cvr edition 1.50
2-16 .....1.50
17 L-Cypher; GR back in Trans. City .1.95
18 .....1.95

GIANT-SIZE CREATURES

MARVEL (1974)

1-SHOT Werewolf by Night 5.00

GIANT-SIZE DRACULA

MARVEL (1974-1975)

previously Giant Size Chillers

2.....3.00
3 reprint 3.00
4.....3.00
5 JBy John Byrne's first work for Marvel Comics 7.00

GIANT-SIZE SUPER-HEROES

MARVEL (1974)

1-SHOT GKa GCy Spider-Man, vs Morbius and Man-Wolf 35.00

GIANT-SIZE SUPER-STARS

MARVEL (1974)

1 RBu GCy Thundra,Black Panther,Hulk vs Thing 18.00
becomes Giant-Size Fantastic Four
(see under "Fantastic Four")

G.I. COMBAT

QUALITY/DC COMICS (1952-1987)

1 .....350.00
2 .....150.00
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25-42 .....50.00
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97-107 .....26.00
108 Sgt. Rock 36.00
109-113 .....22.00
114 O:Haunted Tank 90.00
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137 1st 15¢ issue 8.00
138 ❶:The Losers 12.00
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288 Final issue 2.00

G.I. JOE

MARVEL (1982-1994)

1 .....3.00
2 .....1.50
3-59 .....1.50
60 TMc 1.50
61-134 .....1.00
135-136 .....1.00
137-138 bagged w/live action card ...1.00
139-149 .....1.00
150 PGs LHa Snake-Eyes vs Cobra Commander 1.00
151-154 .....1.00
155 final action-filled issue 1.00

we read it for you

Codename: Stryke Force #13

Stryker's team gets its collective ass kicked by Brainard Systems' hired guns, and they get dumped back in Manhattan, minus Stryker and the alien posing as Bloodbow.

IF YOU MISSED...

G.I. JOE: EUROPEAN MISSIONS
MARVEL (1988-1989)
1-16 ... 1.00

G.I. JOE: SPECIAL MISSIONS
MARVEL (1986-1989)
1-28 HTr LHo ... 1.00

G.I. JOE AND THE TRANSFORMERS
MARVEL (1987)
1-4 ... 1.00

G.I. JOE YEARBOOK
MARVEL (1985-1988)
1-4 ... 1.00

GIVE ME LIBERTY
DARK HORSE (1990-1991)
1-4 DGb FMi ... 4.95
HC reprints #1-4, w/sketches and comments; sgn'd & numb'd. 114.95
TPB reprints #1-4 ... 19.95

GLORY
IMAGE/EXTREME (1995-CURRENT)
see Youngblood Strikefile #1 for ❶: Glory
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1 MDe JDu new superheroine ... 3.50
1A Variant cover ... 5.00
2 MDe JDu threatened by her father ... 2.50
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4 MDe JDu demonic dimension ... 2.50
5 MDe JDu Supreme Apo'lypse,p3 ... 2.50
TPB reprints #1-4 ... 9.95

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MIRAGE (1984)
1 ❶:Teenage Mutant Ninja Turtles ... 200.00
2 TMNT ... 220.00
1-SHOT (1986) ... 10.00

GODDESS
DC COMICS (1995)
1 PWn GEn young girl tries to cope with special powers ... 3.50
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4 PWn GEn Rosie experimented on ... 2.95
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MALIBU (1995)
0 (1/95) MPc/SBe CUl/DDn/MWb Argus unleashes array of villains to collect the keys to Crucible of Life ... 2.50
1-3 ... 2.50
WIZARD Mini-Comic ... 5.00
TPB GODWHEEL WHEEL OF THUNDER (1995) collects #0, #1-3 ... 9.95

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MARVEL (1977-1979)
1 Godzilla clashes with S.H.I.E.L.D. ... 7.00
2 the Big G destroys Seattle ... 5.00
3 Champions ... 4.00
4-10 ... 4.00
11-24 ... 2.75

godzilla #1

GODZILLA
DARK HORSE
MINI-SERIES (1988)
1 movie adaptation ... 6.50
2-6 movie adaptation ... 3.25
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0 (5/95) reps D.H. COMICS story ... 2.50
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2 the Cybersaur ... 2.50
3 Bagorah the Bat Monster attacks ... 2.50

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DARK HORSE (1991)
1-SHOT Godzilla battles living statue ... 3.50

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ANTARCTIC
MINI-SERIES (1992-1993)
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TPB reprints mini-series ... 9.95
REGULAR SERIES (1993-CURRENT)
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5 (#0) misnumbered as #0 ... 6.00
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24 ... 2.75
TPB reprints #1-4 (regular series) ... 9.95

GOLDEN AGE
DC COMICS (1993-1994)
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TPB reprints mini-series ... 19.95

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AC COMICS (1994-CURRENT)
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GREATEST PUBLIC EVER TOLD
DC COMICS (1987-91)
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DC COMICS
see More Fun #73 for Golden Age ❶:Green Arrow, see Adventure Comics #250 for Silver Age ❶:Green Arrow
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2-4 TEe MWb ... 2.25
REGULAR SERIES (1988-CURRENT)
0 (8/94) returns to monastery ... 1.95
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2 EHa MGr vs Muncie ... 3.00
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69-74 ... 1.50
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87-95 ... 1.95
96 Connor's secret; someone appears who claims to be...Hal Jordan ... 1.95
97 the new Force of July ... 2.25
98 Connor seeks help from Arsenal ... 2.25
99 GA vs. Connor & Arsenal;F of July ... 2.25
100 dbl-sz; Superman; holographic foil-stamped cover ... 3.95
101 Superman, Black Canary ... 2.25
ANNUALS
1 Fables ... 4.00
2 ... 3.25
3 Question ... 3.00
4 ... 3.00
5 ... 3.00
6 Bloodlines,p13,❶:Hook ... 3.50

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DC COMICS (1987)
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2-3 MGr MGr ... 6.00
TPB ... 12.95

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MARVEL (1995-CURRENT)
1 SMd TDe prismatic, foil-stamped cover. 2.95

green hornet #32 (2nd series)

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1 TV tie-in,photo cvrs on all ... 125.00
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3-6 JBt RFo ... 4.00
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46 ... 2.50
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ANNUAL 2 ... 2.95
GN KATO DRAGON'S IN EDEN (1994) BBi MBo ... 4.95

GREEN LANTERN
DC COMICS (1960-1986)
see All-American #16 for Golden Age ❶:Green Lantern, see Showcase #22 for Silver Age ❶:Green Lantern
1 GKa JBm O:Green Lantern ... 2,500.00
2 GKa JBm ❶:Pieface ... 575.00
3 GKa JBm vs Qward ... 330.00
4 GKa JBm ... 260.00
5 ❶&O:Hector Hammond ... 260.00
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10 O:GL's oath, 1st 12¢ issue. ... 165.00
11 ... 165.00
12 ❶:Dr. Polaris ... 165.00
13 Flash ... 200.00
14 ❶&O:Sonar ... 125.00
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24 O:Shark ... 100.00
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30 ❶:Katma Tui ... 100.00
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37 ❶:Evil Star ... 75.00
38 Tomar-Re ... 75.00
39 vs Black Hand ... 75.00
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41-44 ... 55.00
45 Golden Age Green Lantern ... 75.00
46-47 Dr. Polaris ... 60.00
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52 Golden Age Green Lantern ... 50.00
53-56 ... 35.00
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58 powerless GL ... 35.00
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70 1st 15¢ cover price issue ... 18.00
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73-74 Star Sapphire,Sinestro ... 15.00
75 Qward ... 15.00
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87 NAd ❶:John Stewart, Guy Gardner app. ... 30.00
88 reprints,Golden Age GL ... 7.00
89 NAd Golden Age GL ... 20.00
90 MGr new rings ... 5.00
91-92 MGr vs Sinestro ... 5.00
93 MGr ... 4.00
94-95 MGr Green Arrow:Assassin ... 4.00
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100 MGr ❶:New Air Wave ... 5.00
101 MGr Green Arrow ... 5.00
102 MGr Green Arrow ... 4.00
103 ... 3.00
104-106 MGr ... 5.00
107 MGr Green Lantern Corps ... 5.00
108-110 MGr Golden Age GL ... 5.00
111 O retold:Green Lantern ... 4.00
112 O retold:Golden Age GL ... 8.00
113-115 ... 3.00
116 Guy Gardner ... 25.00
117 ❶:Kari Limbo ... 3.00
118 ... 3.00
119-121 ... 2.00
122 Guy Gardner,Superman ... 2.00
123 Guy Gardner ... 6.00
124-140 ... 2.00
141 ❶:Omega Men ... 5.00
142-143 Omega Men ... 3.50
144 Omega Men D:Tattooed Man ... 3.00
145-148 ... 2.00
149 Green Lantern Corps ... 2.00
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181 Q: Hal ... 2.00
182 J. Stewart becomes Earth's GL ... 2.00
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200 ... 2.00
ANNUALS
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2 ... 2.75
3 ... 2.50
becomes Green Lantern Corps
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2 PBr GJo Guy Gardner ... 2.00
3 PBr GJo Jordan vs Guy ... 2.00
4 PBr GJo JLA ... 2.00
5 PBr GJo Return To Oa ... 2.00
6-7 PBr GJo ... 2.00
8-12 JSo GJo Guy,G'nort ... 2.00
13 Green Lantern Corps ... 2.00
14-17 MBr GJo Mosaic ... 2.00
18 MBr GJo Guy Gardner ... 2.00
19 PBr GJo 50th anniv issue,dbl sz, O Golden Age GL ... 2.00
20-24 ... 1.50
25 MBr GJo Justice League,Hal vs Guy Guy loses ring ... 2.00
26 MBr GJo Evil Star Rising,p1 ... 1.00
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48 BWl GJo GL resurrects C. City ❶:Kyle Rayner ... 7.00
49 DBk GJo Sinestro appointed new Corps leader ... 4.50
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53 DBk RMz Superman,vs Mongul ... 1.50
54 Major Force ... 1.50
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56 one Green Lantern, one ring ... 1.50
57 Psimon, New Titans ... 1.50
58 Donna Troy and Felix Faust ... 1.50
59 Christmastime with Dr. Polaris ... 1.50
60 Capital Punishment,p3; x-over with GUY GARDNER:WARRIOR ... 1.50
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62 Green Lantern battles Duality ... 1.50
63 Parallax returns to Earth ... 1.75
64 heroes take on Parallax ... 1.75
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66 Flash guest stars ... 1.75
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3 Elseworlds story ... 2.95
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GREEN LANTERN/GREEN ARROW VOL. 1 (1995) reprints #76-82 (2nd) ... 12.95
GREEN LANTERN/GREEN ARROW VOL. 2 (1995) reprints #84-87, #89 (2nd), plus FLASH #217-219 (1st) ... 12.95
THE ROAD BACK (1992) rep #1-8 (3rd) 8.95

GREEN LANTERN: ARCHIVES
DC COMICS
HC Volume 1 ... 39.95

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DC COMICS (1941-1949)
1 O retold: Green Lantern (from All-American #16) ... 15,000.00
2 "Secret of Golden Thunderbolts" ... 3,750.00
3 ... 2,200.00
4 ... 2,000.00
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27 ❶& O: Sky Pirate ... 650.00
28 "Tricks of The Sportsmaster!" ... 650.00
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31-34 ... 600.00
35-38 ... 700.00
becomes Green Lantern

GREEN LANTERN CORPS
DC COMICS (1986-1988)
Previously Green Lantern (2nd Series)
201 ❶:new Corps ... 1.50
202-223 ... 1.50
224 final issue,dbl size ... 3.50

GREEN LANTERN CORPS QUARTERLY
DC COMICS (1992-1994)
1 FHy JOs ❶:Jack T. Chance, Alan Scott, G'nort ... 2.50
2-4 ... 2.50
5 ❶:Adam ... 2.50
6-8 ... 2.95

GREEN LANTERN: EMERALD DAWN
DC COMICS (1989-1990)
1 MBr JOw O:Hal Jordan ... 6.00
2 MBr KGi I:Legion ... 4.00
3-4 MBr KGi ... 2.00
5 MBr KGi Corps vs Legion ... 2.00
6 MBr KGi Hal vs true Legion ... 2.00
TPB reprints #1-6 ... 4.95

GREEN LANTERN: EMERALD DAWN II
DC COMICS (1991)
1 MBr KGi I:Guy Gardner ... 2.00
2-6 MBr ... 1.25

GREEN LANTERN: MOSAIC
DC COMICS (1992-1993)
1 CHa GJo ... 2.00
2 CHa GJo D:Ch'p ... 2.00
3-18 ... 1.25

GRENDEL
COMICO (1983-1984)
see Primer #2 for ❶: Grendel
1 ... 60.00
2-3 ... 40.00
2ND SERIES (1986-1991)
1 MWa ... 5.00
2 MWa ... 4.00
3-6 MWa ... 3.50
7-10 MWa ... 3.00
11-12 MWa ... 2.00
13 MWa new Grendel ... 2.00
14-15 MWa ... 2.00
16 MWa B:Mage ... 4.00
17-40 MWa ... 2.25

GRENDEL CLASSICS
DARK HORSE (1995)
1 reprints Hunter Rose stories ... 3.95
2 Devil Eyes ... 3.95

KEY: price went up | price went down | this one's new | book is hot

the Wizard COMIC Price Guide

GRENDEL: DEVIL BY THE DEED
DARK HORSE (1986)
GN MWa reprints 1st Grendel GN (pub'd by Comico), new MWa cvr, pin-ups by KJo, MAi, others 3.95

GRENDEL TALES
DARK HORSE (1993-1994)
1-6 TKr JRb 2.95
TPB reprints #1-6 ..... 17.95

GRENDEL TALES: DEVIL IN GOD'S PRIEST
DARK HORSE (1994)
1-5 crisis at Ice Station Hellman 2.95

GRENDEL TALES: DEVIL'S CHOICE
DARK HORSE (1995)
1 EBi DAr clan at war 2.95
2 EBi DAr Goran falls for Marica 2.95
3 EBi DAr Marica fights Goran 2.95
4 EBi DAr final issue 2.95

GRENDEL TALES: DEVILS AND DEATHS
DARK HORSE (1994)
1 EBi DAr dying Grendel sets out to fulfill one last mission, Matt Wagner backup 2.95
2 EBi DAr final issue, MWa backup 2.95

GRENDEL TALES: THE DEVIL'S HANDICAP
DARK HORSE (1994)
1 RWa BMr/KDe ❶:P. Christus 2.50
2-3 RWa BMr/KDe 2.95

GRENDEL TALES: HOMECOMING
DARK HORSE (1994-1995)
1 PMc Susan returns to town she grew up in 2.95
2 PMc/DCp Susan thinks she's found love; also, MWa backup story 2.95
3 PMc/DCp final issue 2.95

GRENDEL: WAR CHILD
DARK HORSE (1992-1993)
1 PMc MWa 5.00
2-9 PMc MWa 3.00
10 MWa final issue, dbl sz, wraparound cover 4.00
HC lmt'd signed ed. rep. #1-10 ..... 99.95
TPB reps. mini-series, plus new material and art gallery 18.95

GRIFTER
IMAGE/WILDSTORM (1995-CURRENT)
see WildC.A.T.s #1 for ❶: Grifter
1 WildStorm Rising, p5; includes 2 cards 5.00
1A newsstand edition, no cards 1.95
2 City Of Angels, p1 ..... 2.50
3 Diabolik 2.50
4 trouble in Japan 2.50
1-SHOT DNo SSe, preceeded issue #1 (1995) 6.00

GROO
PACIFIC (1982-1984)
see Destroyer Duck #1 for ❶: Groo
1 SAr 25.00
2 SAr 15.00
3-7 SAr 10.00
8 SAr 12.00
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2ND SERIES
1 SAr MEv 7.00
2 SAr MEv 5.00
3-12 SAr MEv 4.00
13-28 SAr MEv 3.00
29 SAr MEv 4.00
30-41 SAr MEv 2.00
42-86 SAr MEv 1.25
87-99 SAr MEv 2.25
101-120 ..... 2.95
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GROO ADVENTURES 8.95
EXPOSE reprints #17-20 ..... 9.95
FESTIVAL reprints #21-24 ..... 10.95
GARDEN reprints #25-28 ..... 10.95
IMAGE (1994-CURRENT)
3RD SERIES
1-8 SAr MEv 1.95
9 SAr MEv 2.25

GROO CHRONICLES
EPIC/MARVEL (1989-1990)
1 SAr MEv 6.00
2-6 SAr MEv 3.00

GROO SPECIAL
ECLIPSE (1984)
1 SHOT SAr 30.00

GUARDIANS OF THE GALAXY
MARVEL (1990-1995)
see Marvel Super-Heroes #18 for ❶: Guardians of the Galaxy
1 JVa JVa O-Guardians 5.00
2 JVa JVa vs Stark 2.00
3-20 JVa JVa 1.50
21-24 JVa JVa 1.50
25 JVa JVa Silver Surfer defects Galactus, laser-foil cover 2.50
26-38 ..... 1.25
39 KWe MGa Dr. Doom vs Rancor, emb'd holo-grafx foil cvr, dbl sz 2.95
40-47 ..... 1.25
48 KWe MGa R:Overkill 1.25
49 KWe MGa ❶:Scathan 1.25
50 KWe MGa Future History, p1, double size, foil embossed cvr 2.95
50A regular cover 1.25
51-61 ..... 1.25
62 double-size last issue 2.50
ANNUALS
1 ..... 2.50
2 HTr JVa System Bytes, ❶:Galactic Guardians 2.50
3 CDa MGa ❶:Irish Wolfhound, bagged w/card 2.95
4 Rancor returns 2.95
TPB rep #1-6 ..... 12.95

GUARDIANS OF METROPOLIS
DC COMICS (1994)
1 KDw KKe mini-series for classic Kirby characters 1.50
2-4 KDw KKe 1.50

GUY GARDNER
DC COMICS (1992-CURRENT)
see Green Lantern #59 for ❶: Guy Gardner
0 (8/94) MBy BSt new powers 1.50
1-14 ..... 1.50
15 JSt CDi JLA, vs doppleganger 1.50
16 new direction, vs brother 1.50
becomes Guy Gardner, Warrior
17 MBy CDi Guy changes name to Warrior, new costume 1.50
18 MBy CDi vs Militia 1.50
19 MBy CDi E. Twilight aftermath 6.00
20 MBy BSt JLA, vs Hal Jordan 5.00
21 MBy BSt vs Hal Jordan 4.50
22-23 MBy BSt 1.50
24 ZERO HOUR, new powers 1.50
25 dbl-sz, with pin-up gallery 2.50
26 battles Black Serpent in NYC 1.50
27-28 Capital Punishment, p1-2 ..... 1.50
29 all-out slugfest; double "barn-door" style cover 2.95
29A reg. cvr with different image 1.50
30 Superman & Supergirl 1.50
31 Supergirl & Sentinel fight Dementor to save Guy 1.75
32 Way of the Warrior, p1 ..... 1.75
33 Way of the Warrior, p4 ..... 1.75
34 Way of the Warrior, p7 ..... 1.75
35 raids galactic prison camp 1.75
ANNUAL 1 caught in middle of battle 3.50

GUY GARDNER: REBORN
DC COMICS (1992)
1-3 JSo GJo Prestige Format, Lobo, Guy Gardner without ring 4.95

HALL OF HEROES
HALL OF HEROES (1993)
1 TKn ❶:Deadbolt; 1st work by Trent Kaniuga; limited to 3,000 ..... 15.00
2-3 ..... 2.50

HAPPY BIRTHDAY,

HAWKEYE (2ND MINI-SERIES) #4
In the conclusion to this cool mini-series, Hawkeye and his new friend Rover take on a pack of werewolves, Hawkeye's old teacher Trickshot, The Secret Empire and (if that weren't enough) the deadly and vicious Viper. —*Dan Reilly, Art Asst.*

MARTHA WASHINGTON
DARK HORSE (1995)
1-SHOT FMi DGb trio of stories 2.95

HARBINGER
VALIANT (1992-1995)
0 (12/92) w/Trade Paperback 6.00
0 (2/93) Sendaway, pink logo 18.00
1 DLp JSh ❶:Harbinger 18.00
1A coupon cut out 2.00
2 DLp JSh 10.00
2A coupon cut out 2.00
3 DLp JSh vs Aliens, X-O x-over 6.00
3A coupon cut out 2.00
4 DLp JSh scarce 6.00
4A coupon cut out 2.00
5 DLp JSh Sting vs Solar 6.00
5A coupon cut out 2.00
6 DLp JSh Solar, D Torque 4.00
6A coupon cut out 1.00
7-8 ..... 3.00
9 DLp Unity ch16, birth: Kris' child 3.00
10 DLp ❶: H.A.R.D. Corps 3.00
11 DLp Elfquest crossover 2.00
12-40 ..... 2.00
41 JRs KVh final issue; The Harbinger kills Sam 2.50
TRADE PAPERBACKS
1 Diamond-Blue 15.00
1A 2nd printing, does NOT include copy of Harbinger #0 ..... 9.95
2 reps #6-7, #10-11 ..... 9.95

HARBINGER FILES
VALIANT (1994)
1 the story of Toyo Harada 2.50
2 The Harbinger-Harada's ultimate weapon! 2.50

HARD BOILED
DARK HORSE (1990-1991)
1 GDa FMi 6.50
2-3 GDa FMi 6.00
HC w/16 extra pgs; signed and numbered 99.95
TPB 14.95

HARDCASE
MALIBU (1993-CURRENT)
1 JCl JHu ❶:Hardcase, Forsa, D.J. Blast, Headknocker, Starburst & NM-E, Ultraverse #0 coupon 4.00
1B Hologram version 8.00
1C Ultra-limited/foil version 4.00
1D Gold Hologram version 8.00
2 JCl JHu Choice, bagged w/card 3.00
3-22 ..... 2.00
23 Loki (from THOR) appears 2.50
24-25 ..... 2.50
26 must undo damage from Time Gem; no ads, full 32 pg story 2.95
ASHCAN 1 ..... 12.00

H.A.R.D. CORPS
VALIANT (1992-1995)
see Harbinger #10 for ❶: H.A.R.D. Corps
1 DLp DMi gatefold cover 3.00
1A Gold version 10.00
2-5 ..... 2.50
5A w/Comic Defense logo 2.50
6-30 ..... 2.25

HARDWARE
DC COMICS/MILESTONE (1993-CURRENT)
1 Direct Market 3.00
1A Platinum version 5.00
1A Newsstand edition 1.75
2-15 ..... 1.50
16 new version of HW, collector's ed., "barn-door" cover by JBy 3.95
16A regular edition, JBy cvr 1.95
17 Worlds Collide x-over, p2 ..... 1.50
18 Worlds Collide, p9 ..... 1.75
19-24 ..... 1.75
25 double-size 2.95
26-28 ..... 1.75
29 "Long Hot Summer" story continues in this specially priced issue 1.00
30 villains plan to divvy up Dakota 2.50
31 "Summer" story; riot in park 2.50
32 takes control of Alva Industries 2.50

HARLAN ELLISON'S DREAM CORRIDOR
see under "Dream Corridor"

HATE
FANTAGRAPHICS (1990-CURRENT)
1 PBo ❶: Buddy Bradley 20.00
1A 2nd print 2.50
1B 3rd print 2.50
1C 4th print 2.50
2 PBo 15.00
2A 2nd print 2.50
2B 3rd print 2.50
2C 4th print 2.50
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3A 2nd print 2.50
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4A 2nd print 2.50
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6B 3rd print 2.50
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8B 3rd print 2.50
9 PBo 5.00
9A 2nd print 2.50
10 PBo 5.00
10A 2nd print 2.50
11 PBo 4.00
11A 2nd printing 2.50
12 PBo 4.00
13-14 PBo 2.50
15 PBo 3.25
16 PBo now in full-color 2.95
17-19 PBo Buddy and Lisa in full-color 2.95

HAWKEYE
MARVEL
see Tales of Suspense #57 for ❶: Hawkeye
MINI-SERIES (1983)
1 MGn Mockingbird 2.50
2-4 MGn Mockingbird 2.00
TPB reprints #1-4 ..... 5.95
2ND MINI-SERIES (1994)
1 SKo CDi 1.75
2 SKo CDi discovers creature in Rockies (Raver) 1.75
3 SKo CDi War M., new costume 1.75
4 SKo CDi vs Secret Empire 1.75

HAWKMAN
DC COMICS (1964-1968)
see Flash Comics #1 for Golden Age ❶:Hawkman, see Brave & the Bold #34 for Silver Age ❶:Hawkman
1 MAn GFo ❶:Chac 430.00
2 MAn GFo Trolls 155.00
3 MAn GFo Sky Raiders 85.00
4 MAn GFo ❶:Zatanna 105.00
5 MAn GFo Shadow Thief 80.00
6 MAn GFo ❶:Wingors 75.00
7 MAn GFo ❶:C.A.W. 60.00
8 MAn GFo Vulcan robot 60.00
9 MAn GFo Matter Master, Atom 60.00
10 MAn GFo C.A.W. 60.00
11 MAn GFo Shrike 40.00
12 MAn GFo Avron Kull 40.00
13 MAn GFo vikings 40.00
14 MAn GFo C.A.W. 40.00
15 MAn GFo Mekkor 40.00
16-27 ..... 25.00
TPB 19.95
2ND SERIES (1986-1987)
1 RHw TIs O:Hawkman 3.00
2-17 ..... 1.25
3RD SERIES (1993-CURRENT)
0 (8/94) Zero Hour aftermath; assesses new powers 1.95
1 JDr JOs new costume, foil-enhanced cover 4.00
2-11 ..... 1.75
12 SLb WLo origins of Hawkgod 1.95
13 SLb WLo ZERO HOUR, teams with G'den Age H'kman & H'kgirl 1.95
14-20 SLb WLo 1.95
21 RLi WLo Shadow Thief and new Gentleman Ghost 2.25
22 RLi WLo Way of the Warrior, p3 ..... 2.25
23 SLb WLo Warrior, p6; J. League 2.25
24 SLb WLo Lionmane 2.25
25 SLb WLo battle with Lionmane 2.25
ANNUALS
1 JDr JOs Bloodlines, p17; ❶:Mongrel 3.50
2 Year One story 3.95

HAWKWORLD
DC COMICS
MINI-SERIES (1989)
1 TTr O:Hawkman, PF 6.00
2-3 TTr O:Hawkman, PF 4.00

we read it for you

Detective Comics #687
Batman and Robin set out to capture the modern-day pirate Cap'n Fear; it all ends up with Batman tied to a buoy and Robin unconscious on a runaway boat. (Cap'n Fear-what a stupid name!)

IF YOU MISSED...

TPB reprints mini-series #1-3 .....16.95
REGULAR SERIES (1990-1993)
1 GNo JOs O:Hawks 3.00
2 GNo JOs vs Byth 2.00
3-32 .....1.50
ANNUALS
1 Flash..... 2.95
2 Arm 2001 ..... 2.95
2A 2nd print,Silver 2.95
3 Eclipso 2.95

HEARTS OF DARKNESS
MARVEL (1992)
PF JRj HMa Ghost Rider,Punisher, Wolverine vs Mephisto 4.95

HELLBLAZER
DC COMICS/VERTIGO (1988-CURRENT)
1 JRi JDe John Constantine 22.00
2-5 JRi JDe 11.00
6-12.....6.50
13-18 .....5.50
19 Sandman 10.00
20-24 ..... 5.00
25-26 .....4.00
27 DMk NGa 10.00
28-48 .....4.00
49 SDi GEn 4.00
50 Lord of Vampires 4.50
51-55 ..... 2.75
56-59 ..... 2.50
60 ❶:Genesis 8.00
61 Genesis 5.00
62 .....2.50
63 B: Vertigo 3.00
64-65 ..... 2.50
66-69 .....1.95
70-86 SDn GEn 1.95
87 SPh ECa Notions,p3; in Australia ...1.95
88 SPh ECa Warped Notions,p4 ..... 1.95
89 SPh PJe Rainbow Serpent 2.25
90 SPh PJe Dreamtime, p2 ..... 2.25
91 SPh PJe ghostly field 2.25
92-93 SPh PJe Critical Mass, p1 2 .....2.25
94 SPh PJe Critical Mass, p3 .....2.25
ANNUAL 1 ..... 5.00
SPECIAL 1 SDn GEn self-contained story, portfolio section 3.95
TRADE PAPERBACKS
DANGEROUS HABITS (1994) reprints ...14.95
ORIGINAL SINS (1992) reprints #1-9 ...19.95

HELLBOY
LEGEND/DARK HORSE (1994)
1 MMi 6.00
2 MMi JBy search for clues 5.00
3 MMi explores decaying temple 5.00
4 MMi JBy chilling climax 5.00
HC Seed Of Destruction (1994) reprints series, w/new art, signed and numbered w/slipcase 99.95
TPB reprints series story 17.95

HELLINA
LIGHTNING (1994)
see Perg #4 for ❶: Hellina
1-SHOT Hellina goes after cult; w/gallery 2.75
1-SHOT–A limited commemorative ed.,silver metallic ink cvr, numbered ..12.00
1-SHOT–B signed & numbered 12.00
TPB reprints Hellina appearences 8.95

HELLINA: KING OF DEATH
LIGHTNING (1995)
1-SHOT teams w/Perg vs Despair 2.75
1-SHOT–A variant cvr, featuring Hellina nude; bgd, certified & number'd ...9.95

HELLINA: TAKING BACK THE KINGDOM
LIGHTNING (1995)
1-SHOT Hellina faces dead boyfriend ...2.75
1-SHOT–A variant cvr, featuring Hellina nude; bgd, certified & number'd ...9.95

HELLRAISER
MARVEL/EPIC (1989-1993)
1 Clive Barker stories 6.00
2 .....5.00
3-20 .....4.00

HELLRAISER: BOOK OF THE DAMNED
MARVEL/EPIC (1991)
1-4 MMi DCh 4.95

HELLSHOCK
IMAGE (1994)
1 JAl ❶: Hellshock (Danek Haight), the coming of Hellshock 2.50
2 JAl learns about powers & origin .. 1.95
3 JAl must destroy powerful new evil ...1.95
4 JAl origin concludes 1.95
4A variant cover 6.00

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1 MWg 35.00
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2 MWg 25.00
2A Special edition (w/new material) ...7.00
3 B. Snowblind 15.00
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6-9 MWg.....10.00
10-12 MWg 2.50
13 .....3.00
14 .....3.00
TPB THE COLLEGIATE HEPCATS 9.95

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MARVEL
MINI-SERIES (1982)
1-4 BLo BLo 2.00
2ND MINI-SERIES (1984)
1-4 BLo BLo 1.50
GN FULL CIRCLE (1988).....6.95
TPB PRINCE OF POWER 6.95

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MARVEL (1972-1973)
1 ❶:Luke Cage 50.00
2-5.....16.00
6-8.....10.00
9 vs Dr. Doom 10.00
10-12 ..... 9.00
13-16 ..... 7.00
becomes Power Man

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MARVEL (1985)
1 X-Men 6.00

HILL STREET BLUES ADVENTURES
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1-2 .....2.95

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33-35 .....85.00
36 1st Code-approved issue 100.00
37-50 .....70.00
51-60 .....55.00
61 JKi 65.00
62 .....50.00
63 JKi 65.00
64 .....50.00
65-66 JKi 65.00
67 .....50.00
68-69 .....40.00
70 JKi 55.00
71 .....35.00
72 JKi 55.00
73-75 .....35.00
76 JKi 55.00
77-83 .....35.00
84-85 JKi 55.00
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160 Robby Reed as Plasticman 90.00
161-172 Martian Manhunter 45.00
173 Last Martian Manhunter 45.00
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179 BWr Wrightson's 1st pro work ...60.00
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DC COMICS (1956-1978)
1 .....750.00
2 .....300.00
3 JKi cover art.....265.00
4 JKi 195.00
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8 JKi 150.00
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12 JKi cover & art.....150.00
13-18 .....70.00
19-22 .....55.00
23 ❶&O: Mark Merlin, Begins series 155.00
24 2nd Mark Merlin 55.00
25-30 .....45.00
31 50 .....35.00
51 1st 12¢ cover price issue 30.00
52 60 .....30.00
61 ❶ & B:Eclipso 155.00
62 Eclipso 65.00
63-65 Eclipso 55.00
66 1st Eclipso cvr 105.00
67 Eclipso 50.00
68-72 Eclipso 45.00
73 B:Prince Ra-Man,Eclipso 45.00
74-80 Eclipso 45.00
81-91 .....10.00
92 BWr ❶:Swamp Thing 375.00
93-154 .....4.00

HOWARD THE DUCK
MARVEL (1976-1979)
see Adventure Into Fear #19 for ❶: Howard the Duck
1 A. Spider-Man 11.00
2-11 .....2.00
12 13 ❶: KISS in comics 4.00
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MARVEL (1986-1987)
1-3 ..... 1.00

HULK 2099
MARVEL (1994-1995)
see 2099 Unlimited #1 for ❶: Hulk 2099
1 MDa GJo future Hulk clashes with Draco; foil-stamped cvr 2.50
2-6 .....1.50
7 10.....1.95

HUMAN TORCH
MARVEL/TIMELY (1940-1954)
see Marvel Comics #1 for Golden Age ❶:Human Torch, see Fantastic Four #1 for Silver Age ❶:Human Torch
2 (#1) (Fall/40) 10,000.00
3 (#2) (Winter/40).....2,500.00
4 (#3) (Spring/41)..... 2,000.00
5 (#4) (Summer/41) 1,500.00
5 Battle: Human Torch, Sub-Mariner (Fall/41) 1,500.00
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33 Captain America 425.00
34 .....375.00
35 Captain America (1949).....425.00
36 (1954) 350.00
37 38 .....300.00

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MARVEL (1974-1975)
1 rep Strange Tales #101 .....5.00
2 rep Strange Tales #102 .....4.50
3-8 rep Strange Tales #103-108 .....4.00

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DC COMICS/PARADOX (1995)
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3 conclusion of mini series 4.95

THE HUNTRESS
DC COMICS (1989-1990)
1 JSo JCa O:Huntress 1.50
2-19 JSo JCa 1.00
2ND SERIES (1994)
1 MNe CDi vs crime family 1.50
2 MNe CDi identity uncovered 1.50
3 MNe CDi pursuit of Tough Tony 1.50
4 MNe CDi vs.Redzone,finds Spano ...1.50

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HARRIS (1995-CURRENT)
0 (2/95) menace of deadly drug; includes reprint of Warren's VAMPI #1, and second half of coupon for poster 2.95
1 heroes battle drug threat 2.95

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TEKNO•COMIX (1995-CURRENT)
1 GPe SGr tales of robots, based on concepts by Isaac Asimov 1.95

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MARVEL (1984-1985)
1-4 AKp JDm 2.00

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DC COMICS/MILESTONE (1993-CURRENT)
1 ❶: Icon,Direct,bagged ed w/card ...2.95
1A Newsstand.....1.50
2-14 .....1.50
15-24 .....1.75
25 dbl-sz; Rocket gives birth 2.95
26 Raquel resumes role of Rocket 1.75
27 Raquel and family move 2.50
28 Blood Syndicate 2.50
29 "Long Hot Summer" story 2.50
30 Icon prepares to depart Earth 2.50

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MULEHIDE GRAPHICS (1991-1992)
1 DHa Magazine Size 1-10 ..... 25.00
2-3 DHa 20.00
4-10 DHa 15.00
8 10 DHa 10.00
becomes Poison Elves

IMAGE
IMAGE (1993)
0 (11/93) ❶:Troll, ONE-SHOT 6.00

IMAGES OF SHADOWHAWK
IMAGE (1993-1994)
1-3 KGi 1.95

Warlock #2

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MARVEL (1993)
1 MBu NVi Marvel UK/Frontier title,❶:Morrigan Goth,Dr. Strange,foil-stamped cvr 2.95
2-4 MBu NVi 1.75

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MARVEL (1962-1963)
1 JKi SLe ❶&O:Hulk 8,000.00
2 JKi SLe ❶:Toad Men.....1,800.00
3 JKi SLe ❶:Ringmaster, O:Hulk retold 1,200.00
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5 JKi SLe ❶:Tyrannus 1,000.00
6 SDi SLe ❶:Metal Master.....1,400.00
2ND SERIES (1968-CURRENT)
Previously Tales to Astonish
102 MSe GFr O:Hulk 150.00
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126 HTr RTh Dr.Strange 15.00
127 HTr RTh Mole Man 9.00
128 HTr RTh Avengers 9.00
129-140 HTr RTh 9.00
141 HTr RTh ❶&O:Doc Samson 9.00
142 HTr RTh Enchantress 8.00
143-144 DAy RTh Dr. Doom 6.00
145 HTr RTh O retold:Hulk,giant sz 9.00
146-149 .....6.00
150 HTr AGo Havok,Polaris 9.00
151-160 .....6.00
161 HTr SEn O:Mimic,Beast 6.00
162 HTr SEn ❶:Wendigo 8.00
163-165 HTr SEn 6.00
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173-175 HTr RTh 6.00
176 HTr RTh ❶:New-Men 20.00
177 HTr RTh O:Adam Warlock 20.00
178 HTr RTh R:Adam Warlock 20.00
179 HTr LWe Missing Link 5.00
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181 HTr LWe Wendigo, ❶:Wolverine (full) 370.00
182 HTr LWe Wolverine cameo 60.00
183-189 HTr LWe 4.00
190 HTr LWe ❶:Glorian 5.00
191-199 .....4.00
200 Anniv. issue, Silver Surfer app. 25.00
201 211 .....3.00
212 SBu LWe ❶:Constrictor 3.00
213-249 .....3.00
250 SBu RSt Silver Surfer,dbl sz 8.00
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272 Wendigo 4.00
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311 .....2.50
312 Origin retold: Hulk 2.50
313 MMi BMo x-over with Alpha Flight #29 .....2.50
314 JBy JBy Doc Samson 5.00
315-317 JBy JBy 3.00
318 JBy JBy Bruce & Betty engaged,Doc Samson 4.00
319 JBy JBy Bruce Banner and Betty Ross get married 8.00
320-323 .....2.75
324 grey Hulk 10.00

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325 ❶:Hulk II 2.50
326 green vs grey Hulk 2.50
327 SGe AMi Gen. Ross Zzzox vs Rick Jones Hulk 2.50
328 ..... 2.50
329 AMi AMi mutant creatures .. 2.50
330 TMc AMi D:Gen Ross 16.00
331 TMc PDa grey Hulk 12.00
332 TMc PDa grey Hulk vs Rick Jones Hulk, ❶: Mutant Leader 8.00
333 TMc PDa wife beater 8.00
334 TMc PDa ❶ Half Life 8.00
335 JRi PDa ❶&O:The Stalker 3.00
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342 TMc PDa D Half-Life, ... 5.00
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361 Iron Man 2.00
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364 Countdown begins 2.00
365 Countdown,p2,Fant. Four 2.00
366 p3,Leader 2.00
367 1st Dale Keown on Hulk,p4 ..... 9.00
368 SKi PDa vs Mr Hyde 5.00
369 DKe vs Freedom Force 4.00
370-371 DKe Dr. Strge,Sub-Mar 4.00
372 DKe R. Green Hulk 10.00
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388 DKe ❶:Speedfreek 4.00
389 ..... 3.00
390 DKe PDa War & Pieces p1 ..... 3.00
391 DKe PDa p2,X-Factor 3.00
392 DKe X-Factor 3.00
393 DKe PDa green foil cover, R:Igor,O:Hulk,anniversary 5.00
394 AWm PDa ❶:Trauma 2.00
395 DKe PDa ❶: Frost,D:Mike Berenetti,Punisher 2.00
396 Punisher 2.00
397-399 Ghost of the Past 2.00
400 Holo-grafx cover,vs Leader 3.00
400A 2nd print 2.00
401-416 ..... 1.50
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418 GFk PDa M.Rick & Marlo, coll's ed.,wedding invite cvr 2.50
418A regular edition 1.50
419 RGr PDa vs Talos at wedding 2.00
420 GFk PDa AIDS story 1.50
421 GFk PDa Myth Conceptions 1.50
422 GFk PDa Myth Conceptions,p2 ..... 1.50
423 GFk PDa Myth Conceptions,p3 ..... 1.50
424 DRb PDa Fall of the Pantheon, p1 ..... 1.50
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ASHCAN spotl't on Rick & Marlo 0.75
GIANT SIZE 1 Reprints 10.00
GN HULK/THING:BIG CHANGE BWr JSt 9.95
TPB GROUND ZERO rep #340-346 ..... 12.95

ANNUALS

1 ..... 55.00
2 ..... 28.00
3 Reprints 8.00
4 Reprints 7.00
5 ..... 5.00
6 Dr Strange 5.00
7 Iceman,Angel 6.50
8 ..... 8.00
9-15 ..... 4.00
16 Lifeform,p3 ..... 4.00
17 ..... 2.00
18 KMo PDa Return of the Defenders p1 ..... 2.25
19 KJv PDa ❶: Lazarus, bg'd w/card 2.95
20 Hulk's history, as seen by the Abomination 2.95

INCREDIBLE HULK: FUTURE IMPERFECT

MARVEL (1992-1993)

1 2 GPe PDa Prestige Format 5.95
TPB reprints limited series 12.95

INCREDIBLE HULK AND WOLVERINE

MARVEL (1986)

1-SHOT rep Hulk #181-182 & Marvel Treasury Edition #26 ..... 10.00
1-SHOT-A 2nd print,PF 4.00

INFERIOR FIVE

DC COMICS (1967-1972)

see Showcase #62 for ❶: Inferior Five

1 ..... 40.00
2 ..... 22.00
3-12 ..... 12.00

INFINITY CRUSADE

MARVEL (1993)

1 RLi JSt last ser's in Infinity Trilogy, The Goddess,gold foil cvr 3.00
2-6 ..... 2.00

INFINITY GAUNTLET

MARVEL (1991)

see Thanos Quest #2 for ❶: Infinity Gauntlet

1 GPe JSt Thanos 5.00
2 GPe JSt R.Adam Warlock 3.00
3-6 ..... 2.00
TPB rep's entire Gauntlet series 24.95

INFINITY INC

DC COMICS (1984-1988)

1 JOr RTh 3.00
2-13 JOr RTh 2.00
14 TMc RTh 5.00
15-37 TMc RTh 2.00
38-49 RTh 1.50
50 RTh 2.00
51 RTh D:Skyman 1.50
52-53 RTh 1.50
ANNUAL 1 ..... 4.00
ANNUAL 2 ..... 2.00

INFINITY WAR

MARVEL (1992)

1 RLi JSt Magus,Thanos 4.00
2 RLi JSt O:Magus,Heroes vs Heroes 3.00
3-6 RLi JSt 3.00

INHUMANS

MARVEL (1975-1977)

see Fantastic Four #46 for ❶: Inhumans

1 GPe DMo Blastaar 5.00
2 GPe DMo Blastaar 4.00
3 GPe DMo ❶:Shatterstar 3.00
4 GPe DMo Shatterstar 3.00
5 GKo DMo D:Shatterstar 3.00
6-12 ..... 3.00
GN 7.95
1-SHOT Atlantis Rising tie-in 2.95
SPECIAL 1 RHw LMo vs Maximus 2.00

INSTANT PIANO

DARK HORSE (1994-CURRENT)

1 bizarre humor series 6.00
2-4 ..... 3.95

INTERVIEW WITH

IMPULSE #3

Every installment of this fun series is a super read; but this one takes the cake. Seeing Bart Allen rack up enemy after enemy while trying to make some friends at school is hilarious, and the story's wind-up is just stellar. —*Marc Wilkefsky, Contributing Editor*

THE VAMPIRE

INNOVATION (1992-1994)

1 CMo CWd 6.00
2-4 CMo CWd 3.00
5-12 ..... 2.00

INVADERS

MARVEL (1975-1979)

1 FRo RTh Nazis 12.00
2-5 ..... 7.00
6-19 ..... 5.50
20 FRo RTh ❶:Union Jack II. Reprints 1st app. of Sub-Mariner from Motion Pictures Funnies Weekly (1939) 7.50
21 FRo RTh O:Union Jack II 4.00
22 JMo RTh O:Toro, Re-Intro:Asbestos Lady 4.00
23 FRo RTh ❶:Scarlet Scarab 4.00
24 reprints Marvel Mystery 10 ..... 4.00
25-40 ..... 4.00
41 Double size 4.00
GIANT SIZE 1 FRo RTh ❶:Invaders 7.50
ANNUAL 1 FRo RTh Agent Axis,Hitler 3.00

2ND SERIES (1993)

1-4 Re-intro:WWII superteam 1.75

INVASION!

DC COMICS (1988-1989)

1 TMc KGi ❶:L.E.G.I.O.N. 4.00
2 TMc KGi Superman 3.00
3 BSe KGi Invaders defeated 3.00
SPECIAL 1 Daily Planet 2.50

THE INVISIBLES

DC COMICS/VERTIGO (1994-CURRENT)

1 SYe GMo ❶: The Invisibles, new Vertigo title about secret occult subversives 3.50
2-8 SYe GMo 2.50
9 JTh GMo Dane quits team 2.50
10 CWe GMo voodoo & zombies 2.50
11 JRi GMo gang hunts homeless 2.50
12 SPo GMo Bobby 2.50
13 JTh GMo She-Man, p1 ..... 2.50

IRON FIST

MARVEL (1975-1977)

see Marvel Premiere #15 for ❶: Iron Fist

1 JBy vs Iron Man 50.00
2-5 JBy 18.00
6 JBy O: Misty Knight 10.00
7 JBy 10.00
8 JBy O: Iron Fist 10.00
9-13 JBy 10.00
14 JBy CCl ❶:Sabretooth 160.00
15 JBy X-Men 40.00
15A 35-cent cover price 75.00

IRON MAN

MARVEL (1968-CURRENT)

see Tales of Suspense #39 for ❶:Iron Man

1 GCo AGo AIM 350.00
2 JCr AGo Demolisher 100.00
3 JCr AGo Happy Hogan becomes the Freak 80.00
4 JCr AGo Unicorn 70.00
5 GTu AGo 60.00
6 GTu AGo D:Crusher 60.00
7 GTu AGo Jasper Sitwell,Gladiator 35.00
8 GTu AGo O.Whitney Frost 35.00
9 GTu AGo Mandarin 35.00
10 GTu AGo Mandarin 35.00
11 GTu AGo Mandarin, Tony Stark LMD 35.00
12 GTu AGo ❶:Controller 35.00
13 GTu AGo Controller 35.00
14 JCr AGo ❶.Night Phantom 35.00
15 GTu AGo Red Ghost 35.00
16 GTu AGo Unicorn 25.00
17 GTu AGo ❶:Midas, ❶:Madame Masque 25.00
18 GTu AGo Avengers 25.00
19 GTu AGo Midas 25.00
20 GTu AGo Lucifer 25.00
21 GTu AGo ❶:Eddie March 20.00
22 GTu AGo Titanium Man, Crimson Dynamo 20.00
23 GTu AGo Mercenary 20.00
24 JCr AGo 1&D Minotaur 20.00
25 JCr AGo Sub-Mariner 15.00
26 DHe AGo Val-Larr 15.00
27 DHe AGo ❶:Firebrand 15.00
28 DHe AGo Controller 15.00
29 DHe MGd Myrmidon 15.00
30 DHe ABr Monster-Mstr 15.00
31 DHe ABr Smashers 15.00
32 GTu ABr Mechanoid 15.00
33 DHe ABr ❶:Spymaster 15.00
34 DHe ABr Spymaster 15.00
35 DHe ABr Nick Fury 15.00
36 DHe ABr ❶:Ramrod 15.00
37 DHe GCy Kevin O Brian learns Iron Man's identity 15.00
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39 HTr GCy ❶ White Dragon 15.00
40 GTu GCy White Dragon 15.00
41 GTu GCy ❶:The Slasher 12.00
42 GTu GCy ❶:Mikos 12.00
43 GTu GCy ❶:Kevin O'Brian as the Guardsman 12.00
44 GTu GCy ❶:Night Phantom 12.00
45 GTu GFr Tony Stark and Marianne Rogers engaged 12.00
46 GTu GFr D:Kevin O'Brian 12.00
47 BSm RTi O:Iron Man,Kevin O Brian's funeral 25.00
48 GTu MFr Firebrand 12.00
49 GTu MFr Cyborg-Sinister 10.00
50 GTu MFr Princess Python 10.00
51 GTu MFr D:Cyborg-Sinister, Tony and Marianne break up 10.00
52 GTu MFr ❶:Raga 10.00
53 GTu MFr D:Raga, ❶ Black Lama 10.00
54 GTu MFr ❶:Moondragon, ❶ ISAAC,Thanos War begins 15.00
55 JSt JSt ❶:Drax,❶:Chronos, ❶ Thanos,❶:Starfox,❶:Mentor, ❶ Blood-Brothers 50.00
56 JSt SGe ❶:Fangor 15.00
57 GTu SGe O.Mandarin 10.00
58 GTu SGe Mandarin 10.00
59-60 ..... 10.00
61-79 ..... 6.00
80-99 ..... 5.00
100 GTu BMo Mandarin 15.00
101-106 ..... 5.00
107 KPo BMo D:Stark Industries 5.00
108-112 ..... 5.00
113-117 ..... 5.00
118 JBy/BLo DMi Nick Fury 6.00
119 ..... 5.00
120 Sub-Mariner 5.00
121 Sub-Mariner 4.00
122 ..... 4.00
123 Blizzard,Melter 4.00
124 Blacklash 4.00
125 Animen 4.00
126 vs Justin Hammer 4.00
127 Constrictor 4.00
128 alcoholism story 5.00
129-149 ..... 3.00
150 Dr Doom,Dbl Sze 6.00
151 Ant-Man 3.00
152 Stealth Armor 3.00
153-168 ..... 3.00
169 Tony Stark stops wearing the Iron Man armor 12.00
170 James Rhodes begins to use the armor as Iron Man II 12.00
171 Thunderball 3.00
172 Captain America 3.00
173 ..... 3.00
174-190 ..... 3.00
191 R. Original Iron Man 5.00
192 Iron Man I vs insane Iron Man II 4.00
193 Avengers West Coast 3.00
194 ..... 3.00
195 Shaman 3.00
196-199 ..... 3.00
200 ❶:Red & Silver Armor, D.Obidich Stone 6.00
201-224 ..... 3.00
225 Armor Wars 4.00
226 Armor Wars,p2 ..... 3.00
227 p3, Nick Fury 3.00
228 p4 ..... 3.00
229 p5,D.Titanium Man 3.00
230 p6 ❶:Firepower 3.00
231 p7 New Armor 3.00
232 p8 Dream 3.00
233-241 ..... 2.00
242 Tony Stark shot 3.00
243 ..... 2.00
244 O retold:Iron Man 5.00
245-248 ..... 2.00
249 Dr Doom 2.00
250 Dr Doom,dbl sz 3.00
251-257 ..... 2.00
258-261 JBy Armor Wars II 1.50
262-266 JBy Armor Wars II 1.50
267-270 JBy 1.50
271-274 JBy Dragon Saga 1.50
275 JBy D(?):Fin Fang Foom Mandarin loses hands 1.50
276-280 PRy JBy 1.50

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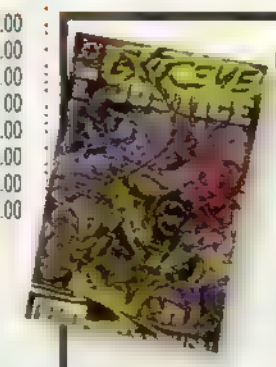

Extreme Justice #7

Monarch returns, apparently as benevolent as Mr. Rogers, but Capt. Atom and crew don't buy it. Confronting Monarch, he stands revealed as another Nathaniel Adam (Capt. Atom) himself.

IF YOU MISSED...

281 KHp LKa ❶:Masters of Silence, ❶:War Machine Armor 7.00
282 ..... 4.00
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300 KHp LKa multi-level embossed red & gold foil cvr, new armor ... 4.50
300A standard edition, reg cvr 2.50
301 KHp LKa Crash & Burn, p1 ..... 1.50
302 KHp LKa Crash & Burn, p2 ..... 1.50
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304 KHp LKa p4, Hulk learns truth 1.50
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307 TMo LKa VOR/TEX 1.50
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309 TMo LKa VOR/TEX takes control of Stark's armored body 1.50
310 Iron Man vs. War Machine; comes bg'd w/neon ink cvr, insert, & acetate print from Marvel Action Hour 2.95
310A reg. cvr, unbagged and no insert or print 1.50
311 Hands of the Mandarin, p3; Iron Man discovers Mandarin's plan ... 1.50
312 Hands, p6; dbl-sz, major turning point 2.25
313 Stark reminisces at AA meeting ... 1.50
314 new foe threatens Stark Int'l ... 1.50
315 Titanium Man; Black Widow ... 1.50
316 Black Widow, Crimson Dynamo 1.50
317 flip book w/final part of WAR MACHINE/U.S. AGENT/HAWKEYE mini-series 2.50
318 vs. Slag, the molten monster ... 1.50
319 into space 1.50
320 Avengers; Force Works 1.50
321 War Machine 1.50

ANNUALS

1 (SPECIAL 1) reprints Tales of Suspense #71,79,80,82 ..... 22.00
2 (SPECIAL 2) reprints Tales of Suspense #81,82,91 ..... 8.00
3 SBu SGe Man-Thing 6.00
4 GTu BMa Modok, AIM, Champions, Ghost Rider 6.00
5 ..... 5.00
6 Eternals 5.00
7 Avengers West Coast 5.00
8 X-Factor 5.00
9 ..... 5.00
10 Sub-Mariner 4.50
11 Machine Man 4.00
12-13 ..... 2.25
14 KHp LKa bagged w/card, ❶:Kao-Gato-Suru 2.95
15 GCo LKa Controller 2.95
GIANT SIZE 1 reprints Tales of Suspense #49,57,58 ..... 6.00

GRAPHIC NOVELS

CRASH (1988) Computer-generated ... 12.95

TRADE PAPERBACKS

ARMOR WARS (1990) Reprints 12.95
IRON MAN VS. DR. DOOM (1994) reps. #149-150, #249-250 ..... 12.95
MANY ARMORS OF IRON MAN (1992) 15.95
POWER OF IRON MAN (1989) reps. ... 7.95

IRON MAN AND THE SUB-MARINER

MARVEL (1968)

1-SHOT AIM vs Maggia 125.00

IRON MAN 2020

MARVEL (1994)

see Machine Man #3 for ❶: Iron Man 2020

PF BWi WSi Arno Stark in armor 5.95

IRONWOOD

EROS/FANTAGRAPHICS (1991-CURRENT)

1 story & art: BWi 10.00
1A 2nd print 2.75
2 ..... 5.00
2A 2nd print 2.75
3 ..... 5.00
3A 2nd print 2.75
3B 3rd print 2.75
4 ..... 4.00
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5 ..... 4.00
5A 2nd print 2.75
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6A 2nd print 2.75
7 ..... 4.00
7A 2nd print 2.75
8 ..... 4.00
8A 2nd print 2.75
9 ..... 2.75
9A 2nd print 2.75
10 (1994) 2.50
SC IRONWOOD BOOK ONE 14.95

Itchy & scratchy holiday hijinks spcl.

ITCHY & SCRATCHY COMICS

BONGO COMICS (1994-CURRENT)

1 Bart Simpson's favorite char's 3.50
2 behind the scenes at I&S film 1.95
3 ..... 1.95
SPECIAL HOLIDAY HIJINKS SPECIAL (1994) heartwarming holiday mayhem 2.25

JAB

ADHESIVE COMICS (1992-1993)

1 ❶: Too Much Coffee Man 5.00
2-3 Too Much Coffee Man 2.50

JIM

FANTAGRAPHICS BOOKS

VOLUME 1 (1987-1990)-Magazine Size

1 ..... 20.00
2 ..... 15.00
3 ..... 10.00
4 ..... 10.00

VOLUME 2 (1994-CURRENT)-Comic Size

1 ..... 4.00
1A 2nd print 2.95
2 ..... 3.50
2A 2nd print 2.95
3-5 ..... 2.95
TPB THE BOOK OF JIM 14.95
TPB FRANK 14.95

JINGO

BONGO COMICS (1995-CURRENT)

1 GPn adventures of punk hero 2.95

JOHN BYRNE'S NEXT MEN

see under "Next Men"

THE JOKER

DC COMICS (1975-1976)

see Batman #1 for ❶:Joker

1 INo DOn vs Two-Face 20.00
2-9 ..... 9.00

JONAH HEX

DC COMICS (1977-1985)

see All-Star Western #10 for ❶: Jonah Hex

1 ..... 36.00
2 ..... 16.00
3-6 ..... 11.00
7-8 O:Hex's facial disfigurement 14.00
9-12 ..... 11.00
13-18 ..... 8.00
19-24 ..... 5.00
25-40 ..... 3.50
41-60 ..... 3.00
61-92 ..... 2.00

JONAH HEX: RIDERS OF THE WORM & SUN

DC COMICS/VERTIGO (1995)

1-5 TTr JLo Vertigo mini-series 2.95

JONAH HEX: TWO-GUN MOJO

DC COMICS/VERTIGO (1993)

1 TTr JLo Vertigo mini-series; Slow Go Smith 6.00
1A Platinum version 15.00
2-5 TTr JLo 4.00
TPB reprints #1-5 ..... 12.95

JOURNEY INTO MYSTERY

MARVEL (1952-1966)

1 ..... 1,500.00
2 ..... 525.00
3-4 ..... 425.00
5 ..... 375.00
6 ..... 315.00
7-12 ..... 265.00
13-18 ..... 225.00
19-22 ..... 180.00
23-32 ..... 150.00
33 SDi 225.00
34-36 ..... 140.00
37 ..... 110.00
38 SDi 175.00
39-49 ..... 105.00
50-61 ..... 105.00
62 Hulk prototype 180.00
63-65 ..... 100.00
66 Hulk prototype 180.00
67-72 ..... 100.00
73 Spider Man prototype 215.00
74-77 ..... 100.00
78 Dr. Strange prototype 160.00
79-82 ..... 70.00
83 JKi SLe ❶&O:Thor 3,300.00
83A Golden Record reprint, no cover price 75.00
83B Golden Record reprint with record (1966) 150.00
84 (#2) JKi SLe 775.00
85 (#3) JKi SLe ❶:Loki 465.00
86 (#4) JKi SLe ❶:Odin 285.00
87 (#5) JKi SLe 220.00
88 (#6) JKi SLe 220.00
89 (#7) JKi SLe 220.00
90 (#8) 120.00
91 (#9) JKi SLe 120.00
92 (#10) JKi SLe 120.00
93 JKi SLe ❶:Radioactive Man 120.00
94 JKi SLe Loki 100.00
95-96 JKi SLe 100.00
97 JKi SLe ❶:Lava Man 130.00
98 JKi SLe ❶&O:Cobra 90.00
99 ❶:Mr. Hyde 80.00
100 Mr. Hyde 80.00
101 ..... 60.00
102 ❶: Hela 60.00
103-106 ..... 60.00
107 ❶&O:Grey Gargoyle 60.00
108 Loki 60.00
109 Magneto 95.00
110 Cobra, Mr Hyde 60.00
111 ..... 50.00
112 Thor battles Hulk 140.00
113 ..... 50.00
114 ❶&O:Absorbing Man 50.00
115 O: Loki 75.00
116-117 ..... 50.00
118 ❶:Destroyer 50.00
119-125 ..... 50.00
ANNUAL 1 ❶: Hercules 125.00
becomes Thor

2ND SERIES (1972-1975)

1 Horror reprints in all 10.00
2 ..... 4.00
3-6 ..... 3.50
7-12 ..... 3.00
13-19 ..... 2.50

JUDGE DREDD

EAGLE/QUALITY (1983-1986)

see 2000 A.D. #1 for ❶:Judge Dredd

1 BBo JWo 15.00
2 BBo JWo 10.00
3-4 BBo JWo 8.00
5-10 JWo 8.00
11-20 ..... 4.50
21-32 ..... 3.00
33-35 published by Quality 3.00

FLEETWAY/QUALITY (1986-1991)

2ND SERIES

1 ..... 5.00
2-49 ..... 3.00
50 Double size 2.50
51-60 ..... 2.25
becomes Judge Dredd Classics

GRAPHIC NOVELS

TALE OF THE DEAD MAN Dredd quits ... 8.95

TRADE PAPERBACKS

DREDD BY BISLEY reps SBi J.D. stories ... 5.95
EMERALD ISLE Joyce (Em'ld Isle judge) ... 4.95
THE HUNT FOR BLACK WIDOW 2.95
MECHANISMO vs robot judges 7.95

JUDGE DREDD

DC COMICS (1994-CURRENT)

1 MOm AHe new adv's of UK hero 3.00
2-10 ..... 1.95
11 JWi AHe 2.25
12 JWi AHe the Wally Squad 2.25
13-14 Block Wars, p1-2 ..... 2.25
15 Block Wars, p3 ..... 2.25

JUDGE DREDD: AMERICA

FLEETWAY/QUALITY

BOOK 1 ❶:America 2.95
BOOK 2 ..... 2.95

JUDGE DREDD & THE ANGEL GANG

TITAN BOOKS (1995)

SC reps. Dredd's battles w/gang 23.50

JUDGE DREDD CLASSIC

FLEETWAY/QUALITY (1986-1991)

previously Judge Dredd

61 Title change 1.95
62-77 ..... 1.95

JUDGE DREDD: COMPLETE JUDGE ANDERSON

TITAN BOOKS (1995)

SC adv's of Psi-Judge Anderson 22.00

JUDGE DREDD: COMPLETE JUDGE CALIGULA

TITAN BOOKS (1995)

SC Caligula takes over Mega-City 19.50

JUDGE DREDD: COMPLETE JUDGE CHILD QUEST

TITAN BOOKS (1995)

SC Dredd seeks special child 24.00

JUDGE DREDD: COMPLETE JUDGE DREDD: APOCALYPSE WAR

TITAN BOOKS (1995)

SC Dredd fights East Meg-One to save Mega-City One 24.00

JUDGE DREDD: COMPLETE JUDGE DREDD IN THE CURSED EARTH

TITAN BOOKS (1994)

SC PMs MMh Dredd must cross wasteland to save city 19.95

JUDGE DREDD: COMPLETE JUDGE DREDD IN OZ

TITAN BOOKS (1995)

SC surfing contest in Oz 24.50

JUDGE DREDD: CRIME FILES

EAGLE/QUALITY (1985-1986)

1-6 JBy 2.00

JUDGE DREDD: CRIME FILES

FLEETWAY/QUALITY

1-3 PF 5.95

JUDGE DREDD: EARLY CASES

EAGLE/QUALITY (1986)

1-6 ..... 2.25

JUDGE DREDD: FUTURE CRIME

SQ PRODUCTIONS (1995)

GN reprints vintage "Dredd" tales 7.95

JUDGE DREDD: HARDCASE PAPERS

FLEETWAY/QUALITY

1-4 reprints 5.95
SLIPCASE EDITION 24.95

JUDGE DREDD: JUDGE CHILD QUEST

EAGLE/QUALITY (1984)

1-5 ..... 2.50

JUDGE DREDD: LEGENDS OF THE LAW

DC COMICS (1994-CURRENT)

1-6 ..... 1.95
7 AWi DCh 2.25
8 Fall From Grace, p1 ..... 2.25
9 Dredd becomes fugitive 2.25
10 goes after villain who framed him 2.25

JUDGE DREDD: MEGA COLLECTION

SQ PRODUCTIONS (1995)

HC reprints UK newspaper strips 14.95

JUDGE DREDD: THE OFF. MOVIE ADAPTATION

DC COMICS (1995)

SC CEz AHe Dredd seeks criminal who framed him 5.95

JUDGE DREDD: RAPTAUR

FLEETWAY/QUALITY

BOOKS 1-2 vs Raptaur 2.95

JUDGMENT DAY

LIGHTNING (1993-CURRENT)

1 gold prism cvr 5.00
2 Halloween polybag, Perg card 3.50
2A signed & numbered 9.95
3-9 ..... 2.95
10 ❶:Visage, ❶:Rook, ❶:Autobahn, ❶:Tracker 2.95

JUSTICE LEAGUE

DC COMICS (1987)

see Legends #6 for ❶:Justice League

1 KGi KGi ❶:Maxwell Lord 7.00
2 KGi KGi ❶:post-Crisis Blue Jay, Silver Sorceress & Wandjina 4.00
3 KGi KGi Rocket Reds 3.00
3A test logo 70.00
4-6 ..... 3.00
ANNUAL 1 DGi KGi vs plague 4.00
SPECTACULAR 1 ..... 1.50
becomes Justice League International (1st)

JUSTICE LEAGUE AMERICA

DC COMICS (1989-CURRENT)

previously Justice League International (1st)

0 (8/94) Zero Hour aftermath; Wonder Woman forges new team 1.50
26-30 ..... 2.00
31 AHu KGi new costumes for Fire & Ice, Dr. Fate, Spectre, Teasdale Imperative, p1, JLE 3.00
32 AHu KGi p3, JLE vs Gray Man 3.00
33 AHu KGi Kilowog, Aquaman, ❶:Kooey Kooey Kooey 3.00
34 AHu KGi Aquaman, Injustice League, Club JLA 3.00
35 AHu KGi ❶:Cat, Aquaman 3.00
36 AHu KGi ❶:Mr. Nebula, ❶:Scarlet Skier 2.00
37 AHu KGi O:Booster Gold, R:Despero 2.00
38 AHu KGi vs Despero, D:Sergeant Steel, D:Gypsy's parents, Spy magazine parody 2.00
39-49 ..... 2.00
50 LMe KGi p5, double size, anniv issue, O:General Glory 2.00
51 AHu KGi G'Nort, Kilowog 2.00
52 TEe KGi Max shot, Beetle vs Gardner 2.00
53 Breakdowns, p1 ..... 2.00
54 CWo KGi J:Tasmanian Devil, J:Dr. Light, Fire & Ice fired, p3 ..... 2.00
55 CWo KGi p5, Global Guardians 2.00
56 CWo KGi p7, JLA mountain 2.00
57 CWo KGi p9, Lobo, R:Extremists, Dreamslayer possesses Max 2.00
58 BSe KGi p11, Lobo vs Despero, Conglomerate 2.00
59 BSe KGi p13, ❶:new Extremists 2.00
60 JDm KGi p15, Q:everybody 2.00
61 DJu DJu ❶:Weapons Master, new League 2.00
62-68 ..... 1.50
69 vs Doomsday 6.00
70 Funeral for a Friend begins 4.00
70A newsstand (w/o outer cvr) 2.00
71 SVe DJu new JLA, W. Woman becomes leader, Q: Ice 3.00
71A newsstand (w/o outer cvr) 1.50
72-91 ..... 1.50
92 ZERO HOUR 2.00
93-97 CWj GJo 1.50
98 J: new Wonder Woman, Ice Maiden, Blue Devil 1.50
99 battle to save town 1.50
100 CWj GJo dbl-sz, holographic foil-enhanced cvr 3.95
100A different cvr, no enhancement ... 2.95
101 CWj GJo Way of the Warrior, p2 ... 1.75
102 CWj GJo Way, p5; team captured ... 1.75
103 CWj GJo P.Girl searches for child ... 1.75
104 Metamorpho's decision 1.75

ANNUALS

4 MMk KGi Justice League Antarctica ... 2.00
5 SCo KGi Arm. 2001 ..... 2.00
5A 2nd print, Silver 2.00
6 Eclipso 2.00
7 GLo WLo Bloodlines, p15, ❶:The Terrorsmith 2.00
8 NFe DVo Elseworlds storyline 2.95
9 "Year One" story 3.50

TRADE PAPERBACKS

A NEW BEGINNING (1989) reprints JL# 1-6, JLI #7 ..... 12.95
SECRET GOSPEL OF MAXWELL LORD reps JLI #8-12, JL Ann. #1 ..... 12.95

JUSTICE LEAGUE

the Wizard COMIC Price Guide

OF AMERICA

DC COMICS (1960-1987)

see Brave & the Bold #28 for ❶:Justice League of America

1 MSe GFo ❶:Despero 2,700.00
2 MSe GFo ❶:Simon Magus,Magic Land crossover story 625.00
3 MSe GFo ❶:Kanjar Ro 450.00
4 MSe GFo J:Green Arrow 315.00
5 MSe GFo ❶:Dr. Destiny 230.00
6 MSe GFo ❶:Professor Amos Fortune, wheel of misfortune 190.00
7 MSe GFo fun-house aliens 190.00
8 MSe GFo JLA for sale 190.00
9 MSe GFo O retold:J League 340.00
10 MSe GFo ❶:Felix Faust 190.00
11 MSe GFo vs Lord of Time 140.00
12 MSe GFo ❶:Doctor Light 140.00
13 MSe GFo vs Robot Justice League,Speedy,Jimmy Olsen 140.00
14 MSe GFo J:Atom 140.00
15 MSe GFo parallel Earth 140.00
16 MSe GFo imaginary case 110.00
17 MSe GFo Tornado Tyrant 110.00
18 MSe GFo Micro-Universe 110.00
19 MSe GFo duplicate JLA 100.00
20 MSe GFo Spaceman X 100.00
21 MSe GFo Re-Intro JSA ❶:Black Canary ❶:Dr.Fate,❶:Hourman 215.00
22 MSe GFo JSA 180.00
23 MSe GFo ❶:Queen Bee 60.00
24 MSe GFo Adam Strange 60.00
25 MSe GFo ❶:Dread 60.00
26 MSe GFo Despero 60.00
27 MSe GFo Amazo 60.00
28 MSe GFo U.N.,Robin 60.00
29 MSe GFo ❶:Crime Syndicate of America,❶:Earth-3 ....60.00
30 MSe GFo JSA vs CSA 60.00
31 MSe GFo J:Hawkman 60.00
32 MSe GFo ❶:Brainstorm 40.00
33 MSe GFo Alien-ator 40.00
34 MSe GFo Joker 40.00
35 MSe GFo uniforms 30.00
36 MSe GFo Brainstorm 30.00
37 MSe GFo ❶:Mr. Terrific 60.00
38 MSe GFo ❶:Lawless League of Earth-A,JSA 60.00
39 80 Pg. Giant G-16 ....75.00
40 MSe GFo Penguin 30.00
41 MSe GFo ❶:The Key 30.00
42 MSe GFo O retold:Metamorpho 25.00
43 MSe GFo ❶:Royal Flush Gang 25.00
44 MSe GFo giant JLA 25.00
45 MSe GFo ❶:Shaggy Man 25.00
46 MSe GFo Solomon Gr'y,1st Silver Age app. of Sandman 90.00
47 MSe GFo Antimatterman 25.00
48 80 Pg. Giant G-29 ....35.00
49-54 ....16.00
55 MSe GFo ❶:Adult Robin of Earth-2 ....50.00
56 MSe GFo JSA 20.00
57 MSe GFo Brotherhood Week 16.00
58 80 Pg. Giant G-41. reprints JLA#1,6,8 ....30.00
59 MSe GFo O retold.Flash 16.00
60 MSe GFo Batgirl 16.00
61 MSe GFo Lex Luthor,Penguin 10.00
62 MSe GFo murder mystery 10.00
63 MSe GFo vs the Key 10.00
64 DDi GFo JSA,❶&O:Red Tornado, Red Tornado joins the JSA 15.00
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66 DDi DNe vs the Offalia army 10.00
67 80 Pg. Giant G-53, reprints #4,14,31 ....25.00
68 DDi DNe vs Neverwas 10.00
69 DDi DNe O:Wonder Woman 10.00
70 DDi DNe the Creeper 10.00
71 DDi DNe O&Q:Martian Manhunter, Martian people 9.00
72 DDi DNe Hawkman turned to salt Red Tornado 7.00
73 DDi DNe ❶:Aquarius,JSA 7.00
74 DDi DNe JSA vs JLA 7.00
75 DDi DNe ❶:Black Canary II 7.00
76 80 pg. Giant G-65, rep. #7,12 ....15.00
77 DDi DNe Q:Snapper Carr 7.00
78 DDi DNe ❶:Vigilante of Earth-1, ❶:the Doomsters 5.00
79 DDi DNe D:Chokh,Vigilante 5.00
80 DDi DNe ❶:Norch Lor 5.00
81 DDi DNe Norch Lor defeated 5.00
82 DDi DNe ❶:Bat-Man of Earth-2, JSA,Superman of Earth-2 ....5.00
83 DDi DNe Spectre comes to Earth-1,JSA 5.00
84 DDi RKa vs Dr. Viktor Willard 5.00
85 80 Pg. Giant, rep. #10,11 ....15.00
86 DDi MFr starvation story 5.00
87 DDi MFr Zatanna,❶:Blue Jay, ❶:Silver Sorceress,❶:Wandjina, ❶:Jack B. Quick 10.00
88 DDi MFr 5.00
89 DDi MFr Black Canary story 5.00
90 DDi MFr pollution story 5.00
91 DDi MFr JSA,Robin 5.00
92 DDi MFr JSA,❶:Robin's new costume,Solomon Grundy 5.00
93 80 Pg. Giant G-89, rep.#13,18 ....15.00
94 NAd/DDi MFr Deadman takes control of Aquaman 30.00
95 DDi MFr Johnny Dune,reprints origins.Dr. Fate & Dr. Mid-Nite 10.00
96 DDi MFr ❶:Starbreaker 5.00
97 DDi MFr Starbreaker,O:JLA 5.00
98 DDi MFr Sargon the Sorcerer 5.00
99 DDi MFr Sargon the Sorcerer made an honorary Leaguer 5.00
100 DDi LWe JSA,❶:Vigilante of Earth-2,❶:Star-Spangled Kid, ❶:Stripesy,❶:Shining Knight 8.00
101 DDi LWe vs Iron Hand 5.00
102 DDi LWe JSA 5.00
103 DDi LWe Phantom Stranger 5.00
104 DDi LWe Shaggy Man 5.00
105 DDi LWe J:Elongated Man 5.00
106 DDi LWe O&J:Red Tornado 5.00
107 DDi LWe ❶:Black Condor, ❶:Phantom Lady,❶:Uncle Sam, ❶:Doll Man,❶:The Ray 10.00
108 DDi LWe vs Nazis of Earth-X, Freedom Fighters 5.00
109 DDi LWe Q:Hawkman 5.00
110 DDi LWe Begin 100 pages 6.00
111 DDi LWe 6.00
112 DDi LWe 6.00
113 DDi LWe JSA,O:Sandy 6.00
114 DDi LWe End 100 pages 6.00
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116 DDi CBa ❶&O:Golden Eagle 3.00
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118 DDi EMa Adaptoids vs Earth 3.00
119-128 ....3.00
129-150 ....2.00
151-180 ....2.00
181 DDi GCy Q:Green Arrow 2.00
182 DDi GCy Felix Faust 2.00
183-199 ....2.00
200 72- page anniv issue, multiple artists & guests 4.00
201-249 ....1.50
250 LMc GCy J:Batman 3.00
251 260 ....1.50
261 LMc JDe Q:Vixen 4.00

ANNUALS

1 RHo PLe Dr Destiny 5.00
2 CPa GCy new line-up 4.00
3 RHo DMu Crisis, Red Tornado changes 4.00

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DC COMICS (1993)

1 HC rep Brave & Bold #28-30, JLA (1st) #1-6 ....39.95
2 HC reprints JLA (1st) #7-14 ....39.95
3 HC reprints JLA (1st) #15-22 ....49.95

JUSTICE LEAGUE EUROPE

DC COMICS (1989-1993)

see Justice League International for ❶:Justice League Europe

1 BSe KGi new embassy 3.00
2-6 ....2.00
7 BSe KGi Teasdale Imperative, p2, JLA, Spectre 2.00
8 BSe KGi p4,JLA,Power Girl hurt 2.00
9 Superman saves Power Girl 2.00
10 BSe KGi 1&J:Crimson Fox, Batman 2.00
11-19 ....2.00
20-49 ....1.25
50 double size,anniv issue, team changes name to JLI 2.50

ANNUALS

1 LMe KGi vs Global Guardians 2.00
2 SCa KGi Arm 2001 ....2.00
3 Eclipse 2.00

KA-ZAR THE SAVAGE #13

After a tough battle in which Ka-Zar and Shanna take on the Human Balance, Shanna is whisked down a river. After almost drowning, she's rescued and married by some monkey-guy. Walk 'till Ka-Zar gets home. — Jim McLaughlin, Primordial & Probably Mad

becomes Justice League International (2nd)

JUSTICE LEAGUE INTERNATIONAL

DC COMICS (1987-1989)

previously Justice League

7 KMa KGi J:Captain Atom, J:Rocket Red,double size 4.00
8 KMa KGi Q:Batman 2.00
9 KMa KGi Millennium 2.00
10 KMa KGi Millennium 2.00
11 KMa KGi O:Maxwell Lord 2.00
12 KMa KGi O:Maxwell Lord 2.00
13 KGi KGi Suicide Squad 2.00
14 SLa KGi ❶:L-Ron,❶:Manga Khan,J:Fire & Ice 2.00
15 vs Manga Khan 2.00
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17 KMa KGi kicked out of Bialya 2.00
18 KMa KGi Lobo 2.00
19 KMa KGi Lobo vs Guy Gardner, J:Hawkman & Hawkwoman 2.00
20 TTe KGi Lobo,Apokolips 2.00
21 TTe KGi Lobo,Darkseid 2.00
22 KMa KGi Invasion,W.Woman 2.00
23 KMa KGi Invasion,Injustice League 2.00
24 TTe KGi ❶:JLE,dbl size 4.00
25 MMk KGi vs Vampires 2.00

ANNUALS

2 Joker 4.00
3 MMk KGi 3.00

becomes Justice League America

2ND SERIES (1993-1994)

previously Justice League Europe

51-68 ....1.25

ANNUALS

4 MPr GJo 2.00

JUSTICE LEAGUE QUARTERLY

DC COMICS

1-17 ....2.50

JUSTICE LEAGUE TASK FORCE

DC COMICS (1993-CURRENT)

0 (8/94) M. Manhunter rebuilds team 2.00
1 w/memb'ship card,Tyranny Gun 2.50
2 Tyranny Gun,p2 ....1.75
3 SVe DMi p3,vs Blitz 1.75
4 GMs CDi Gypsy vs Lady Shiva 1.75
5 Knightquest:The Search,p1,G. Arrow,Gypsy,B. Tiger,join B. Wayne in search for Robin's dad 2.50
6 K'quest:The Search,p3,vs Santa Prisca underworld 1.75
7 SVe PDa League of heroines 1.75
8 SVe PDa heroines,p2 ....1.75
9-23 ....1.75
24 Von Mauler pursues Gypsy 1.75
25 team battles Mystek 1.75
26 Martian M'hunter must decide who to cut from team 1.75
27 L-Ron & Despero 1.75
28 Triumph & M. Manhunter at odds 1.75

JUSTICE SOCIETY OF AMERICA

DC COMICS

see All-Star Comics #3 for ❶: Justice Society of America

LIMITED SERIES (1991)

1 LSz Flash 1.50
2-8 LSz 1.00

REGULAR SERIES (1992-1993)

1-10 MPr LSz 1.00

KABUKI: CIRCLE OF BLOOD

CALIBER (1995-CURRENT)

1 DAv O: Kabuki 6.00
2 DAv Kabuki goes rogue 2.95
3 DAv hunted by former colleagues 2.95
4 DAv goes after Kai 2.95

KABUKI COLOR GALLERY

CALIBER (1995)

1-SHOT featuring various artists 2.95

KABUKI COMPILATION

CALIBER (1995)

1-SHOT reps. "Fear the Reaper" & "Dance of Death" 7.95

KABUKI: DANCE OF DEATH

LONDON NIGHT STUDIOS (1995-CURRENT)

1 DAv series for female assassin 5.00
1A Commemorative Edition 5.00

KABUKI: FEAR THE REAPER

CALIBER (1994)

1-SHOT DAv ❶: Kabuki, female assassin 6.00

Kamandi #1

KAMANDI

DC COMICS (1972-1978)

1 Jack Kirby art ❶&O:Kamandi 25.00
2 JKi 16.00
3-6 JKi 10.00
7 12 JKi 9.00
13-24 JKi 6.00
25-31 JKi 3.00
32 dbl size JKi 4.00
33-40 JKi 3.00
41-58 ....3.00
59 Jim Starlin art 5.00

KAMANDI: AT EARTH'S END

DC COMICS (1993)

1 FGo TVe Elseworlds mini-series 1.75
2-6 ....1.75

KA-ZAR

MARVEL (1970-1971)

1 rep Daredevil #10, X-Men #24 ....12.00
2 GTu JSg Angel, rep DD #12-13 ....9.00
3 reps Amazing Spider-Man #57 ....8.00

2ND SERIES (1974-1977)

1-20 ....2.00

3RD SERIES (1981-1984)

1-34 ....1.00

KID ETERNITY

DC COMICS (1991)

1-3 DFe GMo O:Kid Eternity 5.00

DC COMICS/VERTIGO (1993-1994)

2ND SERIES

1-16 SPt ANo 1.95

KILL RAZOR SPECIAL

IMAGE/TOP COW (1995)

see Codename: Stryke Force #1 for ❶: Kill Razor

1-SHOT ACh hero's early days 3.00

KILL YOUR BOYFRIEND

DC COMICS/VERTIGO (1995)

1 SHOT PBo GMo Vertigo one-shot 4.95

KINDRED

IMAGE/WILDSTORM (1994)

1 BBt JLe/BCh ❶: Kindred, ❶: Bloodmoon; secrets about Grifter & Backlash revealed,w/card 9.50
2 BBt JLe/BCh island of mutants 6.50
3 BBt JLe/BCh ❶: Team 7 ....5.50
3A variant cover 12.50
4 BBt JLe/BCh final issue,w/coup. for JLe print 2.50
TPB reps #1-4 ....9.95

KISS CLASSIC

MARVEL (1995)

TPB Reprints of Marvel's 2 KISS comic specials from the 70's 10.00

KITTY PRYDE AND WOLVERINE

MARVEL (1984-1985)

see X-Men #129 for ❶: Kitty Pryde

1 AMi CCl off to Japan 6.00
2 AMi CCl Ninja Kitty 5.00
3-6 AMi CCl 3.00

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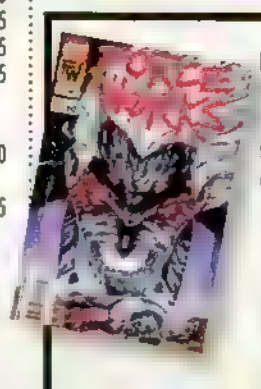

Force Works #15

Century's former "owner," an alien called the Broker, and his other slaves try to take him back. Century and U.S.Agent free the slaves and beat the Broker. Century leaves Earth to rediscover his life.

IF YOU MISSED...

KNIGHTHAWK
ACCLAIM/WINDJAMMER (1995)
1-6 NAd/PSt Eln mini-series for Neal Adams character 2.50

KNIGHTMARE
IMAGE/EXTREME (1995–CURRENT)
0 (8/95) chromium cover 3.50
1 ❶: Knightmare, hit man becomes superhero 2.50
2 Enter Caine! 2.50
3 must stop the mob's nuclear plot 2.50
4-5 Thrillkill 2.50
6 Savage Dragon 2.50

KOBALT
DC COMICS/MILESTONE (1994–1995)
1 ❶: Kobalt 1.75
2-13 ....1.75
14 upgraded to new format 2.50
15 ID revealed; battles St. Cloud 2.50
16 dbl-sz; final issue 3.95

KREE-SKRULL WAR
MARVEL (1983)
1-2 reprints Avengers #93-97 ....3.00

KRUSTY COMICS
BONGO COMICS (1995)
1-3 mini-series about the rise & fall of Krustyland 2.25

KRYPTON CHRONICLES
DC COMICS (1981)
1 CSw EBr pre-Crisis history 1.50
2-3 ....1.25

KURT BUSIEK'S ASTRO CITY
see under "Astro City"

LADY DEATH
CHAOS! COMICS (1994)
see Evil Ernie #1 for ❶:Lady Death
½ Wizard mail-away offer 25.00
½ A Velvet version 50.00
½ B Gold version 40.00
1 SHu BPu LD's early years, w/Evil Ernie, chromium cover 70.00
1A limited (5,000 copies) Gold version signed by creative team 100.00
2 SHu BPu renounces humanity 45.00
3 SHu BPu trapped w/Father 25.00
ASHCAN 1 (limited to 5,000) 10.00
ASHCAN 2 HALLOWEEN 6.00
HC LADY DEATH LIMITED EDITION (1994) foil stamped hardcover, reprints limited series #1-3 ....30.00
TPB THE RECKONING (1994) reprints limited series #1-3 ....6.95

LADY DEATH: BETWEEN HEAVEN AND HELL
CHAOS! COMICS (1995)
1 SHu BPu 2nd mini-series 8.00
1A signed & numbered limited ed. 40.00
1B Black Velvet version 50.00
1C limited commemorative ed. 25.00
2 SHu BPu loses control of the Endless Graveyard; Purgatori's rage 4.50
3 SHu BPu final battle w/Purgatori 2.75
4 SHu BPu mini-series concludes 2.75

LADY DEATH IN LINGERIE
CHAOS! COMICS (1995)
1 various artists draw the bad babe from beyond in revealing apparel 2.95

LADY DEATH SWIMSUIT SPECIAL
CHAOS! COMICS (1994)
1-SHOT poses by various artists 12.00
1-SHOT–A Red Velvet version 45.00

LADY JUSTICE
TEKNO•COMIX (1995–CURRENT)
1 mysterious force possesses women in order to right wrongs; created by Neil Gaiman 3.00
2 hunt for the Blood Pirates 1.95
3 showdown 1.95
4 East LA gangs 1.95

LADY RAWHIDE
TOPPS
see Zorro #3 for ❶:Lady Rawhide
MINI-SERIES (1995)
1 Lady R saves man from lynch mob 2.95
WIZARD Mini-Comic 5.00
WIZARD Mini-Comic Gold Con. Edition 10.00
SPECIAL 1 reps ZORRO #2-3 (1995) 4.50

LA PACIFICA
DC COMICS/PARADOX (1994-1995)
1-3 ....4.95

LAST DAYS OF THE JUSTICE SOCIETY
DC COMICS (1986)
1-SHOT DRo RTh 2.50

LAW OF DREDD
FLEETWAY/QUALITY
1 ....3.00
2 ....2.50
3-33 ....1.95

LAW & ORDER
MAXIMUM PRESS (1995)
see Extreme #0 for ❶: original Law & Order
1 original Law is killed; ❶: new Law 2.50

LEGEND OF SUPREME
IMAGE/EXTREME (1994–CURRENT)
1-3 Revelations, p1-3 ....2.50
4 Supreme leaves Earth 2.50

LEGENDS
DC COMICS (1986-1987)
1 JBy JOs 2.50
2 JBy JOs 1.50
3 JBy JOs ❶:Suicide Squad 1.50
4-5 JBy JOs 1.50
6 JBy JOs ❶:New JLA 4.00
TPB reprints mini-series 9.95

LEGENDS OF THE DARK KNIGHT
DC COMICS (1989–CURRENT)
0 (8/94) pub. obsessed w/Batman 3.00
1A EHa DOn Shaman, p1, O:Batman, yellow cover 5.00
1B blue cover 5.00
1C orange cover 5.00
1D pink cover 5.00
2 EHa DOn p2, Cult of Chubalo 2.50
3 EHa DOn p3, vs Cult 2.50
4 EHa DOn p4, Manor attacked 2.50
5 EHa DOn p5, D:Cult 2.00
6 KJa GMo ❶:Mr. Whisper 2.00
7 KJa GMo p2, O:Bruce Wayne 2.00
8 KJa GMo p3, O:Mr. Whisper 2.00
9 KJa GMo p4, vs Mr. Whisper 2.00
10 KJa GMo p5, D:Mr. Whisper 2.00
11 PGu DMo Prey, p1, Catwoman 5.00
12 PGu DMo p2, Catwoman 4.00
13 PGu DMo p3, vs Catwoman, ❶:Night Scourge 4.00
14 PGu DMo p4, Catwoman, Batman drugged 3.00
15 PGu DMo p5, D:Night Scourge, Catwoman, Hugo Strange discredited 3.00
16 RBr DOn Venom p1, Batman takes mind-altering steroids 8.00
17 RBr DOn p2, Batman addicted 8.00
18 RBr DOn p3, goes cold turkey 8.00
19 RBr DOn p4, vs Slaycroft 8.00
20 RBr DOn p5, D:Slaycroft 8.00
21-49 ....2.00
50 BBl DOn early encounter w/Joker, pin-up gallery by var's artists, foil-enh'd cvr, double sz 5.00
51-61 ....2.00
62 KnightsEnd, p4 ....2.00
63 BKi DOn KnightsEnd, p10, climax in Batcave 3.00
64-73 ....1.95
74 Engines, p1 ....1.95
75 Engines, p2; pursues serial killer 1.95
76 SHm Bats has an out-of-body experience while in hospital 1.95

ANNUALS
1 JAp/KGi DOn Joker 3.00
2 ....3.00
3 MMn/LMc/GMr DOn 3.00
4 JSo BAu/MWd 3.00
5 ALc CDi O: Man-Bat 3.95

SPECIALS
HALLOW'N SPECIAL 1 die-cut cvr, vs Scarecrow 6.95
HALLOW'N SPECIAL 2: MADNESS vs. the Mad Hatter 4.95

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COLLECTED LEGENDS OF THE DARK KNIGHT reprints popular story arcs 12.95
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GOTHIC rep #6-10 ....12.95
PREY rep #11-15 ....12.95
SHAMAN rep #1-5 ....12.95
VENOM rep #16-20 ....12.95

LEGENDS OF THE WORLD'S FINEST
DC COMICS (1994)
1-3 ....4.95
TPB collects mini-series 14.95

L.E.G.I.O.N.
DC COMICS (1989-1994)
see Invasion! #1 for ❶:L.E.G.I.O.N.
L.E.G.I.O.N. '89
1 BKi KGi vs Colu 5.00
2-10 BKi KGi 4.00
L.E.G.I.O.N. '90
11-19 ....2.00
20-22 JFe AGr 2.00
L.E.G.I.O.N. '91
23-34 BKi AGr 2.25
L.E.G.I.O.N. '92
35-47 ....1.50
L.E.G.I.O.N. '93
48-61 ....1.75
L.E.G.I.O.N. '94
62-69 ....1.75
70 ZERO HOUR, final issue 4.00

ANNUALS
1 Superman X-over 4.50
2 MMk AGr 2.95
3 Eclipse 2.95
4 Bloodlines, p23, ❶:Pax 3.50
5 Elseworlds story 3.50

LEGIONNAIRES
DC COMICS (1992–CURRENT)
see Legion of Super-Heroes #24 (4th) for ❶: Legionnaires
0 (8/94) first mission for new Legion 2.25
1-9 CSp TBm/MBm 1.25
10-17 TBm/MBm 1.50
18 CGr MWd End, p4, ZERO HOUR 2.50
19-25 ....1.50
26 Apparition and Ultra Boy 1.75
27 UP demands 3 Leg'naires resign 2.25
28 super-powered Doxamites 2.25
29 radioactive Dr. Regulus 2.25
30 Sibling Rivalry, p2 ....2.25

ANNUALS
1 PPe MWd Elseworlds story 2.95
2 Year One story 3.95

LEGION OF SUPER-HEROES
DC COMICS (1973)
1 ....6.00
2-4 ....3.00

2ND SERIES (1980-1984)
previously Superboy and the L.O.S.H.
259 ....4.00
260-270 ....2.00
271-299 ....1.25
300 Anniversary issue 3.00
301-313 KGi PLe 1.25
ANNUAL 1 ....2.50
ANNUAL 2-3 ....2.25
becomes Tales of the L.O.S.H.

3RD SERIES [Baxter Paper] (1984-1989)
1 KGi PLe Leg. of Super-Villains 3.00
2 15 ....1.50
16 Crisis 2.00
17 O:Legion 2.00
18 Crisis 2.00
19-36 ....1.50
37 GLa PLe Superboy 7.00
38 GLa PLe D:Superboy 10.00
39-44 GLa PLe 1.50
45 GLa PLe Conspiracy, 30th anniv 3.00
46-49 GLa PLe Conspiracy 1.50
50 KGi PLe D:Time Trapper 1.50
51-63 ....1.50

ANNUALS
1 "Who Shot Laurel Kent?" 3.00
2-3 ....2.75

4TH SERIES (1989-CURRENT)
0 post Zero Hour origin story 1.95
1 KGi TBm/MBm R:Cosmic Boy 2.50
2 KGi TBm/MBm R:Ultra Boy, ❶:Kono 2.50
3-5 KGi TBm/MBm 2.50
6-23 KGi TBm/MBm 2.25
24 KGi TBm/MBm ❶: Legionnaires 2.25
25 KGi TBm/MBm 2.25
26-30 JPn KGi 2.00
31 JPn KGi Terra Mosaic, Shvaughn changes gender 1.75
32-37 ....1.75
38 Death app. 6.00
39-49 ....1.75
50 TBm/MBm two stories, vs B.I.O.N., double-sized 3.50
51 Slm TMw R:K. Shakespeare 1.75
52 Slm TMw spotlight on T. Wolf 1.75
53 Slm TMw new dir'n, vs Glorith 1.75
54 Slm TMw team goes u'rground, die-cut, foil-stamped cvr 2.95
55 Slm TMw vs Science Police 1.75
56 Slm TMw R:Espionage Squad 1.75
57 Slm TMw vs United Planets Academy, Khund Legionnaires 1.75
58 Slm TMw Weber's World war 1.75
59 Slm TMw Weber's World war conclusion 1.95
60 End of an Era, p3 ....1.95
61 ZERO HOUR, End of an Era, p6 ....1.95
62 new team members 1.95
63 alien comes to earth for revenge 1.95
64 Live Wire fights to control his powers 1.95
65 breakout on prison planet 1.95
66 search for new members 1.95
67 Leviathan's mission of vengeance 1.95
68 team must capture Tangleweb 1.95
69 sacrifice of a teammate 2.25
70 Brainiac 5 tries to save Andromeda; traitor unmasked 2.25
71 secret of planet Trom 2.25
72 internal conflicts; T'mate leaves 2.25
73 Sibling Rivalry, p1 ....2.25

ANNUALS
1 ....3.50
2 ....3.50
3 BPe TBm new Timber Wolf, truth about Lightning Lad 3.50
4 Slm TBm/MBm Bloodlines, p12, ❶:Jamm 3.50
5 Elseworlds tale 3.50
6 ....3.95

LEGION OF SUPER-HEROES: LEGION ARCHIVES
DC COMICS
1-5 HC reprints 39.95

LETHAL FOES OF SPIDER-MAN
MARVEL (1993)
1-4 DFi 1.75

LETHAL STRYKE
LONDON NIGHT STUDIOS (1995–CURRENT)
½ Comemorative Edition 5.00
1 ❶: Lethal Stryke, interviewed by Geraldo Rivera!, bg'd with card 3.00
1A Comemorative Edition 5.00

LISA COMICS
BONGO COMICS (1995–CURRENT)
1 Lisa Simpson in her own series 2.25

LOBO
DC COMICS
see Omega Men #3 for ❶:Lobo
MINI-SERIES (1990-1991)
1 SBi AGr ❶:Ms. Tribb 5.00
1A 2nd Print 2.50
2 SBi AGr chainsaws 4.00
3 SBi AGr spelling bee 4.00
4 SBi AGr D:Ms. Tribb 4.00

REGULAR SERIES (1993-CURRENT)
0 (8/94) 2 goofballs pursued by Lobo 3.50
1 foil-embossed "zipper" cover 6.00
2 vs Council of Dons 4.00
3 ....3.50
4-15 ....1.75
16-18 Lobo, P.I., p3-5 ....2.25
19 undercover at "Cheeseworld" 2.25
20 battle in the bathroom 2.25
ANNUAL 1 Bloodlines, p1, ❶:Layla 3.50
ANNUAL 2 Elseworlds stories 3.50

LOBO: A CONTRACT ON GAWD
DC COMICS (1994)
1-4 KDw AGr 1.75

LOBO: INFANTICIDE
DC COMICS (1992-1993)
1-4 KGi AGr 1.50

LOBO: PORTRAITS OF A BASTICH
DC COMICS (1995)
1-SHOT various pin-ups of Lobo 3.50

LOGAN'S RUN
MARVEL (1977)
1-5 GPe movie tie-in 1.25
6 MZe Thanos & Drax 8.00
7 GPe 1.25

THE LONE RANGER & TONTO
TOPPS (1994)
1-4 TTr JLu new adventures for the masked man and Tonto 2.50
TPB collects mini-series 9.95

THE LONG HOT SUMMER
DC COMICS/MILESTONE (1995)
1 Milestone mini-series; holographic foil-stamped cover 2.95
2 the Utopia theme park opens 2.50
3 last iss.; Dakota consumed by riot 2.50

LONGSHOT
MARVEL (1985-1986)
1 AAd ANo ❶:Longshot 10.00
2 AAd ANo ❶ Ricochet Rita 7.00
3 AAd ANo ❶:Mojo, ❶:Spiral 7.00
4 AAd ANo Spider-Man 7.00
5 AAd ANo ❶ Quark 7.00
6 AAd ANo Mojo, double sz 7.00
TPB reprints #1-6 ....16.95

LOOKER GANNON
DC COMICS (1995)
1-4 APo JLb mini-series 1.75

LORD PUMPKIN
MALIBU (1994)
see Sludge #3 for ❶: Lord Pumpkin
0 (8/94) villain returns from dead 2.50
0A (12/94) newsstand ed, variant cvr 2.50

LOST UNIVERSE
TEKNO•COMIX (1994-1995)
1 new SF series created by Gene Roddenberry; w/cd & game pc's 2.50
2-6 ....1.95
7 mysterious attack against the ship 1.95
becomes Xander in Lost Universe

LOVE AND ROCKETS
FANTAGRAPHICS BOOKS
1 GHe JHr 50.00
1A 2nd print 3.95
1B 3rd print 3.95
2 GHe JHr 25.00
2A 2nd print 3.95
3 GHe JHr 15.00
3A 2nd print 3.95
4 GHe JHr 15.00
4A 2nd print 3.95
5 GHe JHr 15.00
5A 2nd print 2.50
6-10 GHe JHr 6.00
6A-10A 2nd print 2.50
11 GHe JHr 4.95
11A 2nd print 2.50
12 GHe JHr 4.00
12A 2nd print 2.50
13 GHe JHr 4.00
13A 2nd print 2.50
14-16 GHe JHr 3.00
14A-16A 2nd print 2.50
17-20 ....3.00
21-28 ....2.25
29-34 ....2.50
35-39 ....2.75
40 ....3.50
41-46 ....2.95

LYNCH MOB
CHAOS! COMICS (1994-1995)
1 ❶ Mother Mayhem 3.00
1A refractor foil cover 12.00
2 ....2.50
3 ....2.50
3A premium edition 8.00
4 ....2.50

THE MACHINE
DARK HORSE (1994-1995)
1 THa JAr 2.50
2-4 ....2.50

MACHINE MAN
MARVEL (1978-1981)
1 ....2.00
2-17 ....1.50
18 Alpha Flight 1.50
19 ❶:Jack-o-Lantern (later becomes Hobgoblin II) 15.00

MINI-SERIES (1984-1985)
1 HTr BSm TDe 2.00
2 BSm C: Iron Man 2020 ....2.00
3 BSm ❶ Iron Man 2020 (full) 2.50
4 BSm TDe vs. Iron Man 2020 ....2.00

MACHINE MAN 2020
MARVEL (1994-1995)
1-4 reprints 1984 mini-series 2.00

MACK BOLAN: THE EXECUTIONER
INNOVATION (1993-1994)
1 DPd/LPd ❶:Mack Bolan; Deodato Sr. inks; black over-cover w/red foil enhancement, JJu poster 3.95
1A Kimdura/Tyvek cover w/metallic

KEY: price went up | price went down | this one's new | book is hot

the Wizard COMIC Price Guide

ink logo 3.50
1B cardstock cover by JJu, w/gold and red foil logo 2.95
2-8 DPd/LPe 2.50

MADMAN
TUNDRA (1992)
see Creatures of the Id #1 for ❶:Frank Einstein
1 MAl ❶:Madman 8.00
2 MAl 6.00
2A 2nd printing 3.95
3 MAl 5.50

TRADE PAPERBACKS
THE ODDITY ODYSSEY reps issues #1-3,spot varnish cover,flip ad'n corners.....20.00
THE ODDITY ODYSSEY 1A 2nd print ...12.95
THE ODDITY ODYSSEY 1B 3rd print ...12.95

MADMAN ADVENTURES
TUNDRA (1992-1993)
1 MAl 6.00
2 MAl 4.50
3 MAl 3.50

MADMAN ADVENTURES COLLECTION
KITCHEN SINK (1995)
TPB reps.1-3 from Tundra 14.95

MADMAN COMICS
LEGEND, DARK HORSE (1994-CURRENT)
1 MAl vs the Ravers 6.00
2 MAl robots in Buzztown 3.50
3 MAl LAl mystery on cruise.....3.50
4 MAl vs. Musdeman; killer on ship ...3.50
5 MAl The Blast 3.50
6-7 MAl/FMi clashes w/The Big Guy ...3.50
8 MAl/LAl vs. "The Puke" 2.95

MAGE
COMICO (1984-1986)
1 MWa 11.00
2 MWa.....8.00
3-5 MWa 5.00
6 MWa 1st color Grendel 20.00
7 MWa.....7.00
8-14 MWa.....4.00
15 MWa 5.50

MAGIC: THE GATHERING ANTIQUITIES WAR
ACCLAIM/ ARMADA (1995)
1 PSm JPr mini-series about great war...2.50
2 PHe JPr Urza and Mishra 2.50

MAGIC: THE GATHERING ARABIAN NIGHTS
ACCLAIM/ ARMADA (1995-CURRENT)
1 series based on expansion set 2.50

MAGIC: THE GATHERING FALLEN EMPIRES
ACCLAIM/ ARMADA (1995)
1 mini- series; bgd w/card pack 2.75
2 final issue; includes tokens 2.50

MAGIC: THE GATHERING ICE AGE
ACCLAIM/ ARMADA (1995)
1-4 RKy JGz 2.50

MAGIC: THE GATHERING THE DARK
ACCLAIM/ ARMADA (1995)
1-SHOT HBa ACa 2.50

MAGIC: THE GATHERING THE SHADOW MAGE
ACCLAIM/ ARMADA (1995)
1 VMa JGz mini-series based on the card game 2.50
2 VMa JGz the Harloon Minotaur 2.50
3 VMa JGz Ravidel's army; includes play-and counters 2.50
4 VMa JGz final iss.; includes tokens ...2.50

TPB 1 reprints #1-2; bg'd w/tokens ...4.95
TPB 2 reprints #3-4; bg'd w/tokens ...4.95

MAGIC: THE GATHERING WAYFARER
ACCLAIM/ ARMADA (1995)
1 Jared's new quest; mini-series 2.50
2.....2.50

MAGIK
MARVEL (1983-1984)
1 JBu CD Illyana in limbo 3.00
2-4 .....2.00

MAGNETO
MARVEL (1993)
see X-Men #1 for ❶: Magneto
0 (12/93) giveaway,regular edition ...5.00

MAGNUS: ROBOT FIGHTER
GOLD KEY (1963-1977)
1 ❶&O:Magnus 250.00
2 .....125.00
3-4 .....100.00
5-6.....80.00
7-12 .....60.00
13-21 .....35.00
22 reprints origin 35.00
23-24 .....35.00
25-28 .....30.00
29-46 reprints 10.00

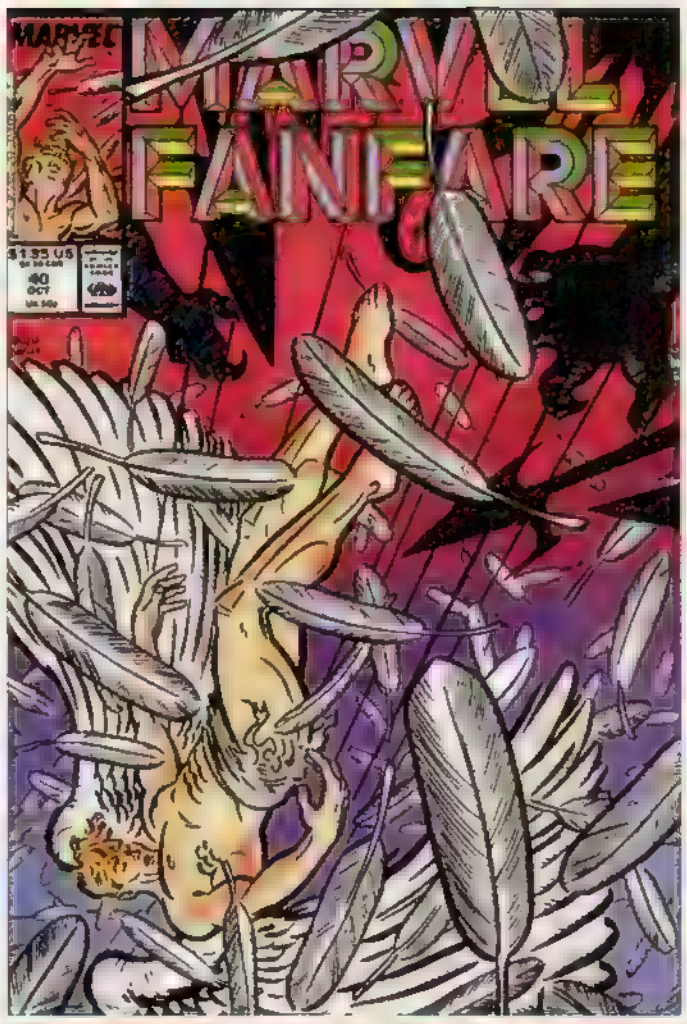
MAGNUS: ROBOT FIGHTER
ACCLAIM/VALIANT (1991-CURRENT)
0 (6/92) PCu JSh trading card, send-away version, O:Rogue Robots.....20.00
0A (6/92) available in stores,w/o cd ..4.00
1 BLa JSh Steel Nation p1 .....9.00
1A coupon cut out 2.00
2 BLa JSh S.Nation p2 .....6.00
2A coupon cut out 2.00
3 BLa JSh S.Nation p3;❶ Tekla 4.00
3A coupon cut out 1.50
4 BLa JSh S.Nation p4,Rai 4.00
4A coupon cut out 1.50
5 BLa JSh flip bk w/RAI #1 .....4.00
5A coupon cut out 1.00
6 BLa JSh flip-bk w/RAI #2.....3.00
6A coupon cut out 1.00
7 BLa JSh ❶:X-0 armor.....3.00
7A coupon cut out 1.00
8 .....3.00
8A coupon cut out 1.00
9-11.....2.00
12 GMa FPe ❶ Turok (Valiant version);giant size 12.00
13-20 .....2.00
21 JBk JOs new direction 3.00
21A Gold version 6.00
22-23 JBk JOs Magnus vs. Malevs 2.00
24 JBk/PGr JOs ❶:Rai and the Future Force 2.00
25-54 .....2.00
55 Rai seeks missing Magnus 2.00
56 in Japan 2.50
57 CAu KGi Magnus in coma; pages out of order 2.50
57A corrected version 2.50
58 CAu KGi Magnus fights for life 2.50
59 Magnus, Rai, & Psi-Lords 2.50
60 Return of the Malevs.....2.50
YEARBOOK 1 MBo PSm untold early Magnus story.....3.95
TPB reprints #1-4.....9.95
TPB2 reps #5-8, & RAI flip bk #1-4 .....9.95

MAGNUS ROBOT FIGHTER/MEKUS
VALIANT/ DARK HORSE (1993)
1 SRu MBo Val./D'k Horse x-over 3.00
2 SRu MBo fight to free North Am 2.95

MAN-BAT
DC COMICS (1975-1976)
1 Batman 6.00
2 Batman 5.00
SPECIAL 1 vs Batman 3.75

MANHUNTER
DC COMICS (1994-CURRENT)
0 (8/94) musician becomes occult hunter 1.95
1 searches for Wild Huntsman; Malig ...1.95
2-6 .....1.95
7-10.....2.25
11 .....2.25

MAN OF STEEL
DC COMICS (1986)
1 JBy JBy full figure cover, ❶&O:post-Crisis Superman 5.00
1A JBy JBy chest shot cover 4.00
2 JBy JBy ❶:new Lois Lane 2.00



MARVEL FANFARE #40
[illegible]

3 JBy JBy Batman 1.75
4 JBy JBy ❶:new Lex Luthor 2.00
5 JBy JBy ❶:new Bizarro 2.00
6 JBy JBy Kryptonian heritage.....1.75
TPB reprints #1-6 .....12.95
TPB-A reprints #1-6,less expensive ed 7.50

MAN-THING
MARVEL (1974-1975)
see Savage Tales #1 (1st series) for ❶: Man-Thing
1 .....15.00
2 .....8.00
3 Foolkiller 6.00
4 Foolkiller 3.00
5-22.....3.00
GIANT SIZE 1 .....6.00
GIANT SIZE 2-3.....3.00
GIANT SIZE 4-5 Howard the Duck 5.00
2ND SERIES (1979-1981)
1 Regeneration And Rebirth 4.00
2-11.....2.00

MANTRA
MALIBU (1993-CURRENT)
1 TDo MWb ❶:Lukasz, ❶ Warstrike, bagged ed.,w/Ultraverse card 4.50
1A unbagged edition,w/o card 1.95
1B hologram edition 10.00
1C Ultra-limited/foil edition.....5.00
1D gold hologram edition 10.00
2 TDo MWb Lukasz vs Warstrike 3.00
3 TDo MWb vs KismetDeadly 2.50
4 TDo MWb Mantra's wedding, Rune story,w/coup. for Rune #0 ...2.50
5-9 .....1.95
10 TDo MWb Archimage Quest,p1, w/Ultraverse Premiere #2 .....3.50
11-17 .....1.95
18 Mantra's pregnant 2.50
19 pregnancy predicament 2.50
20 enters cloak dimens'n to save Evie ...2.50
21 rampage 2.50
22 Loki (from THOR) sends Primevil after the Mind Gem 2.50
23 vs. Temblor 2.50
24 battles Topaz 2.50
ASHCAN 1 .....5.00
GIANT SIZE 1 KRe MWb 2.50

MANTRA: YEAR OF DESTINY
MALIBU (1995)
1 quest for fabled spear 2.50
2 conclusion of mini-series 2.50

MARK 1
IMAGE/EXTREME (1995-CURRENT)
1 man gains powers from talisman ...2.50
2-5 .....2.50

MARS ATTACKS
TOPPS
MINI-SERIES (1994)
1 CAd KGi Martians invade,story based on 1950's card set 2.95
2-5 CAd KGi 2.95
TPB reprints #1-5, plus new story.....12.95
REGULAR SERIES (1995-CURRENT)
1 CAd KGi Martians and humans vie for what's left of Earth 2.95

MARTHA WASHINGTON GOES TO WAR
LEGEND/DARK HORSE (1994)
1 DGb FMi vs Fatboy Burger Corp.....4.50
2 DGb FMi.....4.00
3-5 DGb FMi 3.50

MARVEL ACTION HOUR: FANTASTIC FOUR
MARVEL (1994-1995)
1 based on new animated series; bg'd w/insert and acetate print 2.95
1A unbagged, no insert & print.....1.50
2-8 based on animated series 1.50

MARVEL ACTION HOUR: IRON MAN
MARVEL (1994-1995)
1 based on new animated series; bg'd w/insert and acetate print 2.95
1A unbagged, no insert & print.....1.50
2-8 based on animated series 1.50
1 based on new animated series; bg'd w/insert and acetate print 2.95
1A unbagged, no insert & print.....1.50
2-8 based on animated series 1.50

MARVEL ADVENTURE
MARVEL (1975-1976)
1-6 reprints Daredevil books 1.00

marvel chillers #3

MARVEL CHILLERS
MARVEL (1975-1976)
1 ❶:Modred the Mystic 5.00
2 2nd Modred 4.00
3 O:Tigra 2.00
4-7 .....1.50

MARVEL COLLECTORS ITEM CLASSICS
MARVEL (1965-1969)
1 .....50.00
2 .....30.00
3-6.....25.00
7-12 .....15.00
13-21 .....10.00
22 final issue 12.00
becomes Marvel's Greatest Comics

MARVEL COMICS
MARVEL/TIMELY (1939)
1 1st Marvel comic book. ❶ Human Torch, ❶: The Angel, ❶: Ka-Zar, O: Sub-Mariner by Bill Everett 70,000.00

MARVEL COMICS FEATURE
MARVEL (1988-CURRENT)
1 Wolverine,S.Surfer, Shang-Chi, Man-Thing 10.00
2 .....5.00
3-4 .....4.00
5-10.....3.00
11-16 .....2.00
17-24 .....2.00
25 ❶:Nth Man,Ursa Major 2.00
26-37.....2.00
38 Wolverine,Hulk 4.00
39-47 .....2.00
48-50 Wolverine/Spider-Man 5.00
51-53 RLd RLd Wolverine, ...4.00
54-62 Wolverine,Hulk 7.00
63 Wolverine 2.00
64-71 Wolverine,Ghost Rider 2.00
72 BSm BSm O Wolverine B: Weapon X 8.00
73 BSm BSm O Wolverine, Weapon X, pt 2 .....5.00
74-84 BSm BSm O:Wolverine, Weapon X 5.00
85 Wolverine,❶:Cyber, Beast app.....8.00
86-88 SKi PDa Wolverine 5.00
89 JMd's 1st comic work ever 8.00
90-91 .....2.00
92 JMd's 2nd work 4.00
100 .....3.00
101-149 .....1.50
150 Anniversary issue 1.50
151-175 .....1.50

MARVEL & DC PRESENT
MARVEL/DC COMICS (1982)
1-SHOT WSi CCl X-Men & Teen Titans vs Dark Phoenix & Darkseid 18.00

MARVEL FANFARE
MARVEL (1982-1992)
1 MGo CCl Spider-Man/Angel 6.00
2 PSm CCl Spider-Man/Ka-Zar 7.00
3-4 X-Men 5.00
5-60.....2.50

we read it for you

Impulse #4
A clever criminal known as White Lightning taps into the rebellious spirit of teens to enlist them in her crimes. Bart investigates, moves a little quickly and ends up driving a car off a cliff. (oops)

IF YOU MISSED...

MARVEL FANTASTIC FOUR
MARVEL (1995-CURRENT)
1 new bi-monthly series for Thing ... 1.00

MARVEL FEATURE
MARVEL (1971-1973)
1 ❶&O Defenders ... 75.00
2 Defenders ... 40.00
3 Defenders ... 40.00
4 B&O: New Antman ... 15.00
5-10 ... 9.00
11 Thing battles Hulk ... 9.00
12 Thanos ... 9.00

2ND SERIES (1975-1976)
1 B:Red Sonja ... 4.00
2-7 ... 2.00

MARVEL GRAPHIC NOVEL
MARVEL (1982-1989)
All prices are for first printings unless noted.
1 D:Captain Marvel ... 25.00
2 Elric ... 10.00
3 Dreadstar ... 10.00
4 ❶&O New Mutants ... 20.00
4A-B 2nd-3rd prints ... 5.95
5 X-Men: God Loves, Man Kills ... 14.00
5A-D 2nd-5th prints ... 9.95
6 Star Slammers ... 8.00
7 Killraven ... 7.00
8 Super Boxers ... 8.00
9 Futurians ... 11.00
10 Heartburst ... 8.00
11 Void Indigo ... 10.00
12 Dazzler ... 10.00
13 Starstuck ... 7.00
14 Swords of the Swashbucklers ... 7.00
15 Raven Banner ... 6.00
16 Aladdin Effect ... 6.00
17 Revenge of the Living Monolith ... 8.00
18 She-Hulk ... 9.00
19 Conan ... 6.00
20 Vampire ... 6.00
21 She-Wolf ... 6.00
22 Spider-Man ... 11.00
23 Dr. Strange ... 6.00
24 Alien Legion ... 9.00
25-26 ... 6.00
27 Avengers ... 6.00
28 Conan ... 6.00
29 Thing vs Hulk ... 6.00
30 Sailor's Story ... 6.00
31 Wolfpack ... 6.00
32 Death of Groo ... 16.00
33 Thor ... 6.00
34 Cloak & Dagger ... 6.00
35 Shadow vs Hitler ... 10.00
36 Willow movie adaptation ... 7.00
37 Hercules ... 7.00
38 Silver Surfer ... 12.00

MARVEL MASTERWORKS
MARVEL (1992-1994)
1 Spider-Man #1-10 ... 34.95
2 Fantastic Four #1-10 ... 34.95
3 X-Men #1-20 ... 34.95
4 Avengers #1-10 ... 34.95
5 Spider-Man #11-20 ... 34.95
6 Fantastic Four #11-20 ... 34.95
7 X-Men #11-21 ... 34.95
8 Hulk #1-6 ... 34.95
9 Avengers #11-20 ... 34.95
10 Spider-Man #21-30 ... 34.95
11 X-Men #94-100 ... 34.95
12 X-Men #101-110 ... 34.95
13 Fantastic Four #21-30 ... 34.95
14 Tales of Suspense ... 34.95
15 Silver Surfer #1-5 ... 34.95
16-19 ... 34.95
20 Iron Man ... 34.95
21-22 ... 34.95
SC Spider-Man Masterworks ... 12.95
SC X-Men: All-New, All-Diff. MW's ... 12.95
TPB Monster Masterworks ... 12.95

MARVEL MYSTERY COMICS
MARVEL/TIMELY (1939-1949)
previously Marvel Comics
2 Begin. Human Torch, Sub-Mariner, Ka-Zar ... 10,000.00
3 ... 4,000.00
4 Debut: Electro; The Ferret ... 3,500.00
5 Scarce ... 7,500.00
6-7 ... 2,000.00
8 1st Sub-Mariner vs. Human Torch battle ... 2,500.00
9 Battle: Sub-Mariner vs. Human Torch, Scarce ... 8,000.00
10 Battle: Sub-Marine vs. Human Torch ... 2,000.00
11 ... 1,600.00
12 Cover: Jack Kirby ... 1,500.00
13 ❶ & Begin The Vision by Simon & Kirby ... 1,800.00
14-16 ... 1,000.00
17 Human Torch/ Sub-Mariner ... 1,200.00
18 ... 1,000.00
19 O: Toro ... 900.00
20 O: The Angel ... 900.00
21 ❶& Begin: The Patriot ... 900.00
22-24 ... 800.00
25-26 ... 700.00
27 End: Ka-Zar ... 750.00
28-30 ... 650.00
31 End: Sub-Mariner ... 600.00
32 ... 550.00
33 ... 550.00
33A Black & white; rare (three known copies). Cover of Marvel Mystery #33, contents combination of Captain America #18 and Marvel Mystery #33. Squarebound ... 6,000.00
40 ... 550.00
41-48 ... 500.00
49 O: Miss America ... 600.00
50 ... 500.00
51-52 ... 450.00
53 "Master Plan for Destruction!" ... 450.00
54-60 ... 450.00
61-74 ... 400.00
75 Begin: Young Allies ... 400.00
76-79 ... 400.00
80 1st Captain America in Marvel Mystery ... 600.00
81 Captain America ... 500.00
82 ❶&O: Namora, "The Coming of Namora!" ... 700.00
83 End: Young Allies ... 400.00
84 Begin: Sub-Mariner; Blonde Phantom ... 550.00
85 ... 400.00
86-88 Captain America ... 500.00
89 1st solo Captain America ... 600.00
90-91 Captain America ... 500.00
92 O retold: Human Torch in "The Birth of The Torch." ❶: The Witness in "The Choice!" Captain America. (6/49) ... 800.00

MARVEL PREMIERE
MARVEL (1972-1981)
1 Him now called Adam Warlock ... 45.00
2 Warlock ... 25.00
3 B: Dr. Strange ... 30.00
4 ... 12.00
5-7 ... 9.00
8 JSt ... 12.00
9 ... 9.00
10 D: Ancient One ... 12.00
11-14 ... 5.00
15 ❶:Iron Fist ... 55.00
16 O:Iron Fist cont'd ... 25.00
17-24 Iron Fist ... 13.00
25 JBy Iron Fist ... 20.00
26-27 ... 6.00
28 Leg'n of M'sters (w/G. Rider) ... 10.00
29-49 ... 4.00
50 Alice Cooper ... 10.00
51-61 ... 3.00

MARVEL PREMIERE
MARVEL (1975-1977)
1 ❶ Bloodstone ... 7.00
2 ... 5.00
3 B: Guardians of the Galaxy ... 16.00
4-12 ... 12.00

MARVEL
MARVEL (1993-1994)
0 (6/94) ARo KBu companion to series ... 4.50
1 ARo KBu Marvel universe in eyes of a spectator ... 10.00
2 ARo KBu W:Mr. Fan'c,I. Wom'n ... 9.00
3 ARo KBu heroes vs Galactus ... 7.00
4 ARo KBu Spider-Man focus ... 6.00
HC reps #1-4 w/unpublished art ... 34.95
TPB reps #1-4 w/special features ... 19.95

MARVEL SPOTLIGHT
MARVEL (1971-1977)
1 Redwolf ... 35.00
2 ❶&O: Werewolf ... 40.00
3-4 Werewolf ... 20.00
5 ❶: Ghost Rider ... 75.00
6-8 Ghost Rider ... 25.00
9-11 Ghost Rider ... 15.00
12 ❶: Son of Satan ... 20.00
13-21 Son of Satan ... 6.00
22 S. of Satan,Ghost Rider ... 6.00
23-24 Son of Satan ... 6.00
25-27 ... 6.00
28-29 Moon Knight ... 11.00
30-31 ... 5.00
32 ❶:Spider-Woman ... 8.00
33 Deathlok ... 5.00

MARVEL SUPER-HEROES
MARVEL (1966)
1 Marvel one-shot ... 70.00

REGULAR SERIES (1967-1982)
Previously Fantasy Masterpieces
12 ❶:Captain Marvel ... 100.00
13 Captain Marvel ... 55.00
14 Spider-Man (not a reprint) ... 85.00
15-16 ... 14.00
17 HPu RTh Black Knight III, O:Black Knight I & Camelot ... 14.00
18 ❶:Guardians of the Galaxy ... 50.00
19 ... 14.00
20 1st solo Dr. Doom story ... 25.00
21-31 ... 7.00
32-105 reprints ... 2.00

2ND SERIES (1990-CURRENT)
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the Wizard COMIC Price Guide

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—Bob Morschal, Price Guide Editor

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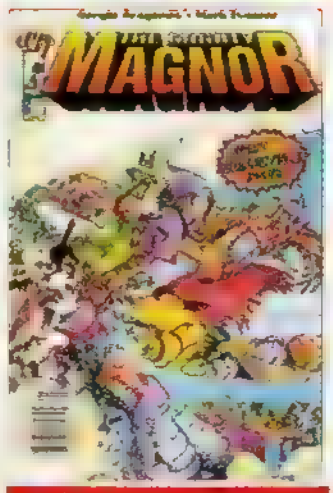

mighty magnor #1

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HC DMk NGa nightmarish tale about childhood fear and pain 35.00

we read it for you

Iron Man #318
Yawn. Iron defeats his old professor, who transformed himself into a liquid metal monster called Skag. Cap's getting a new writer and a new lease on life; howzabout Shellhead?

IF YOU MISSED...

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MARVEL (1980-1984)
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SPECIAL 1 ... 2.50

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MARVEL (1983-1984)
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3-6 ... 4.00
7-12 ... 3.00

MOONSHADOW
DC COMICS/VERTIGO (1994-1995)
1 JMu JDm reprints adult comic about wanderings of young boy ... 2.25
2-11 JMu JDm ... 2.25
12 JMu JDm final issue w/6 new pgs ... 2.25

MORBIUS
MARVEL (1992-CURRENT)
see Amazing Spider-Man #101 for ❶: Morbius
1 RWo LKo ... 4.00
2-5 RWo LKo ... 3.00
6-24 ... 2.00
25 dbl size, Morbius falls in love ... 2.50
26-32 ... 1.95

MORE FUN COMICS
DC COMICS (1936-1947)
previously New Fun Comics
7 Oversized, paper cover (1/36) ... 3,000.00
8 ... 3,000.00
9 1st comic-sized issue ... 3,500.00
10 ... 2,000.00
11 ... 1,800.00
12-13 ... 1,500.00
14 1st Dr. Occult in costume (Superman prototype) ... 8,000.00
15 Dr. Occult ... 3,000.00
16 End: Dr. Occult ... 3,000.00
17 ... 2,500.00
18-20 ... 1,500.00
21-25 ... 1,000.00
26-28 ... 800.00
29 End: Rumor covers ... 800.00
30-40 ... 600.00
41-50 ... 525.00
51 C: The Spectre (one panel on last page) ... 2,500.00
52 ❶ &O: The Spectre (2/40) ... 30,000.00
53 O (part 2): The Spectre ... 19,000.00
54 ... 5,000.00
55 ❶ Dr. Fate (5/40) ... 7,500.00
56 1st Dr. Fate cover ... 2,500.00
57 ... 2,000.00
58 ... 2,500.00
59-60 ... 1,800.00
61 Dr Fate cover ... 1,600.00
62-64 ... 1,400.00
65 ... 1,600.00
66 ... 1,400.00
67 O: Dr. Fate ... 4,000.00
68 Doctor Fate (6/41) ... 1,200.00
69-70 ... 1,200.00
71 ❶&O: Johnny Quick ... 3,500.00
72 ... 900.00
73 ❶&O: Aquaman, ❶: Green Arrow & Speedy ... 6,000.00
74 2nd: Aquaman ... 1,200.00
75-80 ... 800.00
81-88 ... 700.00
89 O: Green Arrow & Speedy team in "Birth of The Battling Bowmen!" ... 700.00
90 ... 700.00
91 The Green Arrow in "Silks, Spice and Everything Nice" ... 550.00
92 ... 550.00
93 Green Arrow and Speddy (misspelled on cover) in "The Case of The Corny Crook." ... 550.00
94-97 ... 550.00
98 End: Dr. Fate ... 550.00
99 ... 550.00
100 Anniversary issue ... 600.00
101 ❶&O: Superboy, End: Spectre (1-2/45) ... 4,800.00
102 2nd: Superboy ... 1200.00
103 ... 700.00
104 1st Superboy cover ... 600.00
105 ... 500.00
106 ... 450.00
107 End: Superboy, Johnny Quick ... 450.00
108 Begin: Genius Jones ... 120.00
109-124 ... 100.00
125 Superman cover ... 400.00
126 ... 100.00
127 ... 150.00

MORTAL KOMBAT
MALIBU (1994)
0 (2/95) special stories based on game ... 2.95
1 based on video game ... 2.95
1A Gold version ... 10.00
1B special edition, new pgs,features ... 2.95
2-6 ... 2.95
TPB MORTAL KOMBAT KOLLECTION (1995) collects #1-6, plus Tournament Edition Battle Finale ... 14.95
1-SHOT TOURNAMENT EDITION BATTLE FINALE (1994) dbl-sz conclusion to "Blood & Thunder" storyline ... 3.95

MORTAL KOMBAT: BARBARA
MALIBU (1995)
1-SHOT battles Scorpion ... 2.95

MORTAL KOMBAT: BATTLEWAVE
MALIBU (1995)
1-6 Kombat free-for-all ... 2.95
1-SHOT TOURNAMENT EDITION II (1995) conclusion to "Battlewave" ... 3.95

MORTAL KOMBAT: GORO PRINCE OF PAIN
MALIBU (1994)
1-3 ... 2.95

MORTAL KOMBAT: KITANA & MILEENA
MALIBU (1995)
1 SHOT ... 2.95

MORTAL KOMBAT: KUNG LAO
MALIBU (1995)
1-SHOT ... 2.95

MORTAL KOMBAT: PLATOON KANO
MALIBU (1995)
1 team up between Kombat titans; foil-stamped cover ... 4.95
1A regular cover ... 2.95
2-3 ... 2.95

MORTAL KOMBAT: U.S. SPECIAL FORCES
MALIBU (1995)
1 the U.S. team in own mini-series ... 3.50
2 final issue ... 2.95

MOTION PICTURE FUNNIES WEEKLY
FIRST FUNNIES (1939)
1 1 & O: Sub-Mariner, predates Marvel comics #1 ... 8,000.00
2-4 Only covers exist for issues #2-4; the comics were never printed. Covers were found in the estate of the pub. ... 600.00

MOTORHEAD
DARK HORSE (1995-CURRENT)
1 KWa DCh it's his first issue and he's attacked by a Predator! ... 2.50

MULLEON EMPIRE
TEKNO-COMIX (1995-CURRENT)
1 JWk KWr space intrigue ... 1.95
2 JWk KWr sanitation problems ... 1.95
3 JWk KWr Bambina arrives ... 1.95
4 JWk KWr disposal problems ... 1.95

MY GREATEST ADVENTURE
DC COMICS (1955-1964)
1 ... 800.00
2 ... 375.00
3-6 ... 260.00
7-12 ... 175.00
13-15 ... 125.00
16-18 Kirby art ... 150.00
19 ... 100.00
20-21 Kirby art ... 150.00
22-24 ... 100.00
25-27 ... 75.00
28 Kirby art ... 150.00
29-40 ... 75.00
41-61 ... 50.00
62 1st 12¢ issue ... 35.00
63-79 ... 20.00
80 BPr ADr ❶:Doom Patrol, ❶:General Immortus ... 325.00
81-85 ... 100.00
becomes Doom Patrol

MY NAME IS HOLOCAUST
DC COMICS/MILESTONE (1995)
1-5 mini-series for BLOOD SYNDICATE character ... 2.50

MYSTERY IN SPACE
DC COMICS (1951-1981)
1 Frazetta art ... 1,800.00
2 ... 700.00
3-6 ... 550.00
7-12 ... 400.00
13-18 ... 225.00
19 Art: Virgil Finlay ... 275.00
20-24 ... 220.00
25 1st Code Approved issue ... 200.00
26-30 ... 175.00
31-52 ... 150.00
53 B: Adam Strange ... 1,100.00
54 ... 350.00
55 Grey tone cover ... 225.00
56-60 ... 130.00
61-71 ... 100.00
72 1st 12-cent issue ... 75.00
73-74 ... 65.00
75 Justice League x-over ... 200.00
76-80 ... 65.00
81-86 ... 45.00
87 Hawkman ... 180.00
88-89 Hawkman ... 120.00
90 Hawkman (pre-H'kman #1) ... 120.00
91 ... 20.00
92-103 Space Ranger ... 25.00
104-110 (1966) ... 10.00
111-117 (1980 series) ... 3.00

NAMOR
MARVEL (1990-CURRENT)
1 JBy JBy Sub-Mariner ... 3.00
2 JBy JBy Griffin ... 2.00
3-6 JBy JBy ... 2.00
7-22 JBy JBy ... 1.50
23 JBy JBy Wolverine,R:Iron Fist ... 2.00
24 JBy JBy Iron Fist,Dr Strange, Wolverine ... 2.00
25 JBy JBy O:Iron Fist,Wolverine ... 2.50
26 JAl JBy 1st Joe Lee Namor ... 6.00
27 JAl JBy vs Namorita ... 4.00
28 JAl JBy Iron Fist ... 3.00
29 JAl JBy Namorita ... 3.00
30-31 ... 2.00
32-49 ... 1.00
50 affair w/Susan Richards, silver/transparent cvr,dbl sz ... 2.95
50A regular cvr edition ... 1.00
51-52 Gls GHd ... 1.00
53-57 Gls GHd Llyron, Namor's son ... 1.00
58-59 Gls GHd battles Abomination ... 1.00
60 Gls GHd beset by foes ... 1.00
61 Gls GHd ... 1.00
62 Gls GHd Atlantis Rising prelude ... 1.00
ANNUALS
1 ... 2.00
2 JFr RMz Return of the Defenders p2 ... 2.25
3 RMz ❶ Assassin,Iron Fist, bg'd w/card ... 2.95
4 MDa KBl Hydra plot ... 2.95

NAUGHTY BITS
FANTAGRAPHICS (1990-CURRENT)
1 story & art:RGg, ❶: Bitchy Bitch ... 10.00
1A 2nd print ... 2.50
2 ... 5.00
2A 2nd print ... 2.50
3 ... 4.00
3A 2nd print ... 2.50
4 ... 4.00
4A 2nd print ... 2.50
5 ... 3.00
5A 2nd print ... 2.50
6 ... 3.00
6A 2nd print ... 2.50
7 ... 2.50
7A 2nd print ... 2.50
8 ... 3.00
8A 2nd print ... 2.50
9-14 ... 2.50
15-16 ... 2.75
17 ... 2.95

NECROMANTRA/ LORD PUMPKIN
MALIBU (1995)
1-4 flip-book mini-series ... 2.95
4A cover by Kyle Hotz ... 2.95

negative burn #1

NEGATIVE BURN
CALIBER PRESS (1993-CURRENT)
1 ... 5.00
2 ... 3.00
3 Bone preview ... 15.00
4-12 ... 2.95
13 Strangers in Paradise ... 5.00
14-24 ... 2.95
25 ... 3.95
26 ... 2.95
TPB NEGATIVE BURN: BEST OF YEAR ONE (1995) reprints ... 9.95

NEW ADVENTURE COMICS
DC COMICS (1937-1938)
previously New Comics
12 ... 2,500.00
13-14 ... 2,000.00
15 ... 1,500.00
16 ... 1,200.00
17 ... 1,000.00
18-24 ... 850.00
25-30 ... 750.00
31 ... 750.00
becomes Adventure Comics

NEW COMICS
DC COMICS (1935-1936)
1 ... 10,000.00
2 1st Federal Men by Siegel & Shuster ... 5,000.00
3-6 ... 3,000.00
7-10 ... 2,000.00
11 ... 2,000.00
becomes New Adventure Comics

NEW FUN COMICS
DC COMICS (1935)
1 1st DC comic ... 25,000.00
2 ... 10,000.00
3 ... 6,000.00
4-5 ... 5,500.00
6 ❶: Dr. Occult by Siegel & Shuster (predates Superman)(10/35) ... 10,000.00
becomes More Fun comics

NEW GODS
DC COMICS (1971-1978)
1 Jack Kirby art ... 35.00
2 JKi ... 18.00
3 JKi ... 15.00
4-6 JKi giant sz ... 15.00
7-9 JKi giant sz ... 10.00
10-11 JKi ... 8.00
12-19 JKi ... 4.00
2ND SERIES (1995-current)
1 LRs TPe/RPo they're back, and just in time: Darkseid's out to get The Source. 1.95

NEWMEN
IMAGE/EXTREME (1994-CURRENT)
1 ESp JMs ❶:NewMen, vs Elemental ... 3.00
2-3 ESp JMs ... 2.25
4 ESp JMs guest starring Ripclaw ... 2.25
5-13 ... 2.50
14 Man Who Sold the World ... 2.50
15 escape from Dominion; Nu Gene ... 2.50
16 Pastime & the Time Guild ... 2.50
17 Girth's back ... 2.50

NEW MUTANTS
MARVEL (1983-1991)
see Marvel Graphic Novel #4 for ❶: New Mutants
1 BMc CCl O:Karma ... 10.00
2 BMc CCl ... 6.00
3 BMc CCl ❶:Demon Bear ... 4.50
4 SBu CCl child abuse story ... 4.50
5-10 SBu CCl ... 4.50
11 SBu CCl Selene defeated ... 4.00
12 SBu CCl J:Magma ... 4.00
13 SBu CCl ❶:Douglas Ramsey, Kitty Pryde ... 4.00
14 SBu CCl X-Men ... 4.00
15 SBu CCl W Queen,K. Pryde ... 4.00
16 SBu CCl ❶:Thunderbird II ... 5.00
17 SBu CCl vs Hellions,S. Shaw ... 4.00
18 BSi CCl ❶:new Warlock ... 11.00
19 BSi CCl Demon Bear p2 ... 4.00
20 BSi CCl D: Demon Bear ... 4.00
21 BSi CCl O&J:Warlock, dbl sz ... 11.00
22 BSi CCl X-Men ... 3.00
23 BSi CCl Magneto ... 3.00
24 BSi CCl O:C& D, Magneto ... 3.00
25 BSi CCl C: D. Haller (Legion) ... 12.00
26 BSi CCl D. Haller shows powers ... 18.00
27 BSi CCl ❶: Haller as Legion ... 16.00
28 BSi CCl O:Legion ... 12.00
29 BSi CCl ❶:Guido (Strong Guy) ... 3.00
30 BSi CCl R:Karma ... 3.00
31 BSi CCl vs Karma,Shadowcat ... 3.00
32-43 ... 3.00
44 JGu CCl vs Legion ... 10.00
45-49 ... 3.00
50 JGu CCl R.Professor X ... 4.00
51-59 ... 3.00
60-72 BBl LSi ... 2.00
73 Inf. Magik loses powers,dbl sz ... 2.50
74 ❶:X-Terminators ... 2.00
75 JBy vs Magneto,Black King ... 4.00
76-84 ... 2.00
85 Liefeld cvr,vs Mirage ... 4.00
86 RLd LSi Acts of Vengeance,C: Stryfe, Cable promo ... 10.00
87 RLd LSi ❶:Cable, ❶:MLF, ❶:Stryfe (full), Freedom Force ... 30.00
87A 2nd print ... 1.00
88 RLd LSi Cable vs Freedom Force ... 12.00
89 RLd LSi J:Cable,Frdm Force ... 8.00
90 RLd LSi new costumes ... 8.00
91 RLd LSi ... 8.00
92 BHl DZi vs Skrulls,fill-in story ... 4.00
93 RLd LSi Wolv,Sunfire,❶:Sumo, ❶:Dragoness,❶:Kamikaze ... 8.00
94 RLd LSi Wolverine vs Cable ... 8.00
95 RLd LSi D:Warlock ... 8.00
95A 2nd Printing ... 3.00
96 RLd LSi X-Factor,X-Men ... 8.00
97 GYa LSi X-Factor,X-Men ... 8.00
98 RLd FNi ❶:Vanessa (as Domino), ❶:Deadpool,❶:Gideon ... 9.00
99 RLd FNi O:Sunspot,❶:Feral, ❶:Shatterstar,J:Warpath ... 8.00

KEY: price went up | price went down | this one's new | book is hot

the Wizard COMIC Price Guide

100 RLd FNi double size, ❶: X-Force,IR:Stryfe 10.00
100A 2nd Printing,Gold version 4.00
100B 3rd Printing,Silver 1.50
PF reps Marvel Graphic Novel #4 ..... 5.95
TPB DEMON BEAR SAGA (1990) reps ... 8.95

ANNUALS

1 ❶: Lila Cheney 6.50
2 ❶:Psylocke,❶:Meggan 4.00
3 Impossible Man 4.00
4 Evolutionary Wars 5.00
5 Atlantis Attacks 10.00
6 Days of Future Pres 5.00
7 early X-Force story 4.00

THE NEW SHADOWHAWK

IMAGE/SHADOWLINE INK (1995-CURRENT)

1 JFr/APe KBu 2.50
2 JFr/APe KBu 2.50

NEW TEEN TITANS

DC COMICS (1980-1984)

see DC Comics Presents #26 for ❶: New Teen Titans

1 GPe MWo ❶&O:Cyborg, ❶&O:Starfire II,❶:Grant Wilson ... 15.00
2 GPe MWo ❶:Deathstroke, ❶:Wintergreen,❶:Grant Wilson as Ravager,O:Ravager,❶:Trigon 15.00
3 GPe MWo ❶&O:Psimon, O:Raven,O:Starfire 5.00
4 GPe MWo JLA,O:Trigon 5.00
5 CSw MWo JLA,vs Gorom 5.00
6 GPe MWo vs Trigon 3.00
7 GPe MWo O:Cyborg,vs Fearsome Five,Titans Tower blueprints 3.00
8 GPe MWo ❶:Terry Long 3.00
9 GPe MWo vs Puppeteer 3.00
10 GPe MWo IR:Deathstroke, O:Changeling 8.00
11-28 ..... 2.00
29 GPe MWo Brother Blood 1.25
30 GPe MWo J:Terra 1.25
31 GPe MWo Raven insane 1.25
32 GPe MWo O:Kid Flash 1.25
33 GPe MWo O:Trident 1.25
34 GPe MWo Deathstroke 5.00
35 KPo MWo Sarah Simms 1.25
36 KPo MWo H.I.V.E. 1.25
37 GPe MWo Batman 1.25
38 GPe MWo O:Wonder Girl 1.25
39 GPe MWo Q:Kid Flash, lost Dick Grayson Robin 5.00
40 GPe MWo Brother Blood 1.25
ANNUAL 1 GPe MWo Omega Men 3.75
ANNUAL 2 GPe MWo ❶:Adrian Chase as Vigilante II 3.50
becomes Tales of the Teen Titans

2ND SERIES (1984-1988)

1 GPe MWo Raven posessed 5.00
2-9 ..... 3.00
10-49 ..... 2.00

ANNUALS

1 EHo MWo ❶:The Vanguard 2.50
2 O:B. Blood 2.50
3 I: Danny Chase 2.50
4 ..... 2.50
becomes New Titans
TPB THE JUDAS CONTRACT (1988) ... 14.95

NEW TEEN TITANS DRUG AWARENESS GIVEAWAY

DC COMICS (1983)

1 GPe MWo ❶:Protector, from the Keebler Co. 2.00
2 RAn MWo Protector, from American Soft Drinks 1.50
3 AGn MWo Protector, from IBM corporation 1.50

THE NEW TICK

NEW ENGLAND COMICS

1-SHOT by various artists,writers 3.25

NEW TITANS

DC COMICS (1988-CURRENT)

previously New Teen Titans (2nd)

0 (8/94) MWo JJn Zero Hour aftermath; new team created 1.95
50 GPe MWo Wonder Girl's story 3.00
51-54 GPe MWo W. Girl's story 2.00
55 GPe MWo WG becomes Troia 2.00
56-59 GPe MWo 2.00
60 TGr MWo Lonely Place of Dying 5.00
61 TGr MWo Lonely Place of Dying 5.00
62-70 TGr MWo 2.00
71 TGr MWo Titans Hunt 5.00
72-75 TGr MWo Titans Hunt 4.00
76 TGr MWo D:Titans Tower 3.00
77-85 ..... 2.00
86-89 ..... 1.50
90-91 TGr MWo 1.50
92 TGr MWo Total Chaos,p8 ..... 1.75
93-99 ..... 1.50
100 p4, dbl sz, holograp'c foil cvr 3.50
101-111 ..... 1.75
112-121 ..... 1.95
122 Supergirl joins team 2.25
123 O: Minion 2.25
124 Siege of Zi-Charam, p1 ..... 2.25
125 dbl-sz; Siege of Zi-Charam, p5 ... 3.50
126 Meltdown, p1 ..... 2.25

ANNUALS

5-6 ..... 3.75
7 Arm 2001 ..... 4.00
8 Eclipse 3.75
9 MDa Bloodlines,p5; ❶:Anima 3.50
10 SCl MWo Elseworlds 3.50
11 info on team members 3.95

new warriors #11

NEW WARRIORS

MARVEL (1990-CURRENT)

see Thor #411 for ❶: New Warriors

1 MBa FNi Avengers 7.00
1A 2nd print 2.00
2 MBa FNi Midnights Fire 4.00
3-12 ..... 3.00
13-18 MBa FNi 3.00
19-24 MBa FNi 2.00
25 MBa FNi D:Tai 2.00
26-39 ..... 1.25
40 DRb FNi Direct Market edition, gold foil-enhanced cover 2.00
40A Newsstand ed.,regular cvr 1.25
41-46 ..... 1.25
47-49 ..... 1.25
50 Time,p8, glow-in-the-dark cvr 2.95
50A regular cvr 1.50
51-59 ..... 1.50
60 dbl-sz.; Nova Omega,p2 ..... 2.50
61 "Maximum Clonage" prologue 1.50
62 "Maximum Clonage" tie-in 1.50
63 Scarlet Spider; Scrier 1.50
64 Psionex & Eugenix 1.50
TPB NEW WARRIORS reps. Thor #411-412, New Warriors #1-4 ..... 12.95

ANNUALS

1 ..... 5.50
2 ..... 2.25
3 ❶:Void,bagged w/card 2.95
4 R & vs:Psionex 2.95
ASHCAN 0.75

NEXT MEN

LEGEND/DARK HORSE (1992-1993)

see Dark Horse Presents #54 for ❶: Next Men

0 reprints D.H.Pres. #54-57 ..... 6.50
1 JBy JBy silver foil cover,Escape From Project Next Men 7.00
1A 2nd print 3.00
2 JBy JBy ❶:Saithonas 5.00
3 JBy JBy D:Vice-President 4.00
4-18 JBy JBy 2.50
TPB reps. #7-12, plus JBy's essays 16.95
TPB reprints #13-18 ..... 16.95

THE NEW TEEN TITANS (VOL. 1) #21

When Cyborg's friend is slaughtered by the worshippers of the merciless Brother Blood, four Titans infiltrate his cult-like church as recruits, and find themselves surrounded by brainwashed kids. There's a few unpleasant scenes and much creepiness in this tale. And poor Wendy Fletcher — *Mark Wilkerson, Contributing Editor*

FAITH (1993-1994)

19 JBy JBy new mini-series, Dr. Trogg vs Blue Dahlia 3.00
20 JBy JBy N. Men go undergr'd 3.00
21 JBy JBy 3.00
22 JBy JBy Jasmine's decision 3.00
TPB reprints story arc 14.95

POWER (1994)

23 JBy JBy 2.50
24 JBy JBy O:Dr. Trogg,Concrete 2.50
25 JBy JBy Action Maxx vs Blue Dahlia, Sandy's powers out of control 2.50
26 JBy JBy 2.50
TPB reprints story arc 16.95

LIES (1994-CURRENT)

27-30 JBy MWe 2.50

NEXUS

CAPITAL (1981-1984)

1 ..... 20.00
2 ..... 10.00
3 w/record 8.00

FIRST (1983-1991)

1 SRu MBo 6.00
2-5 SRu MBo 4.00
6 SRu MBo 4.50
7-8 SRu MBo 2.50
9-54 SRu MBo 2.50
55-80 SRu MBo 2.25
TPB BOOK ONE reprints #1-5,with new material 14.95
TPB BOOK TWO reprints #6-10,with new material 14.95

NEXUS LEGENDS

FIRST (1989-1991)

1 reprints 2.25
2-23 ..... 2.00

NEXUS: OUT OF THE VORTEX

DARK HORSE (1995)

1-3 JCo MBo 2.50

NEXUS: WAGES OF SIN

DARK HORSE (1995)

1 SRu MBo must avenge young girl's family 2.95
2 SRu MBo searches for serial killer ... 2.95
3 SRu MBo must solve murders 2.95
4 SRu MBo mini-series concludes 2.95

NICK FURY AGENT OF S.H.I.E.L.D.

MARVEL (1968-1971)

see Strange Tales #135 for ❶: Nick Fury

1 ..... 35.00
2 ..... 25.00
3 ..... 20.00
4-5 ..... 18.00
6-7 ..... 12.00
8-10 ..... 5.00
11-12 ..... 4.50
13-14 ..... 3.00
15 1&D:Bullseye I 20.00
16-18 ..... 3.00

2ND SERIES (1989-1993)

1 ..... 3.00
2 ..... 2.00
3-31 ..... 1.50
32-47 ..... 1.75

NICK FURY VS S.H.I.E.L.D.

MARVEL (1988)

1 PNe BHa Hydra, D:Clay Quartermain 6.00
2 PNe BHa 5.00
3 PNe BHa Tony Stark 4.00
4-6 ..... 3.00
TPB reprints mini-series 15.95

NIGHTCRAWLER

MARVEL (1985-1986)

1 DCo DCo fantasy dimension 4.00
2-4 DCo DCo 2.00

THE NIGHT MAN

MALIBU (1993-CURRENT)

1 DRb SEn ❶:N. Man,❶:Deathmask, Rune story w/ #0 coupon 3.00
1A silver foil cover 6.00
2 ..... 2.25
3-15 ..... 1.95
16 flip-bk w/U'verse Premiere #11 ... 3.50
17-22 ..... 2.50
23 ..... 2.50
ANNUAL 1 teams w/Strangers 3.95

NIGHT TRAIN

MARVEL (1993-CURRENT)

1 MBo FNi New Warriors,multi-level embossed/holo-grafx foil cvr 2.95
2-9 ..... 1.75
10-21 ..... 1.95

NIGHT THRASHER: FOUR CONTROL

MARVEL (1992-1993)

1-4 DHo FNi mini-series 2.00

NIGHTWING

DC COMICS (1995)

see Tales of the New Teen Titans #44 for ❶: Nightwing

1 GLn DOn mini-series; Dick uncovers new facts about parents' murder ... 2.25
2 GLn DOn new costume 2.25

NIGHTWING: ALFRED'S RETURN

DC COMICS (1995)

1 DGi AGr Alfred seeks N'wing's aid ... 3.50

NINA'S NEW & IMPROVED ALL-TIME GREATEST COOL'S ITEM CLASSICS

DARK HORSE (1994)

1-SHOT NPa Eisner award-winn'g artist's second anthology comic 2.50

NINJAK

ACCLAIM/VALIANT (1994-CURRENT)

see Bloodshot #6 for ❶: Ninjak

0 (4/95) O PART 1 Ninjak 2.50
00 (4/95) O PART 2; birth of WEBNET ... 2.50
1 JQu MMo in mid. of WEBNET/ Weaponeers war,chromium cvr 4.00
1 Gold version 7.00
2 JQu MMo vs Dr. Silk,WEBNET 3.00
3-13 ..... 2.00
14-26 ..... 2.50
27 ..... 2.50
28 ..... 2.50
YEARBOOK 1 Dr Silk's nuke threat 3.95

THE NOCTURNALS

MALIBU (1995)

1 DBn creepy strangers in town 2.95
1A newsstand ed. w/different cvr 2.95
2-6 ..... 2.95

NOCTURNE

MARVEL (1995-CURRENT)

1 JFi DAt new hero in London 1.50
2 JFi DAt origin of Nocturne 1.50
3 JFi DAt seeks media acceptance 1.50
4 JFi DAt Danger of the Dragon 1.50

NORTHSTAR

MARVEL (1994)

1-4 ..... 1.50

NORTHSTAR PRESENTS: JAMES O'BARR

NORTHSTAR (1994)

1-SHOT JOb coll. of O'Barr's work 2.50
1-SHOT-A Gold version, limited 4.95

NOVA

MARVEL (1976-1979)

1 JBu MWo ❶ &O:Nova 15.00
2 ..... 8.00
3 ..... 6.00
4 SBu MWo Thor 5.00
5 SBu MWo Tyrannus 5.00
6 SBu MWo ❶:Sphinx 5.00
7 SBu MWo Sphinx 5.00
8 SBu MWo ❶:Protector 5.00
9 SBu MWo Megamon 5.00
10 SBu MWo ❶:Firefly 5.00
11 SBu MWo Sphinx 4.00
12 SBu MWo Spider-Man 4.00
13-25 ..... 4.00

2ND SERIES (1994-1995)

1 CMo FNi Gold version,vs Gladiator ... 2.50
1A regular version 1.50
2-18 ..... 1.50

OFFICIAL INDEX TO THE AVENGERS

MARVEL (1994-1995)

1 indexes #1-60 ..... 1.95
2 indexes #61-122 ..... 1.95
3 indexes #123-180 ..... 1.95
4 indexes #181-240 ..... 1.95
5 indexes #241-299 ..... 1.95
6 indexes #300-360 ..... 1.95

we read it for you

Lady Rawhide Special Edition #1

Reprinting Lady Rawhide's first appearance. The sister of a vaquero seeks vengeance on the military and Zorro for the part they played in injuring her brother, by adopting the disguise of Lady Rawhide.

IF YOU MISSED...

OFFICIAL INDEX TO THE X-MEN
MARVEL
1 indexes #1-15 (first ssenes) 1.95
2 .....1.95
3 indexes #123-180 .....1.95

OH MY GODDESS!
DARK HORSE
PART ONE (1994)
1-3 .....3.00
4-6 .....2.50
PART TWO (1995-CURRENT)
1-6 .....2.50
7 .....2.50

OUTAMI
DARK HORSE (1995)
1 .....2.50

OMAHA THE CAT DANCER
STEEL DRAGON PRESS (1984)
1 .....8.00
2 .....5.00
KITCHEN SINK (1986-CURRENT)
0 (11/93) Reprints Bizarre Sex #9 4.00
1 .....9.00
2 .....5.00
3-6 .....3.25
7-11 .....2.75
12-17 .....2.50
18-19 .....2.95
20 .....2.95

OMEGA MEN
DC COMICS (1982-1986)
see Green Lantern #141 for ❶: Omega Men
1 KGi RSl 2.00
2 KGi RSl 1.50
3 KGi RSl ❶:Lobo 10.00
4 KGi RSl 1.50
5 KGi RSl Lobo 5.00
6-8 .....1.25
9 Lobo cameo 3.00
10 Lobo 7.00
11-18 .....1.25
19 Lobo 5.00
20 O:Lobo 5.00
21-36 .....1.25
37 SMs TKl Lobo 7.00
38 SMs TKl 1.75

OMNI COMIX
PENTHOUSE COMIX (1995-CURRENT)
1 new science-fiction comic anthology series included w/OMNI magazine ...3.50
2 comes w/OMNI magazine 3.95
3 no longer includes OMNI magazine ...4.95

OPERATION KINGSTON
IMAGE/EXTREME (1995-CURRENT)
1 story of elite strike team 2.50
2 RLd cvr; mission to Afghanistan 2.50
2A cover by Richie Horie 2.50
3 vs. insane Russian general's army ...2.50

OPTIC NERVE
ADRIAN TOMINE (1990)
1-5 photocopy mini-comics 15.00
6 mini-comic 5.00
7 .....2.00
DRAWN & QUARTERLY (1995-CURRENT)
2ND SERIES
1 story & art: ATm 4.00

THE OTHERS
IMAGE/SHADOWLINE INK (1995-CURRENT)
0 (3/95) reprints first two "Others" stories from pages of SHADOWHAWK 1.00
1 battle begins 2.50
2 DGu Mongrel challenges team 2.50
3 DGu showdown with Mongrel 2.50
4 JVa O: Klone 2.50

OUR ARMY AT WAR
DC COMICS (1952-1977)
1 .....900.00
2 .....400.00
3 .....300.00
4-6 .....250.00
7-12 .....175.00
13 Kingstein art 200.00
14-24 .....125.00
25-31 .....100.00
32 1st Code-approved issue 100.00
33-36 .....85.00
37-50 .....75.00
51-60 .....70.00
61-72 .....60.00
73-80 .....50.00
81 ❶: Sgt Rock 1,275.00
82 Sgt Rock cameo 310.00
83 Kubert Sgt Rock 420.00
84 .....160.00
85 ❶ & O:Ice Cream Soldier 170.00
86-90 .....155.00
91 1st all Sgt. Rock issue 380.00
92-96 .....100.00
97-108 .....75.00
109-127 .....45.00
128 O:Sgt. Rock 135.00
129-139 .....30.00
140 All Sgt Rock 25.00
141-150 .....20.00
151 ❶ Enemy Ace 145.00
152 .....15.00
153 Enemy Ace 65.00
154 .....15.00
155 Enemy Ace 30.00
156-157 .....15.00
158 ❶&O:Iron Major 25.00
159-163 .....15.00
164 80 Page Giant #G-19 .....35.00
165-176 .....15.00
177 80 Page Giant #G-32 .....30.00
178-181 .....12.00
182-183 NAd 20.00
184-185 .....12.00
186 NAd 20.00
187-189 .....11.00
190 80 Page Giant #G-44 .....20.00
191-199 .....10.00
200 Rock story told in verse 12.00
201 Reprint #14 .....7.00
202 no Sgt. Rock 2.00
203 80 Page Giant #G-56, no Sgt. Rock 15.00
204-215 no Sgt. Rock 2.00
216 80 Page Giant #G-68 .....10.00
217-228 .....5.00
229 80 Page Giant #G-80 .....10.00
230-239 .....5.00
240 NAd 8.00
231 .....5.00
242 .....6.00
243-260 .....5.00
261-301 .....4.50
becomes Sgt. Rock

OUR FIGHTING FORCES
DC COMICS (1954-1978)
1 .....525.00
2 .....250.00
3 .....220.00
4 1st Code-approved issue 180.00
5-6 .....155.00
7-9 .....130.00
10 art: Wallace Wood 140.00
11-12 .....105.00
13-18 .....95.00
19-24 .....80.00
25-30 .....65.00
31-40 .....55.00
41 Unknown Soldier prototype 85.00
42-44 .....55.00
45 B Gunner & Sarge 180.00
46 .....105.00
47-50 .....60.00
51-56 .....30.00
57-62 .....25.00
63-64 .....20.00
65 1st 12-cent issue 15.00
66-75 .....10.00
76-80 .....8.00
81-90 .....7.00
91-128 .....4.00
129-181 .....3.00

OUT OF THE VORTEX
DARK HORSE (1993-1994)
1 .....4.00
2-11 Comics' G. World spinoff 2.00
12 last issue, final free-for-all 2.50

THE OUTCAST
ACCLAIM (1995)
SPECIAL 1 alien stranded on Earth 2.50

THE OUTSIDERS
DC COMICS (1985-1988)
see Brave & the Bold #200 for ❶: Outsiders
1-28 .....1.50
ANNUAL 1 .....2.00
SPECIAL 1 .....1.50
2ND SERIES (1993-CURRENT)
0 (8/94) Eradicator forms new team ...1.95
1-ALPHA ❶:Technocrat & Faust, TCh cover,D:Looker 1.75
1-OMEGA Hale,Katana, & Looker vs vampires,TCh cvr,D:Looker 1.75
2-9 .....1.75
10-18 .....1.95
19 Sins, p2; traitor within team 2.25
20 Metamorpho on rampage 2.25
21 new direction for team 2.25
22 battle on Apokolips 2.25
23 Technocrat's arm weapon needed to save alien world 2.25

OZ #1

OZ
CALIBER PRESS (1994-CURRENT)
0 (8/95) 2.95
1-2 .....5.00
3-7 .....2.95

PALOOKA-VILLE
DRAWN & QUARTERLY (1991-CURRENT)
1 SEt 5.00
1A 2nd print 2.95
2 SEt 4.00
2A 2nd print 2.95
3-7 SEt 2.95

PEEP SHOW
DRAWN & QUARTERLY (1992-CURRENT)
1-7 .....2.50

PENTHOUSE COMIX
PENTHOUSE COMIX (1994-CURRENT)
1 ❶: Heriane 22.00
1A reps 1st issue with new material ...6.00
2 .....15.00
3 .....10.00
4 .....6.00
5 .....6.00
6 direct edition (comic size) 6.00
6A newsstand ed. (magazine size) 6.00
7 direct edition (comic size) 6.00
7A newsstand ed. (magazine size) 6.00
8 now magazine size only 4.95
9 .....4.95
SPECIAL EDITION 1 .....5.00
SPECIAL EDITION 2 .....4.95

PENTHOUSE MEN'S ADVENTURE
PENTHOUSE COMIX (1995-CURRENT)
1 new adult strip anthology series (comic size) 4.95
1A newsstand ed. (magazine size) 4.95
2 direct edition (comic size) 4.95
2A newsstand ed. (magazine size) 4.95
3 Kodiak; title now released only in magazine format 4.95
4 LA-X. The SeX-Files 4.95

PERG
LIGHTNING (1993-CURRENT)
1 glow-in-dark flip cvr by JSs 4.00
2 .....3.00
3 .....2.95
4 face-to-face w/Alli; ❶: Hellina 2.95
4A Platinum version 6.00
5-8 Hellina 4.00

PHANTOM FORCE
IMAGE (1993)
1 JKi work by vari's artists,w/card 2.50
2 JKi vs Darkfire,Star Slavers 1.95
GENESIS WEST (1994-CURRENT)
3-10 .....2.50

PHANTOM STRANGER
DC COMICS (1969-1976)
1 .....60.00
2 .....25.00
3 .....18.00
4 New loook (NAd art) 25.00
5-6 .....15.00
7 .....10.00
8-12 .....9.00
13-18 .....6.00
19-22 .....5.00
23 B:Spawn of Frankenstein 8.00
24 Spawn of Frankenstein 6.00
25-30 Spawn of Frankenstein 5.00
31-38 .....4.00
39-41 Deadman 5.00

PHOENIX: THE UNTOLD STORY
MARVEL (1984)
see X-Men #101 for ❶: Phoenix
1-SHOT JBy CCl Original ending to Uncanny X-Men #137 .....10.00

PITT
IMAGE/TOP COW (1993-CURRENT)
see Youngblood #4 for ❶: Pitt
½ DKe BHt come out after issue #10 ...1.50
1 DKe 8.00
2 DKe 5.00
3 DKe vs Zoyvad 7.00
4-8 .....2.25
9 DKe BHt reunited with Timmy 1.95
10 DKe Timmy displays powers 1.95
ASHCAN 1 .....10.00

PLASTIC MAN
DC COMICS (1966-1977)
1 .....55.00
2 .....25.00
3-6 .....20.00
7 O:Plastic Man 25.00
8-10 (1968) 14.00
11-20 (1976) 5.00

POISON ELVES
MULEHIDE GRAPHICS (1993-1995)
previously I, Lusipher
11 DHa standard comic book size ...8.00
12 DHa 8.00
13 DHa scarce 20.00
14 DHa 8.00
15 DHa 12.00
15A 2nd print (1994) 5.00
16 DHa 8.00
17 DHa 8.00
17A 2nd print (1994) 5.00
18-20 DHa 5.00
SIRIUS (1995-CURRENT)
VOLUME TWO
1 DHa Linsner cover 4.00
1A Limited Commemorative Edition ...8.00
2-3 DHa 2.50
4 DHa Sanctuary 2.50

POWER & GLORY
MALIBU (1994-CURRENT)
1 HCh unique look at heroes 3.00
1A HCh same book, different cvr 3.00
1B HCh same book,w/bonus book,blue foil, ...5.00
1C HCh same book,w/limited edition serigraph 5.00
1D HCh same book, Gold version 8.00
1E HCh same book, Silver version 8.00
1F HCh bagged newsstand ed. 3.00
2 HCh 2.50
3 HCh Gorski gets angrier 2.50
4 HCh w/Bravura Gold Stamp 2.50
TPB reprints entire mini-series; comes with Bravura Hot Stamp 12.95

POWER MAN
MARVEL (1974-1978)
previously Hero For Hire
see Avengers #21 for ❶: Power Man
17 .....11.00
18-20 .....8.00
21-27 .....5.00
28-47 .....4.50
48-49 vs Iron Fist 3.50
ANNUAL 1 .....4.00
GIANT-SIZE 1 .....1.25
becomes Power Man & Iron Fist

POWER MAN AND IRON FIST
MARVEL (1978-1986)
previously Power Man
50 J: Iron Fist 1.25
51-56 .....1.25
57 X-Men 5.00
58-65 .....1.25
66 2nd app. Sabretooth 45.00
67-77 .....1.25
78 Sabretooth,Constrictor 22.00
79-83 .....1.25
84 Sabretooth 22.00
85-124 MBr JOw 1.25
125 MBr JOw D:Iron Fist 1.75

POWER OF THE MARK
DARK HORSE (1993)
1-4 BRa MWb 2.50

THE POWER OF PRIME
MALIBU (1995)
1 O: Prime's powers 2.50
2 .....2.50
3 .....2.50
4 final issue 2.50

THE POWER OF SHAZAM!
DC COMICS (1995-CURRENT)
1 PKr JOr new Captain Marvel series ...1.50
2 PKr JOr the Arson Fiend 1.50
3 PKr JOr Ibac 1.50
4 PKr JOr Mary Marvel & T. Tawny ...1.75
5 PKr JOr Mary battles Black Adam ...1.75
6 PKr JOr battle with Captain Nazi 1.75
7 PKr JOr Freddy Freeman 1.75
8 PKr JOr Freddy Freeman becomes Captain Marvel Jr. 1.75
HC THE POWER OF SHAZAM (1994) JOr JOr focus on Cap. Marvel, w/new details. .19.95
TPB reps HC 9.95

POWER PACK
MARVEL (1984-1991)
1 JBr LSi ❶&O:Power Pack 2.00
2-18 JBr LSi 1.00
19 JBr LSi Wolverine 3.00
20-26 JBg LSi 1.00
27 JBg LSi Sabretooth,Wolverine 3.00
28-62 .....1.00

PREACHER
DC COMICS/VERTIGO (1995-CURRENT)
1 SDn GEn ❶: Preacher 6.00
2 SDn GEn 4.00
3 SDn GEn Sheriff Root pursues Jesse ...2.50
4-5 .....2.50
6 SDn GEn Naked City, p2 .....2.50
7 SDn GEn Si s true colors revealed ...2.50

PREDATOR
DARK HORSE (1989-1990)
1 CWa MVe ❶: Shaefer 10.00
1A 2nd print 4.00
2 CWa MVe 6.00
3 CWa MVe 4.00
4 CWa MVe 4.00

PREDATOR: BAD BLOOD
DARK HORSE (1993)
1-4 DTm EDo 2.50

PREDATOR: BIG GAME
DARK HORSE (1991)
1 EDo JAr 4.00
2-4 EDo JAr 2.50
TPB 13.95

PREDATOR: BLOODY SANDS
DARK HORSE (1992)
1-2 DBa DBo World War I 2.50

PREDATOR: COLD WAR
DARK HORSE (1991)
1-4 RRa MVe Predators in Siberia ...3.00
TPB collects #1-4 .....13.95

PREDATOR 2
DARK HORSE (1991)
1 DBa FHe Movie Adaptation 2.50
2 MBr FHe Movie Adaptation 2.50

PREDATOR: RACE WAR
DARK HORSE (1993)
0 (2/93) 2.50
1-4 .....2.50
TPB collects #0-4 .....17.95

PREDATOR VS MAGNUS ROBOT FIGHTER
DARK HORSE/VALIANT (1992)
1 LWk JSh 4.00
1A Platinum version 6.00
1B Gold version 5.00
2 .....3.00

PREZ
DC COMICS (1973-1974)
1 O: Prez, first teen president of U.S.A. ...3.00
2-4 .....2.00

PRIMAL FORCE
DC COMICS (1994-CURRENT)
0 (8/94) KHa/BKl SSe new team of heroes 1.95
1-7 .....1.95
8-11 .....2.25
12 .....2.25

KEY: price went up | price went down | this one's new | book is hot

the Wizard COMIC Price Guide

PRIME
MALIBU (1993–CURRENT)
- 1/2 Wizard mail-away offer ... 10.00
- 1 NBr GJo/LSz ❶:Prime,❶. Prototype, Ultraverse #0 card ... 8.00
- 1A hologram edition ... 12.00
- 1C Ultra-limited/foil edition ... 12.00
- 1D gold hologram edition ... 12.00
- 2 NBr GJo/LSz vs Organism 8, bagged w/Ultraverse card ... 8.00
- 3 O:Prime,w/Prototype ... 5.00
- 4 vs Prototype,cover has Prime on top ... 4.00
- 4A cvr has Prototype on top ... 4.00
- 4B bagged,Prime on top ... 6.00
- 4C bagged,Prototype on top ... 6.00
- 5 vs Maxi-Man,Rune story,w/coup ... 2.25
- 6 meets Pres. Clinton,Chelsea ... 2.25
- 7-11 ... 2.25
- 12 Rogue Prime vs H.Ortiz,includes Ultraverse Premiere #3 ... 3.00
- 13 dbl size vs Kutt & Planet Class ... 2.95
- 13A variant cover ... 8.00
- 14-19 ... 1.95
- 20 reveals identity to Kelly ... 2.50
- 21 aftermath of "Rafferty Saga" ... 2.50
- 22 Primevil returns ... 2.50
- 23 PBr GJo/LSz considers revealing ID to mom ... 2.50
- 24 JSa GJo/LSz ... 2.50
- 25 Chelsea Clinton, Phade ... 2.50
- 26 finds creators of his powers ... 2.50
- ANNUAL 1 R Dox Gross ... 3.95
- TPB PRIME TIME (1994) reps #1-4 ... 9.95

ASHCANS
- No# First Prime ashcan ... 8.00
- 1 all about Prime ... 0.75
- Limited Gold-Foil Ashcan ... 5.00

PRIME
COMICO (1982–1984)
- 1 ... 7.00
- 2 ❶:Grendel ... 65.00
- 3-4 ... 4.00
- 5 SKi ❶:Original Maxx; SKi's 1st work. 20.00
- 6 ❶:Evangelyne ... 15.00

THE PRIMORTALS
TEKNO•COMIX (1994–CURRENT)
- 1 primitive Earth lifeforms are evolved into advanced beings; created by Leonard Nimoy ... 5.00
- 2 ... 3.50
- 3-7 ... 2.25
- 8 Terrorist attack ... 1.95
- 9 Zeerus escapes terrorists ... 1.95
- 10 Primaster arrives on Earth ... 1.95

PROJECT A-KO
MALIBU (1994)
- 1-4 ... 2.95

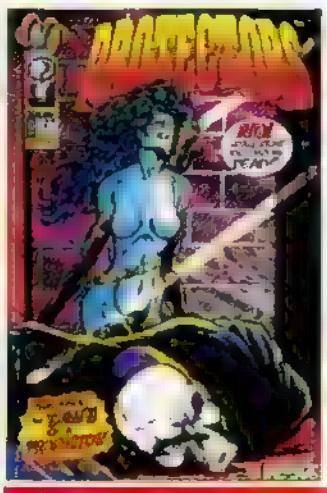
PROJECT A-KO 2
CPM COMICS (1995)
- 1-3 ... 2.95

PROJECT A-KO 0
ANTARCTIC PRESS (1994)
- 0 digest size ... 5.00

PROJECT A-KO
MALIBU (1994)
- 1-4 ... 2.95

PROPHET
IMAGE/EXTREME (1993–1995)
see Youngblood #2 for ❶: Prophet
- 1 RLd Youngblood hero,w/coup. for Prophet #0 ... 3.00
- 1A Gold version ... 8.00
- 2 RLd ❶:Judas ... 2.50
- 3 RLd ... 2.50
- 4 RLd vs Judas ... 1.95
- 4A with Platt cover ... 15.00
- 5 SPt RLd tale of Pr's WWII past ... 5.50
- 6 SPt RLd Kirby,others vs Prophet ... 4.50
- 7 SPt RLd Prophet transformed; ❶:Crypt ... 1.95
- 8 War Games,p2; Bloodstrike x-over ... 2.50
- 9 Extreme Sacrifices prologue ... 2.50
- 10 Extreme Sacrifice,p6; bgd w/card ... 2.50

2ND SERIES (1995–CURRENT)
- 1 SPt CDi chromium cover ... 2.50
- 1A variant cover ... 2.50
- SOURCEBOOK info about Prophet ... 2.95
- ANNUAL 1 Supreme Apo'lypse, p2 ... 2.50



the protectors #9

THE PROTECTORS
MALIBU (1992–1994)
- 1 direct market, poster ... 2.50
- 1A newsstand, w/o poster ... 1.95
- 2-4 direct market ... 2.50
- 2A-4A newsstand ... 1.95
- 5 direct mkt, hole through book ... 2.50
- 5A newsstand ... 1.95
- 6-8 direct market ... 2.50
- 6A-8A newsstand ... 1.95
- 9 direct market ... 2.50
- 9A newsstand ... 1.95
- 10 TDr RJo Black Fury, Cat Pack; direct market ... 2.50
- 10A newsstand ... 1.95
- 11 direct market, poster ... 2.50
- 11A newsstand, w/o poster ... 1.95
- 12 direct market, poster ... 2.25
- 12A newsstand w/o poster ... 1.95
- 13-20 ... 2.25

PROTOTYPE
MALIBU (1993–CURRENT)
see Prime #1 for ❶: Prototype
- 0 (6/94) another Prototype; cover by JQu, JPI ... 2.50
- 1 vs Glare,❶:Veil,bgd ed.,w/card ... 3.50
- 1A unbagged ed.,w/o card ... 1.95
- 1B hologram edition ... 8.00
- 1C Ultra-limited/foil edition ... 8.00
- 1D gold hologram edition ... 8.00
- 2 vs Backstabber ... 2.00
- 3 Rune story w/#0 coupon ... 2.00
- 4-12 ... 1.95
- 13 JLv w/ Ultraverse Premiere #6 ... 3.50
- 14-17 ... 1.95
- 18 ... 2.50
- GIANT SIZE 1 Hostile Takeover,p4 ... 2.50

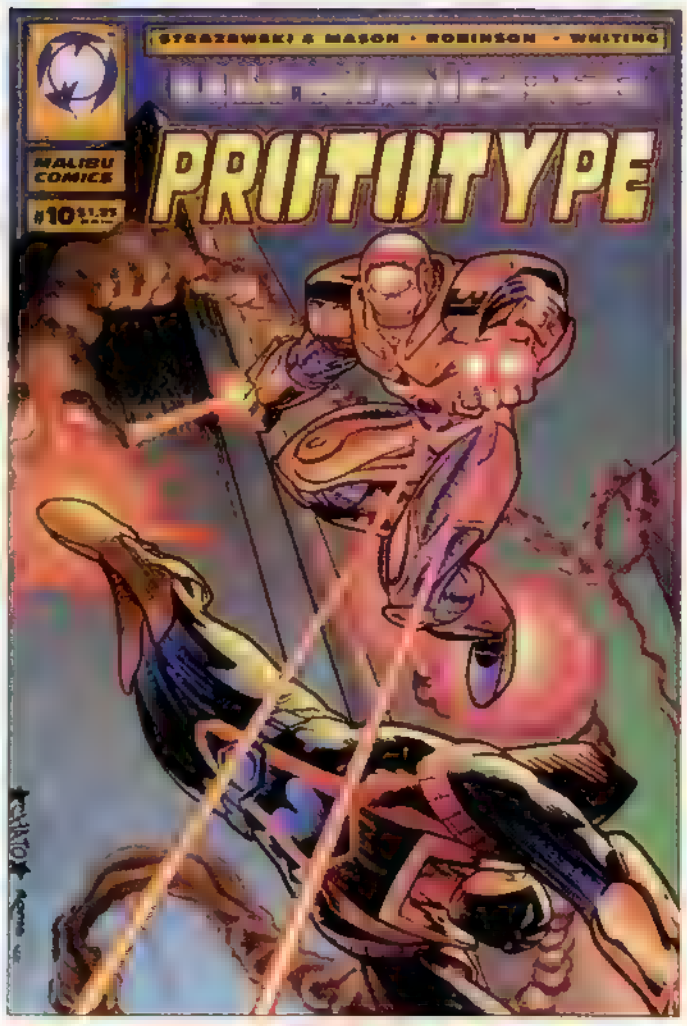
PROTOTYPE: TURF WAR
MALIBU (1995)
- 1 forced to ally w/Techuza ... 2.50
- 2 Stanley Leland ... 2.50
- 3 P'type's unborn child threatened ... 2.50

PSI-LORDS: REIGN OF THE STARWATCHERS
VALIANT (1994–1995)
- 1 MLe TBe new team,wraparound chromium cover,in V. Vision ... 3.50
- 2 MLe TBe vs. Spider Aliens,in V. Vision ... 2.25
- 3 Chaos Effect-Epsilon,p2 ... 2.25
- *becomes Psi-Lords*
- 4-10 ... 2.25

THE PUNISHER
MARVEL
see Amazing Spider-Man #129 for ❶:Punisher

MINI-SERIES (1986)
- 1 MZe SGr ... 18.00
- 2 MZe SGr ... 10.00
- 3 MZe SGr ... 8.00
- 4-5 MZe SGr ... 8.00

REGULAR SERIES (1987-1995)
- 1 KJo MBn crack house ... 10.00
- 2 KJo MBn the General ... 5.00
- 3-7 KJo MBn ... 4.00
- 8 WPo MBn the graveyard ... 6.00
- 9 WPo MBn D: Micro's Son ... 6.00



PROTOTYPE #10
The terrorist organization Terrordyne blows the Statue of Liberty sky high and demands a fortune in ransom for the release of several hostages. Unfortunately for them, the original Prototype has some other ideas. —Bill Kelly, Art Asst.

- 10 WPo MBn Daredevil, X-over from DD#257 ... 8.00
- 11 WPo MBn rapists ... 4.00
- 12 WPo MBn Gary Saunders p1 ... 4.00
- 13 WPo MBn D:Saunders ... 4.00
- 14 WPo MBn ... 4.00
- 15 WPo MBn ❶:The Board ... 4.00
- 16 WPo MBn Kingpin ... 4.00
- 17 WPo MBn D:Conchita ... 4.00
- 18-23 WPo ... 3.00
- 24-39 ... 2.00
- 40-49 ... 2.00
- 50 HHa MBn ❶:Yo-Yo,dbl sz ... 3.00
- 51-56 ... 2.00
- 57 HHa MBn double cover, D:Max ... 2.00
- 57A Newsstand version w/ single photograph cover ... 2.00
- 58 HHa MBo p6,❶:Dr Brewer ... 2.00
- 59 HHa MBo Punisher now black ... 2.50
- 60-66 ... 1.50
- 67-74 ... 1.25
- 75 Double size, embossed silver foil ... 2.50
- 76-84 ... 1.25
- 85-86 ... 1.50
- 87-99 ... 1.25
- 100 RWh CDi dbl-sz; Castle finally snaps; C.C.'s 1st mission; p'matic cvr ... 3.95
- 100 regular cover edition ... 2.95
- 101 ... 1.25
- 102 Bullseye ... 1.25
- 103 Countdown,p4 (crossover is #d in descending order- p4 to p0) ... 1.25
- 104 final issue; Countdown, p1; Frank manipulated by Kingpin ... 1.25

ANNUALS
- 1 MTe MBn Evolutionary War ... 6.00
- 2 BRe MBn Moon Knight,Atlantis Attacks ... 3.00
- 3 NHa MBn Lifeform p1,vs organism ... 3.00
- 4 Von Strucker ... 2.00
- 5 ... 2.00
- 6 DHo PMs bagged w/card ... 2.95
- 7 the Architect & Rapido ... 2.95

GRAPHIC NOVELS
- CIRCLE OF BLOOD reps Punisher Mini ... 12.95
- SPINNING DOOMSDAY'S WEB (1992) Black Widow ... 9.95

PRESTIGE FORMAT BOOKS
- BLOODLINES (1991) DCo GCy Drug runners ... 5.95
- BLOOD ON THE MOORS CKe AGr Clansmen ... 16.95
- PUNISHER/WOLVERINE.AFRICAN SAGA (1989) reps Punisher War Journal #6-7 ... 5.95

TRADE PAPERBACKS
- G-FORCE (1992) reprints ... 4.95
- IN THE 'NAM: FINAL INVASION ASc DLo final journey to 'Nam ... 6.95

PUNISHER ARMORY
MARVEL (1990)
- 1 Jim Lee cvr,Punisher's weapons ... 9.00
- 2 EBn EBn ... 7.00
- 3-10 EBn EBn ... 2.00

PUNISHER: ASSASSINS GUILD
MARVEL
- 1-SHOT ... 9.95

PUNISHER: BACK TO SCHOOL SPECIAL
MARVEL
- 1 ... 2.95
- 2 vs powerful gym owner,BSi cvr ... 2.95
- 3 infiltrates high school ... 2.95

PUNISHER/BATMAN: DEADLY EMBRACE
MARVEL/DC COMICS (1994)
- 1-SHOT JRj CDi vs Jigsaw again ... 4.95

PUNISHER: CRUISE HARD
MARVEL (1994)
- 1-SHOT HHa DAt/ALa ... 2.95

PUNISHER: DIE HARD IN THE BIG EASY
MARVEL (1992)
- 1-SHOT ... 4.95

PUNISHER: EMPTY QUARTER
MARVEL (1994)
- SC BRe MBo ... 6.95

PUNISHER: HOLIDAY SPECIAL
MARVEL (1992–CURRENT)
- 1 (1992) foil-stamped cover ... 2.95
- 2 (1993) ... 2.95
- 3 (1994) ... 2.95

PUNISHER: INTRUDER
MARVEL
- HC ... 14.95
- SC ... 9.95

PUNISHER: KINGDOM GONE
MARVEL
- HC vs Drug Lord & Marines ... 16.95

PUNISHER MEETS ARCHIE
MARVEL/ARCHIE (1994)
- 1-SHOT JBu/SGd BLs die-cut cover ... 3.95

PUNISHER: MOVIE ADAPTATION
MARVEL (1990)
- SC drawn w/ Skull outfit ... 5.95

PUNISHER: NO ESCAPE
MARVEL (1990)
- 1-SHOT Captain,Paladin ... 5.00

PUNISHER: ORIGIN OF MICRO CHIP
MARVEL (1993)
- 1-2 MBo CPo ... 1.50

PUNISHER: P.O.V.
MARVEL (1991)
- 1-4 BWr JSt Nick Fury ... 4.95

PUNISHER: THE PRIZE
MARVEL (1990)
- 1-SHOT old Iron Man armor ... 4.95

PUNISHER: RETURN TO EGG NOTHING
MARVEL (1989)
- HC MZe Vietnam ... 16.95
- SC MZe Vietnam ... 12.95

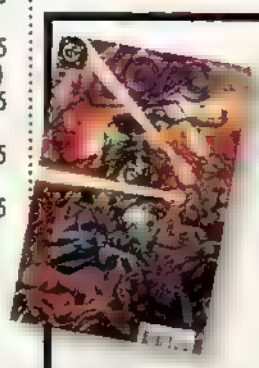
PUNISHER: ROUGH CUT
MARVEL
- 1-SHOT ... 2.50

PUNISHER: SUMMER SPECIAL
MARVEL (1991–1994)
- 1 (1991) ... 3.00
- 2 FHy CDi Rough Cut,High Risk, The Local (1992) ... 3.00
- 3 (1993) ... 2.50
- 4 ASc DLo cvr by Romita Jr (1994) ... 2.95

PUNISHER 2099
MARVEL (1993–CURRENT)
- 1 PBr JFm ❶: Punisher 2099 ... 1.50
- 2-24 ... 1.50
- 25 goes berserk; enhanced cover ... 2.95
- 25A regular cover edition ... 1.50
- 26 Techno-Shaman ... 1.50
- 27 Return of Blue Max ... 1.50
- 28 ... 1.95
- 29 Doom 2099 ... 1.95
- 30 Doom 2099; new P'sher appears ... 1.95
- 31 ... 1.95
- 32 ... 1.95
- 33 ... 1.95

PUNISHER WAR JOURNAL
MARVEL (1988–1995)
- 1 JLe CPo O retold: Punisher;❶:Montoya, ❶:Shadowmasters ... 4.00
- 2 JLe CPo Daredevil vs Montoya ... 3.00
- 3 JLe CPo Daredevil,D:Montoya ... 2.00
- 4 JLe CPo ❶:Sniper,'Nam flashbk ... 2.00
- 5 JLe CPo vs Sniper ... 2.00
- 6 JLe CPo vs Wolverine ... 3.00
- 7 JLe CPo vs Wolverine ... 2.00
- 8 JLe CPo ❶:Damage ... 2.00
- 9-12 JLe CPo ... 2.00
- 13 DRo CPo Acts of Vengeance ... 2.00
- 14 DRo CPo ... 2.00
- 15 DRo CPo ... 2.00
- 16-42 ... 2.00
- 43-60 ... 1.50
- 61 Suicide Run,foil cvr ... 3.00
- 62 Suicide Run,foil cvr ... 2.95
- 63 Suicide Run,p7 ... 1.50
- 64 Suicide Run,p10,die-cut cvr ... 2.95
- 64A regular cvr ... 1.50
- 65 Parah,p1,a'math of S. Run ... 1.50
- 66-74 ... 1.50
- 75 new direction, dbl-sz ... 2.00
- 76 First Entry; Lynn blows her cover ... 1.50
- 77 Stone Cold on rampage ... 1.50
- 78 battles Payback; Heathen & Trust ... 1.50

we read it for you



Lobo #18
Lobo discovers that another bounty hunter had been the source of many of his recent troubles, so he relieves the guy of his need to breathe.

IF YOU MISSED...

79 Countdown,p3; Punisher battles Micro 1.50
80 final issue; Countdown,p0; Nick Fury, Bullseye 1.50
TPB EYE FOR AN EYE (1991) reps #1-3 ....9.95

PUNISHER WAR ZONE
MARVEL (1992-1995)
1 JRj CDi Q:Micro,Shotgun,die-cut cover,Ladder of Death p1 ....3.00
2-5 JRj CDi p2-5 ....2.00
6-22 ....1.50
23 HNu LHa Suicide Run,foil cvr 1.50
24 HNu LHa Suicide Run,p5 ....1.50
25 JBu LHa Suicide Run,p8,dbl sz 1.50
26-41 ....1.50
ANNUALS
1 JBu CDi ❶:Phalanx, bg'd w/card 2.95
2 Salvatore Carbone returns as Thorn the assassin 2.95

PUNISHER: YEAR ONE
MARVEL (1994-1995)
1-4 ....2.50

PUNX
ACCLAIM (1995)
1 KGi/CAu ❶: Punx, mini-series, featuring young "heroes" like Hellion & Gutter Rat 2.50
2 KGi/CAu 2.50

QUASAR
MARVEL (1989-1994)
1 PRy MGn Q:Quasar 2.00
2-5 PRy MGn 1.00
6 PRy MGn Venom app. 3.00
7 MMn MGn Spider-Man 1.00
8-13 MMn MGn 1.00
14 TMc cover 1.00
15-49 ....1.00
50 ASm MGn holo-grafx foil-enhanced cover,dbl sz 2.00
51-60 ....1.00

RADICAL DREAMER
BLACKBALL COMICS (1994)
0-2 MWh 2.00
3-4 MWh 2.50
MARK'S GIANT ECONOMY SIZE COMICS (1995-CURRENT)
2ND SERIES
1-2 b&w comic format 2.95
3 ....2.95

RADIOACTIVE MAN
BONGO COMICS (1993-1995)
1 adventures of Bart's fave hero 4.00
2 (#88 on cvr) vs Lava Man, O:Fallout Boy (RM's sidekick) 2.25
3 (#216) 1970s issue 1.95
4 (#412) 1980s issue,Death of R'active Man,w/Simpsons cd 2.25
5 (#679) '80s inspired tale,"Who Washes the Washmen's Infinite Secrets of the Legendary Crossover Knight Wars" (whew!); comes w/SkyBox card 2.25
6 (#1000) Final issue; '90s version of Radioactive Man 2.25
SC 80 PAGE COLOSSAL (1995) 4 new stories, plus other cool stuff 4.95

RAGMAN
DC COMICS (1976-1977)
1 JKu BKa ❶&O: Ragman 5.00
2 JKu BKa ❶:Opal 3.50
3-5 JKu BKa 3.00
2ND SERIES (1991-1992)
1 KGi PBr ❶:new Ragman 2.00
2-8 ....1.50

RAGMAN: CRY OF THE DEAD
DC COMICS (1993-1994)
1-6 GMs ELe 1.75

RAI
VALIANT (1991-1992)
0 (9/92) DLp BLa O:Rising Spirit 8.00
1 JPi DMi ❶: Rai; flip bk w/MAGNUS: ROBOT FIGHTER #5 ....10.00
2 JPi DMi exiled to Earth; flip bk with MAGNUS: ROBOT FIGHTER #6 ....8.00
3 JPi DMi vs Humanists 15.00
4 civil war concludes 15.00
5 JPi DMi Unity prelude 4.00
6 JPi DMi Unity,ch7,D:Japan 3.00
7 JPi DMi Unity,ch15,D:Rai 3.00
8 JPi DMi conseqs. of Unity war 3.00
becomes Rai & The Future Force

RAI & THE FUTURE FORCE
VALIANT (1993-1995)
previously Rai
see Magnus #24 for ❶: Rai & the Future Force
9 ❶:Future Force 2.50
9A Gold version 6.00
10-33 ....2.25
TPB reprints Rai #0-4,bagged w/Rai #0 Companion 11.95
TPB Star System Ed cover variation 11.95

RANMA ½
VIZ (1992-CURRENT)
PART 1 (1992)
1 story & art: RTk 50.00
2-3 ....15.00
4 Begin: B&W issues 5.00
5 ....5.00
6 scarcer 10.00
7 ....5.00
Vol. 1 rep. Part 1, 1-7 (1993) 16.95
PART 2 (1993)
1 ....10.00
2-8 ....5.00
9 scarcer 7.50
10-11 ....3.50
Vol. 2 rep. Part 2, 1-6 (1994) 15.95
Vol. 3 rep. Part 2, 6-11 (1994) 15.95
PART 3 (1993-1994)
1-13 ....2.75
PART 4 (1995-CURRENT)
1-7 ....2.75
8 ....2.75

RARE BIT FENDERS
KING HELL (1994-CURRENT)
1 RVe stories from actual dreams 4.00
2-12 RVe 2.95
13 RVe more true sojourns through bizarre dreamlands 2.95

RAVAGE 2099
MARVEL (1992-1995)
1 ❶: Ravage 2099 ....1.25
2-24 ....1.25
25 dbl-sz, foil-stamped embs'd cvr 2.95
25A regular cover edition 2.00
26-33 ....1.25

THE RAY
DC COMICS
see Justice League of America #107 for ❶: The Ray
MINI-SERIES (1992)
1 JQu JHa ❶:Ray II 12.00
2 JQu JHa 8.00
3 JQu JHa 5.00
4 JQu JHa Dr. Polaris 9.00
5 JQu JHa vs Polaris 4.00
6 JQu JHa 7.00
REGULAR SERIES (1994-CURRENT)
0 (8/94) HPo CPr learns ancient secrets 2.25
1 HPo CPr foil emb'd JQu cvr 3.50
1A standard edition 1.75
2-11 HPo CPr 2.25
12 MCl CPr Mystek, Death Masque 2.25
13 HPo CPr Death Masque 2.25
14 HPo CPr alone against D. Masque 2.25
15 under the sway of Vandal Savage 2.25
16 villains drop in on injured Ray 2.25
17 Joshua Terrill dethaws 2.25
ANNUAL 1 battles Death Masque 3.95
TPB IN A BLAZE OF POWER (1994) reps mini-series 9.95

RAZOR
LONDON NIGHT STUDIOS (1992-1995)
0 (4/92) 1st print, ❶: Razor 45.00
0A (8/92) 2nd print 3.00
0B (4/95) the very first "Razor" story, completely re-drawn 3.00
1 ....40.00
2 O'Barr art 15.00
2A limited edit'n 25.00
3 JBl cvr 10.00
3A limited edit'n 15.00
4 TVi cvr 8.00
4A limited 12.00
5 Linsner cover 15.00
6 EHr O:Razor 10.00
7-8 ....8.00
8A includes #1 bound in 20.00
9 takes on Vandrake 6.00
10 ❶: Stryke 15.00
11 more of Razor's origin 5.00
12 Razor edges closer to insanity 5.00
becomes Razor Uncut
ANNUALS
1 ❶: Shi 40.00
2 more of origin revealed 6.00

RAZOR: BURN #2

RAZOR: BURN
LONDON NIGHT STUDIOS (1994-CURRENT)
1 EHr MTa must stop Stryke 5.00
2 EHr MTa search for Stryke 4.00
2A Platinum version 15.00
3 Stryke wages war on criminals 4.00
4 bagged 3.00
5 Epilogue 3.00

RAZOR/DARK ANGEL: THE FINAL NAIL
LONDON NIGHT STUDIOS/ BONEYARD PRESS (1994)
1 HFi DVm x-over btw B. Press & L. Night Studios 3.50
2 conclusion to x-over 2.95

RAZOR AND SHI SPECIAL
LONDON NIGHT STUDIOS (1994)
1 reprints Razor Annual #1,plus new artwork and pin-ups 10.00
1A Platinum version 25.00

RAZOR: THE SUFFERING
LONDON NIGHT STUDIOS (1994)
1 EHr faces addiction to morphine 6.00
1A: DIRECTOR'S CUT EHr features new material 6.00
2 EHr accidentally wounds child 6.00
2A: DIRECTOR'S CUT EHr features new material 6.00

RAZOR SWIMSUIT SPECIAL
LONDON NIGHT STUDIOS (1995)
1 pin-ups from various artists 3.00
1A Platinum version 16.50
1B Commemorative Edition 5.00

RAZOR UNCUT
LONDON NIGHT STUDIOS (1995-CURRENT)
previously Razor
13 Queen City children abducted 3.00
14 must stop child killer 3.00
15 seeks truth about father 3.00
16 part 1 of Nicole's life story 3.00

RAZOR VS. DARK ANGEL
LONDON NIGHT STUDIOS/ BONEYARD PRESS (1994)
HFi KCa reprints Final Nail #1, w/36 pages of new art, & new ending 5.95

REBELS
DC COMICS (1994-CURRENT)
R.E.B.E.L.S. '94
0 (8/94) ex-Legionnaires form new team 1.95
1-4 ....1.95
R.E.B.E.L.S. '95
5 team infiltrates L.E.G.I.O.N. 1.95
6 Vril becomes barroom brawler 1.95
7 Vril Dox wounded 1.95
8 Dox meets old enemy 2.25
9 Garv wants Strata; Ignea 2.25
10 Lyrl Dox's brainwashing device 2.25
11 Capt. Comet visits L.E.G.I.O.N. 2.25
12 Iceman hired to kill R.E.B.E.L.S. 2.25

RED SONJA
MARVEL (1977-1979)
see Conan the Barbarian #24 for ❶:Red Sonja
1 ....3.00
2-6 ....2.00
7-15 ....1.00
MINI-SERIES (1983)
1 ....2.50
2 ....2.00
2ND SERIES (1983-1986)
1 2 ....2.00
3-6 ....1.25
7-13 ....1.00

REGULATORS
IMAGE/ SHADOWLINE INK (1995-CURRENT)
1 RRa KBu DGu exploits of super-villains 2.50
2 RRa KBu DGu Vort-X 2.50
3 RRa KBu Arson 2.50

REN & STIMPY
MARVEL (1992-CURRENT)
1A Ren Scratch & Sniff 12.00
1B Stimpy Scratch & Sniff 12.00
1C 2nd print 2.00
2 Pizza delivery,FrankenStimpy 6.00
3 Holiday story,El Supremo Ren 5.00
4 MKz DSI Where's Stimpy? 5.00
5 MKz DSI in space 5.00
6 MKz DSI 5.00
7 MKz DSI Official Yak Shaving Day 3.00
8 MKz DSI Maltese Stimpy 2.50
9 DSI 2.50
10 MKz DSI become lifeguards 2.50
11-17 ....2.00
18-24 ....1.95
25 KMi SBn die-cut 2.95
25A regular cover edition 1.95
26-31 ....1.95
32 R&S join the circus 1.95
33 R&S go bowling 1.95
34 Ren hits the lottery 1.95
35 Ren gets arrested and mutated 1.95
WIZARD Mini-Comic 3.00
SPECIALS
EENTERACTEEVE SPECIAL (1995) 1 interactive madness & virtual stupidity; error, pages out of order 2.95
1A corrected version 2.95
HISTORY OF MUSIC (1995) 2.95
POWDERED TOAST MAN (1993) The DSI dbl- sz 2.95
POWDERED TOAST MAN'S CEREAL SERIAL SPECIAL (1995) quest for powdered toast formula 2.95
SUMMER JOBS SPECIAL (1994) KMi SBo dud looks for work 1.95

RETURN TO JURASSIC PARK
TOPPS (1995-CURRENT)
1 new adventures based on movie 2.50
1A newsstand version 2.50
2 island quarantined 2.50
3 pursued by T-Rex and army 2.95
4 caught by army 2.95
5 Heirs to the Thunder, p1 ....2.95

REVELATIONS
WIZARD/DARK HORSE (1995)
WIZARD Mini-Comic; Law, Gareb Shamus 5.00

RIPCLAW
IMAGE/TOP COW (1995)
see Cyberforce #1 for ❶: Ripclaw
½ Wizard mail-away offer 10.00
½A Gold version 20.00
½B Chicago Con version (3,500) 25.00
½C Dragon Con version (3,500) 25.00
½D San Diego Con version (3,500) 25.00
1 Ripclaw gets his own mini-series 3.50
2-4 ....2.50
SPECIAL 2.95

RIPPER
MALIBU (1995-CURRENT)
0 DRb JHo prequel to mini-series 2.50

RIP HUNTER, TIME MASTER
DC COMICS (1961-1965)
1 ....400.00
2 ....175.00
3-5 ....85.00
6-7 ....65.00
8-12 ....55.00
13-18 ....50.00
19-24 ....45.00
25-29 ....40.00

ROBIN
DC COMICS (1991)
see Detective #38 for ❶:Robin
MINI-SERIES (1991)
1 TLy CDi O:Robin 5.00
1A 2nd print 2.25
1B 3rd print 1.50
2 TLy CDi ❶:King Snake 3.00
2A 2nd print 1.00
3 TLy CDi Lady Shiva 3.00
4 TLy CDi vs Lady Shiva 2.50
5 TLy CDi vs King Snake 1.75
REGULAR SERIES (1993-CURRENT)
0 (8/94) Tim learns truth about dark episode of Batman's past 2.50
1 TGr CDi ❶: Redbird,vs car thieves, Collector's Edition,multi-colored, embossed,foil cvr 4.00
1A newsstand edition,different cvr 1.75
2 TGr CDi vs Speedboyz 1.50
3-7 ....1.50
8 TGr CDi KnightsEnd,p5,❶:Bruce back in Batman costume 4.00
9 TGr CDi K'sEnd:Aftermath,p1, Tim and Bruce reconcile 2.50
10 ZERO HOUR, Tim Drake Robin meets Dick Grayson Robin 2.00
11 aids new Batman 1.50
12 threatened by street gang 1.50
13 Robin vs. Steeljacket 1.50
14 The Troika,p4; embossed cover 2.50
14A regular cover 1.50
15 the Cluemaster 1.50
16 the Spoiler 1.50
17 war in Chinatown's underworld 1.95
18 someone's sabotaging Gotham 1.95
19 MWr CDi battles General's army 1.95
20 MWr CDi General; Tim & Ariana 1.95
21 MWr CDi Ninja Camp,p1 ....1.95
ANNUALS
1 TLy JWa 2.50
2 KDw CDi Bloodlines, p10,Cyberrats, ❶:Razorsharp 2.50
3 ANn CDi 2.95
4 never before revealed facts about Dick Grayson's Robin 2.95

ROBIN II: JOKER'S WILD
DC COMICS (1991)
1 TLy CDi Newsstand, w/a hologram,D:Mr.Freeze 1.00
1A Batman cover 1.50
1B Joker close-up cover 1.50
1C Joker in straightjacket cvr 1.50
1D Joker with video screens cvr 1.50
2 TLy CDi Newsstand 1.00
2A Dartboard cover 1.50
2B Room of Paintings cover 1.50
2C Museum cover 1.50
3 TLy CDi Newstand,vs Joker 1.00
3A Robin swinging cover 1.50
3B Robin on rooftop cover 1.50
4 TLy CDi Newsstand,Joker defeated,Batman app. 1.00
4A Robin vs Joker cover 1.50
COLLECTOR'S SETS
1 Collects all versions of Robin II #1,w/hologram as a card (1991) 10.00
2 all versions of Robin II #2 (1991) 8.00
3 all versions of Robin II #3 (1991) 6.00
4 all versions of Robin II #4 (1991) 4.00
SLIPCASE EDITION includes all of the issues and trading cards (1991) 30.00

ROBIN III: CRY OF THE HUNTERS
DC COMICS (1992-1993)
1-6 TLy CDi Moving covers 2.50
1A-6A Newsstand Mike Zeck covers 1.25

ROBIN 3000
DC COMICS (1993)
1-2 CRu 4.95

ROBOCOP
MARVEL (1990-1992)
1 ....4.00
2-7 ....2.00
8-22 ....1.50

ROBOCOP 3
DARK HORSE (1992)
1-3 ....2.50

ROBOCOP: PRIME SUSPECT
DARK HORSE (1992-1993)
1-4 ....2.50

ROBOCOP: ROULETTE
DARK HORSE (1993)
1 vs renegade ED-209 ....2.50
2 vs mechanical enemy 2.50
3-4 ....2.50

ROBOCOP VS. TERMINATOR
DARK HORSE (1992)
1 WSi FMi 2.50
1A Platinum version 5.00
2-4 WSi FMi 2.50
TPB reprints #1-4 ....12.95

the Wizard COMIC Price Guide

ROBOTECH: FIREWALKERS
ETERNITY
1-SHOT 2.50

ROBOTECH: GENESIS
ETERNITY
1 JWt JWp O:Zor, trading cards 2.95
1A (2500) expanded 5.95
2-3 ..... 2.95
4-6 ..... 2.50

ROBOTECH: INVID WAR
ETERNITY
1-16 ..... 2.50

ROBOTECH: INVID WAR AFTERMATH
ETERNITY
1-6 ..... 2.50

ROBOTECH: MACROSS SAGA
COMICO (1984-1989)
1 ..... 20.00
2 ..... 6.00
3-5 ..... 4.00
6-7 ..... 3.00
8-36 ..... 2.00

ROBOTECH: MASTERS
COMICO (1985-1988)
1 ..... 3.00
2-23 ..... 2.00

ROBOTECH: NEW GENERATION
COMICO (1985-1988)
1-25 ..... 2.00

ROBOTECH II: MALCONTENT UPRISING
ETERNITY
1-12 ..... 2.00

ROBOTECH II: RETURN TO MACROSS
ETERNITY
1-13 ..... 2.50

ROBOTECH II: THE SENTINELS
ETERNITY
1 ..... 4.00
2-3 ..... 3.50
4-16 ..... 2.00
GRAPHIC NOVEL #4 ..... 9.95

ROBOTECH II: THE SENTINELS BOOK II
ETERNITY
1-21 ..... 2.50
SWIMSUIT SPECTACULAR 2.95

ROBOTECH II: THE SENTINELS BOOK III
ETERNITY (1993-CURRENT)
1-8 ..... 2.50

ROCKETEER ADVENTURES
COMICO (1988-1989)
1-2 ..... 10.00

ROCKETEER SPECIAL
ECLIPSE (1984)
1-SHOT 25.00

ROCK 'N' ROLL COMICS
REVOLUTIONARY (1989-CURRENT)
1 LNo TLo Guns N Roses 8.00
2nd thru 7th print 2.50
2 LNo TLo Metallica 5.00
2nd thru 6th print 2.50
3-7 ..... 2.50
8 Skid Row (never published)
9 GFx RCo KISS 2.50
10-17 ..... 2.50
18-72 ..... 2.25
SPECIAL Women in Rock 2.50

ROGUE
MARVEL (1994-1995)
see Avengers Annual #10 for ❶: Rogue
1 mini-series for Rogue; foil-stamped cvr, glossy stock 4.50
2-4 ..... 3.00

ROOK
HARRIS (1995-CURRENT)
1 adventures of time travelling hero 2.95

ROSE & GUNN
BISHOP PRESS (1995-CURRENT)
1 ..... 5.00
2-4 ..... 2.95
5 ..... 2.95

RUINS
MARVEL (1995)
1 CNe/THe WEi alternative look at the Marvel Universe; acetate outer cvr 4.95
2 CNe/THe WEi final issue; acetate outer cover 4.95

RUNE
MALIBU (1994-CURRENT)
0 (11/93) incentive book 12.00
1 BWs CUl major Ultraverse conspiracy secret revealed 3.00
1A Ultra-limited/foil edition 6.00
2 BWs CUl search for E. Johnson 1.95
3 BWs CUl w/Ultrav Premiere #1 ..... 3.50
4 uses computer to find twins 1.95
5-8 ..... 1.95
9 Prelude To Godwheel 1.95
GIANT SIZE 1 Rune discovers he must feed exclusively on ultrahumans 2.50
TPB COLLECTOR'S EDITION foil-stmpd cover, shrink-wrapped, limited 29.95
TPB RUNE: THE AWAKENING (1995) collects issues #1-5 ..... 12.95

RUNE/SILVER SURFER
MALIBU/MARVEL (1995)
1-SHOT deluxe format, flip cover; Rune meets Silver Surfer & Adam Warlock 5.95
1-SHOT-A regular ed, different cover 2.95

SABRETOOTH
MARVEL (1993)
see Iron Fist #14 for ❶: Sabretooth
1 MTe LHa Wolverine, die-cut cvr 6.00
2-4 MTe LHa 4.00
TPB reprints mini-series 12.95

SABRETOOTH CLASSICS
MARVEL (1994-CURRENT)
1 reprints P. Man & L. Fist #66 ..... 1.50
2 reps. PM & IF #78 ..... 1.50
3-15 ..... 1.50

SADE SPECIAL
BISHOP PRESS (1995)
SPECIAL 1 Razor app. 5.00

SAFETY BELT MAN
SIRIUS (1994-CURRENT)
1 RHr DOe 5.00
2 RHr DOe 2.50
3 RHr DOe 2.50
4 RHr JSz, Linsner back up story 2.50

SAGA OF THE SWAMP THING
DC COMICS (1982-1986)
1 O retold: Swamp Thing 3.00
2-19 ..... 2.00
20 DDy AMo 15.00
21 SBs AMo new origin 13.00
22-25 SBs AMo 12.00
26-29 SBs AMo 9.00
30-33 SBs AMo 6.00
34-36 SBs AMo 3.50
37 RVe AMo ❶: John Constantine 15.00
38-40 SBs AMo 5.00
41-45 SBs AMo 2.75
becomes Swamp Thing
ANNUALS
1 adaptat'n of film 2.75
2 written by Alan Moore 5.00
3 all-apes issue 2.50
TRADE PAPERBACKS
SAGA OF THE SWAMP THING reprints #21-27 ..... 12.95
LOVE & DEATH (1990) reprints #28-34, Ann. #2 ..... 17.95

SAGA OF THE SWAMP THING #21
James Woodrue (a.k.a. The Forensic Man) is hired to do an autopsy on the deceased Swamp Thing and find out just what made him tick. The results are not only shocking, but downright horrifying! Especially to a certain Swamp Thing! —*Andrew Karduz, Copy Editor*

SAMURAI
ACCLAIM/WINDJAMMER (1995)
1 mini-series for martial arts heroine 3.50
2 sent into the past by Dragon 2.50
3 final issue 2.50

SANCTUARY
VIZ (1992-1995)
PART 1 (1992)
1-9 ..... 4.95
PART 2 (1993-1994)
1-9 ..... 4.95
PART 3 (1994-1995)
1-8 ..... 3.25

SANDMAN
DC COMICS (1974-1976)
1 art by Jack Kirby 9.00
2-6 art by Jack Kirby 5.00

SANDMAN
DC COMICS/VERTIGO (1989-CURRENT)
1 SKi NGa ❶: Sandman (Morpheus) 66.00
2 SKi NGa 35.00
3 SKi NGa 28.00
4 SKi NGa 28.00
5 MDr NGa 28.00
6-7 MDr NGa 20.00
8 MDr NGa ❶ Death; Jenette Kahn editorial inside front cover 50.00
8A Limited Edition; Karen Berger editorial inside front cover 160.00
9-14 MDr NGa Doll's House 14.00
15-16 MDr NGa Doll's House 10.00
17-18 KJo NGa Dream Country 10.00
18A error; 1st three panels on the first page are blue, rare 80.00
19 CVe NGa 9.00
19A error; switched pages 40.00
20 CDo NGa Element Girl 9.00
21 Season of Mists 9.00
22 ❶: Daniel 25.00
23-25 Season of Mists 9.00
26-30 ..... 6.00
31 ..... 5.00
32-35 A Game of You, p1-4 ..... 5.00
36-39 SMs NGa 4.00
40-45 ..... 3.00
46 JTh NGa Vertigo begins 3.00
47-48 JTh NGa 3.00
49 JTh NGa 3.00
50 anniv issue, double sz 3.50
50A Platinum (black cvr w/stars) 50.00
51 BTa/ASt NGa 3.00
52 BTa/JWk NGa 3.00
53 BTa/Mzu NGa Hob Gadling 3.00
54 BTa/MAl NGa 3.00
55 BTa NGa Klaproth's story 3.00
56 NGa travellers' stories end 3.00
57 MHp NGa Kindly Ones, p1 ..... 4.00
58 MHp NGa Kindly Ones, p2 ..... 3.00
59 MHp NGa p3 ..... 2.50
60 MHp NGa p4 surprises occur 2.50
61 MHp NGa p5, Carla is murdered 2.50
62 GDi NGa p6, Rose Walker 2.50
63 MHp NGa p7, Rose Walker 2.50
64 TKr NGa p8 ..... 2.50
65-68 MHp NGa Kindly Ones, p9-12 ..... 2.50
69 MHp NGa Kindly Ones concludes; Morpheus "dies", Daniel becomes new Sandman 3.75
70 MZu NGa The Wake, p1 ..... 3.25
71 MZu NGa The Wake, p2; Matthew's decision 2.50
SPECIAL 1 BTo NGa Orpheus in Hell, glow in the dark cover 3.50
HARDCOVERS
BRIEF LIVES (1994) reps #41-49 ..... 29.95
FABLES & REFLECTIONS (1993) reps 29.95
A GAME OF YOU (1993) reps #32-37 ..... 29.95
PRELUDES & NOCTURNES (1995) reps #1-8 ..... 29.95
SEASON OF MISTS reps #21-28 ..... 29.95
WORLD'S END (1994) reps #51-56 ..... 29.95
TRADE PAPERBACKS
BRIEF LIVES (1994) reps #41-49 ..... 19.95
A DOLL'S HOUSE (1990) reps #8-16 ..... 12.95
DREAM COUNTRY (1991) reps #17-20 ..... 12.95
FABLES & REFLECTIONS (1993) reps 19.95
A GAME OF YOU (1993) reps #32-37 ..... 19.95
PRELUDES & NOCTURNES (1991) reps #1-8 ..... 14.95
SEASON OF MISTS (1992) reps #21-28 ..... 12.95
WORLD'S END (1994) reps #51-56 ..... 19.95

SANDMAN: A GALLERY OF DREAMS
DC COMICS/VERTIGO (1994)
1-SHOT pics of Morpheus by various artists, intro by Neil Gaiman 2.95

SANDMAN: MIDNIGHT THEATRE
DC COMICS/VERTIGO (1995)
1-SHOT Wesley Dodds & Morpheus 6.95

SANDMAN: MYSTERY THEATRE
DC COMICS/VERTIGO (1993-CURRENT)
1 GDv MWa Vertigo title 3.00
2-4 ..... 2.25
5-9 MWa The Face, p1-5 ..... 2.25
10 MWa illegal boxing 2.25
11 MWa The Brute 2.25
12 MWa truth about Brute rev'led 2.25
13-15 GDv MWa The Vamp, p1-3 ..... 2.25
16 The Vamp, p4 ..... 2.25
17-25 ..... 2.25
26-28 The Butcher, p2-4 ..... 2.25
29-30 The Hourman, p1-2 ..... 2.25
31 The Hourman, p3 ..... 2.25
ANNUAL 1 stories by various artists 3.95
TPB THE TARANTULA (1995) reps the first story arc 14.95

SAVAGE DRAGON
IMAGE/HIGH BROW ENT.
see Megaton #3 for ❶: Savage Dragon
MINI-SERIES (1992)
1 ELa ELa I: Savage Dragon, C. Mighty Man, C: SuperPatriot, ❶: Star, Spawn app., four posters 5.00
2 ELa ELa ❶ & R: SuperPatriot 3.50
3 ELa ELa vs Bedrock, w/Image #0 coupon 3.50
3 ELa ELa vs Bedrock, w/o Image #0 coupon 2.00
REGULAR SERIES (1993-CURRENT)
1 ELa ❶ Barbaric, ❶ Ricochet 3.00
2 ELa Teenage M. N. Turtles, ❶: Dart, flip book w/Vanguard preview 2.95
3 ..... 1.95
4 ❶: Horridus 1.95
5-7 ..... 1.95
8 C. Deadly Duo 1.95
9-10 ..... 1.95
10A variant 8.00
11-12 ..... 1.95
13 Image X book 2.50
13A the Erik Larsen version 1.95
14-17 ..... 2.50
17A variant 4.00
18-21 ..... 2.50
22 Teenage Mutant Ninja Turtles 2.50
TPB reps mini-series, plus material from IMAGE #0, pin-ups & sketches 10.95
TPB COLLECTION (1993) collects mini-series, w/16 new pgs 9.95

Savage Sword of Conan #202

SAVAGE SWORD OF CONAN
MARVEL (1974-1995)
1 JBu RTh 80.00
2 HCh SEn Black Colossus 35.00
3 TDz RTh 20.00
4 JBu RTh Iron Shadows 15.00
5 JBu RTh 10.00
6 STr RTh Sleeper 10.00
7 JBu RTh center of time 8.00
8 TCo RTh Forever Phial 8.00
9 PMa RTh Cat Goddess 8.00
10 JBu RTh Serpent of Set 8.00
11-15 ..... 7.00
16-18 JBu RTh 7.00
19 JBu RTh Vendhya 6.00
20 JBu RTh Slithering Shadow 6.00
21-30 ..... 6.00
31-39 ..... 5.00
40 JBu RTh A Dream of Blood 6.00
41-50 ..... 5.00
51-89 ..... 5.00

we read it for you

Nightwing: Alfred's Return
Nightwing travels to England to find Alfred, and while he's there he stops a terrorist plot to destroy the Chunnel and take over England. Alfred, who helps NW and finds an old flame, decides it's time to come home.

IF YOU MISSED...

90 JBu MFl ❶ Devourer of Souls 5.00
91 99 .... 4.00
100 JBu MFl God Lives 5.00
101-130 .... 4.00
131-149 .... 3.50
150 GKw CDi the Slain 5.00
151-175 .... 3.50
176-185 .... 3.00
186-193 .... 2.75
194-235 .... 2.25

SAVAGE TALES
MARVEL (1971-1975)
1 Conan; ❶&O: Man-Thing 125.00
2 art by Barry Smith, Berni Wrightson .. 45.00
3 art by Barry Smith, Al Williamson .. 30.00
4 .... 20.00
5 L Conan 20.00
6 B: Ka-Zar 6.00
7 .... 5.00
8-12 .... 4.00
2ND SERIES (1985-1987)
1 ❶ The 'Nam 5.00
2-9 .... 1.00

SCARLET WITCH
MARVEL (1994)
1-4 mini-series 1.75

SOLD, THE DISPOSABLE ASSASSIN
FIREMAN PRESS (1993-CURRENT)
1 story & art: RSc 7.00
2-3 .... 5.00
4-5 .... 4.00
6-7 .... 2.95
TPB reps #1-4 .... 12.95

SEA DEVILS
DC COMICS (1961-1967)
1 .... 350.00
2 .... 175.00
3 1st 12¢ issue 120.00
4-6 .... 80.00
7-12 .... 55.00
13-18 .... 40.00
19-24 .... 30.00
25-35 .... 25.00

SGT. FURY & HIS HOWLING COMMANDOS
MARVEL (1963-1981)
1 .... 700.00
2 .... 225.00
3-6 .... 115.00
7-12 .... 90.00
13 Captain America 225.00
14-20 .... 50.00
21-30 .... 35.00
31-50 .... 20.00
51-60 .... 16.00
61-75 .... 12.00
76-100 .... 10.00
101-125 .... 8.00
126-150 .... 6.00
151-167 .... 5.00
ANNUAL 1 (1965) 100.00
SPECIALS
2 (1966) 28.00
3 (1967) 16.00
4-7 .... 10.00

SGT. ROCK
DC COMICS
previously Our Army at War
302 .... 10.00
303-325 .... 6.00
326-360 .... 4.00
361-399 .... 3.00
400 .... 4.00
401-422 .... 3.00

SGT. ROCK SPECIAL
DC COMICS (1988-1992)
1 .... 3.00
2-20 .... 2.50
1-SHOT (1992 one-shot) 4.00

SGT. ROCK'S FRONT BATTLE TALES
DC COMICS (1964)
1-SHOT 110.00

THE SECOND LIFE OF DR. MIRAGE
VALIANT (1993-1995)
see Shadowman #16 for ❶: Dr. Mirage
1 BCh BLo vs Master Darque, poster 2.50
1A Gold version 6.00
2-19 .... 2.00

SECRET ORIGINS
DC COMICS (1973-1974)
1 .... 10.00
2 .... 6.00
3-4 .... 5.00
5-7 .... 4.50
2ND SERIES (1986-1990)
1 .... 4.00
2-5 .... 2.00
6 Golden Age Batman 4.00
7-12 .... 2.00
13 O:Nightwing 3.00
14-38 .... 2.00
39 Animal Man 3.00
40-50 .... 2.00
1-SHOT (1961) 280.00
SPECIALS 1 SKi NGa 2.00
ANNUALS
1 .... 2.00
2 .... 2.00
3 .... 2.00

SECRETS OF THE VALIANT UNIVERSE
VALIANT (1994)
1 included w/ Wizard's Valiant Special 3.00
2-3 .... 2.25

SECRET SIX
DC COMICS (1968-1969)
1 ❶&O: Secret Six 40.00
2-3 .... 20.00
4-7 .... 15.00

SECRET WARS
MARVEL (1984-1985)
1 MZe JSh ❶:Beyonder, R:Ultron 5.00
2-6 .... 3.00
7 MZe JSh ❶:Spid.-Woman II (full) 3.00
8 MZe JSh I&O:Spider-Man's alien costume, R:Wasp, villains lose 18.00
9-11 .... 2.50
12 MZe JSh dbl size, O:Beyonder, Dr. Doom defeated, R:Heroes, She-Hulk replaces Thing in FF 3.00
TPB reprints #1-12 .... 19.95

SECRET WARS II
MARVEL (1985-1986)
1 Beyonder on Earth 2.00
2-8 .... 1.75
9 D:Beyonder 2.00

SECRET WEAPONS
VALIANT (1993-1995)
1 JPi Coming of the Darque Age 2.50
2-23 JPi 2.25

SENSATION COMICS
DC COMICS (1942-1952)
1 O: Wonder Woman (continued from All Star #8). ❶&O: Wildcat, ❶&O: Mr. Terrific 7,000.00
2 .... 2,000.00
3-6 .... 750.00
7-8 .... 600.00
9-10 .... 500.00
11-12 .... 400.00
13-18 .... 350.00
19-24 .... 300.00
25-30 .... 275.00
31-33 .... 225.00
34 Begin: Sargon The Sorcerer 250.00
35-40 .... 200.00
41-50 .... 175.00
51-60 .... 150.00
61-67 .... 125.00
68 ❶&Origin: The Huntress (8/47) 175.00
69-80 .... 125.00
81 SOTI 150.00
82-85 .... 100.00
86 The Atom 150.00
87-90 .... 100.00
91-93 .... 80.00
94 "S.O.S. Wonder Woman!" 150.00
95-99 .... 80.00
100-106 .... 200.00
107 1st Mystery-format issue 200.00
108 .... 200.00
109 .... 200.00
becomes Sensation Mystery

SENSATION MYSTERY
DC COMICS (1952-1953)
previously Sensation Comics
110 .... 175.00
111-115 .... 175.00
116 Final issue (7-8/53), includes Johnny Peril in "The Toy Assassins!" 175.00

SHADE, THE CHANGING MAN
DC COMICS (1977-1978)
1 SDi SDi ❶&O: Shade 5.00
2 SDi SDi vs Kempo 4.00
3 SDi SDi ❶:Cloak 3.00
4 SDi SDi return to Meta 3.00
5 SDi SDi vs Supreme Decider 3.00
6 SDi SDi ❶:Khaos 3.00
7 SDi SDi vs Dr Z.Z. 3.00
8 SDi SDi Origin of M-Vest 3.00
DC COMICS/VERTIGO (1990-CURRENT)
2ND SERIES
1 CBc PMi 4.00
2 CBc PMi 3.00
3-20 CBc PMi 2.00
21-31 CBc PMi 1.75
32 Vertigo begins 1.75
33-35 .... 1.75
36-49 .... 1.95
50 CBc PMi 8-pg. pin-up gallery 2.95
51-56 .... 1.95
57 MBu PMi George deals with crisis 1.95
58 MLr PMi nightmare in NYC 1.95
59-61 MBu PMi Nasty Infections, p1-3 .... 2.25
62-63 RCa PMi Nasty Infections, p4-5 .... 2.25
64 the Madness 2.25

THE SHADOW
DC COMICS (1973-1975)
1 Kaluta 25.00
2 Kaluta 18.00
3 Kaluta/Wrightson 20.00
4 Kaluta 18.00
5 .... 9.00
6 Kaluta 18.00
7-12 .... 9.00
MINI-SERIES (1986)
1 HCh HCh 5.00
2-4 HCh HCh 3.00
2ND SERIES (1987-1988)
1 .... 4.00
2-19 .... 2.00
ANNUAL 1 .... 3.00
ANNUAL 2 .... 3.00

THE SHADOW AND DOC SAVAGE
DARK HORSE (1995)
1 mini-series teaming 2 pulp heroes 2.95
2 final issue; duo faces zombies and ape-men 2.95

THE SHADOW: HELL'S HEAT WAVE
DARK HORSE (1995)
1-3 MKl/JGo GGi 2.95

THE SHADOW: IN THE COILS OF LEVIATHAN
DARK HORSE (1993)
1 .... 4.00
2-4 .... 3.00
TPB reprints #1-4 .... 13.95

THE SHADOW MOVIE ADAPTATION
DARK HORSE (1994)
1-2 MKl movie adaptation 2.50

THE SHADOW STRIKES
DC COMICS (1989-1992)
1 EBa GJo 3.00
2-28 GJo 2.50
ANNUAL 1 .... 4.00

SHADOW OF BATMAN
DC COMICS (1985-1986)
1 reprints Detective Comics by MRo/TAu/SEn 9.00
2-3 .... 6.00
4 Joker 8.00
5 .... 6.00

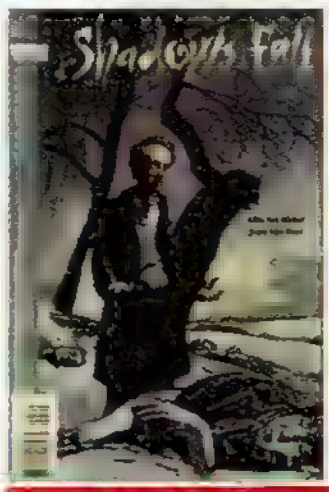
SHADOW CABINET
DC COMICS/MILESTONE (1994-1995)
0 (11/93) Shadow War x-over; DC's 1st #0 .... 2.50
1 members' origins revealed 1.75
2-13 .... 1.75
14-15 "Long Hot Summer" 2.50
16 "Summer"; Donner & Blitzen (and the other 6 reindeer) show up 2.50
17 final issue 2.50

SHADOWHAWK
IMAGE/SHADOWLINE INK (1992)
see Youngblood #2 for ❶:Shadowhawk
1 JVa JVa C: The Others, w/Image #0 coupon 5.00
1A JVa JVa w/o coupon 2.00
1B Newsstand 2.00
2 JVa JVa Spawn 4.00
3 JVa JVa ❶: The Others (❶: Rocket, ❶: Guardd, ❶: Klone, ❶: Rebound, ❶: Kontact), glow-in-the-dark cvr 3.00
4 JVa JVa Savage Dragon, The Others 2.50
ASHCAN 5.00
2ND SERIES (1993)
1 JVa 3.00
2 JVa IR:ShadowHawk 3.00
3 JVa vs Slaughter, fold-up cvr; ❶: The Pact (❶: Slam, ❶: Firearm, ❶: Cutlass, ❶: BlakFight) 3.00
ASHCAN Silver version 5.00
3RD SERIES (1993-1995)
0 (9/94) Image X book 2.50
1 new secrets revealed 3.00
1A Gold version, 4,000 copies 5.00
2 Regulators vs Dedline 2.00
3 teams w/Reg's vs Dedline 2.00
4 JVa against the Liquifier 2.00
12 (5th iss., numbered as 12) WMc JVa The Monster Within, p1, Chapel 2.00
13 CWl JVa guest st'ring WildC.A.T.s 2.00
14-17 .... 2.50
18 final issue; D: ShadowHawk 2.50
ASHCAN 5.00
SPECIAL 1 flip book 3.50
TRADE PAPERBACKS
OUT OF THE SHADOWS (1993) reps every appearance of S'Hawk, foil cvr 19.95
THE SECRET REVEALED (1993) reps full 2nd series, Who's Who feature 12.95

SHADOWHAWK GALLERY
IMAGE/SHADOWLINE INK (1994)
1-SHOT various artists' interpretations 1.95

SHAWK/VAMPIRELLA: CREATURES OF THE NIGHT
IMAGE/SHADOWLINE INK/HARRIS (1995)
BOOK TWO JVa ShadowHawk becomes a vampire; Book One is listed as VAMPI/SHADOWHAWK 4.95

SHADOWMAN
ACCLAIM/VALIANT (1992-CURRENT)
0 (2/94) BHl TRy true origin of Shad'man, full-chromium wrapar'd cvr 3.00
0A (2/94) regular edition, reg. cvr 2.00
1 DLp SEn ❶:Shadowman 10.00
2 DLp SEn insomnia 6.00
3 MMo FPe vs Sosa 6.00
4 DLp JSh Unity, ch6 .... 3.00
5 Unity, ch14 .... 3.00
6 loses Lilora 2.00
7 vs creature of the night 2.00
8 ❶:Master Darque 5.00
9 JSp JSp vs Sosa the Soul Eater 2.00
10-12 BH BHl vs Master Darque 2.00
13-15 .... 2.00
16 JOi BHl ❶ Dr. Mirage 3.00
17-40 .... 2.00
41 Shadowman on trial! 2.50
42 questions his future 2.50
43 Jack decides to kill Shadowman 2.50
YEARBOOK 1 in Edwardian London 3.95
TPB reprints #1-3,6, w/Darque Passages comic 9.95



shadows fall #5

SHADOWS FALL
DC COMICS/VERTIGO (1994-1995)
1-6 JFl JRe Vertigo mini-series 2.95

SHAMAN'S TEARS
IMAGE (1993-CURRENT)
1 MGr ❶: Joshua Brand, origin story begins 3.50
2 MGr double-gatefold, double-poster cover 2.50
3 MGr ❶: Bar Sinister, faces Circle Sea & Bar Sinister 1.95
4 MGr origin concludes 1.95
5 MGr Brand becomes Stalking Wolf 1.95
6 MGr faces the Nesting Ones 1.95
7 MGr the Rabids 1.95
8 MGr Broadarrow's transformation 1.95
9 MGr B'arrow fights to c'trol p'wers 1.95
10 MGr battle w/Broadarrow 2.50
11 MGr powers out of control 2.50

SHAZAM!
DC COMICS (1973-1978)
see Whiz Comics #1 for Golden Age ❶: Captain Marvel
1 ❶: original Captain Marvel in Modern Age 4.00
2 I: Mr. Mind 2.00
3-7 .... 2.00
8 100 pgs 3.00
9 .... 2.00
10 End: C.C. Beck art 2.00
11 .... 2.00
12 B: 100 pg issues 3.00
13-16 .... 3.00
17 End: 100 pg issues 3.00
18-24 .... 2.00
25 ❶: Isis 2.00
26-35 .... 2.00
MINI-SERIES (1987)
1 .... 1.50
2-4 .... 1.25

SHE-HULK
MARVEL (1980-1982)
1 ❶:She-Hulk 6.00
2-10 .... 3.00
11-12 Morbius 3.00
13-25 .... 2.00
2ND SERIES (1989-1994)
1 JBy JBy 2.00
2-8 JBy JBy 1.50
9-30 .... 1.50
31-49 JBy JBy 1.50
50 .... 2.95
51-59 .... 1.50
60 POl MEu final issue 1.50
TPB reprints #1-8 .... 12.95

SHI
CRUSADE (1994-CURRENT)
see Razor Annual #1 for ❶:Shi
1 BTu Way of the Warrior, p1 .... 30.00
1A Fan appreciation iss.; new cover and art 3.00
1B Fan appreciation, no logo 7.50
1C Comic-Con version; gold Crusade logo 25.00
2 BTu Way of the Warrior p2 .... 17.00
2A Commemmorative version-San Diego Con (3,000), black & white 30.00
2B Ashcan version, w/never before seen Shi prototype 15.00
3 BTu Way, p3; Ana cuts her way through Arashi's men 9.50
4 BTu 5.00
5 BTu battles Arashi 3.00
5A variant MSi cover 20.00
6 BTu Tomoe 2.50
6A special Chicago Comic Con C'morative Edition; cover is Tomoe #1, interior same as Shi #6 .... 15.00
TPB SHI-THE WAY OF THE WARRIOR (1994) reprints #1-4 .... 12.95

SHI/CYBLADE SPECIAL: THE BATTLE FOR INDEPENDENTS
CRUSADE/IMAGE/TOP COW (1995)
1-SHOT BTu MSi continued from CYBLADE/SHI 2.95

SHI-SENRYAKU
CRUSADE (1995)
1 mini-series featuring art by BTu, JLe, DSi & others 2.95

SHOWCASE
DC COMICS (1956-1978)
1 Firefighters 2,000.00
2 King of the Wild 575.00
3 Frogmen 600.00
4 ❶&O Silver Age Flash 20,000.00
5 Manhunters 700.00
6 ❶&O: Challengers of the Unknown 3,000.00
7 2nd: Challengers 1,500.00
8 2nd: Flash 6,000.00
9 Lois Lane 3,000.00
10 Lois Lane 1,600.00
11 Challengers 1,150.00
12 Challengers 1,100.00
13 3rd: Flash 2,800.00
14 4th: Flash 2,800.00

the Wizard COMIC Price Guide

15 ❶:Space Ranger 1,300.00
16 Space Ranger 660.00
17 ❶&O.Adam Strange 1,700.00
18-19 Adam Strange 800 00
20 ❶&O: Rip Hunter 600.00
21 Rip Hunter 300.00
22 ❶&O: Silver Age Green Lantern 4,200.00
23-24 Green Lantern 1,200.00
25-26 Rip Hunter 200.00
27 ❶: Sea Devils 600.00
28-29 Sea Devils 275.00
30 Origin retold: Aquaman 500.00
31-32 Aquaman 280.00
33 Aquaman 260.00
34 ❶&O: Atom (Ray Palmer).....1,200.00
35 Atom 560.00
36 Atom 460.00
37 ❶: Metal Men 550.00
38 Metal Men 325.00
39-40 Metal Men 230.00
41-42 Tommy Tomorrow 100.00
43 Dr. No (James Bond) 330.00
44 Tommy Tomorrow 60.00
45 Sgt Rock 150.00
46-47 Tommy Tomorrow 55.00
48-49 Cave Carson 35.00
50-51 I Spy 40.00
52 Cave Carson 40.00
53-54 G.I. Joe 40.00
55 Dr. Fate, Hourman, 1st solo app. Golden Age Green Lantern 250.00
56 Dr. Fate, Hourman 65.00
57-58 Enemy Ace 70.00
59 Teen Titans 65 00
60 ❶: Silver Age Spectre 190.00
61 Spectre 90.00
62 ❶&O: Inferior 5 .....50.00
63 Inferior 5 .....20.00
64 Spectre 75.00
65 Inferior 5 .. . .20.00
66-67 B'wana Beast 10.00
68-72 .....10.00
73 ❶&O: Creeper 65.00
74 ❶: Anthro 45.00
75 ❶: Hawk & Dove 60.00
76 ❶: Batlash 30.00
77 ❶: Angel & the Ape 30.00
78 ❶: Johnny Double 12.00
79 ❶: Dolphin 18.00
80 Phantom Stranger 10.00
81 ❶: Wendy & Willy 7 00
82-84 Nightmaster 40.00
85-87 Firehair 10.00
88-89 Jason's Quest 5.00
90-93 Manhunter 5.00
94-96 New Doom Patrol 8.00
97-99 Power Girl 4.00
100 star-filled issue 6.00
101-103 Hawkman 4.00
104 O.S.S. Spies 4.00
TPB THE ESSENTIAL SHOWCASE VOL 1 (1993) 1956-1959 .....19.95

SHOWCASE '93
DC COMICS (1993)
1-4 .....1.95
5 Robin 2.75
6 Robin, Azrael 2.75
7 KJo DMo Knightfall, p13, Batman vs Two-Face, Deathstroke 4.00
8 KJo DMo Knightfall, p14, Batman vs Two-Face, D'thstroke, Fire, Ice 3.75
9-11 .....2.25
12 Nightwing, Robin, final issue ... 1 95

SHOWCASE '94
DC COMICS (1994)
1-7 .. .. .1.95
8 Secret Origin of Scarface, p1, Zero Hour prelude 3.00
9 Secret Origin of Scarface, p2 . 2.50
10 Azrael story, plus ZERO HOUR tie-in, ACh's 1st work Black Condor back-up story 3.00
11 Man-Bat; ACh back-up Black Condor story 2.50
12 Barbara Gordon story 1 95

SHOWCASE '96
DC COMICS (1994-CURRENT)
1-4 ....2.50
5-7 . ...2.95
8 Mongul; Spectre meets vampire 2.95
9 Lois Lane; Lobo.....2.95

SILVER SABLE
MARVEL (1992-1995)
1 SBt GWr vs Hydra, silver embossed cover 2.00
2-24..... ... . 1.25
25 GWr search for father, dbl sz 2.00
26-35 ... .1.50

SILVER SURFER
MARVEL (1968-1970)
see Fantastic Four #48 for ❶:Silver Surfer
1 JBu SLe ❶:Shalla-Bal O:Silver Surfer 400.00
2 JBu SLe ❶:Badoon 125.00
3 JBu SLe ❶:Mephisto 125.00
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6 MRo SEn O:Obliterator 4.00
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9 MRo SEn Galactus, Elders 4.00
10 MRo SEn Galactus eats Elders 4.00
11 MRo SEn Reptyl, Nova 3.00
12 MRo SEn Reptyl, Nova 3.00
13 MRo SEn Ronan 3.00
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21-30 ..... 3.00
31 RLi SEn giant size, Stranger, Living Tribunal 5.00
32 RFr JVa Mephisto.....3.00
33 RLi JVa Impossible Man ... 3.00
34 RLi JSt R:Thanos... . . ..10.00
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44 RLi JSt Drax, vs Thanos 5.00
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51 RLi RMz Galactus, Nova 3.00
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55 RLi RMz Infinity Nightmare, p1 . ...3.00
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58 TSm RMz Thanos 3.00
59 RLi RMz Thanos 3.00
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64 RLi RMz Dark S.Surfer 2.00
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66 SCp RMz ❶:Avatar 1 75
67 KWe RMz 1.75
68 KWe RMz ❶:Khoon 1.50
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75 .....2.50
76 ....1 50
77-81 ... . 1 25
82 RLi RMz Gladiator, ,dbl sz 1.75
83 TCr RMz Infinity Crusade 1.25
84 CHa RMz 1.25
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85A w/o Dirt magazine 1.25
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ENSLAVERS Earth invaded 16.95
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SILVER SURFER: RESURRECTION
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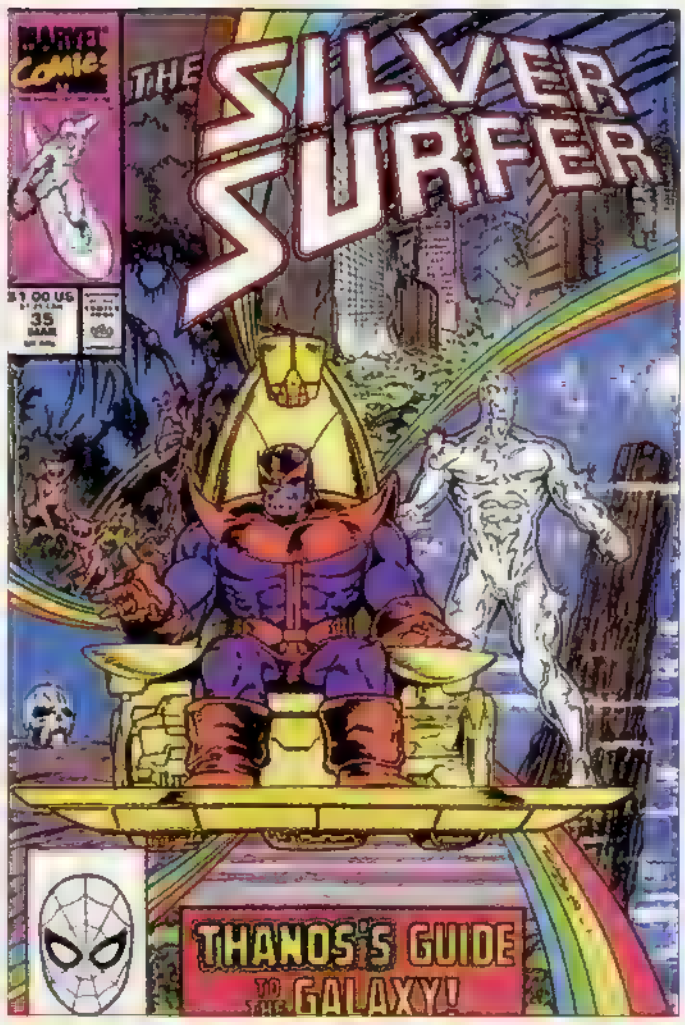

SILVER SURFER #35
The Surfer actually helps out Thanos a bit in his quest to kill half the universe (*sob). Thanos has got the hots for the entity known as Death, and will do anything for her! Well, you see how it's pretty sick. — *Brian Cunningham, Editor*

4 FMu Dwight on the run..... . 3.50
5 FMu 3.50
6 FMu final issue 3.50
HC reprints #1-6, w/ 10 new pages . .25.00
HC–A reps. #1-6, w/10 new pgs, signed & numbered 90.00
TPB reprints #1-6, w/ 10 new pages...15.00

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DC COMICS/VERTIGO (1993)
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2 SGe vs Bloodstorm.....1.95
3 SGe Break-Thru x-over, ❶:Lord Pumpkin & Pistol, vs River Men 3.00
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13 CGr BDi tracks techno serial killer ...1 95

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2 DPe JSh Death, p2, Origin, p2 ..... 5.00
3 DPe JSh Death, p3, Origin, p3 .....7.00
4-9 DPe JSh 3.00
10 DPe JSh dbl sz, black embossed cvr, ❶:Eternal Warrior 12.00
10A 2nd print..... . 2.00
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12 DPe JSh Unity, ch9, O:Unity 2.00
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14 ❶:Bender..... ....4.00
15 Climax to battle w/Bender 2.00
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TPB ALPHA & OMEGA (1994) reps #1-10, w/poster 9.95
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spawn #14

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1 TMc TMc ❶:Spawn 16.00
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4A coupon cut out 3.00
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7 TMc TMc B.The Quest 6.00
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9 TMc NGa ❶: Angela,JLe poster 8.00
10 TMc DSi Cerebus 5.00
11 TMc FMi GDo poster 4.00
12 TMc TMc 4.00
13 TMc TMc Spawn vs Chapel 4.00
14 TMc TMc R.Violator 3.00
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18 GCp GMo 5.00
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IMAGE/TMP (1995)
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129 AKu PDa vs Foreigner 2.50
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131 MZe JDm Kraven's Last Hunt,p3,Kraven vs Vermin 9.00
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155 SBu GCy Tombstone 3.00
156 SBu GCy Banja,Bug Eye 3.00
157 ....3.00
158 ❶:Cosmic Spider-Man 13.00
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160 SBu GCy 6.50
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162 SBu GCy Hobgoblin 4.00
163 SBu GCy Hobgoblin 4.00
164-183 ....1.75
184 SBu JDm Green Goblin 1.50
185 SBu JDm ❶:Walrus,Frog Man 1.50
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52 TLy HMa S-clone vs. Venom 1.95
53 TLy Hma Clone/Venom battle 1.95
54 TLy HMa dbl-sz; Web of Life,p2; clone meets figure from past 2.75
55 TLy HMa Life,p4 ....1.95
56 TLy HMa Smoke,p3 ....1.95
57 TLy HMa dbl-sz; Aftershocks,p1; multi-level enhanced cvr 2.95
57A regular cover edition 2.50
58 TLy HMa Kaine,p3 ....1.95
59 TLy HMa Judas Traveller & Host 1.95
60 TLy HMa Trial of P. Parker,p3 ....1.95
61 TLy HMa Maximum Clonage,p4 ....1.95
62 TLy HMa Exiled, p3 ....1.95
63 TLy HMa Greatest Responsibility, p2 ....1.95
GRAPHIC NOVELS
FEAR ITSELF 12.95
HOOKY (1986) BWr 6.95
NOTHING STOPS THE JUGGERNAUT reprints Amaz. #229-230 ....3.95
PARALLEL LIVES (1989) O: Doct Ock 8.95
SOUL OF THE HUNTER (1992) sequel to Kraven's Last Hunt 5.95
HARDCOVERS
KRAVEN S LAST HUNT (1989) reprints 19.95
SPIRITS OF THE EARTH Hellfire Club 18.95
TRADE PAPERBACKS
MAXIMUM CARNAGE (1994) reprints 24.95
REVENGE OF THE SINISTER SIX (1994) reps. Spider-Man #18-23 ....15.95
SAGA OF THE ALIEN COSTUME (1992) 9.95
SAGA OF THE A.C. 1A 2nd print 12.95
SPIDER MAN VS GREEN GOBLIN (1995) 15.95
SPIDER-MAN VS VENOM TMc reprints 12.95
TORMENT (1992) rep Sp.-Man #1-5 ....12.95
TORMENT 1A 2nd printing TPB 12.95
VENOM RETURNS ELo DMi reprints 12.95
VERY BEST OF SPIDER-MAN (1994) reps. best ever Spidey tales 15.95

spider-man adventures #1

SPIDER-MAN ADVENTURES
MARVEL (1994–CURRENT)
1 based on animated TV series, w/foil-stamped embossed cover 2.95
1A regular cover edition 1.50
2-9 ....1.50
10 ....1.50
11 ....1.50

SPIDER-MAN: THE ARACHNIS PROJECT
MARVEL (1994)
1-6 AWm MLc 1.75

SPIDER-MAN: CHAOS IN CALGARY
MARVEL
1-SHOT 1.50

SPIDER-MAN CLASSICS
MARVEL (1993–CURRENT)
1-14 ....1.25
15 reprints Amazing S-Man #14, metallic ink cvr,16-pg book 2.95
15A regular edition 1.25
16 reprints Amazing S-Man #15 ....1.25

SPIDER-MAN: THE CLONE JOURNALS
MARVEL (1995)
1-SHOT rundown on the clone saga 1.95

SPIDER-MAN: DOUBLE TROUBLE
MARVEL
2 ONE-SHOT 1.50

SPIDER-MAN: FRIENDS & ENEMIES
MARVEL (1994–1995)
1 RLi DFi new limited series 1.95
2-4 ....1.95

SPIDER-MAN: FUNERAL FOR AN OCTOPUS
MARVEL (1995)
1 mini-series about aftermath of Doc Ock's death 2.50
2 struggle for Ock's legacy 2.00
3 tie-in w/Mark of Kaine 1.50

KEY: price went up | price went down | this one's new | book is hot

the Wizard COMIC Price Guide

SPIDER-MAN AND HIS AMAZING FRIENDS
MARVEL (1981)
1 DSp DMr TV show adaptation, ❶:Firestar (outside of regular Marvel Universe),kemon 5.00

SPIDER-MAN: HIT AND RUN
MARVEL (1991)
1-SHOT Canadian giveaway.....1.50

SPIDER-MAN: THE JACKAL FILES
MARVEL (1995)
1-SHOT inside look at the Jackal 1.95

SPIDER-MAN: THE LOST YEARS
MARVEL (1995)
1 mini-series about the lives of Ben Reilly and Kaine 2.95
2 Ben's Spider costume 2.95
3 final issue; foil-enhanced cover 2.95

SPIDER-MAN: MAXIMUM CLONAGE ALPHA
MARVEL (1995)
1-SHOT RLi TDe Maximum Clonage, p1; Jackal reveals master plan 4.95

SPIDER-MAN: MAXIMUM CLONAGE OMEGA
MARVEL (1995)
1-SHOT RBw TLy Maximum Clonage c'dudes; Peter and Ben take on Jackal 4.95

SPIDER-MAN: MUTANT AGENDA
MARVEL (1994)
0 SKo SGr keepsake edition for crossover w/comic strip 1.25
1-3 SKo SGr crossover 1.75

SPIDER-MAN: POWER OF TERROR
MARVEL (1994-1995)
1-4 DRb GWr 1.95

SPIDER-MAN SAGA
MARVEL (1991-1992)
1-4 Spider-Man history 2.95

SPIDER-MAN: SKATING ON THIN ICE
MARVEL (1990)
1-SHOT Canadian giveaway.....1.50

SPIDER-MAN SPECIAL EDITION: TRIAL OF VENOM
MARVEL (1992)
1-SHOT UNICEF book 15.00

SPIDER-MAN SUPER-SIZE SPECIAL
MARVEL (1995)
1-SHOT JOs DMi flip book mini-series; Planet of the Symbiotes,p2 .....3.95

SPIDER-MAN 2099
MARVEL (1992-CURRENT)
1 RLe PDa ❶ & O:Spider-Man 2099 ...5.00
2 RLe PDa Origin cont'd 4.00
3 .....2.50
4 .....2.00
5-22 .....1.50
23 Risque & Venture 2.95
24 Kasey offers Spidey help 1.50
25 dbl-sz anniversary iss., w/foil stamped cvr, Hulk 2099 preview 2.95
25A reg cover edition 2.25
26-31 .....1.50
32 Morgue's army of corpses 1.95
33 back in NYC; Doom 2099 .....1.95
34 battle for New Atlantis 1.95
35 Spidey sought in Tyler's shooting ...1.95
36A Venom 2099! Spider-Man cvr 1.95
36B Venom cover 1.95
ANNUAL 1 .....2.95

SPIDER-MAN UNLIMITED
MARVEL (1993-CURRENT)
1 RLi TDe Maximum Carnage,p1, ...5.00
2 RLi TDe Maximum Carnage,p14 .....4.50
3-8 .....3.95
9 Mark of Kaine conclusion 3.95
10 Exiled, c'clusion; repurcussions of Uncle Ben's death surface 3.95

SPIDER-MAN VS. DR. DOOM
MARVEL (1995)
1-SHOT reps. #349-350 .....6.95

SPIDER-MAN VS. DRACULA
MARVEL (1994)
1-SHOT reprints giant-sz Spid-Man #1 ...1.75

SPIDER-MAN VS. WOLVERINE
MARVEL (1987)
1-SHOT MBr JOw D:Ned Leeds 20.00
1-SHOT–A 2nd print,PF 4.95

SPIDER-MAN: WEB OF DOOM
MARVEL (1994)
1 SKo JHa SM accused of murder 1.75
2 AWi JHa Spidey hunts real killer 1.75
3 AWi JHa conclusion 1.75

SPIDER-MAN/X-FACTOR: SHADOWGAMES
MARVEL (1994)
1-3 PBr KBu team-up mini-series 1.95

SPIDER-WOMAN
MARVEL (1978-1983)
1 O:Spider-Woman (J. Drew) 6.50
2-12 .....2.50
13-36 .....2.00
37 X-Men cameo 4.00
38 ❶:Siryn,X-Men 4.50
39-49 .....2.00
50 D:Sp'r-Wmn,dbl sz,photo cvr ...4.00
MINI-SERIES (1993-1994)
1-4 .....1.75

SPIRITS OF VENGEANCE
MARVEL (1992-1994)
1 AKu HMa Ghost Rider/Blaze 2.00
2-11 .....1.50
12 AKu HMa glow-in-the-dark cvr 2.95
13 AKu HMa Midnight Massacre, p5,"Darkhold Envelope" cvr 2.25
14-22 .....1.50

SQUADRON SUPREME
MARVEL (1985-1986)
1 BHl MGn 3.50
2 BHl MGn 2.50
3-12 .....1.75
GN DEATH OF A UNIVERSE PRy MGn ...9.95

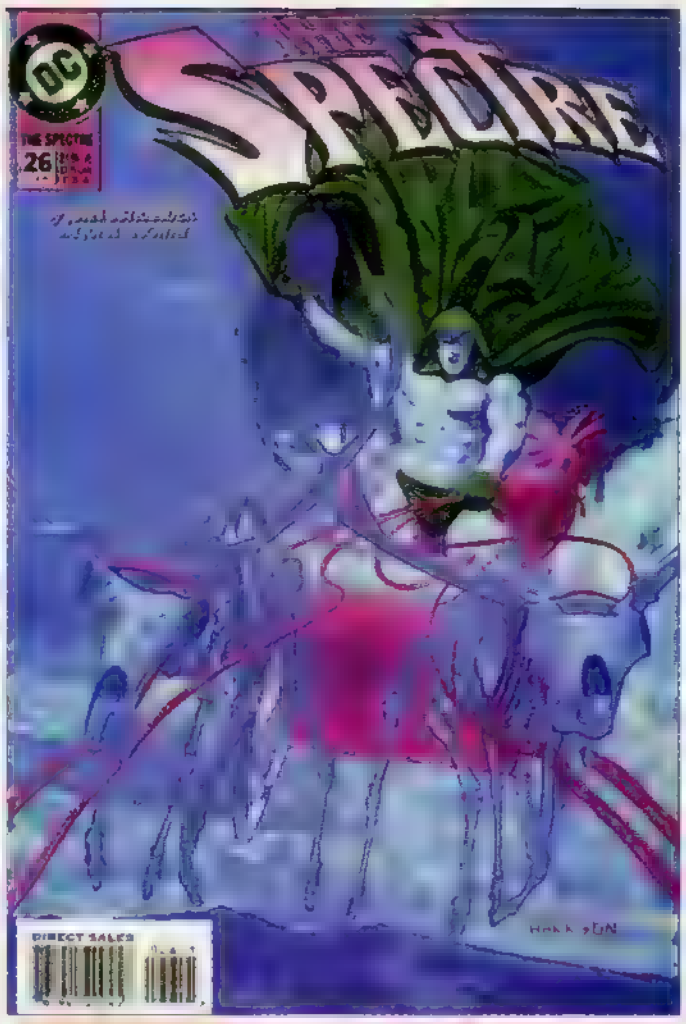
STAR
IMAGE/ HIGH BROW ENT. (1995)
see Savage Dragon mini-series #1 for ❶: Star
1-2 4-issue mini-series for Star 2.50
3 .....2.50

STAR BLAZERS
ARGO PRESS (1995-CURRENT)
0 (3/95) based on famed anime series. ..2.95
1 challenge of the Comet Empire 2.95

STARCHILD
TALIESIN PRESS (1992-CURRENT)
0 came out after issue #2 (4/93) 5.00
1 story & art: JOn 40.00
1A 2nd print (2/94) 2.50
2 .....18.00
2A 2nd print (2/94) 2.50
3 (7/93) 8.00
4 .....3.00
5-12 .....2.50
TPB reps #1-12 .....20.00

STARJAMMERS
MARVEL (1995)
1 mini-series , foil-stamped cvr; coming soon: Ch'od's white pet in his own monthly series! (just kidding) 2.95

STARMAN
DC COMICS (1994-CURRENT)
see Adventure Comics #61 for ❶: original Starman
0 (8/94) THa JRb Starman's son Jack takes on hero role in this new series ...4.00
1 .....4.00
2-3 .....3.50
4-5 .....3.00
6-7 .....2.50
8-10 THa JRb 2.25
11 Silver Age story; Ragdoll.....2.25
12 Sins of the Child, p1 .....2.25



THE SPECTRE #26
The Spectre makes a promise to Father Greaves to stop any and all murders in New York City on Christmas Eve. Now the hack can see being stop all that crime! Let's just say I wouldn't wanna be a killer on Christmas Eve. —*Phil Gallagher, Asst. P.R. Editor*

star spangled war stories #1

STAR SPANGLED WAR STORIES
DC COMICS (1952-1977)
1 (#131 on cover) 550.00
2 (#132 on cover) 375.00
3 (#133 on cover) 325.00
4-6 .....275.00
7-12 .....200.00
13-18 .....150.00
19-24 .....125.00
25-30 .....100.00
31 1st Code-approved issue 80.00
32-36 .....70.00
37-44 .....60.00
45 Grey tone cover (DC's first?) 75.00
46-48 .....60.00
49-60 .....52.00
61-83 .....48.00
84 O: Mademoiselle Marie 85.00
85-89 Mademoiselle Marie. 65.00
90 1st Dinosaur story.....235.00
91 No Dinosaur story 33.00
92 Dinosaur 115.00
93 No Dinosaur story 33.00
94-99 Dinosaur 95.00
100 Dinosaur 110.00
101-125 Dinosaur 64.00
126 No Dinosaur story 25.00
127-133 .....45.00
134 NAd Dinosaur 80.00
135-137 Last Dinosaur stories 50.00
138 B:New Enemy Ace 65.00
139 O:Enemy Ace 45.00
140-145 .....25.00
146 1st 15-cent issue 20.00
147-150 .....16.00
151 ❶:Unknown Soldier 40.00
152-153 .....12.00
154 O:Unknown Soldier 25.00
155 .....10.00
156 ❶:Battle Album 8.50
157-161 .....5.00
162-175 .....4.00
176-204 .....3.50

STAR TREK
GOLD KEY (1967-1979)
1 photo cvr 400.00
2 photo cvr 225.00
3-6 photo cvr 160.00
7-9 photo cvr 125.00
10-12 .....65.00
13-24 .....55.00
25-36 .....45.00
37-61 .....25.00

STAR TREK
MARVEL (1980-1982)
1 .....6.00
2 .....4.00
3-18 .....2.50

STAR TREK
DC COMICS (1984-1988)
1 .....9.00
2-4 .....6.00
5 .....5.00
6-20 .....4.00
21-33 .....3.00
34-49 .....2.00
50 .....3.00
51-56 .....2.00
ANNUALS
1 .....3.50
2-3 .....3.00
2ND SERIES (1989-CURRENT)
1 TSu MWb 7.00
2 TSu MWb 3.75
3-5 TSu MWb 2.50
6-12 .....2.25
13-25 .....2.00
26-49 .....1.75
50 anniv issue,double sz 3.50
51-70 .....1.75
71-74 .....2.50
75 dbl-sz; Star-Crossed c'dudes 3.95
76 .....2.50
ANNUALS
1 .....4.00
2-3 .....3.50
4 .....3.50
5 mysterious dreams 3.95
SPECIALS
1 RWh PDa R.R.J. Blaise 3.50
2 Thalian trouble 3.95
TRADE PAPERBACKS
BEST OF STAR TREK (1991) rep #5,10-11, 24-25, Annuals #2-3 (2nd series) ...19.95
MIRROR UNIVERSE SAGA (1991) reps ...19.95
TESTS OF COURAGE (1994) reprints #35-40 .....17.95
WHO KILLED CAPTAIN KIRK? PDa reprints Star Trek (1st) #49-55 .....16.95

STAR TREK: THE ASHES OF EDEN
DC COMICS (1995)
SC WSh/JRv/GRv SEr adaptation of TREK novel co-written by Shatner 14.95

STAR TREK: DEBT OF HONOR
DC COMICS
HC AHu CCl 24.95
SC 14.95

STAR TREK: DEEP SPACE NINE
MALIBU (1993-CURRENT)
0 (12/94) dbl-sz, fully painted art; O: Deep Space Nine station 2.95
1 from TV series,Direct Mkt. edition,regular cvr 3.00
1A newsstand ed.,photo cvr 1.95
1B Dual Foil Collector's Limited ed., enhanced gold & silver foil logo on flat black matte-finish cvr 6.00
1C Gold version 5.00
2-24 .....2.50
25 dbl-sz; Lost Orb concludes 3.50
26 Hey, remember Harry Mudd? Well, his grandson drops in on DS-9 .....2.50
27 Bashir must diffuse crisis 2.50
ANNUAL 1 The Looking Glass War 3.95
SPECIAL 1 five stories 3.50

STAR TREK: DEEP SPACE NINE: CELEBRITY SERIES
MALIBU (1995-CURRENT)
BLOOD AND HONOR (1995)
1 tale written by Mark ("Sarek") Lenard; Romulan diplomat on station 2.95
1A limited; signed by Mark Lenard 19.95
RULES OF DIPLOMACY (1995)
1 co-written by Aaron Eisenberg, who plays Nog 2.95

STAR TREK: DEEP SPACE NINE: HEARTS AND MINDS
MALIBU (1994)
1 Klingons prepare for war with the Cardassians 2.50
1A Hologram version 8.00
2-4 .....2.50

STAR TREK: DEEP SPACE NINE: LIGHTSTORM
MALIBU (1994)
1-SHOT sequel to "Hearts & Minds" ...3.50
1-SHOT–A Silver version 8.00

STAR TREK: DEEP SPACE NINE: THE MAQUIS
MALIBU (1995)
1-3 mini-series about renegades 2.50
1A Photo cover edition 2.50

STAR TREK: GENERATIONS
DC COMICS (1994)
PF GPu MFr Prestige Format adaptation

we read it for you

The Power of Shazam! #5
Mary Marvel debuts and goes against Madame Libertine. The only drawback is that the "Marvel power" is divided between Mary and Billy if they use it at the same time. Plus, the awakening of Captain Nazi.

IF YOU MISSED...

of latest Trek film 5.95
NF new format edition 3.95

STAR TREK: SODALA DECORATIVE
DC COMICS (1991)
1 X-over with "Next Generation"; Spock & McCoy 2.00
2-4 ..... 2.00
TPB 19.95

STAR TREK: MOVIE SPECIALS
DC COMICS (1984-1992)
III Search for Spock 1.50
IV Voyage Home 1.50
V Final Frontier 2.00
VI Undiscovered Country 2.95
VI–A Prestige Format 5.95

STAR TREK: THE NEXT GENERATION
DC COMICS
MINI-SERIES (1988)
1 ..... 12.00
2 ..... 9.00
3-6 ..... 4.00
REGULAR SERIES (1989-CURRENT)
1 ..... 12.00
2 ..... 7.50
3 ..... 6.50
4-6 ..... 5.00
7-12 ..... 4.00
13-30 ..... 3.00
31 38 ..... 2.50
39-46 ..... 2.50
47-49 Worst of Both Worlds, p1-3 ..... 2.50
50 Worlds, p4, double sz 3.50
51-60 ..... 2.50
61-70 ..... 2.50
71 War of Madness, p1 ..... 2.50
72 War, p2; the Tholians attack 2.50
73 War, p3; caught in Tholian web 2.50
74 War, p4; true enemy revealed 2.50
75 dbl-sz; War of Madness c'clodes 3.95
76 someone's killing engineers 2.50
ANNUALS
1 ..... 3.00
2 ..... 3.50
3 ..... 3.50
4 ..... 3.50
5 ..... 3.95
SPECIALS
1 3 new stories 3.50
2 3 new stories 3.95
3 new stories, including one w/Scotty 3.95
TRADE PAPERBACKS
THE BEST OF ST:TNG reprints 19.95
THE STAR LOST (1994) reps #20-24 ..... 14.95
ST:TNG-BEGINNINGS (1995) reprints first mini-series 19.95

STAR TREK: THE NEXT GEN./DEEP SPACE NINE
DC COMICS (1994)
1 GPu MFr Trek crossover w/Malibu; Note: each publisher released two issues of this 4-part mini-series 2.50
2 GPu MFr conclusion of x-over 2.50
MALIBU (1994-CURRENT)
2ND SERIES
1 GPu MWb Trek crossover w/DC; Note: each publisher released two issues of this 4-part mini-series 2.50
1A Gold version 10.00
2 new alien menace 2.50

STAR TREK: THE NEXT GENERATION: THE SERIES FINALE
1-SHOT JPk/JMz MFr adaptation of last episode 3.95

STAR TREK: THE NEXT GENERATION: SHADOWHEART
DC COMICS (1994-1995)
1 mini-series spotlighting Klingons 1.95
2-4 ..... 1.95

STAR TREK: VOYAGER: THE PREMIERE EPISODE
MALIBU (1995)
A RDa MWb first part of adaptation of television episode 2.50
A newsstand edition 2.50
B RDa MWb c'clusion of adaptation 2.50
B newsstand edition 2.50

STAR WARS
MARVEL (1977-1986)
1 movie adaptation, p1 ..... 35.00
1A 35-cent cover w/UPC code 375.00
2 movie adaptation, p2 ..... 12.00
3 movie adaptation p3 ..... 10.00
4-6 movie adaptation, p4-6 ..... 7.50
7-10 ..... 5.00
11-15 ..... 4.00
16-24 ..... 3.00
25-38 ..... 2.50
39-44 Empire Strikes Back adapt'n 8.00
45-106 ..... 2.00
107 WPo final issue 25.00
ANNUALS
1 ..... 3.00
2-3 ..... 2.50

STAR WARS: DARK EMPIRE
DARK HORSE (1991-1992)
1 CKe TVe sequel to Return of The Jedi 30.00
1A Platinum version 35.00
1B Gold version 35.00
2 CKe TVe scarce 30.00
2A Platinum version 35.00
2B Gold version 35.00
3 CKe TVe 15.00
3A Platinum version 20.00
3B Gold version 20.00
4 CKe TVe 12.00
4A Platinum version 15.00
4B Gold version 15.00
5 CKe TVe 12.00
5A Platinum version 15.00
5B Gold version 15.00
6 CVe TVe 10.00
6A Platinum version 15.00
6B Gold version 15.00
TPB 16.95
TPB–A second printing 17.95

STAR WARS: DARK EMPIRE II
DARK HORSE (1994-1995)
1 CKe TVe Luke sets out to rebuild the Jedi Knights 7.00
2 ..... 4.50
3 ..... 4.00
4-5 ..... 3.25
6 CKe TVe final issue; the Empire wants Han & Leia's kids 3.25
TPB collects mini-series 17.95

STAR WARS: DROIDS
DARK HORSE (1994)
1 solo series for C3PO & R2 D2 ..... 2.95
2-6 ..... 2.50
SPECIAL reps. story from DARK HORSE COM.CS 2.50
TPB collects #1-6, and stories from D.H. COMICS & Topps' STAR WARS GALAXY magazine 17.95
2ND SERIES (1995-CURRENT)
1 deputized droids must arrest fugitive on smuggler planet 2.50
2 marooned on Nar Shaddaa 2.50
3 R2D2 races to save C3PO 2.50
4 Boonda the Hutt 2.50

STAR WARS: JABBA THE HUTT
DARK HORSE (1995)
1-SHOT THE GAAR SUPPOON HIT AWt JWo story about everyone's favorite galactic gangster 2.50
1-SHOT THE HUNGER OF PRINCESS NAMPI AWt JWo Jabba meets new nemesis 2.50
1-SHOT THE DYNASTY TRAP AWt JWo Cabrool Nuum & brood 2.50

STAR WARS: RIVER OF CHAOS
DARK HORSE (1995-CURRENT)
1 JBr LSi Imperial officer sent to infiltrate rebellion on planet M'Haeli 2.50
2 JBr LSi Leia behind enemy lines 2.50
3 JBr LSi Leia captures spy 2.50

STAR WARS: TALES OF THE JEDI
DARK HORSE (1993-1994)
1 ..... 6.00
2 3 ..... 5.00
4-5 ..... 3.00
TPB reprints series 14.95

STAR WARS: TALES OF THE JEDI: DARK LORDS OF THE SITH, BOOK ONE
DARK HORSE (1994-1995)
1 Bg'd w/card 3.00
2-6 ..... 2.50

STAR WARS: TALES OF THE JEDI: THE FREEDOM NADD UPRISING
DARK HORSE (1994)
1 young Jedi on planet Onderon 2.50
2 Ulic teams with Nomi 2.50

STAR WARS: TALES OF THE JEDI: THE SITH WAR
DARK HORSE (1995)
1 Exar & Ulic dabble in the mysteries of the Sith 2.50

STAR WARS: X-WING: ROGUE SQUADRON
DARK HORSE (1995-CURRENT)
1 new ongoing series, featuring Wedge (fly 'em and crash 'em) Antilles 2.95
2 Wedge crashes (there's a surprise) on Gilpori & joins the natives in battle 2.95

STATIC
DC COMICS/MILESTONE (1993-CURRENT)
1 Direct Market edition, O:Static 3.50
1A Newsstand edition 1.50
1B Platinum version 5.00
2-13 ..... 1.50
14 Worlds Collide, p14, x-over concludes 2.50
15 23 ..... 1.75
24 meets Dusk 1.75
25 double-size 3.95
26 caught in riot 2.50
27 "Long Hot Summer", spec'l price 1.00
28 discovers friend is drug kingpin 2.50

steel #1

STEEL
DC COMICS (1993-CURRENT)
0 (8/94) CBt LSi is John Henry Irons a meta-human? 1.50
1 CBt JBg/LSi solo ser's for J. H. Irons 1.50
2-15 CBt JBg/LSi 1.50
16-18 ..... 1.95
19 PGs DMi Hazard 1.95
20 ..... 1.95
ANNUALS
1 HRa JBg/JBd Elseworlds story set in 1800's 2.95
2 "Year One" story 3.95

STORMWATCH
IMAGE/WILDSTORM (1993-CURRENT)
0 (6/93) O:StormWatch, bg'd w/card 2.50
1 ❶: StormWatch (❶: Battalion, ❶: Hellstrike, ❶: Fuji, ❶: Winter, ❶: Synergy, ❶: Weather Man One, ❶: Malcolm [later becomes Strafe]) 1.95
2 ❶: Strafe, ❶: Cannon, ❶: Fahrenheit 1.95
3 ❶: Backlash 5.00
4-6 ..... 1.95
7 ❶: StormWatch Prime, ❶: Sunburst, ❶: Flashpoint, ❶: Nautika 1.95
8 ❶: Rainmaker 1.95
9 R:S'Watch Prime, ❶: Defile 2.50
10 team battles Talos in Japan 1.95
10A variant cover 9.50
11-16 ..... 1.95
17-21 ..... 2.50
22 WildStorm Rising, p9; includes 2 cards 2.50
22A newsstand edition, no cards 1.95
23 RAr RMz Despot, Warguard 2.50
24 RAr RMz Pagan & Undertow 2.50
25 Images of Tomorrow book (shipped after #9) 2.50
26 Team devastated 2.50
27 Timespan & the Traveller 2.50
WIZARD Mini-Comic 4.00
WIZARD Mini-Comic Gold Edition 5.00
ASHCAN 1 ..... 5.00
SOURCEBOOK secret classified info 2.50
YEARBOOK 1 team sent to other dimension 3.50

STRANGE ADVENTURES
DC COMICS (1950-1973)
1 Movie photo cvr 1,600.00
2 ..... 800.00
3-6 ..... 500.00
7-8 ..... 400.00
9 ❶&O:Captain Comet 850.00
10-12 ..... 400.00
13-18 ..... 300.00
19-24 ..... 250.00
25-36 ..... 200.00
37 38 ..... 175.00
39 Seduction issue 250.00
40-48 ..... 175.00
49 Last Capt Comet story 175.00
50-53 ..... 110.00
54 1st Code-approved issue 100.00
55-75 ..... 70.00
76-99 ..... 50.00
100 Anniversary issue 75.00
101 116 ..... 30.00
117 ❶&O:Atomic Knights 350.00
118-119 ..... 30.00
120 2nd Atomic Knights 150.00
121-122 ..... 30.00
123 Atomic Knights 80.00
124-125 ..... 25.00
126 Atomic Knights 80.00
127-128 ..... 25.00
129 Atomic Knights 40.00
130-131 ..... 25.00
132 Atomic Knights 40.00
133 134 ..... 25.00
135 Atomic Knights 1st 12¢ issue 40.00
136-137 ..... 20.00
138 Atomic Knights 40.00
139-140 ..... 20.00
141 Atomic Knights 40.00
142 143 ..... 20.00
144 Atomic Knights 40.00
145-146 ..... 20.00
147 Atomic Knights 40.00
148-149 ..... 20.00
150 Atomic Knights 33.00
151-152 ..... 20.00
153 Atomic Knights 27.00
154-155 ..... 20.00
156 Atomic Knights 27.00
157-158 ..... 20.00
159 Star Rovers 20.00
160 Atomic Knights 27.00
161-162 ..... 11.00
163 Star Rovers 11.00
164-176 ..... 11.00
177 O:Immortal Man 11.00
178-179 ..... 11.00
180 ❶&O:Animal Man 190.00
181-183 ..... 8.00
184 Animal Man 110.00
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DC COMICS (1949-1979)

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we read it for you

The Spectacular Spider-Man #226

Does anyone really care who the clone is at this point? Can this storyline be dragged out any further? Now it is revealed that "our" Peter is in fact the clone. Aaarrrgghh. Continuity crumbling . help meeee!

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87 SIm DJu Bizarro's World,p1 .....1.50
88 Bizarro's World,p5 .....1.50
89 help from Project Cadmus 1.50
90 DJu Battle for Metropolis,p3 .....1.50
91 JRu DJu Fall of Metropolis,p3 .....1.50
92 JRu DJu 1.50
93 ZERO HOUR 1.50
94 body in tomb proven to be the real
Supes 1.50
95 BBd DJu seeks out Brainiac 1.50
96 BBd DJu battle in Virtual Reality 1.50
97 BBd DJu Shadow-Dragon 1.50
98 BBd DJu Toyman's madness 1.50
99 GKa DJu Agent Liberty 1.50
100 DJu dbl-sz; Death of Clark Kent,p1;
Ma & Pa Kent ambushed, h'graphic
foil-enhanced cover 4.50
100A alternate,non-enhanced cvr 2.95
101 GKa DJu Death of C. Kent, p5 .....1.95
102 GKa DJu Captain Marvel 1.95
103 GKa DJu O: Ardight 1.95
104 the Cyborg, Darkseid 1.95
105 teams with Green Lantern 1.95

ANNUALS

1 RFr JBy ❶:Titano 2.75
2 RFr RSt vs Guardian 4.75
3 DAb DJu Arm. 2001 .....6.00
3A 2nd print 2.00
4 Eclipso 2.50
5 Bloodlines,p6 ❶:Myriad 2.50
6 Elseworlds story 2.95
7 Dr. Occult 3.95

PRESTIGE FORMAT BOOKS

THE EARTH STEALERS (1988) CSw JBy 3.95

SPECIALS

1 (1992) 3.50

TRADE PAPERBACKS

DEATH OF SUPERMAN (1993) reprints 4.95
LOIS & CLARK: THE NEW ADVENTURES OF
SUPERMAN (1994) reprints stories 9.95
PANIC IN THE SKY (1993) reps. story 9.95
TIME AND TIME AGAIN (1994) reprints
Supes' greatest time travel stories 7.50

SUPERMAN ARCHIVES

DC COMICS

1 HC reprints Superman #1-4 .....39.95
2 HC reprints Superman #5-8 .....39.95
3 HC reprints Superman #9-12 .....39.95
4 HC reprints Superman #13-16 .....49.95

SUPERMAN/DOOMSDAY: HUNTER/PREY

DC COMICS (1994)

1 prologue to major rematch,PF,
R.Doomsday & Cyborg,Darkseid 8.00
2 vs Cyborg Superman; O. Doomsday 7.00
3 vs Doomsday,PF 7.00
TPB collects #1-3 .....14.95

SUPERMAN FAMILY

DC COMICS (1974–1982)

previously Superman's Pal, Jimmy Olsen

164 .....2.00
165-176 100-pg. issues 5.00
177-181 48-pg. issues 2.00
182 Marshall Rogers art 3.00
183-222 .....1.50

SUPERMAN FOR EARTH

DC COMICS

1-SHOT KGa RSt Ecology 4.95

SUPERMAN GALLERY

DC COMICS (1993)

1-SHOT various artists 2.95

SUPERMAN'S GIRLFRIEND LOIS LANE

DC COMICS (1958–1974)

1 .....2,300.00
2 .....600.00
3-6 .....300.00
7-12 .....200.00
13-18 .....135.00
19-24 .....100.00
25-29 .....75.00
30 1st 12-cent issue 55.00
31-50 .....40.00
51-67 .....25.00
68 80 Pg. Giant G-26 .....30.00
69 .....20.00

Superman's girlfriend Lois Lane #21

70 ❶:Silver Age Catwoman 175.00
71 2nd app. of S.A. Catwoman 120.00
72-73 .....12.00
74 ❶:Bizarro Flash 30.00
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79-85 .....8.00
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87-94 .....7.00
95 80 Pg. Giant G-63 .....15.00
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104 80 Pg. Giant G-75 .....12.00
105-112 .....5.00
113 80 Pg. Giant G-87 .....12.00
114-137 .....4.00

ANNUALS

1 .....100.00
2 .....50.00

SUPERMAN: KAL

DC COMICS (1995)

1-SHOT Elseworlds tale; S'man in medieval
England 5.95

SUPERMAN: LEGACY OF SUPERMAN

DC COMICS (1993)

1-SHOT AAd cover 2.50

SUPERMAN: THE MAN OF STEEL

DC COMICS (1991–CURRENT)

0 (8/94) JBg LSi Peer Pressure,p1;
❶:Conduit 3.00
1 JBg LSi Krypton Man 3.00
2-16 .....1.25
17 JBg LSi Doomsday 6.00
18 JBg LSi Doomsday 6.00
19 JBg LSi Doomsday 6.00
20-21 JBg LSi Funeral for Friend 3.00
22 JBg LSi Reign of the Supermen,
p2, Collector's Edition 1.95
22A JBg LSi Reign of the Supermen,
p2, Newsstand Edition 1.50
23 JBg LSi Reign,p6 .....2.50
24 JBg LSi Reign,p10 .....2.00
25 JBg LSi Reign,p14 .....3.00
26 JBg LSi Reign,p18 .....2.00
27-29 .....1.50
30 JBg LSi Collector's Edition,
w/"vinyl clings" of S'man,Lobo 3.25
30A Standard Edition 1.75
31-44 .....1.50
45 JBg LSi Death of Clark Kent, p4 .....1.95
46 JBg LSi help from Shadowdragon 1.95
47 JBg LSi Bloodsport 1.95
48 JBg LSi attacked by Aquaman 1.95
49 PPe LSi uncovers kidnap plot 1.95

ANNUALS

1 CWo RFi 2.50
2 ENe B'lines,p2,❶: Edge 2.50
3 .....2.95
4 .....2.95

SUPERMAN: THE MAN OF TOMORROW

DC COMICS (1995–CURRENT)

1 Lex Luthor 1.95
2 Lex enlists the aid of the Parasite 1.95

SUPERMAN'S PAL JIMMY OLSEN

DC COMICS (1954–1974)

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2 .....900.00
3 .....600.00
4 1st Code-Approved issue 425.00
5-6 .....350.00
7 .....275.00
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13-18 .....175.00
19-24 .....135.00
25-30 .....100.00
31-40 .....60.00
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96-100 .....10.00
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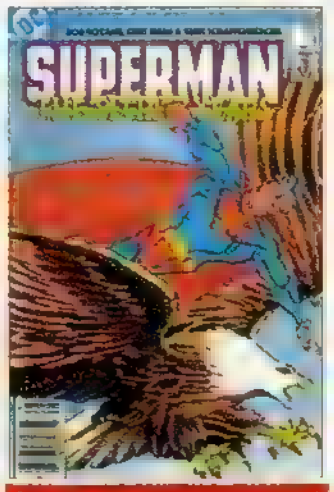
104 80 Pg. Giant G-38 .....20.00
105-110 .....8.00
111-112 .....7.00
113 80 Pg. Giant G-50 .....15.00
114-120 .....7.00
121 .....6.00
122 80 Pg. Giant G-62 .....15.00
123-130 .....6.00
131 80 Pg. Giant G-74 .....15.00
132-133 .....6.00
134 ❶: Darkseid; Kirby art 15.00
135-139 Jack Kirby art 10.00
140 80 Pg. Giant G-86; Kirby art 20.00
141-148 .....8.00
149-163 .....6.00
becomes Superman Family



Superman: The secret years #4

SUPERMAN: THE SECRET YEARS

DC COMICS (1985)

1-4 CSw BRo 1.25

SUPERMAN: SPEEDING BULLETS

DC COMICS (1993)

SC Elseworlds tale,Batman mythos
integrated into Superman origin 4.95

SUPERMAN: UNDER A YELLOW SUN

DC COMICS (1994)

SC KGa/EBa JFm novel by C. Kent
on struggle w/2 sides of life 5.95

SUPERMAN VS. ALIENS

DARK HORSE/DC COMICS (1995)

1 DJu/KNo the Man of Steel faces the
lethal space creatures 5.50
2 DJu/KNo weakened Supes battles to
save Alien-infested city 4.95
3 DJu/KNo final issue 4.95

SUPERMAN VS. SPIDER-MAN

DC COMICS/MARVEL (1976)

1 SHOT 15.00

SUPERPATRIOT

IMAGE/HIGH BROW ENT. (1993)

1-4 DJo KGi/ELo 1.95

SUPERPATRIOT: LIBERTY & JUSTICE

IMAGE/HIGH BROW ENT. (1995)

see Savage Dragon mini-series #2
for ❶: SuperPatriot

1 secrets of the past 2.50
2 .....2.50
3 battle in Tokyo 2.50

SUPER-VILLAIN TEAM-UP

MARVEL (1975–1977)

1 GTo TIs B:Dr.Doom & Sub-Mariner 6.00
2 SBu TIs Tiger Shark 5.00
3 GEv JSh Attuma 4.00
4 HTr BMo Dr. Doom vs Namor 4.00
5 HTr SEn ❶:The Shroud 5.00
6 HTr SEn FF,Shroud 4.00
7 HTr SEn O:Shroud 4.00
8 KGi SEn Ringmaster 3.50
9 JSh BMo Iron Man 3.50

the Wizard COMIC Price Guide

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11 BHl BMa Red Skull 3.50
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13 KGi BMa Namor vs Krang 3.50
14 BHl BMa Magneto, X-Men 4.00
15-17 3.00
GIANT SIZE 1 JBu RTh 7.00
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SUPREME
IMAGE/EXTREME (1992-CURRENT)
see Youngblood #3 for ❶: Supreme
0 (8/95) 2.50
1 BMu RLd 3.00
1A Gold version 5.00
2 2.00
3-4 2.00
5-11 1.95
11A (Pedi cover) 5.00
12 aftermath of Extreme Prejudice 6.50
13 Supreme Madness,p1 2.50
14-24 2.50
25 Im. of Tomorrow bk,Platt cvr (NOTE: #25 shipped after #12) 6.00
26 seeks answers in Washington, D.C. 2.50
27 Cortex 2.50
28 prelude to "Supreme Apocalypse" 2.50
29 Supreme Apocalypse, p1 2.50
30 Supreme Apocalypse c'clude 2.50
ASHCAN 1 10.00
ASHCAN 2 5.00
ANNUAL 1 2.95

SUPREME: GLORY DAYS
IMAGE/EXTREME (1994)
1 story of Supreme during WWII 2.95
2 conclusion of mini-series 2.50

SWAMP THING
DC COMICS (1972-1976)
see House of Secrets #92 for ❶: Swamp Thing
1 BWr LWe 70.00
2 BWr LWe 28.00
3 BWr LWe 16.00
4-6 BWr LWe 16.00
7 BWr LWe Batman 22.00
8-9 13.00
10 Last Wrightson issue 13.00
11-22 4.00
23 R: Alec Holland 4.00
24 4.00
DC COMICS/VERTIGO
2ND SERIES (1986-CURRENT)
previously Saga of the Swamp Thing
46 SBs AMo Crisis 4.00
47-49 SBs AMo 2.50
50 SBs AMo double size 3.50
51 AMo 4.00
52 AMo Arkham Asylum 4.00
53 AMo Batman 5.00
54-64 AMo 2.50
65-66 2.00
67 3.50
68-78 2.00
79 Superman 3.00
[illegible] 2.00
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82 83 2.00
84 Morpheus 10.00
85-99 2.00
100 double size 2.00
101-128 2.00
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150 PHe MMr dbl-sz, final battle with Sargon, discovers true destiny 2.95
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152 PHe MMr River-Run,p1 1.95
153 CWe MMr River-Run,p2 1.95
154 PHe MMr Run,p3; meets Abigail Arcane 2.25
155 PHe MMr Solomon Grundy 2.25
156 PJi MMr River-Run, p5 2.25
157 PHe MMr Run, p6; Anna's story 2.25
158 PHe MMr River-Run concludes; Parliament of Waves; Anna's ID 2.25
159 JTh MMr Swamp Dog 2.25
ANNUALS
4 Batman 3.00
5 NGa Brother Power 3.25
6 3.25
7 Children's Crusade 3.95

SYMBOLS OF JUSTICE
HIGH IMPACT STUDIOS (1995-CURRENT)
1 RLy RCu ❶: Symbols of Justice 2.95
2 discovers enemy's ID 2.95

TABOO
SPIDER BABY GRAPHIX/TUNDRA (1988-CURRENT)
1-8 TPB anthologies 15.00

TAINTED
DC COMICS/VERTIGO (1994)
1 SHOT ADv JDe Vertigo Voices psycho thriller 4.95

THE TALE OF ONE BAD RAT
DARK HORSE (1994-1995)
1-4 BTo runaway girl on London streets with pet rat 2.95

TALES OF THE BEANWORLD
BEANWORLD PRESS/ECLIPSE (1985-1991)
1 15.00
2 8.00
3-10 5.00
11-19 3.00

TALES OF THE GREEN LANTERN CORPS
DC COMICS (1981)
1-3 1.25

TALES OF THE LEGION OF SUPER-HEROES
DC COMICS (1984-1987)
previously Legion of Super Heroes
314-320 2.00
321 354 reprints 1.00

TALES OF THE MARVELS: BLOCKBUSTER
MARVEL (1995)
1-SHOT SMa MBo retelling of Fantastic Four's battle w/Terrax, and the ordinary people affected by it 5.95

TALES OF THE MARVELS: WONDER YEARS
MARVEL (1995)
1 ALo DAt IKo 2-issue mini-series; acetate cover 4.95

TALES OF THE NEW TEEN TITANS
DC COMICS (1982)
1-4 GPe MWo Origins of Titans 2.25

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MARVEL (1959-1968)
1 1,000.00
2 Steve Ditko cover 400.00
3 325.00
4 260.00
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58 Captain America vs Iron Man 200.00
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60 2nd Hawkeye 85.00
61-62 45.00
63 O: Captain America 155.00
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65 ❶: Silver Age Red Skull 75.00
66 Silver Age Red Skull 75.00
67-78 30.00
79 ❶:Cosmic Cube,AIM 35.00
80-81 Red Skull w/Cube 20.00
82-96 30.00
97 ❶ Whiplash 30.00
98-99 30.00
becomes Captain America

TALES OF SUSPENSE: MARVEL MILLENNIUM
MARVEL (1994)
1 reprints Tales of Suspense w/metallic ink cover 2.95

TALES OF SUSPENSE: MARVEL SELECT EDITION
MARVEL (1994)
SC CMc JRb all new story done in style of MARVELS series 6.95

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MIRAGE (1987-1989)
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2-3 4.00
4-7 3.00

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DC COMICS (1984-1988)
previously New Teen Titans (1st)
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42 GPe MWo Deathstroke, The Judas Contract p1 2.00
43 GPe MWo p2,Deathstroke 2.00
44 GPe MWo p3,O:Deathstroke, ❶:Jericho,❶: Nightwing 3.00
45-59 GPe MWo 2.00
60 rep New Teen Titans (2nd) #1 1.00
61-91 reps Titans (2nd ser.) books 1.00
ANNUAL 3 GPe MWo D:Terra, Deathstroke,Judas p4 3.00
ANNUAL 4-5 1.25

THE TICK #1
Learn all about that big blue Tick as he meets up with a pack o' ninjas, defends his "Tickness" and serta bumps into the "mild-mannered" Clark Dopenhelmer. You'll also learn the secret origin of the Tick himself! Very funny stuff. —*Andrew Karsten, Copy Editor*

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3 300.00
4 250.00
5-6 200.00
7-12 175.00
12 18 125.00
19 24 100.00
25-30 80.00
31-39 70.00
40 B:Space Ranger 600.00
41-42 Space Ranger 225.00
43 1st Space ranger cvr 425.00
44-48 180.00
49 130.00
50-51 110.00
52-60 90.00
61 67 75.00
68 1st 12 cent issue 44.00
69-81 44.00
82 L:Space Ranger 44.00
83-90 20.00
91-100 15.00
101 104 10.00
becomes Unexpected

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MARVEL (1959-1968)
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13-24 150.00
25-26 100.00
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30-34 90.00
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37 JKi SLe vs. Protector 200.00
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40 JKi SLe Hijacker 200.00
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becomes Incredible Hulk
2ND SERIES (1979-1981)
1-14 rep Sub-Mariner #1-#14 1.75

tank girl #1

TANK GIRL
DARK HORSE (1991)
see Deadline #1 for ❶: Tank Girl
1 from U.K. Deadline Magazine 5.00
2 3.50
3-4 3.00
TPB Vol. 1 reprints #1-4 14.95
2ND SERIES (1993)

we read it for you

Superman vs. Aliens #1
A Lexcorp space station discovers an alien colony on a distant meteor. Supes investigates and finds a city infested with hostile aliens and one survivor. The city's called Argo, the survivor's name is Kara, and she speaks Kryptonian.

IF YOU MISSED...

1 ..... 3.50
2-4 ..... 2.50
TPB Vol. 2 reprints #1-4 .....17.95

TANK GIRL: THE MOVIE
DC COMICS/VERTIGO (1995)
SC APr PMi adaptation of movie 5.95

TANK GIRL: THE ODYSSEY
DC COMICS/VERTIGO (1995)
1 JHe PMi Tank Girl embarks on journey to save Booga 2.25
2 JHe PMi Land of Milk and Money ..2.25
3 JHe PMi The Sirens 2.25
4 JHe PMi mini-series concludes 2.25

TARZAN VS. PREDATOR: AT THE EARTH'S CORE
DARK HORSE (1995)
1 LWk WSi Tarzan faces Predators in Pellucidar, the subterranean world ...2.50
2 LWk WSi The Killing Ground 2.50

TEAM 1: STORMWATCH
IMAGE (1995)
1 Team 1 in pre-StormWatch days ..2.50
2 .....2.50

TEAM 1: WILDCATS
IMAGE (1995)
1 Team 1 in pre-WildC.A.T.S days ...2.50
2 .....2.50

TEAM 7
IMAGE/WILDSTORM (1994-1995)
see Kindred #3 for ❶: Team 7
1 mini-series for new team 5.50
1A variant cover 10.00
2 .....3.50
3-4 .....2.50
TPB collects mini-series 9.95

TEAM 7: OBJECTIVE HELL
IMAGE/WILDSTORM (1995)
1 WildStorm Ris'g, prologue; w/2 cards..2.50
1A newsstand edition, no cards 1.95
2 team in Cambodia 2.50
3 final issue 2.50

TEAM TITANS
DC COMICS (1992-1994)
1A KMa MWo O:Terra 1.75
1B KMa MWo O:Mirage 1.75
1C KMa MWo O:Nightrider 1.75
1D KMa MWo O:Redwing 1.75
1E KMa MWo O:Killowat 1.75
2-21 .....1.75
22-23 .....1.95
24 ZERO HOUR, final issue 1.95
ANNUAL 1 ANi MWo Bloodlines, p22, ❶:Chimera 3.50

TEAM YOUNGBLOOD
IMAGE/EXTREME (1993-CURRENT)
1-8 .....1.95
9 RLd Liefeld returns to series 5.00
10 RLd/ESp/CYo 2.50
11 RLd/ESp/CYo 1.95
12 RLd/ESp/CYo 2.50
13-20 .....2.50
21 .....2.50

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MIRAGE (1984-CURRENT)
see Goobledy Gook #1 for ❶: Teenage Mutant Ninja Turtles
1 Shredder 350.00
1A 2nd print 50.00
1B 3rd print 25.00
1C 4th print 15.00
1D 5th print 5.00
2 new Richard Corben material 90.00
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3 .....30.00
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4 .....18.00
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5A 2nd print 4.00
6 .....10.00
6A 2nd print 3.00
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62 p13 (conclusion), reunion of characters 2.25

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1-10 full color issues 2.75

TEENAGE MUTANT NINJA TURTLES ADVENTURES
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1 ..... 5.00
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2 .....4.00
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SPECIALS
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7 Monsterex 1.95
8 .....1.95
9 JSm cover, ❶:Mole.....1.95
10 Raphael & Ninjara 1.95
11 The Fifth Turtle 2.00

TMNT/FLAMING CARROT: LAND OF GREEN FIRE
MIRAGE (1993-1994)
1-4 Turtles & F. Carrot join forces 2.75

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ARCHIE
APRIL O'NEIL (1993)
1-2 .....1.25
THE MAY EAST SAGA
1-3 .....1.25
MERDUDE & MICHAELANGELO (1993)
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MIRAGE/IMAGE/HIGHBROW ENT.
1 continued in SAVAGE DRAGON #22 ...2.75

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the Wizard COMIC Price Guide

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DC COMICS (1995)
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MARVEL
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2-4 ....1.95

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2 #656 on cover 250.00
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6 ....175.00
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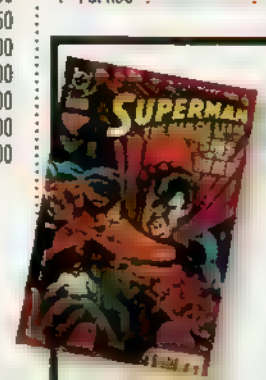

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2 MBa DMi 3.00
3-6 .....3.00
TPB collects mini-series 15.95

VENOM: CARNAGE UNLEASHED
MARVEL (1995)
1-4 Venom vs. Carnage 2.95

VENOM: THE ENEMY WITHIN
MARVEL (1994)
1-3 BMc BJo 2.95

VENOM: FUNERAL PYRE
MARVEL (1993)
1-3 TLy CPo Punisher 2.95

VENOM: THE MACE
MARVEL (1994)
1-3 Mace,the techno-ninja 2.95

VENOM: THE MADNESS
MARVEL (1993-1994)
1-3 KJo ANo 2.95

VENOM: NIGHTS OF VENGEANCE
MARVEL (1994)
1-4 RLi HMa 2.95

VENOM: SEPARATION ANXIETY
MARVEL (1994-1995)
1-4 Brock and the symbiote deal with being separated 2.95

VENOM: SINNER TAKES ALL
MARVEL (1995)
1 the new Sin-Eater 2.95
2 .....2.95
3 .....2.95

VENOM: SUPER SIZE SPECIAL
MARVEL (1995)
1 KHt DMi flip book mini-series; Planet of the Symbiotes, p3 .....3.95

VERTIGO GALLERY: DREAMS & NIGHTMARES
DC COMICS (1995)
1-SHOT depictions of various Vertigo titles by Vess, Wagner & others. 3.50

VERTIGO JAM
DC COMICS/VERTIGO (1993)
1-SHOT sampler of Vertigo's core titles with stories by various writers/artists 3.95

VERTIGO RAVE
DC COMICS/VERTIGO (1994)
1-SHOT preview of upcoming projects ...1.00

VERTIGO VERONA
DC COMICS/VERTIGO
DR. OCCULT (1994)
DSw DLr battles Kath 3.95
THE GEEK (1993) MAl Brother Power ...3.95
PHANTOM STRANGER (1993) GDv AKw Stranger's secrets 3.50
PREZ (1995) ESh EBu 3 youths search for Prez 3.95

VICTORY
TOPPS (1994)
1 KGi KBu Kirbyverse heroes 2.50
1A variant Liefeld cover 8.00
2-5 KGi KBu 2.50

VINTAGE MAGNUS ROBOT FIGHTER
VALIANT (1992)
1-4 reprints Magnus Robot Fighter 4000 AD (Gold Key) 5.00

VIOLATOR
IMAGE/TMP (1994)
see Spawn #2 for ❶: Violator
1 BSe AMo mini-series for villain 3.50
2 BSe AMo O: Violator 3.00
3 GCp AMo conclusion; fights Spawn and the Vandalizer 2.50

VIOLATOR VS. BADROCK
IMAGE/TMP (1995)
1 Badrock hunts demon 2.50
2 Badrock mistaken for demon.....2.50
3 Violator attempts to escape Hell 2.50
4 conclusion of mini-series 2.50

THE VISION
MARVEL (1994)
1-4 .....1.75

VISIONS
VISION PUBLICATIONS (1979-1983)
1 ❶: Flaming Carrot 100.00
2 3 .....20.00
4 Flaming Carrot 30.00
5 Flaming Carrot (1 page).....15.00

THE VISITOR
ACCLAIM/VALIANT (1994-CURRENT)
1 BCh KVh battles The Harbinger 2.50
2-12 .....2.50
13 Visitor's identity revealed! 2.50

VOODOO/ZEALOT: SKIN TRADE
IMAGE/WILDSTORM (1995)
1 the gals in Europe 4.95

VORTEX
HALL OF HEROES (1993-1994)
1 1st work by Matt Martin (6,000) ...20.00
2 (3,000) 10.00
3-5 (3,000) 3.00
6 (1,200) 3.00

WANDERING STAR
PEN & INK (1993-CURRENT)
1 TWo ❶:Casandra Andrews 30.00
1A 2nd print 3.00
1B 3rd print 3.00
2 TWo 10.00
3-7 TWo 3.00
8-9 TWo 2.50
TPB reprints #1-7 .....11.95

WARBLADE: ENDANGERED SPECIES
IMAGE/WILDSTORM (1995)
1 SCk SSe W'Blade,Ripclaw; tri-fold cvr. 2.95
2-4 SCk SSe 2.50

WARCHILD
MAXIMUM PRESS (1994)
0 (8/95) stories by RLd, SPt & others ...2.50
1 RLd ESp CYa ❶: Warchild mini-series 2.50
2-4 RLd ESp CYa 2.50

WARLOCK
MARVEL (1972-1976)
1 .....30.00
2-8 .....10.00
9 JSt 10.00
10 JSt 20.00
11 JSt 15.00
12-14 JSt 8.00
15 JSt 20.00
2ND SERIES (1982-1983)
1-6 reprints 2.50

WARLOCK & THE INFINITY WATCH
MARVEL (1992-1995)
1 AMe JSt Warlock on trial 5.00
2 AMe JSt I:Infinity Watch 3.00
3 RLe JSt High Evolutionary 2.50
4 RLe JSt Watch defeated 2.50
5 AMe JSt ❶:Infinity Thrall 2.50
6 AMe JSt vs Infinity Thrall 2.50
7-24 .....1.50
25 Blood & Thunder,p12 .....2.95
26-42 .....1.50

THE WARLOCK CHRONICLES
MARVEL (1993-1994)
1 TRa JSt Infinity Crusade, holo-grafx foil embossed cover 2.95
2-8 TRa JSt 2.00

WARLORD
DC COMICS (1977-1989)
1 MGr 15.00
2 MGr 8.00
3 MGr 6.00
4-10 MGr 5.00
11-20 MGr 4.00
21-41 .....3.00
42-130 .....2.00
131 .....3.00
132-133 .....2.00
ANNUAL 1-5 .....2.00
TPB rep #1-10,12 .....19.95
MINI-SERIES (1992)
1-6 .....1.75

WAR MACHINE
MARVEL (1994-CURRENT)
1 GGe LKa/SBe joins World Watch, Cable,Deathlok,foil/embos'd cvr 2.95
1A newsstand edition 2.00
1B ashcan edition 0.75
2-7 .....1.50
8 GGe LKa/SBa neon ink cvr, bagged w/insert and acetate print ..2.95
8A reg cvr, unbg'd,no insert & print 1.50
9-14 .....1.50
15 flip book w/WAR MACHINE/U. S. AGENT/HAWKEYE mini-series 2.50
16 back in time; Cap, Bucky, N.Fury ...1.50
17 battles Nazi traitor 1.50
18 discovers armor is alive 1.50
19 Lictor; Hawkeye 1.50

WARRIOR NUN ARESLA
ANTARCTIC PRESS (1994-1995)
1 story & art: BDn, ❶: Warrior Nun Areala mini-series.....15.00
1A Platinum version 25.00
1B 2nd print 2.95
2 BDn 8.00
3 BDn 2.95
3A bagged with CD 10.00
TPB rep. #s 1-3 .....9.95

WARRIOR NUN ARESLA: BOOK TWO
ANTARCTIC PRESS (1995)
1 BDn 2nd mini-series: called to Japan...2.95

WARSTRIKE
MALIBU (1994-CURRENT)
1 HNg DDn kidnapping case 1.95
1A silver foil cover 10.00
2-7 HNg DDn 1.95

WARSTRIKE: PRELUDE TO GODWHEEL
MALIBU (1994)
1-SHOT Prelude begins; W'strike vs. Blind Faith and Lord Pumpkin 2.50

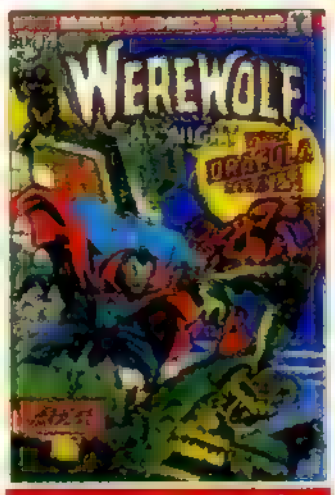
WATCHMEN
DC COMICS (1986-1987)
1 DGi AMo ❶:Watchmen 7.00
2 DGi AMo 4.00
3-11 DGi AMo 3.50
12 DGi AMo D:Rorschach 3.50
HC unpublished material 50.00
TPB reprints #1-12 .....16.95

WEAPON X
MARVEL (1995)
previously Wolverine
1 AKu LHa The Age Of Apocalypse; deluxe edition,glossy stock; Wolverine & Phoenix 5.50
1A 2nd print 1.95
2 AKu LHa deluxe ed., glossy stock ...4.00
3 AKu LHa Lady Mariko 3.00
4 AKu LHa Gateway 3.00
returns to Wolverine
TPB THE ULTIMATE WEAPON X (1995) reprints #1-4, gold etched cvr ...8.95

WEAPON ZERO
IMAGE/TOP COW (1995)
T-minus-4 WSi JOe ❶: Weapon Zero, mystery on moon unfolds 2.50
T-minus-3 WSi JOe moon battle 2.50
T-minus-2 WSi JOe alien invaders 2.50
T-minus-1 WSi JOe final issue 2.50

WEB OF SPIDER-MAN
MARVEL (1985-CURRENT)
1 GLa LSi vs alien costume 20.00
2 .....9.00
3 .....7.50
4 GLa DFi vs Dr. Octopus 7.50
5 .....7.50
6 MHa DFi Secret Wars II 7.50
7 .....7.50
8 GIs DMi ❶:Smithville Thunderbolt 7.50
9-10 .....7.00
11-15 .....5.50
16-17 .....5.00
18 MSi DMi Venom cameo 6.00
19-28 .....5.00
29 SGg JOw Wolverine,Hobgoblin, the Rose, sequel to "Spider-Man vs Wolverine" 15.00
30 .....13.00
31 MZe JDm Kraven's Last Hunt p1, Spidey buried alive 10.00
32 .....10.00
33 CMn ANo "What's the Matter with Mommy?",p1 .....4.50
34 SBu JSh Watcher vs A'Sai 4.50
35 ASa GCy vs Living Brain, ❶:Tarantula II 4.50
36 ASa GCy ❶:Tombstone 4.50
37 .....3.75
38 Hobgoblin 6.00
39-42 .....4.00
43 ASa PDa D:The Teacher 4.00
44-47 .....4.00
48 O:Hobgoblin II cont'd from Spec. Spider-Man #147 .....12.00
49 VMa PDa cocaine dealers 4.00
50 ASa GCy ❶:Outlaws,dbl sz 5.00
51-59 .....3.00
59 ASa GCy Titania vs Puma, Cosmic Spidey,Acts/Vengnce 8.00
60 ASa GCy vs Goliath, Cosmic Spidey,Acts/Vengnce 6.00
61 ASa GCy vs Dragon Man, Cosmic Spidey,Acts/Vengnce 6.00
62 ASa GCy vs Molten Man 2.50
63-67 .....2.50
68 ASa GCy vs Tombstone 2.50
69 .....7.00
70 ADa DMi Spider-Hulk 2.50
71-82 .....2.00
83 CMa KBu ❶:Hypertron 2.00
84 ASa HMa Name of the Rose,p1 .....2.00
85 ASa HMa p2,Kingpin 2.00
86 ASa HMa p3, I:Demogoblin 3.00
87 .....2.00
88 ASa HMa Richard Fisk becomes the new Kingpin 2.00
89 ASa HMa Kingpin II, Blood Rose 2.00
90 hologram cover,Hobgoblin 6.50
90A 2nd print 2.95
91 ASa HMa ❶:Whisper,❶:Pulse 1.50
92-99 .....1.50
100 I:Spider-Armor 3.50
101 ASa TKa Maxim. Carnage,p2 .....2.00
102 ASa TKa Max. Carnage,p6 .....2.00
103 ASa TKa Max. Carnage,p10 .....2.00
104-105 ASa TKa Infinity Crusade 1.50
106 ASa TKa Infinity Crusade, Strong Guy,Firestar, bagged w/Dirt magazine 3.50
106A w/o Dirt magazine 1.50
107 ❶:Sandstorm 1.50
108 Sandman,vs Sandstorm 1.50
109 Night Thrasher 1.50
110 ASa TKa vs Lizard 1.50
111 ASa TKa vs Lizard & Warrant 1.50
112 ASa TKa Pursuit,p3 .....1.50
113 ASa TKa Gambit,Black Cat, metallic cvr,16-pg book 3.50
113A regular edition 1.50
114 ASa TKa Live and Let Die,p2, Spidey battles Facade 1.50
115 ASa TKa Live and Let Die,p3 .....1.50
116 ASa TKa Live and Let Die,cond ...1.50
117 SBt TKa Power and Responsibility,p1; Spidey meets his clone & they are challenged by Judas Traveller; w/flip book and 2 foil-stamped cvrs 6.00
117A regular edition 2.50
118 SBt TKa the Spider-Clone challenges Venom 3.00
119 SBt TKa Clone vs. Venom 2.50
120 dbl-sz, Web of Life,p1, clone stalked by figure from past; Kaine 2.50
121 Life,p3; Kaine 2.00
122 Smoke and Mirrors,p1; R.Jackal ..2.00
123 Price of Truth,p2; Spider-Man & Scarlet Spider vs. Jackal; Aunt May comes out of coma 1.50
124 The Mark of Kaine,p1: Kaine k'naps Mary Jane 1.50
125 dbl-sz., Gwen's clone, truth about M.J's baby; 3-D holodisk cvr 3.95
125A regular cover edition 2.95
126 The Trial of Peter Parker, p1 .....1.50
127 Maximum Clonage,p2; Punisher ...1.50
128 Exiled,p1; Ben & Peter decide who will be Spider-Man 1.50
129 Timebomb, p2; Scarlet Spider & New Warriors must stop Spider-Man from killing Mary Jane 1.50
ANNUALS
1 .....6.00
2 AAd N.Mutants 8.00
3 ASo DFi Index to Peter Parker's life,friends & foes 4.00
4 CMn SGe ❶:Poison 4.50
5 JSs GCy Atlantis Attacks 4.00
6 GKa GCy Spidey's Tiny Adv p3, Punisher/A.May 4.00
7 .....2.00
8 .....2.25
9 ❶:The Cadre,bagged w/card 2.95
10 vs Shriek 2.95

WEB OF SPIDER-MAN: SUPER SIZE SPECIAL
MARVEL (1995)
1 flip book mini-series concludes; Planet of the Symbiotes, p5 .....3.95



Werewolf by Night #15

WEREWOLF BY NIGHT
MARVEL (1972-1977)
1 .....45.00
2 .....20.00
3-6 .....12.00
7-12 .....10.00
13-20 .....6.00
21-31 .....5.00
32 DPe DMo ❶&O:Moon Knight 60.00
33 DPe DMo Moon Knight 25.00
34-36 DPe DMo 4.50
37 DPe DMo Moon Knight 8.00
38-43 .....3.50

WEST COAST AVENGERS
MARVEL (1984)
1 BHl RSt 5.00
2 BHl RSt 3.00
3-4 BHl RSt vs Graviton 2.00
REGULAR SERIES (1985-1989)
1 AMi SEn vs Ultron 5.00
2 AMi SEn vs Ultron 3.00
3-10 AMi SEn 2.00
11-41 AMi SEn 2.00
42 JBy JBy Vision Quest 2.00
43 JBy JBy Vision Quest 2.00
44 JBy JBy Vision Quest 2.00
45 JBy JBy ❶:New Vision 2.00
46 JBy 2.00

the Wizard COMIC Price Guide

ANNUALS
1 Quicksilver 3.00
2 Quicksilver 3.00
3 Evolutionary Wars 3.00
becomes Avengers West Coast

WETWORKS
IMAGE/WILDSTORM (1994–CURRENT)
see WildC.A.T.s #2 for ❶: WetWorks
1 WPo 6.00
2 BCo WPo 4.50
2A variant cover 9.00
3 BCo WPo battle w/Vampire Prince ...2.50
4 WPo mysterious metamorphosis 2.50
5 WPo 2.50
6 WPo Vampire Nation 2.50
7 WPo FTo Drakken vs. Blood Queen 2.50
8 WildStorm Rising, p7; w/ 2 cards ...2.50
8A newsstand edition, no cards 1.95
9 the Blood Queen 2.50
10 all-out war with vampires 2.50
SOURCEBOOK 1 facts about team .2.50

WHAT IF?
MARVEL (1977–1984)
1 RTh Spidey joins F.F 20.00
2 Smart Hulk 10.00
3-5 .....7.00
6 Fantastic Four 7.00
7 Spider-Man 5.50
8-10 .....5.50
11 Fantastic Four 5.50
12 Hulk 5.50
13 Future Conan 5.00
14 .....5.00
15-16 .....4.50
17 Ghost Rider 8.00
18 Dr. Strange 4.00
19 Spider-Man 4.00
20-26 .....4.00
27 Phoenix had lived 8.00
28 FMi FMi Daredevil as SHIELD agent 8.00
29 Avengers 4.00
30 Spider-Man's clone 12.00
31 Wolverine kills Hulk 13.00
32-34 .....3.50
35 FMi FMi Elektra lives 5.00
36-44 .....3.50
45 Berserk Hulk 3.00
46 Uncle Ben lives 4.00
47 no Thor 3.00
2ND SERIES (1989–CURRENT)
1 heroes lost Evolutionary War 6.00
2 GCp Daredevil & Kingpin 3.50
3 D:Captain America 3.50
4 Alien Costume 5.00
5 Evil Vision 3.50
6 RLi X-Men lost Inferno 6.00
7 RLd Wolverine 7.00
8 Armor Wars 3.00
9 X-Men died 5.00
10 Punisher 3.00
11-15 .....3.00
16 Wolverine vs Conan 6.00
17 Spider-Man 3.00
18-21 .....2.50
22 RLi Silver Surfer 4.00
23-34 .....2.00
35 JPh RTh Time Quake p1, Fantastic Five vs Doom 2.00
36 p2, Cosmic Avengers 1.50
37-38 .....1.50
39 GCu RTh p5, Watcher 1.50
40 .....1.50
41 2.00 cover, Giant-size 2.50
42-49 .....1.25
50 Hulk kills Wolverine, dbl sz 4.00
51 PCu SFu Punisher becomes Captain America 1.50
52-60 .....1.50
61 Spidey becomes malevolent 1.50
62 Wolverine vs Weapon X 1.50
63 Iron Man and the Living Laser 1.50
64 Iron Man sells out 1.50
65 evil Archangel 1.50
66 Rogue possessed Thor's powers 1.50
67 Captain America revived in 1994 1.50
68 conclusion of Capt. America story .1.50
69 Stryfe had killed the X-Men 1.50
70 Silver Surfer 1.50
71 R. Skull alters WWII history; Hulk ...1.50
72 Spider-Man kills the burglar 1.50
73 Kingpin adopts Daredevil 1.50
74 Mr. Sinister forms X-Men 1.50
75 Blink had lived 1.50
76 P. Parker vs. psycho Spider-Man ...1.50
77 JLv Legion had killed Magneto 1.50
78 What if the New Fantastic Four Had Remained Together? 1.50
1-SHOT Iron Man: Traitor 3.00
TPB BEST OF WHAT IF? reprints 12.95

WHAT THE-?!
MARVEL (1988–1992)
1 Marvel spoof 4.00
2 JBy JBy Superbman 3.00
3-4 .....2.00
5-8 .....1.50
9-24 .....1.25
SUMMER SPECIAL (1993) X-Men parody issue 2.50
FALL SPECIAL (1993) Silver Surfer 2.50

WHEEL OF WORLDS
TEKNO•COMIX (1995)
1 collection of stories by Gaiman, Veitch & others; cardstock cvr & poster 2.95
1A newsstand ed., reg. cvr, no poster .1.95

WHEN LIKE SEE
DARK HORSE (1994)
1-4 .....2.95

WHIZ COMICS
FAWCETT (1940–1953)
2 ❶&O: Captain Marvel 45,000.00
3 (No # on cover, #3 on inside) ...3,000.00
3A (#4 in indicia) (4/40) 2,000.00
4 "Captain Marvel Crashes Through" (5/40) 1,500.00
5 "Captain Marvel Scores Again!" ...1,200.00
6 "Captain Marvel and The Circus of Death" 1,000.00
7 "Captain Marvel and the Squadron of Doom" Begin: Dr. Voodoo 900.00
8 "Saved By Captain Marvel!" 800.00
9 "Captain Marvel On The Job!" ...800.00
10 "Captain Marvel Battles the Winged Death" 800.00
11 "Hurray For Captain Marvel!" .800.00
12 "Captain Marvel Rides The Engine of Doom!" 800.00
13 "Captain Marvel—World's Most Powerful Man!" 700.00
14 "Captain Marvel Boomerangs the Torpedo!" 700.00
15 Origin: Sivana, Dr. Voodoo 725.00
16-18 vs. Spy Smasher 650.00
19-20 .....500.00
21 ❶&O: Lt. Marvels 550.00
22-24 .....400.00
25 ❶&O: Captain Marvel Jr. 2,000.00
26-30 .....325.00
31-32 .....275.00
33 Spy Smasher 325.00
34 .....275.00
35 Spy Smasher 300.00
36-40 .....200.00
41-42 .....150.00
43 Spy Smasher, Ibis 175.00
44-50 .....150.00
51-60 .....125.00
61-70 .....100.00
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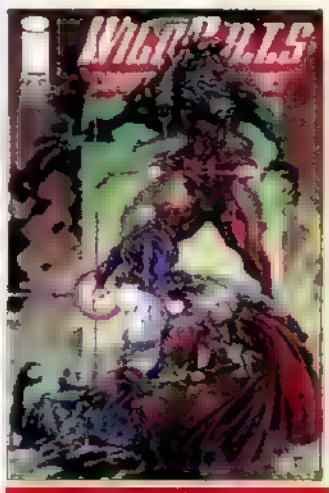
81-90 .....85.00
91-100 .....80.00
101-130 .....75.00
131-152 .....70.00
153-155 Scarce 100.00

WILDC.A.T.S
IMAGE/WILDSTORM (1992–CURRENT)
1 JLe BCo ❶:WildC.A.T.s (❶: Grifter, ❶: Void, ❶: Spartan, ❶: John Lynch, ❶: Emp, ❶: Zealot, ❶: Voodoo, ❶: WarBlade) 7.00
1A Gold version 10.00
1B Gold version, signed 15.00
2 ❶:WetWorks (❶: Jester, ❶: Dozer, ❶: Pilgrim, ❶: Grail, ❶: Dane, ❶: Claymore, ❶: Crossbones, ❶: Mother One, ❶: Flattop) w/ Image #0 coupon 9.00
2A coupon cut out 2.00
2B newstand edition(no prism cvr) 2.00
3 JLe BCo 4.00
4 JLe 3.00
4A w/red foil Wizard card 10.00
5 JLe infiltration of Gamorra; Killer Instinct p'lude; 2 dbl- gatefold pgs .2.25
6 JLe Killer Instinct, p1 .....2.25
7 JLe Killer Instinct, p3 .....3.50
8 JLe Heroes on cruise 4.50
9 JLe Lord Entropy 3.50
10 JLe CCl ❶: Huntsman 2.50
11 JLe CCl ❶: Tapestry 2.50
11A variant cover 12.00
12 JLe CCl Huntsman 2.50
13 JLe CCl Huntsman 2.50
14 Image X book 2.50
15 Black Razors track Cabal assassin ...2.50
16 Santini hunts infiltrator 2.50
17 search for Maul 2.50



WILDC.A.T.S #17

18 Void enters Voodoo's mind 2.50
19 the Coda strike 2.50
20 WildStorm Rising, p2; w/ 2 cards .2.50
20A newsstand edition, no cards .1.95
21 team heads off to space 2.50
22 Emp & Zealot's homeworld 2.50
23 Mr. Majestic's team; w/coupon 2.50
ASHCANS
ASHCAN 1 (signed) 20.00
ASHCAN 1 (unsigned) 10.00
HARDCOVERS
1 reprints #1-4, w/#0 .....49.95
SPECIALS
SOURCEBOOK 1 JLe BCh guide to team 2.50
SOURCEBOOK 2 info on new characters 2.50
DIRECTOR'S CUT special boxed set of #10-12, w/orig.material, sn'd & n'd 75.00
TRADE PAPERBACKS
1 reprints #1-4, w/#0 .....9.95

WILDCATS ADVENTURES
IMAGE/WILDSTORM (1994–CURRENT)
1 based on the animated series 1.95
2-3 .....1.95
4-9 .....2.50
SOURCEBOOK 1 guide to TV series .2.95

WILDCATS TRILOGY
IMAGE/WILDSTORM (1993)
1 heroes' personal lives 2.50
2 Zealot, Artemis, secret history of the Coda 1.95
3 Zealot vs Artemis, Grifter vs Hightower 1.95

WILDSTAR: SKY ZERO
IMAGE (1993)
1 ❶: WildStar 2.50
1A Gold version 5.00
2-4 .....1.95
TPB reprints mini-series 12.95
ASHCAN limited edition 1.00

WILDSTORM
IMAGE/WILDSTORM (1995)
1 mini-series; various stories 2.50

WILDSTORM RARITIES
IMAGE/WILDSTORM (1994–CURRENT)
1 reps rare stories from Wildstorm 4.95

WILDSTORM RISING
IMAGE/WILDSTORM (1995)
1 WildStorm Rising, p1, w/ 2 cards .2.50
1A newsstand edition, no cards 1.95
10 WildStorm Rising, p10; w/ 2 cards ...2.50
10A newsstand edition, no cards 1.95
SOURCEBOOK 1 info on crossover .2.50

WILDSTORM SWIMSUIT SPECIAL
IMAGE/WILDSTORM (1994–CURRENT)
1 1994 characters show off fashions .2.95
2 1995 this year's fashions 2.50

WITCHCRAFT
DC COMICS/VERTIGO (1994)
1 TKr JRb tales of the 3 Witches 4.00
2 TKr/MZu JRb Mildred 3.50
3 SYe/TKr JRb vengeance 3.50

WOLPT AND BYRD: COUNSELORS OF THE MACABRE
EXHIBIT A PRESS (1994–CURRENT)
1 BLs 5.00
2-6 BLs 2.50
TPB rep. #s 1-4 .....8.95

WOLVERINE
MARVEL
see Incredible Hulk #181 for ❶: Wolverine
MINI-SERIES (1982)
1 FMi CCl Logan in Japan 33.00
2 FMi CCl ❶: Yukio 25.00
3 FMi CCl Mariko 25.00
4 FMi CCl D: Shingen 27.00
REGULAR SERIES (1988–CURRENT)
1 JBu CCl 1: Wolverine as Patch 36.00
2 JBu CCl p2, Slvr Samurai 16.00
3 JBu CCl p3, possessed 11.00
4 JBu CCl ❶: Bloodsport 11.00
5 JBu CCl Karma, Jessica Drew 11.00
6 JBu CCl Tyger Tyger, TMc back cover, Roughse, Bldsprt 9.00
7-8 JBu CCl Hulk 9.00
9 GCo PDo flashback story 9.00
10 JBu CCl first Wolverine vs Sabretooth story 35.00
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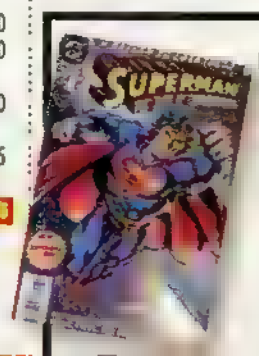
18 JBy AGo Nuke, Roughouse 7.00
19 JBy AGo Acts/Vengeance 7.00
20 JBy AGo Tiger Shark 5.00
21 JBy AGo ❶&O: Spore 5.00
22 JBy AGo vs Spore 5.00
23 JBy AGo D: Spore, Magneto 5.00
24 GCo PDo Snow Queen 5.00
25 JBu JDu 4.00
26 KJo JDu D: Bando Saburo, TMc pin-up 4.00
27 JBu JDu Lazarus Project 4.00
28 BKi JDu p2, Amnesia 4.00
29 BKi JDu p3, Master Form 4.00
30 BJo JDu p4, Pinocchio 4.00
31 MSi LHo ❶: Dai-Kumo 4.00
32 MSi LHo vs Yakuza 4.00
33 MSi LHo D: Dai-kumo 4.00
34 MSi LHo ❶: Hunter in Darkness .4.00
35 MSi LHo Blood & Claws 4.00
36 MSi LHo p2, ...4.00
37 MSi LHo p3 .....3.00
38 MSi LHo ❶: Albert & Elsie Dee 3.00
39 MSi LHo Storm, Reavers 3.00
40 MSi LHo Storm, Forge 3.00
41 MSi LHo Cable vs Sabretooth 12.00
41A 2nd print 2.00
42 MSi LHo Cable, Forge 6.00
42A 2nd print, gold cover 2.00
43 MSi LHo Cable, Nick Fury 4.00
44-49 MSi LHo 3.00
50 MSi LHo O retold: Wolverine, X Men, dbl-sz, die-cut cvr, D: The Professor 7.00
51-56 .....3.00
57 MSi LHo D: Mariko 3.00
58-74 .....3.00
75 AKu LHo Fatal Att'ns, p5, Wolvie deals w/physical changes, dbl size, wrapar'd cvr w/hologram ...12.00
76 AKu LHo in Canada, A. Flight 2.50
77-84 .....2.50
85 AKu LHo Final Sanction, p1; lead-in to Generation X; foil-stamped cvr ...3.50
85A AKu LHo regular cover 2.50
86 AKu LHo Bloodscream 1.95
87 AKu LHo teams w/Gambit; deluxe edition w/glossy stock 1.95
87A reg edition 1.50
88 AKu LHo healing factor returns; deluxe edition w/glossy stock 1.95
88A reg edition 1.50
89 AKu LHo Wolvie decides to rejoin X-Men; deluxe ed, glossy stock 1.95
89A regular edition 1.50
90 AKu LHo deluxe ed; Wolvie rejoins X-Men & challenges Sabretooth to final battle; w/card 1.95
90A reg. edition, no card 1.50
becomes Weapon X for four issues
91 fate of Sabretooth 1.95
92 devolution 1.95

WOLVERINE #10
In a story told as a flashback, Wolverine reminisces about his first fight with Sabretooth. After "supposedly" killing Wolverine's girl friend, Sabretooth finds himself in a ferocious battle with Wolvie. Thing is, Wolvie's just a young, inexperienced and adamantium-less punk. —*Phil Gilligan, Asst. P.E. Editor*



we read it for you
Superman: The Man of Tomorrow #1
A rival businesswoman has taken controlling interest in Lexcorp, just in time for the Bald One himself to be regenerated into a young man again, and he's not happy. Try Hair Club for Men, Lex.

IF YOU MISSED...

93 Wolvie & Cannonball grab some beers, & Cyber busts out of prison 1.95
94 Wolvie's bestial side 1.95

GRAPHIC NOVELS

KILLING KWi JRo in Tibet 5.95
WOLVERINE/FURY:SCORPIO RISING (1994) Scorpio steals the Cosmic Key 5.95

PRESTIGE FORMAT BOOKS

EVILUTION 5.95
INNER FURY 5.95
JUNGLE ADVENTURE (1990) Apocalypse 4.50

TRADE PAPERBACKS

ACTS OF VENGEANCE reps MCP #64-71 6.95
BLOODY CHOICES JBu TDe Nick Fury, Bullfinch 7.95
SAVE THE TIGER rep M.C. Presents #1-10 2.95
TYPHOID'S KISS rep MCP #108-116 ...6.95

WOLVERINE: BLOODLUST

MARVEL
1-SHOT ADa ❶:The Neuri 5.95

WOLVERINE/GAMBIT: VICTIMS

MARVEL (1995)
1 mini-series; Gambit hunts killer in London...& it may be Wolverine! 2.95
2 .....2.95

WOLVERINE IN GLOBAL JEOPARDY

MARVEL
1-SHOT World Wildlife book 2.95

WOLVERINE '95

MARVEL (1995)
1 Giant Size; 2 new stories, & gallery ...3.95

WOLVERINE/PUNISHER: DAMAGING EVIDENCE

MARVEL (1993)
1 3 GEs CPa Wolv vs Castle 2.00

WOLVERINE: RAHNE FALL

MARVEL (1995)
1-SHOT sequel to RAHNE OF TERRA ...6.95

WOLVERINE: RAHNE OF TERRA

MARVEL (1991)
1-SHOT AKu PDa Alternate Universe, Cable,New Mutants 5.95

WOLVERINE SAGA

MARVEL (1989)
1-4 History of Wolverine 5.00

WOLVERINE VS. SPIDER-MAN

MARVEL (1995)
1-SHOT ELu Jru reprints story from MARVEL COMICS PRESENTS #48-50 ...2.50

WOLVERINE: WEAPON X

MARVEL
HC 19.95
TPB 12.95

WONDER MAN

MARVEL (1991-1994)
1 JLo GJo vs Goliath 1.00
2-24 .....1.00
25 JLo GJo new costume,Beast, Scarlet Witch,multi-level embossed cover,dbl size 1.00
26-33 .....1.00
ANNUAL 1 DRb GJo System Bytes ...1.00
ANNUAL 2 b'gd w/card, ❶:Hit-Maker .1.00
SPECIAL 1 KGa DMi (1986) 1.00

WONDER WOMAN

DC COMICS (1942-1986)
see All-Star Comics #8 for ❶:Wonder Woman
1 O retold:Wonder Woman 7,000.00
2 ❶ &O: Mars 1,500.00
3 .....900.00
4-6 .....600.00
7-12 .....500.00
13-18 .....400.00
19-24 .....350.00
25-30 .....300.00
31-40 .....250.00
41-44 .....200.00
45 Wonder Woman's origin retold in "The Wonder Woman Story!" 325.00
46-50 .....200.00
51-60 .....150.00
61-72 .....130.00
73 1st Code-approved issue 125.00
74-80 .....100.00
81-90 .....80.00
91-99 .....60.00
100 (8/58) 60.00
101-104 .....50.00
105 O:Wonder Woman 260.00
106-107 adventure in space 40.00
108-110 .....40.00
111 114 .....30.00
115 Angle Man 30.00
116-120 .....30.00
121 .....20.00
122 ❶:Wonder Tot 20.00
123-126 .....20.00
127 .....12.00
128 O:Invisible Plane 10.00
129 .....10.00
130 Angle Man 10.00
131-158 .....6.00
159 O:Wonder Woman 7.00
160-170 .....6.00
171-178 .....4.00
179 B:No costume; ❶: I-Ching 4.00
180 D:Steve Trevor 4.00
181-195 .....4.00
196 O:W. Woman 4.00
197-200 .....4.00
201-202 Catwoman 4.00
203-210 .....1.50
211 giant size 2.00
212 Superman,B:trials, w/guest stars 1.25
213 Flash 1.25
214 giant sz,G. Lantern 2.00
215-266 .....1.25
267-268 Animal Man 10.00
269-299 .....1.25
300 triple size,JLA,T. Titans,❶: Lyta 3.00
301 304 .....1.25
305 ❶:Circe 5.00
306-326 .....1.25
327-328 Crisis 1.50
329 Crisis,double sz,final issue, M.W. Woman & S. Trevor 2.00

2ND SERIES (1987-CURRENT)

0 (8/94) WLo MDe hidden history of Amazons of Themyscira 8.00
1 GPe GPe O:W. Woman 2.50
2 GPe GPe ❶:Steve Trevor 1.50
3 GPe GPe ❶:Julia & Vanessa .1.50
4-48 .....1.25
49 JTh GPe recap of past years 1.50
50 GPe double size 2.50
51-81 .....1.25
82 LMd WLo vs O:Ares Buchanan 1.50
83 LMd WLo vs Ares Buchanan 1.50
84 NMo WLo 1.50
85 MDe WLo MDe's 1st WW work ...10.00
86 WLo vs crimelord 1.50
87 WLo vs mob 1.50
88 JRs CPr R: Circe 8.00
89 JRs CPr vs. Circe 6.00
90 MDe WLo Hippolyta wants to choose new W. Woman; ❶: Artemis 9.00
91 MDe WLo 5.00
92 MDe WLo Artemis-the new Wonder Woman! 5.00
93 MDe WLo Artemis goes into action, Diana fights to maintain ideals 4.00
94-95 MDe WLo 1.50
96-97 MDe WLo battles Joker 1.50
98 MDe WLo truth about Artemis 1.75
99 MDe WLo Diana demands answers from Hippolyta 1.75
100 dbl-sz; Diana & Artemis battle the White Magician; D: Artemis; holographic foil-stamped cover ...4.50
100A alternate, non- enhanced cvr ...2.95
101 JBy JBy Diana fixes up life, runs into Darkseid 1.95
102 JBy JBy trip to Apokolips 1.95

ANNUALS

1-2 .....2.25
3 Eclipso 2.50
4 Cheetah 3.50

SPECIALS

1 Operation Cheetah p1, Deathstroke ...1.75

TRADE PAPERBACKS

THE CONTEST (1995) reps #0, #90-93 9.95

WORLD'S BEST COMICS

DC COMICS (1941)
1 Batman,Superman,Crimson Avenger 6,000.00
becomes World's Finest Comics

WORLDS COLLIDE

DC COMICS/MILESTONE (1994)
1-SHOT Worlds Collide,p7,coll's ed. ...3.95
1-SHOT-A p7,newsstand edition 2.50

WORLD'S FINEST

DC COMICS (1941-1986)
previously World's Best Comics
2 .....2,500.00
3 ❶&O:Scarecrow,Begin Sandman 2,000.00
4 .....1,500.00
5 .....1,200.00
6 Begin Star Spangled Kid 1,000.00
7 Begin:Green Arrow "The Eight Doomed Men!" (Fall/42) 1,000.00
8 Begin Boy Commandos 900.00
9 End 96- page issues 800.00
10 Simon & Kirby art 750.00
11-16 .....650.00
17 End Cardboard covs 650.00
18 End Star Spangled Kid 600.00
19-24 .....500.00
25-40 .....400.00
41-47 .....325.00
48 End Squarebound issues 325.00
49-64 .....300.00
65 O retold:Superman 350.00
66-70 .....350.00
71 Batman/Superman team-up ...600.00
72-74 .....350.00
75 Superman & Robin 300.00
76 Gotham vs Metropolis 230.00
77 Super-Batman 230.00
78 Superman's ID exposed 230.00
79-81 .....230.00
82 Three Super-Musketeers 175.00
83-87 .....175.00
88 1st Joker-Luthor team-up 175.00
89 Club of Heroes 175.00
90 Super-Batwoman 175.00
91-93 .....125.00
94 Origin retold:Sup'man/B'man ..375.00
95 Batman gets super powers 125.00
96-99 .....125.00
100 vs Luthor,Kandor 225.00
101 .....75.00
102 B:Tommy Tomorrow 75.00
103-110 .....75.00
111 ❶:Clock King 60.00
112-121 .....60.00
122 1st 12¢ cover price issue 30.00
123-124 .....25.00
125 B:Aquaman 25.00
126-128 .....25.00
129 Joker and Luthor team up 35.00
130-141 .....22.00
142 O:Composite Superman 26.00
143-150 .....15.00
151-155 .....12.00
156 1st Bizarro Batman 65.00
157-160 .....10.00
161 80 Pg. Giant G-28 .....18.00
162-165 .....8.00
166 Future Joker 15.00
167 Brainiac 8.00
168 vs Composite Superman 8.00
169 .....8.00
170 80 Pg. Giant G-40 .....18.00
171-174 .....7.50
175-176 NAd 12.00
177 vs Luthor and Joker 11.00
178 Superman loses powers 5.00
179 80 Pg. Giant G-52 .....10.00
180-187 .....5.00
188 80 Pg. Giant G-64 .....10.00
189-196 .....4.50
197 80 Pg. Giant G-76 .....10.00
198 DDi DOn Superman/ Flash race,p1 .....55.00
199 DDi DOn race concludes 55.00
200 DDi MFh held on alien world 7.00
201-204 .....4.00
205 1st 20¢ issue 3.00
206 80 Pg. Giant G-88 .....7.00
207-208 .....3.00
209-222 .....3.00
223-228 DDi BHy 100 pgs 6.00
229-248 .....3.00
249 KSc BHy Supes is vampire 5.00
250-259 .....3.00
260-283 .....2.00
284-299 .....1.75
300 RAn DKr Pantheon 5.00
301-323 .....1.50

MINI-SERIES (1990)

1 Batman,Superman 6.50
2-3 Batman,Superman 5.00
TPB reprints #1-3 .....19.95

WRATH

MALIBU (1994-CURRENT))
1 .....1.95
1A silver foil cover 6.00
2 8 .....1.95
9 .....2.25
GIANT SIZE 1 .....2.50

X

DARK HORSE (1994-CURRENT)
see Dark Horse Comics #8 for ❶: X
1-16 .....2.50
17 vs. H'dhunter & his mercenaries ...2.50

XANDER IN LOST UNIVERSE

TEKNO-COMIX (1995-CURRENT)
previously Lost Universe
0 (7/95) Sensuo, the new villainess ...2.25
1 the Black Ghosts (NOTE. series begins with number 1 again) 2.25

X: ONE SHOT TO THE HEAD

DARK HORSE (1994)
1-SHOT reprints early X appearances ...2.50

X-CALIBRE

MARVEL (1995)
previously Excalibur
1 After Xavier: The Age Of Apocalypse; deluxe edition,glossy stock; Mystique & N crawler search for Destiny ..4.50
1A 2nd print 1.95
2 deluxe ed.,glossy stock; trapped on refugee boat; Callisto & Morlocks ...3.00
3 death of Juggernaut 3.00
4 .....3.00
returns to Excalibur
TPB THE ULTIMATE X-CALIBRE (1995) reprints #1-4, gold etch cvr 8.95

XENOBROOD

DC COMICS (1994-1995)
0 (8/94) TCk DMo mini-series for new team 1.50
1-6 .....1.50

XENOZOIC TALES

KITCHEN SINK (1987-CURRENT)
1 MSh 12.00
1A 2nd print 2.00
2 MSh 9.00
2A 2nd print 2.00
3 MSh 7.50
4 MSh 6.00
5-7 MSh 4.00
8-11 MSh 3.00
12-13 MSh 2.95

XENYA

SANCTUARY PRESS (1994-CURRENT)
1 adventures of mystical female entity; features pencilling and coloring by the Hildebrandt brothers 5.00
2-3 stories by various artists,including the Hildebrandt brothers 2.95
4 "The Homecoming" concludes 2.95

X-FACTOR

MARVEL (1986-CURRENT)
1 JGu BLo ❶&O:X-Factor, ❶:Rusty,❶:Cameron Hodge 9.00
2 JGu BLo ❶:Tower,❶:Artie 5.00
3 JGu BLo Beast de-furred 5.00
4 KPo BLo ❶:Frenzy 5.00
5 JGu BLo C.Apocalypse (shadow) 6.00
6 JGu BLo ❶:Apocalypse (full) 10.00
7 JBu BLo ❶:Glow Worm, Bulk,Skids ...5.00
8-22 .....5.00
23 WSi LSi C: Archangel 10.00
24 WSi LSi ❶: Archangel 15.00
25 WSi LSi Fall/Mutants, Horsemen,double size 4.00
26 WSi LSi Fall/Mutants 4.00
27 WSi LSi J:Ship 3.00
28 WSi LSi ❶:Infecta 3.00
29 WSi LSi 3.00
30 WSi LSi Beast infected 3.00
31-33 WSi LSi 3.00
34 WSi LSi O:Candy Southern 3.00
35 TSh LSi 3.00
36-37 WSi LSi Inferno 3.00
38 WSi LSi Inferno,X-Men,dbl size 3.00
39 WSi LSi Inferno 3.00
40 RLd LSi O:Nanny 5.00
41 AAd LSi ❶:Alchemy 3.00
42 AAd LSi 3.00
43 AMi LSi Judgment War p1 .....3.00
44 PSm LSi p2,the Chosen 3.00
45 PSm LSi p3,the Arena 3.00
46 PSm LSi p4 .....3.00
47 Archangel flashback 3.00
48 PSm LSi p5,Celestials 3.00
49 PSm LSi p6 .....3.00
50 RBu LSi p7,dbl size, RLd & TMc cover 4.00
51 TSh LSi 3.00
52 TSh LSi Archangel vs Sabretooth .3.00
53 TSh LSi Archangel vs Sabretooth ...3.00
54 MSi LSi Colossus,❶:Crimson 2.00
55 TSh PDa Mesmero 2.00
56 SCa LSi Crimson,❶:Ravens 2.00
57-59 .....2.00
60 JBg LSi X-tinction Agenda p3 ...5.00
60A 2nd print 1.75
61 JBg LSi X-tinction Agenda p6 .....5.00
62 JBg LSi Jim Lee cover, X tinction Agenda p9 .....5.00
63 WPo LSi Mariko Yashada 5.00
64 WPo LSi Iceman vs Hiro 3.00
65 WPo CCl Apocalypse files 3.00
66 WPo CCl D:Ship,FF,Avengers, ❶:Cyclops' daughter,A.files 3.00
67 WPo CCl ❶:Shinobi, D:Sebastian Shaw 3.00
68 WPo CCl 3.00
69 WPo FNi 3.00
70 .....2.00
71 LSt PDa new team 5.00
71A 2nd print 1.25
72 LSt PDa 2.00
73 LSt PDa 2.00
74 LSt PDa Strong Guy vs Slab 2.00
75 LSt PDa ❶:Nasty Boys, Mr. Sinister,double size 3.00
76 TRo PDa Hulk,Pantheon 2.00
77 LSt PDa MLF 2.00
78 LSt PDa Stryfe,MLF 2.00
79 JFe PDa ❶:Miss Argosy 2.00
80 LSt PDa ❶:Helle's Belles 2.00
81-87 .....2.00
88 ❶:Random 4.00
89 90 .....2.00
91 JQu PDa vs Armageddon 1.50
92 JQu PDa 30th anniv. celebration, B:return of Magneto storyline, wraparound cvr w/hologram; ❶: Exodus 5.00
93 SLo "Magneto Protocols" issued by government 2.50
94 JQu SLo 2.50
95-97 SLo 1.50
98 SLo JDm Havok vs Random 1.50
99 SLo 1.50
100 SLo dbl sz,D:Jamie Madrox, vs Haven,foil-emb'd cvr 2.95
100A newsstand ed.,reg. cvr 1.50
101 JDr JDm Havok faces guilt 1.50
102 JDr JDm Havok isolates h'self 1.50
103 JDr JDm vs Malice in Hawaii 1.50
104 JDr JDm Mr. Sinister strikes 1.50
105 JDr JDm death of a villain 1.50
106 JDr TDg Life Signs,p1;Generation X tie-in; foil-stamped cvr 2.95
106A JDr TDg regular cover 1.50
107 JKl TDg Blob vs. Strong Guy 1.50
108 search for Mystique; deluxe edition on glossy stock 1.95
108A reg edition 1.50
109 X-Factor & Mystique vs. Legion; deluxe edition, glossy stock 1.95
109A reg edition 1.50
110 Lila Cheney returns to Earth; deluxe edition, glossy stock 1.95
110A regular edition 1.50
111 deluxe ed, glossy stock, w/cd ...1.95
111A regular edition, no card 1.50
becomes Factor X for four issues
112 due to Random's origin 1.95
113 team seeks cure for Havok 1.95
114 final fate of Strong Guy 1.95
115 Wild Child's past; Havok's powers get out of control 1.95

ANNUALS

1 BBd BLu Crimson Dynamo 3.00
2 TGr JDu 4.00
3 TSh LSi 3.50
4 JBy JBy Atlantis Attacks 3.00
5 JBg LSi 5.00
6 .....3.00
7 JQu FNi 3.00
8 ❶:Charon,w/card 2.95
9 Prof. X vs Haven 2.95

TRADE PAPERBACKS

PRISONER OF LOVE (1990) Beast 4.95

THE X-FILES

TOPPS (1995-CURRENT)
1 CAd SPr based on TV show 35.00
1A newsstand version 20.00
2 CAd SPr 15.00
3 CAd SPr 7.00
4 CAd SPr mysterious skull found 6.00
4A newsstand edition 2.50
5 CAd SPr The Firebird 4.00
6 CAd SPr nuclear alien on loose 4.00
7 CAd SPr strange murders 2.95
8 CAd SPr Mulder infiltrates cult 2.95
ANNUAL 1 .....3.95
SPECIAL EDITION reps. #1-3 .....3.95
TPB reprints #1-6 .....19.95

X-FORCE

MARVEL (1991-CURRENT)
see New Mutants #100 for ❶:X-Force
1 RLd FNi vs MLF,❶:G.W. Bridge, Cable card 4.00
1A Shatterstar card 3.00
18 Deadpool card 3.00
TC Sunspot card 3.00

the Wizard COMIC Price Guide

1D Team card ... 3.00
1E unbagged copy,w/o card ... 1.75
1F 2nd print ... 1.75
2 RLd FNi vs Deadpool, ❶:new Weapon X (Kane) ... 4.00
3 RLd FNi Spider-Man, vs Juggernaut ... 3.00
4 RLd FNi Juggernaut Spider-Man, Black Tom Cassidy,Deadpool ... 3.00
5 RLd FNi ❶: New Brotherhood of Evil Mutants ... 3.00
6 RLd FNi vs New Brotherhood ... 3.00
7 RLd FNi vs New Brotherhood ... 3.00
8 RLd/MMi FNi O:Cable ❶:Wildpack 3.00
9 RLd FNi D:Masque ... 3.00
10 MPc RLd Kane vs Stryfe ... 2.00
11 MPc RLd ❶:real Domino ... 2.00
12 MPc FNi Gideon,❶:Crule ... 2.00
13-24 ... 1.50
25 GCp FNi dbl sz,wraparound cvr w/hologram,Cable,Exodus ... 5.00
26 GCp FNi new MLF leader,Cable ... 3.50
27-33 ... 1.50
34 FNi secrets about Rictor's dad ... 1.50
35 FNi attack on Camp Hayden 1.50
36 TDa FNi Nimrod ... 1.50
37 ADn FNi Nimrod attacks ... 1.50
38 TDa FNi Life Signs,p2; Generation X lead-in; foil-stamped cvr ... 2.95
38A TDa FNi regular cover ... 1.50
39 TDa FNi ... 1.50
40 TDa FNi new base, deluxe edition on glossy stock ... 1.95
40A reg edition ... 1.50
41 TDa FNi Feral's past revealed, deluxe edition on glossy stock ... 1.95
41A reg edition ... 1.50
42 TDa FNi deluxe ed, glossy stock ... 1.95
42A reg edition ... 1.50
43 TDa FNi deluxe ed, glossy stock, w/card ... 1.95
43A reg edition, no card ... 1.50
becomes Gambit & the X-Ternals for four issues
44 Shatterstar's past ... 1.95
45 Caliban attacks Sabretooth ... 1.95
46 the Mimic ... 1.95
47 Siryn trapped in asylum ... 1.95

ANNUALS
1 Shattershat p4, O:Shatterstar ... 2.25
2 FNi ❶:X-treme, bagged w/card ... 2.95
3 MWr FNi ... 2.95
TPB SABOTAGE (1992) ... 6.95

X-MAN
MARVEL (1995–CURRENT)
previously Cable
1 ICh JLb The Age Of Apocalypse; deluxe edition,glossy stock; Nathan Christopher, Mr. Sinister ... 6.00
1A 2nd print ... 1.95
2 SSr JLb deluxe ed., glossy stock ... 3.50
3 SSr JLb Domino ... 3.00
4 SSr JLb battles Sinister ... 3.00
Cable picks up again, but this series continues as well
5 SSr JLb Nate in "real" timeline ... 1.95
6 SSr JLb new ally turns Nate against X-Men ... 1.95
7 SSr JLb Nemesis ... 1.95
8 SSr JLb ... 1.95
TPB THE ULTIMATE X-MAN (1995) reps. #1-4, gold etched cvr ... 8.95

X-MEN (UNCANNY)
MARVEL (1963–CURRENT)
1 JKi SLe ❶&O: X-Men, ❶:Magneto ... 4,200.00
2 JKi SLe ❶:Vanisher ... 1,150.00
3 JKi SLe ❶:Blob ... 460.00
4 JKi SLe ❶:Scarlet Witch,❶:Toad, ❶:Quicksilver,❶:Mastermind ... 525.00
5 JKi SLe ❶:Asteroid M ... 300.00
6 JKi SLe Sub- Mariner ... 250.00
7 JKi SLe ❶:Cerebro ... 210.00
8 JKi SLe ❶:Unus ... 210.00
9 JKi SLe vs Avengers, ❶:Lucifer ... 180.00
10 Ki SLe ❶: Silver Age Ka-Zar, ❶:Zabu ... 180.00
11 JKi SLe ❶:Stranger ... 130.00
12 JKi SLe O:Professor X, ❶&O:Juggernaut ... 300.00
13 JKi SLe Human Torch ... 130.00
14 JKi SLe ❶:Sentinels 130.00
15 JKi SLe ❶:Master Mold ... 130.00
16 JKi SLe D:Master Mold ... 110.00
17 JKi SLe Magneto ... 85.00
18 JGo SLe Magneto ... 85.00
19 JGo SLe ❶&O:Mimic ... 75.00
20 JGo RTh O:Lucifer, Professor X ... 75.00
21 JGo RTh Lucifer ... 55.00
22 JGo RTh Count Nefaria ... 55.00
23 WRo RTh C: Locust ... 55.00
24 WRo RTh ❶:Locust (full) ... 55.00
25 WRo RTh ❶:El Tigre ... 55.00
26 WRo RTh El Tigre ... 55.00
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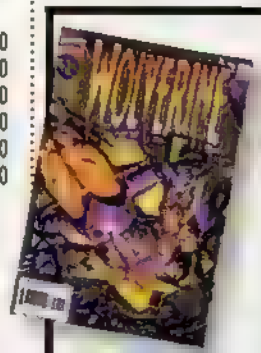

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TPB reprints #1-4,w/X-O Sourcebk ...9.95

XENON

DC COMICS, MILESTONE

ZORRO #0

This issue just that: a cool, straight-action story, this issue has Zorro face off against Duck Wylde and his brutal forest trap. Wylde opens a big can of whup-ass all over Zorro, which ultimately results in a very freaky ending. —*Brian Cunningham, Editor*

(1994-CURRENT)

0 (11/93) Shadow War x-over 2.00
1 JJb JRz Silent Cathedrals,p1 ... . 1.75
2-13.... . .....1.75
14 JJb JRz "Long Hot Summer" story ...2.50
15 JJb JRz "Summer"; Boogiemen ...2.50
16 JJB JRz "Summer"; Iron Butterfly ...2.50
17 JJB JRz visit to strange circus; specially priced issue 0.99

X-TERMINATORS

MARVEL (1988-1989)

see New Mutants #74 for ❶: X-Terminators

1 JBg LSi ❶:N'astirh.....4.00
2-4 JBg LSi Inferno 3.00

X-UNIVERSE

MARVEL (1995)

1 2 part mini-series about non-mutant heroes during AGE OF APOCALYPSE storyline; foil-stamped cvr. 4.50
2 mini-series c'dudes;foil-stmp'd cvr ...3.50

YOUNGBLOOD

IMAGE/EXTREME (1992-1993)

0 (10/92) w/Image #0 coupon 3.00
0A (10/92) coupon cut out 1.00
0B Gold version 10.00
1 RLd HKa ❶&0:Youngblood (❶:Chapel, ❶:Badrock,❶: Shaft, ❶: Die Hard, ❶: Vague, ❶: Link, ❶: Sentinel, ❶: Riptide), with cards 5.00
1A 2nd print,gold border, w/o trading cards 2.00
2 ❶: ShadowHawk (in preview), ❶: Prophet; ❶: Berzerkers (❶:Hatchet, ❶:Greylore,❶: Cross, ❶: Wildmane, ❶: Psi Storm) 5.00
3 ❶: Supreme 3.00
4 ❶: Pitt 2.00
5-10..... 2.00
ASHCAN 1 (signed,lmt'd to 500) 10.00
ASHCAN 1A (signed,lmt'd to 1000) 5.00
TPB reps. #1-5, & new stuff 16.95

YOUNGBLOOD: STRIKEFILE

IMAGE/EXTREME (1993-CURRENT)

1 ❶: Glory, ❶: Knightstrike 2.50
1A Gold version 5.00
2-4 ....2.50
5-8 ....2.50
9 Knight Sabre 2.50
10 RLd TNu the Bloodpool 2.50
11 Extreme S'fice; O: Link & Crypt 2.50
TPB reprints #1-3,plus sketchbook ...12.95

YOUNGBLOOD: YEAR ONE

IMAGE/EXTREME (1994-1995)

1 RLd KBu Ahhh...the early days 2.50
2 RLd KBu first Youngblood team . 2.50

YOUNG XEN: INTERGALACTIC NINJA

EXPRESS /ENTITY (1994)

GIANT SIZE SPCL 1 City of Death 3.25

YUMMY FUR

VORTEX COMICS (1986-1991)

1 CBw ❶ & B: Ed the Happy Clown ...25.00
2-14 CBw 10.00
15 . .. . 3.00
16-17 CBw 5.00
18 CBw L: Ed the Happy Clown .. 5.00
19 CBw autobiography 5.00
20 CBw 5.00
21 CBw The Playboy Stories, p1 .....5.00
22 CBw p2 .....5.00
23 CBw p3 .....5.00
24 CBw The Little Man 5.00

DRAWN & QUARTERLY (1991-1994)

25 CBw I Never Liked You 5.00
26-30 CBw I Never Liked You 3.00
31 CBw 3.00
32 CBw final issue .. . 3.00

ZATANNA

DC COMICS

MINI-SERIES (1993)

1-4 .....1.95
SPECIAL 1 GMr GCy vs Allura (1987) ...2.25

ZEALOT

IMAGE/WILDSTORM (1995)

see WildC.A.T.s #1 for ❶: Zealot

1 mini-series, revealing Zealot's history. . 2.50

ZEN, INTERGALACTIC NINJA

ARCHIE

1-4 .....1.25

ENTITY COMICS/EXPRESS(1994-1995)

1 Tlh vs Lord Contaminous, die-cut chrom'm cvr by HNg 3.95
1A newsstand edition 2.25
2 bagged w/chrom'm card 3.50
2A standard edition 2.50
3-5 .....2.50
6-7 .....2.95
YEARBOOK ❶ HAZARDOUS DUTY ...2.95

2ND SERIES (1995-CURRENT)

1 Earth gone mad 2.50
2 battles Rawhead in Moscow; bagged w/limited ed. numbered phone cd. ...4.95
2A reg. ed., no bag or card 2.50
3-4 . . .. 2.50
5.....2.50

TRADE PAPERBACKS

THE ALTERNITY SAGA (1994) gold foil stamped cover 6.95
A FIRE UPON THE EARTH (1994) reps story arc; foil stmp'd cvr 12.95
SUMMER SPECIAL #1:VIDEO VOYAGER (1995) collects first four illustrated novellas; foil-enhanced cvr 7.95

ZEN: ALL-NEW COLOR SPECIAL

ETERNITY COMICS/EXPRESS (1993)

0 (12/93) Tlh SSt chromium cvr by JAl, w/coup for chrom'm trading card ...3.50
0A (2/94) newsstand edition,JAl cvr ...2.25

ZEN: APRIL FOOL'S SPECIAL

ETERNITY COMICS/EXPRESS (1994)

1-SHOT parody issue 2.50

ZEN: THE ART OF ZEN: INTERGALACTIC NINJA

ETERNITY COMICS/EXPRESS (1994)

1-SHOT 25 pin-ups by various artists ...2.95

ZEN: NOVELLA

ETERNITY COMICS/EXPRESS (1995)

1 MISTRESS OF CHAOS 2.95
2 MERCENARY BLUES 2.95
3 PHAEDRA 2.95
4 SCORPION MOON 2.95
5 IMMORTAL COMBAT 2.95
6 BUBBLE ECONOMY.. .... .2.95
7 ZEN CITY 2.95
8 IN A BLUE MOON 2.95

ZEN: SPRING SPECTACULAR

ETERNITY COMICS/EXPRESS (1994)

1 vs Lord Contaminous,foil cvr 2.50

ZEN: WARRIOR

ETERNITY COMICS/EXPRESS (1994)

1 trapped in vicious video game 2.95

ZERO HOUR: CRISIS IN TIME

DC COMICS (1994)

4 (4-p mini-series numbered 4 to 0) DJu JOr part 1, Flash "dies" 3.00
3 DJu JOr part 2, Justice Society deals with Flash's "death" 3.00
2 DJu JOr p3 ..... 3.00
1 DJu JOr p4, 30th & 25th centuries are consumed 3.00
0 DJu JOr p5,ZERO HOUR concludes with the birth of a new universe w/timeline and card 3.50
TPB reps #4-0, plus tie-ins from Showcase '94 #8-9 .....9.95

ZORRO

TOPPS (1993-CURRENT)

0 C: Lady Rawhide as pin-up 5.00
1 MMa DMg new era in Zorro saga, FMi cover 2.50
2 MMa DMg JAl cvr,attacks army compound,learns two secrets 4.00
3 MMa DMg ❶: Lady Rawhide 18.00
4 MMa DMg ❶: Moonstalker 2.50
5 MMa DMg vs Moonstalker . 2.50
6 VRu DMg R:Lady Rawhide 6.50
7 MMa DMg Lady Rawhide 5.50
8 MMa DMg 2.50
9 HCo DMg Machete,Lady Rawhide . 3.00
10 HCo DMg p2, Lady R'hide 3.00
11 HCo DMg p3, Lady R'hide 3.00

we:read it for you

X-Man #5

The timeflip Nate somehow crash-lands in this reality and has, gasp, shock, a fragmented memory. The biggest shock is who finds him and takes him under her wing: Madelyne Pryor!

IF YOU MISSED...

the Wizard CARD Price Guide

Thanks to pricing information provided by retailers throughout the country, the following card price guide is the most accurate listing available for these trading cards. In the following price guide, cards are shaded to highlight an increase or decrease from last month's listing. If a price rose from last month's listing, it's shaded in green. If it fell from last month's listing, it's shaded in blue. This does not necessarily mean a product will continue to rise or drop in the months ahead. Also, please note that this is only a guide—prices may vary depending on both the local availability and popularity of a set or card. A green bar indicates a new listing. Please note: If a particular card does not appear in a list of a set's cards, it is known as a single card, and is valued at a price within the single cards price range, which appears near the top of the listing. The • indicates that the price is not available.

ADVENTURES OF BATMAN & ROBIN

SKYBOX (1995)

Full Set (90)	$14.00
Unopened Box	40.00
3-Card Dark Knight Set	45.00
9-Card Foil Set	80.00
12-Card Pop-Up Set	6.00

TOP TEN HOTTEST SETS

NUMBER 10

1995 SKYBOX STAR TREK: VOYAGER

This set is on a quest to go where no card set has gone before. And where is that? Nobody knows, since nobody has been there.

Single Cards	20-.30

ALIENS & PREDATORS

TOPPS (1994)

Full Set (72)	$10.00
Unopened Box	36.00
6-Card ClearChrome Set	48.00
15-Card Art Set	8.00
Single Cards	.10-.20

BATMAN MOVIE

TOPPS (1989)

Full Set (132 Cards/22 Stickers)	$12.00
Factory Glossy Set	30.00
Unopened Box	9.00
Single Cards	.05-.10
Single Stickers	25-.30

SERIES 2

TOPPS (1989)

Full Set (132 Cards/22 Stickers)	$9.00
Factory Glossy Set	30.00
Unopened Box	6.00
Single Cards	.05-.10
Single Stickers	.15-.20

BATMAN: THE ANIMATED SERIES

TOPPS (1993)

Full Set (100)	$11.00
Unopened Box	25.00
6-Card Cel Set	48.00
Single Cards	15-.20

SERIES 2

TOPPS (1994)

Full Set (100)	$12.00
Unopened Box	30.00
4-Card Cel Set	45.00
Single Cards	.10-.15

BATMAN FOREVER MOVIE

FLEER ULTRA (1995)

Full Set (120)	$20.00
Unopened Box	55.00
2-Card Video Set	10.00
10-Card Animation Set	30.00
36-Card Hologram Set	40.00
Single Cards	.15-.25

BATMAN FOREVER METAL MOVIE

FLEER (1995)

Full Set (100)	$25.00
Unopened Box	90.00
Full Silver Flashers Set (100)	100.00
4-Card 3-D Hologram Set	40.00
8-Card Movie Preview Set	20.00
10-Card Gold Blasters Set	25.00
Single Cards	.20-.35

BATMAN RETURNS MOVIE

TOPPS (1992)

Full Set (88)	$5.00
Unopened Box	8.00
10-card Stadium Insert Cards Set (A-J)	2.00
Single Cards	.10-.20

BATMAN RETURNS MOVIE

TOPPS STADIUM CLUB (1992)

Full Set (100)	$8.00
Unopened Box	15.00
Single Cards	.05-.15

BATMAN: SAGA OF THE DARK KNIGHT

SKYBOX (1994)

Full Set (110)	$8.00
Unopened Box	24.00
Single Cards	.10-.50
1 Saga of the Dark Knight	.75
19 Dick Grayson	.75
21 Nightwing	.75
25 Tim Drake	.60
46 The Joker	.60
47 Catwoman	.60
84 The Broken Bat	.60
SkyDisc	70.00

Spectra-Etch

Full Set (5)	$50.00
Single Spectra-Etch Cards	10.00

BAYWATCH

SPORTS TIME (1995)

Full Set (100)	$12.00
Unopened Box	40.00
10-Card Phone Card Set	110.00
26-Card Platinum Set	120.00
26-Card Rainbow Set	60.00
P.Anderson/B.Ryan Signed Card	100.00
Single Cards	.05-.15

BEAVIS & BUTT-HEAD

FLEER ULTRA (1994)

Full Set (150)	$32.00
Unopened Box	48.00
10-Card Scratch n' Sniff Set	30.00
Single Cards	.25-.35
Single Scratch n' Sniff Cards	3.00

BONE

COMIC IMAGES (1994)

Full Set (90)	$7.00
Unopened Box	25.00
3-Card Cover Art Set	60.00
6-Card Chromium Set	40.00
Single Chromiums	7.00
Medallion Card	25.00
Jeff Smith Signed Sketch Card	100.00
Single Cards	.05-.10

SERIES 2

COMIC IMAGES (1995)

Full Series 2—All-Chromium (90)	$25.00
Unopened Box	60.00
3-Card Cover Art Set	60.00
6-Card MagnaChrome	48.00
Medallion Card	25.00
Jeff Smith Signed Sketch Card	100.00
Single Cards	.30-.50

CASPER MOVIE

FLEER ULTRA (1995)

Full Set (120)	$20.00
Unopened Box	48.00
15-Card Prismatic Foil Set	25.00
15-Card SpectreBlast Set	35.00
4-Card Hologram Set	30.00
Single Cards	.15-.25

CONAN

COMIC IMAGES (1993)

Full Set- All Chromium (100)	$70.00
Unopened Box	100.00
Full Holo-Chrome Set (100)	900.00
Single Cards	.50-1.00

SERIES 2

Full Set- All-Chromium (90)	$30.00
Unopened Box	55.00
6-Card Prism	45.00
3-Card Foil Set	60.00
Medallion Card	25.00
Single Cards	25-.40

THE CROW MOVIE

KITCHEN SINK (1994)

Full Set (100)	$10.00
Unopened Box	50.00
6-Card Chromium Set	95.00
10-Card Crow Vision Set	55.00
Single Cards	.05-.15

DC BLOODLINES

SKYBOX (1993)

Full Set (81)	$8.00
Unopened Box	15.00
4-Card Superman Embossed Set	35.00
Superman Redemption Card	16.00
Single Cards	.05-.10

DC COMICS CARDS

SKYBOX (1992)

Full Set (180)	$8.00
Unopened Box	13.00
Box Set (4,500 ed.)	35.00
Single Cards	.05-.60
9 Modern Age Green Lantern	.85
16 Golden Age Superman	.75
17 Silver Age Superman	.75
18 Modern Age Superman	1.00
65 Nightwing	.85
120 Lobo	1.00
128 Darkseid	.75

Holograms

Full Set (10)	$25.00
DH1 Clark Kent & Lois Lane	7.00
DH2 Darkseid	3.50
DH3 Deathstroke the Terminator	3.50
DH4 Flash	3.25
DH5 Green Lantern	3.75
DH6 Hawkman	3.25
DH7 Lobo	3.75
DH8 Superman	7.00
DH9 Wonder Woman	3.25
DH10 Waverider	3.50

DC COMICS TEAMS

SKYBOX (1993)

Full Set (150)	$8.00
Unopened Box	13.00
Single Cards	.15-.30
37 Superman	2.00
44 Green Lantern	1.50
45 Flash	1.50
59 Nightwing	1.50
80 Lobo	1.50
114 Death	2.00
119 Sandman	2.00
131 Luthor II	1.00
134 Doomsday	1.25
146 The Ray	1.00

Holograms

Full Set (6)	$28.00
Single Holograms	4.50
DCH13 Lobo	6.00
DCH15 Superman	6.00

DC MASTER SERIES

SKYBOX (1994)

Full Set (90)	$10.00
Unopened Box	32.00
Single Cards	.20-.50
1 Superman	2.00
2 Supergirl	.75
3 Superboy	1.00
4 Steel	.60
6 Lex Luthor II	.75
7 The Eradicator	.60
9 Doomsday	.85
20 Captain Atom	.60
22 Martian Manhunter	.60
23 Nightwing	1.50
26 Arsenal	.60
28 Batman (Original)	2.00
29 Robin	1.25
30 Batman/Azrael	1.50
31 Bane	.85
33 Joker	1.25
35 Catwoman	1.25
36 Two-Face	1.00
37 Monarch	.75
42 Darkseid	.75
46 Green Lantern (Kyle)	1.50
50 Hal Jordan	1.50
53 Flash	1.50
54 Max Mercury	.75
55 Spectre	1.25
62 Lobo	1.00
64 Green Arrow	.75
70 Aquaman	1.25
71 Huntress	.75
73 Damage	.75
78 The Ray	1.00
82 Hawkman	.75
83 Hawkwoman	.75
85 Wonder Woman	.85
86 Blue Beetle & Booster Gold	.75
89 Shazam!	.85
90 Checklist	.75
Superman SkyDisc	80.00

Foils

Full Set (4)	$28.00
Single Foils	7.00

Spectra-Foils

Full Set (5)	$100.00
Single Spectra Foils	18.00
2 Batman/Joker	20.00
3 Superman/Doomsday	20.00
4 Flash/Reverse-Flash	20.00

DC MILLENNIUM MEDIA

SKYBOX (1993)

Full Set (100)	$6.00
Unopened Box	10.00
2-Card Foil Embossed Set	18.00
Single Cards	.05-.10

DC VERTIGO

SKYBOX (1995)

Full Set (90)	$15.00
Unopened Box	50.00
6-Card Gold Foil Set	90.00
Death SkyDisc	80.00
Single Cards	25-.35

DEATHSTROKE/ALIAS

PYRAMID (1993)

Full Set (110)	$10.00
Unopened Box	20.00
2-Card Light F/X Set	30.00
6-Card Players of Deathmate Set	25.00
8-Card Transitions Set	36.00
Single Cards	.05-.15

DISNEY PREMIUM

SKYBOX (1995)

Full Set (80)	$35.00
Unopened Box	80.00
2-Card Holobossed Set	15.00
9-Card SilverScreen Set	25.00
Single Cards	.40-.60

DOOMPATROL/TEEN TITANS

TOPPS (1980)

Full Set (132 Cards/33 Stickers)	$30.00
Unopened Box	45.00
Single Cards	.10-.15
Single Stickers	.35-.45

SERIES 2

TOPPS (1980)

Full Set (132 Cards/33 Stickers)	$28.00
Unopened Box	42.00
Single Cards	.10-.15
Single Stickers	.35-.45

SERIES 3

TOPPS (1980)

Full Set (88 Cards/22 Stickers)	$30.00
Unopened Box	70.00
Single Cards	.20-.25
Single Stickers	.40-.50

DOOMPATROL/TEEN TITANS: WILDWORLD

TOPPS (1995)

Full Set (145)	$12.00
Unopened Box	40.00
6-Card Movie Poster Set	120.00
10-Card Chrome Set	150.00
Single Cards	.05-.10

EVIL EMPIRE

KROME PRODUCTIONS (1994)

Full Set (100)	$20.00
Unopened Box	55.00
5-Card Chromium Set	50.00
Single Cards	.15-.25

SERIES 2

KROME PRODUCTIONS (1995)

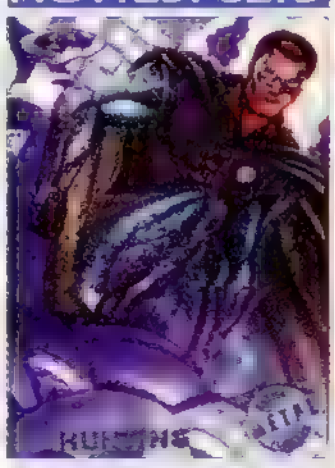
Full Set-All Chromium (100)	$25.00
Unopened Box	60.00
5-Card ClearChrome Set	50.00
Single Cards	.20-.35
Steven Hughes Signed Card	50.00
Brian Pulido Signed Card	50.00

FLAIR MARVEL

FLEER (1994)

Full Set (150)	$65.00
Unopened Box	85.00

TOP TEN HOTTEST SETS



NUMBER 9

1995 FLEER ULTRA BATMAN FOREVER METAL

This summer's hottest comic book movie is also one of the hottest card sets. Rip your heart out, Judge Dredd!

Single Cards	.60-1.00
2 The Incredible Hulk	2.00
3 With Great Power	2.00
4 God of Thunder	1.75
5 Spider-Man	2.00
10 Xavier	1.50
14 Man Without Fear	1.75
15 Scorpion vs. Spider-Man	1.75
16 Captain America	2.00
22 Spider-Man vs. G. Goblin	1.75
25 Dr. Doom	1.75
33 The Punisher	1.50
34 Wolverine vs. Hulk	1.75
38 White Queen	1.25
41 Days of Future Past	1.75
43 The Trial of Mr. Fantastic	1.25
48 The Black Costume	1.75
49 Puma vs. Spidey	1.50
51 Iceman	1.50
55 The Creation of Archangel	1.50
57 The Wedding	1.75
61 Venom	2.00
77 The New Hulk	2.00
82 Child of the Future	2.00
83 X-Factor	1.75

KEY: price went up | price went down | this set's new | set is hot

the Wizard CARD Price Guide

84	Blue & Gold	1.75
86	Omega Red vs. Wolverine	1.75
88	Carnage	1.50
94	Spider-Man 2099	1.75
100	Lethal Protector	2.00
104	Maximum Carnage	1.50
107	Psylocke	1.75
112	Cable	2.00
114	Gambit & Rogue	1.75
118	Wolverine Defeated	2.00
119	Bone Claws	2.00
120	Magneto Returns	2.00
121	Xavier vs. Magneto	1.75
129	Sabretooth Surrenders	1.75
130	Venom: The Madness	1.75
135	Carnage	1.75
140	Venom Lives	1.75
141	Cyclops	1.50
142	Jean Grey	1.25
143	Bishop	1.50
145	Rogue	1.75
148	Wolverine	2.00
149	Havok	1.50

Power Blasts

Full Set (18)		$95.00
Single Power Blasts		5.00
1	Cable	9.00
2	Cyclops	6.00
4	Magneto	9.00
6	Storm	6.00
7	Venom	8.00
8	Wolverine	9.00
9	Ghost Rider	6.00
12	Gambit	9.00
15	Spider-Man	8.00
18	Dr Doom	6.00

FLAIR MARVEL ANNUAL

FLEER (1995)

Full Set (150)		$55.00
Unopened Box		85.00
Single Cards		.60-70
1	Jean Grey	1.00
2	Nightcrawler	.85
3	Psylocke	.85
4	Gambit	2.00
5	Storm	.85
6	Iceman	.85
7	Colossus	.85
8	Beast	.85
9	Cyclops	1.00
10	Sabretooth	1.75
12	Emma Frost	.75
13	Jubilee	.75
15	Legion	.85
17	Cable	1.75
21	Shatterstar	.75
23	Random	.75
27	Mr. Sinister	.75
28	Havok	.75
29	Forge	.75
31	Mystique	.75
36	Kitty Pryde	.75
39	Broken Claws	2.00
40	Final Sanction	2.00
41	Healing Factor	2.00
42	Rogue	1.00
44	Nathan Dayspring	1.75
45	Apocalypse	.85
46	Bishop	.75
49	Spider-Man	1.25
50	Lifetheft	1.25
51	Pursuit	1.25
52	Hobgoblin	.85
55	Mary Jane	.75
57	The Shrieking	.75
58	Green Goblin	.85
60	Scarlet Spider	1.25
61	Power & Responsibility	.85
65	Scarlet Spider vs. Venom	1.00
66	Venom	1.75
67	Nights of Vengeance	.75
68	Separation Anxiety	.75
71	Black Cat	.75
74	Elektra	.85
75	Daredevil	1.00
76	Invisible Woman	.75
79	Human Torch	.75
81	Thing	.75
82	Hulk	1.00
83	Loss of a Friend	.85
84	Savage Hulk	.85
85	Namor	.75
96	Spider Man 2099	1.00
105	Doom 2099	.85
107	Captain America	1.00
111	Thor	1.00
120	Dr. Strange	.75
123	Ghost Rider	.85
130	Silver Surfer	.85
133	Iron Man	1.00
144	Nova	.75
150	Checklist	.75

Power Blasts

Full Set (24)		$30.00
Single Power Blasts		1.50
1	Wolverine	2.25
3	Venom	2.25

TOP TEN HOTTEST SETS

NUMBER 8

1995 FLAIR MARVEL ANNUAL

What is a Flair Marvel Annual? Is it a calendar? Is it a book? Is it a big friggin' party? This is a card column, dummy!

4	Rogue	2.00
5	Storm	2.00
7	Jean Grey	2.00
8	Jubilee	1.75
9	Sabretooth	2.25
11	Apocalypse	1.75
12	Beast	2.00
14	Captain America	2.00
15	Cable	2.25
16	Archangel	2.00
18	Iceman	2.00
20	Thor	2.00

Chromiums

Full Set (12)		$28.00
Single Chromiums		2.25
1	Spider-Man	3.00
5	Hulk	2.75
7	Gambit	3.00
8	Cyclops	2.75
10	Bishop	2.75
12	Colossus	2.75

Holoblasts

Full Set (12)		$40.00
Single Holoblasts		3.00
1	Wolverine vs. Cyber	3.50
3	Spider-Man vs. Scarlet Spider	4.00
4	Cable vs. Nimrod	3.50
6	Venom vs. Demogoblin	3.50
12	Gambit vs. Sabretooth	4.00

Duo-Blasts

Full Set (3)		$14.00
1	Spider-Man & Scarlet Spider	5.50
2	Punisher 2099 & Vendetta	4.50
3	Iron Man & War Machine	4.50

IMAGE UNIVERSE

TOPPS FINEST (1995)

Full Set (90)		$25.00
Unopened Box		55.00
6-Card Clear Zone Set		48.00
6-Card "I" HoloChrome Set		48.00
6-Card "D" HoloChrome Set		48.00
Single Cards		.20-.30

JUDGE DREDD

EDGE (1995)

Full Set (90)		$30.00
Unopened Box		39.00
3-Card Movie Set		14.00
4-Card Death Dimension I Set		60.00
4-Card Death Dimension II Set		60.00
9-Card Sleep Set		22.00
13-Card Legends Set		60.00

LADY DEATH

KROME PRODUCTIONS (1994)

Full Set (100)		$35.00
Unopened Box		75.00
Mystery Card		25.00
Brian Pulido Signed Card		40.00
Single Cards		.20-.40
1	Lady Death	.60
2	Hope	.50
3	Evil Ernie	.50
7	Purgatori	.75
37	Holiday Wishes	.50
38	Cover: Lady Death 1	.75
39	Cover: Lady Death 2	.75
40	Cover: Lady Death 3	.75
41	Lady Death Swimsuit 1	.60
43	Swimsuit 1	.50
44	Swimsuit 2	.50
45	Swimsuit 3	.50
82	Death's Star 1	.50
83	Death's Star 2	.50
84	Death's Star 3	.50
100	Checklist	.50

Cels

Full Set (5)		$40.00
Single Cels		8.00

THE LION KING

SKYBOX (1994)

Full Set (90)		$12.00
Factory Tin Set (50)		20.00
Unopened Box		35.00
2-Card Hologram Set		90.00
9-Card Foil-Embossed Set		45.00
5-Card Pop-Up Set		40.00
Single Cards		.10-.20

SERIES 2

SKYBOX (1994)

Full Set (80—#'d 91-170)		$12.00
Unopened Box		32.00
9-Card Thermography Set		35.00
5-Card Pop-Up Set		40.00
2-Card Foil-Bordered Set		75.00
Single Cards		.10-.20

LOIS & CLARK: THE NEW ADVENTURES OF SUPERMAN (TV)

SKYBOX (1995)

Full Set (90 Cards/6 Tattoos)		$10.00
Unopened Box		35.00
6-Card HoloChip Set		50.00
9 Card Foil Set		45.00
Single Cards		.05-.15

MALIBU ULTRAVERSE

SKYBOX (1993)

Full Set (100)		$10.00
Unopened Box		18.00
9-Card Rookies Set		14.00
4-Card Foil-Stamped Set		16.00
2-Card Ultraverse Ultra Set		19.00
Single Cards		.05-.15

SERIES 2

Full Set (90)		$10.00
Unopened Box		30.00
2-Card Ultraverse Ultra Set		20.00
7-Card Painted Art Set		40.00
Single Cards		.05-.15

MALIBU ULTRAVERSE MASTER SERIES

SKYBOX (1993)

Full Set (90)		$8.00
Unopened Box		24.00
2-Card Holithogram Set		20.00
5-Card Ultra Set		20.00
Single Cards		.05-.15

MARS ATTACKS ARCHIVES

TOPPS (1994)

Full Set (90)		$25.00
Full 1st Day Set (90)		125.00
Unopened Box		38.00
4-Card Foil Set		40.00
Signed Cards		50.00
Single Cards		.25-.35

MARVEL MASTERPIECES

SKYBOX 1992

Full Set (100)		$45.00
Factory Tin Set (105)		70.00
Unopened Box		110.00
Single Cards		.50-2.00
6	Bishop	2.25
7	Beast	2.50
8	Archangel	2.50
9	Apocalypse	2.50
11	Daredevil	2.50
13	Cyclops	3.00
14	Colossus	2.50
16	Captain America	3.00
26	Dr. Doom	3.00
29	Gambit	4.00
31	Human Torch	2.25
32	Hulk	2.75
35	Havok	2.25
38	Iron Man	2.50
39	Invisible Woman	2.25
40	Iceman	2.50
46	Jean Grey	2.50
49	Magneto	4.00
57	Namor	2.50

TOP TEN HOTTEST SETS

NUMBER 7

1995 FLEER ULTRA X-MEN

This set is so cool that it appears as though the X-Men are going to jump right off the cards and kick your butt!

59	Mr Fantastic	2.25
62	Nightcrawler	2.50
65	Psylocke	2.50
66	Professor X	3.00
78	Sabretooth	4.00
79	Rogue	3.00
86	Storm	2.50
87	Spider-Man	4.00
90	Silver Surfer	2.50
91	Thing	2.25
92	Thor	2.50
94	Wolverine	4.00
95	White Queen	2.25
97	Venom	4.00

Spectra-Etch

Full Set (5)		$55.00
Single Spectra-Etch Cards		12.00
1-D	Thing vs. Hulk	13.00
3-D	Wolverine vs. Sabretooth	16.00
4-D	Spider-Man vs. Venom	16.00

MARVEL MASTERPIECES SERIES 2

SKYBOX (1993)

Full Set (90)		$18.00
Unopened Box		45.00
Single Cards		.25-.85
1	Hulk	1.75
2	Human Torch	1.75
3	Thor	1.75
4	Iron Man	1.75
5	Spider-Man	2.50
6	Wolverine	2.50
7	Cyclops	2.00
9	Namor	1.50
10	Storm	1.75
11	Silver Surfer	1.75
14	Thing	1.75
15	Captain America	2.25
16	Archangel	1.75
17	Beast	1.75
18	Cable	3.00
19	Carnage	1.75
21	Doctor Doom	1.75
22	Daredevil	1.75
24	Psylocke	1.75
27	Rogue	1.75
28	Sabretooth	2.75
31	Gambit	3.00
38	Colossus	1.75
39	Magneto	3.00
41	Spider-Man 2099	1.75
45	Venom	2.75
57	Bishop	1.75
60	Mystique	1.50
72	Nightcrawler	1.75
75	Jean Grey	1.75

Dyna-Etch

Full Set (8)		$60.00
Single Dyna-Etch Cards		8.75

MARVEL MASTERPIECES

FLEER (1994)

Full Set (140)		$22.00
Unopened Box		55.00
Full Signature Set (140)		100.00
Single Cards		.30-.75
1	Apocalypse	.85
2	Archangel	.85
3	Beast	.85
4	Bishop	.85
17	Cable	1.25
18	Captain America	1.00
20	Carnage	1.25
24	Colossus	.85
25	Cyclops	1.00
26	Daredevil	.85
31	Dr. Doom	.85
41	Gambit	1.25
45	Jean Grey	.85
48	Havok	.85
50	Hulk	.85
52	Human Torch	.85
54	Iceman	.85
55	Invisible Woman	.85
56	Iron Man	1.25
58	Jubilee	.85
70	Magneto	1.25
76	Mr. Fantastic	.85
81	Namor	.85
84	Nightcrawler	.85
90	Professor X	.85
93	Psylocke	.85
101	Rogue	.85
102	Sabretooth	1.25
111	Silver Surfer	.85
115	Spider-Man	1.50
116	Spider-Man 2099	1.00
118	Storm	.85
123	Thing	.85
124	Thor	.85
131	Venom	1.25
136	White Queen	.85
137	Wolverine	1.50

Holofoils

Full Set (10)		$22.00
Single Holofoils		2.00
1	Captain America	2.25
2	Carnage	3.25
3	Daredevil	2.25
4	Hulk	2.25
5	Iron Man	2.25
8	Spider-Man	3.50
9	Venom	3.50

Power Blasts

Full Set (9)		$45.00
Single Power Blasts		4.50
3	Cable	5.50
4	Cyclops	5.00
5	Gambit	5.50
6	Magneto	5.50
7	Rogue	5.00
8	Sabretooth	5.50
9	Wolverine	5.50

MARVEL METAL

FLEER (1995)

Full Set (138)		$40.00
Unopened Box		75.00
Full Silver Flasher Set (137)		160.00
Single Cards		.25-.30
Single Silver Flasher Cards		.3-5x Listing
1	Beast	.50
2	Bishop	.50
3	Cyclops	.60
4	Gambit	.75
6	Jean Grey	.50
7	Nightcrawler	.40
9	Weapon X	.60
11	Captain America	.60
13	Thor	.60
18	Silver Surfer	.60
23	Iron Man	.60

27 War Machine .40
28 Daredevil .60
31 Hulk .60
32 Human Torch .50
33 Invisible Woman .50
36 Mr. Fantastic .50
37 Namor .50
39 She-Hulk .40
42 Thing .50
45 Doom 2099 .40
53 Spider-Man 2099 .50
58 Dr. Strange .50
59 Ghost Rider .40
69 Punisher .40
71 Carnage .50
72 Dr. Octopus .40
75 Scarlet Spider .60
78 Spider-Man .60
80 Venom .60
82 Apocalypse .50
83 Archangel .50
84 Banshee .40
85 Beast .50
86 Bishop .50
88 Cable .75
90 Colossus .50
91 Cyclops .60
93 Domino .40
94 Gambit .75
95 Cannonball .50
96 Iceman .50
97 Jean Grey .50
98 Jubilee .40
99 Juggernaut .40
104 Magneto .75
106 Mr. Sinister .50
107 Mystique .40
108 Nightcrawler .50
110 Phoenix .40
111 Professor X .50
112 Psylocke .50
113 Random .40
114 Rogue .50
115 Sabretooth .75
117 Shadowcat .40
119 Storm .50
120 Strong Guy .40
121 Stryfe .40
124 White Queen .40
125 Wolverine .75
126 Beast .50
127 Cable .75
128 Dr. Doom .50
129 Fantastic Four .50
130 Iron Man .50
132 Rogue .50
133 Silver Surfer .50
134 Spider-Man .60
135 Storm .40
136 Venom .60
137 Wolverine .75
138 Checklist .40

Gold Blasters
Full Set (18) $58.00
1 Cable 3.75
2 Captain America 3.50
3 Cyclops 3.25
4 Gambit 3.75
5 Hulk 3.50
6 Human Torch 3.00
7 Iron Man 3.25
8 Jean Grey 3.00
9 Punisher 3.00
10 Rogue 3.25
11 Silver Surfer 3.25
12 Spider-Man 3.50
13 Storm 3.25
14 Thing 3.00
15 Thor 3.50
16 Venom 3.50
17 War Machine 3.00
18 Wolverine 3.75

Metal Blasters
Full Set (18) $50.00
1 Cable 3.50
2 Captain America 3.00
3 Cyclops 3.00
4 Gambit 3.50
5 Hulk 3.00
6 Human Torch 2.50
7 Iron Man 2.75
8 Jean Grey 2.50
9 Punisher 2.25
10 Rogue 2.75
11 Silver Surfer 2.50
12 Spider-Man 3.00
13 Storm 2.75
14 Thing 2.50
15 Thor 2.75
16 Venom 3.25
17 War Machine 2.50
18 Wolverine 3.50

MARVEL SUPER HEROES
DONRUSS (1966)
Full Set (66) $275.00
Single Cards 4.00-5.00

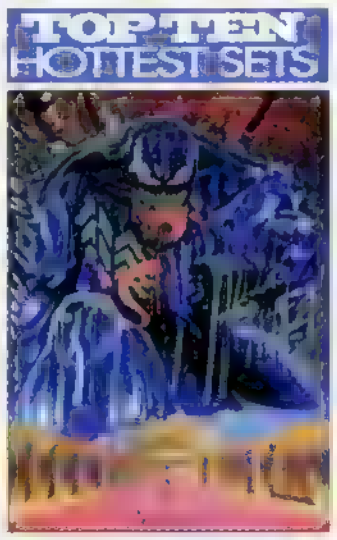
MARVEL SUPER HEROES
F.T.C.C. (1984)
Full Set (60) $9.00
Unopened Box 18.00
Single Cards .35-.45

MARVEL UNIVERSE
COMIC IMAGES (1987)
Full Set (90) $45.00
Sticker Set & Album 110.00
Unopened Box 135.00
Single Cards .50-.65

MARVEL UNIVERSE
IMPEL/SKYBOX (1990)
Full Set (162) $50.00
Factory Tin Set (4,000 ed.) 195.00
Unopened Box 110.00
Diamond Previews Uncut Sheet 25.00
Single Cards .35-1.25
1 Captain America 2.00
2 Spider-Man (black costume) 2.75
3 Hulk 2.00
4 Daredevil 2.00
7 Professor X 2.00
8 Cyclops 2.00
9 Marvel Girl 1.75
10 Wolverine 3.50
16 Sub-Mariner 1.75
17 Hulk (gray) 2.00
18 Thor 2.00
21 Archangel 1.75
22 Iceman 1.75
23 Wolverine (orig. costume) 3.75
24 Storm 1.75
29 Spider-Man 3.50
30 Cosmic Spider-Man 2.00
32 Silver Surfer 1.75
34 Dr. Strange 1.50
35 Havok 1.75
36 Colossus 2.00
37 Wolverine (patch) 3.75
38 Nightcrawler 1.75
41 Rogue 2.00
42 Iron Man 2.00
46 Beast 1.75
48 Storm (old costume) 1.75
57 Sabretooth 3.50
60 Dr. Doom 2.00
63 Magneto 3.75
65 Mr. Sinister 2.00
73 Venom 3.50
82 Ghost Rider 2.50
119 Wolverine vs. Sabretooth 2.50
139 X-Men 2.00
140 X-Men (old team) 2.00
143 X-Factor 2.00
144 Excalibur 2.00
156 Magneto 3.00
160 Wolverine 3.00

Holograms
Full Set (5) $65.00
MH-1 Cosmic Spider-Man 13.00
MH-2 Magneto 12.00
MH-3 Silver Surfer 13.00
MH-4 Wolverine 18.00
MH-5 Spidey vs. Green Goblin 12.00

MARVEL UNIVERSE SERIES 2
SKYBOX (1991)
Full Set (162) $35.00
Factory Tin Set (7,500 ed.) 110.00
Unopened Box 60.00
Diamond Previews Uncut Sheet 19.00
Single Cards .20-.75
1 Spider-Man 3.50
4 Marvel Girl 1.50
8 Iceman 1.50
11 Nightcrawler 1.75
15 Cable 4.00
17 Gambit 4.00
18 Psylocke 1.75
27 Havok 1.50
36 Banshee 1.25
38 Jubilee 1.25
39 Ghost Rider 1.25
40 Beast 1.50
42 Rogue 1.50
45 Silver Surfer 1.50
46 Storm 1.50
47 Archangel 1.50
48 Thor 1.75
50 Wolverine 3.25
51 Cyclops 1.75



53 Hulk 2.00
54 Captain America 2.00
56 Sabretooth 3.50
57 Magneto 3.50
58 Venom 3.50
88 Dr. Doom 1.75
91 Spider-Man/Venom 2.25
93 Wolverine/Sabretooth 2.25
106 X-Men/Sentinels 1.75
108 Wolverine/Hulk 2.25
112 Spider-Man/Lizard 1.75
117 X-Men/Marauders 1.75
125 X-Men/Magneto 2.25
138 Wolverine's Claws 2.25
148 X-Force 1.50
153 X-Men 1.75
154 X-Factor 1.50
155 Excalibur 1.50

Holograms
Full Set (5) $30.00
H-1 Spider-Man 8.00
H-2 Hulk 5.00
H-3 Punisher 6.00
H-4 Dr. Doom 7.00
H-5 FF vs. The Mole Man 6.00

MARVEL UNIVERSE SERIES 3
SKYBOX (1992)
Full Set (200) $18.00
Factory Tin Set (10,000 ed.) 59.00
Unopened Box 30.00
Diamond Previews Uncut Sheet 9.50
Capital City Venom Holo. Promo 6.00
Single Cards .15-.75
1 Spider-Man 3.00
4 Gambit 3.00
6 Beast 1.50
15 Silver Surfer 1.50
22 Nightcrawler 1.50
27 Iceman 1.50
30 Storm 1.50
37 Captain America 1.50
38 Wolverine 3.00
41 Professor X 1.50
46 Colossus 1.50
50 Cable 3.00
51 Psylocke 1.50
63 Archangel 1.50
64 Rogue 1.50
66 Jean Grey 1.50
68 Cyclops 1.75
70 Havok 1.50
74 Spider-Man & Wolverine 1.75
75 Wolverine & Capt. America 1.75
76 Wolverine & Hulk 1.75
77 Wolverine & Cable 1.75
88 Wolverine, Punisher, & G. Rider 1.75
108 Venom 3.00
111 Dr. Doom 2.00
112 Magneto 3.00
114 Green Goblin 1.75
120 Carnage 1.50
129 Sabretooth 3.00
146 Bishop 1.50
162 Spider-Man 2.25
164 Wolverine 2.25
179 X-Men Gold 1.75
182 X-Men Blue 1.75

Holograms
Full Set (5) $25.00
Single Holograms 5.00
H-1 Hulk 6.00
H-3 Wolverine 6.00
H-4 Venom 6.00

MARVEL UNIVERSE SERIES 4
SKYBOX (1993)
Full Set (180) $12.00
Unopened Box 20.00
Single Cards .10-.50
1 Hulk 1.50
31 Sabretooth 2.00
35 Cable 2.00
42 Nightcrawler 1.25
43 Havok 1.25
44 Psylocke 1.25
55 Venom 2.00
57 Carnage 2.00
59 Spider-Man 2.00
79 Dr. Doom 1.25
109 Storm 1.25
110 Archangel 1.25
111 Beast 1.25
112 Rogue 1.25
113 Magneto 2.00
114 Gambit 2.00
115 Cyclops 1.75
116 Wolverine 2.00
117 Bishop 1.25
136 Origin of Wolverine 1.50
137 Origin of Cable 1.50
140 The Fate of the X-Men 1.25
143 Spider-Man's Parents' Secret 1.25
149 Wolverine vs. Sabretooth 1.50
152 Spider-Man vs. Venom 1.25
165 Spider-Man vs. Juggernaut 1.25
H-IV Spidey vs. Venom H'gram 45.00

Foils
Full Set (9) $38.00
Single Foils 4.50
1 Doom 2099 5.75
5 Spider-Man 2099 6.50
6 Punisher 2099 5.75
7 The Specialist 5.75
8 Deathstryke 5.75
9 Tiger Wylde 5.75

MARVEL UNIVERSE
FLEER (1994)
Full Set (200) $20.00
Unopened Box 50.00
Single Cards .15-1.00
1 Spider-Man 1.75
2 Venom 1.75
4 Wolverine 1.75
5 Gambit 1.75
6 Silver Surfer 1.25
7 Rogue 1.25
8 Iron Man 1.25
93 Bishop 1.25
94 Cable 1.75
96 Colossus 1.00
97 Cyclops 1.25
100 Gambit 1.75
112 Psylocke 1.25
114 Rogue 1.25
115 Sabretooth 1.75
120 Storm 1.25
124 Wolverine 1.75
125 Carnage 1.25
130 Spider-Man 1.50
131 Venom 1.50
145 Captain America 1.25
150 Thor 1.25
155 Silver Surfer 1.25
161 Iron Man 1.25
188 Daredevil 1.25
190 Hulk 1.25
194 Namor 1.25

Holograms
Full Set (4) $40.00
Single Holograms 10.00
1 Spider-Man 11.00
2 Wolverine 11.00

Power Blasts
Full Set (9) $28.00
Single Power Blasts 2.50
1 Carnage 3.50
4 Gambit 4.00
6 Spider-Man 4.00
8 Cyclops 4.00

Suspended Animations
Full Set (10) $40.00
Single Suspended Animations 4.00

1 Gambit 6.00
4 Iron Man 5.00
5 Silver Surfer 5.00
6 Spider-Man 5.00
8 Venom 6.00
10 Wolverine 6.00

THE MASK
CARDZ (1994)
Full Set (110) $15.00
Unopened Box 30.00
10-Card TekChrome Set 50.00
Single Cards .15-.20

THE MASK
TOPPS (1994)
Full Set (90) $12.00
Unopened Box 36.00
4-Card Foil Set 30.00
Single Cards .10-.15

MIGHTY MORPHIN' POWER RANGERS
COLLECT-A-CARD (1994)
Full Set (72) $15.00
Full Etched Foil Set (72) 45.00
Factory Set–Wal-Mart (72+12) 20.00
Unopened Box 40.00
Single Cards .15-.25

SERIES 2
COLLECT-A-CARD (1994)
Full Set (72) $12.00
Full Etched Foil Set (72) 45.00
Unopened Box 30.00
Single Cards .10-.25
5-Card Gold Foil Set 45.00
12-Card Magic Morpher Set 80.00
Mighty Morphin' Card 20.00
Factory Set- Wal-Mart (72) 20.00
Etched Foil Factory Set- Wal-Mart (72) 50.00

SERIES 3
COLLECT-A-CARD (1994)
Full Set (72) $12.00
Full Etched Foil Set (72) 40.00
Unopened Box 30.00
8-Card Cel Set 75.00
White Ranger Card 25.00
Single Cards .10-.25

MIGHTY MORPHIN' POWER RANGERS THE MOVIE
FLEER ULTRA (1995)
Full Set (150) $12.00
Unopened Box 45.00
8-Card Holofoil Set 48.00
12-Card Hologram Set 40.00
24-Card Pop-Up Set 12.00
Single Cards .05-.15

KEY: price went up | price went down | this set's new | set is hot

the Wizard CARD Price Guide

MTV ANIMATION
FLEER ULTRA (1995)
Full Set (145) $20.00
Unopened Box 60.00
4-Card Hologram Set 20.00
15-Card Chromium Set 30.00
18-Card Prismatic Foil Puzzle Set 30.00
Single Cards ..... .15-.30
Single Beavis & Butt-Head Cards ... 50-1.00

POCAHONTAS
SKYBOX (1995)
Full Set (90) $10.00
Unopened Box 36.00
Factory Tin Set (50) 30.00
2-Card Moving Animation Set 50.00
5-Card Foil Set 75.00
5-Card 3-D Panorama Set 18.00
Single Cards ..... .10-.20

TOP TEN HOTTEST SETS

NUMBER 4
1994 KROME LADY DEATH
Here is one chick with whom we wouldn't mess. Well, if she promised to be gentle, then maybe we would think about it.

REBOOT
FLEER ULTRA (1995)
Full Set (150) $20.00
Unopened Box 50.00
5-Card HoloBlaster Set 30.00
10-Card Chromium Set 30.00
10-Card Suspended Animation Set ... 30.00
Single Cards ..... .10-.15

REN & STIMPY
TOPPS (1993)
Full Set (50-All-Prism) $18.00
Unopened Box 32.00
4-Card Cheesy Chase Set 15.00
50-Card Sticker Set 35.00
Single Cards ..... .25-.50

RETURN OF SUPERMAN
SKYBOX (1993)
Full Set (100) $12.00
Unopened Box 28.00
4-Card Foil Set 60.00
Single Cards ..... .20-.25

RETURN OF THE JEDI
TOPPS (1983)
Full Set (132 Cards/33 Stickers) $12.00
Unopened Box 22.00
Single Cards ..... .05-.10
Single Stickers ..... .10-.15

SERIES 2
TOPPS (1983)
Full Set (88 Cards/22 Stickers) $8.00
Unopened Box 17.00
Single Cards ..... .05-.10
Single Stickers ..... .10-.15

THE SANDMAN
SKYBOX (1994)
Full Set (90) $28.00
Unopened Box 60.00
Single Cards ..... .25-.60
1 Sleep of the Just ..... .85
8 The Sound of Her Wings 1.25
19 A Midsummer Night's Dream ..... .85
50 Ramadan ..... .85
56 The Corinthian 1.00
59 Nuala ..... .75
60 Matthew the Raven 1.00
62 The 3 Witches ..... .75
76 Rose Walker ..... .85
79 Lyta Hall & Daniel 1.25
89 Orpheus ..... .85
Sandman/Morpheus Hologram 65.00

Endless Gallery Bonus Cards
Full Set (7) $175.00
Single Endless Gallery Cards 24.00
1 Dream/Morpheus 27.00
7 Death 27.00

THE SHADOW
TOPPS (1994)
Full Set (90) $12.00
Unopened Box 35.00
4-Card Dark Horse Set 45.00
10-Card Shadow Legend Set 6.00
Single Cards ..... .10-.20

SHADOWHAWK
IMAGE (1994)
Full Set (100) $10.00
Unopened Box 24.00
7-Card Foil Set 45.00
Shadow Bart Card 50.00
Single Cards ..... .05-.15

THE SIMPSONS
TOPPS (1990)
Full Set (88 Cards/22 Stickers) $12.00
Unopened Box 15.00
Single Cards ..... .05-.15
Single Stickers ..... .05-.15

THE SIMPSONS
SKYBOX (1994)
Full Set (80 Cards/10 Tattoos) $15.00
Unopened Box 55.00
6-Card Cel Set 60.00
4-Card Glow-in-the-Dark 50.00
9-Card Wiggle Set 30.00
Matt Groening Original Sketch 200.00
Single Cards ..... .15-.25
Single Tattoos ..... .05-.15

SERIES 2
Full Set (80) $12.00
Unopened Box 40.00
10-Card Smell-O-Rama Set 20.00
9-Card Wiggle Set 25.00
4-Card Disappearing Ink Set 60.00
4-Card Arty Art Master Series Set ... 120.00
Single Cards ..... .15-.25

SKELETON WARRIORS
FLEER ULTRA (1995)
Full Set (100) $14.00
Unopened Box 45.00
5-Card Glow Set 8.00
9-Card Power Blast Set 30.00
10-Card Cel Set 20.00
Single Cards ..... .10-.20

SPAWN
WILDSTORM (1995)
Full Set (150) $18.00
Unopened Box 36.00
4-Card Gallery Set 40.00
6-Card Toy Set 40.00
12-Card Painted Set 40.00
ToddChrome Card 65.00
Single Cards ..... .10-.15

SPECIE
COMIC IMAGES (1995)
Full Set (90) $8.00
Unopened Box 30.00
3-Card Rare Art Set 25.00
6-Card MagnaChrome Set 45.00
Medallion Card 20.00
Single Cards ..... .05-.10

SPIDER-MAN
COMIC IMAGES (1992)
Full Set (90) $10.00
Unopened Box 50.00
6-Card Prism Set 95.00
Single Cards ..... .10-.15

SERIES 2
COMIC IMAGES (1992)
Full Set (90) $8.00
Unopened Box 25.00
6-Card Prism Set 40.00
Single Cards ..... .10-.15

SPIDER-MAN
FLEER (1994)
Full Set (150) $20.00
Unopened Box 45.00
Single Cards ..... .15-.85
1 Stick to Walls 1.00
46 Green Goblin 1.25
66 Carnage 1.25
67 Venom 1.25
82 Spider-Man & Wolverine 1.00
88 Spider-Man & The X-Men 1.25
89 Spider-Man & Venom 1.00
97 Spider-Man vs. Venom 1.00
98 Spider-Man vs. Carnage 1.00
100 Spider-Man vs. Green Goblin 1.00

Holograms
Full Set (4) $45.00
Single Holograms 12.00

Suspended Animation
Full Set (12) $32.00
Single Suspended Animation Cards 3.50
1 Spider-Man 4.50
4 Venom 4.50
5 Carnage 4.50
7 Spider-Man 4.50
10 Spider Man 4.50

Suspended Animation (12-card Magazine Jumbos)
Full Set (6) $45.00
Single Suspended Animation Cards 8.00
1 Venom 10.00
3 Spider-Man 10.00
6 Carnage 10.00

Suspended Animation (11-card Wal-Mart Jumbos)
Full Set (6) $40.00
Single Suspended Animation Cards 7.00
1 Spider Man 10.00
6 Spider-Man 10.00

STAR TREK (TV)
TOPPS (1976)
Full Set (88 Cards/22 Stickers) $300.00
Unopened Box 375.00
Single Cards 3.00-3.50
Single Stickers 3.25-3.75

STAR TREK MOVIE
TOPPS (1979)
Full Set (88 Cards/22 Stickers) $35.00
Unopened Box 85.00
Single Cards ..... .25-.35
Single Stickers ..... .40-.50

STAR TREK III MOVIE
F.T.C.C. (1984)
Full Set (60 Cards/20 Spaceships) ... $40.00
Unopened Box 90.00
Single Cards ..... .45-.55
Single Spaceships ..... .45-.55

STAR TREK IV (MOVIE)
F.T.C.C. (1987)
Full Set (60) $35.00
Unopened Box 50.00
Single Cards ..... .55-.65

STAR TREK CINEMA COLLECTION
SKYBOX (1995)
(Available in Factory Sets Only)
I 20.00
II 20.00
III 20.00
IV 20.00
V 20.00
VI 20.00

STAR TREK 30th ANNIVERSARY
IMPEL/SKYBOX (1991)
Full Set (160) $10.00
Unopened Box 18.00
2-Card Hologram Set 18.00
Single Cards ..... .05-.10

SERIES 2
IMPEL/SKYBOX (1991)
Full Set (150—#'d 161-310) $10.00
Unopened Box 18.00
2-Card Hologram Set 18.00
Single Cards ..... .05-.10

STAR TREK DEEP SPACE NINE
SKYBOX (1993)
(Available in Factory Sets Only)
Full Set (48) $4.00
2-Card Spectra Set 6.00
Single Cards ..... .10-.15
10-Card Mail-Away Set 60.00

STAR TREK GENERATIONS
SKYBOX (1995)
Full Set (72) $12.00
Unopened Box 40.00
3-Card Villains Set 30.00
3-Card Captains Set 45.00
SkyMotion Redemption Card 75.00
Oversized SkyMotion Card 60.00
Single Cards ..... .15-.15

STAR TREK MASTER SERIES
SKYBOX (1993)
Full Set (100) $12.00
Unopened Box 30.00
5-Card Spectra Set 50.00
Single Cards ..... .05-.15

MASTER SERIES 2
SKYBOX (1994)
Full Set (100) $15.00
Unopened Box 45.00
9-Card Triptychs Set 65.00
Single Cards ..... .10-.25

TOP TEN HOTTEST SETS

NUMBER 3
1995 KROME EVIL ERNIE 2
What's better than a Krome Evil Ernie? Krome Evil Ernie 2! Of course, he's sold out long ago. What more do you ask?

STAR TREK TNG
SKYBOX (1992)
Full Set (120) $10.00
Unopened Box 20.00
Tin Set (10,000 ed.) 65.00
4-Card Hologram Set 28.00
Send-Away Hologram 7.00
Single Cards ..... .10-.15

STAR TREK TNG BEHIND THE SCENES
SKYBOX (1993)
(Available in Factory Sets Only)
Full Set (39) $12.00
Single Cards ..... .30-.35

STAR TREK TNG THE EPISODES COLLECTION
SKYBOX (1994)
Full Set (100) $15.00
Unopened Box 48.00
Commons ..... .10-.15
6-Card Embossed Foil Set 60.00
2-Card Hologram Set 30.00
Tribute Card 4.00
Single Cards ..... .10-.20

SERIES 2
SKYBOX (1994)
Full Set (96) $10.00
Unopened Box 40.00
Commons ..... .10-.15
6-Card Embossed Foil Set 45.00
2-Card Hologram Set 90.00
Single Cards ..... .10-.20

STAR TREK VOYAGER
SKYBOX (1995)
Full Set (98) $12.00
Unopened Box 45.00
3-Card Expand Set 15.00
9-Card Spectra Set 55.00
Doctor Hologram 50.00
SkyMotion Voyager 50.00
Single Cards ..... .10-.20

STAR WARS
TOPPS (1977)
Full Set (66 Cards/11 Stkrs,Blue) ... $60.00
Unopened Box 180.00
Single Cards ..... .60-.75
Single Stickers 1.25-1.75

SERIES 2
Full Set (66 Cards/11 Stickers,Red) ... 40.00
Unopened Box 125.00
Single Cards ..... .35-.55
Single Stickers 85-1.00

SERIES 3
Full Set (66 Cards/11 Stickers,Yellow) ... 50.00
Unopened Box 150.00
Single Cards ..... .35-.55
Single Stickers 1.25-1.75

SERIES 4
Full Set (66 Cards/11 Stickers,Green) ... 50.00
Unopened Box 150.00
Single Cards ..... .50-.55
Single Stickers 85-1.00

SERIES 5
Full Set (66 Cards/11 Stickers,Brown) 35.00
Unopened Box 110.00
Single Cards ..... .35-.55
Single Stickers 75-1.00

STAR WARS GALAXY
TOPPS (1993)
Full Set (140) $16.00
Full Set (Uncut Sheets) 32.00
Unopened Box 40.00
6-Card Spectra Set 50.00
6-Card Spectra Set (Uncut Sheet) 85.00
Single Cards ..... .10-.20

SERIES 2
TOPPS (1994)
Full Set (135) $15.00
Unopened Box 35.00
6-Card Foil Set 50.00
Signed Cards 35.00
Single Cards ..... .10-.20

STAR WARS WIDEVISION
TOPPS (1995)
Full Set (120) $20.00
Unopened Box 48.00
10-Card Finest Set 110.00
Single Cards ..... .15-.25

SUPERMAN (TV)
TOPPS (1966)
Full Set (66) $225.00
Single Cards 3.25-4.00

SUPERMAN MOVIE
TOPPS (1978)
Full Set (77 Cards/6 St'kers/6 Foil) ... $25.00
Unopened Box 65.00
Single Cards ..... .20-.30
Single Stickers ..... .45-.55
Single Foils ..... .45-.55

SERIES 2
TOPPS (1979)
Full Set (88 Cards/6 Stkrs/10 Foil) ... $30.00
Unopened Box 80.00
Single Cards (#'d 78-165) ..... .20-.30
Single Stickers ..... .45-.55

SUPERMAN II MOVIE
TOPPS (1981)
Full Set (88 Cards/22 Stickers) $15.00
Unopened Box 32.00
Single Cards ..... .10-.20
Single Stickers ..... .25-.30

SUPERMAN III MOVIE
TOPPS (1983)
Full Set (99 Cards/22 Stickers) $8.00
Unopened Box 18.00
Single Cards ..... .10-.15
Single Stickers ..... .20-.25

SUPERMAN: DOOMSDAY
SKYBOX (1993)
Full Set (100) $40.00
Unopened Box 115.00
2-Card Foil Set 50.00
4-Card Spectra Set 100.00
Single Cards ..... .40-.50

SUPERMAN: MAN OF STEEL

SKYBOX (1994)

PREMIUM EDITION

Full Premium Set (90)	$35.00
Unopened Premium Box	65.00
4-Card Forged in Steel Set	100.00
Clark Kent/Superman SkyDisc	110.00
Single Cards	.50-.60

COLLECTOR'S EDITION

Full Collector's Edition Set (90)	12.00
Unopened Collector's Edition Box	25.00
6-Card Spectra-Etch Set	40.00
Single Cards	.20-.30

TANK GIRL

COMIC IMAGES (1995)

Full Set (90)	$8.00
Unopened Box	30.00
3-Card Rare Art Set	25.00
6-Card MagnaChrome Set	45.00
Medallion Card	20.00
Single Cards	.05-.15

ULTRA SPIDER-MAN

FLEER (1995)

Full Set (150)	$15.00
Full Signature Set (150)	125.00
Unopened Box	54.00
6-Card Golden Web Set	10.00
6-Card HoloBlast Set	22.00
10-Card ClearChrome Set	55.00
10-Card Masterpieces Set	10.00
Single Cards	.05-.15

ULTRA X-MEN

FLEER (1994)

Full Set (150)	$35.00
Unopened Box	85.00
Unopened Jumbo Box	95.00
Single Cards	.25-1.00
1 Cyclops	2.25
2 Rogue	2.00
3 Beast	2.00
4 Gambit	2.50
5 Jubilee	1.50
6 Wolverine	2.50
7 Psylocke	2.00
10 Iceman	2.00
11 Bishop	2.00
12 Archangel	2.00
13 Storm	2.00
14 Jean Grey	2.00
15 Sabretooth	2.50
16 Professor X	1.75
17 Nightcrawler	1.75
21 Cable	2.50
29 Havok	1.50
43 Weapon X (Wolverine)	2.50
54 Colossus	1.75
55 Magneto	2.50
60 Apocalypse	1.75
97 Cyclops	2.25
98 Iceman	2.00
99 Angel	2.00
100 Beast	2.00
101 Marvel Girl	2.00
102 Professor X	1.75
109 X-Men Gold/1	1.75
110 X-Men Gold/2	1.75
111 X-Men Gold/3	1.75
112 X-Men Blue/1	1.75
113 X-Men Blue/2	1.75
114 X-Men Blue/3	1.75
137 Wolverine vs. Sabretooth	2.25
139 Wolverine vs. Omega Red	1.50
140 Wolverine vs. Hulk	1.50
141 Wolverine vs. Thing	1.50
142 Wolverine vs. Spider-Man	1.50
143 Wolverine vs. Silver Samurai	1.50
144 Wolverine vs. Hellfire Club	1.50
145 Wolverine vs. Cable	2.00
146 Wolverine vs. Sauron	1.50
147 Wolverine vs. Punisher	1.50
148 Wolverine vs. Lord Shingen	1.50
149 Wolverine vs. Lady Deathstrike	1.50

Fatal Attractions (Regular and Jumbo Packs)

Full Set (6)	$50.00
Single Fatal Attractions Cards	9.00

Greatest Battles (Jumbo Packs)

Full Set (6)	$50.00
Single Greatest Battles Cards	9.00

Portraits (Regular, Anco 11/12-Card Packs)

Full Set (9)	$45.00
Single Portrait Cards	6.00

Red-Foil Bonus (Anco 12-Card Packs)

Full Set (6)	$45.00
Single Red-Foil Cards	7.50

Silver X-Overs (Anco 11/12-Card Packs)

Full Set (6)	$75.00
Single X-Over Cards	12.50

UltraPrints

Full Set (5)	$15.00
Single Prints	3.00

ULTRA X-MEN SERIES 2

FLEER (1994)

Full Set (150)	$22.00
Unopened Box	55.00
Single Cards	.20-.60
4 Archangel	.75
6 Bishop	.75
11 Colossus	.75

TOP TEN HOTTEST SETS

NUMBER 2

1995 FLEER ULTRA SPIDER-MAN

This would be a terrific Spider-Man set if only it included Mad Jack, who, incidentally, could fit into this set as Electric Company episodes.

14 Cyclops	.75
20 Gambit	1.00
25 Jean Grey	.75
28 Magneto	1.00
38 Psylocke	.75
39 Redd & Slyrn	.75
40 Rogue	.75
41 Sabretooth	1.00
47 Storm	.75
52 Wolverine	1.00
63 Sabretooth	1.00
67 Nightcrawler	.75
88 Angel	.75
89 Beast	.75
90 Cyclops	.75
91 Iceman	.75
92 Marvel Girl	.75
93 Professor X	.75
94 Beast	.75
95 Cyclops	.75
96 Gambit	1.00
97 Psylocke	.75
98 Rogue	.75
99 Wolverine	1.00
100 Archangel	.75
101 Bishop	.75
102 Jean Grey	.75
103 Iceman	.75
104 Storm	.75
105 Professor X	.75
113 Cable	1.00
127 Cable vs. Deadpool	.85
128 Cable vs. Stryfe	.85
129 Cable vs. Wolverine	.85
130 Cyber vs. Wolverine	.75
131 Cyclops vs. Mr. Sinister	.75
133 Magneto vs. Prof. X	.85
134 Magneto vs. Wolverine	.85
135 Omega Red vs. Wolverine	.85
138 Sabretooth vs. Jean Grey	.85
139 Sabretooth vs. Wolverine	.85
140 Sauron vs. Wolverine	.75
141 Bishop	.75
142 Gambit & Rogue	.85
145 Psylocke & Archangel	.60
146 Rogue	.75
147 Scott & Jean	.75
149 Wolverine	1.00

Sinister Observations (Chromium)

Full Set (10)	$85.00
Single Sinister Observations Cards	9.00
3 Cyclops	10.00
4 Gambit	11.00
8 Rogue	10.00
10 Wolverine	11.00

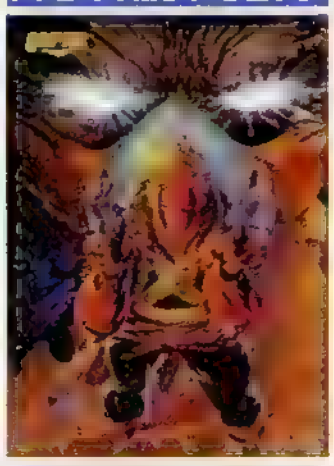
Hunters and Stalkers

Full Set (9)	$25.00
1 Apocalypse	3.50
2 Cable	3.50
3 Deadpool	3.50
4 Random	2.00
5 Bishop	3.00
6 Sabretooth	4.50
7 Wolverine	4.50
8 Magneto	4.50
9 Archangel	3.50

Suspended Animation

Full Set (10)	$45.00

TOP TEN HOTTEST SETS



NUMBER 1

1995 WILDSTORM ARCHIVES

What a great idea! Instead of having to dig through dusty old books, you can get the entire WildStorm Archives in this one neat card set!

Single Suspended Animations	4.50
2 Cyclops	5.00
3 Gambit	5.50
6 Magneto	5.00
10 Wolverine	5.50

VALIANT ERA

PYRAMID (1993)

Full Set (120)	$10.00
Wooden Box Set (140)	210.00
Unopened Box	20.00
9-Card First Appearance Set	45.00
9-Card Unseen Art Set	25.00
Hologram Header	8.00
SP1 X-O Manowar	14.00
Single Cards	.05-.15

SERIES 2

PYRAMID (1994)

Full Set (140)	$13.00
Unopened Box	25.00
9-Card Art Set	38.00
8-Card Foil Set	45.00
Single Cards	.05-.15

VANGELLA

TOPPS (1995)

Full Set (90)	$15.00
Full Gold Set (90)	100.00
Unopened Box	36.00
6-Card Gallery Set	40.00
6-Card HoloGlow Set	55.00
Single Cards	.10-.25

WATERWORLD

FLEER ULTRA (1995)

Full Set (150)	$20.00
Full Duo-Foil Set (150)	140.00
Unopened Box	48.00
5-Card Prismatic Foil Set	15.00
6-Card Hologram Set	15.00
Single Cards	.10-.15

WILDCATS

TOPPS (1993)

Full Set (100)	$12.00
Unopened Box	25.00
6-Card Prism Set	60.00
Single Cards	.10-.20

WILDCATS ANIMATED

IMAGE (1995)

Full Set (135)	$15.00
Unopened Box	38.00
5-Card Oversized Set	35.00
9-Card Foil-Etch Set	45.00
9-Card Animated Cel Set	45.00
Frame Card	75.00
Single Cards	.05-.15

WILDCATS CHROMIUM

IMAGE (1994)

Full Set (96)	$28.00
Unopened Box	48.00
5-Card Chrome Cap Set	60.00
6-Card Double-sided Set	40.00
12 Card Painted Set	100.00
Single Cards	.25-.50

WILDSTORM

IMAGE (1994)

Full Set (90)	$40.00
Unopened Box (Red)	65.00
Unopened Box (Blue)	65.00
Unopened Box (Green)	65.00
9-Card Refractor Set	100.00
15-Card Signature Set	500.00

WILDSTORM ARCHIVES

WILDSTORM (1995)

Full Set (99)	$30.00
Unopened Box	65.00
11-Card HoloChrome Set	75.00
Redemption Card	30.00
Single Cards	.25-.50

WILDSTORM GALLERY

WILDSTORM (1995)

Full Set (100)	$40.00
Unopened Box	65.00
6-Card Reader's Choice Set	45.00
12-Card Battles Set	90.00
Single Cards	.35-.60

WOLVERINE: FROM THEN 'TIL NOW

COMIC IMAGES (1988)

Full Set (45)	$15.00
Unopened Box	58.00
Single Cards	.20-.30

SERIES 2

COMIC IMAGES (1992)

Full Set (90)	$8.00
Unopened Box	29.00
6-Card Prism Set	48.00
Single Cards	.20-.25

X-FORCE

COMIC IMAGES (1991)

Full Set (90)	$12.00
Unopened Box	22.00
Rob Liefeld Signed Card (1,000 ed.)	55.00
Single Cards	.10-.15

X-FORCE

IMPEL/SKYBOX (1991)

Full Set (5)	$15.00
Single Cards	3.00
1 Cable	5.50
2 Shatterstar	3.25
5 Team	3.25

X-MEN

COMIC IMAGES (1991)

Full Set (90)	$16.00
Unopened Box	32.00
Single Cards	.15-.20

X-MEN COVERS

COMIC IMAGES (1990)

Full Set (90)	$7.00
Unopened Box	24.00
Single Cards	.10-.15

SERIES 2

COMIC IMAGES (1990)

Full Set (45)	$4.00
Unopened Box	24.00
Single Cards	.10-.15

X-MEN SERIES 1

SKYBOX (1992)

Full Set (100)	$38.00
Factory Tin Set (7,500 ed.)	70.00
Unopened Box	65.00
Cap. City Gold Magneto Hologram	10.00
Single Cards	.15-.75
1 Beast	1.00
2 Wolverine	2.75
6 Nightcrawler	1.00
11 Professor X	1.00
12 Psylocke	1.50
14 Storm	1.50
17 Cyclops	1.50
18 Gambit	2.75
19 Cable	2.75
20 Archangel	1.50
24 Jean Grey	1.50
25 Colossus	1.25
29 Jubilee	1.00
36 Rogue	1.50
38 Bishop	1.50
41 Magneto	2.75
52 Sabretooth	2.75
71 X-Men Gold	1.50
72 X-Men Blue	1.50
94 Gambit	2.75
95 Wolverine	2.50
98 Cable	2.50
Jim Lee Signed Card (w/stamp)	100.00

Holograms

Full Set (5)	$30.00
H-1 Wolverine	8.75
H-2 Cable	8.75
H-3 Gambit	8.00
H-4 Magneto	6.00
H-5 The X-Men	6.00

X-MEN SERIES 2

SKYBOX (1993)

Full Set (100)	$25.00
Factory Tin Set	65.00
Unopened Box	55.00
Commons	.20-.35
1 Archangel	1.50
3 Bishop	1.25
5 Cable	2.75
9 Colossus	1.25
10 Cyclops	2.00
12 Gambit	2.75
13 Jean Grey	1.50
20 Nightcrawler	1.25
24 Psylocke	1.50
27 Rogue	1.50
36 Wolverine	2.75
43 Cable (vs. Stryfe)	2.00
44 Stryfe (vs. Cable)	2.00
49 Wolverine (vs. Omega Red)	2.00
50 Omega Red (vs. Wolverine)	2.00
52 Wolverine (vs. Sabretooth)	2.00
53 Sabretooth (vs. Wolverine)	2.00
85 X-Men Blue Team	1.75
86 X-Men Gold Team	1.75
91 Sabretooth Unleashed	2.00
93 Persuasion Gambit-Style	2.00
98 The Claws of Wolverine	2.00
H-X Wolverine 3-D	40.00

30th Anniversary Foils

Full Set (9)	$40.00
Single Anniversary Foil cards	5.25
G-1 Cable	5.75
G-2 Cyclops	5.75
G-9 Wolverine	5.75

Holofoils

Full Set (3)	$36.00
H-1 Cable	15.00
H-2 Magneto	13.00
H-3 Storm	14.00

YOUNGBLOOD

SKYBOX (1995)

Full Set (90)	$24.00
Unopened Box	70.00
5-Card Wiggle Set	50.00
9-Card Sticker Set	20.00
Badrock SkyDisc	75.00
Single Cards	.25-.35

KEY: price went up | price went down | this set's new | set is hot

Spotlighting the industry's most important comics.

AMAZING SPIDER-MAN

GALLERY

One of the most well-known comic book characters in history, Spider-Man, is also the star of some very well-collected, highly valuable books that have been published throughout his 30-year-plus history. Here's a Spider-sampling of the cornerstone issues:

AMAZING FANTASY #15

Amazing Fantasy #15

The book that continued the Marvel Revolution exploded onto the scene in August, 1962. The first appearance and origin of Spider-Man, the first appearance of Uncle Ben (who died in the same story) and Aunt May, and the beginning of a new kind of superhero. This hero was deeply characterized, with personal problems and much humanity. Jack Kirby and Steve Ditko rendered the cover, with Ditko handling the interior art. The value of this gem keeps rising each year, with unquenchable market demand for super-high-grade copies. Current guide value is $21,000, but Near Mint copies have sold well above that price.

AMAZING SPIDER-MAN #1

Amazing Spider-Man #1

Spidey gets his own series in March, 1963. The lead story is Part 2 of the one that began in *Amazing Fantasy* #15. In the second story, we see The Chameleon and J. Jonah Jameson for the first time. We also see one of the first Marvel crossovers, in the form of an appearance by The Fantastic Four. Current guide value: $15,500.

AMAZING SPIDER-MAN #14

Amazing Spider-Man #14

Spider-Man's arch-enemy, The Green Goblin, makes his debut in this book from July, 1964. Current guide value: $1,250.

AMAZING SPIDER-MAN #40

Amazing Spider-Man #40

26 issues later, the identity and origin of The Green Goblin is finally revealed for the first time (9/66). Current guide value is $250, and it's cheap at that price, considering it's a major character's first origin story.

AMAZING SPIDER-MAN #50

Amazing Spider-Man #50

This classic anniversary issue not only boasts one of the all-time best Spider-Man covers, but it's also the first appearance of The Kingpin (7/67). Current guide value: $340.

AMAZING SPIDER-MAN #121

Amazing Spider-Man #121

Gwen Stacy, the love of Peter Parker's life, is mercilessly killed by The Green Goblin, making Spidey more than a little bit furious (6/73). Current guide value: $80.

AMAZING SPIDER-MAN #122

Amazing Spider-Man #122

The Green Goblin bites the dust during his attempt to kill the mighty Web-slinger in "The Green Goblin's Last Stand!" (7/73). Current guide value: $110.

AMAZING SPIDER-MAN #300

Amazing Spider-Man #300

This 25th anniversary issue features the first full appearance and origin of the "antivillain" Venom by Todd McFarlane. One of the classic Marvels of the 1980s, this one is sure to be popular for years to come (5/88). Current guide value: $70.

AMAZING SPIDER-MAN

MARVEL (1963-present)

Here's a full price guide listing for *Amazing Spider-Man*, with VF (Very Fine, valued at 50% to 70% of the Near Mint value; see the Intro to the Price Guide on page 138) values for each book, in addition to the NM (Near Mint) values listed in our regular Price Guide. We're listing these extra values because Golden and Silver Age issues that are closer to VF condition are easier to track down than NM ones.

ISSUE	VF	NM
1 ❶: J.Jonah Jameson ❶: Chameleon. "Spider-Man, Part 2" story continued from Amazing Fantasy #15. (3/63)	$4,000.00	$15,750.00
1A Golden Record set (1966), 33-1/3 record album still sealed with Amazing Spider-Man #1 reprint (identical to original but without cover price and original ads).	65.00	200.00
1B Golden Record reprint, removed from original 33-1/3 record album, identical to Amazing Spider-Man #1 but without cover price and original ads.	26.00	85.00
2 ❶: Vulture. "The Vulture!" ❶: Tinkerer. "The Terrible Tinkerer!" Issues #1-38 are all by Ditko/Lee.	600.00	2,300.00
3 ❶ & Origin: Dr Octopus in "Spider-Man Versus Doctor Octopus!"	400.00	1,400.00
4 ❶ & Origin: Sandman. "Nothing Can Stop...The Sandman!"	300.00	1,150.00
5 App: Dr. Doom, Fantastic Four. "Marked For Destruction by Dr. Doom!"	310.00	1,000.00
6 ❶ & Origin: The Lizard. "Face-To-Face with...The Lizard!"	280.00	900.00
7 2nd: Vulture.	200.00	650.00
8 App: Human Torch.	210.00	675.00
9 ❶ & Origin. Electro	220.00	700.00
10 ❶. Enforcers.	170.00	550.00
11 2nd: Dr. Octopus. "Return of Doctor Octopus!"	130.00	425.00
12 App: Dr Octopus. "Unmasked by Dr. Octopus!"	115.00	375.00
13 ❶ & Origin: Mysterio.	130.00	425.00
14 ❶ & Origin: The Green Goblin. "The Green Goblin!"	400.00	1,250.00
15 ❶ & Origin: Kraven.	115.00	375.00
16 App: Daredevil.	95.00	300.00
17 2nd: Green Goblin	140.00	450.00
18 App: Sandman, ❶ Ned Leeds. "The End of Spider-Man!"	85.00	280.00
19 App: Sandman.	80.00	250.00
20 ❶ & Origin: Max Gargan as The Scorpion.	85.00	275.00
21 App: The Beetle, Human Torch. "Where Flies The Beetle...!"	55.00	175.00
22 App: Ringmaster, ❶ Princess Python	55.00	175.00
23 App: Green Goblin.	80.00	250.00
24 App: Mysterio.	55.00	175.00
25 ❶ Mary Jane (face hidden), ❶: Spencer Smythe.	55.00	175.00
26 ❶ Crime Master	65.00	200.00
27 App: Green Goblin.	65.00	200.00
28 ❶ & Origin: Molten Man.	95.00	300.00
29 App: Scorpion.	40.00	130.00
30 ❶ Cat Burglar.	40.00	130.00
31 ❶ Gwen Stacy, ❶ Harry Osborne. "If This Be My Destiny...!"	45.00	140.00
32 App: Dr Octopus.	31.00	100.00
33 App: Dr. Octopus.	31.00	100.00
34 App: Kraven.	31.00	100.00
35 App: Molten Man.	31.00	100.00
36 ❶ Looter	31.00	100.00
37 ❶. Mendel Stromm.	31.00	100.00
38 2nd: Mary Jane (face hidden). "Just a Guy Named Joe!"	31.00	100.00
39 App: Green Goblin.	50.00	160.00
40 Origin: Green Goblin. "The End of the Green Goblin!" by Romita/Lee.	80.00	250.00
41 ❶ Rhino. "The Horns of the Rhino!" by Romita/Lee.	40.00	125.00
42 ❶. Mary Jane (full appearance), by Romita/Lee.	35.00	110.00
43 2nd: Rhino. "Rhino on the Rampage!" by Romita/Lee.	23.00	75.00
44 2nd: Lizard. "Where Crawls The Lizard!" by Romita/Lee.	23.00	75.00
45 App: Lizard.	20.00	65.00
46 ❶ Shocker "The Sinister Shocker!" by Romita/Lee.	20.00	65.00
47 App. Kraven.	20.00	65.00
48 ❶ & Origin: Vulture II.	20.00	65.00
49 App: Kraven, Vulture.	20.00	65.00
50 ❶ Kingpin.	105.00	340.00
51 App: Kingpin, ❶ Joseph "Robbie" Robinson.	35.00	115.00
52 App: Kingpin. "To Die a Hero!" by Romita/Lee.	19.00	60.00
53 App: Dr Octopus. "Enter: Dr. Octopus!" by Romita/Lee.	16.00	50.00
54 App: Dr. Octopus. "The Tentacles and the Trap!" by Romita/Lee.	16.00	50.00
55 App. Dr. Octopus. "Doc Ock Wins!" by Romita/Lee.	16.00	50.00
56 ❶ Captain George Stacy, App: Dr Octopus. "Disaster!" by Romita/Lee.	17.00	55.00
57 App: Ka-Zar. "The Coming of Ka-Zar!" by Romita/Lee.	14.00	45.00
58 App: Ka-Zar. "To Kill a Spider-Man!" by Romita/Lee.	14.00	45.00
59 App: Kingpin. "The Brand of the Brainwasher!" by Romita/Lee.	16.00	50.00
60 App: Kingpin. "O, Bitter Victory!" by Romita/Lee.	16.00	50.00
61 App: Kingpin. "What a Tangled Web We Weave...!" by Romita/Lee.	16.00	50.00
62-67	13.00	40.00
68 App: Kingpin. "Crisis on the Campus!" by Romita/Lee.	14.00	45.00
69 App: Kingpin. "Mission: Crush The Kingpin!" by Romita/Lee.	14.00	45.00
70 ❶ Vanessa Fisk, App: Kingpin. "Spider-Man Wanted!" by Romita/Lee.	14.00	45.00
71 App: Quicksilver	13.00	40.00
72 App: Shocker "Rocked by the Shocker!" by Romita/Lee.	13.00	40.00
73 ❶ Man Mountain Marko, Silvermane.	13.00	40.00
74 App: Silvermane, Maggia.	13.00	40.00
75 Death: Silvermane, App: Lizard, by Romita/Lee.	10.00	32.00
76 App: Lizard.	10.00	32.00
77 App: Human Torch, Lizard.	10.00	32.00
78 ❶. Prowler.	10.00	32.00
79 App: Prowler. "To Prowl No More!" by Mooney/Lee.	10.00	32.00
80 App: Chameleon	10.00	32.00
81-82	10.00	32.00
83 ❶ Richard Fisk (as The Schemer). "The Coming of the Schemer!" by Romita-Demeo/Lee.	11.00	36.00
84-86	10.00	32.00
87	11.00	35.00
88-89	10.00	[illegible]
90 Death: Capt. Stacy.	16.00	50.00
91 ❶ Sam Bullit. "To Smash the Spider!" by Kane/Lee.	10.00	32.00
92	10.00	32.00
93 App: The Prowler. "The Lady and the Prowler!" by Romita/Lee.	10.00	32.00
94 Origin retold: Spider-Man.	17.00	55.00
95	8.00	25.00
96 Not CCA approved.	23.00	75.00
97 Not CCA approved.	20.00	65.00
98 Not CCA approved.	23.00	75.00
99	13.00	40.00
100 Ann. issue (9/71).	50.00	155.00
101 ❶ Morbius.	40.00	130.00
102 Origin: Morbius. Double size.	31.00	100.00
103 App. Ka-Zar, Kraven; ❶ Gog. by Kane/Thomas.	8.00	25.00
104	8.00	25.00
105 App: Spider Slayer.	8.00	25.00
106-108	8.00	25.00
109 App: Dr. Strange.	8.00	25.00
110 ❶: Gibbon.	8.00	25.00
111-112	8.00	25.00
113 ❶ Hammerhead.	8.00	25.00
114-118	8.00	25.00
119-120 Spidey battles Hulk.	10.00	30.00
121 Death: Gwen Stacy	25.00	80.00
122 "The Green Goblin's Last Stand!" Death: Green Goblin.	35.00	110.00
123	7.00	20.00
124 ❶ Man-Wolf	7.00	20.00
125 Origin: Man-Wolf.	7.00	20.00
126-128	7.00	20.00
129 ❶ The Punisher in "The Punisher Strikes Twice!" (2/74)	75.00	250.00
130-131	7.00	20.00
132 1st 25-cent issue.	7.00	20.00
133	7.00	20.00
134 ❶: Tarantula.	10.00	30.00
135 2nd: Full Punisher story.	17.00	55.00
136 ❶ Green Goblin II.	13.00	40.00
137 App: Green Goblin II.	8.00	25.00
138-141	8.00	25.00
142 ❶ Gwen Stacy done.	8.00	25.00
143 ❶ Cyclone. Gwen Stacy's clone's i.d. revealed.	8.00	25.00
144-147	8.00	25.00
148	8.00	25.00
149 ❶& Death: Spider-Man's clone in "Even If I Live...I Die!" (10/75)	31.00	100.00
150 Clone, pt. 2.	16.00	50.00
151 Clone, pt. 3.	11.00	35.00
152-160	5.00	16.00
161 App: Nightcrawler.	6.00	18.00
162 App: Punisher, Nightcrawler.	4.00	12.00
163-173	2.00	7.00
174-175 App: Punisher	5.00	15.00
176-180 App: Green Goblin.	5.00	15.00
181	2.50	9.00
182 Peter proposes to Mary Jane.	2.25	8.00
183-193	2.25	8.00
194 ❶ Black Cat.	5.00	15.00
195	2.25	8.00
196-199	2.00	7.00
200 Origin retold. Dbl size.	8.00	25.00
201-202 App: Punisher	5.00	15.00
203 App: Dazzler	1.75	6.00
204-208	1.75	6.00
209 ❶ & Origin: Calypso.	2.75	10.00
210 ❶. Madame Web.	1.75	6.00
211	1.75	6.00
212 ❶ Hydra Man.	1.75	6.00
213-233	1.75	6.00
234 Collecting Comics Guide.	1.75	6.00
235-237	1.75	6.00
238 ❶: Hobgoblin. With Tatooz.	19.00	60.00
238A Without Tatooz coupon.	7.00	20.00
239 2nd: Hobgoblin. Battle issue.	11.00	35.00
240-242	2.00	7.00
243 App: Mary Jane Watson.	2.00	7.00
244	2.75	10.00
245	5.00	16.00
246-248	2.00	7.00
249-251 Spider-Man battles Hobgoblin.	4.00	12.00
252 ❶ Alien costume. "Intro the New Spider-Man!"	10.00	30.00
253 ❶ The Rose.	2.25	8.00
254-255	1.75	6.00
256 ❶ Puma.	1.75	6.00
257 258 App: Hobgoblin.	2.75	10.00
259 App: Hobgoblin. Origin: Mary Jane.	5.00	15.00
260-261	2.75	10.00
262	2.00	7.00
263-264	1.50	5.00
265 ❶. Silver Sable.	4.00	13.00
265 (2nd print)	.50	1.25
266-273	1.50	5.00
274	2.75	10.00
275 Double size.	4.00	13.00
276	2.75	10.00
277-279	1.50	5.00
280	1.75	6.00
281 Hobgoblin/Jack O'Lantern battle.	4.00	11.00
282 App: X Factor.	1.50	5.00
283	1.50	5.00
284 Begin: Gang War. App: Hobgoblin.	2.25	8.00
285 App: Punisher	5.00	16.00
286-287 App: Hobgoblin.	2.00	7.00
288 End: Gang War. App: Hobgoblin.	2.25	8.00
289 Death: Ned Leeds. Double size.	7.00	20.00
290 Peter proposes to Mary Jane.	1.50	5.00
291-292	1.50	5.00
293	2.75	10.00
294 Death: Kraven.	2.75	10.00
295-297	1.50	5.00
298 1st: Todd McFarlane art on Spider-Man. Cameo: Venom.	11.00	36.00
299 ❶: Venom in costume (cameo).	10.00	30.00
300 ❶ & Origin:Venom (1st full story). Double size.	25.00	75.00
301-303	5.00	15.00
304	2.75	10.00
305	5.00	15.00
306-311	2.75	10.00
312 Green Goblin battles Hobgoblin.	7.00	22.00
313-314	2.75	10.00
315-317 App: Venom.	6.00	18.00
318-320	2.75	10.00
321-322	2.00	7.50
323	2.50	9.00
324 Cover only: McFarlane. App: Sabretooth.	2.50	9.00
325	2.00	7.00
326	1.75	6.00
327	1.25	4.00
328 End: McFarlane. App: Hulk.	2.25	8.00
329	1.25	4.00
330-331 App: Punisher.	1.75	6.00
332 333 App: Venom.	2.25	8.00
334-336	1.00	3.00
337 App: Hobgoblin.	1.00	3.00
338-343	1.00	3.00
344 ❶ Cletus Kasady, who later becomes Carnage	2.75	10.00
345 Venom costume infects Cletus Kasady.	4.00	12.00
346-347 App: Venom.	2.25	8.00
348 App: Avengers.	1.00	3.00
349	1.00	3.00
350 Spider-Man battles Dr Doom. Double size.	1.00	3.00
351-356	1.00	3.00
357 358 App: Punisher.	1.00	3.00
359	2.00	7.00
360 ❶ Carnage (cameo).	2.25	8.00
361 ❶ Carnage (full). Origin: Cletus Kasady	6.00	17.00
361 (2nd print)	.50	1.25
362 App: Carnage & Venom.	4.00	11.00
362 (2nd print)	.50	1.25
363 App: Carnage & Venom.	2.75	10.00
364	.75	2.00
365 30th Anniversary issue. Double size.	2.25	8.00
366-368	.50	1.75
369 App Green Goblin II.	.50	1.75
370-372	.50	1.75
373 App: Venom.	.75	2.50
374 App: Venom.	1.00	3.50
375 Hologram cover. Double size.	1.75	6.00
376-377	.50	1.50
378 Maximum Carnage.	.75	2.50
379	.75	2.50
380	.50	1.50
381-382 App: Hulk.	.50	1.25
383-385	.50	1.25
386 Lifetheft, pt 1	1.50	5.50
387 Lifetheft, pt 2.	1.75	6.00
388 Lifetheft, pt.3. Double size. Collector's edition. Parents' secret.	1.25	4.50
388A Newsstand edition.	1.00	3.00
389	.50	1.50
390	1.00	3.00
390A Newsstand edition.	.50	1.50
391 393	.50	1.50
394 Spidey & clone. Foil-stamped covers.	1.25	4.50
394A Newsstand edition.	.75	2.50
395-396	.50	1.50
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398 399	.50	1.50
400 Death. Aunt May Double size. Die-cut enhanced cover	1.75	6.00
400A Regular edition.	1.00	3.50
400B White cover.	8.00	25.00
401-405	.50	1.50

ANNUALS

MARVEL (1964-CURRENT)

1 Origin retold: Spider-Man. ❶: Sinister Six. "The Sinister Six!"	135.00	440.00
2 "The Wondrous Worlds of Doctor Strange!" plus reprints #1, 2, 5. (1965)	70.00	225.00
3 Reprints #11 12 (1966)	23.00	75.00
4 "The Web and the Flame!" New story: Spider-Man battles Human Torch. (1967)	23.00	75.00
5 New Story: The parents of Peter Parker! (1968)	25.00	80.00
6 Reprints 1st story from Annual #1 (1969)	9.00	28.00
7 Reprints #1, 2 (1970)	8.00	24.00
8 Reprints. (1971)	8.00	24.00
9 Reprints. (1973)	7.00	20.00
10 Origin: Human Fly	5.00	14.00
11	5.00	14.00
12 Reprints #119, 120.	5.00	14.00
13	5.00	14.00
14 Cover/Art: Frank Miller.	5.00	14.00
15 Cover/Art: Miller App: Punisher	6.00	18.00
16 ❶ & Origin: New Captain Marvel.	1.75	6.00
17-19	1.75	6.00
20 (1986)	1.75	6.00
21 Wedding issue. Spider-Man cover	5.00	15.00
21A Wedding issue. Tuxedo cover	6.00	17.00
22 Evolutionary War	2.25	8.00
23 Atlantis Attacks.	2.25	8.00
24	1.00	3.50
25 Art: Ditko (6 pages). App: Venom.	1.00	3.00
26 App: Venom.	1.00	3.00
27 28	1.00	3.00

GIANT SIZES

MARVEL (1974-1975)

1 Art: Kirby/Ditko.	5.50	16.00
2	2.25	8.00
3	2.25	8.00
4 3rd App: Punisher	10.00	40.00
5	1.75	6.00
6	1.75	6.00

HEY!

For the most comprehensive, in-depth price/resource guide for comic books available, check out the **Wizard 1996 Price Guide Annual**, on sale this November.

COMIC BOOK PUBLISHERS

Aardvark-Vanaheim, Inc.
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Kitchener, Ontario N2G 4R2
Canada

AC Comics
P.O. Box 521216
Longwood, FL 32752-1216

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275 7th Ave. 14th Floor
New York, NY 10001
[Valiant, Windjammer, Armada]

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101 West Sixth St. Suite 210
Austin, TX 78701

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Antarctic Press
7272 Wurzbach #204
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Archie Comics
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Suite 173
Newport News, VA 23602

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Boca Raton, FL 33431-7383

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Manhattan Beach, CA 90266

Boneyard Press
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Granada Hills, CA 91344

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Box 741
Ingomar, Pa 15127

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11918 Farmington Rd.
Livonia, MI 48150

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Chaos! Comics
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Claypool Comics
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Leonia, NJ 07605

Comico
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Chicago, IL 60610

Continuity Comics
62 West 45th St.
New York, NY 10036

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P O. BOX 40904
Mesa, AZ 85274-0904

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Rego Park, NY 11374

Cry for Dawn
360-A West Merrick Rd.
Suite #350
Valley Stream, NY 11580

DC Comics [Paradox Press, Vertigo, MAD Magazine]
1700 Broadway
New York, NY 10019

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Milwaukie, OR 97222

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Austin, TX 78755-2157

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Toms River, NJ 08754

Eternal Studios
15235 Rainhollow
Houston, TX 77070

Event Comics
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Chicago, IL 60613

Exhibit A Press
4657 Cajon Way
San Diego, CA 92115

Express Publications [Parody Press, Entity]
P.O. Box 1546
Chesapeake, VA 23327-1546

Extreme Studios/Image [Maximum Press]
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Milwaukee, WI 53212

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Anaheim, CA 92825

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West Townshend, VT 05359

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New York, NY 10016

Milestone Media
119 West 23rd St. Suite 406
New York, NY 10011

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15 Market St.
Northampton, MA 01060

Metown Animation
5750 Wilshire Blvd. Suite 300
Los Angeles, CA 90036

MU Press
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Seattle, WA 98105

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Bellingham, WA 98227-5844

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San Antonio, TX 76902

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Providence, RI 02906

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Westport, CT 06880

Rebel Studios
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Sacramento, CA 95841

Rival Productions
95 Robert Jemison Rd.
Birmingham, AL 35209

Sanctuary Press
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Highland Park, NJ 08903

Shadowline, Ink/Image [Eyescream Graphics]
31878 Val Obispo
#118-312
San Juan Capistrano, CA 92675

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P.O. Box 128
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Slave Labor Graphics
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Taliesin Press
(See COPPERVALE PRESS)

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(Same as IMAGE COMICS)

Top Cow Productions/Image
1223 Wilshire Blvd
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Santa Monica, CA 90401

Topps Comics [& Cards]
One Whitehall St.
New York, NY 10004

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P.O. Box 77010
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Poughkeepsie, NY 12603

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Fleer Entertainment Group
1120 Route 73 Suite 300
Mt. Laurel, NJ 08054

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2539 Washington Rd.
Bldg. 1000
Pittsburgh, PA 15241

SkyBox International Inc.
P.O. Box 3009
Durham, NC 27702-3009

Upper Deck
5909 Sea Otter Place
Carlsbad, CA 92008

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Congers, N.Y. 10920
Attn: Stephen Shamus

Shows & Conventions

These listings are as accurate as we can get 'em, but *Wizard* always recommends phoning ahead before you attend an event—show information sometimes changes after we go to press. With that in mind, it's time for all you comic-hungry hordes to go conventioneering!

ARIZONA

OCTOBER 14-15, PHOENIX

Bad Boy Con '95, Phoenix Civic Plaza, 225 E. Adams St., Exhibit Hall D, 8-ft. tables @ $125 each, admission for advance tickets: $6—one day, $10—two days, day of the event: $7—one day, $11—two days, Saturday 10:30am-7pm, Sunday 10am-6pm, 48,000 sq. ft. of comics, sportscards, toys and gaming! Special guest: Dennis Rodman* (two-time NBA Champion). Guests: Todd McFarlane (*Spawn*), Al Simmons, a.k.a. Spawn (with the Spawnmobile), Marc Silvestri (Top Cow Studios), James O'Barr (*The Crow*), Tony Daniel, Kevin Conrad and Todd Broeker (*Spawn: Bloodfeud*) and Chaos! Comics (Brian Pulido, Steven Hughes, Jason Jensen and Justiniano, plus a hot new Purgatori artist to be announced at the show!). Also appearing: Eternal Studios (*Archangels*), High Impact Studios (*Double Impact*), Mushroom Comics (*Araknis*), and Rival Comics (*Eye of the Storm*). Special two-day *Magic: The Gathering* Giant Tournament, with prizes, artists and reps from Wizards of the Coast. Contact: Phoenix Area Comic Stores or call Wayne @ 602-926-4851 for more info. *Fee for Rodman autographs.

ARKANSAS

NOVEMBER 4, JONESBORO

Comic World Promotion presents Com-X-Con, Comic Book Toys and Non-Sports Card Show, Indian Mall, 1901 S. Caraway (room behind Wyatts Cafeteria), $2 admission, 10am-5pm. The South's finest dealers, new, Silver and Gold comics, non-sports cards, toys, *Magic*, BUY, SELL AND TRADE, drawing held at 2pm. Contact for more info: Cecil Johnson @ 501-794-3394. Come by and see us for a great time!!!

CALIFORNIA

SEPTEMBER 10 & 24, OCTOBER 8 & 22, NOVEMBER 5 & 19, VAN NUYS

Valley's Largest Sportscard & Comic Book Show, Best Western Airtel Plaza Hotel, 16201 Sherman Way (1/2 mile west of 405 Frwy.—Exit Sherman Way West), 100 tables @ $45 each, $1 admission, free with this ad and also receive a free comic book, 10am-4pm. Contact: Eric Beckerman @ 310-478-9818.

SEPTEMBER 17, OCTOBER 15, NOVEMBER 28, LOS ANGELES

West LA's Biggest Monthly Sportscard & Comic Book Show, LA Airport Marina Hotel, 8601 Lincoln Blvd. at Manchester (exit 405 Frwy.—West), 100 tables @ $45 each, $1 admission, free with this ad and also receive a free comic book, 10am-4pm. Contact: Eric Beckerman @ 310-478-9818.

OCTOBER 15, SAN FRANCISCO

San Francisco Sports Card & Comic Book Show, Cathedral Hill Hotel, 1101 Van Ness Avenue @ Geary Blvd., 50 tables @ $50 each, $2 admission, 10am-4pm. Contact: Al Jang or Damon Jang @ 415-386-9036.

OCTOBER 22, SAN JOSE

San Jose Sports Card & Comic Book Show, Le Baron Hotel, 1350 North First Street, 35 tables @ $50 each, $2 admission, 10am-4pm. Contact: Al Jang or Damon Jang @ 415-386-9036.

CANADA

OCTOBER 14-15, MONTREAL, QUEBEC

Montreal Comicon, Amphitheatre Bell (Metro Bonaventure), 1000 de la Gauchetiere, corner de la Cathedral, 100 tables @ $110 (U.S. $$), $150 (Canada $$), 20 corporate booths @ $55 (U.S. $$), $75 (Canada $$), $3.50 admission (U.S.) or $5 admission (Canada $$), 11am-6pm. Guests: Sam Kieth (*The Maxx*)—Saturday only, Joe Jusko (Tarzan trading cards), Ken Lashley (*Excalibur*), Gary Cohn (Editor of Crusade Comics), and many more. Cards, games, toys, collectibles, comics, videos and a *Magic: The Gathering* Tournament. Contact: George Hallak @ 514-337-0374.

COLORADO

NOVEMBER 5, DENVER

Comic Book Show, Holiday Inn, I-70 at Chambers Rd., 35 tables, call for cost, $3 admission, 10am-4pm. Guests: To Be Announced. Contact: Great Eastern Conventions @ 908-788-6845.

FLORIDA

OCTOBER 15, MIAMI

Comic Book Show, Crown Sterling Suites, Miami International Airport N.W., South River Drive, 40 tables, call for cost, $3 admission, 11am-5pm. Guests: To Be Announced. Contact: Great Eastern Conventions @ 908-788-6845.

NOVEMBER 3-5, FT. WALTON BEACH

Imagicon '95, Ft. Walton Beach Holiday Inn Resort on Okaloosa Island, 75 8-ft. tables @ $45 or $25 each with room rental, admission is $5 per day or free with room rental; room rates are $55-$105 for single or double occupancy. Guests: Dave Dorman (*Star Wars* cover artist, *Aliens vs. Predator*, Upcoming: SkyBox Master Series), Lurene Haines (*Femme* books 1 & 2, *The Writer's Guide to Business of Comics*), Scott Hampton (*Batman: Legends of the Dark Knight, Heavy Metal* contributor), Ray Lago (Dark Horse cover artist, Fleer X-Men card artist), Kevin Nowlan (*Superman vs. Aliens*, Upcoming: *WildC.A.T.s*), Joe Pruett (*Kilroy is Here* writer and creator), Jordan Raskin (*Predator: Race War, Ripclaw Special*), Ray Snyder (*Green Lantern, Starman* inker), Del Stone Jr. (*Roadkill & Hellraiser* writer, Upcoming: *Bloodmuse*), Beverly Suarez-Beard (1994 Writers of the Future winner, Realms of Fantasy contributor). Showcasing top artists, writers and designers from some of the best comic publishers, game companies and card companies. Featuring a 24-hour gaming schedule including a SANCTIONED *Magic: The Gathering* Tournament, plus *Star Trek CCG, AD&D*, and much more with cash and prizes available. Call for game registration and costs. Artwork from top artists will be available for bid in our charity auction benefiting Big Brothers/Sisters of NW Florida at 8pm Saturday. All Big Brothers/Sisters are free with their sponsored child. Also, there will be a nightly video room plus a comic, card and game dealers room. For room reservations, call 1-800-241-4853 and ask for the Imagicon room rates. For more information, contact Chad Prater @ 904-651-5486.

NOVEMBER 5, ORLANDO

Orlando Comic Book MEGA-SHOW, Marriott Hotel, 8001 International Drive, I-4, Sand Lake Rd. exit, 10am-5pm. Special guest artist to be announced. Thousands of the hottest comic books, non-sports cards and comic-related items, drawings for great door prizes and autographed comic books. For more information, contact: Skyline Promotions @ 407-426-7745.

NOVEMBER 10-12 (3-DAY SPECTACULAR), ORLANDO

Central Florida's Giant Comic Book & Collectibles Show, Central Florida's Fair Grounds, 300-plus tables @ $75 each, booths @ $100 each and dealer space available, $2 admission, Friday 12 noon-8pm, Saturday-Sunday 10am-5pm. For updates about guests and special events, contact: John, Jack or James (Giant Comic Book Warehouse) @ 407-695-1953.

GEORGIA

DECATUR (AVONDALE ESTATES), EVERY WEEKEND IN OCTOBER & NOVEMBER

Avondale Toys, Comic & Sports Card Shows, Twin Oaks Plaza, 2823 East College Avenue, exit 33—Covington Hwy., off I-285, take 278 West 3 miles, across from Waffle House, 41 tables @ $55 each, Free admission, Fridays 4-9pm, Saturdays 10am-6pm, Sundays 11am-5pm. Sports, non-sports, memorabilia, comics and toys available. Contact: William Zorn @ 404-284-5730 or Barry Banks @ 404-289-0326.

INDIANA

NOVEMBER 4, FT. WAYNE

Summit City Comic Con, Ramada Inn, I-69 exit 105A (Illinois Rd.), 25 tables @ $40 each, $35 each additional 1/2 required as deposit or $35 each, $30 each additional if paid in full by 10/28, $2 admission, adults over 55 and children under 6 are free, also free with a toy donation to local children's charity. Guests: Gary Barker (Garfield comic strip), Willie Pepper, Storm Quest (Comico), Robert Kraus—*Chakan The Forever Man* (Rak Graphics), Jeff Newman, 5th Panel Comics, Ft. Wayne Sci-Fi Club and more to be announced. Contact: Ronald A. Imel @ 219-482-5325.

KANSAS

NOVEMBER 4-5, KANSAS CITY
Kansas City Comicon, Reardon Civic Center, 500 Minnesota Avenue, 105 tables @ $125 each, $4 admission, 10am-6pm daily. Guests: Dick Sprang (classic artist of Batman), Steve Lightle (artist for *Legion of Super-Heroes* and *Wolverine*), Rick Stasi (*Darkwing Duck*), and Anna Maria Cool (*Barbie*). Dealers are offering a wide variety of Golden, Silver and to the Present Age comics. *Magic* Tournament, representatives of the Fleer *Overpower* Game, Charity Auction and a film room!!! Contact: Mike Wileman @ 913-334-0389.

KENTUCKY

NOVEMBER 5, ASHLAND
River Cities Comic Con, Elk's Hall, 900 Carter Avenue, downtown Ashland, 28 8-ft. tables @ $40 each or 3 for $100 in advance, $2 admission, free for children 6 and under, 10am-4pm. Contact: Jeff Harper @ 216-499-6056.

LOUISIANA

OCTOBER 15, BATON ROUGE
Comic and Card Convention, Hilton Hotel, 5500 Hilton Avenue, exit College Drive off I-10, 40 tables @ $50 each, $1 admission, 10am-5pm. Door prize drawings every 30 minutes for comics and cards, receive a free pack of comic cards with this ad and paid admission. Contact: Mark Hlavinka @ 713-293-8676.

MARYLAND

OCTOBER 22, GAITHERSBURG
Capital Associates' Gaithersburg Monthly, Gaithersburg Holiday Inn, 2 Montgomery Village Avenue, (301) 948-8900, take exit 11 off I-270 (Rt. 124 East), 60 tables @ $65 for the 1st table, $60 for the 2nd table, $55 for each additional table, $2 admission (may be higher for dates where autographs are added, children under 5 free), 10am-4pm. Contact: Jeffrey Scott Rocen @ 800-222-2057.

OCTOBER 22, TIMONIUM
Comics, Non-Sports Cards and Action Figures Convention, Holiday Inn Timonium, 2004 Greenspring Drive, take 695 to 183N, exit 16, right at the light, 22 tables @ $45 each, $2 admission, 11am-4pm. For information contact: Fred Edeson @ 410-730-8093.

MASSACHUSETTS

OCTOBER 22, BOSTON
Comic Book Show, 57 Park Plaza Hotel—Howard Johnson, 200 Stuart St., 70 tables, call for cost, $3 admission, 10am-5pm. Guest: Mark Wheatley. Contact: Great Eastern Conventions @ 908-788-6845.

OCTOBER 29, ROCKLAND
BIG CAT Productions Monthly Comic, Non-Sport and Collectible Show, Ramada Inn, exit 14, Rt. 228, off of Rt. 3, 8-ft. tables available @ $35 each, $2 admission, 11am-4pm. *Magic*, toys and more, free credit raffles and gifts. Contact: Larry Harrison @ 617-596-3336.

MICHIGAN

OCTOBER 22 & NOVEMBER 19, LIVONIA
Livonia X-Trava-Con & Non-Sport Card Show, Knights of Columbus Hall, 19801 Farmington Road, between 7 & 8 Mile Road, 45 8-ft. tables @ $40 each, $35 in advance, $2 admission, 10am-4pm. Over 100,000 comics for sale, thousands of non-sport and *Magic* cards for sale. Contact: Motor City Conventions, Michael Goldman @ 810-350-2633.

OCTOBER 29, EAST LANSING
Spartan Comic Book & Baseball Card Show, Kellogg Center (Big Ten Room "A"), Michigan State University, 70 8-ft. tables @ $45 each, $40 in advance, $2 admission, 10am-4pm. Over 100,000 comics for sale, thousands of non-sport and *Magic* cards for sale. Contact: Motor City Conventions, Michael Goldman @ 810-350-2633.

NOVEMBER 12, ROYAL OAK
Royal Oak Encore Comic Book & Non-Sport Card Show, American Legion Hall, 1815 Rochester Road, corner of 12 Mile & Rochester Road, 45 8-ft. tables @ $40 each, $35 in advance, $2 admission, 10am-4pm. Over 100,000 comics for sale, thousands of non-sport & *Magic* cards for sale. Contact: Motor City Conventions, Michael Goldman @ 810-350-2633.

MISSISSIPPI

OCTOBER 21, JACKSON
Comic World Promotion presents Com-X-Con, Comic Book Toys and Non-Sports Card Show, Best Western, 5035 I-55 North, $2 admission, 10am-5pm. The South's finest dealers, new, Silver and Gold comics, non-sports cards, toys, *Magic*, BUY, SELL AND TRADE, drawing held at 2pm. Contact for more info: Cecil Johnson @ 501-794-3394. Come by and see us for a great time!!!

NEW HAMPSHIRE

OCTOBER 22, NASHUA
BIG CAT Productions Monthly Comic, Non-Sport Card and Collectable Show, Holiday Inn, exit 4 off Rt. 3, 8-ft. tables available for $35 each, $2 admission, 11am-4pm. *Magic*, toys and more, free credit raffles and gifts. Contact: Larry Harrison @ 617-596-3336.

NEW JERSEY

OCTOBER 8, CLIFTON
Clifton Comic Book Expo, Clifton Recreation Center, 1232 Main Avenue, 30 6-ft. tables, $40 each, $2 admission, 10am-4pm. Guests: David Boller (artist—*Marvel Overpower* Gaming Cards), special features: no minimum-bid auctions at 11:30am & 2pm, hourly door prizes, comics from Golden Age to present, non-sport cards and character toys. Show us your *Wizard* magazine to get a $2 merchandise credit with your paid admission. Contact: John Paul @ 201-783-0608.

OCTOBER 29, WAYNE
Wayne Comic Book Expo, Wayne Holiday Inn, Rt. 46 East Service Road, 30 8-ft. tables, $55 each, $2 admission, 9:30am-3pm. Special features: no-minimum-bid auctions at 11:30am & 1:30pm, hourly door prizes, comics from Golden Age to present, non-sport cards and character toys. Show us your *Wizard* magazine to get a $2 merchandise credit with your paid admission. Contact: John Paul @ 201-783-0608

NOVEMBER 12, CLIFTON
Collectathon, Ramada Inn, Rt. 3 East, 100 tables @ $50 each or 3 for $120, $4.50 admission, 9:30am-4pm. Contact: Joe Biasco or Ken Laurence @ 201-863-8720 or 201-385-1557.

NEW YORK

OCTOBER 22, JAMESTOWN
Chautauqua Comic Book Expo, Holiday Inn, 150 W. Fourth Street, Rt. I-90 to Rt. 17, get off at Rt. 60—Main Street and make right onto W. Fourth Street, 45 8-ft. tables @ $70 each, $4 admission, children under 6 are free, 10am-5pm. Door prizes, giveaways, autographs and drawings. Special guests: Buzz (*Vengeance of Vampirella*), Everette Hartsoe (*Razor*)—tentative, Eddy Newell (*Black Lightning*), Tom & Mary Bierbaum (*Legion of Super-Heroes*, *Legionnaires*, *Star*). Contact: Chautauqua Comics @ 716-484-9631.

OCTOBER 29, NEW YORK
Comic Book Show, New Yorker Hotel, 34th St. and 8th Avenue, 75 tables, call for cost $4 admission, 10am-5pm. Guests: To Be Announced. Contact: Great Eastern Conventions @ 908-788-6845.

NORTH CAROLINA

OCTOBER 14, CHARLOTTE
Comicon, Ramada Inn Airport Central, Exit 7 off I-77, 30 tables @ $50 each, $2 admission (mention this *Wizard* ad for special $1 admission), 10am-4:30pm. Back issue bargains on Golden, Silver and Modern Age comics, non-sport cards, *Magic* cards and supplies, comic-related action figures and toys, *Star Wars* toys and more. Hourly door prizes! Contact: Mark @ 704-787-3911.

OCTOBER 15, CHAPEL HILL
Comicon & *Magic* Tournament, Carolina Inn, 211 Pittsboro St. (exit 266 off I-40, take right onto Cameron St. then left onto Pittsboro St.), 30 tables @ $50 each, $2 admission (mention this *Wizard* ad for special $1 admission), 10am-4:30pm. Back issue bargains, non-sport cards, comic-related toys and action figures, *Star Wars* toys. *Magic* tournament: $10 game ticket also includes admission to show. Type I tournament with prizes including various moxes and Black Lotuses. Hourly door prizes and more! Guests to be announced. Contact: Mark @ 704-787-3911.

OCTOBER 21, WINSTON SALEM
Comicon, Holiday Inn West, off Silas Creek Parkway (Hawthorne Rd), 30 tables @ $50 each, $2 admission (mention this *Wizard* ad for special $1 admission), 10am-4:30pm. Fantastic deals on all back issue comics, non-sport cards, comic-related action figures and toys, *Magic* cards and supplies, *Star Wars* toys and more. Hourly door prizes! Guests to be announced. Contact: Mark @ 704-787-3911.

OCTOBER 28, GREENSBORO
Comicon, Howard Johnson Coliseum, exit 217 off I-40 (High Point Rd.), 30 tables @ $50 each, $2 admission, (mention this *Wizard* ad for special $1 admission), 10am-4:30pm. Back issue bargains on all types of comics, non-sport cards, *Magic* cards and supplies, comic-related action figures and toys, *Magic* cards and supplies, *Star Wars* toys and more. Hourly door prizes and more! Guests to be announced. Contact: Mark @ 704-787-3911.

OCTOBER 29, RALEIGH
C.D.P. presents a Gallery of Horror! North Raleigh Hilton, 3415 Wake Forest Rd., 8-ft. tables available @ $75 each, $3 admission, 10am-4pm. Featuring: Horror Publisher—Brain Storm Comics, plus other artists and publishers, also door prizes, costume contests and *Magic* Tournament. Blood Drive: First 100 to pre-register for blood drive will receive a limited Brain Storm giveaway. For more information, contact Sue Furman @ 919-876-2946.

OHIO

OCTOBER 22, CANTON
Canton Comic Con, Sheraton Inn, I-77 at exit 109 (Everhard Rd.), 27 8-ft. tables @ $45 each in advance, $2 admission, children 6 & under are free, 10am-4pm. Contact: Jeff Harper @ 216-499-6056.

NOVEMBER 25-26, COLUMBUS
Mid-Ohio-Con, "Ohio's Best Comic Book Show," Hyatt Regency Hotel at the Greater Columbus Convention Center, 350 North High Street, Downtown, 150 tables, call for availability. $10 per day or $15 for both days, tickets at the door only. Children age 6 and under are free when accompanied by paying adult. Saturday: 10am-6pm, Sunday: 10am-5pm, box office opens at 9:30am daily. Discount lodging available from the Hyatt: call 1-800-233-1234, and ask for the Mid-Ohio-Con discount. Guests: Sergio Aragonés (*Groo*), Tom Batiuk (*Crankshaft*), Broadway Comics with Jim Shooter, John Byrne (*Wonder Woman*), Dick DeBartolo (*Mad*), Mark Evanier (*Groo*), Dick Giordano (*Batman*, several others), Tony Isabella (*Black Lightning*), Paul Jenkins (*Hellblazer*), Joe Jusko, McFarlane Toys, Bernie Mireault (*The Jam*), Sheldon Moldoff (Golden/Silver Age Batman), Eddy Newell (*Black Lightning*), Susie Owens (Flaxen), Don Rosa (*Uncle Scrooge*), Jeff Smith (*Bone*), Barry Windsor-Smith (*Rune*, several others), Bernie Wrightson (*Frankenstein*) and many more! Mid-Ohio-Con

Shows &

has two dealer rooms with comics, toys, art, videos and cards. Special panels, programs and an Anime Room. Benefit auction and dance party for Ronald McDonald House on Saturday, plus events to benefit the Comic Book Legal Defense Fund. Contact: R.A.P. Productions, Roger Price @ 419-526-0438 between 9am-5pm EST, or e-mail, 72274.1576 @ compuserve.com.

OKLAHOMA

OCTOBER 28, OKLAHOMA CITY

Comic World Promotion presents Com-X-Con, Comic Book Toys and Non-Sports Card Show, Holiday Inn, 122nd Street I-35, $2 admission, 10am-5pm. The South's finest dealers, new, Silver and Gold comics, non-sports cards, toys, magic, BUY, SELL AND TRADE, drawing held at 2pm. Contact for more info: Cecil Johnson @ 501-794-3394. Come by and see us for a great time!!!

PENNSYLVANIA

NOVEMBER 5, MORRISVILLE

Comic Book & Non-Sport Card Show, Trease Caterers, Rt. 1 to Rt. 13 (then follow signs), 35 tables @ $40 each, $1 admission, 10am-3pm. Contact: Greg Petrino @ 215-968-8577.

NOVEMBER 18, BENSALEM

Hampton Inn Comic Show, 1329 Bristol Pk. (Rt. 13, just off Woodhaven exit off I-95), 40 tables @ $40-$45 each, $2 admission, 9:30am-3:30pm. Two free comics of your choice to 1st 500 paid admissions—titles include *X-Men*, *Superman*, *Batman*, *Spider-Man*, *Thor*, *Punisher*, etc. Contact: Mike McShane @ 215-671-8189 or 215-947-3498.

TENNESSEE

OCTOBER 28, KNOXVILLE

Fall-Con 2 Comic Book Show, Holiday Inn North, Merchants Rd. @ Central Avenue Pike, tables available @ $40 each, $1 admission, 9am-6pm. Door prizes, grand door prizes, comic trivia contest and comic auction, lots of dealers, thousands of comics, buy, sell, or trade. Contact: Steve Riley @ 615-691-3302.

TEXAS

OCTOBER 1, HOUSTON

Comic and Card Convention, Holiday Inn Southwest, 11160 Southwest Freeway, 59 South at Beltway 8, 38 tables @ $65 each, $2 admission, 10am-5pm. Door prize drawings every 30 minutes for comics and cards, receive a free pack of comic cards with this ad and paid admission. Contact: Mark Hlavinka @ 713-293-8676.

OCTOBER 7, HOUSTON

Comic and Card Convention, Holiday Inn, I-10 and Silber, 7611 Katy Freeway, exit Silber, 50 tables @ $125 each, $2 admission, 10am-5pm. Door prize drawings every 30 minutes for comics and cards, receive a free pack of comic cards with this ad and paid admission. Contact: Mark Hlavinka @ 713-293-8676.

OCTOBER 7, LIVE OAK/SAN ANTONIO

Card, Comic & Toy Show, Live Oak Civic Center, Pat Booker Road, 50 8-ft. tables @ $30 each, $1 admission, 10am-6pm. Door prizes every half hour, free card or comic pack with each paid admission. Contact: Dale Eckman @ 210-945-0003.

OCTOBER 8, SAN ANTONIO

Comic and Card Convention, Wyndham Hotel, I-10 and Wurzbach, 50 tables @ $55 each, $1 admission, 10am-5pm. Door prize drawings every 30 minutes for comics and cards, bring this ad and with paid admission receive a free pack of comic cards. Contact: Mark Hlavinka @ 713-293-8676.

OCTOBER 15, HOUSTON

Comic and Card Convention, Holiday Inn Park 10 West Select, I-10 W, Katy Freeway, at Hwy. 6, 50 tables @ $70 each, $2 admission, 10am-5pm. Door prize drawings every 30 minutes for comics and cards, receive a free pack of comic cards with this ad and paid admission. Contact: Mark Hlavinka @ 713-293-8676.

OCTOBER 15 & 22, AUSTIN

Comic and Card Convention, Embassy Suites Hotel, 5901 North I-H35, 35 tables @ $55 each, $1.50 admission, 10am-5pm (both shows). Door prize drawings every 30 minutes for comics and cards, receive a free pack of comic cards with this ad and paid admission. Contact: Mark Hlavinka @ 713-293-8676.

OCTOBER 28, HOUSTON

Comic and Card Convention, Holiday Inn Hobby Airport, 9100 Gulf Freeway, I-45S, exit College Airport, 45 tables @ $65 each, $2 admission, 9:30am-4pm. Door prize drawings every 30 minutes for comics and cards, receive a free pack of comic cards with this ad and paid admission. Contact: Mark Hlavinka @ 713-293-8676.

OCTOBER 29, HOUSTON

Comic Carnival '95 5th Annual Halloween-Fest Comic Convention, Holiday Inn Hobby Convention Center Hotel, 9100 Gulf Freeway, I-45 South, take College Airport exit, $5 admission, children under 10 are free, advanced tickets on sale for only $2 at Houston's finer comic shops (just ask), 10:30am-4:30pm. Houston's largest one-day winter comic event! 3 huge ballrooms, 100 tables of hot collectibles! New comics, extensive Silver and Golden Age comics, *Magic* and other gaming cards, sports cards, non-sports cards, toys, posters, T-shirts, movie posters, Dragon Dice, G.I. Joe, POGs, autographed comics, action figures and more! Our best selection of comicdom merchandise ever! Silent auction at 3pm—50 lots. Special guests include: **Sam De La Rosa** (artist, Marvel's *Venom* and *Spider-Man Alpha*, and DC's new *Star Trek Annual*), **Rus Sever** (*Deathstroke*, *New Warriors*, *Venom*, *Teen Titans* artist), **Martin Thomas** (cover artist, *Too Much Coffee Man*, *Hepcats*, *Sachs & Violins*), **Ashley Underwood** (artist, Age of Apocalypse X-books, *Death Race 2020*), **Richard Dominquez** (creator, writer and artist of *El Gato Negro*), **Mark Stokes** (creator of *Zombie Boy Voodoo Tales*), **Tempest Comics**, **Space City Comics**, **Rook Comics** and more, FREE AUTOGRAPHS!! 5 free comics to the first 500 (10 free comics if you come in costume!). Video room showing really scary movies all day long, super door prizes every 30 minutes. HOUSTON'S BEST WINTER SHOW—DON'T MISS IT!!!! For artists updates, call 24 hours a day @ 713-335-SHOW (7469) or for dealer info, call 713-335-1130.

OCTOBER 29, SAN ANTONIO

Comic and Card Convention, Embassy Suites Hotel, I-10 West at 410 West behind Malibu, 40 tables @ $55 each, $1 admission, 10am-5pm. Door prize drawings every 30 minutes for comics and cards, receive a free pack of comic cards with this ad and paid admission. Contact: Mark Hlavinka @ 713-293-8676.

VIRGINIA

NOVEMBER 5, SALEM

Roanoke Valley Comicon, Salem Civic Center (I-81 to exit 141), 50 tables @ $55 each in advance or $65 each day of show, $3 admission, children under 6 are free, 10am-5pm. Guests: Tom Morgan (*Iron Man*), Steve Butler (*Web of Spider-Man*), Chris Sprouse (*L.E.G.I.O.N.*), The Dark One (*Animal Mystic*), Richard Pollard (*Razor*) and Kevin Sharpe (*Vampirella*). Contact: Richard or Karen Morgan @ 540-344-8840.

NOVEMBER 5, TYSONS CORNER/FALLS CHURCH

Capital Associates' Tysons Corner Monthly, Tysons Corner Ramada (Double Tree Hotel) 703-893-1340, 7801 Leesburg Pike (Falls Church), take exit 10 off I-495 (Rt. 7 East), 85 tables @ $65 for the 1st table, $60 for the 2nd table, $55 for each additional table, $2 admission (may be higher for dates where autographs are added, children under 5 are free), 10am-4pm. Guests: Call for updated list! Contact: Jeffrey Scott Rocen @ 800-222-2057.

WEST VIRGINIA

NOVEMBER 12, PARKERSBURG

Parkersburg-Marietta Comicon, Holiday Inn, I-77 at exit 176 (Rt. 50), 40 6-ft. tables @ $40 each or 3 for $100 in advance, $2 admission (children 6 and under are free), 10am-4pm. Contact: Jeff Harper @ 216-499-6056.

If you'd like to use *Wizard*'s magic to help advertise your comic book event, call Karen Evora at (914) 268-3907.

Conventions

E.G.O.

BY TODD McFARLANE

The Results are In!

I'd like to thank all of you who wrote in response to the question I posed in *Wizard* #46: What do you want from me? I expected to get a handful of letters, but quickly realized that I had grossly underestimated the number of monthly E.G.O. readers. I received hundreds of letters from people all over North America. It is good to know that there are so many people out there with strong opinions about comic books and the industry in general.

Almost all of the letters expressed the same concerns and ideas in certain areas. The collective opinions are as follows:

Variant covers are looked upon as unnecessary and devised solely to extract more money from readers. Crossovers are all right once in a while, but basically had a lukewarm response. Bringing in new characters to interact with Spawn is appealing (especially Angela and Violator). And most importantly, don't kill Spawn. You all seem to feel that this a cheap tactic employed by other books, and it is a bandwagon that I should avoid jumping on. (It was also pointed out to me that it's redundant to kill off someone who is technically already dead.) Many of you encouraged me to follow my creative instincts, and not be concerned with what everyone else is doing.

I appreciate your confidence in me to continue putting out an entertaining and innovative book each month. As I said earlier, we really received many more responses than I ever expected, and they were all damn fine letters. I felt it was no longer possible to determine the three "best" letters. Therefore, I randomly picked three letters out of the bunch, and determined them to be the "winners." Their names are printed below and some signed stuff is on the way to their homes. Again, thank you for taking the time to write in and share your opinions. It was very eye opening for me. Keep reading, and I'll see you next contest!

Prize Winners:

John Horne, Grenada, MS **Brian P. Bolvin**, Fairless Hills, PA **Greg Simons**, Cincinnati, OH

Here's a list of people who responded to *Wizard* #46's "What do you want from me?" column (As we are still receiving letters from that column, we've only listed those who responded *prior* to our deadline.):

Sanjiv Purba
Kristian Codaire
Curtis Sheidler
R.K. Wang
Iram Blajchman
Travis Skillings
Benjamin Todd Alpi
Brian Douglas
Ken Hellrung
Shawn Soucy
Armando Quiroz
David R Bohlander
Michael Naugle
Mark Zinngrabe
Steve Ranger
Tim Robertson
Clint McCullough
Chris Bucklin
Josh Marse
J.R. Mounts
Adam Leonhardt
Andrew Wiles
Steve Geisler
Guy Rulz
Todd Hammond
Anthony R. Miller
Nela Nederhoff
Josh Shomo
David Sutherland
William Litzler
Michele Scott
William Paye III
Larry Miller
Penn Buffington
Matt Evans
Kyle Munroe
Keith P. Miller
Uwe Reber
Griffin L.Smith
William Powell
Zach Mackey
Cindy Neal
Joseph Rodgers
Kyle Heiberger
Tim Bennett
Kevin Costello
David McIntosh
Keegan Malone
Jeremy Konetsco
Patrick Lewis
Cas Kopacki
Brendan H. Fitzpatrick
Mark Altieri
David Zacki
John Thurmond
Brad Schuman
Hank DeHerder
John Falzone
Charles Paquette
Jay H. Fraser

Shannon Crowley
Jeff Geary
Henry Arauto
Christopher Walton
Justin Szewczyk
Ian Schiefelbein
Joshua Siegal
Mark McGee
Catarino Chavez
Wolf Stolzer
Tommy Garza
David R.P. Haig
Chris Weeden
Matt Nelson
Michael Askey
Greg Bowers
Drew T. Martin
Pat Boissonneau
Michael L. Johnson
Brent McKibben
Allan Browne
Cameron Tevis
Stephen Picard
Thomas James Harrington
Joe Hollon
Nick Miller
Jay Rist
Jonathan Ursin
Mark Wagner
John Webster III
Kevin Falcon
Jason Gorsalitz
Michael Askey
Doug Workman
Roland Corbin
Thomas Currier
Scott Laws
Brad Permenter
Steven Post
Devin O'Connor
Jeremy Lucas
Chuck Myers
Mario Vale
Robert A. Matthews
Jeffrey Y. Chang
Sean Avakian
Oliver Young
Mike Spitalieri
Jose China
Tim LeCompte
Anthony Bowman
Rich VanSledright
Andy "Violator" Chu
Ariel Estrada
Frank Glidden
David A. Caro
David McClain
Wes Curtsinger
Rohan Vaidya
Jason Kumpfmiller

Scott Baber
Michael C. Stiltz
William Johnson
Joey Borovicka
Adam B. Strom
Christopher Currie
Eric Smith
Jerry Howard
John Honn
John Colombo Jr.
Alex Hutchinson
Abayomi Williams
"Papa" John Such
Chris Chamblee
Josh Desrosiers
Tom Flynn
Frank Perez
Karim Helmy
Bill Wilfong
Jeffrey L. Blaire
Arlyn Rankin
Stephen Dypiangco
John Bell
Tim Knopp
Anthony Aurelio
William Moore
David A. Caro
Eric Ipsen
Jonathan Hart
Derek H. Noonan
Kent Lorenz
Mary Ann Johnson
Frank Flood
Joshua Corum
Michael Scharff
T. Tran
Keith Litton
Andy Richardson
Josh Scruggs
Daniel Thomas
Jason G. Humblias
Andrew Chastain
Jeff Schlicht
Greg Guiang
Mark H. Anglin
Dave Wehry
Barry J. Rossheim
Dan Premo
Walter Romeo
Chris Furnier
Kyle Palkoner
"Uncle" Jay Murdock
Gary Patton
Rhea & Al Finger
A.J. Greenlee
Ryan Otto
Kevin Cogill Jr.
Joseph Richichi
David Richards
Ryan Paziuk

Jay Cook
Geoff Barclift
Bryan M. Peruski
Stephen LeCompte Jr.
David Gallo
Eric Johnson
Elena M.Carver
Dennis A. Brennan
Josh Hagen
Christian Sandoval
Devin Engelmann
Brian Dittfeld
Michael Campanella
David Johnson
Patch Brown
John M. Reichert
Steve James
Andrew Melbourne
Rocky Karlage
Tony Thornhill
Ken Languedoc
Thor McNeil
Edwin Rivera
Greg Easton
Jason Dingz
Thomas Schloendorn
Shana Phanek
Bobby Brooks
Mike Goodale
Michael Grimmett
Tim Fontaine
Juan A. Ortiz
Salvador S. Horquita Jr.
Jeremiah Lee
Ray Keener
Jeff Jacobs
Alex Teoh
Loyd Padgett
Mark Philips Torres
Leslie Lorenz
Ray Yanez
Mike Johnson Jr.
Tom Kary
James Zacharias
Nelly Cung
Hosho McCreesh
Michael A. Manzanares
Greg Rochon
Erik Ben-Zekey
Walden Wong
Freeman Wong
Richard A. Alexander
Peter Atsove
Danyel Rodriguez
Sunny Bjerk
Scott Moore
Duane Nichols
Ross Rosenberg
Aaron Buda
Scott Rose

Tom Drennen
Matt Suplee
Dan Morris
Patrick Ty
Chris Cole
Eric R. Rogusky
Lloyd Durall Jr.
Jacob Breaux
Jake Kilborn
John Giles Jr.
Branden C. Boetticher
Zach Blackburn
Doug Cadwallader
Tony Pellegrino
Laura M.McSpadden
Gustav Pettersson
Robert Feeney
David Sulsona
Randy Ryan Tan
Jonathan A. Ottenberg
Molly Kiely
Greg Cryer
Rob Kraneveldt
Jason D. Ventura
Eric Liou
Gerardo Madera
Dylan Perrin
Tracy Jefferson
Ben Bermudez
Tim Grossen
Danny Spaulding
Junichi Hiraiwa
Henry Duiker
Daniel Ward
Tyrone Warner
Eric Carlsson
Shane Titchenal
Adam Cantrell
Dave Thomas
Adam Scudiere
Dan Taylor
Jeff Swetland
Josh Provorse
Richard Peck
Paul Botts
Joe McClure
Bryan Strahan
Andy Maglothin
Chris Schacht
Chris Menzel
Ryan Duncan
Sean Gates
Chris Schaal
Mr. A. Blatch
Ben Miles
Carl Adamoli Jr.
Aaron Perkins
Jose Enrique Sandoval III
Raj Paul Tuli
Kevin Onofrio

David Escalante
Scott Peckins
Jeffrey Banks
Anthony Cole
Travis Kacmar
Travis Lanham
Steven Show
Jason E. Mumpower
Gloria Calderon
Patrick Payne
Jerry Li Niu
Jason Massar
Angelo Tarallo
Tom Hanley
Mike Richards
Jason "Filo" Korolenko
Victor Rosado
Glen Lees
Mauricio Hunt
Guillermo Vigil
Rodney W. Garcia
Brian Dortch
Ray Hoey
Walter Weimer
Jeffrey Pittman
J.P. Thomas
Ken Burdon
Joe Obyrcki
Patrick Cass
M. Lonigan
Ulysses J. Cooper
Ron Allman
Joshua Simon
Philippe Benoit
Lanceford Brown
Brian Koval
Daniel Pappalardo
Stephen Paulson
Harry Thomas
Adam Scott McCabe
Bob Curtis
Lorene Samida-Braun
David Lewis
Rudy J. Mariscal
Chuck Hughes
Chris Robinson
Steven R. Rodimon
Fred Valentin
Nathaniel Daneshrad
John Patrick Hardin
Kevin Fritz
Mike Hagan
Domingues De Matos
Luis "Cartoon" Carrion
Kevin Laird
Aldric J. Saucier
Dan Coates
James Gutierrez
Stephen Emery
Travis Molinar
Dan Boston
Alan Hayes
Danny Cox
Aarik Miller
Jeff Jack
Ryan Pownall
Dominic DeMarte
Eric Gaillant
Charles Gil
Wayne Burnette
Bruce Hatten
Terry M. Hulett
Travis Dewys
Pablo Orozco
Jeff Hord
John C. Stout
Josh Larson
Travis West
Tim Ross
Danny Anzion
Tony Cromer
Jamey Sweeney
Troy Hall
Will Bennett
Kenny Nakai
Bill Webber
Patrick Millet

In *Wizard* #47's E.G.O. I asked you for a detailed explanation of why you keep going back to your comic store. Again, there is no right or wrong, best or worst answer. Out of the *hundreds* of letters, I've printed a random two.

Todd,

I remember standing by the comic book rack, waiting for someone to cut the plastic twine that bound them to their peaceful rest. When the packages had burst open I was the first one to touch the new pages. Soon I was working hard and steady to pay for my exploding interest.

Late in 1990, I stopped. I was losing touch with Spider-Man, and Batman had spiraled into his own eddy after the "A Lonely Place of Dying" and "Year 3" stories. I ordered the new Batman series [*Batman: Shadow of the Bat*] from DC and instead they sent me *Sleepwalker* (which is an OK comic, but not what I wanted). My time of frenzy collecting had faded to death.

A few days ago (June '95), I stopped by a comic store in Great Falls, Mont. The store is simply called "Action" and the man who runs it is Brooks Kelly. I was looking for *Batman* #417 and #419. He didn't have those two, but he seemed to take it as a personal challenge to round them up for me. Together we talked about how comics have changed. I mentioned I didn't like the new format of DC's comics with the glossy pictures. They seem to look like a tin top off a pop can in the sunlight. From a distance it looks like silver treasure, but when you bend down to pick it up you find dull garbage.

He didn't agree or disagree. Instead, he turned me around to a positive attitude of present comics. He asked me if I'd heard of *Spawn*. I told him I never even heard of Image Comics. He took his time to tell me a brief history of Image.

At that point I left him to look around the shop. On the wall was *Spawn* #2-#13. I picked up *Spawn* #3 and went to the cash register. Brooks told me he might have a #1 in back. He took more time out to hunt for the comic. After ransacking his shop in vain, he took out his own collection of *Spawn*. He took out #1, and without hesitation, thrust it into my hands. I carefully looked through the pages of my new comic.

Needless to say I walked out of that shop with a smile on my face. Brooks wasn't out to make a buck; he was just willing to lend out a helping hand. What he made was a new customer, and one kid feel satisfied.

Rodrigo S. DeAlvarado Rigg
225 2nd Ave S. Apt. #2
Shelby, MT 59474

Dear Mr. McFarlane,

This letter is in response to your latest inquiry in your E.G.O. column about what keeps me going back to my same comic book store. Just one word: Sara. (With no offense to Bryan).

Sara is the embodiment of what every comic retailer should be. She's very personable, very knowledgeable and a fun person to be around. I truly feel my best interests are in her heart when we do business together. Her love of the comic industry (creation, not commercialism) is the first thing that struck me as I got to know her.

Being an aspiring artist/writer/creator herself, she speaks from experience, not just observation. I trust her judgment and advice in comics as I do my mother's advice on manners. I have no fear of being steered wrong. I am a "pull and hold" customer at Sara's store along with well over a hundred other people. Sara is in charge of the "pull and hold" accounts. She very rarely misses a step, week in and week out. She knows I am a diehard Image fan and I collect all the titles. She makes sure I get all the issues, including the variant covers (thank you, *Gen*^{13}) and even some autographs from the WildStorm crew.

If something is amiss, she is quick to correct it. She takes the worry out of me on those "gotta have" issues. If I need a question answered or I want an opinion, Sara fits the bill. Boy, does she have opinions. Just ask her about Trent Reznor or Marvel Comics. One of the things I like most about her is her willingness to give an opinion. Too many people are afraid to speak out for fear of being heard. And when she does talk, she is sincere. I've come across several people at other stores who come across as phony and don't realize it or don't care. These people have their "in-crowd" and "walk-in" customers and there is a marked difference in treatment.

With Sara, conversations may be longer or more in depth with a regular but I've never seen any customer leave feeling ignored or inferior. That is what is so special about Sara and why she commands my loyalty to her store. She cares about her customers and understands that she and her customers are together because of a love of comics. There is a lot to like and dislike about the current comic industry. She'll converse with me in either direction.

There's a lot to do to keep her store running. She'll put in long hours to make sure it is done. There are a lot of little things a person can do to make customers feel welcomed and at ease asking questions.

Sara does those things. Whether it be offering recommended reading, slaving to put out a monthly newsletter, or simply taking the time to wish Martha Washington and a certain unnamed customer a Happy Birthday, Sara does it all. Best of all, when I pull my wheelbarrow up to her counter with this week's "pull and holds," she doesn't look at me like the lunatic she must think I am.

Philip D. Hurtt
13755 Tobiasson Rd.
Poway, CA 92064

Well, thanks for writing, everyone. I'll see you next month. **W**

Todd McFarlane can be found every month in the pages of his comic, Spawn, *published by Image Comics. He thinks blue M&Ms are cool.*

The opinions expressed in this column are not necessarily those of *Wizard: The Guide to Comics*, its editorial staff or Image Comics.

TRAILER PARK

Wizard's column about Hollywood and TV and stuff like that

SPAWN MOVIE set to shoot this fall

THE **SPAWN** MOVIE WILL BE SHOOTING SOON...

Todd McFarlane's long-awaited Spawn movie is scheduled to shoot in September and October in San Francisco, following approval of the fourth and final script draft. But don't expect the movie any time soon—more than 10 months' worth of special effects will still be needed, meaning the final product probably won't be ready until at least Thanksgiving 1996.

Produced by Clint Goldman of Industrial Light & Magic, the movie is being directed by Mark Dippe, the special effects wizard behind *T2: Judgment Day* and *Jurassic Park*. Distributed by New Line Cinema, the shooting budget for the flick is estimated at $40 million. McFarlane is serving as executive producer on the movie, while his right-hand man, Terry Fitzgerald, acts as associate producer.

McFarlane is aiming for a PG-13 rating for the movie, but he hesitated at saying he'd cut or edit scenes if the ratings board handed out an R. However, an early rewrite focused on changing a scene near the climax that everyone agreed was too gruesome, he noted.

Fitzgerald reported that the release date may be moved back depending on several factors still up in the air, including the special-effects schedule and marketing concerns. "We're discussing the possibility of holding it for release in the summer of 1997," Fitzgerald revealed. "But it would need a much bigger budget to compete in that period." No cast members had been signed by press time, but *Wizard* offered its own suggestions in its Casting Call in issue #50.

The plot tells Spawn's origin and introduces the key characters in his story, leading to a confrontation between Spawn and the comic's Terry Fitzgerald, who is married to Al (Spawn) Simmons' widow. Spawn also battles the Clown and the Violator and winds up facing down the Malebolgia in the climax. "The best part of the whole movie is the Clown," Fitzgerald said. "Everything he says is both scary and funny. He's got all the best lines."

How does it end? "Everybody dies," Fitzgerald laughed. That doesn't reveal much, considering most of these guys were dead to begin with. ■ *Craig Shutt*

SUPERMAN GETS ANIMATED

The Man of Steel will soar into an animated run beginning in September 1996, when the "Batman & Robin" duo of writer Paul Dini and animator Bruce Timm reteam to bring Superman to the Warner Bros. Network.

"He's the next big gun that Warner has in the superhero arena," explained Dini of his and Timm's return to small-screen superherodom. "What they were looking for in a television series was a big draw, and Superman is definitely a big draw."

The Superman animated series will debut with 13 half-hour episodes, and an additional 52 episodes are scheduled to be added in the fall of '97. Needless to say, much of the show's particulars are in a state of developmental flux. Dini claimed that the look of Superman "is still being debated," but mentioned that this Superman show, like its animated Bat-predecessor, will be a sort of greatest hits reflection of the comic book.

"Like Batman, we're looking to take classic elements of Superman that everybody has come to know over the years and put together a series made out of those elements. We want to look at the whole history of Superman and take the things we like about the mythos that work the best dramatically and visually for us, and make our series around those elements."

Dini reported that the core classic characters of Clark Kent, Lois Lane, Jimmy Olsen and Perry White will be on board and that there will also be appearances by such modern players as Maggie Sawyer and Dan Turpin. While he couldn't say

PATRICK STEWART AS MR. FREEZE? MAKE IT SO!

much about the relationship betweeen Clark and Lois, he noted during the Superman forum at July's San Diego Comic Con that they'll be heated rivals in the beginning.

The writer indicated that the series will also feature some *World's Finest*-type crossovers between Supes and Batman. "We're still debating [over] which characters we want on the show. We don't want DC superheroes working with Superman whose powers closely parallel his, although we're not opposed to villains who are just as strong as he is. Originally we wanted Batman to appear sometime in the first 13 episodes, but now it looks like it won't happen until 1997."

Dini offered that there has been no casting at this point and that the characters "are still in development," so he could not address the rumor that some core characters like Jimmy might be played more modern. "What I can tell you is that visually the show will not be as dark as Batman and that the show will not be camp. At least not intentionally."

He added that an animated Superman movie is not out of the question. "I also know that the studio wants to do another live-action Superman [film], and that all kinds of storylines have been debated including some, like the Death and Return, that have appeared in the comics."

Dini said that some Batman direct-to-video animated features (including possibly a Batman Christmas Special and adaptation of the *Mad Love* comic) are possible, "but right now everybody is too busy working on Superman." ■ *Marc Shapiro*

BATMAN AND ROBIN RETURN

Sources have confirmed for *Wizard* that Joel Schumacher will return as director for the fourth live-action Batman movie. The movie, which might be called *Batman and Robin*, could begin production as early as next fall for a summer 1997 release, leaving only a two-year gap between films, as opposed to the three years between *Batman* and *Batman Returns* and then *Batman Returns* and *Batman Forever*.

According to *Daily Variety*, Schumacher is bringing back *Batman Forever* co-writer Akiva Goldsman to script the fourth film. The villains will be Mr. Freeze and Poison Ivy, with Patrick Stewart (Capt. Picard on "Star Trek: The Next Generation") mentioned as a possible Mr. Freeze and Demi Moore and Julia Roberts as early candidates for Poison Ivy.

Val Kilmer and Chris O'Donnell will likely return as Batman and Robin.

Batman Forever has made more than $178 million domestically and $300 million worldwide since its June 16 release. ■ *Rob Allstetter*

A SAVAGE SERIES

The USA Network has delayed the premiere of *The Savage Dragon* animated series, based on Erik Larsen's Image comics characters, until October 21. The series, a late pick-up, comes from Universal, and creators have been scrambling since May.

Story editor and writer Duane Capizzi said,that in many aspects, *The Savage Dragon* will be more of a cop show than a superhero show, focusing on the Dragon and fellow police officers Alex Wild and Frank Darling. Episodes will stand on their own and can be viewed in any order.

"We decided to take the straight-and-narrow route," said Capizzi. "The episodes are like mini-*Die Hards*. It will be action-packed and it will be exciting."

The Overlord and Vicious Circle will figure prominently in *The Savage Dragon*. Barbaric from Freak Force and She-Dragon will both appear during the series' first season of 13 episodes.

"In designing the Dragon, Erik Larsen has a unique style, but it doesn't translate well in animation," said producer Dan Fausett. "We went through 30 character designs early in the process, but we finally did get it right. It is loyal to the comic and works in animation.

"Although we're tempering the violence, we're keeping the action pretty heavy. There's nothing slow about it, and there's a lot of storytelling within the context of the action."

Jim Cummings, an animation veteran, does the voice of the Dragon. ■ *Rob Allstetter*

A NEW CROW TAKES FLIGHT

The success of *The Crow* live-action movie, based on James O'Barr's comic book characters, has spawned a sequel—and more controversy.

Production was expected to begin in Los Angeles on October 2 for *The Crow: City of Angels*. As has been the case since the making of *The Crow*, an unsettling air follows this franchise.

Some fans are upset about a sequel, saying it tarnishes the memory of Brandon Lee, the star of the first movie who died following an on-set shooting accident. O'Barr himself has been extremely reticent to back the project, saying he wants to steer it as far away from the first movie as possible. "That was Brandon's movie," he said.

Like *The Crow*, *City of Angels* will be produced by Edward R. Pressman Productions and distributed by Miramax/Dimension Films, with a late spring release planned. Tim Pope, a British music video director who is making his feature-film debut, directs from a script by David S. Goyer.

"The basic thrust of the film concerns Sarah, now an adult—and a brooding symbolist painter—living in a mythical version of Los Angeles," Goyer said. "Sarah finds her-

THE **SAVAGE DRAGON** TV SERIES WILL HIT THE SCREEN SOON.

Patrick Stewart photo courtesy of Everett Collection

DREW BARRYMORE—MAYBE— AND VINCENT PEREZ WILL DO **CROW** SEQUEL

self plagued by dreams of the 'new' Crow's death and is ultimately drawn to the place where he died. Their relationship is the core of the film.

"The villain is a Byronic chap named Judah Earl, who has had premonitions of his own death—a death which involves the Crow."

The film stars Vincent Perez as Ashe, an entirely new lead character. The Eric Draven character will not appear in the sequel. Perez is a French heartthrob whose credits include *Indochine*, *Queen Margot* and *Talk of Angels*.

As for the role of Sarah, Drew Barrymore and musician Tori Amos were mentioned as candidates, but Mia Kershner (*Exotica*) has the inside track for the role.

Pope realizes the impact Lee's performance had on fans and the task ahead.

"What this is not going to be is a *Crow 2*," he said. "We're using the last movie as a springboard. We're going into the purity of James' work. We're going further in instead of further away.

"I don't want to defile [Lee's] memory, and I don't want to forget Brandon or the impact the last movie had, but we [must] move on. We're being fresh. We're bringing as much energy and texture to the film as we can. The mantle of *The Crow* moves on to a new character, another innocent victim."

That victim will be played by Perez, a choice Pope said will help steer *City of Angels* away from *The Crow*.

"He is really different. In meeting actors for this film, they all seemed like the brother of Brandon," Pope said. "He will be a different version of The Crow, a reworking of The Crow. He has a different background than Brandon, and I hope he will do something people like."

One of the holdovers from *The Crow* is designer Alex McDowell, who earned raves for his urban gothic design in the first film. He also won the overwhelming approval of O'Barr for the sequel.

Pope noted that water imagery will play a large role in *City of Angels*, that the film will take place over the Day of the Dead Festival and that Los Angeles will represent the edge of the world.

Goyer is a longtime comics fan who is working on several movie projects on Marvel-based characters, including Doctor Strange, Blade, Ghost Rider and Venom. Although he worked 12 to 14 hours a day preparing the *City of Angels* script, he hasn't been insulated from the controversy, monitoring response on the computer networks. He even received an e-mail death threat because of *City of Angels*.

"What brought me to *The Crow* was the insane challenge of this intimidating opportunity to do something the same, but completely different," said Goyer, who called *City of Angels* the best script he's ever written. "The audience is going to come away from this movie feeling that it's actually another chapter in a much bigger saga. It's not just an action movie or a special effects movie, and it's not just a love story. It's all of those things, and I think that's what's interesting about this film." ■ *Rob Allstetter and Marc Shapiro*

IMAGE'S OTHER MEDIA MOVES

Rob Liefeld's Youngblood characters may finally make it to network television. The FOX Network is contemplating a Youngblood show that would be developed by Graz Entertainment, which produced "X-Men" and is also developing a Cyberforce show for FOX.

"If it is a go, it will likely be a mini-series of four to six episodes," said Marty Isenberg, who wrote a series bible and network-approved pilot episode with partner Bob Skir. "If they are successful, I assume it will go on to be a series."

The Youngblood television roster will consist of Sentinel, Shaft, Chapel, Badrock, Vogue and Riptide. Psi-Fire is written into the pilot episode, but will not be a permanent member of the team.

Isenberg and Skir have written for "Batman: The Animated Series," "X-Men" and "Spider-Man." They also wrote four episodes and served as story editors for the first season of the syndicated "UltraForce" series from DIC.

And ShadowHawk?

"There is a live-action ShadowHawk television show in development with Wesley Snipes' production company," said ShadowHawk creator Jim Valentino. "Whether it makes it to television is anybody's guess.

"I'm not actively pursuing it. It's not what I'm about. I've always been reluctant to deal with Hollywood. In fact, I don't like to deal with Hollywood."

On the other side of Image, the direct-to-video *Gen*[13] animated movie will be released in two versions, said WildStorm Productions' marketing director Jeff Mariotte.

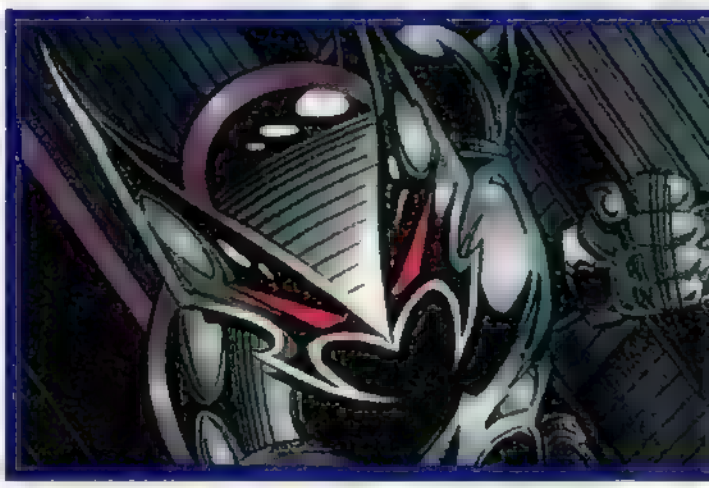
Disney will distribute a version that will likely be rated PG. The other version, rated PG-13 or R, will go to the direct market. Both will be available in the late spring or summer of 1996.

The movie, which has a $2 million budget, is being overseen by Kevin Altieri, an animation veteran who directed 26 episodes of "Batman: The Animated Series/The Adventures of Batman and Robin."

Mariotte said WildStorm has also optioned the Gen[13] characters for a live-action film. ■ *Rob Allstetter*

'TREK' NEWS

Trekkie alert: If you've been longing to revisit the cast of "The Next Generation," the wait might not be for long. Patrick Stewart, our stalwart Captain Picard, admits that script writers are working on another sequel. "The cast is interested in coming together again," said Stewart, whose post-Trek career "will probably surprise many of the 'Star Trek' fans, but I hope that they'll stick with me and have an open mind." He played a gay interior decorator in *Jeffrey* and also has a winter romance coming out. Concerning the *Trek* sequel, the actor said, "I have no idea of the plot, but it would be the first movie with all 'Next Generation' stars, now that Kirk is dead." Would Stewart ever like Picard himself to go to the



SHADOWHAWK'S OWN CREATOR MIGHT KEEP HIM FROM HOLLYWOOD.

happy space hunting station in the sky? "Of course. I want Picard to die someday on screen. Like the old saying, 'All good things must come to an end.' And, 'Whatever lives must die eventually.'" Stewart then remembered another saying, though: "Of course, there's the old adage, 'Death in a "Star Trek" movie is never forever.'" ■ *Cindy Pearlman* W

Drew Barrymore and Vincent Perez photos courtesy of Everett Collection

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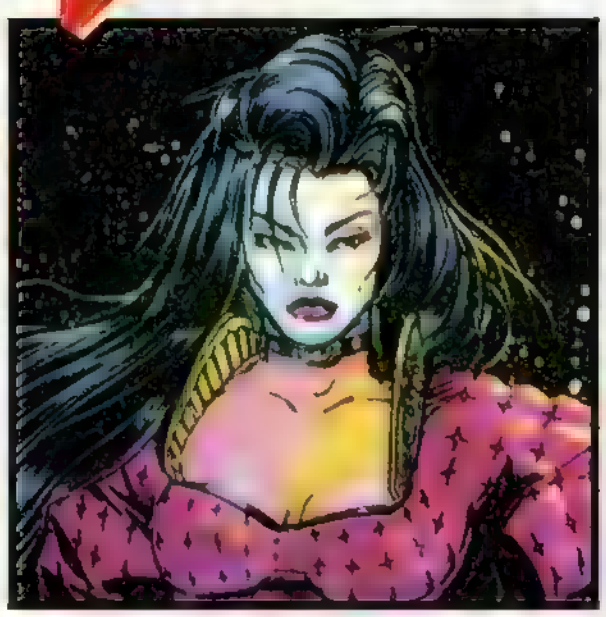
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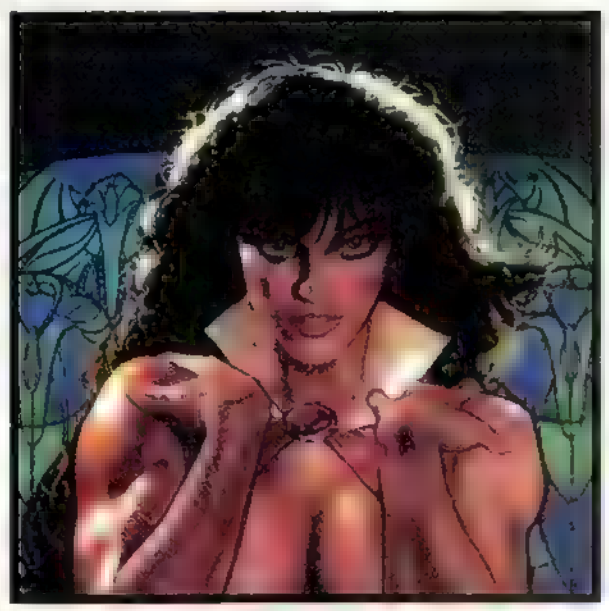
VAMPIRELLA®

REWARD:

The hottest **Wizard Special** ever, including a Lady Death/Shi/Vampirella jam poster and a preview of Pamela Anderson's *Barb Wire* movie. On sale in December.

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JUNK DRAWER

Little bits of everything that we couldn't stretch into a full-page newsy thing

AN IMAGE TOY EXPLOSION

Coming this fall from McFarlane Toys is an assortment of Spawn-related toys along with new Youngblood additions and a WetWorks assortment.

New additions to the Spawn family will be Spawn II, Violator II, Redeemer, The Curse, Future Spawn, Vertebreaker, Cosmic Angela and Ninja Spawn.

On the Youngblood side, in addition to the previously released Badrock and Chapel, we'll see Shaft, Diehard, Sentinel, Troll, Dutch and Crypt. Now aficionados can have a whole team to play with!

As for the all-new WetWorks toy line, expect to see Dane, Mother One, Dozer, Grail, Vampire and Werewolf.

And if spring fever is starting to hit ya (and that's *real* early!), McFarlane Toys already has its spring line of Spawn toys in the works. The line up includes Sam Kieth's Maxx which comes with either a white Isz or the rarer black Isz, and a real feather headdress as an accessory is still being considered. Also featured will be Jim Valentino's original ShadowHawk; a She-Spawn; a Spawn featuring camouflage armor (the final design of which is still being discussed); a new Clown, featuring lots of guns and a toy balloon in his hand; and Ape-X, a fearsome half-gorilla, half-cyborg character who makes his debut in issue #38.

redeemer

crypt

dane

And if you think that's it for Image Comics toys, you're sadly mistaken. McFarlane Toys has acquired the rights to do toys based on Jim Lee's ultra-hot title, *Gen*[13]. Before you start running to the store though, these teens aren't due until late next year.

And finally, Playmates has added two more figures to its WildC.A.T.s line: Maxx Cash and Slag. The company also has added a Savage Dragon line, which will have about five figures, but details are still sketchy. Known figures so far are Battle Dragon, She-Dragon, Ballistic and a normal Savage Dragon. ■ *Craig Shutt & Sean Aune*

G.I. JOE COMES HOME FOR THE HOLIDAYS

Hasbro/Kenner has announced another exclusive 12-inch G.I. Joe figure for this holiday season. The newest one, available only at FAO Schwarz stores and through its catalog, will be a fully poseable Navy S.E.A.L.

This figure will be packaged with a tiger stripe camouflage uniform with combat boots, hat, dog tags, 9MM sidearm in holster, automatic weapon with a "silencer," two hand grenades, boot holster with knife, backpack kit and hydration canteen in holster. The biggest accessory of this package will be a "motorized" mission raft. The expected retail price for this pup is $85. ■ *Sean Aune*

GO, GO, GODZILLA!

Beware, Tokyo! Trendmasters is returning with more Godzilla toys. This time around the big green guy will have to contend with three nasty monsters: Gigan, Biollante and Battra.

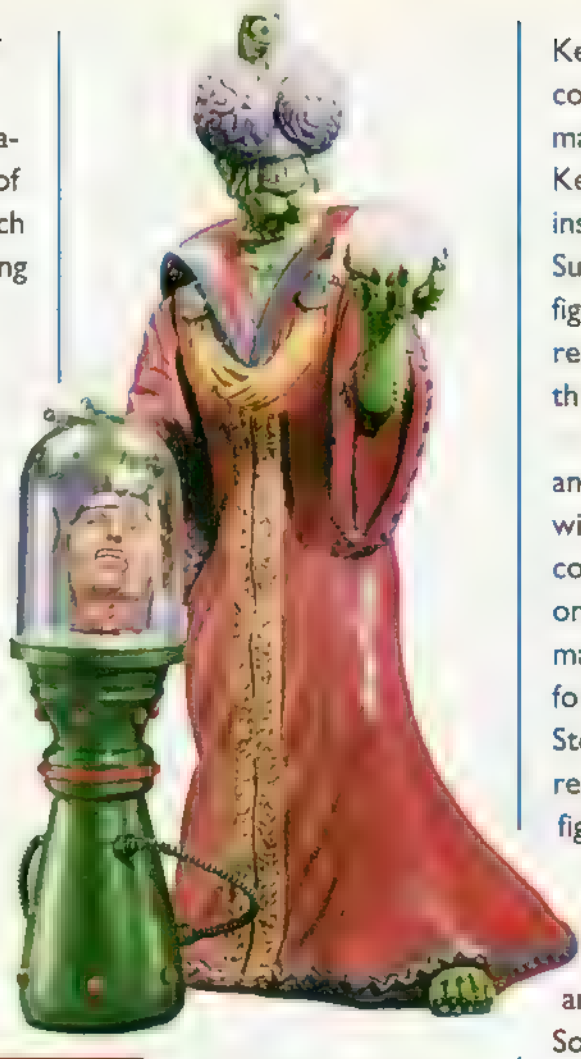
battra

gigan

Gigan is a three-winged, one-eyed creature who's controlled by a group of evil aliens known as Nebula Space Hunter M. Next up is the evil plant creature known as Biollante who was bred by the scientist Dr. Shiragami to be an indestructible plant. And finally, Battra was created thousands of years ago to destroy Mothra, but he's not

afraid to take on the King of Monsters either!

All three of the new creatures will come in a variety of formats. Ten-inch and six-inch versions will be available along with two-figure packs: Dark Thunder Godzilla vs. Biollante, Classic Thunder Godzilla vs. Gigan, and Dark Thunder Godzilla vs. Battra. ■ *Sean Aune*



THE MARTIANS ARE COMIN'

Screamin' Products Incorporated has announced a series of model kits based on the popular trading card and comic book series Mars Attacks!

There will be six model kits—three single figures and three dioramas—which will range in price from $49.95 to $86.95. "Target Earth" ($49.95) will feature a brainy Martian leader holding a globe of the Earth in his right hand while stabbing at New York City with a dagger in his left. The "Attacking Martian" ($54.95) will have a Martian in a fully detailed space suit including backpack, clear bubble helmet and ray gun. "Air Assault Martian" ($54.95) is similar to the "Attacking Martian" kit, but includes a jet backpack so that this Martian will swoop down from the skies.

The first diorama kit is "Slaughter in the Streets" ($64.95). This set will include a street corner with mail box, fire hydrant, dead dog, newspapers, charred bodies, a blasted-in-half police officer and an "Air Assault Martian." The second diorama is entitled "No Place To Hide" ($64.95). This set includes an "Attacking Ground Assault Martian," rumbling wall, litter, rats and two teenage girls, one of which has been blasted and the other is hiding from a Martian. The final diorama is "Terror In The Sky" ($86.95). This 16-inch diameter flying saucer will have a clear dome bubble top with a fully detailed cockpit and pilot. ■ *Sean Aune*

SUPERMAN MEETS STAR WARS

No, it's not a crossover between the Force and the Man of Steel (though, that might be kinda neat), but it is two cool things coming from Kenner/Hasbro. We can now confirm that there *is* a Superman toy line coming from Kenner/Hasbro. A source inside DC Comics revealed Superman, Superboy and Steel figures are scheduled for release. Expect to see them this Christmas.

Kenner/Hasbro has also announced an exclusive deal with the Kellogg's cereal company. You'll find an offer on the backs of specially marked boxes of Froot Loops for a Han Solo in Stormtrooper uniform with removable helmet. To get this figure you must send in the original coupon from the box, along with two proofs of purchases from any box of Froot Loops. So...follow your nose! ■ *Sean Aune & staff reports*

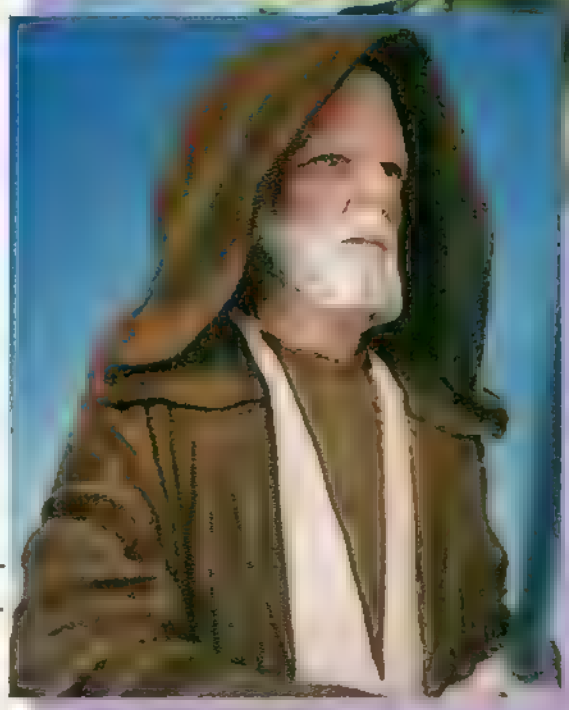
MARVEL GOES CD-ROM

As part of its effort to make the Marvel Comics characters more recognizable to the general public, Marvel's Toy Biz division will be bringing you a series of Marvel Interactive CD-ROM comics. The CDs, which will be PC and Macintosh compatible, will be distributed through comic book and software stores, major toy retailers and the toy departments of major mass retailers starting in late summer.

The first four CDs will feature the characters from the X-Men, Spider-Man, Fantastic Four and Iron Man comic books. Storylines will be from out-of-print classic tales of these characters with enhanced coloring, narration, sound effects, music and even animation. In addition to the look of these CD-ROM comics, the CD-ROM technology will take these stories to a new dimension, as the stories will become interactive with any user and involve him or her in the story. ■ *Henry Colonna*

paint the galaxy

If you've always wanted a cool model kit but never bought one because you didn't want to paint it, you can now breathe a little easier.



Polydata has released pre-painted Luke Skywalker and Obi Wan Kenobi model kits. These Star Wars kits stand approximately 12 inches in height, are easy to assemble, come in attractive numbered boxes and cost $34.95 apiece. Coming later this fall are a Sand Person, Chewbacca and Princess Leia models. But what about Boba Fett, the most notorious and coolest-looking bounty hunter this side o' the galaxy? Fear not, Polydata plans to release him, Han Solo and a few other characters throughout 1996.

JUNK DRAWER

BREAKIN' INTO COMICS

Ever wonder how Stan Lee got started in comics? Or Peter David, Scott McCloud or even John Byrne? Well, wonder no more! Coming this November from Boardwalk Press is the 170-page softcover *Pro-Motion: How Today's Creators Broke into Comics:...and their Advice to You!*

Besides some pretty interesting interviews with over 70 creators in the comics field, *ProMotion* includes an illustrated guide to self-publishing by Matt Feazell and an extended interview with Jerry Ordway on how to submit your work to major publishers. If you can't find *ProMotion* at your local comic store, send $17.95 to Boardwalk Press, P.O. Box 362, Wynnewood, PA 19096.

REFLUX BRINGS COMICS TO LIFE

Inverse Ink has introduced *Reflux*, the industry's first interactive computer comic. This quarterly series follows the adventures of renegade Frank Lux as he journeys through Silicon Valley. Along with original art, animation and music, you'll also get full motion video sequences. The first few chapters will make use of footage from Chinese martial arts films, and future issues will integrate everything from Mexican wrestling movies (*¡Ay, caramba!*) to Pakistani adventure films! Talk about your diversity.

The first chapter of *Reflux*, entitled "The Becoming," is already out in stores. Look for chapter two, "The Threshold," to ship in October. *Reflux* is available in both PC and Macintosh CD-ROM versions for only $19.95.

CHRISTMAS WITH THE DEVIL

Well, not exactly, but now you can share the Christmas spirit with those nasty characters from Chaos! Comics: Lady Death, Evil Ernie and yes, even Smiley the Psychotic Button! These limited-edition ornaments were sculpted by the clay master himself, Clayburn Moore and are individually hand painted. These festive ornaments retail for $19.95 (except Smiley, who's only $14.95!) and ship in November. So go light up your Christmas tree and spread some holiday lovin'.

WOLVERINE ON LINE ONE, SIR

Now you can pick up your phone, answer some wacky questions about your favorite Marvel mutants or even that wall-crawlin' Spider-Man and win yourself some prizes. Global Telecommunication Solutions has joined Marvel to help create the Marvel Interactive Battle Pack. The pack includes a touch-tone game card that lets players call an 800 number and answer a variety of super-hero-related questions, three Hero Caps (y'know, those silly little things called POGs), and a mini comic book & storage case to hold the game card and caps. The game pack, available in either Spider-Man or X-Men versions, retails for $19.95.

YOU'LL FLIP FOR THESE COMICS

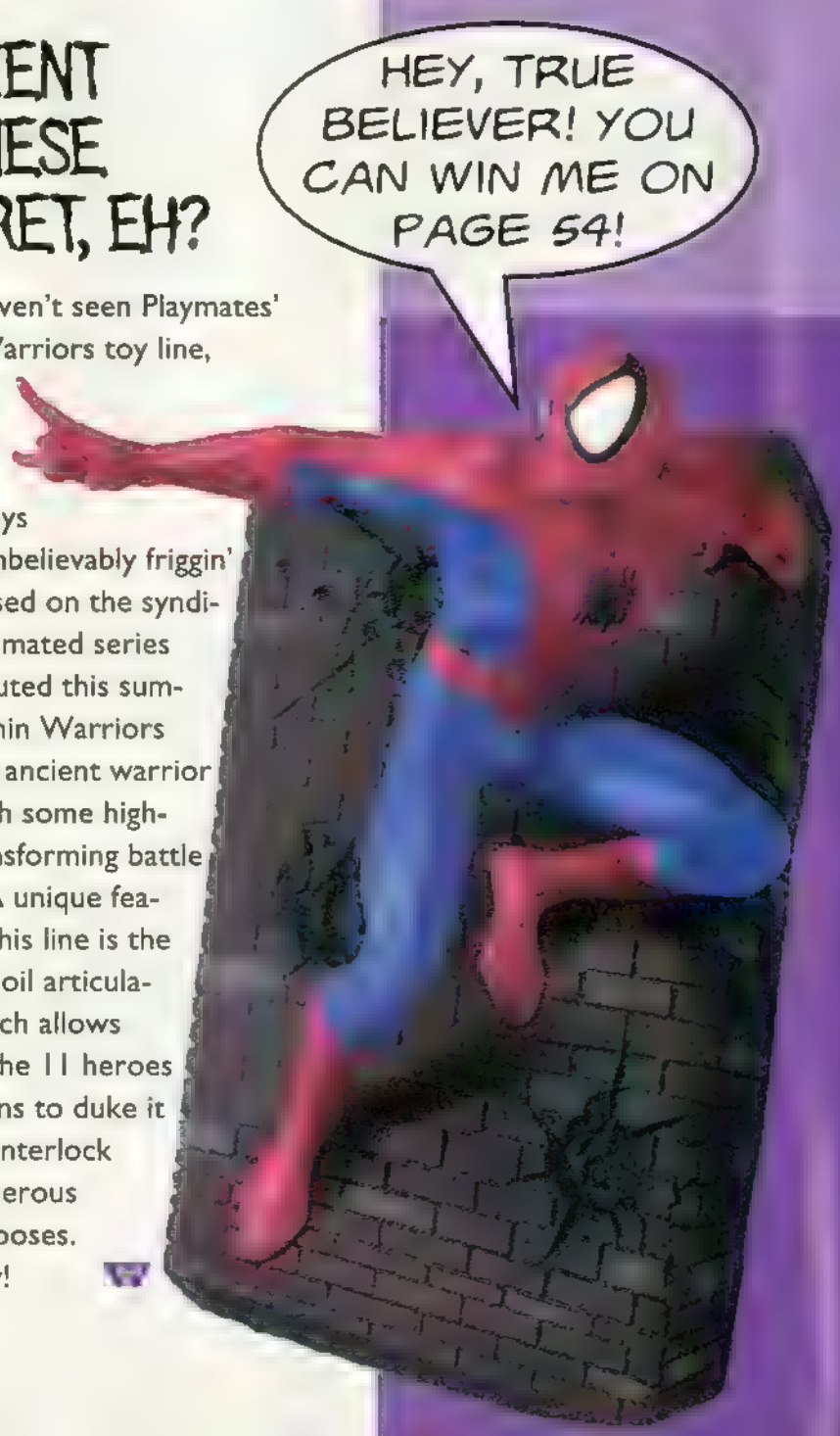
Running out of wall space at your store or even bedroom? Well, your prayers have been answered. Specialty Store Services is now offering the comic book flip frame which enables you to display your comics without damaging them. For $89.95, you get one rack and 36 frames which allow customers or friends (the kind that always have sticky peanut butter hands) to easily view your comics without ever actually touching them. The flip frames are made of a durable plastic that can be mounted to almost any wall. (Hey! Sounds like a challenge!) For more information call 1-800-999-0771. And tell 'em Skippy sent ya!

ANCIENT CHINESE SECRET, EH?

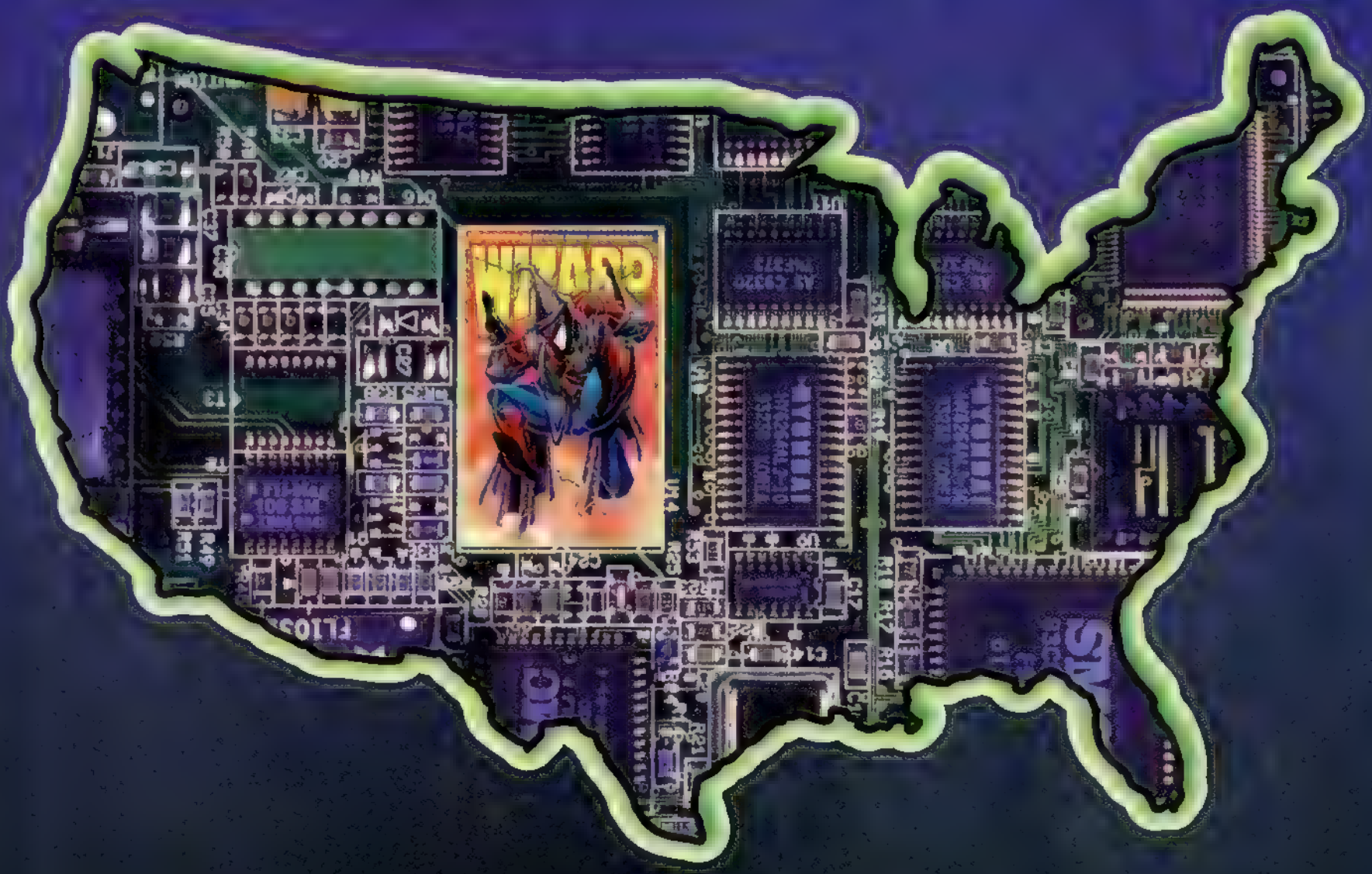
If you haven't seen Playmates' Ronin Warriors toy line, you're a moron! These toys are so unbelievably friggin' cool! Based on the syndicated animated series that debuted this summer, Ronin Warriors combine ancient warrior skills with some high-tech transforming battle armor. A unique feature to this line is the Power Coil articulation, which allows each of the 11 heroes and villains to duke it out and interlock into numerous samurai poses. Go crazy!

HANGIN' WITH THE MAN! SPIDER-MAN, THAT IS!

Hey, neat! Check out Creative License's porcelain Spider-Man wall sculpture. Designed and sculpted by Randy Bowen, Spidey actually hangs on a wall and is poised for action. Each figure is individually casted, hand-painted, numbered and comes with a certificate of authenticity. Be on the lookout for future wall sculptures including Iron Man and The Beast.



Wire Into Wizard



with America Online®

WIZARD WORLD is *WIZARD*'s new America Online area. Designed with comic book readers in mind, this area has tons of great stuff, including contests, price guides, forums, and chat areas. There's even a place to talk about *MAGIC: THE GATHERING*™ in the *INQUEST* folder. Want to check it out? Sign on to America Online and use the keyword "*WIZARD*," or call **800-754-4400** to get America Online software for your computer.

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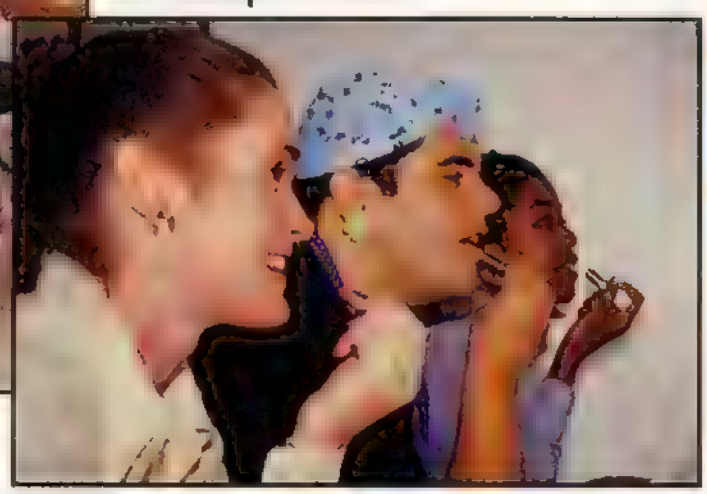
bullpen

ONE HUGE WOMAN!

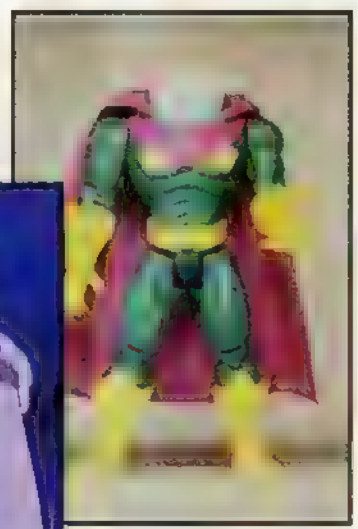
The dust has settled and the rolls of fat have stopped rippling, signaling the end of the second thrilling Jelly Gauntlet. As reported last month, Wizard Press Online Editor Buddy Scalera and accountant Jeff Petrik decided to see who could lose the highest amount of weight in a one-month period. After assuring everyone that he was going to come out on top, one too many trips to the pork rind jar cost Jeff the win. The final tally: Jeff only lost 12 big ones to Buddy's bigger 15. And as a merciless clause of the Jelly Gauntlet, the loser had to come in and work a full day as a woman. Amid comments of "Geez, who's the ugly broad?" and "Hey, baby, how much?" the slightly slimmer Jeff showed us that you can lose miserably, cross-dress (even if you go weak and wear a T-shirt under your dress) and still hold your chins up high. So what did the loser have to say? "It was cool to get in touch with my feminine side." Hey, maybe Jeff *is* the real winner after all.



Kate Torpey and Karen Evora show Jeff that makeup *can* be fun!

WHAT ANNOYED US THIS MONTH

Two words: plastic capes. Ever since we were all little Wizardites, we wished there were cool Marvel action figures. Well, Toy Biz is doing a staggeringly awesome job of capturing Marvel's characters as figures, with one exception: They all have plastic capes! There's finally a Mysterio figure...but his stupid cape is plastic! And the Prowler? Plastic. Blacklash? *Plastic!* ARRGGHH!! Plastic capes suck!



STUFF THAT GOT US THROUGH THIS ISSUE

The snazzy Toy Biz Thanos figure (No cape!), Alanis Morissette's *Jagged Little Pill* and Rustëd Root's *When I Woke* albums, finally winning a softball game this season (We're now 1-6! Wa-hoo!), Mark Waid's first Cap issue (#444), and blue M & Ms. A *lot* of blue M & Ms.

CHECK LIST

InQuest #7

You can't hold it back . . . it's time for *InQuest*'s **first horrific Halloween issue!** The fear begins when we interview the Devil himself! Then we'll uncover the best *Magic* cards you'll never see—they're our fans' unbelievable creations! Plus, we reveal powerful strategies to facing down and winning those notorious sealed deck tournaments! We also unearth a thrilling look into what it'd be like if *Magic* monsters like the Shivan Dragon and Giant Spider roamed the earth! This issue's cauldron is mixed with cool contests—including a way to **win a trip to a BattleTech virtual reality center!**—and gobs of giveaways like **an exclusive Wolverine *OverPower* card** from Fleer and a **Crow card** from Heartbreaker! And the shocks are far from over. This issue's 128 pages, making *InQuest* bigger than ever! It's all still . . . $3.99

CONTEST WINNERS

Congratulations to the Grand Prize winners of *Wizard* contests a-go-go. Enjoy the loot!

BIRTHQUAKE, ISSUES #45 & #46
Michael Tomaras of Astoria, N.Y. and Ronald Leyba of Chicago, Ill. were our Part 1 winners, while Rodney Lo of Seattle, Wash. and Troy Hunter of Louisville, Ky. conquered Part 2! They'll each spend a day hob-nobbing with an Acclaim artist, learning all sorts of tricks-of-the-trade and secret insider stuff. Good goin', guys!

BATMAN FOREVER, #47
Grand Prize winner Danny Olsson of Taylor, Mich. comes away with an SNES game system and loads of Batman games, cards and comics. Go, Danny!

WILDC.A.T.S, #47
The lucky Grand Prize winners of a full set of Playmates' WildC.A.T.s action figure line and a special edition WildC.A.T.s comic are Tyler Irwin of Duluth, Ga. and Keegan Buckingham of Brighton, Iowa!

MISSING LINK
Congrats to Lew Ragsdale, from Modesto, Calif., who figured out that issue #45's Missing Link books—*Avengers* #381 (Double Feature edition), *Legion of Super-Heroes* (vol. 4) #49 and *Team Youngblood* #6—all featured a giant woman! He wins a *Lady Death* (original series) #1!

next month

TOP TEN

Top ten worst things about "Lois & Clark: The New Adventures of Superman":

10) Korean neighbors ate Krypto.
9) No one's beaten Jimmy Olsen to death.
8) Show just doesn't seem the same since Dean Cain's horseback riding accident.
7) Since when is Perry White a jug-blowin', moonshine-drinkin', "Hee Haw"-and-Elvis-lovin' hillbilly?
6) Not as much fun to make fun of as "seaQuest." (That's one dolphin we wanna see end up as a can of tuna.)
5) Clark's ties are louder than a Metallica concert.
4) No Vic Tayback screaming, "You dingy broads!"
3) No one ever attacks Lois in the shower.
2) "Comet the Superhorse Goes into Heat" episode pre-empted by "Joey Lawrence's Recipe for Lovin'" (And we wanted to see Comet bag that Olsen kid!).
1) It just sucks.

C.B.I.Q. ANSWERS

1. A	6. B	11. A	16. A
2. D	7. B	12. C	17. B
3. B	8. A	13. C	18. B
4. A	9. C	14. B	19. A
5. C	10. C	15. B	20. D

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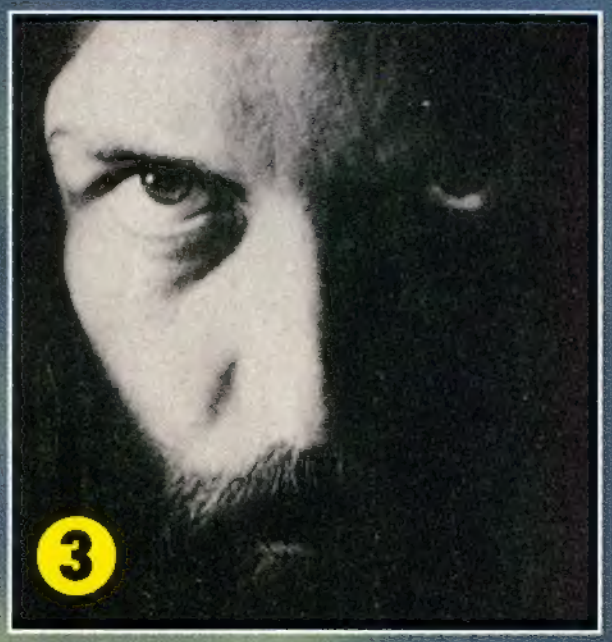

Mitch Jenkins

1. "X"-Men
Join *Wizard*, Scully and Mulder as we go behind-the-scenes of the comic that's more popular than the Beatles (back when they said they were more popular than Jesus). Then watch out as we try and figure out just why the *X-Files* TV show is so gosh-darn popular.

2. We got Keown!
More elusive than Bigfoot, harder to track down than "the guys who framed OJ," *Wizard* does the impossible and gets ahold of Pitt creator Dale Keown. Our first-ever in-depth interview with the fan-fave artist goes no-holds-barred and gets the full skinny…on everything.

3. A brew with Moore!
Get your ID's handy as we take you inside a pub in England to go one-on-one with *Watchmen* co-creator and current *WildC.A.T.s* scribe Alan Moore. Considered by many to be one of the more influential, talented and controversial creators in the industry, *Wizard* gets the full scoop on Moore's rise to fame, the success of *Watchmen*, his return to mainstream comics and what really happened between him and DC.

4. Freaks!
More frightening than the weirdness of *The X-Files*! Spookier than Alan Moore in a dark pub! It's the fourth annual *Wizard* costume contest, and it's not for the squeamish! Are *you* a winner?

Wizard #52
On sale in October

WIZARD profile

Here's looking at...

TOM LYLE

Tom Lyle wanted to make comic books a career from the beginning. His parents had other ideas. "My parents weren't thrilled," chuckles the 42-year-old artist and writer, his tongue never far from his cheek. "They were concerned that it was a dead-end field and that the comics were rotting my brain. They actually made me sell my collection in the 10th grade. I think my parents were a big part of pushing me into being such an obsessive sucker about it all."

Lyle, who with writer John Ostrander is currently attempting to bring The Punisher back from the dead for Marvel, was born and raised in Jacksonville, Fla., where, in junior high school, he became a self-described "Marvel geek."

"Before that I was only an occasional reader of comics. Things like Batman and Superman, which I got secondhand from my two older brothers."

In an attempt to make peace with his parents, Lyle went off to college and majored in advertising design. "I thought I would continue to dabble in comics while I was learning this junk. After college I spent 10 years doing advertising and hating it most of the time. In the meantime I was sending out portfolios every year or so, getting crushed by the rejection and crawling back into my hole," he laughs.

He persisted and, in 1984, broke in with an outer space spoof called *Women's Utter Space Patrol*, which, he recalls, "was supposed to be funny, but I was so uptight the whole time I was doing it that there was absolutely nothing funny about it." He started having more fun when Wonder Comics came around with work on its illustrious titles *Power Factor* and *GI Rambot*. Eclipse followed with work on *Sky Wolf*, *Airboy* and an original creation, with Chuck Dixon, called *Stryke*.

Lyle joined the big time when he became a workaholic for DC Comics, doing issues #1-#25 of the second (yellow and purple) incarnation of *Starman*, three Robin mini-series and the ill-fated Impact Comics title *The Comet* before rounding the corner to Marvel, where he started off with *Amazing Spider-Man Annual* #27, a Venom mini-series and *Spider-Man* #'s 44-61.

"The Punisher has basically lost a lot of his sheen," reflects Lyle of his latest effort on the violent-minded character, which begins shortly with a new *Punisher* #1. "He's always basically been a one-trick pony, and you can only ride it so long before it gets old. John and I are basically modifying his modus operandi of 'everything evil must go.' We've given him a more rounded personality."

Lyle, who will be flexing his writing chops with a Spider-Man/Punisher team-up that will appear in *Spider-Man Team-Up* #2 and *Cutting Edge* #2, claims that, despite the ongoing levity he injects into his personal conversations, his philosophy is not totally footloose. "I take comic books as seriously as I can, right up to the point where I remember, 'Hey! There's a life outside of comics and I'll survive no matter what.' But I'm committed to comics and I try really hard."

by Marc Shapiro

First comic read...

Amazing Spider-Man #33.

Favorite comic of all time...

Amazing Spider-Man #33. It stands out in my mind because it was a beacon of great storytelling.

Favorite work of your own...

I thought I hit a pretty good plateau with my penciling on *Spider-Man* #58 [1995].

Comics you currently read...

Stray Bullets and, occasionally, *Wolverine*.

The one person you'd like to meet...

Eric Clapton

Superpower you would most want...

I always thought it would be really cool to fly.

Favorite munchie at 2 a.m....

There's no favorite munchie at 2 a.m. because I'm never up at 2 a.m. My brain shuts down at 1 a.m. no matter what.

Favorite toy as a kid and as an adult...

As a kid it was my Rifleman rifle. As an adult it's my guitar.

Things you collect...

Records, comics and radios.

Person who would play you in a movie...

Kevin Costner

Favorite cartoon...

Tom and Jerry

Person you would most like to work with...

I'd like to just sit and watch Barry Windsor-Smith draw just once.

Favorite musical performer...

Eric Clapton

Favorite TV show...

Mad about You

Last good movie you saw...

Apollo 13

Last good book you read...

Summer of Fear by T. Jefferson Parker

If you had the power of the Beyonder...

I'd like to cure all world evil. Sure, I'll say something that pretentious and stupid.

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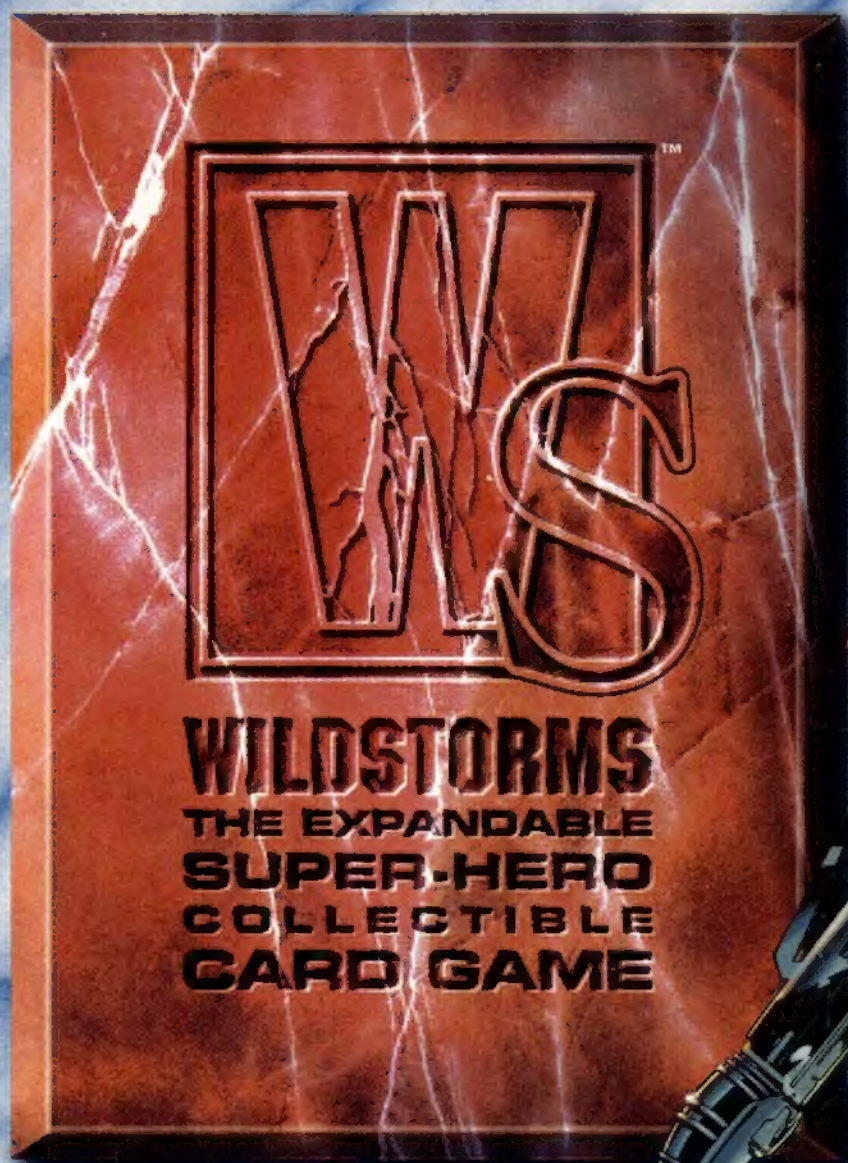

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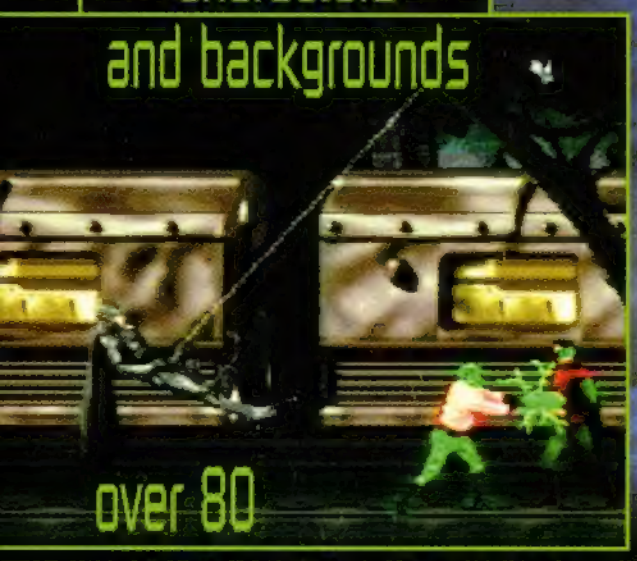

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